Yashvardhan Didwania

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EDUCATION

Indian Institute of Technology, Bombay

July 2016 - June 2021

B.Tech + M.Tech, Electrical Engineering Minor, Computer Science & Engineering **CPI - 8.92 CPI - 9.0**

Delhi Public School Megacity, Kolkata

April 2016

Indian School Certificate Examination (ISC)

95.60%

RESEARCH & DEVELOPMENT EXPERIENCE

Cost Optimality for Crowd-Labelling Platforms

[Jan '20 - Present]

Master's Thesis | Prof. Jayakrishnan Nair

- Reviewed Spectral techniques for statistically efficient parameter estimation in Latent variable models by extracting an orthogonal tensor decomposition from their low-order observable moments (variance, skewness, kurtosis)
- Developed sufficient conditions on pricing model of agents' quality to ensure expected cost is unimodal in price
- Designed a new algorithm to achieve desired prediction accuracy with upper confidence bounds on excess cost

Linear Bandits - Dynamic Pricing

Advanced Concentration Inequalities | Prof. Sharayu Moharir [Report]

- Multi-Armed Bandit is a problem in which resources must be allocated dynamically between competing choices
- Modelled the linear demand curve of a constrained resource as a Linear Bandit with a known rejection budget
- Designed a novel algorithm to take advantage of negative price elasticity of demand and generate higher revenue

NeurIPS 2019 Pommerman Challenge

[Aug '19 - Dec '19]

Foundations of Intelligent and Learning Agents | Prof. Shivaram Kalyanakrishnan [Report]

- Investigated several strategies for multi-agent learning and the advantages of Imitation Learning over self-play
- Implemented a Multi-Agent Deep Deterministic Policy Gradient (MADDPG) Actor-Critic Model in PyTorch for this competitive - cooperative setting with partial observability and communication between a team of 2 agents

Momentum Factor based Long-Short Equity Strategy

Carried out experiments in the research environment provided on Quantopian

- Adjusted weights in an existing strategy on the platform to improve sharpe from 1.56 to 2.05 since January 2020
- Modified the method of computing momentum factor to reduce beta with 6% higher returns and equal leverage

Application Management System, IIT Bombay - https://ams.iitb.ac.in Guide: Prof. S. Sudarshan - Angular, PHP, MySQL, Redis

[Jul '20]

- Conceptualized a digital-signature based highly adaptable solution to digitize workflows in a decades-old system
- Worked in a team for implementation and productionization in an emergency response to the COVID-19 pandemic
- Implemented canvas animations in Angular to allow annotating the pdf with comments and signature stamps

PROFESSIONAL EXPERIENCE

Google Summer of Code - Mozilla Corporation

[May '18 - Aug '18]

Guide: Jonas F. Jensen, Staff Platform Engineer, Mozilla - Node.js, Golang [Blog] Mumbai, India / San Francisco, USA

- Worked on **Pulse**, a **RabbitMQ** cluster which provides loose coupling between automation and infrastructure tools • Built the Pulse-inspector for Taskcluster, the CI/CD tool for Firefox, to allow instant subscription to AMQP exchanges
- Implemented the Server-Sent-Events protocol to maintain an event stream and proxy AMQP messages to browser
- Invited to Mozilla's All Hands in California and Florida to discuss the future development and adoption of Taskcluster

Security Engineer, Sony Corporation

[May '19 - Jul '19]

Application Security and Vulnerability Management

Tokyo, Japan

- Created an Application Security Laboratory with Burp Suite, networking tools and few vulnerable applications
- **Dockerized** the entire setup to enable experimentation in a sandbox within the internal proxy network restrictions

Lend-It - An online book sharing platform

[Jun '17 - Dec '17]

Semi-Finalists at Eureka 2017, IIT Bombay - Asia's largest Business Model Competition

Mumbai, India

- Implemented REST APIs on Diango and used Google Books API to allow users to easily add new books by ISBN
- Used Facebook's Graph API to connect with existing and trusted borrowers within the lender's social network

LEADERSHIP

Manager, Web and Coding Club - https://wncc-iitb.org | https://insti.app

- Led a team of 20 for one of the biggest college clubs, to cultivate a hobbyist programming culture in the institute
- Initiated and led the product design of InstiApp, a common platform for all student activities with 8000+ users
- Founded the Developers' Community to pioneer the development of high impact projects within the institute
- Developed an Internship Portal in Django to connect startups and professors with students seeking internships

- Guided 100+ first-year students in making their first app in MIT Scratch and conducted git &Android workshops
- Founding Member of the GSoC Incubation Cell to guide students and encourage more participation in GSoC

