UP Assistants - Security Checkup

- The UAP uses ERC725Y keys like UAPTypeConfig:<typeId> or UAPExecutiveScreeners: <typeId>:i to store assistant. The function universalReceiverDelegate() truncates the 32-byte typeId in input first to bytes20 and then to bytes4 and this could cause a collision on the same key of different ids. It's clear that typeId in input is a bytes32 type to match the function signature it overrides but at the same time there is no constrained value range intended to be used for typeId.
- It happens several time that bytes retrieved from ERC725Y are "abi.decoded" into specific type without any checks. For example at lines 60 and 84 typeConfig and screenersChainRaw are forced into an address[] of assistants (and similarly for any screener lists). If the stored data is malformed for any reason, abi.decode() can revert or detect completely wrong addresses from bytes32 data. The code should validate that decoded arrays have expected lengths and element types.
- The UAP has the ability to perform calls to the different executive assistants triggering their execute() function and to perform delegate calls to the evaluate() function of the screener assistants. Performing a delegate call to an untrusted screener assistant means running unknown code in the context of the caller, namely the user Universal Profile potentially altering its storage. This is a very high risk point and should be carefully considered. At the same time external calls to executive assistant can still be dangerous since the execute() function can be crafted maliciously and trigger a chain of unexpected calls or potentially reenter the contract.
- The UAP contract when executes the operation type returned as
 execOperationType
 from the executive assistant does not make any check. For example, ensuring that the operation type is one of the expected enum values and reject any unknown operation codes, not only NO_OP can be a valid measure to avoid unexpected outcomes when running operations on ERC725X
- Executive assistants are executed in sequence without a defined order and each of them can potentially modify data passed to the next assistant.

 Indeed Isp1Data and Value are assigned to CurrentLsp1Data and CurrentValue Which

- are used and updated in the current for loop iteration before the next iteration starts.
- Each executive assistant can optionally be guarded by one or more screener assistants which logic can be AND/OR. The mapping between them is based on the position of the assistants in executiveAssistants array returned from decoding typeConfig. Indeed, for each executive assistant at index i, the contract attempts to load a screenersChainKey and screenersChainLogicKey. Particularly the first is used as the key to retrieve from ERC725Y the screenerAssistants array. This means that the number of screener chains must be equal to the number of executive assistants for that typeId but that coupling appears to be fragile and implicit: if a user reorders executive assistants for any reason, the associated screener chains (keyed by index) will no longer match the correct assistant since there's no on-chain validation to detect this mismatch.