SYNOPSYS®

DesignWare® DW_apb_gpio

Databook

DW_apb_gpio – *Product Code*

2.14a
December 2020

Copyright Notice and Proprietary Information

Contents

Revision History

This section tracks the significant documentation changes that occur from release-to-release and during a release from version 2.06b onward.

Version	Date	Description
2.14a	December 2020	**Added:** ■ "Timing Exceptions" on page 125 ■ "BCM Library Components" on page 129 **Updated:** ■ Version changed for 2020.12a release ■ "Performance" on page 125 "Parameter Descriptions" on page 37, "Register Descriptions" on page 65, "Signal Descriptions" on page 51, and "Internal Parameter Descriptions" on page 131 are auto-extracted with change bars from the RTL **Renamed:** ■ Synchronizer Methods to Appendix A, "Basic Core Module (BCM) Library" **Removed:** ■ Software Drivers section from "Programming Considerations" on page 117 ■ Index chapter
2.13a	July 2018	**Added:** ■ Added support for configurable synchronization depth through the following parameters: GPIO_PA_SYNC_DEPTH, GPIO_PB_SYNC_DEPTH, GPIO_PC_SYNC_DEPTH, and GPIO_PD_SYNC_DEPTH **Updated:** ■ Version changed for 2018.07a release ■ "Performance" on page 125 ■ "Parameter Descriptions" on page 37, "Register Descriptions" on page 65, "Signal Descriptions" on page 51, and "Internal Parameter Descriptions" on page 131 are auto-extracted with change bars from the RTL **Removed:** ■ Chapter 2, "Building and Verifying a Component or Subsystem" and added the contents in the newly created user guide. ■ References to the GPIO Component Type register is removed; no such register exist in the hardware

Version	Date	Description
2.12a	October 2016	■ Version changed for 2016.10a release ■ "Parameter Descriptions" on page 37 and "Register Descriptions" on page 65 auto-extracted from the RTL ■ Removed the "Running Leda on Generated Code with coreConsultant" section, and reference to Leda directory in Table 2-1 ■ Removed the "Running Leda on Generated Code with coreAssembler" section, and reference to Leda directory in Table 2-4 ■ Replaced Figure 2-2 and Figure 2-3 to remove references to Leda ■ Added "Running VCS XPROP Analyzer" ■ Added an entry for the xprop directory in Table 2-1 and Table 2-4. ■ Moved "Internal Parameter Descriptions" to Appendix
2.11a	June 2015	■ Added "Running SpyGlass® Lint and SpyGlass® CDC" ■ Added "Running SpyGlass on Generated Code with coreAssembler" ■ "Signal Descriptions" on page 51 auto-extracted from the RTL ■ Added Appendix A, "Basic Core Module (BCM) Library"
2.10a	June 2014	■ Updated version for 2014.06a release ■ Corrected the gpio_ext_portX description because reading back the data register value on gpio_ext_portX register has depreciated after 2.01a ■ Added "Performance" section in the "Integration Considerations" chapter ■ Corrected the External Input/Output Delays in Signals chapter
2.09e-lp00	November 2013	Added: ■ Support for interrupt detection on both the positive and the negative edge of the external input signal ■ Section to explain this feature ■ Configuration parameter GPIO_INT_BOTH_EDGE Updated: ■ Register gpio_int_bothedge ■ Modified gpio_config_reg1 register to include the INTERRUPT_BOTH_EDGE_TYPE bit and debounce logic
2.09e	May 2013	Version change for 2013.05a release. Updated the template.
2.09d	September 2012	Added the part number on the cover and in Table 1-1
2.09d	June 2012	Version change for 2012.06a release.
2.09c	March 2012	Clarified name of gpio_ext_portxN_rb signal in Control RTL block diagram; corrected read/write information for gpio_ls_sync register.
2.09b	November 2011	Version change for 2011.11a release.
2.09a	October 2011	Version change for 2011.10a release.

Version	Date	Description
2.08b	June 2011	Updated system diagram in Figure 1-1; enhanced "Related Documents" section in Preface.
2.08b	April 2011	Version change for 2011.03a release.
2.08a	September 2010	Corrected names of include files and vcs command used for simulation
2.07a	December 2009	Updated databook to new template for consistency with other IIP/VIP/PHY databooks.
2.07a	May 2009	Removed references to QuickStarts, as they are no longer supported.
2.07a	October 2008	Version change for 2008.10a release.
2.06c	June 2008	Version change for 2008.06a release.
2.06b	April 2008	Added recommendation that interrupt source be cleared prior to writing to gpio_porta_eoi register.
2.06b	November 2007	Updated to new title for consolidated release notes and installation guide; changed references of "Designware AMBA" to simply "DesignWare."
2.06b	September 2007	Corrected R/W information on some registers; corrected GPIO_DEBOUNCE parameter name from GPIO_DEB_CAP; correct gpio_ext_portx in "Reading External Signals".
2.06b	June 2007	Corrected gpio_config_reg1/2 register descriptions.

Preface

This databook provides information that you need to interface the DesignWare® APB General Purpose Programming I/O peripheral, referred to as DW_apb_gpio throughout the remainder of this databook. It is a component of the DesignWare Advanced Peripheral Bus (DW_apb) and conforms to the *AMBA Specification, Revision 2.0* from Arm®.

The information in this databook includes a functional description, signal and parameter descriptions, and a memory map. Also provided are an overview of the component testbench, a description of the tests that are run to verify the coreKit, and synthesis information for the component.

DatabookOrganization

The chapters of this databook are organized as follows:

- Chapter 1, "Product Overview" provides a system overview, a component block diagram, basic features, and an overview of the verification environment.

- Chapter 2, "Functional Description" describes the functional operation of the DW_apb_gpio.

- Chapter 3, "Parameter Descriptions" identifies the configurable parameters supported by the DW_apb_gpio.

- Chapter 4, "Signal Descriptions" provides a list and description of the DW_apb_gpio signals.

- Chapter 5, "Register Descriptions" describes the programmable registers of the DW_apb_gpio.

- Chapter 6, "Programming the DW_apb_gpio" provides information needed to program the configured DW_apb_gpio.

- Chapter 7, "Verification" provides information on verifying the configured DW_apb_gpio.

- Chapter 8, "Integration Considerations" includes information you need to integrate the configured DW_apb_gpio into your design.

- Appendix A, "Basic Core Module (BCM) Library" documents the synchronizer methods (blocks of synchronizer functionality), and the list of BCM library components used in DW_apb_gpio to cross clock boundaries.

- Appendix B, "Internal Parameter Descriptions" provides a list of internal parameter descriptions that might be indirectly referenced in expressions in the Signals and Registers chapters.

- Appendix C, "Glossary", provides a glossary of general terms.

Related Documentation

- Using DesignWare Library IP in coreAssembler – Contains information on getting started with using DesignWare SIP components for AMBA 2 and AMBA 3 AXI components within coreTools

- coreAssembler User Guide – Contains information on using coreAssembler

- coreConsultant User Guide – Contains information on using coreConsultant

To see a complete listing of documentation within the DesignWare Synthesizable Components for AMBA 2, see the *Guide to Documentation for DesignWare Synthesizable Components for AMBA 2 and AMBA 3 AXI (Documentation Overview)*.

Web Resources

- DesignWare IP product information: https://www.synopsys.com/designware-ip.html

- Your custom DesignWare IP page: https://www.synopsys.com/dw/mydesignware.php

- Documentation through SolvNetPlus: https://solvnetplus.synopsys.com (Synopsys password required)

- Synopsys Common Licensing (SCL): https://www.synopsys.com/keys

Customer Support

Synopsys provides the following various methods for contacting Customer Support:

- Prepare the following debug information, if applicable:

    □ For environment set-up problems or failures with configuration, simulation, or synthesis that occur within coreConsultant or coreAssembler, select the following menu:

      File > Build Debug Tar-file

      Check all the boxes in the dialog box that apply to your issue. This option gathers all the Synopsys product data needed to begin debugging an issue and writes it to the *<core tool startup directory>*/debug.tar.gz file.

    □ For simulation issues outside of coreConsultant or coreAssembler:

      - Create a waveforms file (such as VPD or VCD).
      - Identify the hierarchy path to the DesignWare instance.
      - Identify the timestamp of any signals or locations in the waveforms that are not understood.

- *For the fastest response*, enter a case through SolvNetPlus:

    a. https://solvnetplus.synopsys.com

> **Note** SolvNetPlus does not support Internet Explorer. Use a supported browser such as Microsoft Edge, Google Chrome, Mozilla Firefox, or Apple Safari.

    b. Click the **Cases** menu and then click **Create a New Case** (below the list of cases).

    c. Complete the mandatory fields that are marked with an asterisk and click **Save**.

Ensure to include the following:

- **Product L1:** DesignWare Library IP
- **Product L2:** AMBA

d.   After creating the case, attach any debug files you created.

For more information about general usage information, refer to the following article in SolvNetPlus:

https://solvnetplus.synopsys.com/s/article/SolvNetPlus-Usage-Help-Resources

- Or, send an e-mail message to support_center@synopsys.com (your email will be queued and then, on a first-come, first-served basis, manually routed to the correct support engineer):

  - Include the Product L1 and Product L2 names, and Version number in your e-mail so it can be routed correctly.
  - For simulation issues, include the timestamp of any signals or locations in waveforms that are not understood
  - Attach any debug files you created.

- Or, telephone your local support center:

  - North America:
    Call 1-800-245-8005 from 7 AM to 5:30 PM Pacific time, Monday through Friday.
  - All other countries:
    https://www.synopsys.com/support/global-support-centers.html

Product Code

Table 1-1 lists all the components associated with the product code for DesignWare APB Peripherals.

Table 1-1   DesignWare APB Peripherals – Product Code: 3771-0

Component Name	Description
DW_apb_gpio	General Purpose I/O pad control peripheral for the AMBA 2 APB bus
DW_apb_rap	Programmable controller for the remap and pause features of the DW_ahb interconnect
DW_apb_rtc	A configurable high range counter with an AMBA 2 APB slave interface
DW_apb_timers	Configurable system counters, controlled through an AMBA 2 APB interface
DW_apb_wdt	A programmable watchdog timer peripheral for the AMBA 2 APB bus

1

Product Overview

The DW_apb_gpio is a programmable General Purpose Programming I/O (GPIO) peripheral. This component is an AMBA 2.0-compliant Advanced Peripheral Bus (APB) slave device and is part of the family of DesignWare Synthesizable Components.

1.1 DesignWare System Overview

The Synopsys DesignWare Synthesizable Components environment is a parameterizable bus system containing AMBA version 2.0-compliant AHB (Advanced High-performance Bus) and APB (Advanced Peripheral Bus) components, and AMBA version 3.0-compliant AXI (Advanced eXtensible Interface) components.

Figure 1-1 illustrates one example of this environment, including the AXI bus, the AHB bus, and the APB bus. Included in this subsystem are synthesizable IP for AXI/AHB/APB peripherals, bus bridges, and an AXI interconnect and AHB bus fabric. Also included are verification IP for AXI/AHB/APB master/slave models and bus monitors. To access the product page and documentation for AMBA components, see the DesignWare IP Solutions for AMBA Interconnect page. (SolvNetPlus ID required)

Figure 1-1   Example of DW_apb_gpio in a Complete System
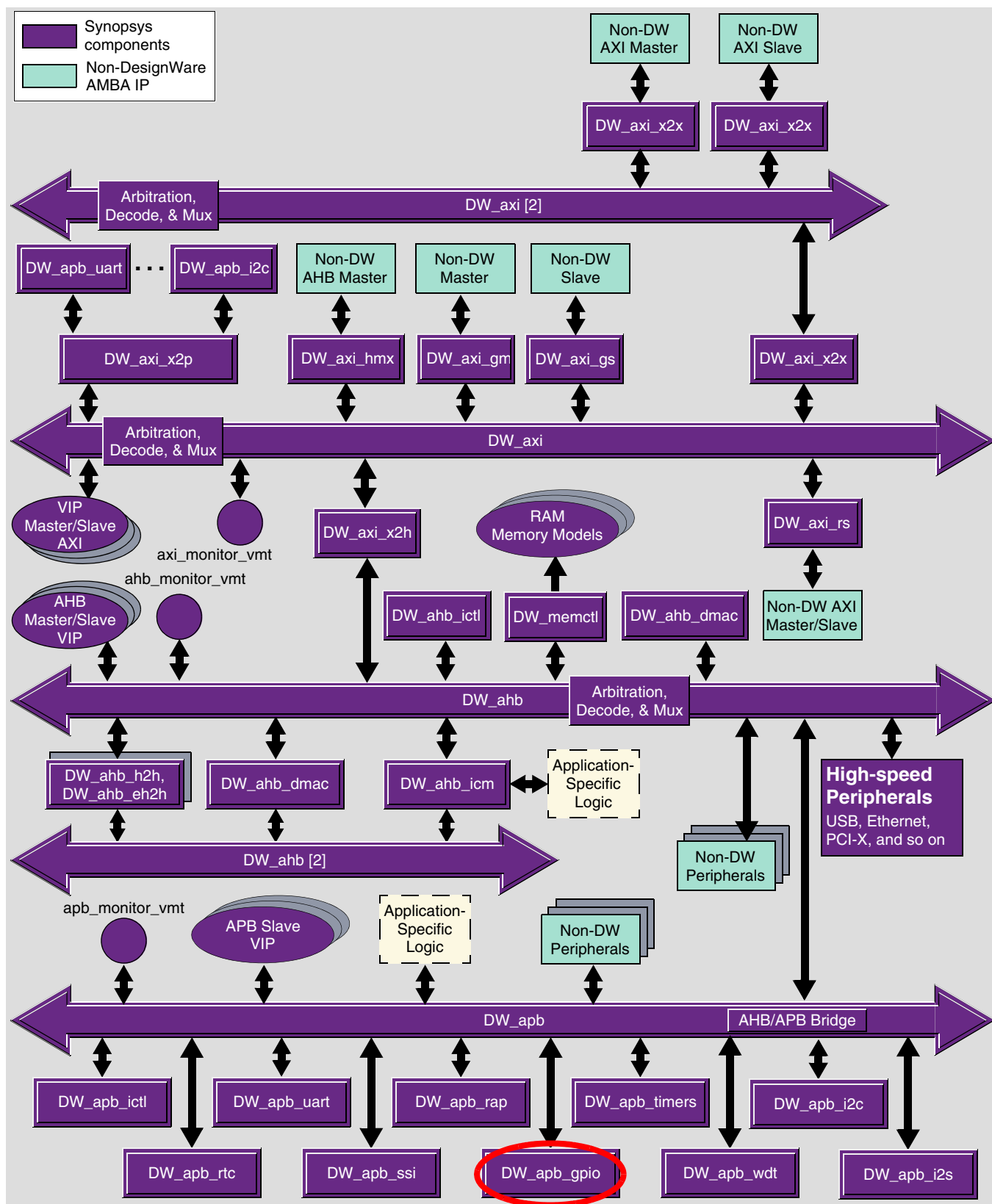
You can connect, configure, synthesize, and verify the DW_apb_gpio within a DesignWare subsystem using coreAssembler, documentation for which is available on the web in the *coreAssembler User Guide*.

If you want to configure, synthesize, and verify a single component such as the DW_apb_gpio component, you might prefer to use coreConsultant, documentation for which is available in the *coreConsultant User Guide*.

1.2 General Product Description

The Synopsys DW_apb_gpio is a component of the DesignWare Advanced Peripheral Bus (DW_apb) and conforms to the *AMBA Specification, Revision 2.0* from Arm®.

1.2.1 DW_apb_gpio Block Diagram

Figure 1-2 shows the following functional groupings of the main interfaces to the DW_apb_gpio block:

- APB interface to or from APB bridge

- External data Interface to or from I/O pads

- Auxiliary hardware data interface to or from auxiliary data sink or source

- Interrupt interface to or from interrupt controller

Figure 1-2   DW_apb_gpio Block Diagram
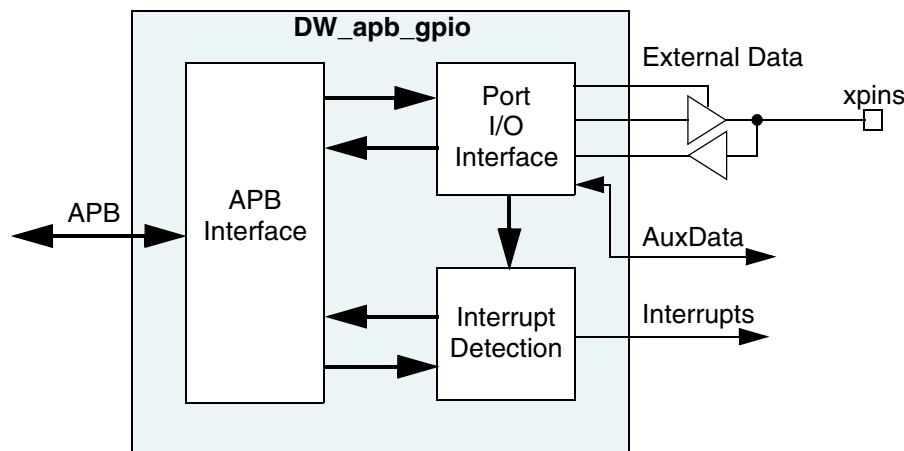
1.3 Features

The DW_apb_gpio is an APB slave and part of the DesignWare Synthesizable Components for AMBA 2; it supports the following features:

- Up to 128 independently configurable signals (if more than 128 signals are required, another DW_apb_gpio should be instantiated)

- Up to four ports, A to D, which are separately configurable

- Separate data registers and data direction registers for each signal

- Configurable hardware and software control for each signal, or for each bit of each signal

- Separate auxiliary data input, data output, and data control for each I/O in Hardware Control mode

- Independently controllable signal bits

- Configurable interrupt mode for Port A

- Configurable debounce logic with an external slow clock to debounce interrupts

- Option to generate single or multiple interrupts

- GPIO Component Version register

- Configurable reset values on output signals

- Configurable synchronization of interrupt signals

Source code for this component is available on a per-project basis as a DesignWare Core. Contact your local sales office for the details.

1.4   Standards Compliance

The DW_apb_gpio component conforms to the *AMBA Specification, Revision 2.0* from Arm®. Readers are assumed to be familiar with this specification.

1.5   Verification Environment Overview

The DW_apb_gpio includes an extensive verification environment, which sets up and invokes your selected simulation tool to execute tests that verify the functionality of the configured component. You can then analyze the results of the simulation.

The "Verification" on page 119 section discusses the specific procedures for verifying the DW_apb_gpio.

1.6   Licenses

Before you begin using the DW_apb_gpio, you must have a valid license. For more information, see "Licenses" in the *DesignWare Synthesizable Components for AMBA 2/AMBA 3 AXI Installation Guide.*

1.7   Where To Go From Here

At this point, you may want to get started working with the DW_apb_gpio component within a subsystem or by itself. Synopsys provides several tools within its coreTools suite of products for the purposes of configuration, synthesis, and verification of single or multiple synthesizable IP components—coreConsultant and coreAssembler. For information on the different coreTools, see *Guide to coreTools Documentation.*

For more information about configuring, synthesizing, and verifying just your DW_apb_gpio component, see "Overview of the coreConsultant Configuration and Integration Process" in *DesignWare Synthesizable Components for AMBA 2 User Guide.*

For more information about implementing your DW_apb_gpio component within a DesignWare subsystem using coreAssembler, see "Overview of the coreAssembler Configuration and Integration Process" in *DesignWare Synthesizable Components for AMBA 2 User Guide.*

2

Functional Description

This chapter describes the functional operation of the DW_apb_gpio.

2.1 Data and Control Flow

The DW_apb_gpio controls the output data and direction of external I/O pads. It also can read back the data on external pads using memory-mapped registers.

There are two methods for generating the default source of the input data, the output data, and the control of each signal—through software or hardware control. Software control occurs over the APB bus interface; hardware control is through the auxiliary hardware control interface.

The software option always exists and is described in more detail in "Software Control Mode" on page 20. The hardware option for each signal exists only if you choose it during configuration time. Provided the hardware option is built, you can switch between software and hardware modes by writing to a control register for the corresponding signal. Also, the device can be configured so that you can individually switch between hardware and software modes for each bit of each signal, provided that hardware mode exists; for more detail, see "Hardware Control Mode" on page 21. The data and control flow for a signal are shown in Figure 2-1.

> **Note** Each bit in each signal is individually controllable. Therefore, each register can be thought of as *N* individual registers, where *N* is the signal width.

Synchronization of the data to the bus clock is described in "Synchronization of Data to System Clock" on page 22. The default direction of any signal is set at configuration time. Later sections describe the I/O signals and memory-mapped registers in more detail.

Figure 2-1   Control RTL Block Diagram
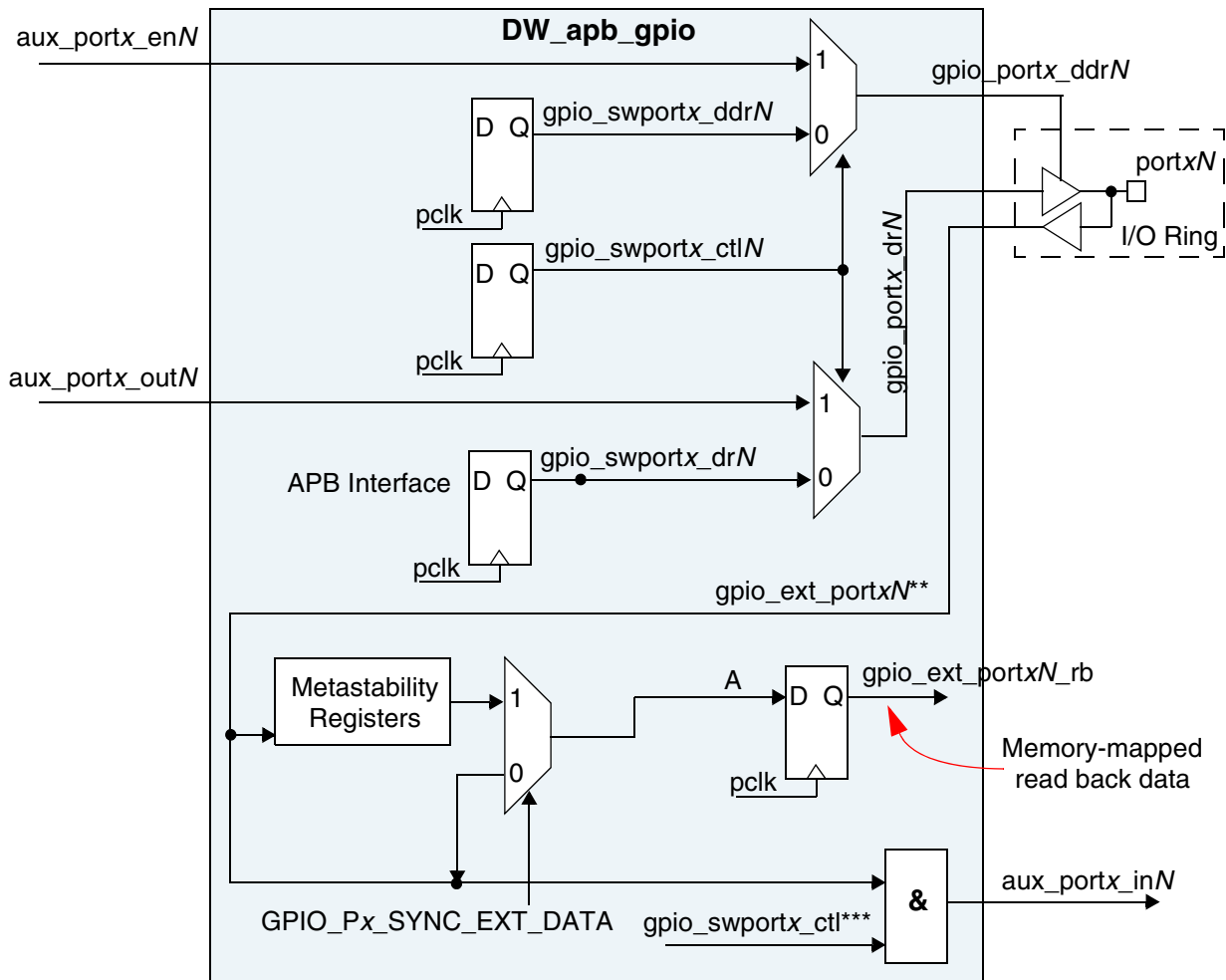
N = 0 through GPIO_PWIDTH_X where "X" is A, B, C or D.