Institute System Administrator

[Jun '20 - Present]

- Leading a 16-member SysAd team as the interface between IITB Computer Center and students across the institute
- Managing the entire student software infrastructure in LXC virtualization while ensuring high availability

Overall Coordinator, Developers' Community

[Jun '20 - Present

- Leading the community of software developers with a 3-tier student technical team to accomplish several projects
- Working on solutions to make Hostel & Room Management centralized in the wake of the COVID-19 pandemic

TECHNICAL PROJECTS

CodePiece - Modular HTML5 framework for Card Games

[Dec '18]

Awarded Gold medal at the Jio Hackathon, Inter-IIT Tech Meet 2018 [Code]

- Built a framework with a highly configurable ruleset for playing multiplayer card games on mobile phones
- Built an Android app for each player to use as an individual soft controller with his private cards and set of actions
- A **Node.js** central server acts as the table to manage and sync the state of all the connected devices with REST APIs

DodgeHole - Gamified Crowdsourcing through Ride-hailing Apps

[Dec '19]

Awarded **Silver** medal at the Coding Hackathon, Inter-IIT Tech Meet 2019 [Code]

- Implemented pothole detection on the driver's app and developed a game based on their number and location
- Crowdsourced and verified pothole data through in-game decisions of the rider by implementing stamp rewards
- Estimated truthfulness of a rider against the average response to optimize task allocation and save reward costs

Mortal Multi-Armed Bandits

[Jan '20 - Jun '20]

Introduction to Stochastic Control | Prof. Jayakrishnan Nair [Report]

- Studied algorithms for pay-per-click in online advertising platforms with a fixed budget on number of clicks per ad
- Extended an algorithm to be horizon-oblivious and provided formal improved lower bounds on expected revenue

Token Curated Registry - CourseReviews

[Aug '19 - Dec '19]

Cryptocurrency and Blockchain Technologies | Prof. S. Vijayakumaran [Code]

- Used **ERC20** based tokens to build a decentralized app for curating the reviews of institute courses and professors
- Implemented a smart contract where each entry can be challenged and then voted to be whitelisted on the registry

RISC based Microprocessor Design

[Jul '18 - Dec '18

Microprocessors | Prof. Virendra Singh

- Designed, and programmed on Quartus, a 6-stage pipelined 16-bit RISC processor with a set of 15 instructions
- Implemented hazard mitigation and verified the processor on Altera Cyclone IV-E FPGA and Signal Tap Analyser

ECG Compression using JPEG2000

[Jan '19 - Apr '19]

Digital Signal Processing | Prof. Vikram Gadre

- Contributed to Make in India initiative and proposed an application of ECG compression for rural healthcare
- Proposed a technique that used the periodicity of ECG signals to reconstruct it from samples with minimal loss

ACHIEVEMENTS & AWARDS

- JEE Advanced 2016 AIR 415 | WBJEE 2016 Rank 1 | KVPY 2016 AIR 465
- Awarded the Institute Organizational Colour in 2018 for exceptional contributions to the student community
- Awarded AA grade in Economics, Advanced Machine Learning and Probability and Random Processes
- National Top 1% (among 40,000) in the preliminaries for the Indian National Chemistry Olympiad(InChO)

KEY COURSES & SKILLS

Computer Science Advanced Machine Learning, Computer Graphics , Data Structures & Algorithms, Design &

Analysis of Algorithms, Automata Theory, Foundations of Network Security & Cryptography

Probability Theory Advanced Probability , Stochastic Control, Games & Information, Random Graphs

Others Optimization , Capitalism , Economics , Psychology , Optimization , Processor Design

Languages & Tools PyTorch, Redis, TensorFlow (Basic), Python (+Django, NumPy, Pandas), Julia, Golang, PHP,

C/C++, JavaScript (+Angular, TypeScript, Node.js) , Bash , 时区

EXTRA CURRICULARS

- Teaching Assistant for the course Probability and Random Processes in Autumn 2020
- Completed a Udemy course on Algorithmic Trading & Quantitative Analysis Using Python
- Tournament Winner of Texas Hold'em Poker Night among 150+ students organized by Mood Indigo, 2016
- Secured 1st position in Stratazenith, a game theory based event conducted by IGTS in Techfest, 2017
- Member of the Best freshmen team at Logic GC 2016 conducted by Maths and Physics Club
- Completed a two semester course offered by National Sports Organization in Squash
- Successfully completed a Level A1 Chinese course in June 2011

Interests: Reading (Philosophy, Design, Personal Development), Writing, Music (EDEN, Pink Floyd), Poker and Trading