# Function Points

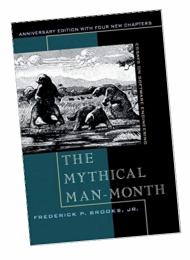
YEGOR BUGAYENKO

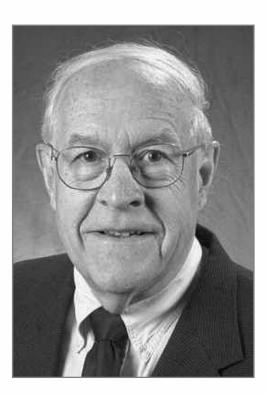
Lecture #17 out of 24 80 minutes

The slidedeck was presented by the author in this YouTube Video

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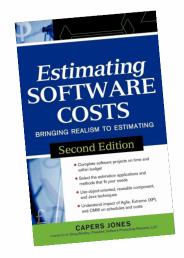
1. We don't know how to estimate the effort required to develop a software system.





"Our techniques of estimating are poorly developed. More seriously, they reflect an unvoiced assumption which is quite untrue, i.e., that all will go well."

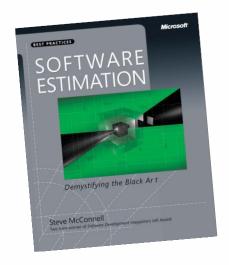
— Frederick P. Brooks. *The Mythical Man-Month: Essays on Software Engineering*. Addison-Wesley, 1978. doi:10.5555/540031





"From the start of the software era in the 1950s until roughly 1970, software cost estimating was performed manually, using simple rules of thumb or local estimating algorithms developed through trial and error methods."

— Capers Jones. *Estimating Software Costs: Bringing Realism to Estimating*. McGraw-Hill, 2007

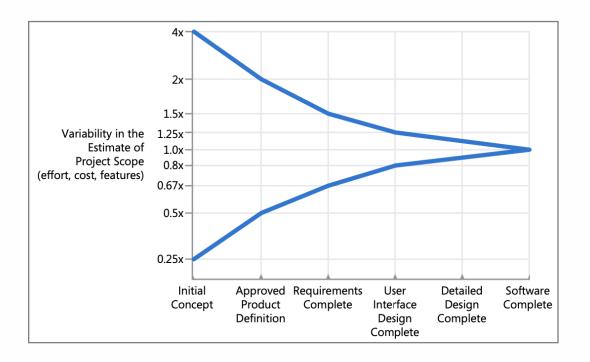




"The largest driver in a software estimate is the <u>size</u> of the software being built, because there is more variation in the size than in any other factor."

— Steve McConnell. *Software Estimation: Demystifying the Black Art.* Microsoft Press, 2006. doi:10.5555/1204642

### Cone of Uncertainty



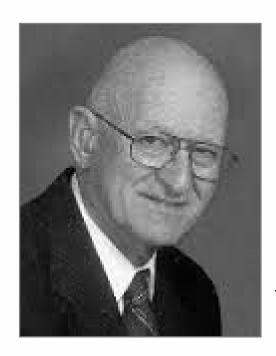
Source: Steve McConnell. *Software Estimation: Demystifying the Black Art.* Microsoft Press, 2006. doi:10.5555/1204642

2. However, we can speculate, with the help of function points.



"SLIM: In general, the <u>size</u> of the product in source <u>statements</u> is  $S = C \times \overline{K^{1/3}} \times t^{4/3}$ , where C is a productivity constant, K is development effort, and t is time."

— Lawrence H. Putnam. A General Empirical Solution to the Macro Software Sizing and Estimating Problem. *IEEE Transactions on Software Engineering*, 4(4): 345–361, 1978. doi:10.1109/tse.1978.231521



"FPA: The general approach is to count the number of external user <u>inputs</u>, <u>inquiries</u>, <u>outputs</u>, and master <u>files</u> delivered by the development project. These factors are outward manifestations of any application. They cover all the functions in an application."