* These data are multiplexed onto prdata when a read from the gpio_ext_portx register occurs.

** This is a port signal. See "Signal Descriptions" on page 51 for more information.

*** If configuration parameter GPIO_PORTN_SINGLE_CTL = 0, this remains a single bit as shown.
If GPIO_PORTN_SINGLE_CTL = 1, this becomes a bus, gpio_swportx_ctlN.

2.1.1   Software Control Mode

When a signal is configured for software control, the data and direction control for the signal are sourced from the data register (gpio_swportx_dr) and direction control register (gpio_swportx_ddr), where x is either a, b, c, or d.

Under software control, the direction of the external I/O pad is controlled by a write to the Portx data direction register (gpio_swportx_ddr). The data written to this memory-mapped register gets mapped onto an output signal, gpio_portx_ddr, of the DW_apb_gpio peripheral. This output signal controls the direction of an external I/O pad.

The data written to the Portx data register (gpio_swportx_dr) drives the output buffer of the I/O pad.

External data are input on the external data signal, gpio_ext_portx. Depending on whether gpio_ext_portx is configured as an input or output, the following occurs:

- ■ Input – Reads the values on the signal
- ■ Output – Reads the data register for Port*x*

The gpio_ext_port*x* register is read-only, meaning that it cannot be written from the APB software interface.

2.1.2 Hardware Control Mode

If a signal is configured for hardware control, it has external, auxiliary hardware signals controlling the data and the direction of Ports A through D. In this mode, the auxiliary data input signal (aux_port*x*_out) and direction control signal (aux_port*x*_en) are selected, where *x* is either a, b, c, or d.

The data direction of the external I/O pad, gpio_port*x*_ddr, is controlled through the auxiliary signal direction control signal, aux_port*x*_en.

For lines that are set to Output, the gpio_portx_dr and gpio_portx_ddr output signals drive the data and direction control onto the bidirectional pad that exists within the I/O ring of the SoC device. Figure 2-1 on page 20 shows how the DW_apb_gpio peripheral controls the data and direction signals of an I/O PAD and data generation for the auxiliary source.

The gpio_swportx_ctl signal masks the value on the gpio_ext_portx external signal in order to generate aux_portx_in. The net result is that when hardware mode is selected, the value on aux_port_in output signal is equal to the value on the gpio_ext_port*x* input signal. When software mode is selected, the aux_port*x*_in output signal is always driven low. Setting bit 0 of gpio_swport*x*_ctl to 1 selects hardware mode for the entire signal if the parameter GPIO_PORT*X*_SINGLE_CTL is 1. If GPIO_PORT*X*_SINGLE_CTL is 0, setting bit *n* of gpio_swport*x*_ctl to 1 selects hardware mode for bit *n* of Port*x*. Setting bit 0 of gpio_swport*x*_ctl to 0 selects software mode for the entire signal if GPIO_PORT*X*_SINGLE_CTL is 1, while setting bit *n* of gpio_swport*x*_ctl to 0 selects software mode for bit *n* of Port*x* if GPIO_PORT*X*_SINGLE_CTL is 0.

2.1.3 Reading External Signals

The data on the external gpio signal is read by an APB read of the memory-mapped register, gpio_ext_port*x*. An APB read to the gpio_ext_port*x* register provides either the data on the gpio_ext_port*x* control lines or the contents of the gpio_swport*x*_dr, depending on the value of gpio_swportx_ddr.

Figure 2-1 on page 20 shows how the hardware/software option is multiplexed, where the control lines for the multiplexing come from a memory-mapped register. It also shows the synchronization registers and the individual bit control of each data and data direction bit.

> 👉 **Note** The synchronization registers are optimized at the synthesis stage if the GPIO_PA_SYNC_EXT_DATA configuration parameter is equal to 0.

Figure 2-2 shows a timing diagram of a read to the gpio_ext_port*x* memory map registers when the direction is set to *Input* and the metastability registers are included.

Figure 2-2   Read Back of External gpio_ext_port*X* Data Timing

X = a, b, c, or d
N = 0 through 31

```
pclk

gpio_ext_portaN          Data

A                                  Data

psel
                    gpio_ext_port APB Read
penable

prdata                              Data

gpio_portX_ddrN          = 0
```
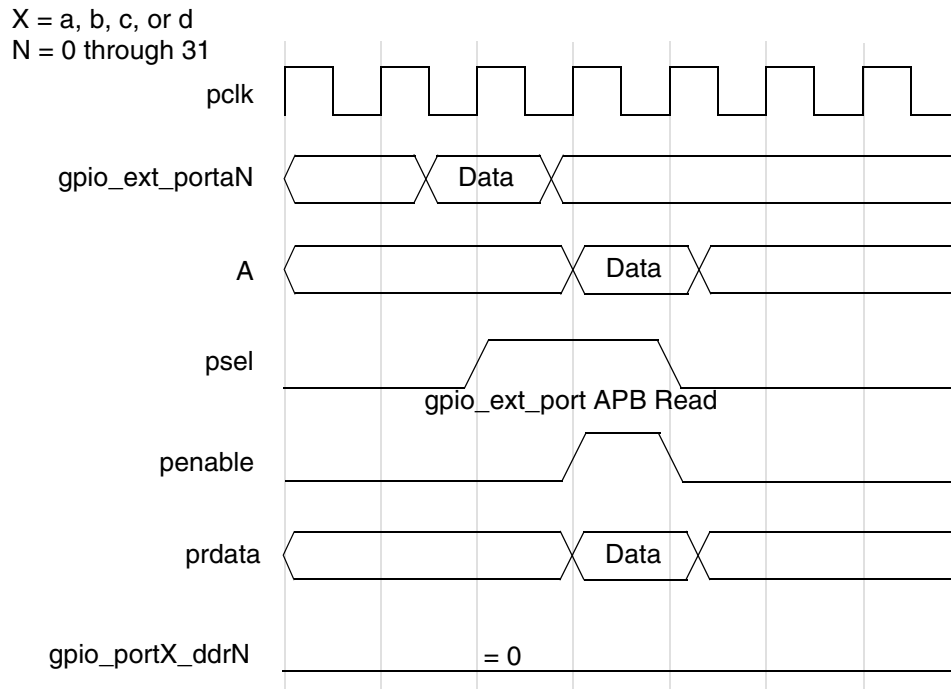
> **Note**   The maximum data rate that can be read back on consecutive reads from gpio_ext_port*x* must be less than pclk/2. Two pclk cycles per read access is required due to the non-pipelined nature of the APB. The assumption is that the APB bridge does not lose ownership of the AHB during consecutive accesses when PCLK=HCLK.

2.1.4   Synchronization of Data to System Clock

Synchronization of gpio_ext_port*X* to pclk prior to an APB read is enabled if the corresponding signal configuration parameter GPIO_P*x*_SYNC_EXT_DATA is set (*x* = A, B, C, or D); this is shown in Figure 2-1 on page 20.

2.2   Interrupts

Port A can be programmed to accept external signals as interrupt sources on any of the bits of the signal. The type of interrupt is programmable with one of the following settings:

- Active-high and level
- Active-low and level
- Rising edge
- Falling edge

The interrupts can be masked by programming the gpio_intmask register. The interrupt status can be read before masking (called raw status) and after masking.

The interrupts are also combined into a single interrupt output signal, which has the same polarity as the individual interrupts. Either individual interrupts (gpio_intr or gpio_intr_n) or a single combined interrupt (gpio_intr_flag or gpio_intr_flag_n) can be generated. In order to mask the combined interrupt, all individual interrupts have to be masked. The single combined interrupt does not have its own mask bit.

Whenever Port A is configured for interrupts, the data direction must be set to Input and the mode must be set to Software for interrupts to be latched. If the data direction register is reprogrammed to Output or the mode register is programmed to enable Hardware mode, then any pending interrupts are not lost. However, no new interrupts are generated.

Figure 2-3 illustrates how the interrupts are generated and how the data flows. The signal names in the diagram correspond to either I/O signals or memory-mapped registers.

Figure 2-3   Interrupt RTL Block Diagram
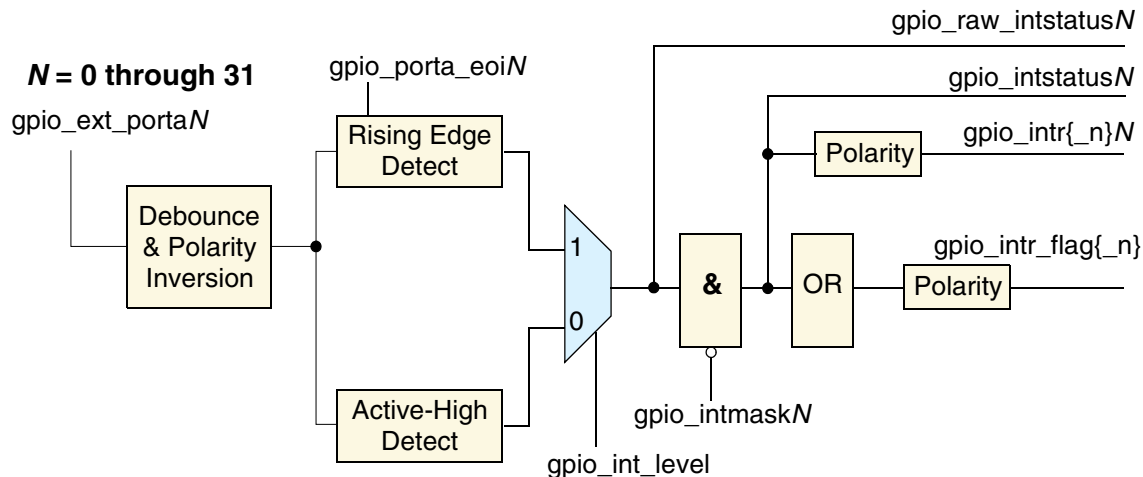
Two interrupt request connection schemes are supported, and one scheme is chosen during configuration. The simplest connection scheme is where the combined interrupt gpio_intr_flag is generated by ORing together the bits of the gpio_intr bus. When only the combined interrupt request is used, then the gpio_status register must be read in the interrupt service routine (ISR) to find the source of the interrupt. When the individual interrupts lines are connected directly to the interrupt controller, then the gpio_status register does not have to be read by the ISR.

For edge-detected interrupts, the ISR can clear the interrupt by writing a 1 to the gpio_porta_eoi register for the corresponding bit to disable the interrupt. This write also clears the interrupt status and raw status registers. It is recommended that the interrupt source be cleared prior to writing to the gpio_porta_eoi register. Writing to the gpio_porta_eoi register has no effect on level-sensitive interrupts.

If level-sensitive interrupts cause the processor to interrupt, then the ISR can poll the gpio_rawint status register until the interrupt source disappears, or it can write to the gpio_intmask register to mask the interrupt before exiting the ISR. If the ISR exits without masking or disabling the interrupt prior to exiting, then the level-sensitive interrupt repeatedly requests an interrupt until the interrupt is cleared at the source.

If the gpio_intr_flag connection scheme is used and the interrupt service routine reads the gpio_intr_status register to find multiple pending interrupt requests, then it is up to the processor to prioritize these pending

interrupt requests. There are no restrictions on the number of edge-detected interrupts that can be cleared simultaneously by writing multiple 1's to the gpio_porta_eoi register.

2.2.1 Debounce Operation

If you have configured Port A to include the interrupt feature, the DW_apb_gpio can be configured to either include or exclude a debounce capability using the GPIO_DEBOUNCE parameter.

The external signal can be debounced to remove any spurious glitches that are less than one period of the external debouncing clock.

Figure 2-4 shows an RTL diagram of the debounce circuitry. The timing diagrams show an active-high input signal on gpio_ext_porta$N$. The polarity of the input signal detection is controlled by the memory-mapped signal, gpio_int_polarity. For a falling-edge- or active-low-sensitive input, the input is then inverted and the same debounce logic is used as for rising-edge or active-high level-sensitive interrupts.

> **Note** The logic to debounce both rising edge and falling edge is present when GPIO_INT_BOTH_EDGE = 1. The signal is debounced on either a single edge or on both edges, depending on the value of the gpio_int_bothedgeN register.

Figure 2-4   Debounce RTL Diagram
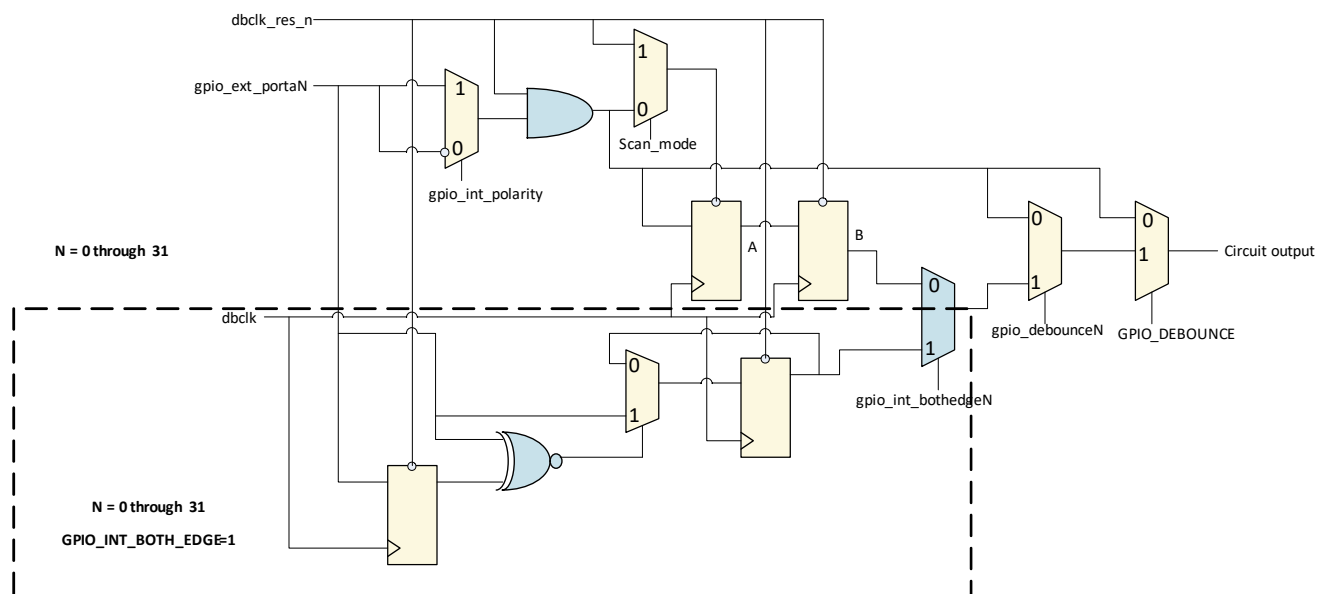
A timing diagram of the single-edge debounce circuitry is shown in Figure 2-5.

Figure 2-5   Debounce Timing With Asynchronous Reset Flip-Flops and GPIO_INT_BOTH_EDGE = 0

N = 0 through 31
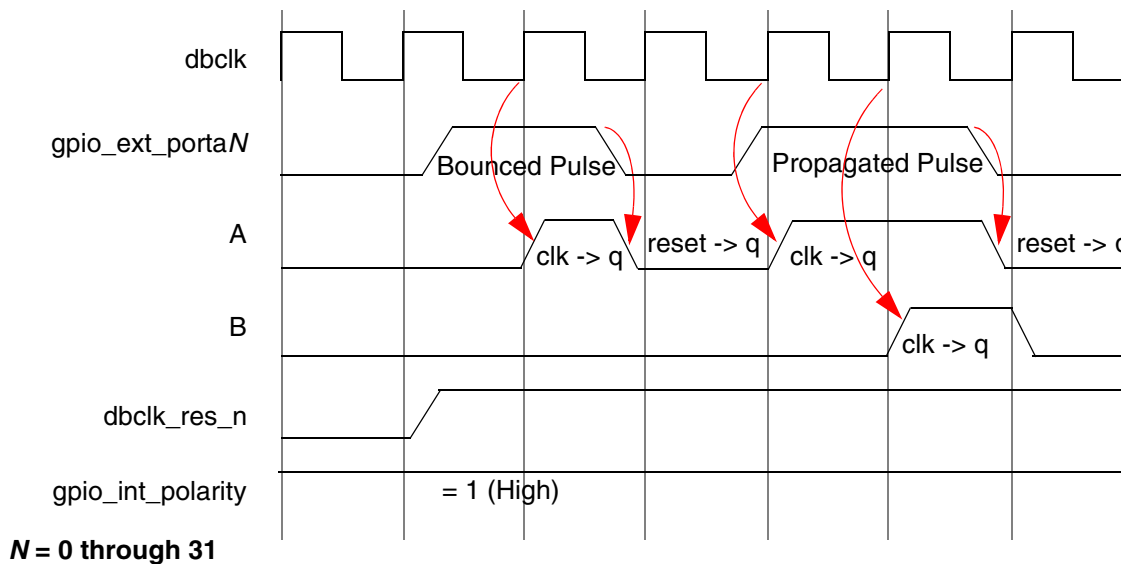
When input interrupt signals are debounced using a debounce clock, the signals must be active for a minimum of two cycles of the debounce clock to guarantee that they are registered. Any input pulse widths less than a debounce clock period are bounced. A pulse width between one and two debounce clock widths may or may not propagate, depending on its phase relationship to the debounce clock. If the input pulse spans two rising edges of the debounce clock, it is registered. If it spans only one rising edge, it is not registered.

The timing diagram in Figure 2-5 shows both cases: the input signal being bounced, and later, a propagated input signal. If the DW_apb_gpio supports debounce, then debouncing input signals on Port A can be enabled or disabled under software control.

The dbclk_res_n signal is asynchronously asserted and synchronously de-asserted to the debounce clock, dbclk. The system reset signal, presetn, is asynchronously asserted and synchronously de-asserted to pclk; synchronization must be external to the component. The pclk and dbclk signals are assumed to be asynchronous to each other.

> **Note**   The use of the debounce circuitry increases interrupt latency by two clock cycles of the debounce clock.

The debounce circuitry works with only asynchronous reset flip-flops.

Figure 2-6 shows the debounce timing with parameter GPIO_INT_BOTH_EDGE = 1 and the gpio_int_bothedge register programmed to detect both edges.

Figure 2-6   Debounce Timing With GPIO_INT_BOTH_EDGE = 1
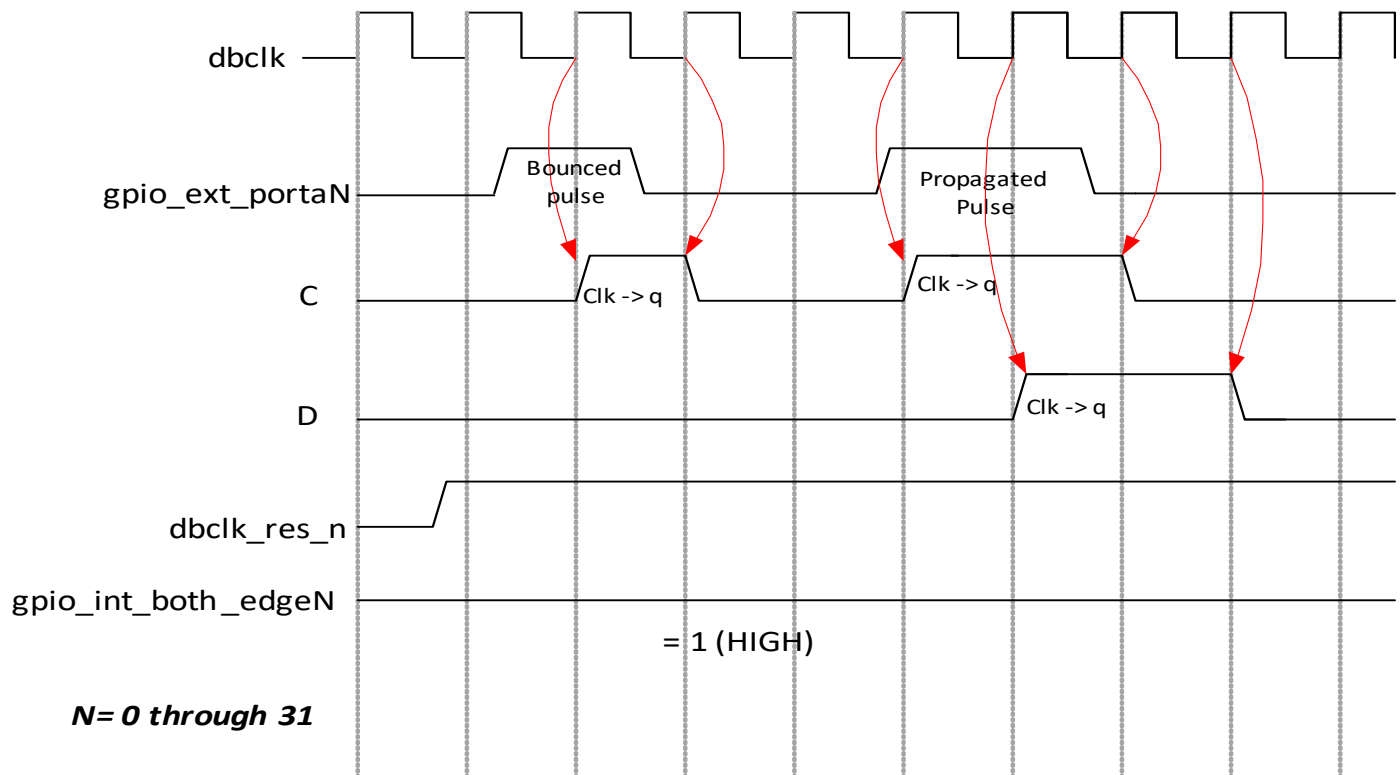
2.2.2   Synchronization of Interrupt Signals to the System Clock

Interrupt signals can be internally synchronized to a system clock, pclk_intr. Synchronization to pclk_intr must occur for edge-detect signals. Edge-detected interrupts to the processor are always synchronous to the system bus clock. With level-sensitive interrupts, synchronization is optional and under software control.

The pclk_intr signal is needed for systems that may have the DW_apb_gpio pclk bus clock gated off, but the system still wants to detect interrupts. It is assumed that this clock is synchronous to pclk. If interrupt detection is required only when pclk is running, then pclk_intr and pclk can be connected to the same clock source. If the system employs a gated pclk to the DW_apb_gpio, pclk_intr needs to be running for interrupt detection to occur.

The gpio_intrclk_en output signal is asserted when either edge-sensitive interrupts or level-sensitive interrupts requiring synchronization are enabled in the DW_apb_gpio block. Both cases require a clock for detection. Therefore, this signal can cause the external clock generator block to generate pclk_intr.

> 👉 **Note**   pclk can be gated but pclk_intr should be running to detect the interrupts. Moreover, the internal interrupt detection/clear logic depends on pclk_intr, which requires pclk_intr to be running when APB reads/writes are performed with respect to pclk.

2.2.3   Interrupt Edge Detection - Single Edge

Figure 2-7 shows an RTL diagram of the synchronization and edge detection of interrupt sources on gpio_ext_porta*N* signals, when GPIO_INT_BOTH_EDGE = 0.

