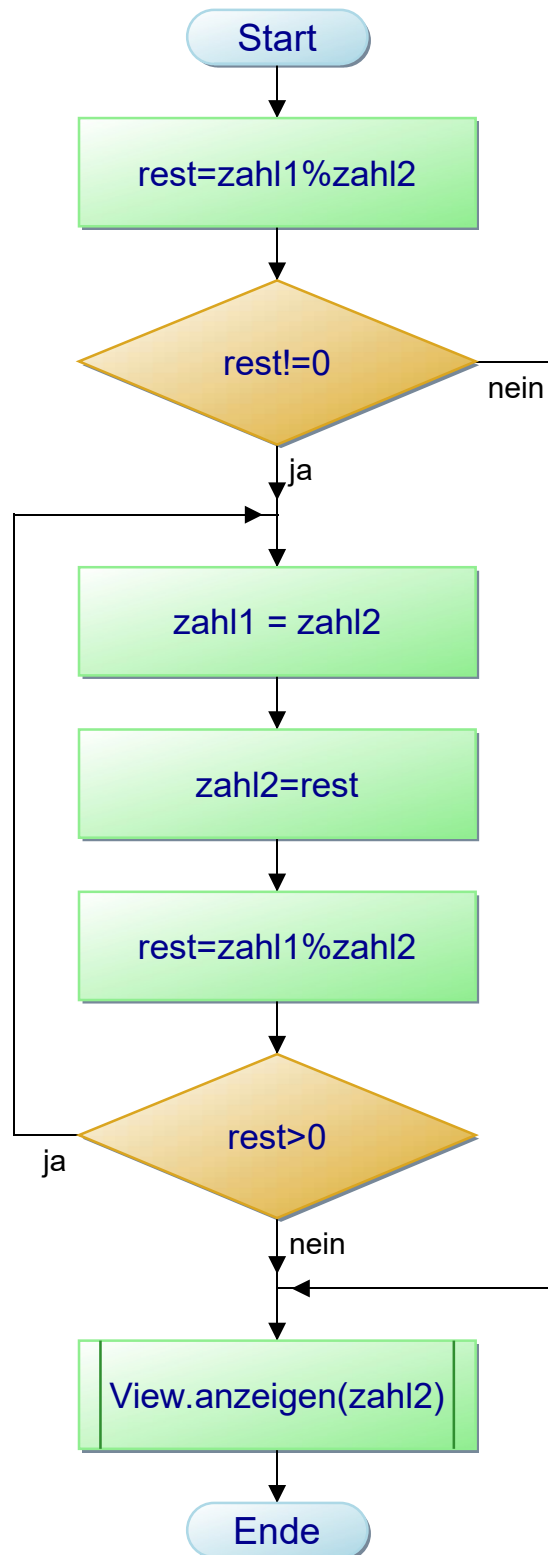


Controller.gGTBestimmen(zahl1:int, zahl2:int)



Projekt: PAP zum Euklidischen Algorithmus

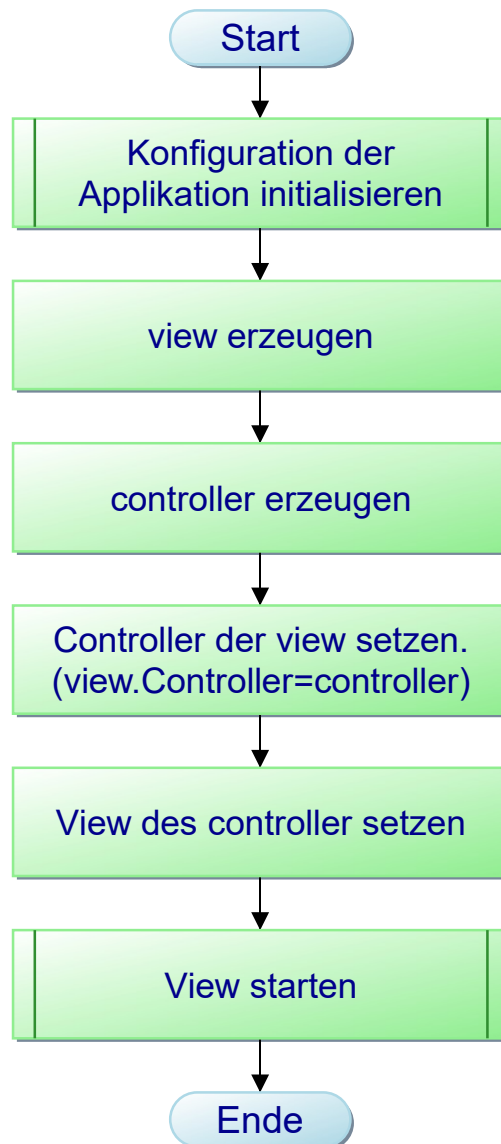
Datei: OMG_6_PAP.pap

Ersteller: hamud

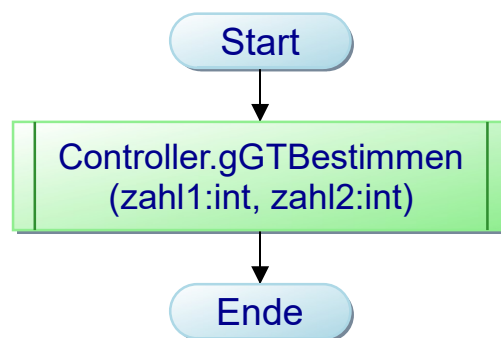
Diagramm: Controller.gGTBestimmen(zahl1:int, zahl2:int)

