Model Checking

Theory, SPIN, Java PathFinder

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Lecture #9 out of 10 90 minutes

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Motivating Example

The Theory

Model-less Model Checking

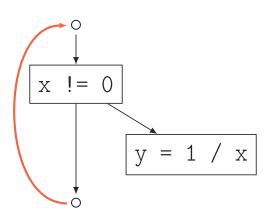
Further Reading/Watching

Chapter #1:

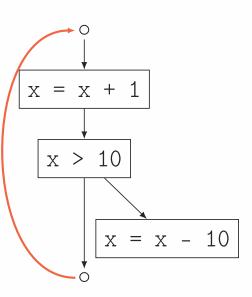
Motivating Example

Div by Zero

```
// Process no. 1:
extern int x;
extern double y;
int measure() {
  if (x != 0) {
    y = 1.0 / x;
  }
}
```



```
// Process no. 2:
extern int x;
void roll() {
   x += 1;
   if (x > 10) {
      x -= 10;
   }
}
```



Can we detect "division by zero" using symbolic execution? Is "division by zero" the only error here?

ProMeLa (Process Meta Language)

```
extern int x;
extern double y;
int measure() {
  if (x != 0) {
   y = 1.0 / x;
void roll() {
  x += 1;
  if (x > 10) {
   x = 10;
```

```
int x; bool dbz;
active proctype measure() {
 do :: true ->
   if
    :: (x != 0) -> dbz = (x == 0)
   :: skip
   fi
 od
active proctype roll() {
 do :: true ->
   x = x + 1;
    if
    :: x > 10 \rightarrow x = x - 10
   :: skip
   fi
  od
```

SPIN (Simple ProMeLa Interpreter)

```
int x; bool dbz;
active proctype measure() {
  do :: true ->
   if
    :: (x != 0) -> dbz = (x == 0)
   :: skip
   fi
  od
active proctype roll() {
  do :: true ->
   x = x + 1;
    if
    :: x > 10 \rightarrow x = x - 10
    :: skip
    fi;
    printf("x = %d\n", x);
  od
```

Just checkout this repo and run make, the spin binary will be compiled.

Monitoring Process

```
int x; bool dbz;
active proctype measure() {
  do :: true ->
    if
    :: (x != 0) \rightarrow dbz = (x == 0)
    :: skip
    fi
  od
active[2] proctype roll() {
  do :: true ->
    x = x + 1;
    if
    :: x > 10 \rightarrow x = x - 10
    :: skip
    fi
  od
```

```
active proctype monitor() {
  do :: true ->
    assert(!dbz);
  assert(x >= 0);
  od
}
```

Pay attention to the [2] suffix after the active keyword. It tells SPIN to start two instances of the roll process.

[Div by Zero ProMeLa SPIN Monitor Assertion]

Fail on Assertion

```
int x; bool dbz;
active proctype measure() {
  do :: true ->
    if
    :: (x != 0) -> dbz = (x == 0)
   :: skip
   fi
  od }
active[2] proctype roll() {
  do :: true ->
   x = x + 1;
    i f
   :: x > 10 \rightarrow x = x - 10
   :: skip
   fi
  od }
active proctype monitor() {
  do :: true -> assert(!dbz); assert(x >= 0); od
```

```
$ spin main.pml
spin: main.pml:22, Error: assertion violated
spin: text of failed assertion: assert((x>=0))
#processes: 4
        x = -9
        dbz = 0
584: proc 3 (monitor:1) main.pml:22 (state 3)
584: proc 2 (roll:1) main.pml:17 (state 7)
584: proc 1 (roll:1) main.pml:18 (state 9)
584: proc 0 (measure:1) main.pml:9 (state 8)
4 processes created
```

Chapter #2:

The Theory

[Idea Model LTL]

The Idea

Model checking is a method for checking whether a finite-state model of a system meets a given specification.

