

Lecture Plan for Java Programming (22CS031)

| S. No. | Lecture No. | Topics | Programming Exercises |
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| 1 | 1-2 | Introduction to JAVA: Java Introduction, History and goals of Java, Fundamentals of OOPs | |
| 2 | 3-4 | Overview of JDK, JVM, Garbage Collection | |
| 3 | 5-6 | Java Basics: Identifiers, Keywords, Java Data Types & Operators | |
| 4 | 7-8 | Practice Problems | P1. Aggregate and Percentage Marks of a student P2. Gross salary of an employee P3. Add one to each digit of a 4 digit P4. Add one to each digit of a 4 digit |
| 5 | 9-10 | Control Statements: Decision Constructs, Using Loop Constructs, | |
| 6 | 11-12 | Command Line Arguments | |
| 7 | 13-14 | Practice Problems | P1. The Number is Kaprekar or not P2. Generate first n Prime numbers P3. Next Closest Fibonacci Number |
| 8 | 15-16 | Working with Arrays: Creating and Using Arrays (1D, 2D, Multidimensional) | |
| 9 | 17-18 | Jagged Arrays | |
| 10 | 19-20 | Practice Problems | P1. Matrix Multiplication P2. Spirally traversing a matrix P3. Rotate a 2-D array by 90 degrees |
| 11 | 21-22 | Classes & Objects: Classes, objects and methods: defining a class | |
| 12 | 23-24 | Access Control, Method overloading, | |
| 13 | 25-26 | Practice Problems | P1. Convert given number of seconds to days, hours, minutes and second P2. Class- TimeSpan P3. class - BankFee |
| 14 | 27-28 | constructors, constructor overloading, use of this and static. | |
| 15 | 29-30 | Practice Problems | P1. Class - TollBooth P2. methods of class: Display of Strings |
| 16 | 31-32 | Inheritance: Working with Inheritance: Inheritance Basics & Types, Using super, Method Overriding, | |
| 17 | 33-34 | Dynamic method dispatch, final keyword. | |
| 18 | 35-36 | Practice Problems | P1. class - Box P2. BookCD P3. Marketer |
| 19 | 37-38 | Abstract Methods & Classes, Packages & Interfaces: Built-In Packages and User Defined Packages, | |

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| 20 | 39-40 | Interfaces: Declaration, Implementation, Extending Classes and Interfaces | |
| 21 | 41-42 | Practice Problems | P1. Class - Customer and BankAccount P2. Class - MovablePoint and MovableCircle P3. Class : Circle and ResizableCircle |
| 22 | 43-44 | Strings, StringBuffer, StringBuilder & StringTokenizer: Introduction, Immutable String, | |
| 23 | 45-46 | Methods of String class, String Buffer class & StringBuilder class, toString method, StringTokenizer class. Practice Problems | |
| 24 | 47-48 | Practice Problems | P1. Capitalize the first letter of each word P2. Swap first and last character of each word in a string P3. Find occurrences of palindrome words in a string |
| 25 | 49-50 | Exception Handling: Exception handling fundamentals, Exception types, try and catch | |
| 26 | 51-52 | multiple catch clauses, nested try, throw, throws and finally, Creating custom Exception. | |
| 27 | 53-54 | Practice Problems | P1. Password too short Exception P2. Valid email address P3. Valid index of array |
| 28 | 55-56 | Multithreading: Java thread model, main thread, creating thread by implementing Runnable and extending thread class | |
| 29 | 57-58 | creating multiple threads, using isAlive() and join(), thread priorities | |
| 30 | 59-60 | Synchronization | |
| 31 | 61-62 | Practice Problems | P1. Multithreading Java: Greetings in reverse P2. Transactions in Account with and without Synchronization |
| 32 | 63-64 | Generics: Introduction, Generic Example, Generic Class, Generic Method | |
| 33 | 65-66 | Generic Constructor and Generic Interfaces | |
| 34 | 67-68 | Collections Framework: Introduction, Collection Interfaces | |
| 35 | 69-70 | Collections Framework: Introduction, Collection Interfaces: List, Queue | |
| 36 | 71-72 | Practice Problems | P1. Duplicate the Queue elements P2. Number is a Happy number or not |
| 37 | 73-74 | Collections Framework: Introduction, Collection Interfaces: Set(Overview), Collection Classes: ArrayList, LinkedList | |
| 38 | 75-76 | Collections Framework: Introduction, Collection Interfaces: Iterator, Working with Maps (Overview), Comparable & Comparator | |
| 39 | 77-78 | Practice Problems | P1. Remove duplicates from a vector P2. Implement Own ArrayList in Java |

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| 40 | 79-80 | Collections Framework: Introduction, Collection Interfaces: Arrays, Vector, Stack | |
| 41 | 81-82 | Practice Problems | P1. Cut the chocolate smartly for maximum pieces P2. Find all pairs with sum K P3. Product Array - Ignoring the next |
| 42 | 83-84 | IO Streams: Stream Classes: Byte Streams, Character Streams, StreamTokenizer. | |
| 43 | 85-86 | Practice Problems | P1:Capitalize First Letter of every Word in a File P2: Strip HTML tags from a file |
| 44 | 87-88 | JDBC Connectivity: Introduction, Architecture of JDBC Database Connection. | |
| 45 | 89-90 | JDBC Connectivity: Establishing JDBC Database Connection. | |