# Contextual Analysis

AST, Interpretation, CFG

YEGOR BUGAYENKO

Lecture #3 out of 10 80 minutes

The slidedeck was presented by the author in this YouTube Video

All visual and text materials presented in this slidedeck are either originally made by the author or taken from public Internet sources, such as web sites. Copyright belongs to their respected authors.

Concrete vs. Abstract

Identification

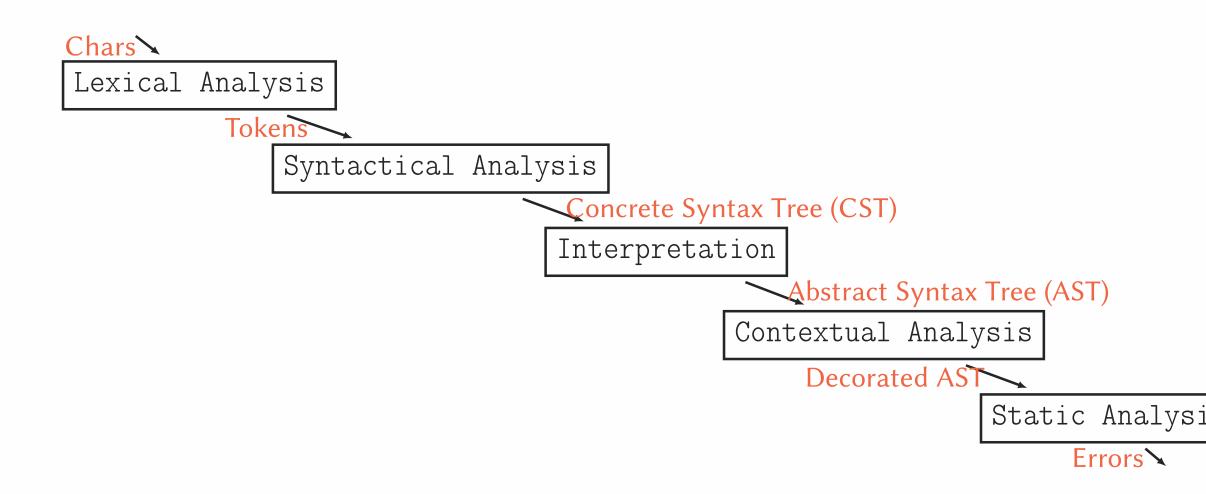
Static Type Checking

**AST Visitor** 

**Decorated AST** 

Control Flow Graph

## Code Understanding Pipeline



Chapter #1:

Concrete vs. Abstract

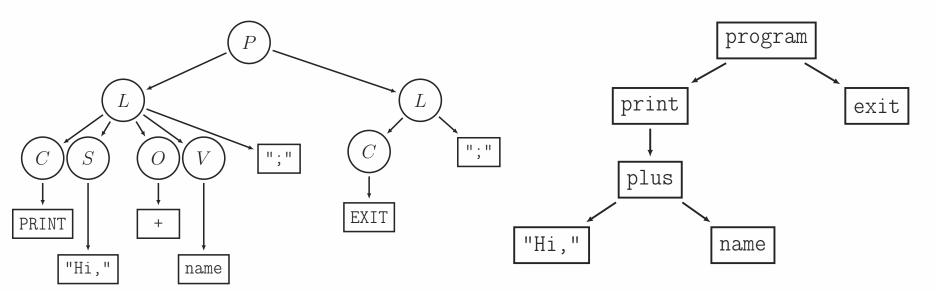
The *concrete syntax* of a programming language is defined by a context free grammar (CFG). The *abstract syntax* of an implementation is the set of trees used to represent programs in the implementation.