— Allan J. Albrecht. Measuring Application Development Productivity, 1979

These counts are weighted by numbers designed to reflect the function value to the customer. The weights used were determined by debate and trial. These weights have given us good results:

- · Number of Inputs X 4
- Number of Outputs X 5
- Number of Inquiries X 4
- Number of Master Files X 10

Then we adjust that result for the effect of other factors.

"If the inputs, outputs, or files are extra complicated, we add 5%. Complex internal processing can add another 5%. On-line functions and performance are addressed in other questions. The maximum adjustment possible is 50%, expressed as  $\pm 25\%$  so that the weighted summation is the average complexity."

Source: Allan J. Albrecht. Measuring Application Development Productivity, 1979

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#### Software Function, Source Lines of Code, and Development Effort Prediction: A Software Science Validation

LLAN J. ALBRECHT AND JOHN E. GAFFNEY, JR., MEMBER, IEEE

Addition to the size and the size in probability following the size of the siz

Further, the high depose of commission between "function points of the resemble "Difference show of color of the reports and the resemble "Difference show of color of the reports and the color of the

ftware science, software size estimation.

A LERECHT [1] has employed an enholology for validatlate estimates of the amount of work-effort (which he also work-hours) needed to design and envelop cations apple and the control of the control of the control of the he number of external user inputs, Suptires, outputs, and instear files to be delivered by the development project." As solited out by Albrecht [1], "base factors are the outward aumsfertations of my application. They over all the funcions in an application." Each of these categories of input and output are constraint individually and then weighted by

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sers reflecting the relative value of the function to the customer. The weighted sum of the inputs and output led "function points." Albrecht [1] states that if its used were "determined by debate and trial." They a in the section "Selection of Estimating Formulas."

provided by it. Furthermore, this estimate of function should be correlated to both the amount of "SLOC" to be developed and the development effort needed.

A major reason for using "function points" as a measure is that the point counts can be developed relatively easily in discussions with the user/customer at an early stage of the development.

customer than "SLOC."

Another major reason is the availability of needed information. Since it is reasonable to expect that a statement of basic requirements includes an itemization of the inputs and outputs to be used and provided by the application (program) from the user's external view, an estimate may be validated early in the

user's extensive days of extension relative to the control of the

expansion ocassioned by macros, calls, and code reuse. It is important to distinguish between two types of workeffort estimates, a primary or "task-analysts" estimate and a "formania" estimate. The primary work effort estimate should always be based on an analysis of the tasks to be door, thus The produces "formain" estimates which are based solely on counts of inputs and outputs of the programs to be developed, and not on a detailed analysis of the development tasks to be performed. It is recommended that such "formain" estimates be used only to validate and provide perspective on

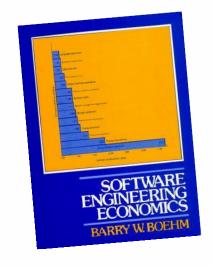
"SOFTWARE SCIENCE" BACKGROUND

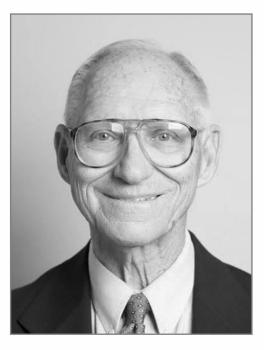
Halstead [2] states that the number of tokens or symbols N constituting a program is a function of η, the "operator"

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"At least for the applications analyzed, both the development work-hours and application size in "SLOC" are strong functions of "function points" and "input/output data item count." Further, it appears that basing applications development effort estimates on the amount of function to be provided by an application rather than an estimate of "SLOC" may be superior."

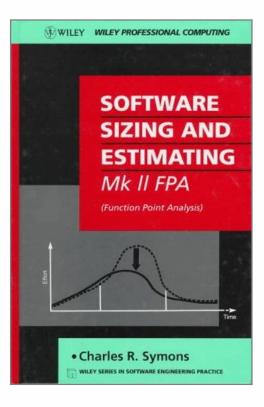
— Allan J. Albrecht and John E. Gaffney. Software Function, Source Lines of Code, and Development Effort Prediction: A Software Science Validation. *IEEE Transactions on Software Engineering*, 9(6):639–648, 1983. doi:10.1109/tse.1983.235271





"COCOMO (Constructive Cost Model): We compute the estimated development effort as the nominal development effort times the product of the effort multipliers for the 15 cost driver attributes... A nominal development effort is estimated as a function of the product's size in delivered source instructions in thousands (KDSI) and the project's development mode."

