A. My First Sorting Problem

Input file: standard input
Output file: standard output

Time limit: 1 second

Memory limit: 256 megabytes

You are given two integers x and y.

Output two integers: the minimum of x and y, followed by the maximum of x and y.

Input

The first line contains a single integer t (1 $\leq t \leq$ 100) — the number of test cases.

The only line of each test case contains two space-separated integers x and y (0 $\leq x,y \leq$ 9).

Output

For each test case, output two integers: the minimum of x and y, followed by the maximum of x and y.

Standard Input	Standard Output
10	1 9
1 9	4 8
8 4	1 4
1 4	3 4
3 4	0 2
2 0	2 4
2 4	6 9
6 9	3 3
3 3	0 0
0 0	9 9
9 9	

B. Different String

Input file: standard input
Output file: standard output

Time limit: 1 second

Memory limit: 256 megabytes

You are given a string s consisting of lowercase English letters.

Rearrange the characters of s to form a new string r that is **not equal** to s, or report that it's impossible.

Input

The first line contains a single integer t ($1 \le t \le 1000$) — the number of test cases.

The only line of each test case contains a string s of length at most 10 consisting of lowercase English letters.

Output

For each test case, if no such string r exists as described in the statement, output "N0" (without quotes).

Otherwise, output "YES" (without quotes). Then, output one line — the string r, consisting of letters of string s.

You can output "YES" and "NO" in any case (for example, strings "yEs", "yes", and "Yes" will be recognized as a positive response).

If multiple answers are possible, you can output any of them.

Standard Input	Standard Output
8	YES
codeforces	forcodesec
aaaaa	NO
xxxxy	YES
со	xxyxx
d	YES
nutdealer	ос
mwistht	NO
hhhhhhhhh	YES
	undertale
	YES
	thtsiwm
	NO

Note

In the first test case, another possible answer is forcescode.

In the second test case, all rearrangements of aaaaa are equal to aaaaa.

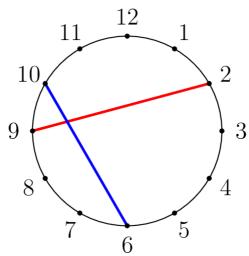
C. Clock and Strings

Input file: standard input
Output file: standard output

Time limit: 1 second

Memory limit: 256 megabytes

There is a clock labeled with the numbers 1 through 12 in clockwise order, as shown below.



In this example, (a,b,c,d)=(2,9,10,6), and the strings intersect.

Alice and Bob have four **distinct** integers a, b, c, d not more than 12. Alice ties a red string connecting a and b, and Bob ties a blue string connecting c and d. Do the strings intersect? (The strings are straight line segments.)

Input

The first line contains a single integer t ($1 \le t \le 5940$) — the number of test cases.

The only line of each test case contains four **distinct** integers a, b, c, d ($1 \le a, b, c, d \le 12$).

Output

For each test case, output "YES" (without quotes) if the strings intersect, and "NO" (without quotes) otherwise.

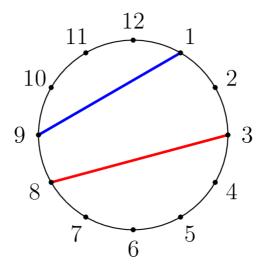
You can output "YES" and "NO" in any case (for example, strings "yEs", "yes", and "Yes" will be recognized as a positive response).

Standard Input	Standard Output
15	YES
2 9 10 6	NO
3 8 9 1	NO
1 2 3 4	YES
5 3 4 12	YES
1 8 2 10	NO
3 12 11 8	NO
9 10 12 1	NO
12 1 10 2	NO
3 12 6 9	NO
1 9 8 4	NO
6 7 9 12	YES
7 12 9 6	YES

	10 12 11 1	YES
	3 9 6 12	YES
	1 4 3 5	
- 1		

The first test case is pictured in the statement.

In the second test case, the strings do not intersect, as shown below.

