Program Analysis

Metrics, Soundness, Lattices, Al

YEGOR BUGAYENKO

Lecture #6 out of 10 90 minutes

All videos are in this YouTube playlist.

All visual and text materials presented in this slidedeck are either originally made by the author or taken from public Internet sources, such as website. Copyright belongs to their respected authors.

Basics

Quality of Analysis

Lattice

Abstract Interpretation

Further Reading/Watching

Chapter #1:
Basics

Syntactic & Semantic Properties

<u>Semantic</u> property can be completely defined with respect to the set of executions of a program, while a <u>syntactic</u> property can be decided directly based on the program text.

```
if (x) { printf("大家好"); }
```

Which properties are dynamic?

- A program may print a text to the console
- A program may call printf() C library function
- A program prints to the console
- A program consists of one line of code

Rice's Theorem

Rice's theorem states that all non-trivial semantic properties of programs are undecidable.

A property is <u>non-trivial</u> if it is neither true for every partial computable function, nor false for every partial computable function.

Halting problem is the problem of determining, from 1) a description of an arbitrary computer program and 2) an input, whether the program will finish running, or continue to run forever. A general algorithm to solve the halting problem for all possible program—input pairs **cannot exist**.

Non-trivial Properties

Examples of a non-trivial properties:

- A program exits
- A program prints "Hello"
- A program finishes in less than 5 seconds
- A program dies with "Segmentation Fault"
- A program prints user password to the console

Suggest a few properties.

Static Analysis

Consider two C++ programs given to a static analyzer (e.g. Clang Tidy):

```
int f() {
  int x = 0;
  return 42 / x;
}
```

Expected answers from Clang Tidy:

```
Yes! :) No :(
```

Style Checking

Consider two C++ programs given to a style checker (e.g. cpplint):

Expected answers from cpplint:

```
Extra space before (in No:(
function call; { should
almost always be at the end
of the previous line
```

Dynamic Analysis

Consider this C++ program (Clang Tidy finds no issues) given to a dynamic analyzer (AddressSanitizer):

```
int foo(int i) {
   int a[5];
   return a[i];
}
int main() {
   return foo(6);
}
```

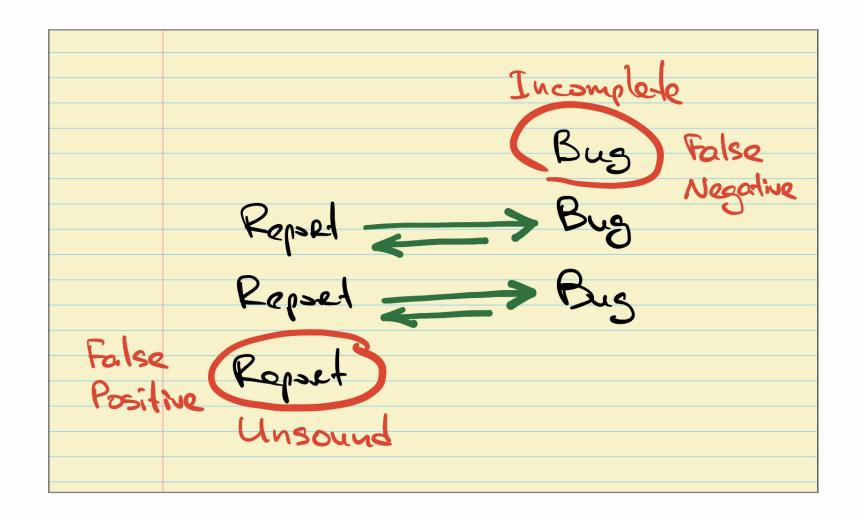
\$ gcc -fsanitize=address -g a.cpp
\$./a.out

Dynamic analysis == testing.

Chapter #2:

Quality of Analysis

Sound & Complete



Precision & Recall

Precision is the fraction of relevant instances among the retrieved instances (100% precision means soundness).

Recall is the fraction of relevant instances that were retrieved (100% recall means completeness).

$$\text{Precision} = \frac{TP}{TP + FP} \qquad \text{Recall} = \frac{TP}{TP + FN} \qquad \text{Accuracy} = \frac{TP + TN}{TP + TN + FP + FN}$$

$$\text{F1} = \frac{2 \times TP}{2 \times TP + FP + FN}$$

Experiment

Say, we give a few programs to a static analyzer:

$$TP = \underline{\qquad} FP = \underline{\qquad} TN = \underline{\qquad} FN = \underline{\qquad}$$

$$Precision = \frac{TP}{TP + FP} = \underline{\qquad} Recall = \frac{TP}{TP + FN} = \underline{\qquad}$$

$$Accuracy = \frac{TP + TN}{TP + TN + FP + FN} = \underline{\qquad} F1 = \frac{2 \times TP}{2 \times TP + FP + FN} = \underline{\qquad}$$

Flip of Terminology

Soundness and Completeness: With Precision by Prof. Bertrand Meyer, in Blog@CACM: "It is very easy to obtain soundness if we forsake completeness: reject every case."

