

Honeybee Flower Pre-Production Presentation

Project Overview

An interactive experience where users reveal a hidden garden by clicking. As they interact, the garden gradually appears, and once fully revealed, bees emerge and buzz around.

Core Mechanics

- Clicking reduces the blue overlay, revealing the garden.
- Gradual fade-in effect using opacity.
- Bees move randomly and bounce off edges.

Visual & UI Design

- Soft, playful aesthetic with vibrant floral imagery.
- A blue-tinted overlay that disappears gradually.
- Bees are simple, circular sprites with random movement.

Development Plan

- Uses p5.js for rendering and interactivity.
- Implement state-based transitions for start, reveal, and bees phases.
- Potential enhancements: sound effects, randomized bee colors, dynamic flowers