


Buffer::beginWrite



```
graph LR; A[Buffer::beginWrite] --> B[Buffer::begin]
```

A diagram showing a call from `Buffer::beginWrite` to `Buffer::begin`. The first box, `Buffer::beginWrite`, is shaded gray and has a black border. A blue arrow points from its right side to the left side of the second box, `Buffer::begin`, which is white with a black border.

Buffer::begin