- 1. Represent software as a model
- 2. Define constraints on the model (using temporal logic)
- 3. Evaluate the model until constraints are violated/met
- 4. Refine the model and constraints

[Idea Model LTL]

The Model

```
$ spin -f "[](p U q)"
                                                                 $ spin -f "[]<>p"
                   never {
                                                                 never {
                   T0:
                                                                 T0:
                           if
                                                                         if
                            :: (p) -> goto T0
                                                                         :: (true) -> goto T0
                            :: (q) -> goto accept
                                                                         :: (p) -> goto accept
                            fi;
                                                                         fi;
                   accept:
                                                                 accept:
                           if
                                                                         if
                            :: ((p) | (q)) \rightarrow goto T0
                                                                         :: (true) -> goto T0
                                                                         fi
Fig. 3. PROMELA syntax for two LTL formulae.
                                                 (accept)
                                                             true
                                        p \mid \mid q
                                                                              true
Fig. 4. Büchi automata for the LTL formulae [] (pUq) (left) and [] <> p (right).
```

The picture is taken from "The Model Checker SPIN" paper by Gerard J. Holzmann.

[Idea Model LTL]

Linear Temporal Logic

Textual	Symbolic	Explanation	Diagram
Unary or	perators:		
Χ φ	$\bigcirc \varphi$	ne X t: ϕ has to hold at the next state.	φ →• ········
F φ	$\Diamond \varphi$	Finally: ϕ eventually has to hold (somewhere on the subsequent path).	φ
Gφ	$\Box \varphi$	G lobally: ϕ has to hold on the entire subsequent path.	φ φ φ φ
Binary o	perators:		
ψ U φ	$\psi\mathcal{U}arphi$	U ntil: ψ has to hold <i>at least</i> until ϕ becomes true, which must hold at the current or a future position.	ψ ψ φ
ψ R φ	$\psi \mathcal{R} arphi$	Release: ϕ has to be true until and including the point where ψ first becomes true; if ψ never becomes true, ϕ must remain true forever.	φ, φ φ φ φ φ φ φ φ φ φ φ φ φ φ φ φ φ φ
ψ W φ	$\psi\mathcal{W}arphi$	W eak until: ψ has to hold <i>at least</i> until ϕ ; if ϕ never becomes true, ψ must remain true forever.	Ψ Ψ Ψ Ψ Ψ Ψ Ψ Ψ
ψ Μ φ	$\psi \mathcal{M} arphi$	Strong release: ϕ has to be true until and including the point where ψ first becomes true, which must hold at the current or a future position.	φ φ φ,ψ

13/19

Chapter #3:

Model-less Model Checking

[Race Condition Explosion JPF ChatGPT]

Race Condition

A <u>race condition</u> is the condition of where the system's substantive behavior is dependent on the sequence or timing of other uncontrollable events.

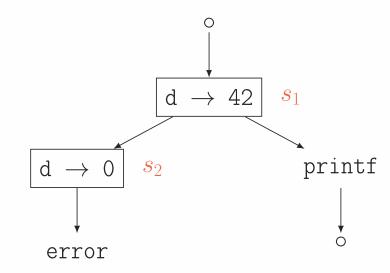
```
public class Race {
  static int d = 42;
  public static void main (String[] args)
    throws Exception {
    new Thread(
        () -> {
            d = 0;
        }
      ).start();
    System.out.printf("x = %d\n", 420 / d);
  }
}
```

```
$ javac Race.java
$ while true; do java Race; done
x = 10
x = 10
x = 10
Exception in thread "main"
   java.lang.ArithmeticException: / by zero
   at Race.main(Race.java:9)
x = 10
x = 10
c
```

[Race Condition Explosion JPF ChatGPT]

States and Their Explosion

```
public class Race {
  static int d = 42;
  public static void main (String[] args)
    throws Exception {
    new Thread(
        () -> {
            d = 0;
        }
      ).start();
    System.out.printf("x = %d\n", 420 / d);
  }
}
```



As the number of <u>state variables</u> in the system increases, the size of the system state space grows exponentially. This is called the <u>state explosion</u> problem.