Chapter #3:
Lattice

[Loset Poset Lattice Intervals]

Total Order

Total order is a binary relation \leq (strict total order is <).

Lineary ordered set (loset) is a set equipped with a total order.

Which of them are losets?:

$$\{1, -5, 2, 0, 42\}$$
 $\{3, 5, -9, 5, 12\}$
 $\{3, 5, \text{"Hello"}, 12, 5.0\}$
 $\{x, y, z\}$
 \varnothing

Partially Ordered Set

Partial order is total order but only between some elements.

Partially ordered set (poset) is a set equipped with a partial order.

Which of them are posets?:

```
\{1, \text{"apple"}, 2, -7, \text{"orange"}\}
\{3, 5, -9, 5, 12\}
\{0, 1, 2, 3, \dots\}
\{x, y, z\}
\varnothing
```

[Loset Poset Lattice Intervals]

Lattice

<u>Lattice</u> is a poset where each two elements (x, y) have <u>least upper bound</u> <u>(join operator $x \sqcup y$) and greatest lower bound (meet operator $x \sqcap y$).</u>

$${42, 2, 13}$$

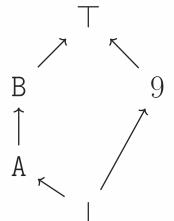
$$42 \sqcup 2 = \dots$$

$$\{A, 7, 19, B\}$$

$$\begin{array}{ccc}
\mathsf{B} & 19 \\
\uparrow & \uparrow \\
\mathsf{A} & 7
\end{array}$$

$$A \sqcup 7 = \dots$$

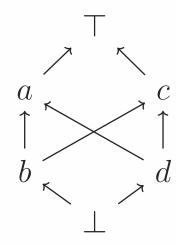
$$\{A, \top, 9, B, \bot\}$$



$$A \sqcup 9 = \dots$$

$$B \sqcap 9 = \dots$$

$$\{\top, \bot, a, b, c, d\}$$



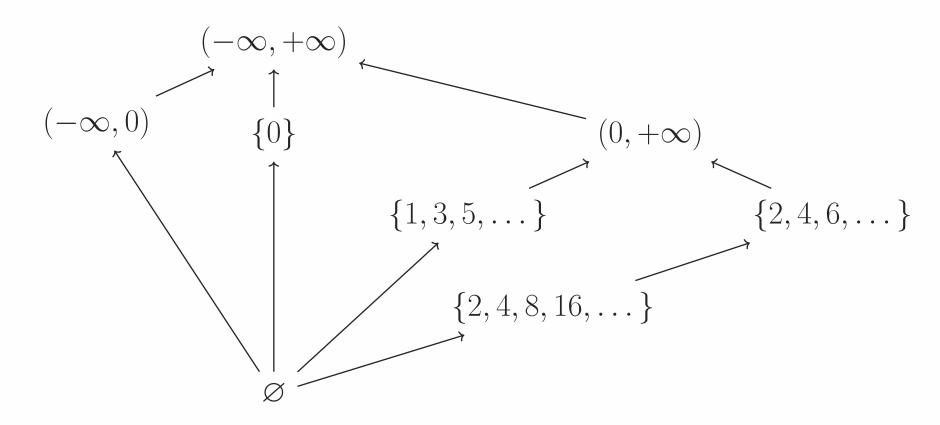
$$b \sqcup d = \dots$$

$$a \sqcap c = \dots$$

[Loset Poset Lattice Intervals]

Intervals

A lattice may be used to represent intervals in a set of values, e.g. in \mathbb{Z} :



Partial order is \in .

Chapter #4:

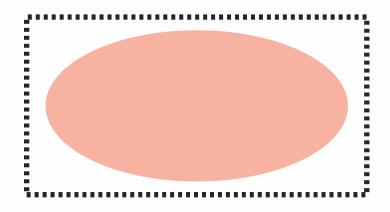
Abstract Interpretation

What is it about?

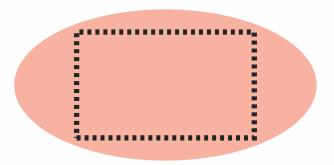
There is a compromise to be made between the precision of the analysis and its decidability (computability), or tractability (computational cost).