— Barry W. Boehm. Software Engineering Economics. *IEEE Transactions on Software Engineering*, 10(1):4–21, 1984. doi:10.1109/tse.1984.5010193



"The major difference is that **Mk II FPA**, with its finer granularity, is a continuous measure whereas IFPUG limits component size once a threshold is reached."

— Charles R. Symons. *Software Sizing and Estimating: Mk II FPA (Function Point Analysis)*. Wiley, 1991. doi:10.5555/120462

The Functional Size (Function Point Index) is the weighted sum over all Logical Transactions, of the Input Data Element Types (Ni), the Data Entity Types Referenced (Ne), and the Output Data Element Types (No).

So the Function Point Index (FPI) for an application is:

$$FPI = Wi * \Sigma Ni + We * \Sigma Ne + Wo * \Sigma No,$$

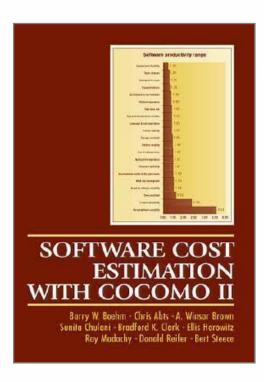
where ' $\Sigma$ ' means the sum over all Logical Transactions, and the industry average weights per Input Data Element Type, Data Entity Type Reference and Output Data Element Type are, respectively:

Wi = 0.58

We = 1.66

Wo = 0.26

Source: Charles R. Symons. *Software Sizing and Estimating: Mk II FPA (Function Point Analysis)*. Wiley, 1991. doi:10.5555/120462



"COCOMO-II: Success in all types of organization depends increasingly on the development of customized software solutions, yet more than half of software projects now in the works will exceed both their schedules and their budgets by more than 50%."

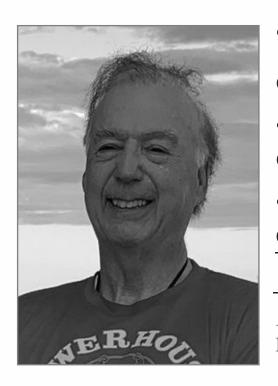
— Barry Boehm, Chris Abts, Winsor Brown, Sunita Chulani, Bradford K. Clark, Ellis Horowitz, Ray Madachy, Donald J. Reifer, and Steece Bert. *Software Cost Estimation With COCOMO II*. Prentice Hall, 2000. doi:10.5555/1795822

**Table 6.7 Function Complexity Table** 

Function Type	Low	Average	High
External Input (EI)	×3	×4	×6
External Output (EO)	×4	×5	×7
Internal Logical Files (ILF)	×7	×10	×15
External Interface Files (EIF)	×5	×7	×10
External Inquiry (EQ)	×3	×4	×6

"In order to find the adjusted function point (AFP) value, the UFP (the raw function count weighted by the appropriate complexity shown in the Table) is multiplied by the VAF."

Source: Daniel D. Galorath and Michael W. Evans. *Software Sizing, Estimation, and Risk Management: When Performance Is Measured Performance Improves.* CRC Press, 2006. doi:10.1201/9781420013122



"SEER-SEM is based on the concept that if a user can describe the <u>essential characteristics</u> of a project and range of size, SEER-SEM can provide estimates of schedules, efforts, staffing, risks, uncertainties, and defects, characterizing each as a most likely estimate or a risk estimate."