Figure 2-7   Synchronization and Edge Detect Interrupt Generation When GPIO_INT_BOTH_EDGE = 0
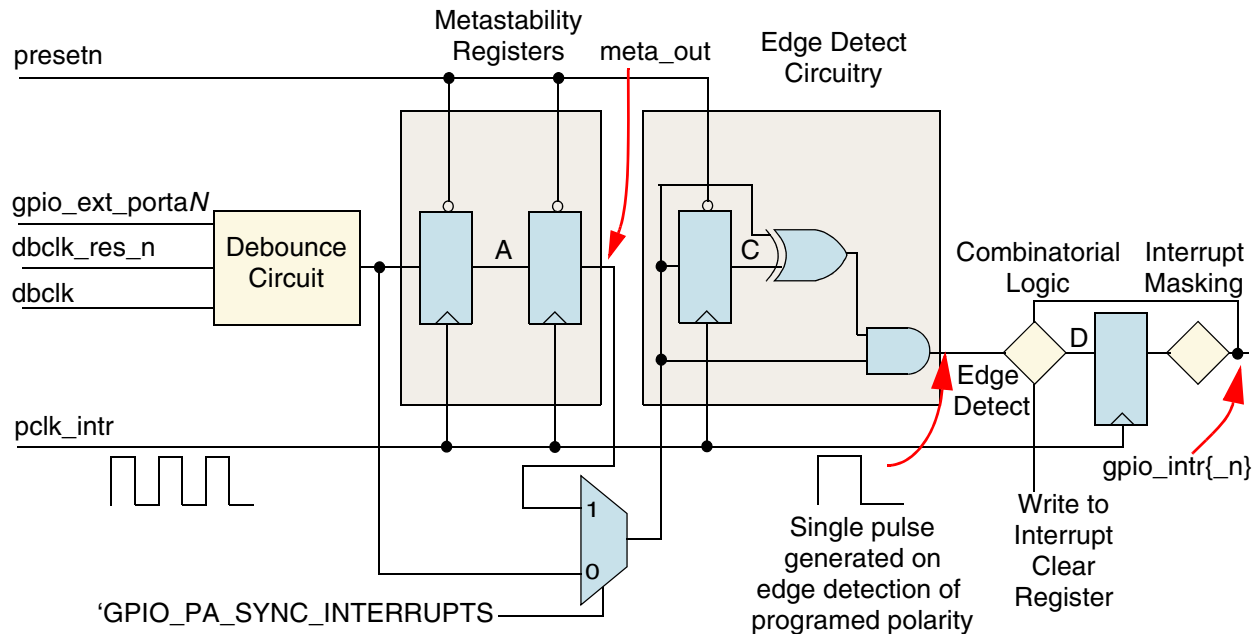
The MUX allows inclusion or exclusion of the metastability registers at configuration depending on the value of GPIO_PA_SYNC_INTERRUPTS. If this parameter is a 1, the registers are included.

Figure 2-8 shows a timing diagram in which an interrupt is generated on the rising edge of an input on Port A; this is where the debounce logic is disabled and Metastability registers are included. It also shows how an interrupt is cleared by a write to the interrupt clear register.

Figure 2-8   Interrupt Edge Detection and Interrupt Clear Timing when GPIO_SYNC_PA_INTERRPUTS = 1 (Metastability Included)
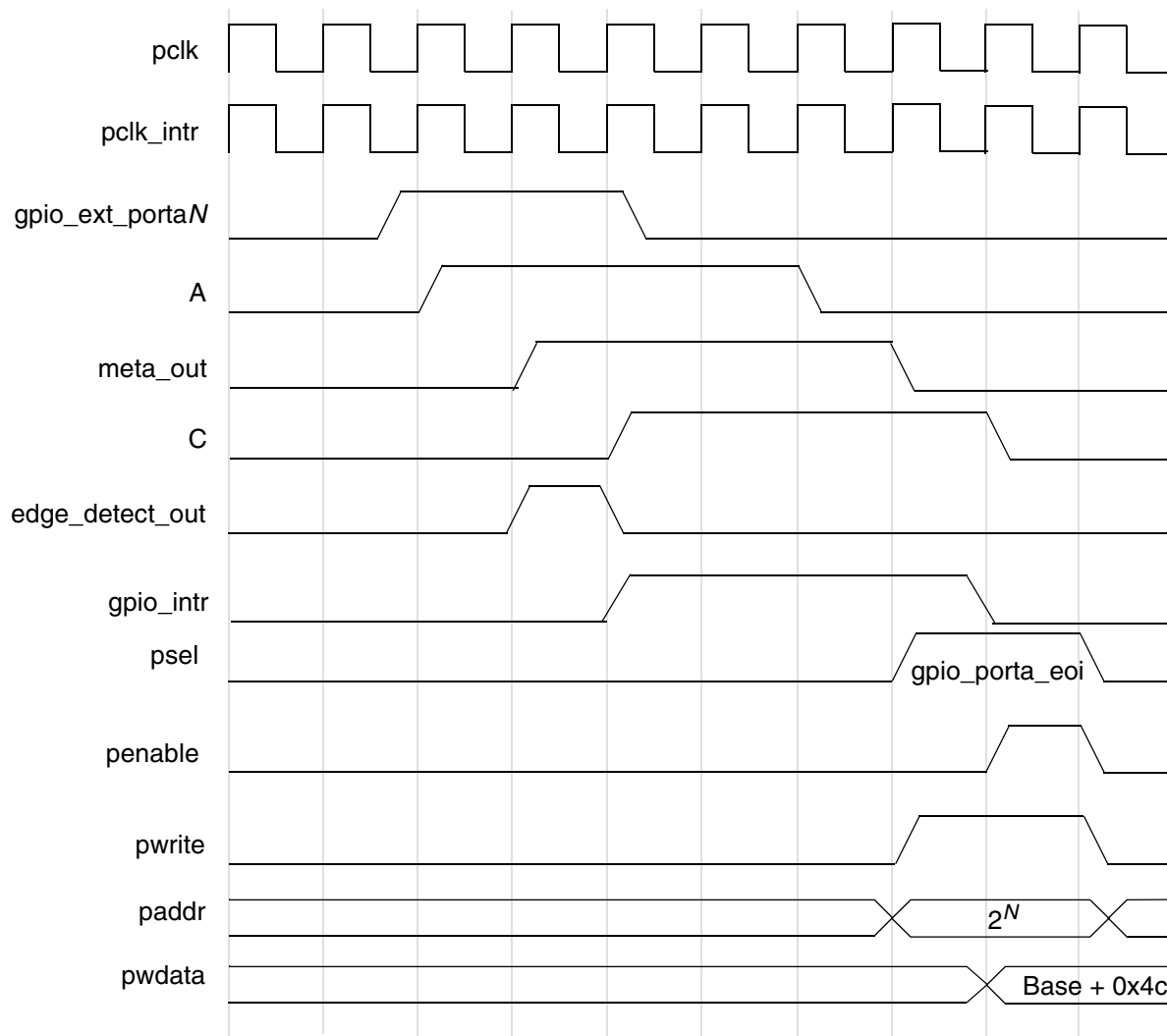
N = 0 through 31

A case may arise where the Interrupt Service Routine (ISR) writes to the interrupt clear register in order to clear an existing interrupt during the same clock cycle in which a new interrupt is detected. In such a case, writing to the interrupt clear register clears only the first interrupt. The second interrupt is not lost, since setting an interrupt has a higher priority than clearing it.

Figure 2-9 shows a timing diagram similar to Figure 2-8 on page 28, except that Metastability registers are removed. It also shows how an interrupt is cleared by a write to the interrupt clear register.

Figure 2-9   Interrupt Edge Detection and Interrupt Clear Timing when GPIO_SYNC_PA_INTERRPUTS = 0 (Metastability Removed)

N = 0 through 31
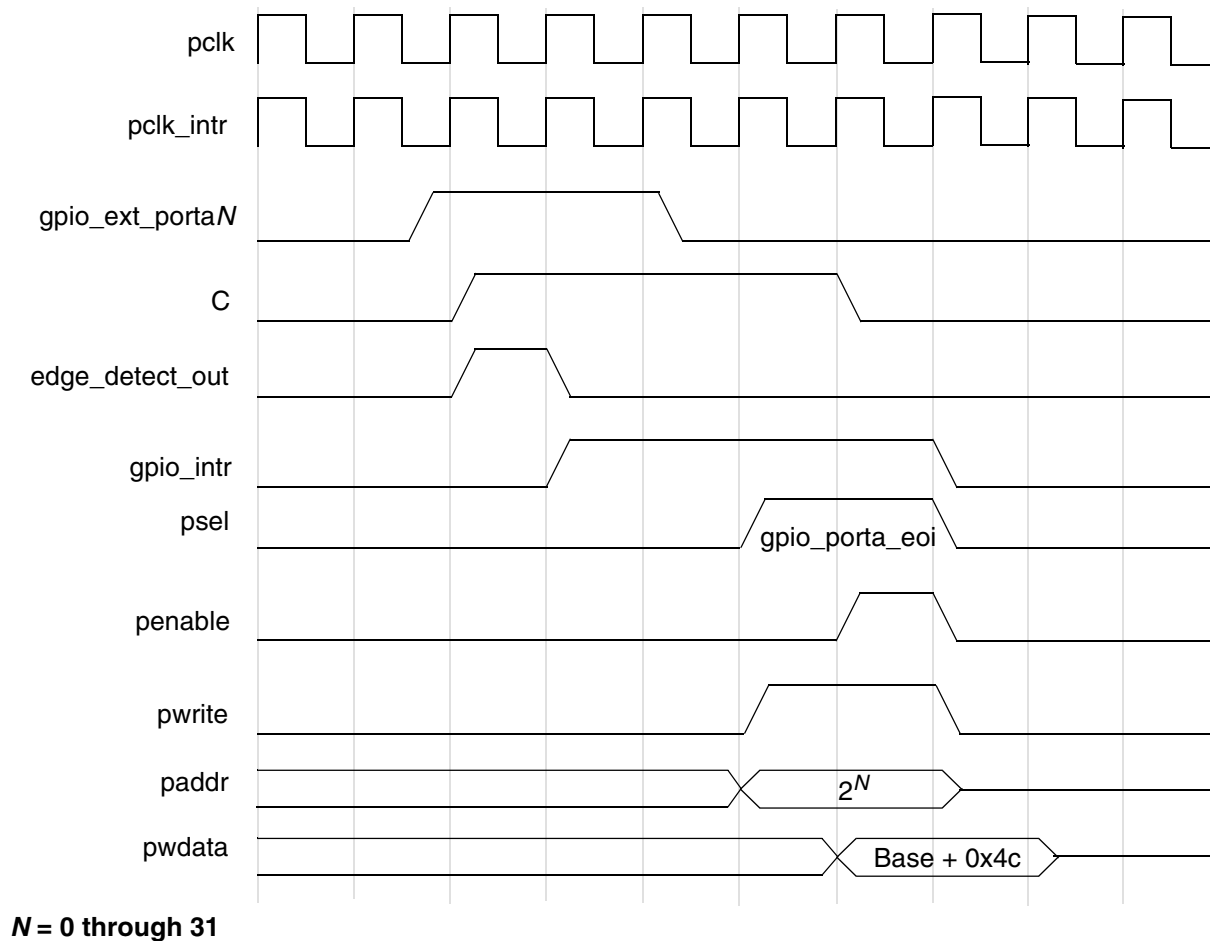
👉 **Note**   Since the Metastability registers are removed from the path, A and B waveforms shown in Figure 2-8 no longer exist, and all subsequent signal delays are reduced by two clock cycles.

Figure 2-10 shows such a case where the debounce logic is unused. In this timing diagram, meta_out and edge_detect_out are the outputs of the second metastability register and the edge detect logic, respectively. The second edge detection occurs on the same cycle as the write to the interrupt clear register.

In this example, the write to the interrupt clear register does not clear the second interrupt, and the gpio_intr{_n} signal is not de-asserted.

Figure 2-10   Write to Interrupt Clear Register, Coincident with Detection of New Interrupt

N = 0 through 31
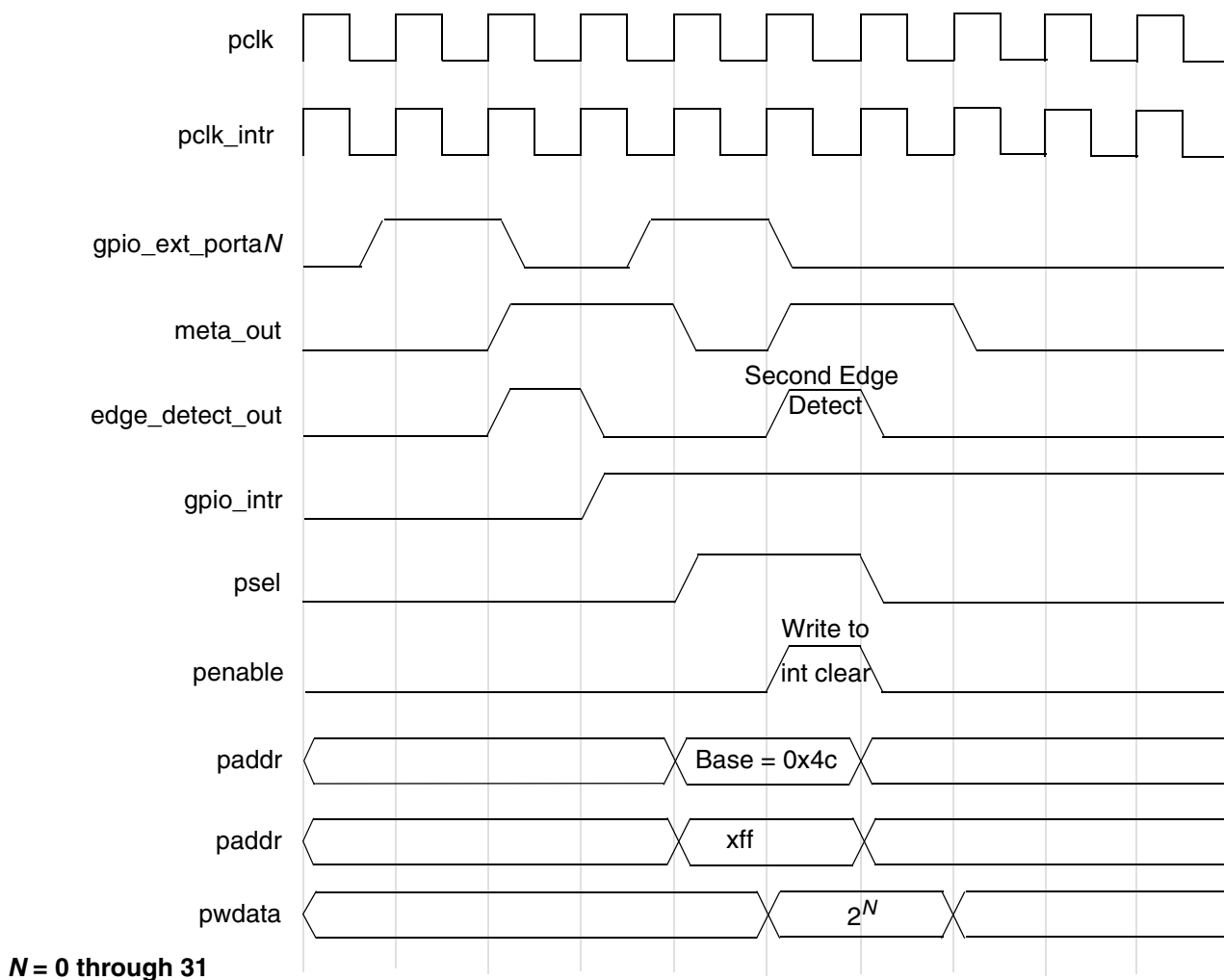
2.2.4   Interrupt Edge Detection - Both Edges

Interrupt detection logic for both the rising edge and the falling edge is available only when
GPIO_INT_BOTH_EDGE = 1 and this logic detects the interrupt on both the rising edge and the falling edge
when the gpio_int_bothedge register is programmed to 1.

Figure 2-11 shows the synchronization and edge detect interrupt generation of the interrupt sources on
gpio_ext_portaN signals when GPIO_INT_BOTH_EDGE = 1.

Figure 2-11   Synchronization and Edge Detect Interrupt Generation When GPIO_INT_BOTH_EDGE = 1
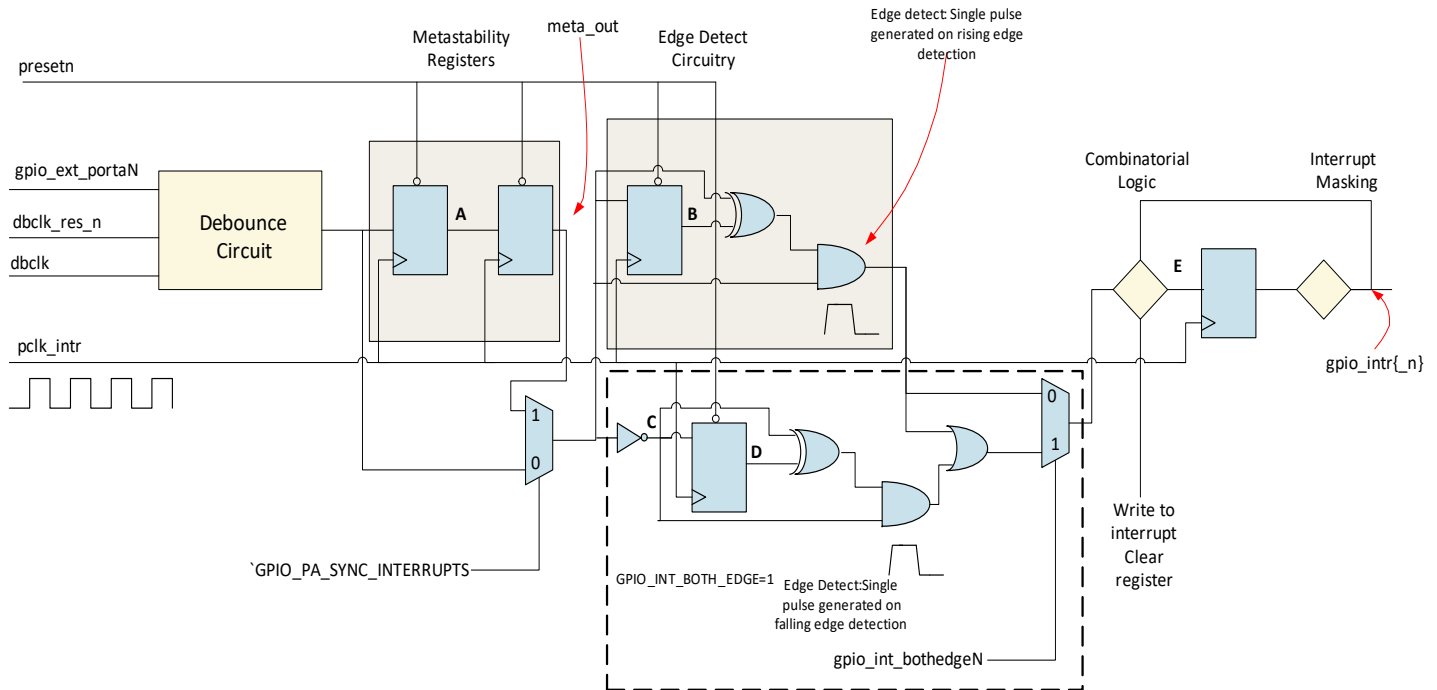
 shows a timing diagram where an interrupt is generated on both the rising edge and the falling edge of an
input on Port A, that is, with GPIO_INT_BOTH_EDGE = 1 and gpio_int_bothedge programmed to detect
both edges. In this scenario, debounce logic is disabled and metastability registers are included. This figure
also shows how an interrupt is cleared by a write to the interrupt clear register.

Figure 2-12   Interrupt Edge Detection and Interrupt Clear Timing When GPIO_SYNC_PA_INTERRUPTS = 1 and GPIO_INT_BOTH_EDGE = 1 (Metastability Included)
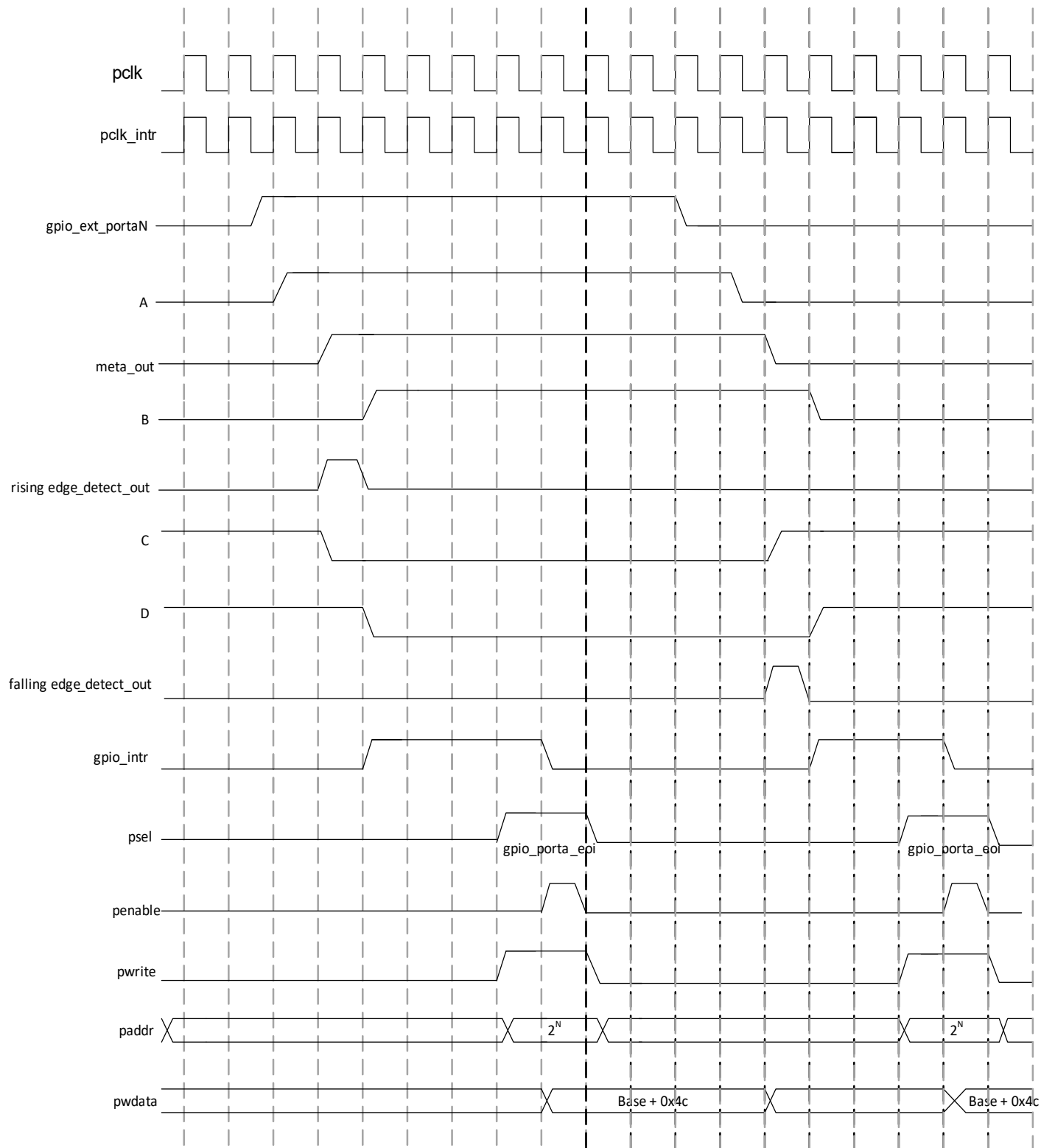
Figure 2-13 shows a timing diagram similar to , except that in this scenario, metastability registers are removed.

