



Design and Analysis of Algorithms

Sorting

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The problem of sorting

Input: sequence $\langle a_1, a_2, \dots, a_n \rangle$ of numbers.

Output: permutation $\langle a'_1, a'_2, \dots, a'_n \rangle$ such that $a'_1 \leq a'_2 \leq \dots \leq a'_n$.

Example:

Input: 8 2 4 9 3 6

Output: 2 3 4 6 8 9





Overview

■ *Goals:*

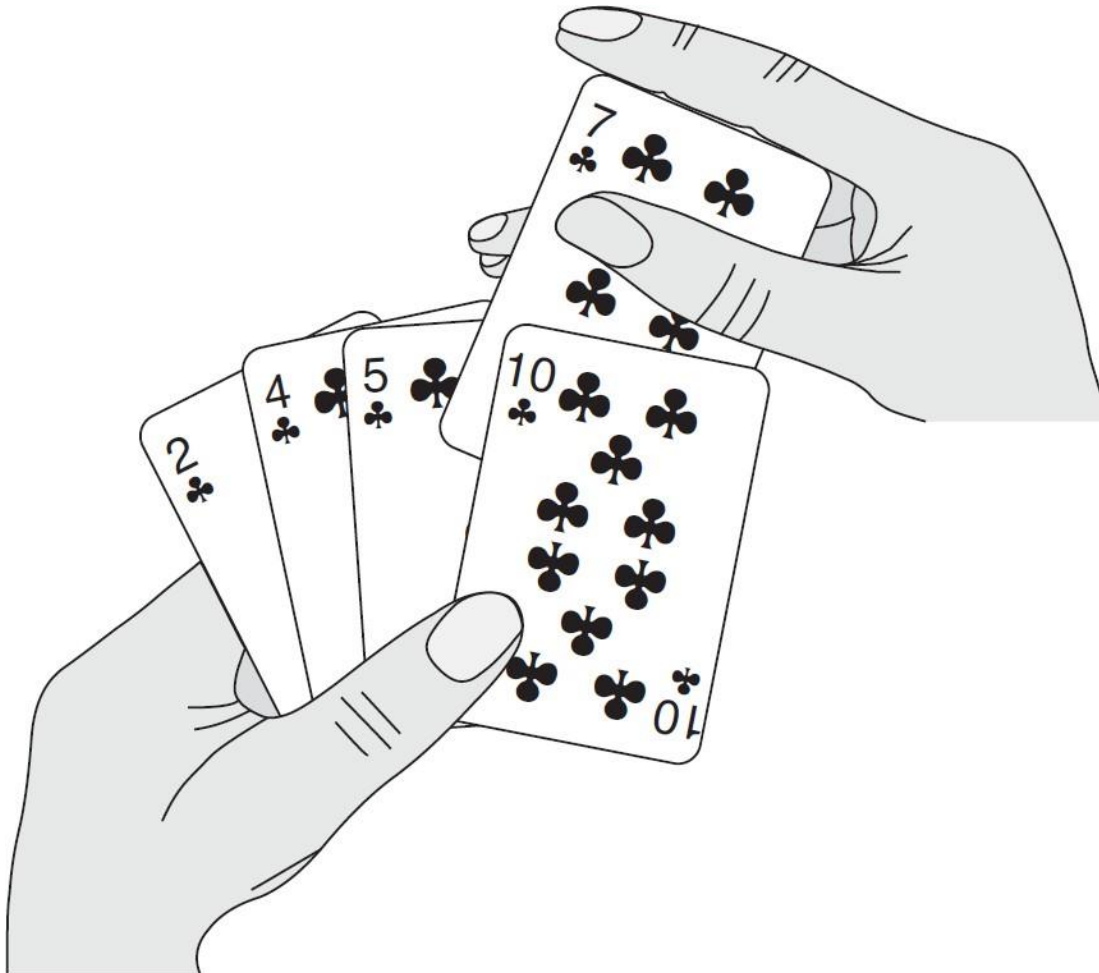
- Start using frameworks for describing and analyzing algorithms.
- Examine two algorithms for sorting: insertion-sort and merge-sort.
- See how to describe algorithms in pseudocode.
- Begin using asymptotic notation to express running-time analysis.
- Learn the technique of “divide and conquer” in the context of merge-sort.





Insertion Sort

- Sorting a hand of cards using insertion sort.

