

## 3 pillars of unit tests

### Trust

- A unit test should create trust with consistent behavior
- Do not test multiple things
- with correct results

### Readability

- Can be read and understood by any developer
- quickly visible
- CleanCode

### Maintainability

- test should be easy to implement adjustments
- DRY - Dont repeat yourself
- Consider design when making code adjustments
- Observe naming conventions

### TDD - Test Driven Development

- should shorten the development with automations
- more effort at the beginning => discourages many customers
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