— Daniel D. Galorath and Michael W. Evans. *Software Sizing, Estimation, and Risk Management: When Performance Is Measured Performance Improves.* CRC Press, 2006. doi:10.1201/9781420013122

Table 6.8 Comparison SEER-SEM Function Modes: IFPUG and SEER-SEM

Functions	IFPUG Compatible Mode	SEER-SEM Extended Mode
External inputs (Els)	X	X
External outputs (EOs)	X	X
External inquiries (EQs)	X	X
External interface files (EIFs)	X	X
Internal logical files (ILFs)	X	X
Internal functions		X

Note: SEER-SEM, the cost model containing SEER-FBS, will also accept unadjusted function point counts performed by traditional counting.

"SEER-FBS ("function-based sizing"), introduced in 1992, is consistent with IFPUG counting rules, but adds a sixth category (internal functions) that allows users to account for highly algorithmic processes of systems such as real-time and embedded-type systems."

Source: Daniel D. Galorath and Michael W. Evans. *Software Sizing, Estimation, and Risk Management: When Performance Is Measured Performance Improves.* CRC Press, 2006. doi:10.1201/9781420013122

**Table 6.17 Conversion Ratios: Lines of Code per Function Point** 

Source Code	DCG		Galorath		
Language	Likely	Low	Mean	High	Likely
Basic Assembly	575	200	320	450	320
С	225	60	128	170	61
FORTRAN	210	<i>7</i> 5	107	160	58
C++	80	30	53	125	59

"Backfiring is converting lines of code to function points by dividing the line count by a conversion ratio. The author does not recommend backfiring as an approach to generating function points."

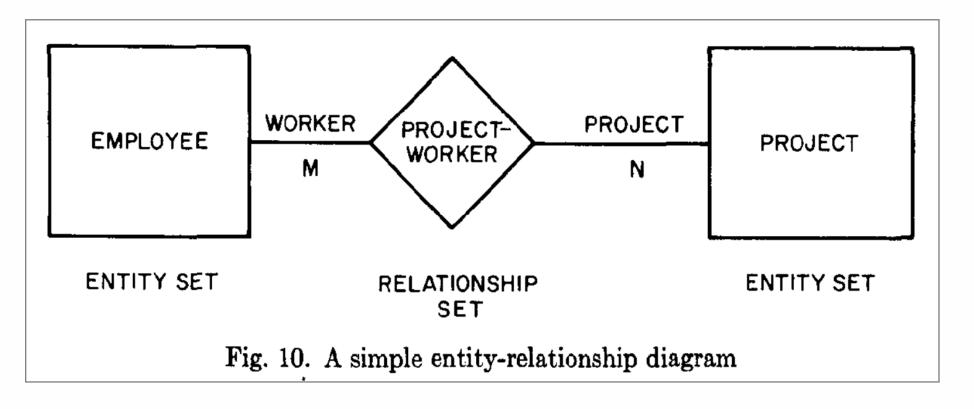
Source: Daniel D. Galorath and Michael W. Evans. *Software Sizing, Estimation, and Risk Management: When Performance Is Measured Performance Improves.* CRC Press, 2006. doi:10.1201/9781420013122

3. We can also use ER Model and Data Flow Diagrams.

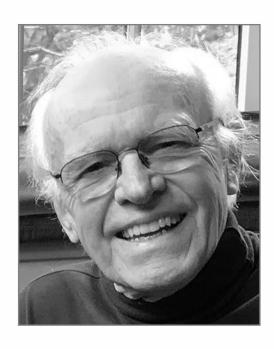


"The Entity-Relationship (ER) model adopts the more natural view that the real world consists of entities and relationships. It incorporates some of the important semantic information about the real world."

