<!DOCTYPE html>

<html lang="zh">

<head>

<meta charset="UTF-8">

<meta name="viewport" content="width=device-width, initial-scale=1.0">

<title>浪漫文字美化器</title>

<style>

body {

background-color: pink;

text-align: center;

font-family: 'Arial', sans-serif;

}

h1 {

color: red;

font-size: 2.5rem;

}

textarea {

width: 80%;

height: 100px;

font-size: 1.2rem;

margin: 10px;

border: 2px solid red;

border-radius: 10px;

padding: 10px;

}

button {

font-size: 1.2rem;

background-color: red;

color: white;

border: none;

padding: 10px 20px;

cursor: pointer;

border-radius: 20px;

}

button:hover {

background-color: darkred;

}

#output {

margin-top: 20px;

font-size: 1.5rem;

color: red;

}

.heart {

position: absolute;

width: 10px;

height: 10px;

background: red;

transform: rotate(-45deg);

animation: float 3s linear infinite;

}

.heart:before,

.heart:after {

content: '';

position: absolute;

width: 10px;

height: 10px;

background: red;

border-radius: 50%;

}

.heart:before {

top: -5px;

left: 0;

}

.heart:after {

top: 0;

left: 5px;

}

@keyframes float {

0% { transform: translateY(0) rotate(-45deg); opacity: 1; }

100% { transform: translateY(-300px) rotate(-45deg); opacity: 0; }

}

</style>

</head>

<body>

<h1>浪漫文字美化器 ❤️</h1>

<textarea id="inputText" placeholder="输入你的甜言蜜语..."></textarea><br>

<button onclick="generateRomanticText()">生成</button>

<div id="output"></div>

<script>

function generateRomanticText() {

let text = document.getElementById("inputText").value;

if (!text.trim()) {

alert("请输入内容！");

return;

}

let hearts = '❤️'.repeat(5);

let romanticText = hearts + " " + text.split('').join(' ') + " " + hearts;

document.getElementById("output").innerHTML = romanticText;

createHearts();

}

function createHearts() {

for (let i = 0; i < 20; i++) {

let heart = document.createElement('div');

heart.className = 'heart';

document.body.appendChild(heart);

heart.style.left = Math.random() \* window.innerWidth + 'px';

heart.style.top = Math.random() \* window.innerHeight + 'px';

heart.style.animationDuration = (Math.random() \* 2 + 3) + 's';

setTimeout(() => heart.remove(), 3000);

}

}

</script>

</body>

</html>