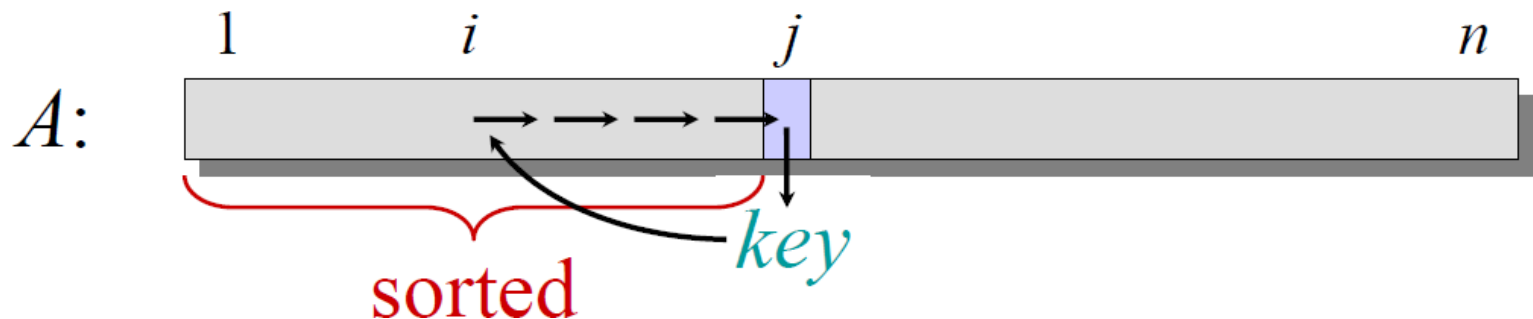




Insertion sort

“pseudocode”

```
INSERTION-SORT ( $A, n$ )    ▷  $A[1 \dots n]$   
  for  $j \leftarrow 2$  to  $n$   
    do  $key \leftarrow A[j]$   
       $i \leftarrow j - 1$   
      while  $i > 0$  and  $A[i] > key$   
        do  $A[i+1] \leftarrow A[i]$   
           $i \leftarrow i - 1$   
       $A[i+1] = key$ 
```