— Peter Pin-Shan Chen. The Entity-Relationship Model — Toward a Unified View of Data. *ACM Transactions on Database Systems*, 1(1):9–36, 1976. doi:10.1145/320434.320440

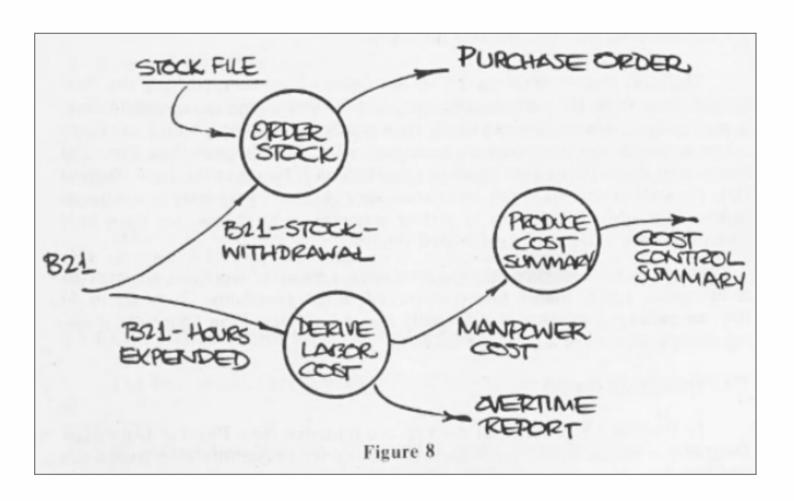


Source: Peter Pin-Shan Chen. The Entity-Relationship Model — Toward a Unified View of Data. *ACM Transactions on Database Systems*, 1(1):9–36, 1976. doi:10.1145/320434.320440



"The Data Flow Diagram shows flow of data, not of control. This is the difference between Data Flow Diagrams and flowcharts. The Data Flow Diagram portrays a situation from the point of view of the data, while a flowchart portrays it from the point of view of those who act upon the data."

— Tom DeMarco. *Structure Analysis and System Specification*. Prentice Hall, 1978. doi:10.1007/978-3-642-48354-7\_9



Source: Tom DeMarco. *Structure Analysis and System Specification*. Prentice Hall, 1978. doi:10.1007/978-3-642-48354-7\_9

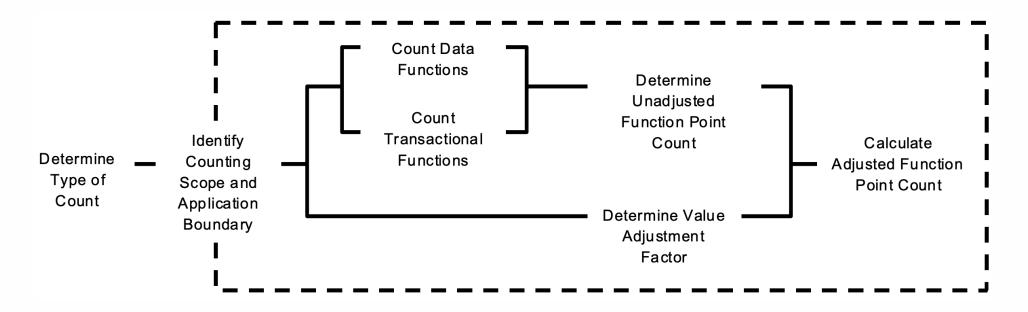
4. We can even standardize function points.



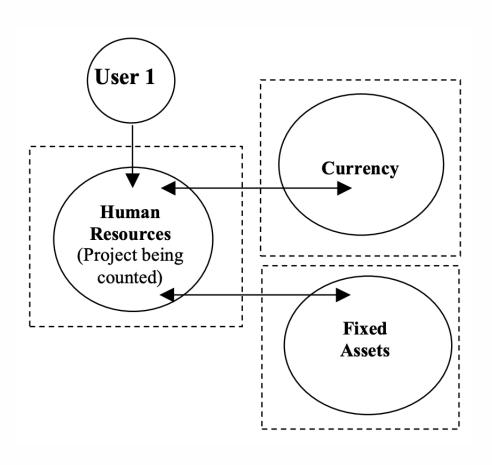
"The reliability of function point analysis is good enough to allow function points to serve as the <u>basis</u> for contracts, for carrying out scholarly research, for cost estimating, and for creating reliable benchmarks. In fact, function points are now <u>used</u> for more business purposes than any other metric in the history of software."