Figure 2-13   Interrupt Edge Detection and Interrupt Clear Timing When GPIO_SYNC_PA_INTERRPUTS = 0 and GPIO_INT_BOTH_EDGE = 1 (Metastability Removed)
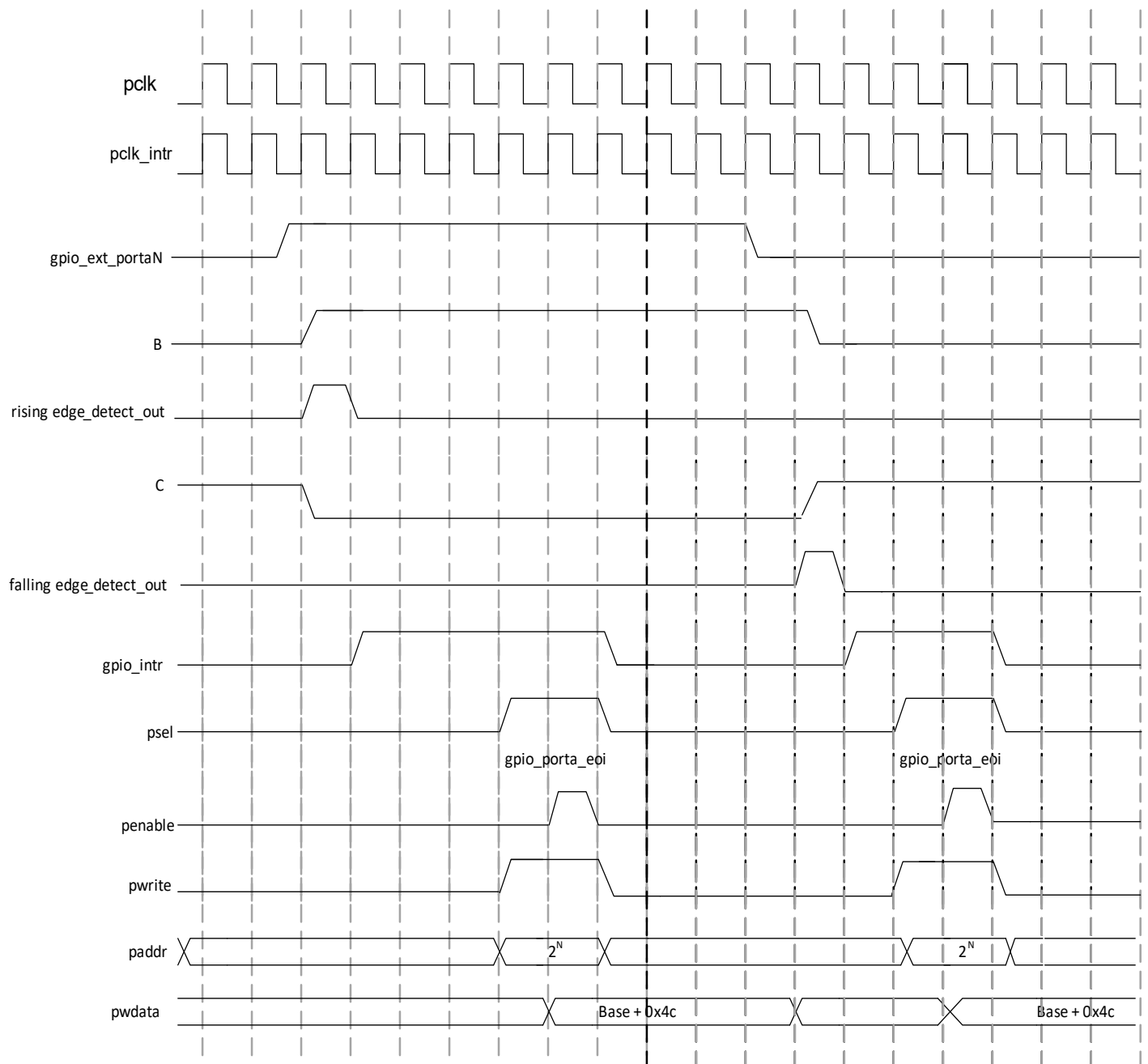
2.2.5 Level-Sensitive Interrupts

Figure 2-14 shows the generation of level-sensitive interrupts. As for edge-detect interrupts, you can configure DW_apb_gpio with or without debounce logic.

Figure 2-14   Level-Sensitive Interrupt RTL Diagram
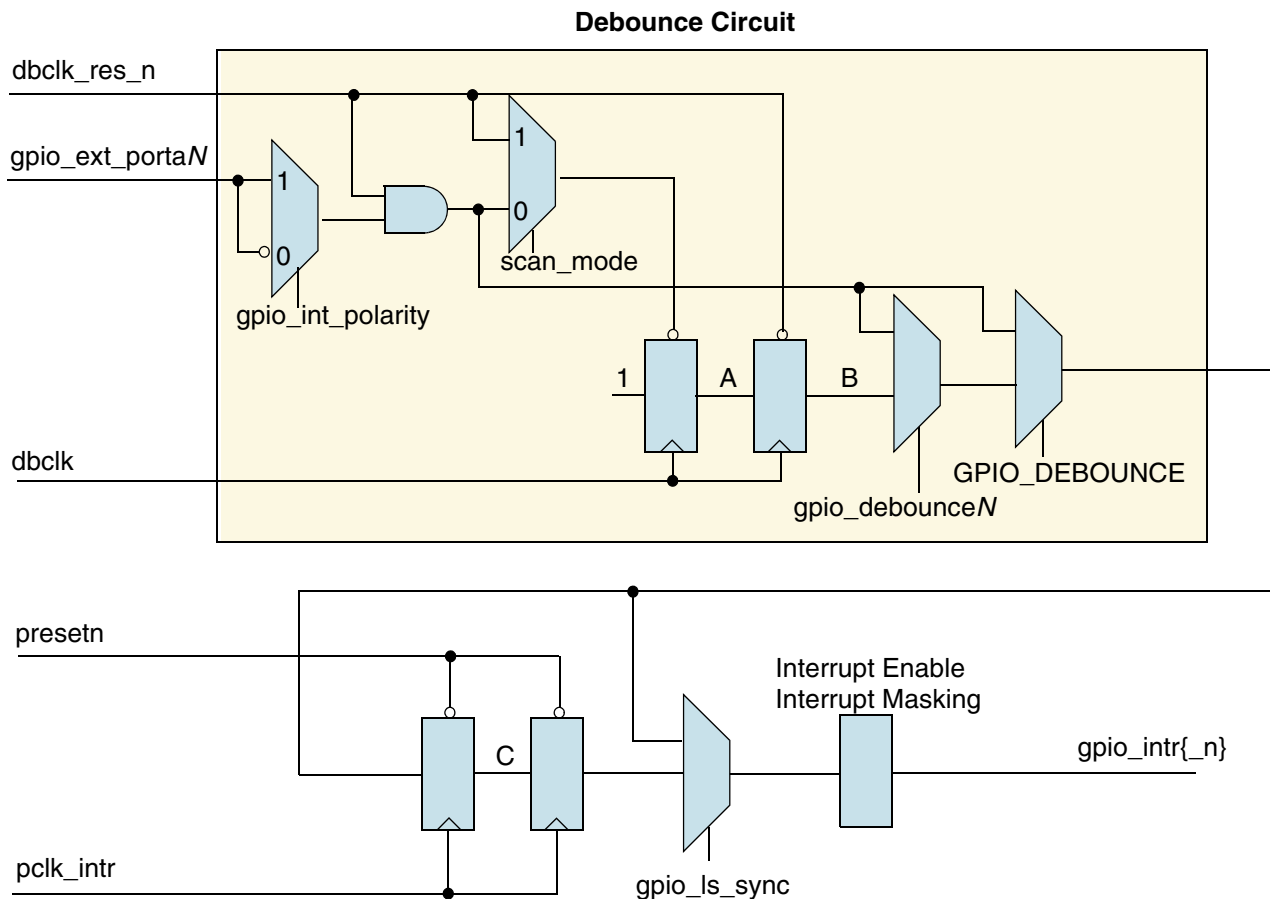
With level-sensitive interrupts, there is a choice of whether they are synchronized to the interrupt clock pclk_intr or are entirely combinational (aside from the debounce circuitry). The selection is done by programming the gpio_ls_sync (GPIO Level Sensitive Synchronous) register.

This is a memory-mapped bit that inserts two metastability registers clocked off of pclk_intr to synchronize the level-sensitive interrupts to pclk_intr. When gpio_ls_sync is not asserted, then there is no guarantee that the interrupt lines are synchronous to pclk_intr. A processor status register may need to be set to indicate asynchronous interrupts. When gpio_ls_sync is asserted, then the pclk_intr clock must be present to pass the interrupt to the interrupt controller block. The gpio_intrclk_en output signal is asserted when level-sensitive interrupts that are to be synchronized to pclk_intr are selected. The gpio_intrclk_en signal can be used in the clock generation block to turn on pclk_intr.

The input signal is inverted for active-low level-sensitive interrupts. The same detection logic is used here as is used for active-high level-sensitive interrupts.

Figure 2-15 shows the generation of an active-low level-sensitive interrupt where the debounce circuitry is disabled.

Figure 2-15   Active-Low Level-Sensitive Interrupt Generation Timing

N = **0 through 31**

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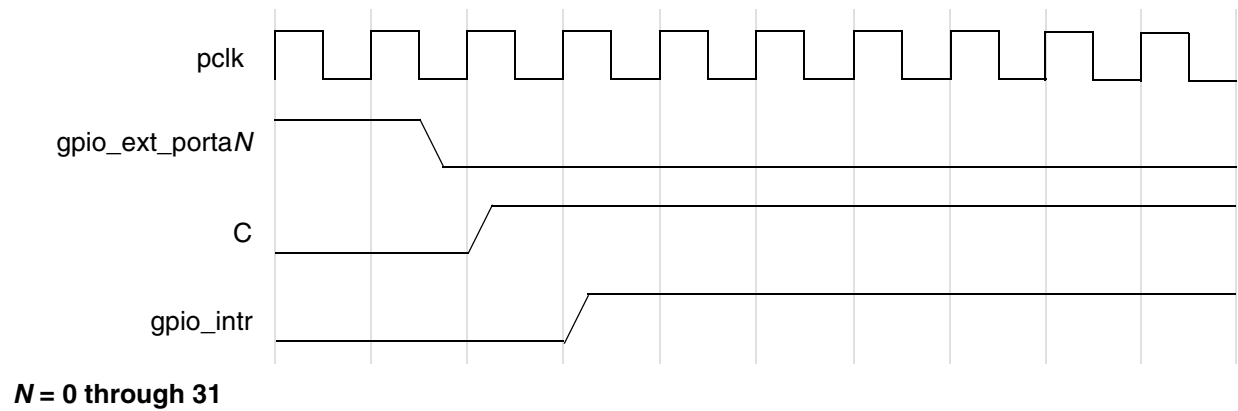
Parameter Descriptions

This chapter details all the configuration parameters. **You can use the coreConsultant GUI configuration reports to determine the actual configured state of the controller.** Some expressions might refer to TCL functions or procedures (sometimes identified as **<functionof>)** that coreConsultant uses to make calculations. The exact formula used by these TCL functions is not provided in this chapter. However, when you configure the controller in coreConsultant, all TCL functions and parameters are evaluated completely; and the resulting values are displayed where appropriate in the coreConsultant GUI reports.

The parameter descriptions in this chapter include the **Enabled:** attribute which indicates the values required to be set on other parameters before you can change the value of this parameter.

These tables define all of the ~~user~~ configuration options for this component.

- Basic Config on page 38
- Port A on page 40
- Port B on page 44
- Port C on page 46
- Port D on page 48

3.1   Basic Config Parameters

Table 3-1   Basic Config Parameters

Label	Description
Basic Config	
Add encoded parameters	Adds the encoded parameters that provides the firmware an easy and quick way of identifying the DesignWare component within an I/O memory map. Some critical design-time options determine how a driver must interact with the peripheral. There is a minimal area overhead when you include these parameters. Additionally, this option allows a self-configurable single driver to be developed for each component. **Values:** ■ false (0x0) ■ true (0x1) **Default Value:** true **Enabled:** Always **Parameter Name:** GPIO_ADD_ENCODED_PARAMS
APB Data Bus Width	Specifies the width of APB Data Bus to which this component is attached. **Values:** 8, 16, 32 **Default Value:** 32 **Enabled:** Always **Parameter Name:** APB_DATA_WIDTH
Number of Ports	Selects the number of ports supported. **Values:** 1, 2, 3, 4 **Default Value:** 4 **Enabled:** Always **Parameter Name:** GPIO_NUM_PORTS
DW_apb_gpio ID	Includes/Excludes the DW_apb_gpio ID register. If set to Include, provides an ID code value (set with GPIO_ID_NUM) that the system can read. **Values:** ■ Exclude (0x0) ■ Include (0x1) **Default Value:** Include **Enabled:** Always **Parameter Name:** GPIO_ID
DW_apb_gpio ID Width	Specifies the GPIO ID register width. The width of the identification code that is configured in GPIO_ID_NUM. **Values:** 1, ..., 32 **Default Value:** 32 **Enabled:** GPIO_ID == 1 **Parameter Name:** GPIO_ID_WIDTH

Table 3-1   Basic Config Parameters (Continued)

Label	Description
DW_apb_gpio ID Value	Specifies the GPIO ID Value. The ID code value that the system reads back when the device identification is present. **Values:** 0x0, ..., POW_2_GPIO_ID_WIDTH **Default Value:** 0x0 **Enabled:** GPIO_ID == 1 **Parameter Name:** GPIO_ID_NUM

3.2   Port A Parameters

Table 3-2   Port A Parameters

Label	Description
Port A	
Port A Width	This parameter configures the width of Port A. **Values:** 1, ..., 32 **Default Value:** 8 **Enabled:** Always **Parameter Name:** GPIO_PWIDTH_A
Port A Auxiliary H/W	Port A can be configured with this parameter to have external, auxiliary hardware signals controlling the data and the direction of Port A rather than the software. If set to 0, the functionality for the hardware/software multiplexing is not implemented. **Values:** ■ Exclude (0x0) ■ Include (0x1) **Default Value:** Exclude **Enabled:** Always **Parameter Name:** GPIO_HW_PORTA
Port A controlled from single source?	Specifies the Port A hardware/software control. If set, all bits of Port A are either entirely under software control (if Port A Auxiliary H/W is excluded) or entirely under hardware control (if Port A Auxiliary H/W is included). If this parameter is not set, the "gpio_sw_porta" register determines which bits of the port are under hardware control and which are under software control. **Values:** ■ false (0x0) ■ true (0x1) **Default Value:** true **Enabled:** GPIO_HW_PORTA==1 **Parameter Name:** GPIO_PORTA_SINGLE_CTL
Port A Default Direction	This parameter configures the default direction of Port A after power-on reset. **Values:** ■ Input (0) ■ Output (1) **Default Value:** Input **Enabled:** Always **Parameter Name:** GPIO_DFLT_DIR_A

Table 3-2   Port A Parameters (Continued)

Label	Description
Port A Default Mode	This parameter sets the default mode of Port A after a Power-On-Reset to either software or hardware. **Values:** ■ S/W (0) ■ H/W (1) **Default Value:** S/W **Enabled:** GPIO_HW_PORTA == 1 **Parameter Name:** GPIO_DFLT_SRC_A
Port A Debounce Logic	Includes the Debounce logic and includes the capability of debouncing interrupts using an external slow clock. **Values:** ■ Exclude (0x0) ■ Include (0x1) **Default Value:** Exclude **Enabled:** GPIO_PORTA_INTR == 1 **Parameter Name:** GPIO_DEBOUNCE
Port A Interrupt	If Port A is required to be used as an interrupt source, then set this parameter to 1. **Values:** ■ Exclude (0x0) ■ Include (0x1) **Default Value:** Include **Enabled:** Always **Parameter Name:** GPIO_PORTA_INTR
Port A Interrupt Polarity	Sets the polarity on the output of Port A. The single combined interrupt and the separate individual interrupts share a common polarity. **Values:** ■ Active Low (0) ■ Active High (1) **Default Value:** Active Low **Enabled:** GPIO_PORTA_INTR == 1 **Parameter Name:** GPIO_INT_POL

Table 3-2   Port A Parameters (Continued)

Label	Description
Single Interrupt Generated?	Specifies that Port A can be configured to generate multiple interrupt signals or a single combined interrupt flag. When set to 1, the component generates a single combined interrupt flag. **Values:** ■ false (0) ■ true (1) **Default Value:** false **Enabled:** GPIO_PORTA_INTR == 1 **Parameter Name:** GPIO_INTR_IO
Port A Read Back Data Synchronization	This parameter controls the inclusion of metastability registers on the read back path when reading the external input signal gpio_ext_porta from the gpio_ext_porta memory-mapped registers. **Values:** ■ Exclude (0) ■ Include (1) **Default Value:** Exclude **Enabled:** Always **Parameter Name:** GPIO_PA_SYNC_EXT_DATA
Port A Software Register Reset Value	Specifies the Power-on-Reset value of Port A Software Register gpio_swporta. **Values:** 0x0, ..., 0xff **Default Value:** {multi} {GPIO_PWIDTH_A} {0b0} **Enabled:** Always **Parameter Name:** GPIO_SWPORTA_RESET
Port A Interrupt Synchronisation	Synchronizes Port A interrupts. If set, metastability flip-flops for Port A interrupts are instantiated as part of the component. Otherwise, metastability flip-flops are not instantiated, and it is assumed that interrupt synchronization is taken care outside of the component. **Values:** ■ Exclude (0) ■ Include (1) **Default Value:** Include **Enabled:** Always **Parameter Name:** GPIO_PA_SYNC_INTERRUPTS

Table 3-2   Port A Parameters (Continued)

Label	Description
Port A Clock Domain Crossing Synchronization Depth	Sets the number of synchronization stages to be placed on clock domain crossing signals of port A. ■ 2: 2-stage synchronization with positive-edge capturing at both the stages ■ 3: 3-stage synchronization with positive-edge capturing at all stages ■ 4: 4-stage synchronization with positive-edge capturing at all stages **Values:** 2, 3, 4 **Default Value:** 2 **Enabled:** GPIO_PA_SYNC_INTERRUPTS==1 || GPIO_PA_SYNC_EXT_DATA==1 **Parameter Name:** GPIO_PA_SYNC_DEPTH
Port A Interrupt Detection	If Port A is required to generate interrupt on both rising and falling edges of the external input signal, then set this parameter to 1. **Values:** ■ Exclude (0) ■ Include (1) **Default Value:** Exclude **Enabled:** GPIO_PORTA_INTR == 1 **Parameter Name:** GPIO_INT_BOTH_EDGE

3.3 Port B Parameters

Table 3-3 Port B Parameters

Label	Description
Port B	
Port B Width	This parameter configures the width of Port B. **Values:** 1, ..., 32 **Default Value:** 8 **Enabled:** GPIO_NUM_PORTS > 1 **Parameter Name:** GPIO_PWIDTH_B
Port B Auxiliary H/W	Indicates Port B Auxiliary H/W support. When set to 1, Port B has external, auxiliary hardware signals controlling the data and the direction of Port B rather than the software. If set to 0, then the functionality for the hardware-software multiplexing is not implemented. **Values:** ■ Exclude (0x0) ■ Include (0x1) **Default Value:** Exclude **Enabled:** GPIO_NUM_PORTS > 1 **Parameter Name:** GPIO_HW_PORTB
Port B controlled from single source?	Indicates Port B Hardware/Software control. If set, all bits of Port B are either entirely under software control (if Port B Auxiliary H/W is excluded) or entirely under hardware control (if Port B Auxiliary H/W is included). If this parameter is not set, then the "gpio_sw_portb" register determines which bits of the port are under hardware control and which are under software control. **Values:** ■ false (0x0) ■ true (0x1) **Default Value:** true **Enabled:** GPIO_HW_PORTB==1 && GPIO_NUM_PORTS>1 **Parameter Name:** GPIO_PORTB_SINGLE_CTL
Port B Default Direction	This parameter sets the default direction of Port B after Power-on-Reset. **Values:** ■ Input (0) ■ Output (1) **Default Value:** Input **Enabled:** GPIO_NUM_PORTS > 1 **Parameter Name:** GPIO_DFLT_DIR_B

Table 3-3   Port B Parameters (Continued)

Label	Description
Port B Default Mode	Indicates default mode if the auxiliary H/W is supported on port B. The default source of the input data, the output data, and the control of Port B are configurable. This parameter sets the reset value of the gpio_portb_ctl register. **Values:** ■ S/W (0) ■ H/W (1) **Default Value:** S/W **Enabled:** GPIO_NUM_PORTS > 1 && GPIO_HW_PORTB == 1 **Parameter Name:** GPIO_DFLT_SRC_B
Port B Read Back Data Synchronization	This parameter controls the inclusion of metastability registers on the read back path when reading the external input signal gpio_ext_portb from the gpio_ext_portb memory-mapped registers. **Values:** ■ Exclude (0) ■ Include (1) **Default Value:** Exclude **Enabled:** GPIO_NUM_PORTS > 1 **Parameter Name:** GPIO_PB_SYNC_EXT_DATA
Port B Clock Domain Crossing Synchronization Depth	Sets the number of synchronization stages to be placed on clock domain crossing signals of port B. ■ 2: 2-stage synchronization with positive-edge capturing at both the stages ■ 3: 3-stage synchronization with positive-edge capturing at all stages ■ 4: 4-stage synchronization with positive-edge capturing at all stages **Values:** 2, 3, 4 **Default Value:** 2 **Enabled:** GPIO_PB_SYNC_EXT_DATA==1 && GPIO_NUM_PORTS>1 **Parameter Name:** GPIO_PB_SYNC_DEPTH
Port B Software Register Reset Value	Indicates the Power-on-Reset value of Port B Software Register. This is the reset value of the gpio_swportb register. **Values:** 0x0, ..., 0xff **Default Value:** {multi} {GPIO_PWIDTH_B} {0b0} **Enabled:** GPIO_NUM_PORTS > 1 **Parameter Name:** GPIO_SWPORTB_RESET

3.4 Port C Parameters

Table 3-4   Port C Parameters

Label	Description
Port C	
Port C Width	This parameter sets the width of Port C. **Values:** 1, ..., 32 **Default Value:** 8 **Enabled:** GPIO_NUM_PORTS > 2 **Parameter Name:** GPIO_PWIDTH_C
Port C Auxiliary H/W	Indicates the Port C Auxiliary H/W Support. When set to 1, Port C has external, auxiliary hardware signals controlling the data and the direction of Port C, rather than the software. If set to 0, then the functionality for the hardware-software multiplexing is not implemented. **Values:** ■ Exclude (0x0) ■ Include (0x1) **Default Value:** Exclude **Enabled:** GPIO_NUM_PORTS > 2 **Parameter Name:** GPIO_HW_PORTC
Port C controlled from single source?	Indicates Port C Hardware/Software Control. If set, all bits of Port C are either entirely under software control (if Port C Auxiliary H/W is excluded) or entirely under hardware control (if Port C Auxiliary H/W is included). If this parameter is not set, then the "gpio_sw_portc" register determines which bits of the port are under hardware control and which are under software control. **Values:** ■ false (0x0) ■ true (0x1) **Default Value:** true **Enabled:** GPIO_HW_PORTC==1 && GPIO_NUM_PORTS > 2 **Parameter Name:** GPIO_PORTC_SINGLE_CTL
Port C Default Direction	This parameter sets the default direction of Port C after Power-on-Reset. **Values:** ■ Input (0) ■ Output (1) **Default Value:** Input **Enabled:** GPIO_NUM_PORTS > 2 **Parameter Name:** GPIO_DFLT_DIR_C

Table 3-4   Port C Parameters (Continued)