Example of insertion sort

8 2 4 9 3 6





Example of insertion sort





Example of insertion sort



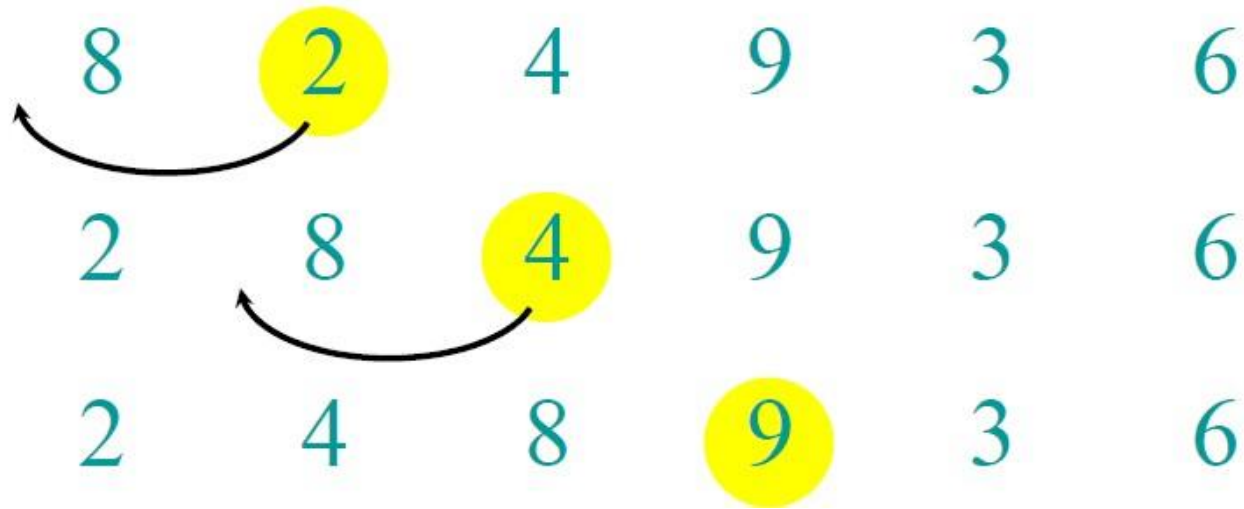


Example of insertion sort



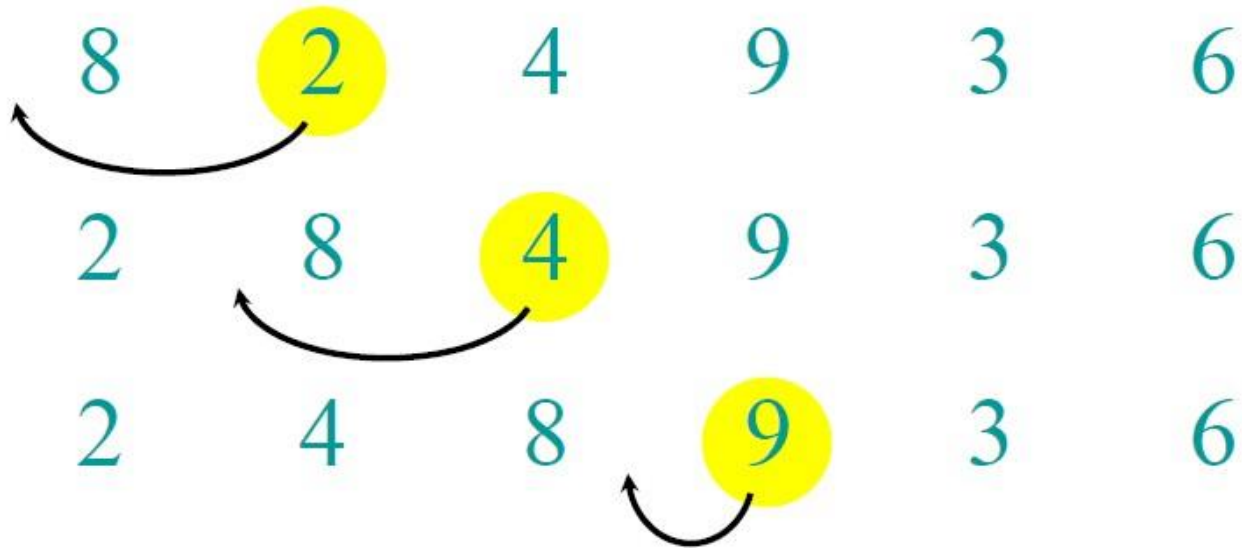


Example of insertion sort



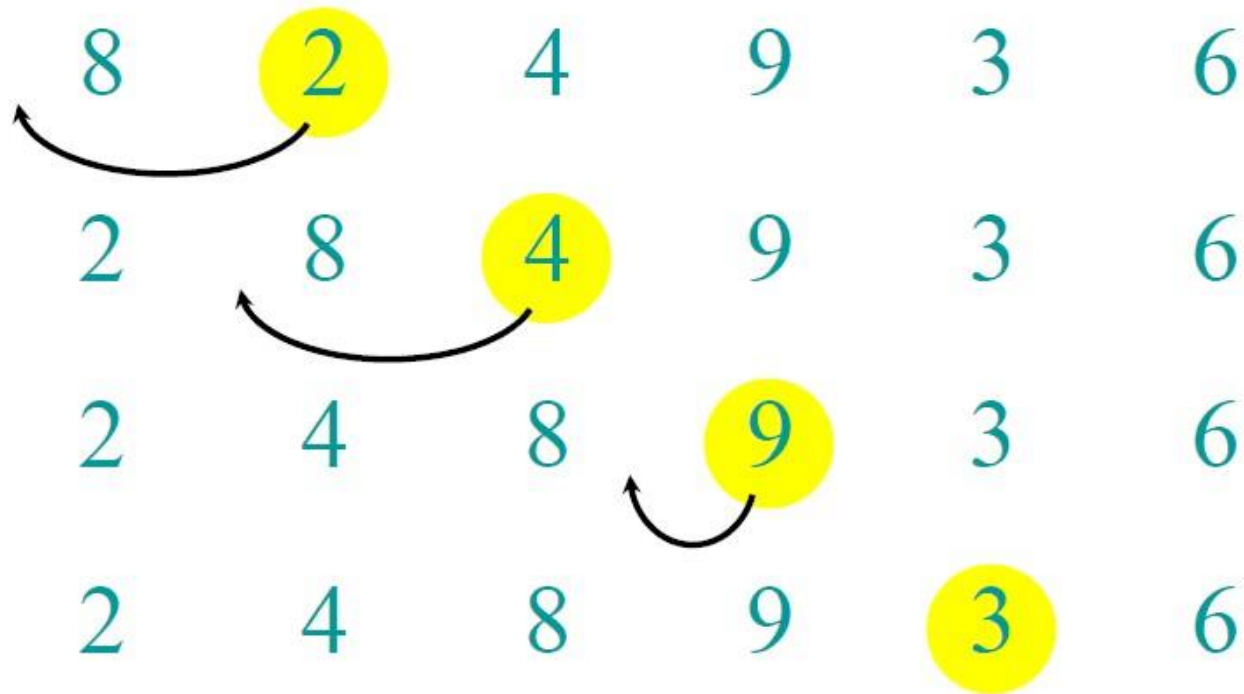


Example of insertion sort



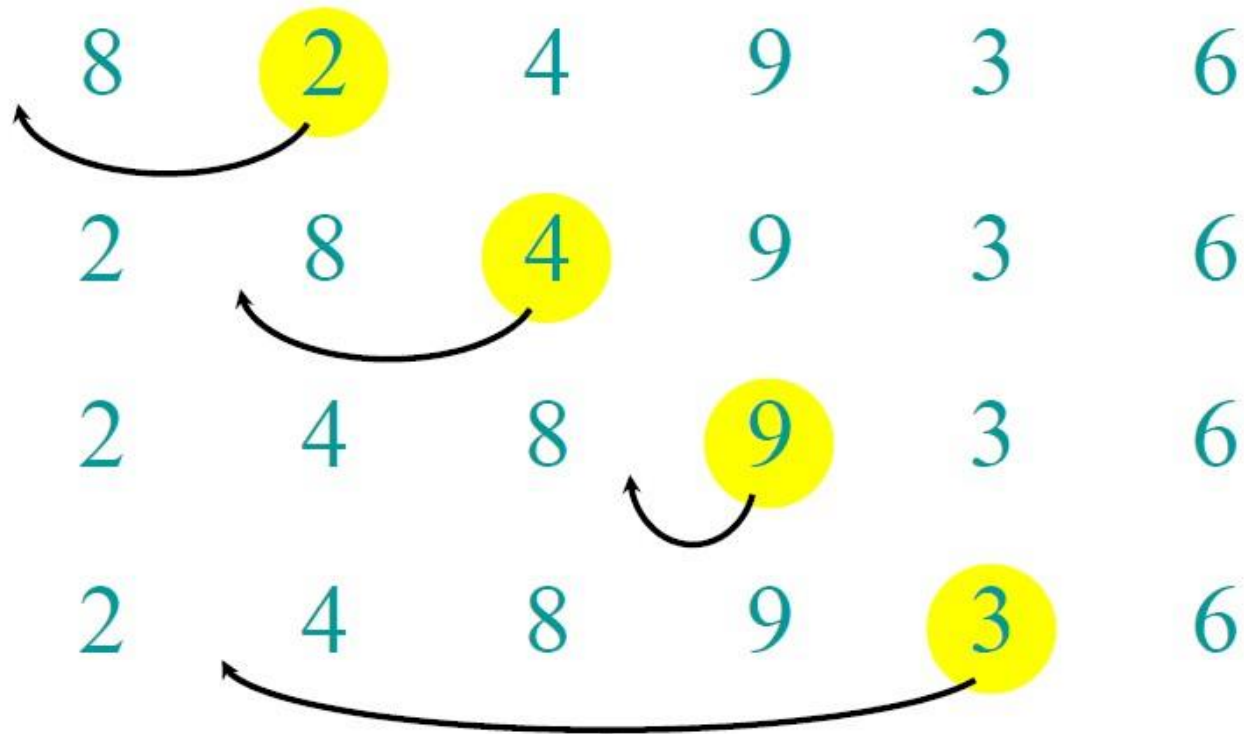


Example of insertion sort



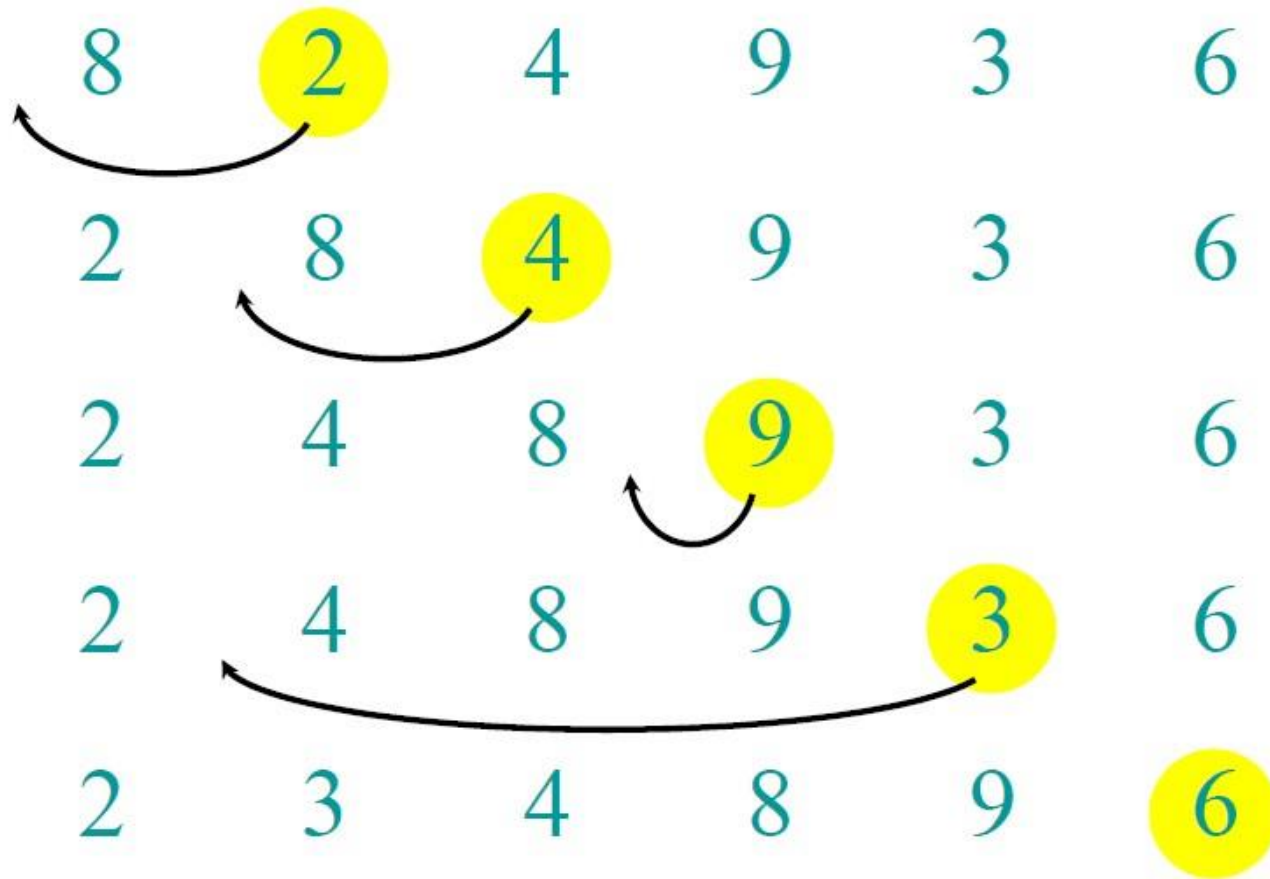


Example of insertion sort



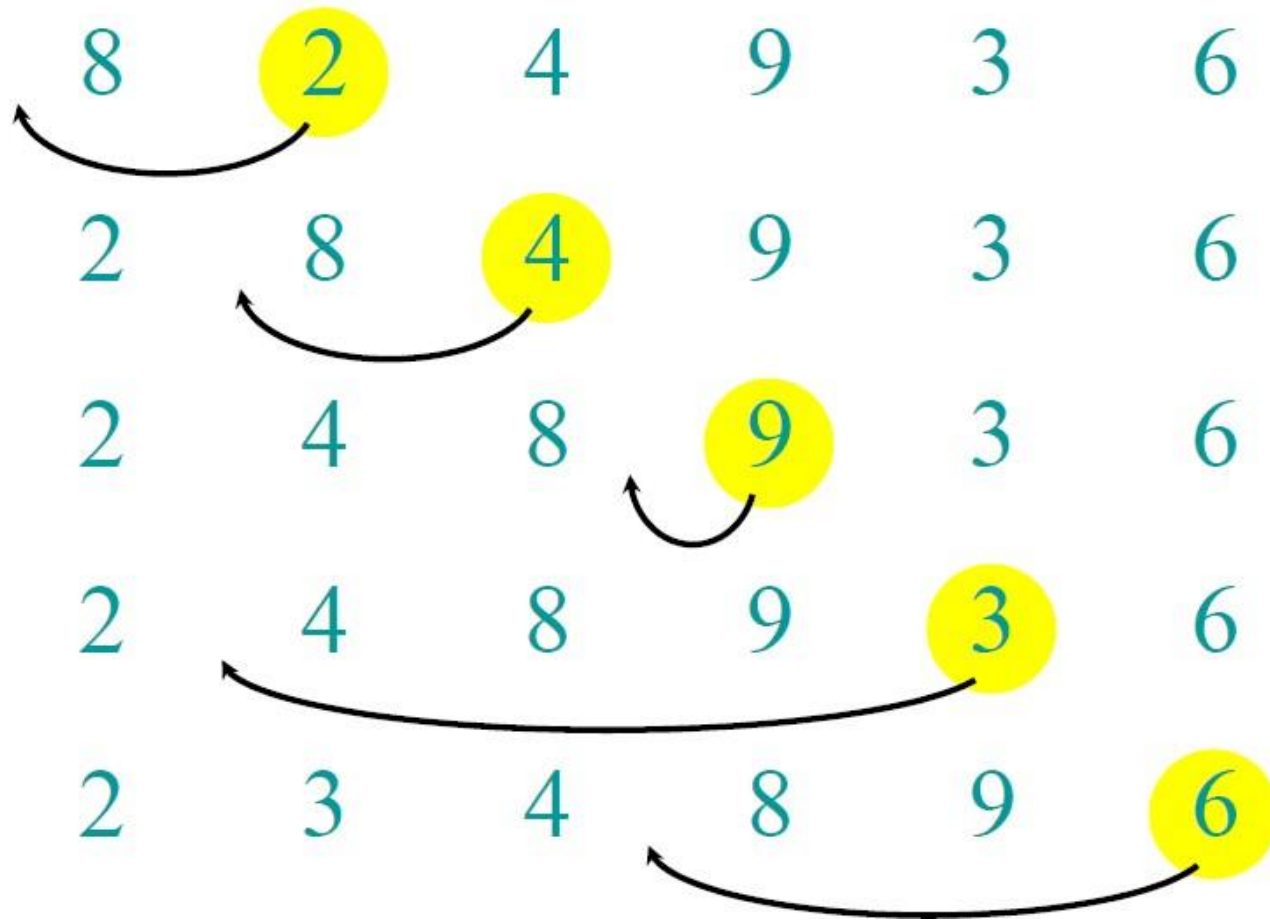


