



# Tai Ye En

Game Technology Student

## CONTACT ME

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## EDUCATION

### Bachelor in Information Technology Major in Game Technology

2019 - Present  
CGPA 3.73  
Dean List Award Recipient of every semester

### STPM (Physics)

**SMK Tasek Utara**  
2017 - 2018

## SKILLS

- HTML, CSS, Javascript
- Game Development
- Unity Engine
- Firebase
- Google Analytics
- UI/UX Design
- Multimedia Design

## LANGUAGE

- English
- Mandarin
- Bahasa Melayu

## WORK EXPERIENCE

Lead 2021 - 2022

### Google Developer Student Club (GDSC) UTeM

- Organized tech events while managing events preparation online.
- Gain financial and resource support from university authorities and GDSC ASEAN team.
- Increase student engagement for physical events by 30% during post-Covid period.
- Ensure the best learning experience during event and improve the experience for the next event.

Co-Lead Multimedia & Marketing Department 2022

### Google Developer Student Club Malaysia Machine Learning Study Jam

- Associate leader to accomplish inter-departmental and intra-departmental tasks.
- Ensure smooth collaborations between departments.
- Validate the aesthetics and information of the marketing materials.
- Plan marketing strategy for the study jam.
- Achieve 100 participants with various machine learning backgrounds.

## PROJECTS

### Sugary Runner

- Increase awareness of over-consumption of Sugar-Sweetened Beverages among Malaysians.
- 3D action runner game
- In beta-testing phase.
- Developed using C#, Unity Engine, Firebase and Google Analytics.

### Chuppa Trip

- Increase awareness of basic fish lifecycle.
- Target audience is children aged 5 - 7 years old.
- 2D side scroller game.
- Developed using C++ and SFML.

## CERTIFICATIONS

### Dean List Award

2019/2020, 2020/2021, 2021/2022

### Unity Certified User Professional Certification (Programmer)

2022