Label	Description
Port C Default Mode	Indicates default mode if auxiliary H/W supported on port C. The default source of the input data, the output data, and the control of Port C are configurable. This parameter sets the reset value of the gpio_portc_ctl register. Power On Reset to either S/W or H/W. **Values:** ■ S/W (0) ■ H/W (1) **Default Value:** S/W **Enabled:** GPIO_NUM_PORTS > 2 && GPIO_HW_PORTC == 1 **Parameter Name:** GPIO_DFLT_SRC_C
Port C Read Back Data Synchronization	Indicates Port C Read Back Data Synchronization. This parameter controls inclusion of metastability registers on the read back path when reading the external input signal gpio_ext_portc from the gpio_ext_portc memory-mapped registers. **Values:** ■ Exclude (0) ■ Include (1) **Default Value:** Exclude **Enabled:** GPIO_NUM_PORTS > 2 **Parameter Name:** GPIO_PC_SYNC_EXT_DATA
Port C Clock Domain Crossing Synchronization Depth	Sets the number of synchronization stages to be placed on clock domain crossing signals of port C. ■ 2: 2-stage synchronization with positive-edge capturing at both the stages ■ 3: 3-stage synchronization with positive-edge capturing at all stages ■ 4: 4-stage synchronization with positive-edge capturing at all stages **Values:** 2, 3, 4 **Default Value:** 2 **Enabled:** GPIO_PC_SYNC_EXT_DATA==1 && GPIO_NUM_PORTS>2 **Parameter Name:** GPIO_PC_SYNC_DEPTH
Port C Software Register Reset Value	Indicates Power-on-Reset value of the Port C Software Register. This is the reset value of the gpio_swportc register. **Values:** 0x0, ..., 0xff **Default Value:** {multi} {GPIO_PWIDTH_C} {0b0} **Enabled:** GPIO_NUM_PORTS > 2 **Parameter Name:** GPIO_SWPORTC_RESET

3.5   Port D Parameters

Table 3-5   Port D Parameters

Label	Description
Port D	
Port D Width	This parameter configures the width of Port D. **Values:** 1, ..., 32 **Default Value:** 8 **Enabled:** GPIO_NUM_PORTS > 3 **Parameter Name:** GPIO_PWIDTH_D
Port D Auxiliary H/W	Indicates Port D Auxiliary H/W Support. When set to 1, Port D has external, auxiliary hardware signals controlling the data and the direction of Port D, rather than software. If set to 0, then the functionality for the hardware-software multiplexing is not implemented. **Values:** ■ Exclude (0x0) ■ Include (0x1) **Default Value:** Exclude **Enabled:** GPIO_NUM_PORTS > 3 **Parameter Name:** GPIO_HW_PORTD
Port D controlled from single source?	Indicates Port D Hardware/Software Control. If set, all bits of Port D are either entirely under software control (if Port D Auxiliary H/W is excluded) or entirely under hardware control (if Port C Auxiliary H/W is included). If this parameter is not set, then the "gpio_sw_portd" register determines which bits of the port are under hardware control and which are under software control. **Values:** ■ false (0x0) ■ true (0x1) **Default Value:** true **Enabled:** GPIO_HW_PORTD==1 && GPIO_NUM_PORTS > 3 **Parameter Name:** GPIO_PORTD_SINGLE_CTL
Port D Default Direction	This parameter sets the default direction of Port D after Power On Reset. **Values:** ■ Input (0) ■ Output (1) **Default Value:** Input **Enabled:** GPIO_NUM_PORTS > 3 **Parameter Name:** GPIO_DFLT_DIR_D

Table 3-5   Port D Parameters (Continued)

Label	Description
Port D Default Mode	Indicates the default mode if auxiliary H/W is supported on port D. The default source of the input data, the output data, and the control of Port D are configurable. This parameter sets the reset value of the gpio_portd_ctl register. **Values:** ■ S/W (0) ■ H/W (1) **Default Value:** S/W **Enabled:** GPIO_NUM_PORTS > 3 && GPIO_HW_PORTD == 1 **Parameter Name:** GPIO_DFLT_SRC_D
Port D Read Back Data Synchronization	Indicates the Port D Read Back Data Synchronization. This parameter controls the inclusion of metastability registers on the read back path when reading the gpio_ext_portd external input signal from the gpio_ext_portd memory-mapped registers. **Values:** ■ Exclude (0) ■ Include (1) **Default Value:** Exclude **Enabled:** GPIO_NUM_PORTS > 3 **Parameter Name:** GPIO_PD_SYNC_EXT_DATA
Port D Clock Domain Crossing Synchronization Depth	Sets the number of synchronization stages to be placed on clock domain crossing signals of port D. ■ 2: 2-stage synchronization with positive-edge capturing at both the stages ■ 3: 3-stage synchronization with positive-edge capturing at all stages ■ 4: 4-stage synchronization with positive-edge capturing at all stages **Values:** 2, 3, 4 **Default Value:** 2 **Enabled:** GPIO_PD_SYNC_EXT_DATA==1 && GPIO_NUM_PORTS>3 **Parameter Name:** GPIO_PD_SYNC_DEPTH
Port D Software Register Reset Value	Indicates Power-on-Reset value of Port D Software Register. This is the reset value of the gpio_swportd register. **Values:** 0x0, ..., 0xff **Default Value:** {multi} {GPIO_PWIDTH_D} {0b0} **Enabled:** GPIO_NUM_PORTS > 3 **Parameter Name:** GPIO_SWPORTD_RESET

4

Signal Descriptions

This chapter details all possible I/O signals in the controller. For configurable IP titles, your actual configuration might not contain all of these signals.

Inputs are on the left of the signal diagrams; outputs are on the right.

Attention: For configurable IP titles, do not use this document to determine the exact I/O footprint of the controller. It is for reference purposes only.

When you configure the controller in coreConsultant, you must access the I/O signals for your actual configuration at workspace/report/IO.html or workspace/report/IO.xml after you have completed the report creation activity. That report comes from the exact same source as this chapter but removes all the I/O signals that are not in your actual configuration. This does not apply to non-configurable IP titles. In addition, all parameter expressions are evaluated to actual values. Therefore, the widths might change depending on your actual configuration.

Some expressions might refer to TCL functions or procedures (sometimes identified as **<functionof>)** that coreConsultant uses to make calculations. The exact formula used by these TCL functions is not provided in this chapter. However, when you configure the controller in coreConsultant, all TCL functions and parameters are evaluated completely; and the resulting values are displayed where appropriate in the coreConsultant GUI reports.

In addition to describing the function of each signal, the signal descriptions in this chapter include the following information:

Active State: Indicates whether the signal is active high or active low. When a signal is not intended to be used in a particular application, then this signal needs to be tied or driven to the inactive state (opposite of the active state).

Registered: Indicates whether or not the signal is registered directly inside the IP boundary without intervening logic (excluding simple buffers). A value of No does not imply that the signal is not synchronous, only that there is some combinatorial logic between the signal's origin or destination register and the boundary of the controller. A value of N/A indicates that this information is not provided for this IP title.

Synchronous to: Indicates which clocks in the IP sample this input (drive for an output) when considering all possible configurations. A particular configuration might not have all of the clocks listed. This clock might not be the same as the clock that your application logic should use to clock (sample/drive) this pin. For more details, consult the clock section in the databook.

Exists: Names of configuration parameters that populate this signal in your configuration.

Validated by: Assertion or de-assertion of signals that validates the signal being described.

Attributes used with Synchronous To

- Clock name - The name of the clock that samples an input or drive and output.

- None - This attribute may be used for clock inputs, hard-coded outputs, feed-through (direct or combinatorial), dangling inputs, unused inputs and asynchronous outputs.

- Asynchronous - This attribute is used for asynchronous inputs and asynchronous resets.

The I/O signals are grouped as follows:

4.1   APB Interface Signals
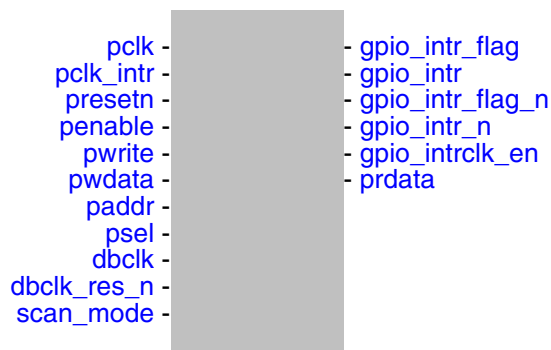
Table 4-1   APB Interface Signals

Port Name	I/O	Description
pclk	I	APB clock. This clock times all bus transfers. All signal timings are related to the rising edge of pclk. **Exists:** Always **Synchronous To:** None **Registered:** N/A **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
pclk_intr	I	Optional. APB clock used in detection of edge-sensitive interrupts and in synchronization of level-sensitive interrupts. (Free-running implementation) **Exists:** GPIO_PORTA_INTR==1 **Synchronous To:** pclk **Registered:** N/A **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
presetn	I	APB Reset Signal. The bus reset signal is used to reset the system and the bus on the DesignWare interface. Asynchronous assertion, synchronous de-assertion. The reset must be synchronously de-asserted after the rising edge of pclk. DW_apb_gpio does not contain logic to perform this synchronization, so it must be provided externally. **Exists:** Always **Synchronous To:** Asynchronous **Registered:** N/A **Power Domain:** SINGLE_DOMAIN **Active State:** Low

Table 4-1   APB Interface Signals (Continued)

Port Name	I/O	Description
penable	I	APB enable control that indicates the second cycle of the APB. **Exists:** Always **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** High
pwrite	I	APB write control. **Exists:** Always **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** High
pwdata[(APB_DATA_WIDTH-1):0]	I	APB write data bus. **Exists:** Always **Synchronous To:** pclk **Registered:** Yes **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
paddr[GPIO_ADDR_SLICE_LHS:0]	I	APB address bus. **Exists:** Always **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
psel	I	APB peripheral select. **Exists:** Always **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** High
dbclk	I	Optional. Debounce clock used to remove glitches from interrupt signal lines. **Exists:** (GPIO_DEBOUNCE==1) && (GPIO_PORTA_INTR==1) **Synchronous To:** None **Registered:** N/A **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

Table 4-1   APB Interface Signals (Continued)

Port Name	I/O	Description
dbclk_res_n	I	Optional. Reset from debounce clock domain with asynchronous assertion, synchronous de-assertion. **Exists:** (GPIO_DEBOUNCE==1) && (GPIO_PORTA_INTR==1) **Synchronous To:** Asynchronous **Registered:** N/A **Power Domain:** SINGLE_DOMAIN **Active State:** Low
scan_mode	I	Optional. Active-high to indicate part in scan mode. This signal must be asserted during scan testing in order to ensure that all flip-flops in the design can be controlled and observed during scan testing; at all other times, this signal must be de-asserted. **Exists:** GPIO_DEBOUNCE==1 **Synchronous To:** Asynchronous **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** High
gpio_intr_flag	O	Optional. Active High Combined interrupt status. **Exists:** (GPIO_PORTA_INTR==1) && (GPIO_INT_POL==1) && (GPIO_INTR_IO==GPIO_COMBINED) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** High
gpio_intr[(GPIO_PWIDTH_A-1):0]	O	Optional. Active high Interrupt status to interrupt controller. **Exists:** (GPIO_PORTA_INTR==1) && (GPIO_INT_POL==1) && (GPIO_INTR_IO==GPIO_INDIVIDUAL) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** High
gpio_intr_flag_n	O	Optional. Active low Combined interrupt status. **Exists:** (GPIO_PORTA_INTR==1) && (GPIO_INT_POL==0) && (GPIO_INTR_IO==GPIO_COMBINED) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** Low

Table 4-1   APB Interface Signals (Continued)

Port Name	I/O	Description
gpio_intr_n[(GPIO_PWIDTH_A-1):0]	O	Optional. Active low Interrupt status to interrupt controller. **Exists:** (GPIO_PORTA_INTR==1) && (GPIO_INT_POL==0) && (GPIO_INTR_IO==GPIO_INDIVIDUAL) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** Low
gpio_intrclk_en	O	Optional. When this is asserted, it signals that pclk_intr must be running to detect interrupts. This is asserted when either edge-sensitive interrupts are enabled or synchronization of level-sensitive interrupts is enabled. **Exists:** GPIO_PORTA_INTR==1 **Synchronous To:** pclk **Registered:** Yes **Power Domain:** SINGLE_DOMAIN **Active State:** High
prdata[(APB_DATA_WIDTH-1):0]	O	APB read data. **Exists:** Always **Synchronous To:** pclk **Registered:** Yes **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

4.2   Port A Signals

aux_porta_out -   - aux_porta_in
aux_porta_en -   - gpio_porta_dr
gpio_ext_porta -   - gpio_porta_ddr

Table 4-2   Port A Signals

Port Name	I/O	Description
aux_porta_out[(GPIO_PWIDTH_A-1):0]	I	Optional. Auxiliary hardware output data (Port A). **Exists:** GPIO_HW_PORTA==1 **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
aux_porta_en[(GPIO_PWIDTH_A-1):0]	I	Optional. Auxiliary hardware direction control (Port A). 0 = Input 1 = Output **Exists:** GPIO_HW_PORTA==1 **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
aux_porta_in[(GPIO_PWIDTH_A-1):0]	O	Optional. Auxiliary hardware input data (Port A). **Exists:** GPIO_HW_PORTA==1 **Synchronous To:** ~~pclk~~((GPIO_PA_SYNC_INTERRUPTS == 1 && GPIO_PORTA_INTR == 1) || (GPIO_PA_SYNC_EXT_DATA == 1) || (GPIO_DEBOUNCE== 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_ext_porta[(GPIO_PWIDTH_A-1):0]	I	Input data (Port A). **Exists:** Always **Synchronous To:** ((GPIO_PA_SYNC_INTERRUPTS == 1 && GPIO_PORTA_INTR == 1) || (GPIO_PA_SYNC_EXT_DATA == 1) || (GPIO_DEBOUNCE== 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

Table 4-2   Port A Signals (Continued)

Port Name	I/O	Description
gpio_porta_dr[(GPIO_PWIDTH_A-1):0]	O	Output data (Port A). **Exists:** Always **Synchronous To:** pclk **Registered:** GPIO_HW_PORTA==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_porta_ddr[(GPIO_PWIDTH_A-1):0]	O	Data direction control (Port A). **Exists:** Always **Synchronous To:** pclk **Registered:** GPIO_HW_PORTA==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

4.3   Port B Signals

Table 4-3   Port B Signals

Port Name	I/O	Description
aux_portb_out[(GPIO_PWIDTH_B-1):0]	I	Optional. Auxiliary hardware output data (Port B). **Exists:** (GPIO_HW_PORTB==1) && (GPIO_NUM_PORTS>1) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

aux_portb_en[(GPIO_PWIDTH_B-1):0]	I	Optional. Auxiliary hardware direction control (Port B).
		  0 = Input
		  1 = Output
		 Exists: (GPIO_HW_PORTB==1) && (GPIO_NUM_PORTS>1)
		 Synchronous To: pclk
		 Registered: No
		 Power Domain: SINGLE_DOMAIN
		 Active State: N/A

aux_portb_in[(GPIO_PWIDTH_B-1):0]	O	Optional. Auxiliary hardware input data (Port B). When GPIO_PB_SYNC_EXT_DATA=1, the output port aux_portb_in is synchronous to the same domain as the input gpio_ext_portb. **Exists:** (GPIO_HW_PORTB==1) && (GPIO_NUM_PORTS>1) **Synchronous To:** ~~pclk~~((GPIO_PB_SYNC_EXT_DATA == 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_ext_portb[(GPIO_PWIDTH_B-1):0]	I	Input data (Port B). **Exists:** GPIO_NUM_PORTS>1 **Synchronous To:** ~~pclk~~((GPIO_PB_SYNC_EXT_DATA == 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

Table 4-3   Port B Signals (Continued)

Port Name	I/O	Description
gpio_portb_dr[(GPIO_PWIDTH_B-1):0]	O	Output data (Port B). **Exists:** GPIO_NUM_PORTS>1 **Synchronous To:** pclk **Registered:** GPIO_HW_PORTB==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_portb_ddr[(GPIO_PWIDTH_B-1):0]	O	Data direction control (Port B). **Exists:** GPIO_NUM_PORTS>1 **Synchronous To:** pclk **Registered:** GPIO_HW_PORTB==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

4.4   Port C Signals

aux_portc_out -   - aux_portc_in
aux_portc_en -   - gpio_portc_dr
gpio_ext_portc -   - gpio_portc_ddr

Table 4-4   Port C Signals

Port Name	I/O	Description
aux_portc_out[(GPIO_PWIDTH_C-1):0]	I	Optional. Auxiliary hardware output data (Port C). **Exists:** (GPIO_HW_PORTC==1) && (GPIO_NUM_PORTS>2) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
aux_portc_en[(GPIO_PWIDTH_C-1):0]	I	Optional. Auxiliary hardware direction control (Port C). 0 = Input 1 = Output **Exists:** (GPIO_HW_PORTC==1) && (GPIO_NUM_PORTS>2) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
aux_portc_in[(GPIO_PWIDTH_C-1):0]	O	Optional. Auxiliary hardware input data (Port C). When GPIO_PC_SYNC_EXT_DATA=1, the output port aux_portc_in is synchronous to the same domain as the input gpio_ext_portc. **Exists:** (GPIO_HW_PORTC==1) && (GPIO_NUM_PORTS>2) **Synchronous To:** ~~pclk~~((GPIO_PC_SYNC_EXT_DATA == 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_ext_portc[(GPIO_PWIDTH_C-1):0]	I	Input data (Port C). **Exists:** GPIO_NUM_PORTS>2 **Synchronous To:** ~~pclk~~((GPIO_PC_SYNC_EXT_DATA == 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

Table 4-4   Port C Signals (Continued)

Port Name	I/O	Description
gpio_portc_dr[(GPIO_PWIDTH_C-1):0]	O	Output data (Port C). **Exists:** GPIO_NUM_PORTS>2 **Synchronous To:** pclk **Registered:** GPIO_HW_PORTC==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_portc_ddr[(GPIO_PWIDTH_C-1):0]	O	Data direction control (Port C). **Exists:** GPIO_NUM_PORTS>2 **Synchronous To:** pclk **Registered:** GPIO_HW_PORTC==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

4.5   Port D Signals

aux_portd_out -
aux_portd_en -
gpio_ext_portd -

- aux_portd_in
- gpio_portd_dr
- gpio_portd_ddr

Table 4-5   Port D Signals

Port Name	I/O	Description
aux_portd_out[(GPIO_PWIDTH_D-1):0]	I	Optional. Auxiliary hardware output data (Port D). **Exists:** (GPIO_HW_PORTD==1) && (GPIO_NUM_PORTS>3) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
aux_portd_en[(GPIO_PWIDTH_D-1):0]	I	Optional. Auxiliary hardware direction control (Port D). 0 = Input 1 = Output **Exists:** (GPIO_HW_PORTD==1) && (GPIO_NUM_PORTS>3) **Synchronous To:** pclk **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
aux_portd_in[(GPIO_PWIDTH_D-1):0]	O	Optional. Auxiliary hardware input data (Port D). When GPIO_PD_SYNC_EXT_DATA=1, the output port aux_portd_in is synchronous to the same domain as the input gpio_ext_portd. **Exists:** (GPIO_HW_PORTD==1) && (GPIO_NUM_PORTS>3) **Synchronous To:** ~~pclk~~((GPIO_PD_SYNC_EXT_DATA == 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_ext_portd[(GPIO_PWIDTH_D-1):0]	I	Input data (Port D). **Exists:** GPIO_NUM_PORTS>3 **Synchronous To:** ~~pclk~~((GPIO_PD_SYNC_EXT_DATA == 1)) ? "Asynchronous" : "pclk" **Registered:** No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

Table 4-5   Port D Signals (Continued)

Port Name	I/O	Description
gpio_portd_dr[(GPIO_PWIDTH_D-1):0]	O	Output data (Port D). **Exists:** GPIO_NUM_PORTS>3 **Synchronous To:** pclk **Registered:** GPIO_HW_PORTD==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A
gpio_portd_ddr[(GPIO_PWIDTH_D-1):0]	O	Data direction control (Port D). **Exists:** GPIO_NUM_PORTS>3 **Synchronous To:** pclk **Registered:** GPIO_HW_PORTD==0? Yes : No **Power Domain:** SINGLE_DOMAIN **Active State:** N/A

5

Register Descriptions

This chapter details all possible registers in the IP. They are arranged hierarchically into maps and blocks (banks).Your actual configuration might not contain all of these registers.

Attention: For configurable IP titles, do not use this document to determine the exact attributes of your register map. It is for reference purposes only.

When you configure the controller in coreConsultant, you must access the register attributes for your actual configuration at workspace/report/ComponentRegisters.html or workspace/report/ComponentRegisters.xml after you have completed the report creation activity. That report comes from the exact same source as this chapter but removes all the registers that are not in your actual configuration. This does not apply to non-configurable IP titles. In addition, all parameter expressions are evaluated to actual values. Therefore, the Offset and Memory Access values might change depending on your actual configuration.

Some expressions might refer to TCL functions or procedures (sometimes identified as **<functionof>)** that coreConsultant uses to make calculations. The exact formula used by these TCL functions is not provided in this chapter. However, when you configure the controller in coreConsultant, all TCL functions and parameters are evaluated completely; and the resulting values are displayed where appropriate in the coreConsultant GUI reports.

Exists Expressions

These expressions indicate the combination of configuration parameters required for a register, field, or block to exist in the memory map. The expression is only valid in the local context and does not indicate the conditions for existence of the parent. For example, the expression for a bit field in a register assumes that the register exists and does not include the conditions for existence of the register.

Offset

The term *Offset* is synonymous with *Address.*

Memory Access Attributes

The Memory Access attribute is defined as <ReadBehavior>/<WriteBehavior> which are defined in the following table.

Table 5-1   Possible Read and Write Behaviors

Read (or Write) Behavior	Description
RC	A read clears this register field.
RS	A read sets this register field.
RM	A read modifies the contents of this register field.
Wo	You can only write once to this register field.
W1C	A write of 1 clears this register field.
W1S	A write of 1 sets this register field.
W1T	A write of 1 toggles this register field.
W0C	A write of 0 clears this register field.
W0S	A write of 0 sets this register field.
W0T	A write of 0 toggles this register field.
WC	Any write clears this register field.
WS	Any write sets this register field.
WM	Any write toggles this register field.
no Read Behavior attribute	You cannot read this register. It is Write-Only.
no Write Behavior attribute	You cannot write to this register. It is Read-Only.

Table 5-2   Memory Access Examples

Memory Access	Description
R	Read-only register field.
W	Write-only register field.
R/W	Read/write register field.
R/W1C	You can read this register field. Writing 1 clears it.
RC/W1C	Reading this register field clears it. Writing 1 clears it.
R/Wo	You can read this register field. You can only write to it once.

Special Optional Attributes

Some register fields might use the following optional attributes.

Table 5-3   Optional Attributes

Attribute	Description
Volatile	As defined by the IP-XACT specification. If true, indicates in the case of a write followed by read, or in the case of two consecutive reads, there is no guarantee as to what is returned by the read on the second transaction or that this return value is consistent with the write or read of the first transaction. The element implies there is some additional mechanism by which this field can acquire new values other than by reads/writes/resets and other access methods known to IP-XACT. For example, when the core updates the register field contents.
Testable	As defined by the IP-XACT specification. Possible values are unconstrained, untestable, readOnly, writeAsRead, restore. Untestable means that this field is untestable by a simple automated register test. For example, the read-write access of the register is controlled by a pin or another register. readOnly means that you should not write to this register; only read from it. This might apply for a register that modifies the contents of another register.
Reset Mask	As defined by the IP-XACT specification. Indicates that this register field has an unknown reset value. For example, the reset value is set by another register or an input pin; or the register is implemented using RAM.
* Varies	Indicates that the memory access (or reset) attribute (read, write behavior) is not fixed. For example, the read-write access of the register is controlled by a pin or another register. Or when the access depends on some configuration parameter; in this case the post-configuration report in coreConsultant gives the actual access value.

Component Banks/Blocks

The following table shows the address blocks for each memory map. Follow the link for an address block to see a table of its registers.

