

Graduate Diploma in Software Engineering ITS1010 - Programming Fundamentals - Assignment 04

01) byte: this data type represents a signed 8-bit integer value. It has a range of -128 to 127.

short: this data type represents a signed 16-bit integer value. It has a range of -32768 to 32767.

int: this data type represents a signed 32-bit integer value. It has a range of -2^{31} to $2^{31}-1$.

long: this data type represents a signed 64-bit integer value. It has a range of -2^{63} to $2^{63}-1$.

float: this data type represents a signed 64-bit integer value. It has a range of 1.4×10^{-45} to 3.4×10^{38} .

double: this data type represents a 64-bit floating point value. It has a range of 4.9×10^{-324} to 1.8×10^{308} .

char: This data type represents a single Unicode character. Its size is a 16-bit. It has a range of 0 to 65535.

boolean: This data type represents a single bit of information and can only have two values: true or false.

02)

A) **byte b1=100** - This statement is legal because the value assigned to the byte variable (b1) is within the range of the byte data type (-128 to 127).

B) **byte b2=128** - this statement is illegal because the maximum value that can be assigned to the byte data type is 127. Therefore, this statement will show as a compilation error.

C) **byte b3=-128** - this statement is legal because the value assigned to the byte variable (b3) is within the range of the byte data type (-128 to 127).

D) **byte b4=0** - this statement is legal

E) **short s1=100** - this statement is legal because the value assigned to the short variable s1 is within the range of the short data type.

F) **short s2=32768** - this statement is illegal because the maximum value that can be assigned to a short data type is 32767. as the result this statement will show compilation error.

G) **short s3=32767** - this statement is legal because the value assigned to the short variable(s3) is within the range of the short data type(-32768 to 32767)

H) **short s4=-32768** - this statement is legal because the value assigned to the short variable s4 is within the range of the short data type (-32768 to 32767).

03)

A) **char c1 = 'A';** - This statement is legal.

B) **char c2 = '7';** - this statement is legal.

C) **char c3 = 'AB';** - This statement is an illegal.

D) **boolean b1= true;** - This statement is legal.

E) **boolean b2 = False;** - This statement is an illegal.

F) **boolean b3 = false;** - This is legal statement.

G) **boolean b4 = True;** - This is an illegal statement.

H) **boolean b5="false";** - This is an illegal statement.

I) **boolean b6 = 0;** - This is an illegal statement.

04)

(A)10

binary-1010

Octal: 12

Hexadecimal: A

(B)16

Binary: 10000

Octal: 20

Hexadecimal: 10

(C)128

Binary: 10000000

Octal:200

Hexadecimal: 80

(D) 255

Binary: 1111111

Octal: 377

Hexadecimal: FF

(E) 32767

Binary: 111111111111111

Octal: 77777

Hexadecimal: 7FFF

(F)1

Binary: 1

Octal: 1

Hexadecimal: 1

(G)0

Binary: 0

Octal: 0

Hexadecimal: 0

(H)26

Binary: 11010

Octal: 32

Hexadecimal: 1A

(I) 31

Binary: 11111

Octal: 37

Hexadecimal: 1F

05)

- A)** -10 —————> 11110110
B) -100 —————> 10011100
C) -64 —————> 11000000
D) -1 —————> 11111111
E) -2 —————> 11111110
F) -128 —————> 10000000
G) 0 —————> 00000000
H) -127 —————> 10000001
I) -32 —————> 11100000

06)**conversion and casting**

conversion	casting
conversion a process of converting a value from one data type to another data type	casting is a specific type of conversion where a value is explicitly converted from one data type to another.
Ex: <pre>class Main { public static void main(String args[]){ byte b = 10; // 8bit int x; // 32bit x = b; //conversion System.out.println(x + " " + b); } }</pre>	Ex: <pre>class Main { public static void main(String args[]){ int x = 10; //32bit short s; //16bit //s = x; //Illegal s = (short)x; //casting -> Legal System.out.println(x + " " + s); } }</pre>

narrow conversion and narrow casting

narrow conversion	narrow casting
Narrow conversion occurs when a value of a larger data type is converted to a value of a smaller data type,	narrow casting is a specific type of narrow conversion where a value of a larger data type is explicitly converted to a value of a smaller data type.
Ex: <pre>class Main { public static void main(String args[]){ double d = 10; int x = 20; x += d; //narrow conversion -> x = x + d; System.out.println(x); } }</pre>	Ex: <pre>class Main { public static void main(String args[]){ double d = 10; int x; x = (int)d; //narrow casting System.out.println(x); } }</pre> <p>(double=64 bit,int size= 32 bit)</p>

wider conversion and wider casting

wider conversion	wider casting
Wider conversion occurs when a value of a smaller data type is converted to a value of a larger data type.	wider casting is a specific type of wider conversion where a value of a smaller data type is explicitly converted to a value of a larger data type
Ex: <pre>class Main { public static void main(String args[]){ byte b = 10; int x; x = b; //wider conversion } } (byte=8 bit , int=32 bit)</pre>	Ex: <pre>class Main { public static void main(String args[]){ int total = 567; int count = 10; double avg = total / (double)count; // wider casting System.out.println(avg); //56.7 } }</pre>

07)

(A) double d='A';
char ch='A';

(B) long l=(int)d;
double d=ch;

(F) float f=65;
int x=(char)f;

08)

line 1,line 2,line 3,line 4,line 5,line 6 ara error.
therefore , not compile and run

09)

10)

11)

E) 4.0,4.5,4.5,5.0

12)

A. char a = '\u0061';

B. char \u0061 = 'a';

C. ch\u0061r a = 'a';

13)

A , C,

B,D codes are legal but i can't five expecting result.

14) A

15) C. X=-1

16)

3

-3

3

-3

3

-3

3

17)line 1

18)

A

C

D

19)

A. This line code is legal.

B. this line of code is legal.but it will result in data loss.

C. this code is legal.but it will result in compilation error.

20)

17
-10
-17
-3
7
-3

21)

-100
100
-100
-200
400
0

22)

100101
104
104

23)

101 100
102 101
103 102

24)

101 101
102 102
103 103

25)

100
100
100
101
102
103

26)

3

0

10

0.0

1.0999999999999996

27)a) $x = a + b$; - value is 30.b) $x = a + - b$; - $10 + (-20) = -10$.value is -10.c) $x = ++a + b$; - The prefix ++ operator increments the value of a before it is used in the expression.value is 31.d) $x = a + b++$; -value is 30.e) $x = ++a + b++$; - The prefix ++ operator increments the value of a before it is used in the expression, so a becomes 11.
 $11 + 20 = 31$. value is 31.f) $x = a++ + b++$; - value is 30.g) $x = ++a + ++ b$; - Both a and b are incremented using the prefix ++ operator before they are used in the expression. So, a becomes 11 and b becomes 21.
 $11 + 21 = 32$. value is 32.g) $x = a++ + ++b$; - $10 + 21 = 32$ **28)** $12 - 4 * 2 : 4$ $(12 - 4) * 2 : 16$ $12 - (4 * 2) : 4$ **29)**

6

4

1

1

7

30)

- a)106
- b)12
- c)11
- d)44

31)

- a)21
- b)20
- c)22
- d)11
- e)23
- f)21
- g)22
- h)22

32)

303
306

404 102