

noncopyable

+ noncopyable()
+ operator=(
noncopyable()
~noncopyable()

std::enable_shared
_from_this< Connector >

Connector

- m_loop
- m_serverAddr
- m_connect
- m_state
- m_channel
- m_newConnectionCallback
- m_retryDelayMs
- kMaxRetryDelayMs
- kInitRetryDelayMs

+ Connector()
+ ~Connector()
+ setNewConnectionCallback()
+ start()
+ restart()
+ stop()
+ serverAddress()
- setState()
- startInLoop()
- stopInLoop()
- connect()
- connecting()
- handleWrite()
- handleError()
- resetChannel()
- retry()
- removeAndResetChannel()