Model Checking

Theory, SPIN, Java PathFinder

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Lecture #9 out of 10 90 minutes

All videos are in this YouTube playlist.

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Motivating Example

The Theory

Model-less Model Checking

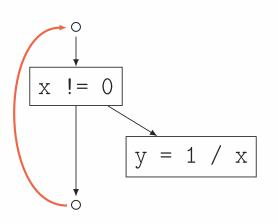
Further Reading/Watching

Chapter #1:

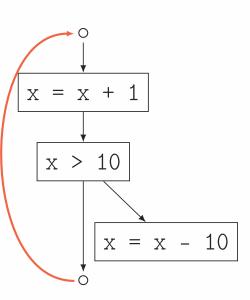
Motivating Example

Div by Zero

```
// Process no. 1:
extern int x;
extern double y;
int measure() {
  if (x != 0) {
    y = 1.0 / x;
  }
}
```



```
// Process no. 2:
extern int x;
void roll() {
   x += 1;
   if (x > 10) {
      x -= 10;
   }
}
```



Can we detect "division by zero" using symbolic execution? Is "division by zero" the only error here?

ProMeLa (Process Meta Language)

```
extern int x;
extern double y;
int measure() {
  if (x != 0) {
   y = 1.0 / x;
void roll() {
  x += 1;
 if (x > 10) {
   x = 10;
```

```
int x; bool dbz;
active proctype measure() {
 do :: true ->
   if
    :: (x != 0) -> dbz = (x == 0)
   :: skip
   fi
 od
active proctype roll() {
 do :: true ->
   x = x + 1;
    if
    :: x > 10 \rightarrow x = x - 10
   :: skip
   fi
  od
```

SPIN (Simple ProMeLa Interpreter)

```
int x; bool dbz;
active proctype measure() {
  do :: true ->
   if
    :: (x != 0) -> dbz = (x == 0)
    :: skip
   fi
  od
active proctype roll() {
  do :: true ->
   x = x + 1;
    if
    :: x > 10 \rightarrow x = x - 10
    :: skip
    fi;
    printf("x = %d\n", x);
  od
```

Just checkout this repo and run make, the spin binary will be compiled.

Monitoring Process

```
int x; bool dbz;
active proctype measure() {
  do :: true ->
    if
    :: (x != 0) \rightarrow dbz = (x == 0)
    :: skip
    fi
  od
active[2] proctype roll() {
  do :: true ->
    x = x + 1;
    if
    :: x > 10 \rightarrow x = x - 10
    :: skip
    fi
  od
```

```
active proctype monitor() {
  do :: true ->
    assert(!dbz);
  assert(x >= 0);
  od
}
```

Pay attention to the [2] suffix after the active keyword. It tells SPIN to start two instances of the roll process.

Example Theory Model-less Literature

[Div by Zero ProMeLa SPIN Monitor Assertion]

Fail on Assertion

```
int x; bool dbz;
active proctype measure() {
  do :: true ->
   if
   :: (x != 0) -> dbz = (x == 0)
   :: skip
   fi
  od }
active[2] proctype roll() {
  do :: true ->
   x = x + 1;
   if
   :: x > 10 \rightarrow x = x - 10
   :: skip
   fi
  od }
active proctype monitor() {
  do :: true -> assert(!dbz); assert(x >= 0); od
```

```
$ spin main.pml
spin: main.pml:22, Error: assertion violated
spin: text of failed assertion: assert((x>=0))
#processes: 4
        x = -9
        dbz = 0

584: proc 3 (monitor:1) main.pml:22 (state 3)
584: proc 2 (roll:1) main.pml:17 (state 7)
584: proc 1 (roll:1) main.pml:18 (state 9)
584: proc 0 (measure:1) main.pml:9 (state 8)
4 processes created
```

Chapter #2:

The Theory

[Idea Model LTL]

The Idea

Model checking is a method for checking whether a finite-state model of a system meets a given specification.

- 1. Represent software as a model
- 2. Define constraints on the model (using temporal logic)
- 3. Evaluate the model until constraints are violated/met
- 4. Refine the model and constraints

[Idea Model LTL]

The Model

```
$ spin -f "[](p U q)"
                                                                 $ spin -f "[]<>p"
                   never {
                                                                 never {
                   T0:
                                                                 T0:
                           if
                                                                         if
                            :: (p) -> goto T0
                                                                         :: (true) -> goto T0
                            :: (q) -> goto accept
                                                                         :: (p) -> goto accept
                            fi;
                                                                         fi;
                   accept:
                                                                 accept:
                           if
                                                                         if
                                                                         :: (true) -> goto T0
                            :: ((p) | (q)) \rightarrow goto T0
                                                                         fi
Fig. 3. PROMELA syntax for two LTL formulae.
                                                 (accept)
                                                             true
                                        p \mid \mid q
                                                                              true
Fig. 4. Büchi automata for the LTL formulae [] (pUq) (left) and [] <> p (right).
```

The picture is taken from "The Model Checker SPIN" paper by Gerard J. Holzmann.