Example of insertion sort



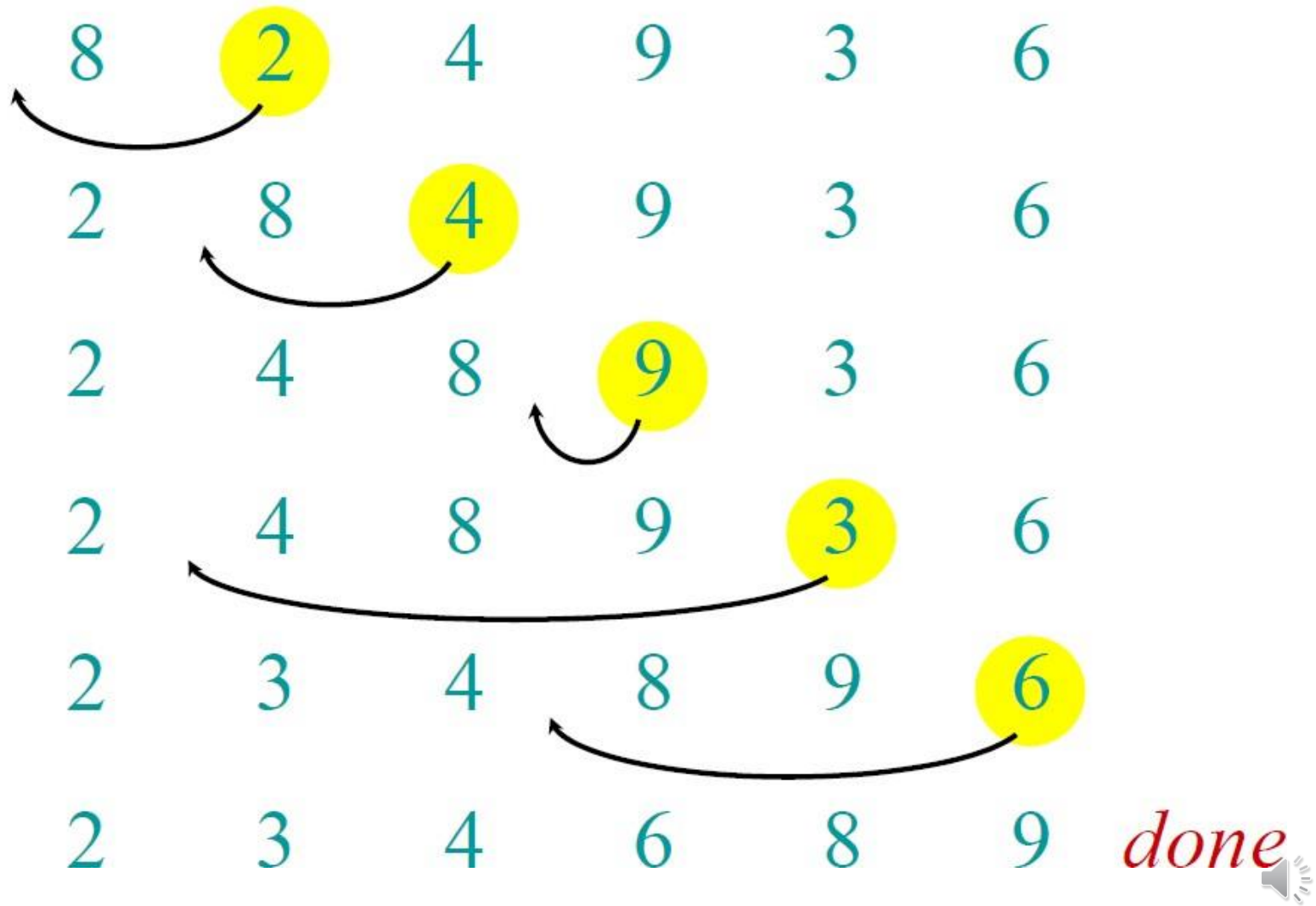


Example of insertion sort





Example of insertion sort

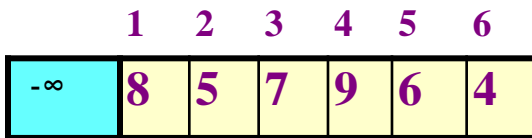




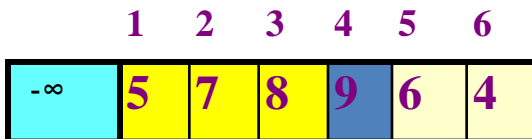
Insertion Sort (another example)

```
INSERTION-SORT (A, n) ▷ A[1 . . n]
1  for j ← 2 to n
2      do key ← A[j]
3         i ← j - 1
4         while i > 0 and A[i] > key
5             do A[i + 1] ← A[i]
6                i ← i - 1
7         A[i + 1] = key
```

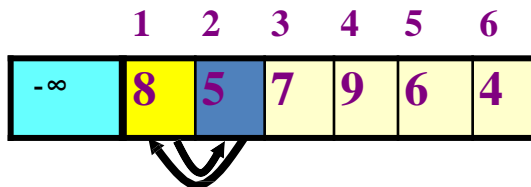
