

You should evaluate 1 student in this team

git@vogsphere.42kocae

Please comply with the following rules:

- ## Guidelines

- ### Attachments

subject.pdf

Error Handling

☒ Yes

× N

☒ Yes

× No

☒ Yes

✕ No

☒ Yes

X No

philo_bonus code

- ☒
- Yes

× No

philo_bonus testing

- Do not test with more than 200 philosophers.
- Do not test with time_to_die or time_to_eat or time_to_sleep set to values lower than 60 ms.
- Test 5 800 200 200. No philosopher should die.
- Test 5 800 200 200 7. No philosopher should die and the simulation should stop when every philosopher has eaten at least 7 times.
- Test 4 410 200 200. No philosopher should die.
- Test 4 310 200 100. One philosopher should die.
- Test with 2 philosophers and check the different times: a death delayed by more than 10 ms is unacceptable.
- Test with any values of your choice to verify all the requirements. Ensure philosophers die at the right time, that they don't steal forks, and so forth.

✔ Yes

✘ No

Ratings

Don't forget to check the flag corresponding to the defense

✔ Ok

★ Outstanding project

📄 Empty work

📄 Incomplete work

🔴 Invalid compilation

📄 Norme

📄 Cheat

💥 Crash

⚠ Concerning situation

🔥 Leaks

🚫 Forbidden function

Conclusion

Leave a comment on this evaluation

Finish evaluation

[Terms of use for video surveillance](#)

[Declaration on the use of cookies](#)

[General term of use of the site](#)

[Legal notices](#)

[ly Ynorge](#)

[Privacy policy](#)