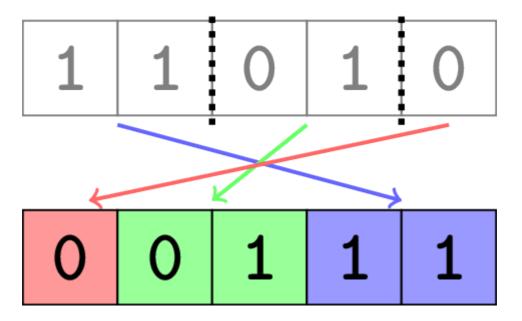


D. Binary Cut

Input file: standard input
Output file: standard output

Time limit: 2 seconds
Memory limit: 256 megabytes

You are given a binary string[†]. Please find the minimum number of pieces you need to cut it into, so that the resulting pieces can be rearranged into a sorted binary string.



Note that:

- · each character must lie in exactly one of the pieces;
- the pieces must be contiguous substrings of the original string;
- you must use all the pieces in the rearrangement.

Input

The first line contains a single integer t ($1 \le t \le 500$) — the number of test cases.

The only line of each test case contains a single string s ($1 \le |s| \le 500$) consisting of characters 0 and 1, where |s| denotes the length of the string s.

Output

For each test case, output a single integer — the minimum number of pieces needed to be able to rearrange the string into a sorted binary string.

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Standard Input	Standard Output

[†] A *binary string* is a string consisting of characters 0 and 1. A *sorted binary string* is a binary string such that all characters 0 come before all characters 1.

6	3	
11010	1	
0000000	1	
1	2	
10	1	
0001111	2	
0110		

The first test case is pictured in the statement. It can be proven that you can't use fewer than 3 pieces.

In the second and third test cases, the binary string is already sorted, so only 1 piece is needed.

In the fourth test case, you need to make a single cut between the two characters and rearrange them to make the string 01.

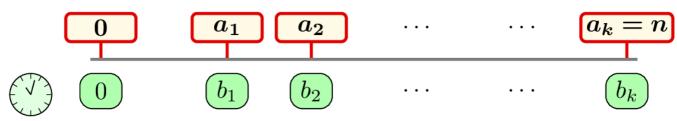
E. Find the Car

Input file: standard input
Output file: standard output

Time limit: 3 seconds
Memory limit: 256 megabytes

Timur is in a car traveling on the number line from point 0 to point n. The car starts moving from point 0 at minute 0.

There are k+1 signs on the line at points $0,a_1,a_2,\ldots,a_k$, and Timur knows that the car will arrive there at minutes $0,b_1,b_2,\ldots,b_k$, respectively. The sequences a and b are strictly increasing with $a_k=n$.



Between any two adjacent signs, the car travels with a **constant speed**. Timur has q queries: each query will be an integer d, and Timur wants you to output how many minutes it takes the car to reach point d, **rounded down to the nearest integer**.

Input

The first line contains a single integer t ($1 \le t \le 10^4$) — the number of test cases.

The first line of each test case contains three integers n, k, and q, ($k \le n \le 10^9$; $1 \le k, q \le 10^5$) — the final destination, the number of points Timur knows the time for, and the number of queries respectively.

The second line of each test case contains k integers a_i ($1 \le a_i \le n$; $a_i < a_{i+1}$ for every $1 \le i \le k-1$; $a_k = n$).

The third line of each test case contains k integers b_i ($1 \le b_i \le 10^9$; $b_i < b_{i+1}$ for every $1 \le i \le k-1$).

Each of the following q lines contains a single integer d ($0 \le d \le n$) — the distance that Timur asks the minutes passed for.

The sum of k over all test cases doesn't exceed 10^5 , and the sum of q over all test cases doesn't exceed 10^5 . **Output**

For each query, output a single integer — the number of minutes passed until the car reaches the point d, rounded down.

Standard Input	Standard Output
4	0 6 7
10 1 3	5 4 2 5
10	9999999
10	1 5 4
0	
6	
7	
10 2 4	

4 10	
4 7	
6	
4	
2	
7	
1000000000 1 1	
100000000	
1000000000	
9999999	
6 1 3	
6	
5	
2	
6	
5	

For the first test case, the car goes from point 0 to point 10 in 10 minutes, so the speed is 1 unit per minute and:

- At point 0, the time will be 0 minutes.
- At point 6, the time will be 6 minutes.
- At point 7, the time will be 7 minutes.

