ANTHONY CHEN

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EDUCATION

Computer Engineering (BASc), 1st year | University of Waterloo (2022 - 2027)
- Cumulative GPA: **3.3 (78.75%)**

TECHNICAL SKILLS

Languages C++, C, Java, JavaScript, Swift, SwiftUI
Tools Git, Xcode, VSCode
Technologies HTML5, CSS3

EXPERIENCE

Business Council and SHSM (Highschool Organization) (September 2018 - June 2022)
Co-President (*JavaScript, HTML, CSS*)
- Trained team of executives and led **100+** members
- Organized business workshops and competitions, created club website (ayjbusiness.org)

WildCard (Junior Achievement Company) (October 2019 - April 2020)
Vice-President of Sales (*Adobe Photoshop, Slack*)   333 Bloor St. E
- Designed company name, slogan, and logo
- Led sales efforts that raised **$300+** in profit in **2 months**

PROJECTS

Programmable Plug Ejection Mechanism | C, STM32 Nucleo Board (November 2022)
- Built embedded systems programmable plug attachment that ejects plug after specified time using C, STM32 Nucleo Board, 3-D printed components and LEDs

CelebTweets, *Freyhacks Hackathon* | JavaScript, HTML, CSS (June 2022)
- Built web app that displays anonymous tweets from celebrities and prompts guesses using Twitter API

Milestones iOS App | SwiftUI, Swift (June 2022)
- Coded iOS app that aids users in offsetting addictive habits and developing good habits using SwiftUI

CleanSeO3, *Science Fair Project* (October 2019 - February 2020)
- Built 1m tall model, conducted experiments for machine that recycles toxic aqueous selenite using bacteria
- Won **2nd place** prize and qualified for Toronto Science Fair