Initial



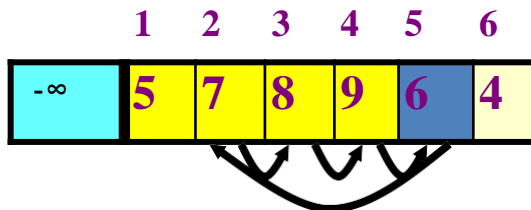
j=4



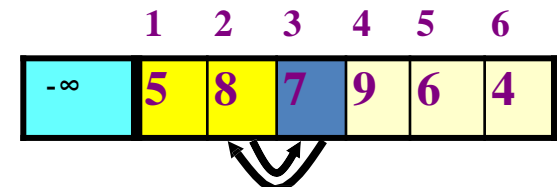
j=2



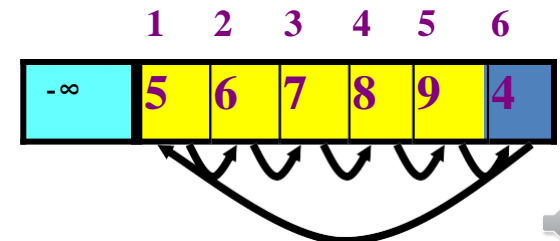
j=5



j=3



j=6





Running time

- **The running time depends on the input: an already sorted sequence is easier to sort.**
- **Parameterize the running time by the size of the input, since short sequences are easier to sort than long ones.**
- **Generally, we seek upper bounds on the running time, because everybody likes a guarantee.**