— Capers T. Jones. *Foreword to IFPUG Functional Size Measurement Method*. ISO/IEC 20926:2009, 2009

#### IFPUG Procedure



Source: International Stardardization Organization ISO. ISO/IEC 20926:2009, IFPUG Functional Size Measurement Method, 2009



"The application <u>boundary</u> indicates the border between the <u>software</u> being measured and the user."

Source: International Stardardization Organization ISO. ISO/IEC 20926:2009, IFPUG Functional Size Measurement Method, 2009

The 14 general system characteristics are:

- 1. Data Communications
- 2. Distributed Data Processing
- 3. Performance
- 4. Heavily Used Configuration
- 5. Transaction Rate
- 6. Online Data Entry
- 7. End-User Efficiency
- 8. Online Update
- 9. Complex Processing
- 10. Reusability
- 11. Installation Ease
- 12. Operational Ease
- 13. Multiple Sites
- 14. Facilitate Change

"The 14 general system characteristics are summarized into the value adjustment factor (VAF). When applied, the value adjustment factor adjusts the unadjusted function point count ±35 percent to produce the adjusted function point count."

Source: International Stardardization Organization ISO. ISO/IEC 20926:2009, IFPUG Functional Size Measurement Method, 2009

Function Type	Functional Complexity		Complexity Totals		Function Type Total
ILFs	4	Low	X 7 =	28	
	0	Average	X 10 =	0	
	0	– High	X 15 =	0	
		_			28
EIFs	4	Low	X 5 =	20	
	0	Average	X 7 =	0	
	0	– High	X 10 =	0	
		_			20
EIs	4	Low	X 3 =	12	
	2	Average	X 4 =	8	
	1	High	X 6 =	6	
		_			26
Os	4	Low	X 4 =	16	
	2	Average	X 5 =	10	
	0	– High	<b>X</b> 7 =	0	
		_			26
EQs	5	Low	X 3 =	15	
	0	Average	X 4 =	0	
	0	High	X 6 =	0	
		_			15
	U	nadjusted Fu	nction Point	Count	115

"The formula calculates the development project function points: DFP = (UFP + CFP) \*
VAF. Where UFP is the unadjusted function points for the functions that will be available after installation, and CFP is the unadjusted function points added by the conversion unadjusted function point count."

Source: International Stardardization Organization ISO. ISO/IEC 20926:2009, IFPUG Functional Size Measurement Method, 2009

#### Function Point Standards

- Mark-II ISO/IEC 20968:2002
- IFPUG ISO/IEC 20926:2009
- FiSMA ISO/IEC 29881:2010
- COSMIC ISO/IEC 19761:2011
- Nesma ISO/IEC 24570:2018
- OMG ISO/IEC 19515:2019

#### Some Other Function Points

- Early and easy function points
- Engineering function points
- Object-Oriented Function Points (OOFP)
- Weighted Micro Function Points
- Fuzzy Function Points

5. Apparently, a correlation exists between function points and some other metrics.



"Function Points and Function Counts (adjusted FPs) can be used as predictors of KSLOC. In particular, Function Counts correlated with KSLOC at the level of 75.1 percent, which is similar to the correlations published by Albrecht and Gaffney [1983], and is likely to be good enough to be of use to the software manager."

— Chris F. Kemerer. An Empirical Validation of Software Cost Estimation Models. *Communications of the ACM*, 30(5):416–429, 1987. doi:10.1145/22899.22906



"Function point counts appear to be a more consistent a *priori* measure of software size than source lines of code. As such it is recommended that function point <u>estimates</u> be used in preference to lines of code estimates as the measure of system size."

— Graham C. Low and D. Ross Jeffery. Function Points in the Estimation and Evaluation of the Software Process. *IEEE Transactions on Software Engineering*, 16(1):64–71, 1990. doi:10.1109/32.44364



"The function point metric, like LOC, is relatively controversial... Opponents claim that the method requires some 'sleight of hand' in that computation is based on subjective, rather than objective, data."

— Roger S. Pressman and Bruce Maxim. *Software Engineering: A Practitioner's Approach*. McGraw Hill, 2014

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