[Race Condition Explosion JPF ChatGPT]

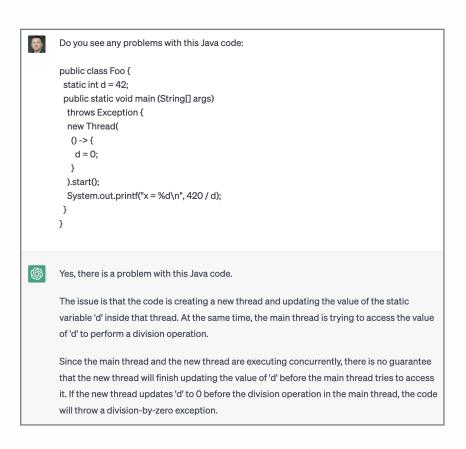
Java PathFinder

```
$ java -jar build/RunJPF.jar src/examples/Race.jpf
JavaPathfinder core system v8.0 (rev 3408119d115e539956a3d920e22e856e05bb9d23)
- (C) 2005-2014 United States Government. All rights reserved.
Race.main()
x = 10
gov.nasa.jpf.listener.PreciseRaceDetector
race for field Race.d
 main at Race.main(Race.java:9)
   "System.out.printf("x = %d\n", 420 / d);" READ: getstatic Race.d
 Thread-1 at Race.lambda$main$0(Race.java:6)
   "d = 0;" WRITE: putstatic Race.d
======== trace #1
----- transition #0 thread: 0
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"ROOT" ,1/1,isCascaded:false}
    [6345 insn w/o sources]
 Race.java:2
                        : static int d = 42;
 Race.java:1
                        : public class Race {
    [1 insn w/o sources]
 Race.java:4
                        : new Thread(
    [145 insn w/o sources]
```

```
Race.java:8
                           : ).start();
     [1 insn w/o sources]
------ transition #1 thread: 1
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"START" ,2/2,isCascaded:false}
     [3 insn w/o sources]
                           : d = 0;
 Race.java:6
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"SHARED_CLASS",1/2,isCascaded:false}
     [2 insn w/o sources]
 Race.java:9
                           : System.out.printf("x = %d\n", 420 / d);
                     ----- transition #3 thread: 0
gov.nasa.jpf.vm.choice.ThreadChoiceFromSet {id:"SHARED_CLASS" ,1/2,isCascaded:false}
 Race.java:9
                           : System.out.printf("x = \frac{d}{n}, 420 / d);
======== results
error #1: gov.nasa.jpf.listener.PreciseRaceDetector
 "race for field Race.d main at Race.main(Race.jav..."
======== statistics
elapsed time:
                00:00:00
                 new=6, visited=0, backtracked=2, end=1
states:
                 maxDepth=4, constraints=0
search:
choice generators:
                thread=5 (signal=0,lock=1,sharedRef=2,...
                 new=741,released=22,maxLive=722,gcCycles=4
heap:
instructions:
                 491MB
max memory:
                 classes=83,methods=1817
loaded code:
```

[Race Condition Explosion JPF ChatGPT]

What about ChatGPT?



To avoid this issue, you can use synchronization or locks to ensure that the updates to 'd' are completed before it is accessed in the main thread. Alternatively, you can use Java's volatile keyword to ensure that changes to 'd' made by one thread are visible to other threads immediately. Here's an example using synchronization:

This code uses an object 'lock' to synchronize access to 'd'. The new thread acquires the lock, updates 'd', and then releases the lock. The main thread also acquires the lock before accessing 'd', ensuring that it sees the updated value. This way, the code avoids the possibility of a division-by-zero exception.

Chapter #4:

Further Reading/Watching

Introduction lecture by Joost-Pieter Katoen

A Primer on Model Checking by Mordechai Ben-Ari

The Model Checker SPIN by Gerard J. Holzmann