Θ -notation

Math:

$\Theta(g(n)) = \{ f(n) : \text{there exist positive constants } c_1, c_2, \text{ and } n_0 \text{ such that } 0 \leq c_1 g(n) \leq f(n) \leq c_2 g(n) \text{ for all } n \geq n_0 \}$

Engineering:

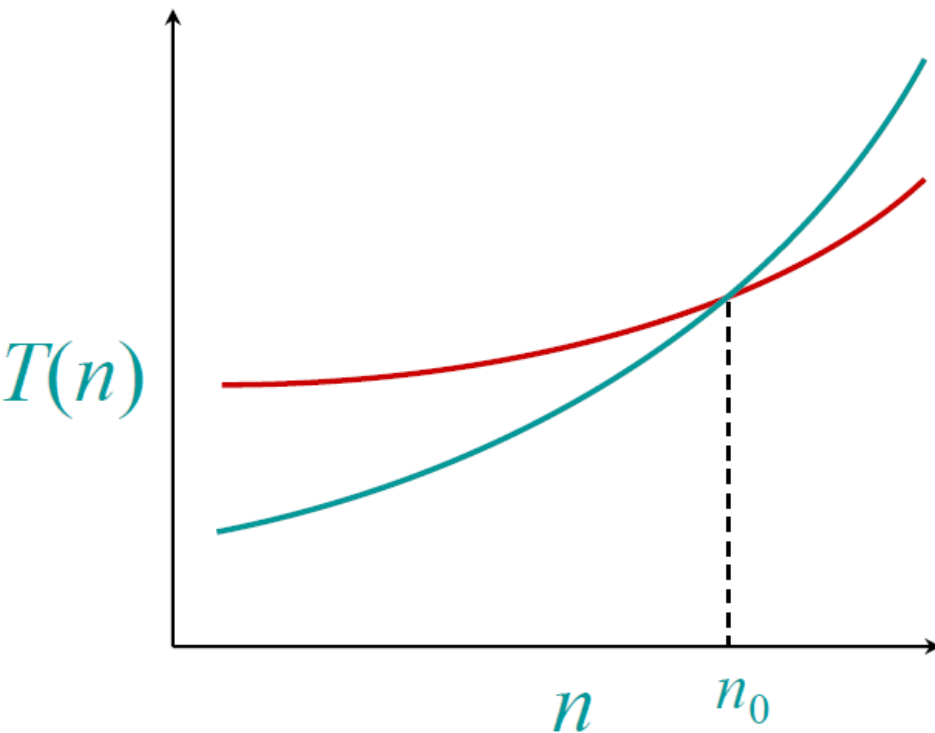
- Drop low-order terms; ignore leading constants.
- Example: $3n^3 + 90n^2 - 5n + 6046 = \Theta(n^3)$





Asymptotic performance

When n gets large enough, a $\Theta(n^2)$ algorithm *always* beats a $\Theta(n^3)$ algorithm.