### Simple program:

```
PRINT "Hi," + name;
EXIT;
```

#### Concrete Syntax Tree:

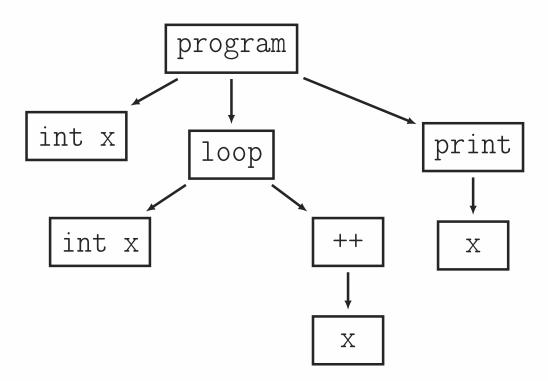
### Abstract Syntax Tree:



Chapter #2:

Identification

```
int x;
loop { int x; x++; };
print x;
```



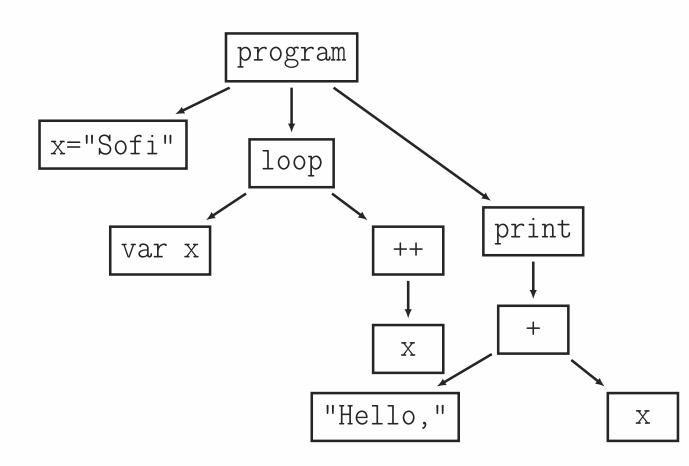
Somehow we must link different x to different places, where they are declared, maybe with the help of "Identification Table," or by attaching attributes to AST nodes, or both. We may want to track their indentation levels.

Chapter #3:

Static Type Checking

Dynamically-typed languages perform *type checking* at *runtime*, while statically typed languages perform type checking at *compile time*.

```
var x = "Sofi";
loop { var x; x++; };
print "Hello," + x;
```



Chapter #4:

AST Visitor

#### ANTLR4 lets us implement the following interface:

```
public interface ParseTreeListener {
  void visitTerminal(TerminalNode var1);
  void visitErrorNode(ErrorNode var1);
  void enterEveryRule(ParserRuleContext var1);
  void exitEveryRule(ParserRuleContext var1);
}
```

#### Then:

```
MyLexer lexer = new MyLexer(text); // Lexer
MyParser parser = new MyParser(
    new CommonTokenStream(lexer) // Parser

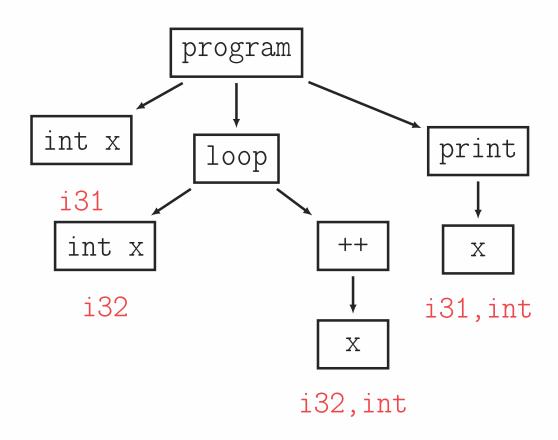
MyListener lsr = new MyListener(); // ParseTreeListener
new ParseTreeWalker().walk(lsr, parser.program());
```

Chapter #5:

Decorated AST

17/20

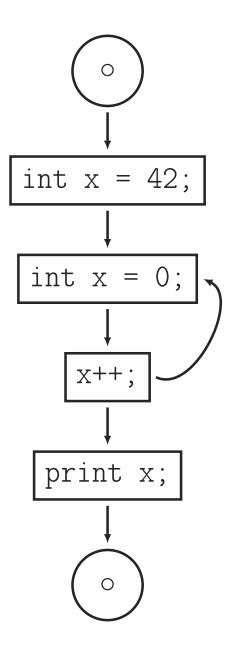
```
int x;
loop { int x; x++; };
print x;
```



Chapter #6:

Control Flow Graph

```
int x = 42;
loop { int x = 0; x++; };
print x;
```



## Bibliography