For the second test case, between points 0 and 4, the car travels at a speed of 1 unit per minute and between 4 and 10 with a speed of 2 units per minute and:

- At point 6, the time will be 5 minutes.
- At point 4, the time will be 4 minutes.
- At point 2, the time will be 2 minutes.
- At point 7, the time will be 5.5 minutes, so the answer is 5.

For the fourth test case, the car travels with 1.2 units per minute, so the answers to the queries are:

- At point 2, the time will be 1.66... minutes, so the answer is 1.
- At point 6, the time will be 5 minutes.
- At point 5, the time will be 4.16... minutes, so the answer is 4.

F. Circle Perimeter

Input file: standard input
Output file: standard output

Time limit: 1 second

Memory limit: 256 megabytes

Given an integer r, find the number of lattice points that have a Euclidean distance from (0,0) greater than or equal to r but strictly less than r+1.

A lattice point is a point with integer coordinates. The Euclidean distance from (0,0) to the point (x,y) is $\sqrt{x^2+y^2}$.

Input

The first line contains a single integer t ($1 \le t \le 1000$) — the number of test cases.

The only line of each test case contains a single integer r ($1 \le r \le 10^5$).

The sum of r over all test cases does not exceed 10^5 .

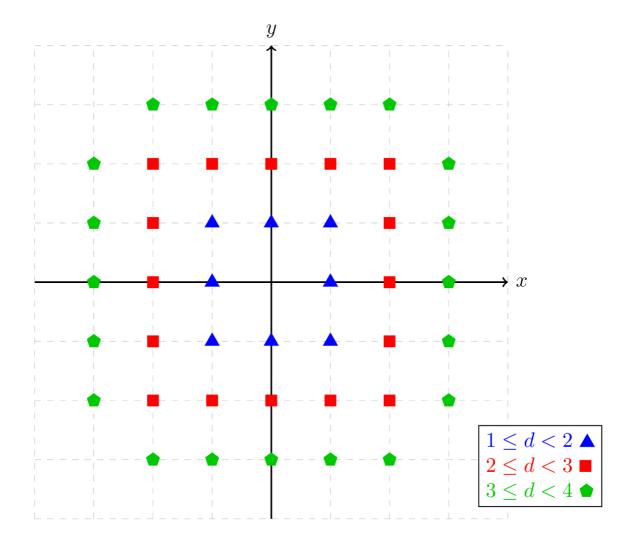
Output

For each test case, output a single integer — the number of lattice points that have an Euclidean distance d from (0,0) such that $r \leq d < r+1$.

Standard Input	Standard Output
6	8
1	16
2	20
3	24
4	40
5	12504
1984	

Note

The points for the first three test cases are shown below.



G. XOUR

Input file: standard input
Output file: standard output

Time limit: 2 seconds
Memory limit: 256 megabytes

You are given an array a consisting of n nonnegative integers.

You can swap the elements at positions i and j if a_i XOR $a_i < 4$, where XOR is the <u>bitwise XOR operation</u>.

Find the lexicographically smallest array that can be made with any number of swaps.

An array x is lexicographically smaller than an array y if in the first position where x and y differ, $x_i < y_i$. Input

The first line contains a single integer t ($1 \le t \le 10^4$) — the number of test cases.

The first line of each test case contains a single integer n ($1 \le n \le 2 \cdot 10^5$) — the length of the array.

The second line of each test case contains n integers a_i ($0 \le a_i \le 10^9$) — the elements of the array.

It is guaranteed that the sum of n over all test cases does not exceed $2 \cdot 10^5$.

Output

For each test case, output n integers — the lexicographically smallest array that can be made with any number of swaps.

Standard Input	Standard Output
4	0 1 2 3
4	1 5 2 6 7
1 0 3 2	1 1 1 1 2 2 2 2
5	16 4 1 64
2 7 1 5 6	
8	
1 2 1 2 1 2 1 2	
4	
16 4 1 64	

Note

For the first test case, you can swap any two elements, so we can produce the sorted array.

