

THE CONVERSATION / DESIGN MANUAL

In the PSD File you find an overview of all Elements that we are using in our Project. The concept is, to have a Chatbox on the Website where the visitor can type in something. That starts the prepared conversation. If you feel something look different, feel free to change it. I think most important for us, that it feels somehow as a „real“ chat that is happening.

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Avatar

3 different colours, each for one character. + 1 for the visitor of the website.

Type Animation

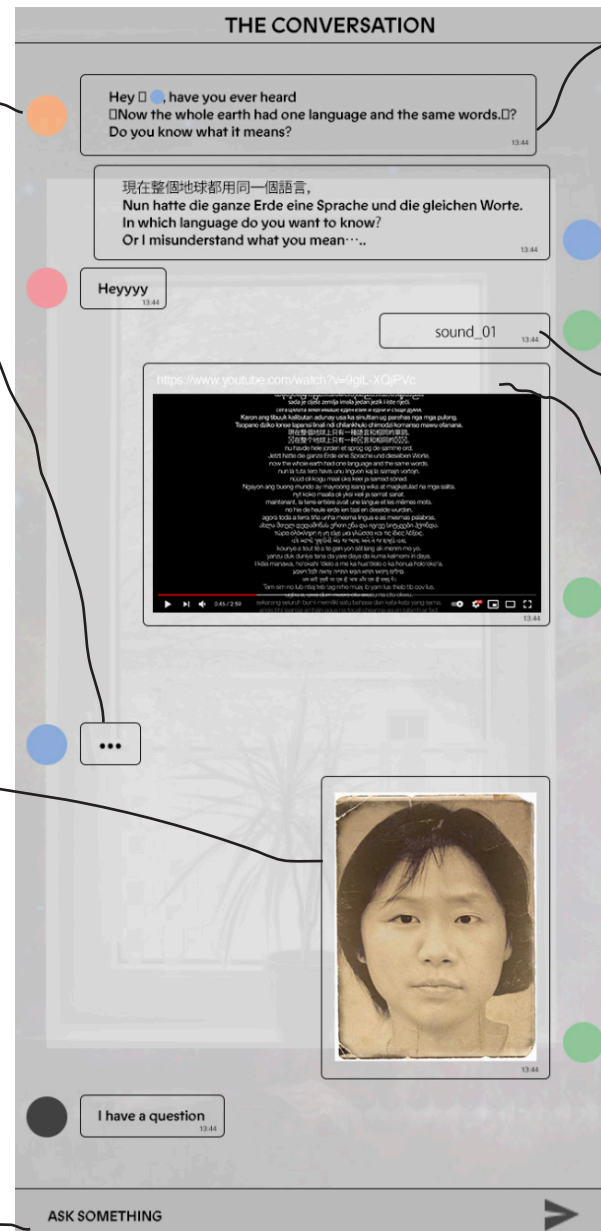
Before a message pops up, it would be nice to have these typical three dot animation and a short delay.

Guest

The Visitor should be able to type something that is also popping up in the chat. There will be no response to that.

Pictures

We also implement Pictures and Gifs



Textboxes

If possible, they should always show the time when they were send. That should be synced to the real time of the visitor. When the characters quote each other, it shows their Avatar in the Text.

Sound

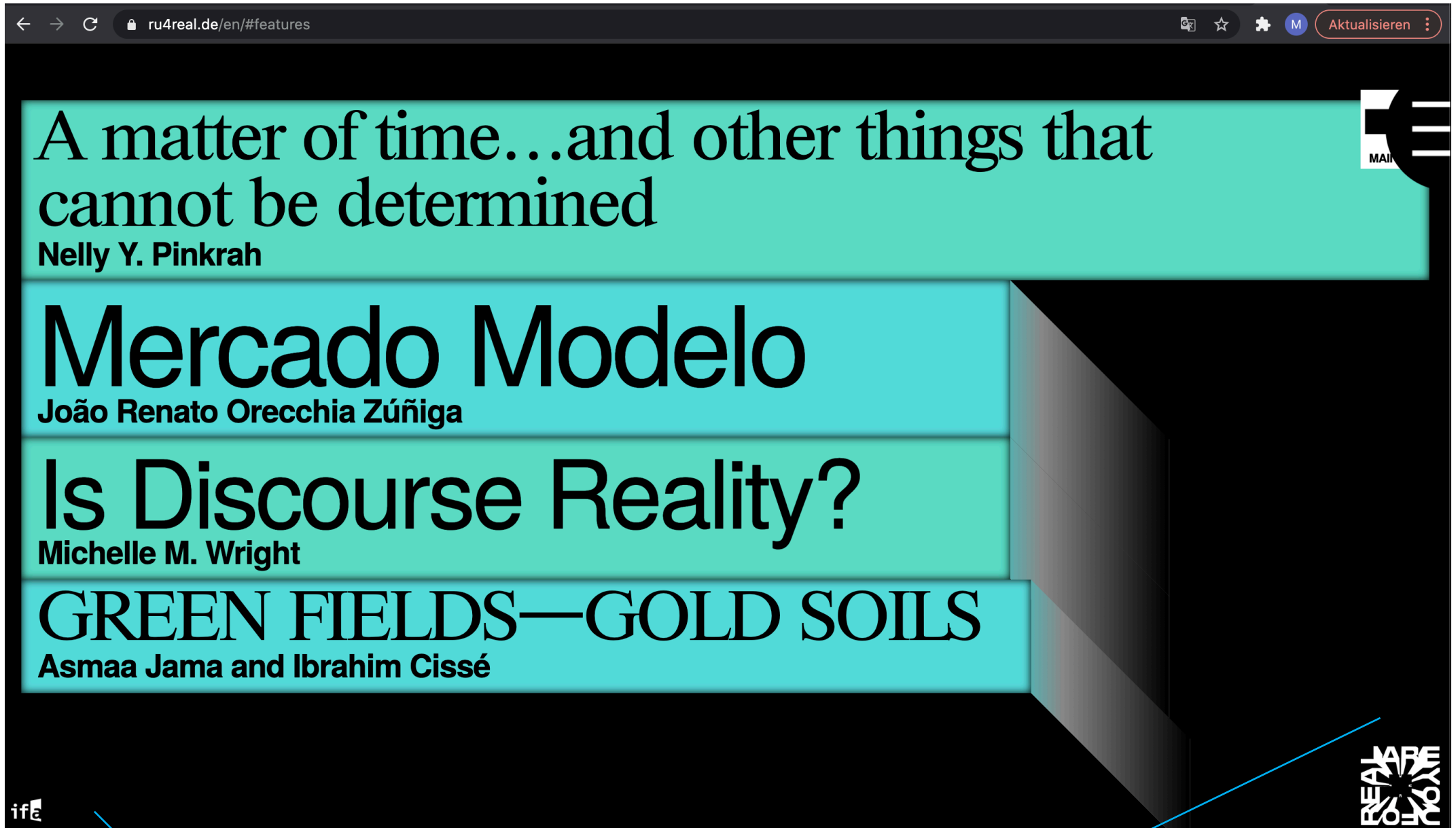
A main thing will be voice messages. It would be nice to implement some sort of „player“, like in Telegram or IMessage that has a play button.

Links

We have to link formats. Videos and Pictures/Websites. It would be nice if the Videos would be played directly in the Chat.

Background

The Background picture is a placeholder for now. It should be static so that all the boxes move on top of it.



If possible there could be a Button that is matching the websites Design wich opens the Chat, as you would have it on pages where the user can talk to the customer service or something.