[Idea Model LTL]

Linear Temporal Logic

Textual	Symbolic	Explanation	Diagram
Unary or	perators:		
Χφ	$\bigcirc \varphi$	ne X t: ϕ has to hold at the next state.	φ
F φ	$\Diamond \varphi$	Finally: ϕ eventually has to hold (somewhere on the subsequent path).	φ
G φ	$\Box \varphi$	G lobally: ϕ has to hold on the entire subsequent path.	φ φ φ φ
Binary o	perators:		
ψυφ	$\psi \mathcal{U} \varphi$	U ntil: ψ has to hold at least until ϕ becomes true, which must hold at the current or a future position.	ψ ψ φ •——••
ψ R φ	$\psi \mathcal{R} arphi$	Release: ϕ has to be true until and including the point where ψ first becomes true; if ψ never becomes true, ϕ must remain true forever.	р ф ф ф ф ф ф ф ф ф ф ф ф ф ф ф ф ф ф ф
ψ W φ	$\psi\mathcal{W}arphi$	W eak until: ψ has to hold <i>at least</i> until ϕ ; if ϕ never becomes true, ψ must remain true forever.	ψ ψ ψ ψ ψ ψ ψ
ψ Μ φ	$\psi~\mathcal{M}~arphi$	Strong release: ϕ has to be true until and including the point where ψ first becomes true, which must hold at the current or a future position.	φ φ φ φ ψφ

Example Theory Model-less Literature

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Chapter #3:

Model-less Model Checking

[Race Condition Explosion JPF]

Race Condition

A <u>race condition</u> is the condition of where the system's substantive behavior is dependent on the sequence or timing of other uncontrollable events.

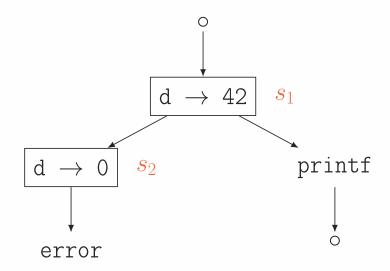
```
public class Race {
  static int d = 42;
  public static void main (String[] args)
    throws Exception {
    new Thread(
        () -> {
            d = 0;
        }
     ).start();
    System.out.printf("x = %d\n", 420 / d);
  }
}
```

```
$ javac Race.java
$ while true; do java Race; done
x = 10
x = 10
x = 10
x = 10
Exception in thread "main"
   java.lang.ArithmeticException: / by zero
   at Race.main(Race.java:9)
x = 10
x = 10
c
```

[Race Condition Explosion JPF]

States and Their Explosion

```
public class Race {
  static int d = 42;
  public static void main (String[] args)
    throws Exception {
    new Thread(
        () -> {
            d = 0;
        }
      ).start();
    System.out.printf("x = %d\n", 420 / d);
  }
}
```



As the number of <u>state variables</u> in the system increases, the size of the system state space grows exponentially. This is called the <u>state explosion</u> problem.

Example Theory <u>Model-less</u> Literature

[Race Condition Explosion JPF]

Java PathFinder

```
$ java -jar build/RunJPF.jar src/examples/Race.jpf
JavaPathfinder core system v8.0 (rev 3408119d115e539956a3d920e22e856e05bb9d23)
- (C) 2005-2014 United States Government. All rights reserved.
Race.main()
x = 10
gov.nasa.jpf.listener.PreciseRaceDetector
race for field Race.d
 main at Race.main(Race.java:9)
   "System.out.printf("x = %d\n", 420 / d);" READ: getstatic Race.d
 Thread-1 at Race.lambda$main$0(Race.java:6)
   "d = 0;" WRITE: putstatic Race.d
======== trace #1
----- transition #0 thread: 0
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"ROOT" ,1/1,isCascaded:false}
    [6345 insn w/o sources]
 Race.java:2
                        : static int d = 42;
 Race.java:1
                        : public class Race {
    [1 insn w/o sources]
 Race.java:4
                        : new Thread(
    [145 insn w/o sources]
```

```
Race.java:8
                           : ).start();
     [1 insn w/o sources]
------ transition #1 thread: 1
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"START" ,2/2,isCascaded:false}
     [3 insn w/o sources]
                           : d = 0;
 Race.java:6
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"SHARED_CLASS",1/2,isCascaded:false}
     [2 insn w/o sources]
 Race.java:9
                           : System.out.printf("x = %d\n", 420 / d);
                    ----- transition #3 thread: 0
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"SHARED_CLASS" ,1/2,isCascaded:false}
                           : System.out.printf("x = \frac{d}{n}, 420 / d);
======== results
error #1: gov.nasa.jpf.listener.PreciseRaceDetector
 "race for field Race.d main at Race.main(Race.jav..."
======== statistics
elapsed time:
                00:00:00
                 new=6, visited=0, backtracked=2, end=1
states:
                 maxDepth=4, constraints=0
search:
choice generators:
                thread=5 (signal=0,lock=1,sharedRef=2,...
                 new=741,released=22,maxLive=722,gcCycles=4
heap:
instructions:
                 491MB
max memory:
loaded code:
                 classes=83,methods=1817
```

Chapter #4:

Further Reading/Watching

Introduction lecture by Joost-Pieter Katoen

A Primer on Model Checking by Mordechai Ben-Ari

The Model Checker SPIN by Gerard J. Holzmann