For the second test case, you can swap 2 and 1 (their XOR is 3), 7 and 5 (their XOR is 2), and 7 and 6 (their XOR is 1) to get the lexicographically smallest array.

H. ±1

Input file: standard input
Output file: standard output

Time limit: 2 seconds
Memory limit: 256 megabytes

Bob has a grid with 3 rows and n columns, each of which contains either a_i or $-a_i$ for some integer $1 \le i \le n$. For example, one possible grid for n = 4 is shown below:

$$\begin{bmatrix} a_1 & -a_2 & -a_3 & -a_2 \\ -a_4 & a_4 & -a_1 & -a_3 \\ a_1 & a_2 & -a_2 & a_4 \end{bmatrix}$$

Alice and Bob play a game as follows:

- Bob shows Alice his grid.
- Alice gives Bob an array a_1, a_2, \ldots, a_n of her choosing, whose elements are all -1 or 1.
- Bob substitutes these values into his grid to make a grid of -1s and 1s.
- Bob **sorts** the elements of each column in non-decreasing order.
- Alice wins if all the elements in the middle row are 1; otherwise, Bob wins.

For example, suppose Alice gives Bob the array [1, -1, -1, 1] for the grid above. Then the following will happen (colors are added for clarity):

$$egin{bmatrix} a_1 & -a_2 & -a_3 & -a_2 \ -a_4 & a_4 & -a_1 & -a_3 \ a_1 & a_2 & -a_2 & a_4 \end{bmatrix} \stackrel{[1,-1,-1,1]}{\longrightarrow} egin{bmatrix} 1 & 1 & 1 & 1 & 1 \ -1 & 1 & -1 & 1 \ 1 & -1 & 1 & 1 \end{bmatrix} \stackrel{ ext{sort each column}}{\longrightarrow} egin{bmatrix} -1 & -1 & -1 & 1 \ 1 & 1 & 1 & 1 \ 1 & 1 & 1 & 1 \end{bmatrix}.$$

Since the middle row is all 1, Alice wins.

Given Bob's grid, determine whether or not Alice can choose the array a to win the game.

Input

The first line contains a single integer t ($1 \le t \le 1000$) — the number of test cases.

The first line of each test case contains a single integer n ($2 \le n \le 500$) — the number of columns of Bob's grid.

The next three lines each contain n integers, the i-th of which contains $g_{i,1}, g_{i,2}, \ldots, g_{i,n}$ ($-n \leq g_{i,j} \leq n$, $g_{i,j} \neq 0$), representing Bob's grid.

If cell x>0 is in the input, that cell in Bob's grid should contain a_x ; if x<0 is in the input, that cell in Bob's grid should contain $-a_{-x}$. See the sample input and notes for a better understanding.

Output

For each test case, output "YES" (without quotes) if Alice can win, and "NO" (without quotes) otherwise.

You can output "YES" and "NO" in any case (for example, strings "yEs", "yes", and "Yes" will be recognized as a positive response).

Standard Input	Standard Output
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4	YES
4	NO
1 -2 -3 -2	YES
-4 4 -1 -3	NO
1 2 -2 4	
2	
1 2	
-1 -2	
2 -2	
5	
1 2 3 4 5	
-2 3 -4 -5 -1	
3 -5 1 2 2	
6	
1 3 -6 2 5 2	
1 3 -2 -3 -6 -5	
-2 -1 -3 2 3 1	

The first test case is described in the statement.

In the second test case, Bob's grid is as follows:

$$\left[egin{array}{ccc} a_1 & a_2 \ -a_1 & -a_2 \ a_2 & -a_2 \end{array}
ight]$$

For the last column to have 1 in the middle row when sorted, Alice must pick $a_2=-1$. However, it is then impossible to choose a_1 such that the first column has 1 in the middle when sorted. Thus, Alice cannot win.

In the third test case, Alice can pick a=[1,1,1,1,1] .