

Lab Report -1:

Lab title : Comparison Between Abstract class and interfaces in Terms of Multiple Inheritance in Java

Theory:

Multiple Inheritance: Multiple inheritance refers to a feature where a class can inherit properties and behaviors from more than one parent class. Java does not support multiple inheritance using class to avoid ambiguity, but it supports multiple inheritance using interface.

Abstract class:

An abstract class is a class that cannot be instantiated and may contain:

- abstract methods (without body)
- Non-abstract methods (with body)
- Instance variables
- constructors

Lab Report : 01

Lab Title : Comparison Between Multiple Inheritance and Interfaces in Terms of Multiple Inheritance, Java.

Theory :

multiple Inheritance : Multiple inheritance, also known as a feature where a class can inherit properties and behaviors from more than one parent class. Java does not support multiple inheritance using classes to avoid ambiguity, but it supports multiple inheritance using interfaces.

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Lab Report - 2

Encapsulation is an oop concept that hides data and protect them from direct access. It ensures data security by making variable private inside a class. Outside class cannot change data directly.

Data can be changed only using public methods.

These method check the values before saving

them. This prevents wrong or harmful data from entering the system.

Encapsulation also keep data consistent and correct.

If invalid data is given, the method reject it.

In bank system, this is a very important for safety.

Therefore, encapsulation ensure both data and security.

Java code:

```
class Account {  
    private String accountNumber;  
    private double balance;  
    public void setAccountNumber (String accNo) {  
        if (accNo == null || !accNo.isEmpty ()) {  
            accountNumber = accNo;  
        }  
        else {  
            System.out.println ("Invalid account Number");  
        }  
    }  
    public void setInitialBalance (double amount) {  
        if (amount >= 0) {  
            balance = amount;  
        }  
        else {  
            System.out.println ("Balance cannot be neg.");  
        }  
    }  
}
```

```
while (re.next()) {
    system.out.println (ns.getInt(1)+" "+ns.getString(2));
}
}

catch (Exception e) {
    system.out.println ("Error occurred");
}

finally {
    try {
        if (con!=null)
            con.close();
    }
}

catch (Exception e) {
    system.out.println ('connection not closed');
}

}
```

Java Report 2

JDBC stands for Java Database Connectivity.

It is used for connect a (data) java program with a relational database. JDBC work as a bridge between java application and database.

The java program sent SQL queries using JDBC.

JDBC driver receives the request and talks

to the database. The database process the query

and sends the result back. JDBC driver

receives/returns the result to the java program.

JDBC also data to be inserted, update deleted

and more. It also handles connection and errors

management. Thus, JDBC manages smooth connection

between java and Database. To execute a select

query JDBC follows some fixed steps.

Then a statement prepared statement object is created. After that, a SELECT SQL query is written. The query is executed using executeQuery method. This method returns a Result set. try block is used to handle database operation safely. catch block handle SQL or runtime errors. Finally block is used to close connection and resourcess.

Java code:

```
import java.sql*;  
class select Example {  
    public static void main (String [] args) {  
        Collection con = null ;  
        try {  
            con = DriverManager.get. connection (  
                "Jdbc:mysql://localhost:3306/testdb", "root",  
                "statement st = con.createStatement () ;
```

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In a Java EE application, a servlet works as a controller. The controller manages the flow between model and view. The model contains business data and logic. The servlet gets data from the model. Then it sends this data to the view. JSP used as the view to show data to the user. The servlet forward the request to JSP using request attribute. JSP reads the data and displays it thus.

Java code:

```
import java.io.*;
import javax.servlet.*;
import javax.servlet.http.*;
public class HelloServlet extends HttpServlet {
protected void doGet(HttpServletRequest req,
HttpServletResponse res)
```

```
throws servletException, IOException {
    String name = "Student";
    req.setAttribute("msg", name);
    RequestDispatcher rd = req.getRequestDispatcher("hellow.jsp");
    rd.forward(req, res);
}
```

JSP code for view:

```
<html>
<body>
    <h2> Hellow, ${msg} </h2>
</body>
</html>
```

Lab Report - 6

Prepared statement is used to execute SQL queries safely in JDBC. It improves performance because the query is precompiled by the database. The same query can be used many times with different values. Prepared statement is faster than statement for repeated queries. It also improves security by preventing SQL injection attacks. User input is treated as data, not as SQL code. Statement directly executes SQL and is less secure. Prepared statement uses placeholder (?) for values. These values are set using setter methods so prepared - statement is better for the performance and security.

