

DU Yinwei

422R, UG Hall1, HKUST, Clear Water Bay
(86) 15172351620, ydual@connect.ust.hk

EDUCATION

High School Diploma

Wuhan No.2 High School, Wuhan, Hubei
687/750 in College Entrance Examination

09/2013 – 06/2016

Bachelor of Engineering in Computer Engineering

Hong Kong University of Science and Technology, Hong Kong SAR.

09/2016 – Present

GPA: 4.105/4.3

Exchange Program

Swiss Federal Institute of Technology in Zurich, Switzerland

09/2018 – 01/2019

TGA: 5.34/6.0

RELATED COUSEWORK

- COMP 2012H Honors Object-Oriented Programming and Data Structures
- COMP 3711H Honors Design and Analysis of Algorithms
- COMP4901L Foundations of Computer Vision
- COMP5712 Introduction to Combinatorial Optimization (graduate level)
- 263-2210-00 S Computer Architecture (graduate level)
- 252-0543-01 S Computer Graphics (graduate level)

RESEARCH EXPERIENCE

Research Assistant

Hong Kong University of Science and Technology, Hong Kong SAR.
Supervisor: Prof. Chi-Keung Tang and Dr. Yu-Wing Tai

02/2019 – Present

Research Topic: A Parametric Approach for Generating and Estimating 3D Quadraped Poses

- Developed a parametric approach for generating a massive synthetic dataset for quadrapeds
- Proposed two novel network architectures for 3D animal pose estimation

WORK EXPERIENCE

Lab Assistant

Hong Kong University of Science and Technology, Hong Kong SAR.

09/2017 – 12/2017

- Prepared the lab material for ELEC 1100
- Answered the questions students raised during lab
- Verified the correctness of students' lab procedures

EXTRA-CURRICULUM

IT Secretary

Chinese Folk-Art Society, HKUSTSU

02/2017 – 02/2018

- Maintained the society website and added new features
- Led and helped organize several students' activities

Peer Mentor

Mainland Students and Scholars Society, UG Section, HKUST

09/2017 – 04/2018

- Organized activities to help new students get used to the university life
- Gave academic advices and consultations for new students

SELECTED PROJECTS

Computer Graphics Course Project (Nori 2)

09/2018 – 12/2018

- Implemented a simple render based on the Nori framework
- Extended the following features: Thin Lens, Spotlight, Image Texture, Bilateral Filter, Disney BRDF and Homogeneous Participating Media

Auto-drawing Machine

02/2019 – 05/2019

- Course Project for ELEC3300: Introduction to Embedded Systems
- Built an outdrawing machine which can operate in 3 modes:
Drawing from an image pre-stored in the SD card
Drawing by directly controlled through a touch screen
Drawing by controlled from a mobile phone via Bluetooth

ACHIEVEMENTS AND SCHOLARSHIPS

- **Dean's List** Every semester from Fall 2016 till now
- **Kerry Holdings Limited Scholarship** Every semester from Fall 2016 till now
- **Lee Hysan Foundation Exchange Scholarship** 2018-19 Fall
- **Championship at the Cyber Defenders Challenge** 05/2019
Co-hosted by School of Business, HKUST and China Everbright Bank (Hong Kong Branch)

LANGUAGE AND SKILLS

- **Mandarin:** Native or Bilingual Proficiency
- **English:** Full Professional Proficiency
- **German:** Elementary Proficiency
- Skilled in C/C++, Python, MATLAB and Verilog