Table 5-4   Address Banks/Blocks for Memory Map: DW_apb_gpio_mem_map

Address Block	Description
DW_apb_gpio_addr_block on page 68	DW_apb_gpio address block **Exists:** Always

5.1   DW_apb_gpio_mem_map/DW_apb_gpio_addr_block Registers

DW_apb_gpio address block. Follow the link for the register to see a detailed description of the register.

Table 5-5   Registers for Address Block: DW_apb_gpio_mem_map/DW_apb_gpio_addr_block

Register	Offset	Description
GPIO_SWPORTA_DR on page 70	0x0	Port A data register
GPIO_SWPORTA_DDR on page 71	0x4	Port A Data Direction Register
GPIO_SWPORTA_CTL on page 72	0x8	Port A data source register
GPIO_SWPORTB_DR on page 74	0xc	Port B data register
GPIO_SWPORTB_DDR on page 75	0x10	Port B Data Direction Register
GPIO_SWPORTB_CTL on page 76	0x14	Port B data source register
GPIO_SWPORTC_DR on page 78	0x18	Port C data register
GPIO_SWPORTC_DDR on page 79	0x1c	Port C Data Direction Register
GPIO_SWPORTC_CTL on page 80	0x20	Port C data source register
GPIO_SWPORTD_DR on page 82	0x24	Port D data register
GPIO_SWPORTD_DDR on page 83	0x28	Port D Data Direction Register
GPIO_SWPORTD_CTL on page 84	0x2c	Port D data source register
GPIO_INTEN on page 86	0x30	Interrupt enable register ~~Note: This register is available only if Port A is configured to generate...~~
GPIO_INTMASK on page 88	0x34	Interrupt mask register ~~Note: This register is available only if Port A is configured to generate...~~
GPIO_INTTYPE_LEVEL on page 90	0x38	Interrupt level ~~Note: This register is available only if Port A is configured to generate interrupts...~~
GPIO_INT_POLARITY on page 92	0x3c	Interrupt polarity ~~Note: This register is available only if Port A is configured to generate interrupts...~~
GPIO_INTSTATUS on page 94	0x40	Interrupt status ~~Note: This register is available only if Port A is configured to generate interrupts...~~
GPIO_RAW_INTSTATUS on page 95	0x44	Raw interrupt status ~~Note: This register is available only if Port A is configured to generate...~~
GPIO_DEBOUNCE on page 96	0x48	Debounce enable ~~Note: This register is available only if Port A is configured to generate interrupts...~~register
GPIO_PORTA_EOI on page 98	0x4c	Port A clear interrupt register ~~Note: This register is available only if Port A is configured to...~~
GPIO_EXT_PORTA on page 100	0x50	External port A register

Table 5-5   Registers for Address Block: DW_apb_gpio_mem_map/DW_apb_gpio_addr_block (Continued)

Register	Offset	Description
GPIO_EXT_PORTB on page 101	0x54	Port B external port register
GPIO_EXT_PORTC on page 102	0x58	External port C register
GPIO_EXT_PORTD on page 103	0x5c	Port D external port register
GPIO_LS_SYNC on page 104	0x60	Synchronization level
GPIO_ID_CODE on page 105	0x64	GPIO ID code
GPIO_INT_BOTHEDGE on page 106	0x68	Interrupt Both Edge type ~~Note: This register is available only if PORT A is configured to generate...~~
GPIO_VER_ID_CODE on page 108	0x6c	GPIO Component Version
GPIO_CONFIG_REG2 on page 109	0x70	GPIO Configuration Register 2 ~~This register is a read-only register that is present when the configuration...~~
GPIO_CONFIG_REG1 on page 111	0x74	GPIO Configuration Register 1 ~~This register is present when the configuration parameter GPIO_ADD_ENCODED_PARAMS...~~

5.1.1   GPIO_SWPORTA_DR

- ■ **Name:** Port A data register
- ■ **Description:** Port A data register
- ■ **Size:** 32 bits
- ■ **Offset:** 0x0
- ■ **Exists:** Always

RSVD_GPIO_SWPORTA_DR	GPIO_SWPORTA_DR
31:y	x:0

Table 5-6   Fields for Register: GPIO_SWPORTA_DR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTA_DR	R	RSVD_GPIO_SWPORTA_DR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A
x:0	GPIO_SWPORTA_DR	R/W	Values written to this register are output on the I/O signals for Port A if the corresponding data direction bits for Port A are set to Output mode and the corresponding control bit for Port A is set to Software mode. The value read back is equal to the last value written to this register. **Value After Reset:** GPIO_SWPORTA_RESET **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.2   GPIO_SWPORTA_DDR

- ■ **Name:** Port A Data Direction Register

- ■ **Description:** Port A Data Direction Register

- ■ **Size:** 32 bits

- ■ **Offset:** 0x4

- ■ **Exists:** Always

Table 5-7   Fields for Register: GPIO_SWPORTA_DDR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTA_DDR	R	RSVD_GPIO_SWPORTA_DDR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A
x:0	GPIO_SWPORTA_DDR	R/W	Values written to this register independently control the direction of the corresponding data bit in Port A. The default direction can be configured as input or output after system reset through the GPIO_DFLT_DIR_A parameter. **Values:** ■ 0x0 (IN): Input Direction ■ 0x1 (OUT): Output Direction **Value After Reset:** {(GPIO_DFLT_DIR_A==1) ? (pow (2, GPIO_PWIDTH_A))-1 : 0} **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.3 GPIO_SWPORTA_CTL

- **Name:** Port A data source register
- **Description:** Port A data source register
- **Size:** 32 bits
- **Offset:** 0x8
- **Exists:** GPIO_HW_PORTA==1

Table 5-8   Fields for Register: GPIO_SWPORTA_CTL

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTA_CTL	R	RSVD_GPIO_SWPORTA_CTL Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_SWPORTA_CTL_REG_SIZE

Table 5-8   Fields for Register: GPIO_SWPORTA_CTL (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_SWPORTA_CTL	R/W	The data and control source for a signal can come from either software or hardware; this bit selects between them. The default source is configurable through the GPIO_DFLT_DIR_A configuration parameter. If GPIO_PORTA_SINGLE_CTL = 0, the register will contain one bit for each bit of the signal. Upon reset in this case, the value of GPIO_DFLT_SRC_A is replicated across all bits of the signal so that all bits power up with the same operating mode. Furthermore, the default source of each bit of the signal can subsequently be changed by writing to the corresponding bit of this register. This register is not available unless GPIO_HW_PORTA = 1. If GPIO_PORTA_SINGLE_CTL = 1, then the reset value is GPIO_DFLT_SRC_A. If GPIO_PORTA_SINGLE_CTL = 0, then the reset value is {GPIO_PWIDTH_A{GPIO_DFLT_SRC_A in each bit}}. The values of this field depends on the size. Individual bit values will indicate whether the data source is hardware or software. 0 : Indicates Software mode 1 : Indicates Hardware mode **Value After Reset:** GPIO_DFLT_SRC_RESET_A **Exists:** Always **Range Variable[x]:** GPIO_SWPORTA_CTL_REG_SIZE - 1

5.1.4   GPIO_SWPORTB_DR

- ■ **Name:** Port B data register

- ■ **Description:** Port B data register

- ■ **Size:** 32 bits

- ■ **Offset:** 0xc

- ■ **Exists:** GPIO_NUM_PORTS>1

RSVD_GPIO_SWPORTB_DR 31:y	GPIO_SWPORTB_DR x:0

Table 5-9   Fields for Register: GPIO_SWPORTB_DR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTB_DR	R	RSVD_GPIO_SWPORTB_DR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_B
x:0	GPIO_SWPORTB_DR	R/W	Values written to this register are output on the I/O signals for Port B if the corresponding data direction bits for Port B are set to Output mode and the corresponding control bit for Port B is set to Software mode. The value read back is equal to the last value written to this register. **Value After Reset:** GPIO_SWPORTB_RESET **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_B - 1

5.1.5 GPIO_SWPORTB_DDR

- **Name:** Port B Data Direction Register

- **Description:** Port B Data Direction Register

- **Size:** 32 bits

- **Offset:** 0x10

- **Exists:** GPIO_NUM_PORTS>1

RSVD_GPIO_SWPORTB_DDR 31:y	GPIO_SWPORTB_DDR x:0

Table 5-10   Fields for Register: GPIO_SWPORTB_DDR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTB_DDR	R	RSVD_GPIO_SWPORTB_DDR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_B
x:0	GPIO_SWPORTB_DDR	R/W	Values written to this register independently control the direction of the corresponding data bit in Port B. The default direction can be configured as input or output after system reset through the GPIO_DFLT_DIR_B parameter. **Values:** ■ 0x0 (IN): Input Direction (default) ■ 0x1 (OUT): Output Direction **Value After Reset:** {(GPIO_DFLT_DIR_B==1) ? (pow (2, GPIO_PWIDTH_B))-1 : 0} **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_B - 1

5.1.6   GPIO_SWPORTB_CTL

- ■ **Name:** Port B data source register

- ■ **Description:** Port B data source register

- ■ **Size:** 32 bits

- ■ **Offset:** 0x14

- ■ **Exists:** GPIO_HW_PORTB==1 && GPIO_NUM_PORTS>1

31:y	x:0
RSVD_GPIO_SWPORTB_CTL	GPIO_SWPORTB_CTL

Table 5-11   Fields for Register: GPIO_SWPORTB_CTL

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTB_CTL	R	RSVD_GPIO_SWPORTB_CTL Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_SWPORTB_CTL_REG_SIZE

Table 5-11   Fields for Register: GPIO_SWPORTB_CTL (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_SWPORTB_CTL	R/W	The data and control source for a signal can come from either software or hardware; this bit selects between them. The default source is configurable through the GPIO_DFLT_DIR_B configuration parameter.
			If GPIO_PORTB_SINGLE_CTL = 0, the register will contain one bit for each bit of the signal. Upon reset in this case, the value of GPIO_DFLT_SRC_B is replicated across all bits of the signal so that all bits power up with the same operating mode. Furthermore, the default source of each bit of the signal can subsequently be changed by writing to the corresponding bit of this register. This register is not available unless GPIO_HW_PORTB = 1.<br
			If GPIO_PORTB_SINGLE_CTL = 1, then the reset value is GPIO_DFLT_SRC_B. If GPIO_PORTB_SINGLE_CTL = 0, then the reset value is {GPIO_PWIDTH_B{GPIO_DFLT_SRC_B in each bit}}.
			The values of this field depends on the size. Individual bit values will indicate whether the data source is hardware or software.
			0 : Indicates Software mode
			1 : Indicates Hardware mode
			Value After Reset: GPIO_DFLT_SRC_RESET_B
			Exists: Always
			Range Variable[x]: GPIO_SWPORTB_CTL_REG_SIZE - 1

5.1.7 GPIO_SWPORTC_DR

- **Name:** Port C data register
- **Description:** Port C data register
- **Size:** 32 bits
- **Offset:** 0x18
- **Exists:** GPIO_NUM_PORTS>2

RSVD_GPIO_SWPORTC_DR 31:y

GPIO_SWPORTC_DR x:0

Table 5-12   Fields for Register: GPIO_SWPORTC_DR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTC_DR	R	RSVD_GPIO_SWPORTC_DR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_C
x:0	GPIO_SWPORTC_DR	R/W	Values written to this register are output on the I/O signals for Port C if the corresponding data direction bits for Port C are set to Output mode and the corresponding control bit for Port C is set to Software mode. The value read back is equal to the last value written to this register. **Reset Value:** GPIO_SWPORTC_RESET **Value After Reset:** GPIO_SWPORTC_RESET **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_C - 1

5.1.8   GPIO_SWPORTC_DDR

■   **Name:** Port C Data Direction Register

■   **Description:** Port C Data Direction Register

■   **Size:** 32 bits

■   **Offset:** 0x1c

■   **Exists:** GPIO_NUM_PORTS>2

RSVD_GPIO_SWPORTC_DDR 31:y	GPIO_SWPORTC_DDR x:0

Table 5-13   Fields for Register: GPIO_SWPORTC_DDR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTC_DDR	R	RSVD_GPIO_SWPORTC_DDR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_C
x:0	GPIO_SWPORTC_DDR	R/W	Values written to this register independently control the direction of the corresponding data bit in Port C. The default direction can be configured as input or output after system reset through the GPIO_DFLT_DIR_C parameter. **Values:** ■ 0x0 (IN): Input Direction (default) ■ 0x1 (OUT): Output Direction **Value After Reset:** {(GPIO_DFLT_DIR_C==1) ? (pow (2, GPIO_PWIDTH_C))-1 : 0} **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_C - 1

5.1.9 GPIO_SWPORTC_CTL

- **Name:** Port C data source register
- **Description:** Port C data source register
- **Size:** 32 bits
- **Offset:** 0x20
- **Exists:** GPIO_HW_PORTC==1 && GPIO_NUM_PORTS>2

Table 5-14   Fields for Register: GPIO_SWPORTC_CTL

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTC_CTL	R	RSVD_GPIO_SWPORTC_CTL Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_SWPORTC_CTL_REG_SIZE

Table 5-14   Fields for Register: GPIO_SWPORTC_CTL (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_SWPORTC_CTL	R/W	The data and control source for a signal can come from either software or hardware; this bit selects between them. The default source is configurable through the GPIO_DFLT_DIR_C configuration parameter. If GPIO_PORTC_SINGLE_CTL = 0, the register will contain one bit for each bit of the signal. Upon reset in this case, the value of GPIO_DFLT_SRC_C is replicated across all bits of the signal so that all bits power up with the same operating mode. Furthermore, the default source of each bit of the signal can subsequently be changed by writing to the corresponding bit of this register. This register is not available unless GPIO_HW_PORTC = 1.
			If GPIO_PORTC_SINGLE_CTL = 1, then the reset value is GPIO_DFLT_SRC_C. If GPIO_PORTC_SINGLE_CTL = 0, then the reset value is {GPIO_PWIDTH_C{GPIO_DFLT_SRC_C in each bit}}.
			The values of this field depends on the size. Individual bit values will indicate whether the data source is hardware or software. 0 : Indicates Software mode 1 : Indicates Hardware mode **Value After Reset:** GPIO_DFLT_SRC_RESET_C **Exists:** Always **Range Variable[x]:** GPIO_SWPORTC_CTL_REG_SIZE - 1

5.1.10   GPIO_SWPORTD_DR

- ■ **Name:** Port D data register

- ■ **Description:** Port D data register

- ■ **Size:** 32 bits

- ■ **Offset:** 0x24

- ■ **Exists:** GPIO_NUM_PORTS==4

RSVD_GPIO_SWPORTD_DR 31:y	GPIO_SWPORTD_DR x:0

Table 5-15   Fields for Register: GPIO_SWPORTD_DR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTD_DR	R	RSVD_GPIO_SWPORTD_DR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_D
x:0	GPIO_SWPORTD_DR	R/W	Values written to this register are output on the I/O signals for Port D if the corresponding data direction bits for Port D are set to Output mode and the corresponding control bit for Port D is set to Software mode. The value read back is equal to the last value written to this register. **Value After Reset:** GPIO_SWPORTD_RESET **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_D - 1

5.1.11   GPIO_SWPORTD_DDR

- ■ **Name:** Port D Data Direction Register

- ■ **Description:** Port D Data Direction Register

- ■ **Size:** 32 bits

- ■ **Offset:** 0x28

- ■ **Exists:** GPIO_NUM_PORTS==4

RSVD_GPIO_SWPORTD_DDR 31:y	GPIO_SWPORTD_DDR x:0

Table 5-16   Fields for Register: GPIO_SWPORTD_DDR

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTD_DDR	R	RSVD_GPIO_SWPORTD_DDR Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_D
x:0	GPIO_SWPORTD_DDR	R/W	Values written to this register independently control the direction of the corresponding data bit in Port D. The default direction can be configured as input or output after system reset through the GPIO_DFLT_DIR_D parameter. **Values:** ■ 0x0 (IN): Input Direction (default) ■ 0x1 (OUT): Output Direction **Value After Reset:** {(GPIO_DFLT_DIR_D==1) ? (pow (2, GPIO_PWIDTH_D))-1 : 0} **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_D - 1

5.1.12 GPIO_SWPORTD_CTL

- **Name:** Port D data source register
- **Description:** Port D data source register
- **Size:** 32 bits
- **Offset:** 0x2c
- **Exists:** GPIO_HW_PORTD==1 && GPIO_NUM_PORTS>3

RSVD_GPIO_SWPORTD_CTL 31:y	GPIO_SWPORTD_CTL x:0

Table 5-17   Fields for Register: GPIO_SWPORTD_CTL

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_SWPORTD_CTL	R	RSVD_GPIO_SWPORTD_CTL Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_SWPORTD_CTL_REG_SIZE

Table 5-17   Fields for Register: GPIO_SWPORTD_CTL (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_SWPORTD_CTL	R/W	The data and control source for a signal can come from either software or hardware; this bit selects between them. The default source is configurable through the GPIO_DFLT_DIR_D configuration parameter.
			If GPIO_PORTD_SINGLE_CTL = 0, the register will contain one bit for each bit of the signal. Upon reset in this case, the value of GPIO_DFLT_SRC_D is replicated across all bits of the signal so that all bits power up with the same operating mode. Furthermore, the default source of each bit of the signal can subsequently be changed by writing to the corresponding bit of this register. This register is not available unless GPIO_HW_PORTD = 1.
			If GPIO_PORTD_SINGLE_CTL = 1, then the reset value is GPIO_DFLT_SRC_D. If GPIO_PORTD_SINGLE_CTL = 0, then the reset value is {GPIO_PWIDTH_D{GPIO_DFLT_SRC_D in each bit}}.
			The values of this field depends on the size. Individual bit values will indicate whether the data source is hardware or software.
			0 : Indicates Software mode
			1 : Indicates Hardware mode
			Value After Reset: GPIO_DFLT_SRC_RESET_D
			Exists: Always
			Range Variable[x]: GPIO_SWPORTD_CTL_REG_SIZE - 1

5.1.13   GPIO_INTEN

■ **Name:** Interrupt enable register

■ **Description:** Interrupt enable register

   Note: This register is available only if Port A is configured to generate interrupts
   (GPIO_PORTA_INTR = Include (1)).

■ **Size:** 32 bits

■ **Offset:** 0x30

■ **Exists:** GPIO_PORTA_INTR==1

Table 5-18   Fields for Register: GPIO_INTEN

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_INTEN	R	RSVD_GPIO_INTEN Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A

Table 5-18   Fields for Register: GPIO_INTEN (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_INTEN	R/W	Allows each bit of Port A to be configured for interrupts. By default the generation of interrupts is disabled. Whenever a 1 is written to a bit of this register, it configures the corresponding bit on Port A to become an interrupt; otherwise, Port A operates as a normal GPIO signal. Interrupts are disabled on the corresponding bits of Port A if the corresponding data direction register is set to Output or if Port A mode is set to Hardware. **Values:** ■ 0x0 (DISABLED): Interrupt is disabled ■ 0x1 (ENABLED): Interrupt is enabled **Value After Reset:** 0x0 **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.14   GPIO_INTMASK

■ **Name:** Interrupt mask register

■ **Description:** Interrupt mask register

   Note: This register is available only if Port A is configured to generate interrupts
   (GPIO_PORTA_INTR = Include (1)).

■ **Size:** 32 bits

■ **Offset:** 0x34

■ **Exists:** GPIO_PORTA_INTR==1

Table 5-19   Fields for Register: GPIO_INTMASK

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_INTMASK	R	RSVD_GPIO_INTMASK Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A

Table 5-19   Fields for Register: GPIO_INTMASK (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_INTMASK	R/W	Controls whether an interrupt on Port A can create an interrupt for the interrupt controller by not masking it. By default, all interrupts bits are unmasked. Whenever a 1 is written to a bit in this register, it masks the interrupt generation capability for this signal; otherwise interrupts are allowed through. The unmasked status can be read as well as the resultant status after masking. **Values:** ■ 0x0 (DISABLED): Interrupt bits are unmasked ■ 0x1 (ENABLED): Mask interrupt **Value After Reset:** 0x0 **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.15   GPIO_INTTYPE_LEVEL

■ **Name:** Interrupt level

■ **Description:** Interrupt level

    Note: This register is available only if Port A is configured to generate interrupts
(GPIO_PORTA_INTR = Include (1)).

■ **Size:** 32 bits

■ **Offset:** 0x38

■ **Exists:** GPIO_PORTA_INTR==1

RSVD_GPIO_INTTYPE_LEVEL 31:y	GPIO_INTTYPE_LEVEL x:0

Table 5-20   Fields for Register: GPIO_INTTYPE_LEVEL

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_INTTYPE_LEVEL	R	RSVD_GPIO_INTTYPE_LEVEL Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A

Table 5-20   Fields for Register: GPIO_INTTYPE_LEVEL (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_INTTYPE_LEVEL	R/W	Controls the type of interrupt that can occur on Port A. Whenever a 0 is written to a bit of this register, it configures the interrupt type to be level-sensitive; otherwise, it is edge-sensitive. **Values:** ■ 0x0 (LEVEL_SENSITIVE): Interrupt is level sensitive ■ 0x1 (EDGE_SENSITIVE): Interrupt is edge sensitive **Value After Reset:** 0x0 **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.16   GPIO_INT_POLARITY

- ■ **Name:** Interrupt polarity

- ■ **Description:** Interrupt polarity

    Note: This register is available only if Port A is configured to generate interrupts (GPIO_PORTA_INTR = Include (1)).

- ■ **Size:** 32 bits

- ■ **Offset:** 0x3c

- ■ **Exists:** GPIO_PORTA_INTR==1

Table 5-21   Fields for Register: GPIO_INT_POLARITY

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_INT_POLARITY	R	RSVD_GPIO_INT_POLARITY Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A

Table 5-21   Fields for Register: GPIO_INT_POLARITY (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_INT_POLARITY	R/W	Controls the polarity of edge or level sensitivity that can occur on input of Port A. Whenever a 0 is written to a bit of this register, it configures the interrupt type to falling-edge or active-low sensitive; otherwise, it is rising-edge or active-high sensitive. **Values:** ■ 0x0 (ACTIVE_LOW): Active Low polarity ■ 0x1 (ACTIVE_HIGH): Active High polarity **Value After Reset:** 0x0 **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.17   GPIO_INTSTATUS

- ■ **Name:** Interrupt status

- ■ **Description:** Interrupt status

     Note: This register is available only if Port A is configured to generate interrupts
     (GPIO_PORTA_INTR = Include (1)).

- ■ **Size:** 32 bits

- ■ **Offset:** 0x40

- ■ **Exists:** GPIO_PORTA_INTR==1

Table 5-22   Fields for Register: GPIO_INTSTATUS

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_INTSTATUS	R	RSVD_GPIO_INTSTATUS Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[y]:** GPIO_PWIDTH_A
x:0	GPIO_INTSTATUS	R	Interrupt status of Port A. **Values:** ■ 0x0 (INACTIVE): Inactive ■ 0x1 (ACTIVE): Active **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.18   GPIO_RAW_INTSTATUS

- ■ **Name:** Raw interrupt status

- ■ **Description:** Raw interrupt status

    Note: This register is available only if Port A is configured to generate interrupts (GPIO_PORTA_INTR = Include (1)).

- ■ **Size:** 32 bits

- ■ **Offset:** 0x44

- ■ **Exists:** GPIO_PORTA_INTR==1

<table>
<tr><td>31:y</td><td>x:0</td></tr>
<tr><td>RSVD_GPIO_RAW_INTMASK</td><td>GPIO_RAW_INTSTATUS</td></tr>
</table>

Table 5-23   Fields for Register: GPIO_RAW_INTSTATUS

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_RAW_INTMASK	R	RSVD_GPIO_RAW_INTMASK Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[y]:** GPIO_PWIDTH_A
x:0	GPIO_RAW_INTSTATUS	R	Raw interrupt of status of Port A (premasking bits) **Values:** ■ 0x0 (INACTIVE): Inactive ■ 0x1 (ACTIVE): Active **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.19   GPIO_DEBOUNCE

- ■ **Name:** Debounce enable register

- ■ **Description:** Debounce enable register

    Note: This register is available only if Port A is configured to generate interrupts (GPIO_PORTA_INTR = Include (1)) and when the debounce logic is included (GPIO_DEBOUNCE = Include (1)).