Erstellt: 08.09.24 Geändert: 18.12.24

Program.Main()

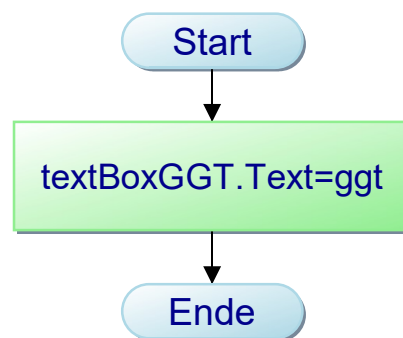


View.buttonGGTBerechnen_Click(sender:object, e:EventArgs)

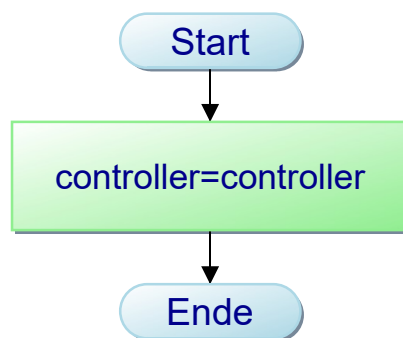


Projekt: PAP zum Euklidischen Algorithmus
Datei: OMG_6_PAP.pap
Ersteller: hamud
Diagramm: View.buttonGGTBerechnen_Click(sender:object, e:EventArgs)
Erstellt: 12.12.24 Geändert: 23.01.25

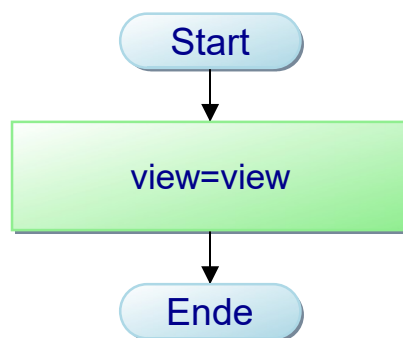
View.anzeigen(ggt:int)



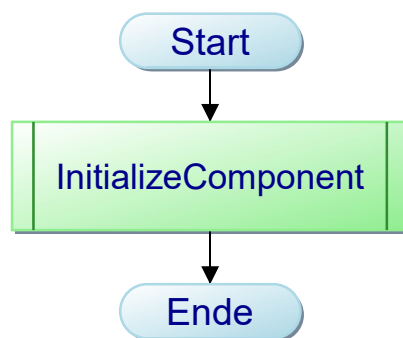
View.setController(controller:IController)



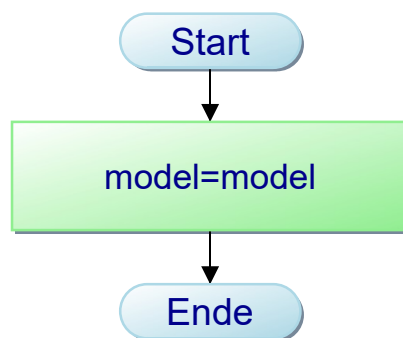
Controller.setView(view:IView)



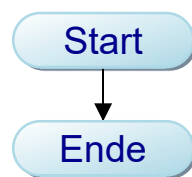
View.View()



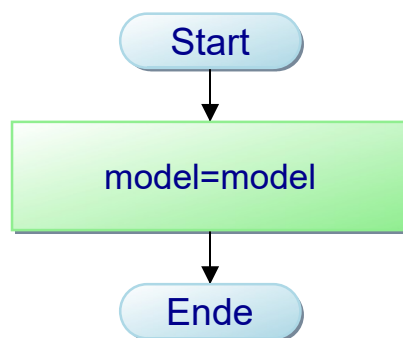
View.setModel(model:IModel)



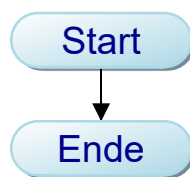
Controller.Controller()



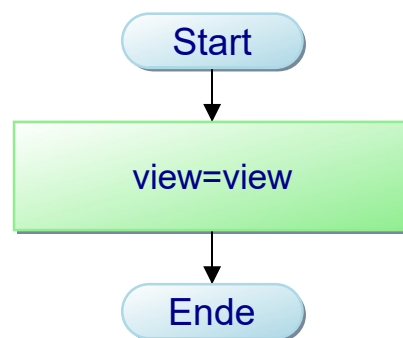
Controller.setModel(model:IModel)



Model.Model()



Model.setView(view:IView)



Model.setController(controller:IController)