Java Code (Insert using prepared statement)

```
import java.sql.*;
class insert Execute {
    public static void main (String [] args) {
        try {
            Connection con = DriverManager.getConnection (
                "jdbc:mysql://localhost:3306/testdb", "root", "password");
            String sql = "Insert Into student (id, name) values (?)";
            PreparedStatement ps = con.prepareStatement (sql);
            ps.setInt (1, 1);
            ps.setString (2, "Yearin");
            ps.executeUpdate ();
            System.out.println ("Record inserted");
            con.close ();
        }
        catch (Exception) {
            System.out.println ("Error occurred");
        }
    }
}
```

Lab Report - 7

ResultSet is an object in JDBC that stores data returned from a database query. It is mainly used with select queries. ResultSet works like a table with rows and columns. The next() method moves the cursor to the next row. It returns true if data is available. The getString() method is used to read column by column from ResultSet. ResultSet helps Java programs fetch database records easily. Thus it is very important for retrieving data in JDBC.

Java code: (resultSet usage)

```
import java.sql.*;
class resultSetExample{
    public static void main (String [] args) {
        try {
```

```
connection con = DriverManager.getConnection(  
    "jdbc:mysql://localhost:3306/test db", "root",  
    password);  
Statement st = con.createStatement();  
  
ResultSet rs = st.executeQuery("SELECT id,  
    name from student");  
  
while (rs.next) {  
    int id = rs.getInt("int");  
    String name = rs.getString("Name");  
    System.out.println(id + " " + name);  
}  
con.close();  
}  
catch (Exception e) {  
    System.out.println("Error occurred");  
}  
}
```

Lab Report - 8

Lab Title: Development of RESTful Web Service
using Spring Boot.

Objective: The objective of this lab is to understand how Spring Boot simplifies the development of RESTful web services and to implement a REST controller using @RestController, @GetMapping and @PostMapping annotation with JSON data handling.

Tool and Technologies used:

1. Java (JDK)
2. Spring Boot Frame work
3. Spring web dependency
4. Embedded Apache Tomcat server

Theory: Spring Boot greatly simplifies the development of Restfull services using.

@ post Mapping

i) Handles HTTP Post request

ii) used to send data to the server

Implementation:

Step 1: Create Model class

```
public class Student {  
    private int id;  
    private String name;  
    public Student () {}  
    public Student < int id, String name) {  
        this.id = id;  
        this.name = name;  
    }  
    public int getId () {  
        return id;  
    }  
    public void setId (int id) {  
        this.id = id;  
    }  
    public String getName () {  
        return name;  
    }
```

get response (list of student)

{
id: 1,

"name": "Rehim"

Result: The RESTful web service was successfully developed using Spring Boot. The application handled GET and POST request correctly and JSON data was automatically converted to and from Java objects.

Conclusion: Spring Boot simplifies RESTful web service development through auto-configuration, embedded servers and annotation-based programming. Using @RestController, @GetMapping and @PostMapping, REST APIs can be created efficiently with automated JSON handling.

Step-2: Create REST controller:

```
import org.springframework.web.bind.annotation.*;
```

```
import java.util.ArrayList;
```

```
import java.util.List;
```

```
@RestController
```

```
@RequestMapping("/students")
```

```
public class StudentController {
```

```
    private List<Student> students = new ArrayList();
```

```
@GetMapping
```

```
public List<Student> getAllStudents() {
```

```
    return students;
```

```
}
```

```
@PostMapping
```

```
public Student addStudent(@RequestBody Student student)
```

```
    student.addStudent();
```

```
    return student;
```

```
}
```

```
}
```

Simple JSON Request and Response

Post Request (Add Student)

```
{  
    "id": 1,  
    "name": "Rahim"  
}
```

- i) Auto configuration: Automatically configures web services and JSON converters with minimal set up.
 - ii) Embedded server: No need to deploy WARs to an external server. Just run your app like a Java application.
 - iii. Spring web starter: Includes all required dependencies for building REST APIs.
- iv Reduced Boilerplate: Annotations like @ REST controller, @ Get mapping, @ postmapping etc. simplify request handling.

Description of Anotation:

@ REST controller:

- i. Used to create RESTful web services
- ii. Combines @ controller and @ Response bonding
- iii. Automatically returns data in JSON.

Java code:

```
abstract class vehicle {  
    abstract void start();  
  
    void fuelType() {  
        System.out.println("uses fuel");  
    }  
}
```

Interface:

An interface is blueprint of a class that contains.

- Abstract methods
- constants (public static final)
- Default and static methods

Java code:

```
interface Electric {  
    void charge();  
}  
interface Autonomous {  
    void autoDrive();  
}
```

class Telia implements Electric, Autonomous

```
public void charge() {  
    System.out.println("charging");  
}
```