- We shouldn't ignore asymptotically slower algorithms, however.
- Real-world design situations often call for a careful balancing of engineering objectives.
- Asymptotic analysis is a useful tool to help to structure our thinking.





Analysis of INSERTION-SORT

| | INSERTION-SORT (A, n) \triangleright A[1 . . n] | cost | times |
|---|---|-------|-------|
| 1 | for $j \leftarrow 2$ to n | c_1 | $n-1$ |
| 2 | do $key \leftarrow A[j]$ | | |
| 3 | $i \leftarrow j - 1$ | | |
| 4 | while $i > 0$ and $A[i] > key$ | | |
| 5 | do $A[i + 1] \leftarrow A[i]$ | | |
| 6 | $i \leftarrow i - 1$ | | |
| 7 | $A[i + 1] = key$ | | |





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| 4 | while $i > 0$ and $A[i] > key$ | | |
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| 2 | do key ← A[j] | c_2 | $n - 1$ |
| 3 | i ← j - 1 | c_3 | $n - 1$ |
| 4 | while i > 0 and A[i] > key | c_4 | $\sum_{j=2}^n t_j$ |
| 5 | do A[i + 1] ← A[i] | | |
| 6 | i ← i - 1 | | |
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Analysis of INSERTION-SORT

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| 2 | do key ← A[j] | c_2 | $n - 1$ |
| 3 | i ← j - 1 | c_3 | $n - 1$ |
| 4 | while i > 0 and A[i] > key | c_4 | $\sum_{j=2}^n t_j$ |
| 5 | do A[i + 1] ← A[i] | c_5 | $\sum_{j=2}^n (t_j - 1)$ |
| 6 | i ← i - 1 | | |
| 7 | A[i + 1] = key | | |





Analysis of INSERTION-SORT

| INSERTION-SORT (A, n) ▷ A[1 . . n] | | cost | times |
|------------------------------------|----------------------------|-------|--------------------------|
| 1 | for j ← 2 to n | c_1 | $n - 1$ |
| 2 | do key ← A[j] | c_2 | $n - 1$ |
| 3 | i ← j - 1 | c_3 | $n - 1$ |
| 4 | while i > 0 and A[i] > key | c_4 | $\sum_{j=2}^n t_j$ |
| 5 | do A[i + 1] ← A[i] | c_5 | $\sum_{j=2}^n (t_j - 1)$ |
| 6 | i ← i - 1 | c_6 | $\sum_{j=2}^n (t_j - 1)$ |
| 7 | A[i + 1] = key | | |





Analysis of INSERTION-SORT

| INSERTION-SORT (A, n) ▷ A[1 . . n] | | cost | times |
|------------------------------------|----------------------------|-------|--------------------------|
| 1 | for j ← 2 to n | c_1 | $n - 1$ |
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| 5 | do A[i + 1] ← A[i] | c_5 | $\sum_{j=2}^n (t_j - 1)$ |
| 6 | i ← i - 1 | c_6 | $\sum_{j=2}^n (t_j - 1)$ |
| 7 | A[i + 1] = key | c_7 | $n - 1$ |





Analysis of INSERTION-SORT

| INSERTION-SORT (A, n) \triangleright A[1 . . n] | | cost | times |
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| 1 | for $j \leftarrow 2$ to n | c_1 | $n - 1$ |
| 2 | do $key \leftarrow A[j]$ | c_2 | $n-1$ |
| 3 | $i \leftarrow j - 1$ | c_3 | $n-1$ |
| 4 | while $i > 0$ and $A[i] > key$ | c_4 | $\sum_{j=2}^n t_j$ |
| 5 | do $A[i + 1] \leftarrow A[i]$ | c_5 | $\sum_{j=2}^n (t_j - 1)$ |
| 6 | $i \leftarrow i - 1$ | c_6 | $\sum_{j=2}^n (t_j - 1)$ |
| 7 | $A[i + 1] = key$ | c_7 | $n - 1$ |

Let $T(n)$ = running time of INSERTION-SORT.

$$T(n) = c_1 (n - 1) + c_2(n - 1) + c_3(n - 1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n - 1)$$





INSERTION-SORT (A, n) ▷ A[1 . . n]

| | | | |
|---|----------------------------|-------|--------------------------|
| 1 | for j ← 2 to n | c_1 | $n-1$ |
| 2 | do key ← A[j] | c_2 | $n-1$ |
| 3 | i ← j - 1 | c_3 | $n-1$ |
| 4 | while i > 0 and A[i] > key | c_4 | $\sum_{j=2}^n t_j$ |
| 5 | do A[i + 1] ← A[i] | c_5 | $\sum_{j=2}^n (t_j - 1)$ |
| 6 | i ← i - 1 | c_6 | $\sum_{j=2}^n (t_j - 1)$ |
| 7 | A[i + 1] = key | c_7 | $n-1$ |

$$T(n) = c_1 (n-1) + c_2 (n-1) + c_3 (n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7 (n-1)$$

Best-case: The array is already sorted.

