ANTHONY CHEN

EDUCATION

Computer Engineering (BASc), 1st year | University of Waterloo

(2022-2027)

- Cumulative GPA: 3.15 (78.75%)

WORK EXPERIENCE

Business Council and SHSM

(October 2018 - June 2022)

Co-President

- Trained team of executives and led 100% members
- Organized business workshops and competitions, created club website (ayjbusiness.org)

WildCard - Junior Achievement Company

(October 2019 - April 2020)

Vice President of Sales

- Designed company name, slogan, and logo
- Led sales efforts that raised \$300+ in profit in 2 months

PROJECTS

Chess Tracker (December 2022)

Coded dashboard with live-updated ratings and progress charts from Lichess profile using JavaScript,
Lichess API, and chart.js

P-Pusher Programmable Timer

(November 2022)

- Built embedded systems programmable plug attachment that ejects plug after specified time using C++, STM32 Nucleo Board, AutoCAD, and Prusa i3 software

CelebTweets, FreyHacks Hackathon

(June 2022)

 Built web app that displays anonymous tweets from celebrities and prompts guesses using Twit- ter API

Milestones iOS app

(May 2022)

 Coded iOS app that aids users in offsetting addictive habits and training habits using SwiftUI and Swift framework

TECHNICAL SKILLS

Languages

C++, C, Java, Javascript, Swift, SwiftUI, HTML/CSS

Tools

Git, Xcode, VSCode