- ■ **Size:** 32 bits

- ■ **Offset:** 0x48

- ■ **Exists:** GPIO_PORTA_INTR==1 && GPIO_DEBOUNCE==1

Table 5-24   Fields for Register: GPIO_DEBOUNCE

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_DEBOUNCE	R	RSVD_GPIO_DEBOUNCE Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A

Table 5-24   Fields for Register: GPIO_DEBOUNCE (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_DEBOUNCE	R/W	Controls whether an external signal that is the source of an interrupt needs to be debounced to remove any spurious glitches. Writing a 1 to a bit in this register enables the debouncing circuitry. A signal must be valid for two periods of an external clock before it is internally processed. **Values:** ■ 0x0 (DISABLED): No debounce ■ 0x1 (ENABLED): Enable debounce **Value After Reset:** 0x0 **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.20   GPIO_PORTA_EOI

- ■ **Name:** Port A clear interrupt register

- ■ **Description:** Port A clear interrupt register

    Note: This register is available only if Port A is configured to generate interrupts (GPIO_PORTA_INTR = Include (1)) and when the debounce logic is included (GPIO_DEBOUNCE = Include (1)).

- ■ **Size:** 32 bits

- ■ **Offset:** 0x4c

- ■ **Exists:** GPIO_PORTA_INTR==1

31:y	x:0
RSVD_GPIO_PORTA_EOI	GPIO_PORTA_EOI

Table 5-25   Fields for Register: GPIO_PORTA_EOI

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_PORTA_EOI	W	RSVD_GPIO_PORTA_EOI Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A

Table 5-25   Fields for Register: GPIO_PORTA_EOI (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_PORTA_EOI	W	Controls the clearing of edge type interrupts from Port A. When a 1 is written into a corresponding bit of this register, the interrupt is cleared. All interrupts are cleared when Port A is not configured for interrupts. **Values:** ■ 0x0 (DISABLED): No interrupt clear ■ 0x1 (ENABLED): Clear Interrupt **Value After Reset:** 0x0 **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.21 GPIO_EXT_PORTA

- **Name:** External port A register

- **Description:** External port A register

- **Size:** 32 bits

- **Offset:** 0x50

- **Exists:** Always

Table 5-26 Fields for Register: GPIO_EXT_PORTA

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_EXT_PORTA	R	RSVD_GPIO_EXT_PORTA Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[y]:** GPIO_PWIDTH_A
x:0	GPIO_EXT_PORTA	R	This register always reflects the signals value on the External Port A. **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[x]:** GPIO_PWIDTH_A - 1

5.1.22   GPIO_EXT_PORTB

- ■ **Name:** Port B external port register

- ■ **Description:** Port B external port register

- ■ **Size:** 32 bits

- ■ **Offset:** 0x54

- ■ **Exists:** GPIO_NUM_PORTS>1

Table 5-27   Fields for Register: GPIO_EXT_PORTB

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_EXT_PORTB	R	RSVD_GPIO_EXT_PORTB Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[y]:** GPIO_PWIDTH_B
x:0	GPIO_EXT_PORTB	R	This register always reflects the signals value on the External Port B. **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[x]:** GPIO_PWIDTH_B - 1

5.1.23   GPIO_EXT_PORTC

- **Name:** External port C register

- **Description:** External port C register

- **Size:** 32 bits

- **Offset:** 0x58

- **Exists:** GPIO_NUM_PORTS>2

31:y	x:0
RSVD_GPIO_EXT_PORTC	GPIO_EXT_PORTC

Table 5-28   Fields for Register: GPIO_EXT_PORTC

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_EXT_PORTC	R	RSVD_GPIO_EXT_PORTC Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[y]:** GPIO_PWIDTH_C
x:0	GPIO_EXT_PORTC	R	This register always reflects the signals value on the External Port C. **Reset Value:** 0x0 **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[x]:** GPIO_PWIDTH_C - 1

5.1.24   GPIO_EXT_PORTD

- **Name:** Port D external port register

- **Description:** Port D external port register

- **Size:** 32 bits

- **Offset:** 0x5c

- **Exists:** GPIO_NUM_PORTS==4

Table 5-29   Fields for Register: GPIO_EXT_PORTD

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_EXT_PORTD	R	RSVD_GPIO_EXT_PORTD Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[y]:** GPIO_PWIDTH_D
x:0	GPIO_EXT_PORTD	R	This register always reflects the signals value on the External Port D. **Reset Value:** 0x0 **Value After Reset:** 0x0 **Exists:** Always **Volatile:** true **Range Variable[x]:** GPIO_PWIDTH_D - 1

5.1.25   GPIO_LS_SYNC

- ■ **Name:** Synchronization level

- ■ **Description:** Synchronization level

- ■ **Size:** 32 bits

- ■ **Offset:** 0x60

- ■ **Exists:** Always

31:1	0
RSVD_GPIO_LS_SYNC	GPIO_LS_SYNC

Table 5-30   Fields for Register: GPIO_LS_SYNC

Bits	Name	Memory Access	Description
31:1	RSVD_GPIO_LS_SYNC	R	RSVD_GPIO_LS_SYNC Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always
0	GPIO_LS_SYNC	* Varies	Writing a 1 to this register results in all level-sensitive interrupts being synchronized to pclk_intr. **Values:** ■ 0x0 (DISABLED): No synchronization to pclk_int (default) ■ 0x1 (ENABLED): Synchronize to pclk_intr **Value After Reset:** 0x0 **Exists:** Always **Memory Access:** "(GPIO_PORTA_INTR==1) ? \"read-write\" : \"read-only\""

5.1.26   GPIO_ID_CODE

- **Name:** GPIO ID code

- **Description:** GPIO ID code

- **Size:** 32 bits

- **Offset:** 0x64

- **Exists:** Always

Table 5-31   Fields for Register: GPIO_ID_CODE

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_ID_CODE	R	RSVD_GPIO_ID_CODE Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_ID_WIDTH
x:0	GPIO_ID_CODE	R	This is a user-specified code that a system can read. It can be used for chip identification, and so on. **Value After Reset:** GPIO_ID_NUM **Exists:** Always **Range Variable[x]:** GPIO_ID_WIDTH - 1

5.1.27   GPIO_INT_BOTHEDGE

- ■ **Name:** Interrupt Both Edge type

- ■ **Description:** Interrupt Both Edge type

   Note: This register is available only if PORT A is configured to generate interrupts (GPIO_PORTA_INTR = Include(1)) and interrupt detection is configured to generate on both rising and falling edges of external input signal (GPIO_INT_BOTH_EDGE = Include(1)).

- ■ **Size:** 32 bits

- ■ **Offset:** 0x68

- ■ **Exists:** GPIO_INT_BOTH_EDGE==1

Table 5-32   Fields for Register: GPIO_INT_BOTHEDGE

Bits	Name	Memory Access	Description
31:y	RSVD_GPIO_INT_BOTHEDGE	R	RSVD_GPIO_INT_BOTHEDGE Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always **Range Variable[y]:** GPIO_PWIDTH_A

Table 5-32   Fields for Register: GPIO_INT_BOTHEDGE (Continued)

Bits	Name	Memory Access	Description
x:0	GPIO_INT_BOTHEDGE	R/W	Controls the edge type of interrupt that can occur on Port A. - Whenever a particular bit is programmed to 1, it enables the generation of interrupts on both the rising edge and the falling edge of an external input signal corresponding to that bit on port A. - The values programmed in the registers gpio_intype_level and gpio_int_polarity for this particular bit are not considered when the corresponding bit of this register is set to 1. - Whenever a particular bit is programmed to 0, the interrupt type depends on the value of the corresponding bits in the gpio_inttype_level and gpio_int_polarity registers. **Values:** ■ 0x0 (DISABLED): single edge sensitive ■ 0x1 (ENABLED): both edge sensitive **Value After Reset:** 0x0 **Exists:** Always **Range Variable[x]:** GPIO_PWIDTH_A - 1

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5.1.28   GPIO_VER_ID_CODE

- ■ **Name:** GPIO Component Version

- ■ **Description:** GPIO Component Version

- ■ **Size:** 32 bits

- ■ **Offset:** 0x6c

- ■ **Exists:** Always

GPIO_VER_ID_CODE   31:0

Table 5-33   Fields for Register: GPIO_VER_ID_CODE

Bits	Name	Memory Access	Description
31:0	GPIO_VER_ID_CODE	R	ASCII value for each number in the version, followed by *. For example 32_31_32_2A represents the version 2.12*. **Value After Reset:** GPIO_VERSION_ID **Exists:** Always

5.1.29   GPIO_CONFIG_REG2

■ **Name:** GPIO Configuration Register 2

■ **Description:** GPIO Configuration Register 2

  This register is a read-only register that is present when the configuration parameter GPIO_ADD_ENCODED_PARAMS is set to True. If this configuration is set to False, then this register reads back 0.

■ **Size:** 32 bits

■ **Offset:** 0x70

■ **Exists:** Always

RSVD_GPIO_CONFIG_REG2	ENCODED_ID_PWIDTH_D	ENCODED_ID_PWIDTH_C	ENCODED_ID_PWIDTH_B	ENCODED_ID_PWIDTH_A
31:20	19:15	14:10	9:5	4:0

Table 5-34   Fields for Register: GPIO_CONFIG_REG2

Bits	Name	Memory Access	Description
31:20	RSVD_GPIO_CONFIG_REG2	R	RSVD_GPIO_CONFIG_REG2 Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always
19:15	ENCODED_ID_PWIDTH_D	R	The value of this register is equal to GPIO_PWIDTH_D-1. **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_ENCODED_PWIDTH_D : 0} **Exists:** Always

Table 5-34   Fields for Register: GPIO_CONFIG_REG2 (Continued)

Bits	Name	Memory Access	Description
14:10	ENCODED_ID_PWIDTH_C	R	The value of this register is equal to GPIO_PWIDTH_C-1. **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_ENCODED_PWIDTH_C : 0} **Exists:** Always
9:5	ENCODED_ID_PWIDTH_B	R	The value of this register is equal to GPIO_PWIDTH_B-1. **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_ENCODED_PWIDTH_B : 0} **Exists:** Always
4:0	ENCODED_ID_PWIDTH_A	R	The value of this register is equal to GPIO_PWIDTH_A-1. **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_ENCODED_PWIDTH_A : 0} **Exists:** Always

5.1.30 GPIO_CONFIG_REG1

- **Name:** GPIO Configuration Register 1

- **Description:** GPIO Configuration Register 1

   This register is present when the configuration parameter GPIO_ADD_ENCODED_PARAMS is set to True. If this parameter is set to False, this register reads back zero (0).

- **Size:** 32 bits

- **Offset:** 0x74

- **Exists:** Always

Table 5-35   Fields for Register: GPIO_CONFIG_REG1

Bits	Name	Memory Access	Description
31:22	RSVD_GPIO_CONFIG_REG1	R	RSVD_GPIO_CONFIG_REG1 Reserved bits - read as zero **Value After Reset:** 0x0 **Exists:** Always

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Table 5-35   Fields for Register: GPIO_CONFIG_REG1 (Continued)

Bits	Name	Memory Access	Description
21	INTERRUPT_BOTH_EDGE_TYPE	R	The value of this register is derived from the GPIO_INT_BOTH_EDGE configuration parameter **Values:** ■ 0x0 (DISABLED): Interrupt generation on rising or falling edge ■ 0x1 (ENABLED): Interrupt generation on both rising and falling edge **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? PORTA_INT_BOTHEDGE : 0} **Exists:** Always
20:16	ENCODED_ID_WIDTH	R	The value of this register is derived from the GPIO_ID_WIDTH configuration parameter. **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_ENCODED_ID_WIDTH : 0} **Exists:** Always
15	GPIO_ID	R	The value of this register is derived from the GPIO_ID configuration parameter. **Values:** ■ 0x0 (DISABLED): GPIO_ID not included ■ 0x1 (ENABLED): GPIO_ID is included **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_L_ID : 0} **Exists:** Always
14	ADD_ENCODED_PARAMS	R	The value of this register is derived from the GPIO_ADD_ENCODED_PARAMS configuration parameter. **Values:** ■ 0x0 (DISABLED): Encoded parameters not added ■ 0x1 (ENABLED): Encoded parameters added **Value After Reset:** GPIO_ADD_ENCODED_PARAMS **Exists:** Always

Table 5-35   Fields for Register: GPIO_CONFIG_REG1 (Continued)

Bits	Name	Memory Access	Description
13	DEBOUNCE	R	The value of this register is derived from the GPIO_DEBOUNCE configuration parameter. **Values:** ■ 0x0 (DISABLED): Exclude debounce capability ■ 0x1 (ENABLED): Include debounce capability **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_L_DEBOUNCE : 0} **Exists:** Always
12	PORTA_INTR	R	The value of this register is derived from the GPIO_PORTA_INTR configuration parameter. **Values:** ■ 0x0 (DISABLED): PORT A is not used as an interrupt source ■ 0x1 (ENABLED): PORT A is required to be used as an interrupt source **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_L_PORTA_INTR : 0} **Exists:** Always
11	HW_PORTD	R	The value of this register is derived from the GPIO_HW_PORTD configuration parameter. **Values:** ■ 0x0 (DISABLED): Port D has external, auxiliary hardware signals excluded ■ 0x1 (ENABLED): Port D has external, auxiliary hardware signals included **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_L_HW_PORTD : 0} **Exists:** Always

Table 5-35   Fields for Register: GPIO_CONFIG_REG1 (Continued)

Bits	Name	Memory Access	Description
10	HW_PORTC	R	The value of this register is derived from the GPIO_HW_PORTC configuration parameter. **Values:** ■ 0x0 (DISABLED): Port C has external, auxiliary hardware signals excluded ■ 0x1 (ENABLED): Port C has external, auxiliary hardware signals included **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_L_HW_PORTC : 0} **Exists:** Always
9	HW_PORTB	R	The value of this register is derived from the GPIO_HW_PORTB configuration parameter. **Values:** ■ 0x0 (DISABLED): Port B has external, auxiliary hardware signals excluded ■ 0x1 (ENABLED): Port B has external, auxiliary hardware signals included **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_L_HW_PORTB : 0} **Exists:** Always
8	HW_PORTA	R	The value of this register is derived from the GPIO_HW_PORTA configuration parameter. **Values:** ■ 0x0 (DISABLED): Port A has external, auxiliary hardware signals excluded ■ 0x1 (ENABLED): Port A has external, auxiliary hardware signals included **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_L_HW_PORTA : 0} **Exists:** Always

Table 5-35   Fields for Register: GPIO_CONFIG_REG1 (Continued)

Bits	Name	Memory Access	Description
7	PORTD_SINGLE_CTL	R	The value of this register is derived from the GPIO_PORTD_SINGLE_CTL configuration parameter. **Values:** ■ 0x0 (DISABLED): PORTD is not controlled from a single source ■ 0x1 (ENABLED): PORTD is controlled from a single source **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? PORTD_SINGLE_CTL : 0} **Exists:** Always
6	PORTC_SINGLE_CTL	R	The value of this register is derived from the GPIO_PORTC_SINGLE_CTL configuration parameter. **Values:** ■ 0x0 (DISABLED): PORTC is not controlled from a single source ■ 0x1 (ENABLED): PORTC is controlled from a single source **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? PORTC_SINGLE_CTL : 0} **Exists:** Always
5	PORTB_SINGLE_CTL	R	The value of this register is derived from the GPIO_PORTB_SINGLE_CTL configuration parameter. **Values:** ■ 0x0 (DISABLED): PORTB is not controlled from a single source ■ 0x1 (ENABLED): PORTB is controlled from a single source **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? PORTB_SINGLE_CTL : 0} **Exists:** Always

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Table 5-35   Fields for Register: GPIO_CONFIG_REG1 (Continued)

Bits	Name	Memory Access	Description
4	PORTA_SINGLE_CTL	R	The value of this register is derived from the GPIO_PORTA_SINGLE_CTL configuration parameter. **Values:** ■ 0x0 (DISABLED): PORTA is not controlled from a single source ■ 0x1 (ENABLED): PORTA is controlled from a single source **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? PORTA_SINGLE_CTL : 0} **Exists:** Always
3:2	NUM_PORTS	R	The value of this register is derived from the GPIO_NUM_PORT configuration parameter. **Values:** ■ 0x0 (NUM_PORTS_1): Number of ports is 1 ■ 0x1 (NUM_PORTS_2): Number of ports is 2 ■ 0x2 (NUM_PORTS_3): Number of ports is 3 ■ 0x3 (NUM_PORTS_4): Number of ports is 4 **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_ENCODED_NUM_PORTS : 0} **Exists:** Always
1:0	APB_DATA_WIDTH	R	The value of this register is derived from the GPIO_APB_DATA_WIDTH configuration parameter. **Note:** 0x3 = Reserved **Values:** ■ 0x0 (APB_8BITS): APB DATA WIDTH is 8 bits ■ 0x1 (APB_16BITS): APB DATA WIDTH is 16 bits ■ 0x2 (APB_32BITS): APB DATA WIDTH is 32 bits **Value After Reset:** {(GPIO_ADD_ENCODED_PARAMS==1) ? GPIO_ENCODED_APB_WIDTH : 0} **Exists:** Always

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Programming the DW_apb_gpio

The DW_apb_gpio can be programmed through software registers.

6.1 Software Registers

The software registers are described in more detail in "Register Descriptions" on page 65.

6.2 Programming Considerations

- Reading from an unused location or unused bits in a particular register always returns zeros. There is no error mechanism in the APB.

- Programming the DW_apb_gpio registers for interrupt capability, edge-sensitive or level-sensitive interrupts, and interrupt polarity should be completed prior to enabling the interrupts on Port A in order to prevent spurious glitches on the interrupt lines to the interrupt controller.

- Writing to the interrupt clear register clears an edge-detected interrupt and has no effect on a level-sensitive interrupt. If, for example, the GPIO_PORTA_INTR configuration parameter is equal to 0, then the following all read back 0:

  - gpio_inten
  - gpio_intmask
  - gpio_int_level
  - gpio_int_polarity
  - gpio_int_status
  - gpio_raw_intstatus
  - gpio_debounce
  - gpio_ls_sync
  - gpio_porta_eoi

- When reading back registers that are no longer present due to configuration parameters settings, then 0 is read back. For example, if APB_DATA_WITDH = 32 bits and GPIO_PWIDTH_A = 8, then the top 24 bits read back 0.

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Verification

This chapter provides an overview of the testbench available for the DW_apb_gpio verification. Once the DW_apb_gpio has been configured and the verification setup, simulations can be run automatically. For information on running simulations for DW_apb_gpio in coreAssembler or coreConsultant, see the Simulating the Core" section in the *DesignWare Synthesizable Components for AMBA 2 User Guide*.

> **☞ Note** The DW_apb_gpio verification testbench is built with DesignWare Verification IP (VIP). Make sure you have the supported version of the VIP components for this release, otherwise, you may experience some tool compatibility problems. For more information about supported tools in this release, see the *DesignWare Synthesizable Components for AMBA 2/AMBA 3 AXI Installation Guide*.

> **☞ Note** The packaged test benches are only for validating the IP configuration in coreConsultant GUI. It is not for system level validation.
>
> IPs that have the Vera test bench packaged, these test benches are encrypted.

This chapter discusses the following sections:

- "Verification Environment" on page 120
- "Testbench Directories and Files" on page 122
- "Packaged Testcases" on page 123

7.1   Verification Environment

DW_apb_gpio is verified using a UVM-methodology-based constrained random verification environment. The environment is capable of generating random scenarios and the test case has hooks to control the scenarios to be generated.

Figure 7-1 shows the verification environment of the DW_apb_gpio testbench:

Figure 7-1   DW_apb_gpio UVM Verification Environment
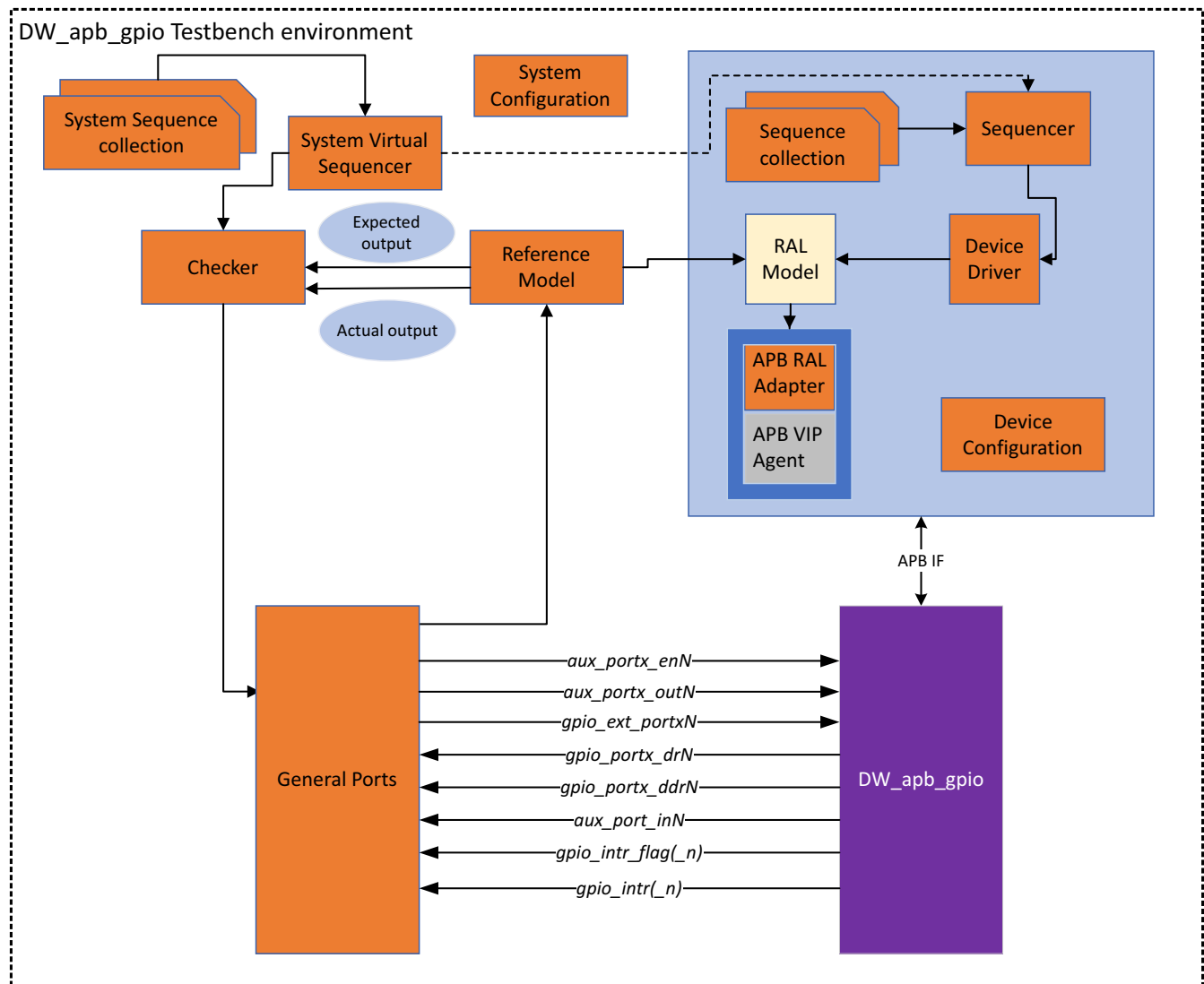
In Figure 7-1 x = a, b, c or d, N = 0..31

The testbench consists of the following elements:

- Testbench uses the standard SVT VIP for the protocol interfaces:
  - APB VIP Interface for connecting master and slave ports of DUT.

- ❑ APB VIP system environment (svt_apb_system_env): APB master agent and APB slave agent for providing the VIP supported randomized transactions with bus instantiation on either side of the DUT.