Over and Under Approximation

What is the square of this oval?



1) **over**-approximation



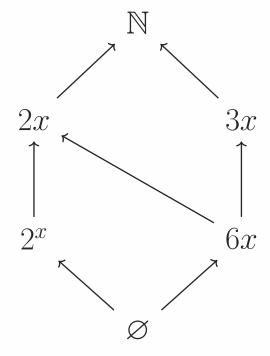
2) **under**-approximation

Abstraction and Concretization

$\frac{\text{Concrete domain }C}{(\mathbb{Z},<)}$



Abstract domain A $(\{s|\{n|n\in\mathbb{N}\}\},\in)$



Abstraction function:

$$\alpha(c) \to a$$

Concretization function:

$$\gamma(a) \to c$$

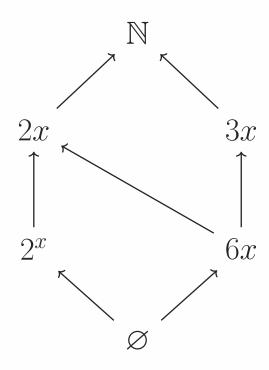
Domains must be related through Galois connection:

$$\forall c \in C, \forall a \in A$$
$$\alpha(c) \sqsubseteq a \Longleftrightarrow c \sqsubseteq \gamma(a)$$

Are they?

Abstract Semantics (Transformers)

Abstract domain:



Transformers:

$$\mathbb{N} + \mathbb{N} = \dots$$

$$2x + 2x = \dots$$

$$2x + 3x = \dots$$

$$2x \times 3x = \dots$$

$$\varnothing + 2x = \dots$$

Concrete counterparts:

$$1024 + 1 = \dots$$

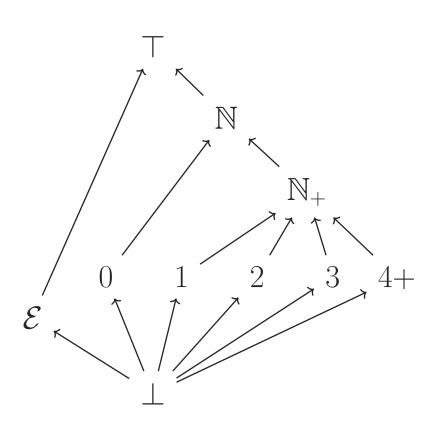
$$46 + 4 = \dots$$

$$8 + 9 = \dots$$

$$6 \times 12 = \dots$$

$$-1+4=\dots$$

Widening and Narrowing



$$0 \nabla 1 = \dots$$

$$1 \nabla \mathbb{N}_+ = \dots$$

$$0 \nabla \mathbb{N}_{+} = \dots$$

$$1 \triangle \mathbb{N}_+ = \dots$$

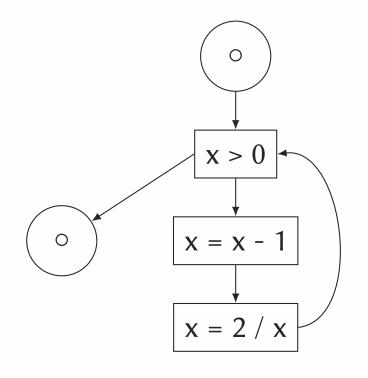
$$0 \triangle 1 = \dots$$

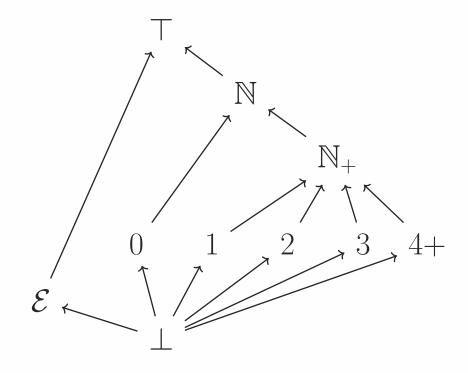
$$3 \triangle 4+=\dots$$

Fixed-Point Computation

Fixed-Point Computation is a repeated symbolic execution of the program using abstract semantics until approximation reaches an equilibrium.

```
int f(int x) {
  while x > 0 {
    x = x - 1;
    x = 2 / x;
  }
  return x;
}
```





Chapter #5:

Further Reading/Watching

Lecture by Patrick Cousot, on YouTube

Mozilla wiki page on Abstract Interpretation.

Slide deck of Işil Dillig.

Introduction to Abstract Interpretation by Bruno Blanchet.