- ■ Testbench uses custom components:

  - ❑ Device Agent

    This component is responsible for creating traffic on the application bus interface (APB). This agent follows the standard structure of a UVM agent and has the following sub-blocks –

    - ■ Device Sequencer

      This component is a standard UVM sequencer, which fetches the top-level sequence items from the scenario sequences and feeds the device driver. There is no additional logic present in the device sequencer.

    - ■ Device Driver

      The core logic of device agent sits in the device driver. This block is responsible for the APB side read and write. The bus protocol driver along with the RAL forms the lower layer, which directly interacts with the design bus interface.

      On the Write and Read paths, the device driver fetches a protocol transaction from the scenario sequences (via device sequencer) and initiates the respective APB register writes or reads.

      The device driver is planned to be independent of the application bus interface. This is accomplished by using RAL. In case of a change of bus protocol, the only change is going to be in the RAL adapter logic.

  - ❑ RAL Model

    Inside the Device Agent the VE consists of the RAL model. RAL model is used for two purposes:

    To show (shadow) the values of registers inside DW_apb_gpio

    Checking whether the values of registers are correct upon reading.

    In order to facilitate the RAL model will have a two-way connection with the Reference model. Reference model will get the values from RAL to check whether behavior on General Ports is correct and will also be responsible for updates of the RAL, since Device agent is unable to see the activity that is happening on General Ports, where transaction can also change the values of registers in DW_apb_gpio (mostly status registers).

    The reason we use the RAL model is flexibility and reuse since if we change the adapter and VIP agent (interface we use) we can keep all the other logic.

  - ❑ APB RAL Adapter

    APB RAL Adapter converts higher-level RAL Model Reads and APB VIP Agent will drive Writes to APB transactions, these transactions on the bus. By replacing this part with the different adapter we make this environment capable of being used by other interfaces.

  - ❑ APB VIP Agent

    APB VIP Agent drives transactions on APB interface. By replacing APB VIP Agent and APB RAL Adapter with different components (such as AHB components) we can keep the other logic in Device Agent, and use it for that other interface.

  - ❑ General Ports

The General Ports module is responsible to Read and Write the DUTs signals as follows:

- Hardware control mode on:

  Write to aux_portx_enN, aux_portx_outN, and gpio_ext_portxN

  Read gpio_portx_ddrN, gpio_portx_drN, and aux_portx_inN

- Hardware control mode off:

  Write to gpio_ext_portxN

  Read gpio_portx_ddrN, gpio_portx_drN and aux_portx_inN

- Interrupts enabled:

  Write to gpio_ext_portxN

  Read either gpio_intr, gpio_intr_flag, gpio_intr_n, or gpio_intr_flag_n, depending on settings of interrupt polarity and interrupt single control parameters

General Ports also collects all the signals from the ports and sends them to the Reference Model.

❑ System Virtual Sequencer

The main responsibility of System Virtual Sequencer is to synchronize General Ports sequencer and RAL sequencer.

❑ Reference Model / Checker

The Reference Model is responsible for updating the RAL content for the activity done outside of the main register interface.

Based on the transactions received from the agent monitors (General Ports monitors) and values of registers in RAL, the Reference Model also calculates the expected values of DUT output signals. The actual DUT outputs, as well as the expected values, are then sent to the Checker. In the Checker comparing the expected values of DUT output signals against the values actually driven by the DUT is done.

7.2   Testbench Directories and Files

The DW_apb_gpio verification environment contains the following directories and associated files.

Table 7-1 shows the various directories and associated files:

Table 7-1   DW_apb_gpio Testbench Directory Structure

Directory	Discription
<configured workspace>/sim/testbench	Top level testbench module (test_top.sv) and the DUT to the testbench wrapper (dut_sv_wrapper.sv) exist in this folder
<configured workspace>/sim/testbench/env	Contains testbench files. For example scoreboard, sequences, VIP, environment, sequencers, and agents.
<configured workspace>/sim/	Primarily contains the supporting files to compile and run the simulation. After the completion of the simulation, the log files are present here
<configured workspace>/sim/test_*	Contains individual test cases. After the completion of the simulation, the test specific log files and if applicable the waveform files are stored here

7.3   Packaged Testcases

The simulation environment that comes as a package files includes some demonstrative tests. Some or all of the packaged demonstrative tests, depending upon their applicability to the chosen configuration, are displayed in Setup and Run Simulations > Testcases in the coreConsultant GUI.

The associated test cases shipped and their description is explained in Table 7-2:

Table 7-2   DW_apb_gpio Test Description

Test Name	Test Description
test_100_reg_reset_bit_bash	This test builds the sequence `dw_apb_gpio_reg_reset_bit_bash_virtual_sequence`, which initiates `dw_apb_gpio_reg_reset_bit_bash_sequence`. This test performs ■ Validation of register values after reset. ■ Bit bash for the bits of all the registers.
test_101_random_sw_hw	This test builds the sequence `dw_apb_gpio_random_sw_hw_virtual_sequence`. ■ Test performs both software control mode and hardware control mode ■ In turn testing each mode for both input and output direction. ■ HW_EN_PORT should be high for the ports for hardware control mode
test_102_interrupt_stability	This test builds the sequence `dw_apb_gpio_interrupt_stability_virtual_sequence`, which calls `dw_apb_gpio_interrupt_stability_sequence`. ■ This generates the interrupt. ■ Condition HAS_INTERRUPT =1. ■ Checks the stability of interrupt on randomly switching between software mode and hardware mode.
test_103_debounce	This test builds the sequence `dw_apb_gpio_debounce_virtual_sequence`, which calls `dw_apb_gpio_debounce_sequence`. ■ Condition GPIO_DEBOUNCE = 1. ■ It checks the debounce functionality on writing to the GPIO_DEBOUNCE register.
test_104_synchronization	This test builds the sequence `dw_apb_gpio_synchronization_virtual_sequence`, which calls `dw_apb_gpio_synchronization_sequence`. ■ Condition HAS_INTERRUPT =1. ■ Enable synchronization of level sensitive interrupts on writing 1'b1 to GPIO_LS_SYNC.

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Integration Considerations

After you have configured, tested, and synthesized your component with the coreTools flow, you can integrate the component into your own design environment.

8.1 Accessing Top-level Constraints

To get SDC constraints out of coreConsultant, you need to first complete the synthesis activity and then use the "write_sdc" command to write out the results:

1. This cC command sets synthesis to write out scripts only, without running DC:

    ```
    set_activity_parameter Synthesize ScriptsOnly 1
    ```

2. This cC command autocompletes the activity:

    ```
    autocomplete_activity Synthesize
    ```

3. Finally, this cC command writes out SDC constraints:

    ```
    write_sdc <filename>
    ```

8.2 Timing Exceptions

- For details on multi cycle paths, see the DW_apb_gpio.sdc file generated by Perform ASIC Synthesis activity of the coreConsultant.

- For details on quasi-static signals on the design, refer to manual.sgdc report generated by the Run SpyGlass RTL Checker activity of the coreConsultant.

8.3 Performance

This section discusses performance and the hardware configuration parameters that affect the performance of the DW_apb_gpio.

8.3.1 Power Consumption, Frequency, Area, and DFT Coverage

Table 8-1 provides information about the synthesis results (power consumption, frequency and area) and DFT coverage of the DW_apb_gpio using the industry standard 7nm technology library.

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Table 8-1   Synthesis Results for DW_apb_gpio

| Configuration | Operating Frequency | Gate Count | Power Consumption | | TetraMax Coverage (%) | | SpyGlass StuckAtCov(%) |
			Static Power	Dynamic Power	StuckAtTest	Transition	
Default Configuration	pclk=100 MHz	1679	4 nW	0.011 mW	100	99.59	99.8
Typical Configuration - 1 GPIO_ADD_ENCODED_PARAMS=0 APB_DATA_WIDTH = 8 GPIO_NUM_PORTS = 1 GPIO_PWIDTH_A = 1 GPIO_HW_PORTA = 0 GPIO_DFLT_DIR_A = 1 GPIO_DEBOUNCE = 0 GPIO_PORTA_INTR = 0 GPIO_INTR_IO = 0 GPIO_PA_SYNC_EXT_DATA = 0 GPIO_SWPORTA_RESET = 0x1 GPIO_PA_SYNC_INTERRUPTS = 0 GPIO_PA_SYNC_DEPTH = 2 GPIO_INT_BOTH_EDGE = 0	pclk=100 MHz	120	0.3 nW	0.0005 mW	100	100	99.6

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Table 8-1   Synthesis Results for DW_apb_gpio

Configuration	Operating Frequency	Gate Count	Power Consumption		TetraMax Coverage (%)		SpyGlass StuckAtCov(%)
			Static Power	Dynamic Power	StuckAtTest	Transition	
Typical Configuration - 2 GPIO_ADD_ENCODED_PARAMS=1 APB_DATA_WIDTH = 32 GPIO_NUM_PORTS = 4 GPIO_ID = 1 GPIO_ID_WIDTH = 32 GPIO_ID_NUM = 0x12345678 GPIO_PWIDTH_A = 32 GPIO_HW_PORTA = 1 GPIO_PORTA_SINGLE_CTL = 0 GPIO_DFLT_DIR_A = 0 GPIO_DFLT_SRC_A = 0 GPIO_DEBOUNCE = 1 GPIO_PORTA_INTR = 1 GPIO_INT_POL = 1 GPIO_INTR_IO = 0 GPIO_PA_SYNC_EXT_DATA = 1 GPIO_SWPORTA_RESET=0xaaaaaaaa GPIO_PA_SYNC_INTERRUPTS = 1 GPIO_PA_SYNC_DEPTH = 4 GPIO_INT_BOTH_EDGE = 1 GPIO_PWIDTH_B = 32 GPIO_HW_PORTB = 1 GPIO_PORTB_SINGLE_CTL = 0 GPIO_DFLT_DIR_B = 1 GPIO_DFLT_SRC_B = 1 GPIO_PB_SYNC_EXT_DATA = 1 GPIO_PB_SYNC_DEPTH = 4	pclk=100 MHz dbclk=100MHz	13599	40 nW	0.150 mW	99.69	99.78	99.1

Table 8-1   Synthesis Results for DW_apb_gpio

Configuration	Operating Frequency	Gate Count	Power Consumption		TetraMax Coverage (%)		SpyGlass StuckAtCov(%)
			Static Power	Dynamic Power	StuckAtTest	Transition	
GPIO_SWPORTB_RESET=0x55555555 GPIO_PWIDTH_C = 32 GPIO_HW_PORTC = 1 GPIO_PORTC_SINGLE_CTL = 0 GPIO_DFLT_DIR_C = 0 GPIO_DFLT_SRC_C = 0 GPIO_PC_SYNC_EXT_DATA = 1							

A

Basic Core Module (BCM) Library

The Basic Core Module (BCM) Library is a library of commonly used blocks for the Synopsys DesignWare IP development. These BCMs are configurable on an instance-by-instance basis and, for the majority of BCM designs, there is an equivalent (or nearly equivalent) DesignWare Building Block (DWBB) component.

This appendix contains the following sections:

- "BCM Library Components" on page 129
- "Synchronizer Methods" on page 129

A.1 BCM Library Components

Table A-1 describes the list of BCM library components used in DW_apb_gpio.

Table A-1   BCM Library Components

BCM Module Name	BCM Description	DWBB Equivalent
DW_ahb_gpio_bcm21	Single clock data bus synchronizer	DW_sync
DW_apb_gpio_bcm36_nhs	Bus Delay Component	--

A.2 Synchronizer Methods

This section describes the synchronizer methods (blocks of synchronizer functionality) that are used in the DW_apb_gpio to cross clock boundaries.

This section contains the following sections:

- "Synchronizers Used in DW_apb_gpio" on page 130
- "Synchronizer 1: Simple Double Register Synchronizer (DW_apb_gpio)" on page 130

👉 **Note**   The DesignWare Building Blocks (DWBB) contains several synchronizer components with functionality similar to methods documented in this appendix. For more information about the DWBB synchronizer components go to:

https://www.synopsys.com/dw/buildingblock.php

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A.2.1 Synchronizers Used in DW_apb_gpio

Each of the synchronizers and synchronizer sub-modules are comprised of verified DesignWare Basic Core (BCM) RTL designs. The BCM synchronizer designs are identified by the synchronizer type. The corresponding RTL files comprising the BCM synchronizers used in the DW_apb_gpio are listed and cross referenced to the synchronizer type in Table A-2. Note that certain BCM modules are contained in other BCM modules, as they are used in a building block fashion.

Table A-2   Synchronizers Used in DW_apb_gpio

| Synchronizer Module File	Synchronizer Type and Number
DW_apb_gpio_bcm21.v	Synchronizer 1: Simple Multiple register synchronizer

> 👉 **Note**   The BCM21 is a basic multiple register based synchronizer module used in the design. It can be replaced with equivalent technology specific synchronizer cell.

A.2.2 Synchronizer 1: Simple Double Register Synchronizer (DW_apb_gpio)

This is a single clock data bus synchronizer for synchronizing control signals that crosses asynchronous clock boundaries. The synchronization scheme uses two stage synchronization process (Figure A-1) both using positive edge of clock.

This is a single clock data bus synchronizer for synchronizing data that crosses asynchronous clock boundaries. Your core may have parameters that allow you to configure for the number of synchronizing stages (2 or 3), the style of first-stage capturing flip-flop needed (negative or positive edge-triggered), and insertion of 'hold latches' to facilitate scan testing.

Figure A-1   Block Diagram of Synchronizer 1 with Two-Stage Synchronization (Both Positive Edges)

B
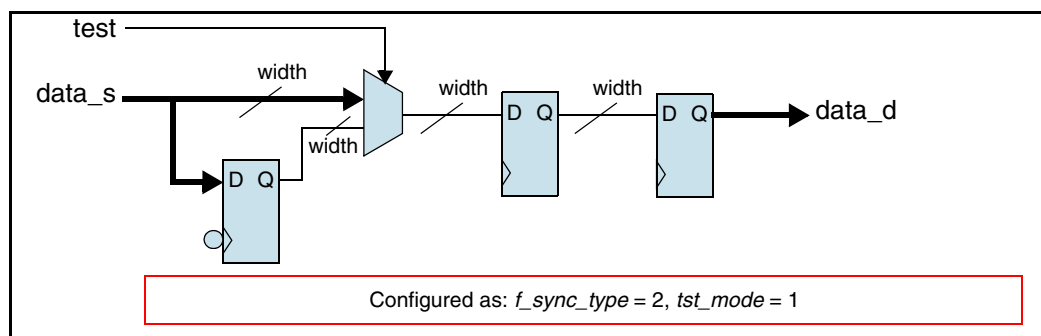
Internal Parameter Descriptions

Provides a description of the internal parameters that might be indirectly referenced in expressions in the Signals, Parameters, or Registers chapters. These parameters are not visible in the coreConsultant GUI and most of them are derived automatically from visible parameters. **You must not set any of these parameters directly.**

Some expressions might refer to TCL functions or procedures (sometimes identified as **function_of**) that coreConsultant uses to make calculations. The exact formula used by these TCL functions is not provided in this chapter. However, when you configure the core in coreConsultant, all TCL functions and parameters are evaluated completely; and the resulting values are displayed where appropriate in the coreConsultant GUI reports.

Table B-1   Internal Parameters

Parameter Name	Equals To
GPIO_ADDR_SLICE_LHS	6
GPIO_COMBINED	1
GPIO_DFLT_SRC_RESET_A	{[function_of::DW_apb_gpio::src_reset GPIO_PORTA_SINGLE_CTL GPIO_DFLT_SRC_A GPIO_PWIDTH_A]}
GPIO_DFLT_SRC_RESET_B	{[function_of::DW_apb_gpio::src_reset GPIO_PORTB_SINGLE_CTL GPIO_DFLT_SRC_B GPIO_PWIDTH_B]}
GPIO_DFLT_SRC_RESET_C	{[function_of::DW_apb_gpio::src_reset GPIO_PORTC_SINGLE_CTL GPIO_DFLT_SRC_C GPIO_PWIDTH_C]}
GPIO_DFLT_SRC_RESET_D	{[function_of::DW_apb_gpio::src_reset GPIO_PORTD_SINGLE_CTL GPIO_DFLT_SRC_D GPIO_PWIDTH_D]}
GPIO_ENCODED_APB_WIDTH	{[function_of::DW_apb_gpio::encode_apb_width APB_DATA_WIDTH]}
GPIO_ENCODED_ID_WIDTH	{[function_of::DW_apb_gpio::encode_widths GPIO_ID_WIDTH]}

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Table B-1   Internal Parameters (Continued)

Parameter Name	Equals To
GPIO_ENCODED_NUM_PORTS	{[function_of ::DW_apb_gpio::encode_widths GPIO_NUM_PORTS]}
GPIO_ENCODED_PWIDTH_A	{[function_of ::DW_apb_gpio::encode_widths GPIO_PWIDTH_A]}
GPIO_ENCODED_PWIDTH_B	{[function_of ::DW_apb_gpio::encode_widths GPIO_PWIDTH_B]}
GPIO_ENCODED_PWIDTH_C	{[function_of ::DW_apb_gpio::encode_widths GPIO_PWIDTH_C]}
GPIO_ENCODED_PWIDTH_D	{[function_of ::DW_apb_gpio::encode_widths GPIO_PWIDTH_D]}
GPIO_INDIVIDUAL	0
GPIO_L_DEBOUNCE	(GPIO_DEBOUNCE ? 1'b1 : 1'b0)
GPIO_L_HW_PORTA	(GPIO_HW_PORTA ? 1'b1 : 1'b0)
GPIO_L_HW_PORTB	(GPIO_HW_PORTB ? 1'b1 : 1'b0)
GPIO_L_HW_PORTC	(GPIO_HW_PORTC ? 1'b1 : 1'b0)
GPIO_L_HW_PORTD	(GPIO_HW_PORTD ? 1'b1 : 1'b0)
GPIO_L_ID	(GPIO_ID ? 1'b1 : 1'b0)
GPIO_L_PORTA_INTR	(GPIO_PORTA_INTR ? 1'b1 : 1'b0)
GPIO_SWPORTA_CTL_REG_SIZE	((GPIO_PORTA_SINGLE_CTL ==1) ? 1 : GPIO_PWIDTH_A)
GPIO_SWPORTB_CTL_REG_SIZE	((GPIO_PORTB_SINGLE_CTL ==1) ? 1 : GPIO_PWIDTH_B)
GPIO_SWPORTC_CTL_REG_SIZE	((GPIO_PORTC_SINGLE_CTL ==1) ? 1 : GPIO_PWIDTH_C)
GPIO_SWPORTD_CTL_REG_SIZE	((GPIO_PORTD_SINGLE_CTL ==1) ? 1 : GPIO_PWIDTH_D)
GPIO_VERSION_ID	32'h3231332ah3231342a
PORTA_INT_BOTHEDGE	(GPIO_INT_BOTH_EDGE ? 1'b1 : 1'b0)
PORTA_SINGLE_CTL	(GPIO_PORTA_SINGLE_CTL ? 1'b1 : 1'b0)
PORTB_SINGLE_CTL	(GPIO_PORTB_SINGLE_CTL ? 1'b1 : 1'b0)
PORTC_SINGLE_CTL	(GPIO_PORTC_SINGLE_CTL ? 1'b1 : 1'b0)
PORTD_SINGLE_CTL	(GPIO_PORTD_SINGLE_CTL ? 1'b1 : 1'b0)

Table B-1   Internal Parameters (Continued)

Parameter Name	Equals To
POW_2_GPIO_ID_WIDTH	{[~~function_of:~~::DW_apb_gpio::calc_max_gpio_id GPIO_ID_WIDTH]}

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Glossary

active command queue	Command queue from which a model is currently taking commands; see also command queue.
application design	Overall chip-level design into which a subsystem or subsystems are integrated.
BFM	Bus-Functional Model — A simulation model used for early hardware debug. A BFM simulates the bus cycles of a device and models device pins, as well as certain on-chip functions. See also Full-Functional Model.
big-endian	Data format in which most significant byte comes first; normal order of bytes in a word.
blocked command stream	A command stream that is blocked due to a blocking command issued to that stream; see also command stream, blocking command, and non-blocking command.
blocking command	A command that prevents a testbench from advancing to next testbench statement until this command executes in model. Blocking commands typically return data to the testbench from the model.
command channel	Manages command streams. Models with multiple command channels execute command streams independently of each other to provide full-duplex mode function.
command stream	The communication channel between the testbench and the model.
component	A generic term that can refer to any synthesizable IP or verification IP in the DesignWare Library. In the context of synthesizable IP, this is a configurable block that can be instantiated as a single entity (VHDL) or module (Verilog) in a design.
configuration	The act of specifying parameters for a core prior to synthesis; can also be used in the context of VIP.
configuration intent	Range of values allowed for each parameter associated with a reusable core.
cycle command	A command that executes and causes HDL simulation time to advance.

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decoder	Software or hardware subsystem that translates from and "encoded" format back to standard format.
design context	Aspects of a component or subsystem target environment that affect the synthesis of the component or subsystem.
design creation	The process of capturing a design as parameterized RTL.
DesignWare Library	A collection of synthesizable IP and verification IP components that is authorized by a single DesignWare license. Products include SmartModels, VMT model suites, DesignWare Memory Models, Building Block IP, and the DesignWare Synthesizable Components.
dual role device	Device having the capabilities of function and host (limited).
endian	Ordering of bytes in a multi-byte word; see also little-endian and big-endian.
Full-Functional Mode	A simulation model that describes the complete range of device behavior, including code execution. See also BFM.
GPIO	General Purpose Input Output.
GTECH	A generic technology view used for RTL simulation of encrypted source code by non-Synopsys simulators.
hard IP	Non-synthesizable implementation IP.
HDL	Hardware Description Language – examples include Verilog and VHDL.
IIP	Implementation Intellectual Property — A generic term for synthesizable HDL and non-synthesizable "hard" IP in all of its forms (coreKit, component, core, MacroCell, and so on).
implementation view	The RTL for a core. You can simulate, synthesize, and implement this view of a core in a real chip.
instantiate	The act of placing a core or model into a design.
interface	Set of ports and parameters that defines a connection point to a component.
IP	Intellectual property — A term that encompasses simulation models and synthesizable blocks of HDL code.
little-endian	Data format in which the least-significant byte comes first.
master	Device or model that initiates and controls another device or peripheral.
model	A Verification IP component or a Design View of a core.
monitor	A device or model that gathers performance statistics of a system.
non-blocking command	A testbench command that advances to the next testbench statement without waiting for the command to complete.

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peripheral	Generally refers to a small core that has a bus connection, specifically an APB interface.
RTL	Register Transfer Level. A higher level of abstraction that implies a certain gate-level structure. Synthesis of RTL code yields a gate-level design.
SDRAM	Synchronous Dynamic Random Access Memory; high-speed DRAM adds a separate clock signal to control signals.
SDRAM controller	A memory controller with specific connections for SDRAMs.
slave	Device or model that is controlled by and responds to a master.
SoC	System on a chip.
soft IP	Any implementation IP that is configurable. Generally referred to as synthesizable IP.
static controller	Memory controller with specific connections for Static memories such as asynchronous SRAMs, Flash memory, and ROMs.
synthesis intent	Attributes that a core developer applies to a top-level design, ports, and core.
synthesizable IP	A type of Implementation IP that can be mapped to a target technology through synthesis. Sometimes referred to as Soft IP.
technology-independent	Design that allows the technology (that is, the library that implements the gate and via widths for gates) to be specified later during synthesis.
Testsuite Regression Environment (TRE)	A collection of files for stand-alone verification of the configured component. The files, tests, and functionality vary from component to component.
VIP	Verification Intellectual Property — A generic term for a simulation model in any form, including a Design View.
wrap, wrapper	Code, usually VHDL or Verilog, that surrounds a design or model, allowing easier interfacing. Usually requires an extra, sometimes automated, step to create the wrapper.
zero-cycle command	A command that executes without HDL simulation time advancing.

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