- Always find that $A[i] \leq \text{key}$ upon the first time the while loop test is run (when $i = j - 1$).
- All t_j are 1.
- Running time is

$$T(n) = c_1 (n-1) + c_2 (n-1) + c_3 (n-1) + c_4 (n-1) + c_7 (n-1) \\ = (c_1 + c_2 + c_3 + c_4 + c_7)n - (c_1 + c_2 + c_3 + c_4 + c_7)$$

- Can express $T(n)$ as $an + b$ for constants a and b (that depend on the statement costs c_i) $\Rightarrow T(n)$ is a linear function of n . $\Rightarrow T(n) = \Theta(n)$





INSERTION-SORT (A, n) \triangleright A[1 . . n]

```
1  for j  $\leftarrow$  2 to n
2      do key  $\leftarrow$  A[j]
3          i  $\leftarrow$  j - 1
4          while i > 0 and A[i] > key
5              do A[i + 1]  $\leftarrow$  A[i]
6                  i  $\leftarrow$  i - 1
7          A[i + 1] = key
```

cost

c_1

c_2

c_3

c_4

c_5

c_6

c_7

times

$n-1$

$n-1$

$n-1$

$\sum_{j=2}^n t_j$

$\sum_{j=2}^n (t_j - 1)$

$\sum_{j=2}^n (t_j - 1)$

$n - 1$

$$T(n) = c_1(n-1) + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

Worst-case: The array is in reverse sorted order.

- Always find that $A[i] > \text{key}$ in while loop test.





INSERTION-SORT (A, n) $\triangleright A[1 \dots n]$

| | cost | times |
|---|-------|--------------------------|
| 1 for $j \leftarrow 2$ to n | c_1 | $n-1$ |
| 2 do $key \leftarrow A[j]$ | c_2 | $n-1$ |
| 3 $i \leftarrow j - 1$ | c_3 | $n-1$ |
| 4 while $i > 0$ and $A[i] > key$ | c_4 | $\sum_{j=2}^n t_j$ |
| 5 do $A[i + 1] \leftarrow A[i]$ | c_5 | $\sum_{j=2}^n (t_j - 1)$ |
| 6 $i \leftarrow i - 1$ | c_6 | $\sum_{j=2}^n (t_j - 1)$ |
| 7 $A[i + 1] = key$ | c_7 | $n - 1$ |

$$T(n) = c_1(n-1) + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

Worst-case: The array is in reverse sorted order.

- Have to compare **key** with all elements to the left of the j th position \Rightarrow compare with $j - 1$ elements.





INSERTION-SORT (A, n) \triangleright A[1 . . n]

```

1  for j  $\leftarrow$  2 to n
2      do key  $\leftarrow$  A[j]
3          i  $\leftarrow$  j - 1
4          while i > 0 and A[i] > key
5              do A[i + 1]  $\leftarrow$  A[i]
6                  i  $\leftarrow$  i - 1
7          A[i + 1] = key

```

cost

times

c_1

$n-1$

c_2

$n-1$

c_3

$n-1$

c_4

$\sum_{j=2}^n t_j$

c_5

$\sum_{j=2}^n (t_j - 1)$

c_6

$\sum_{j=2}^n (t_j - 1)$

c_7

$n - 1$

$$T(n) = c_1(n-1) + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

Worst-case: The array is in reverse sorted order.

- Since the while loop exits because i reaches 0, there's one additional test after the $j-1$ tests $\Rightarrow t_j = j$.





INSERTION-SORT (A, n) \triangleright A[1 . . n]

| | cost | times |
|---|-------|--------------------------|
| 1 for j \leftarrow 2 to n | c_1 | $n-1$ |
| 2 do key \leftarrow A[j] | c_2 | $n-1$ |
| 3 i \leftarrow j - 1 | c_3 | $n-1$ |
| 4 while i > 0 and A[i] > key | c_4 | $\sum_{j=2}^n t_j$ |
| 5 do A[i + 1] \leftarrow A[i] | c_5 | $\sum_{j=2}^n (t_j - 1)$ |
| 6 i \leftarrow i - 1 | c_6 | $\sum_{j=2}^n (t_j - 1)$ |
| 7 A[i + 1] = key | c_7 | $n - 1$ |

$$T(n) = c_1(n-1) + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

Worst-case: The array is in reverse sorted order.

■ $\sum_{j=2}^n (t_j - 1) = \sum_{j=2}^n (j - 1)$





INSERTION-SORT (A, n) \triangleright A[1 . . n]

```

1  for j  $\leftarrow$  2 to n
2      do key  $\leftarrow$  A[j]
3          i  $\leftarrow$  j - 1
4          while i > 0 and A[i] > key
5              do A[i + 1]  $\leftarrow$  A[i]
6                  i  $\leftarrow$  i - 1
7          A[i + 1] = key

```

cost

times

c_1

$n-1$

c_2

$n-1$

c_3

$n-1$

c_4

$\sum_{j=2}^n t_j$

c_5

$\sum_{j=2}^n (t_j - 1)$

c_6

$\sum_{j=2}^n (t_j - 1)$

c_7

$n - 1$

$$T(n) = c_1(n-1) + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

Worst-case: The array is in reverse sorted order. Running time:

$$T(n) = c_1(n-1) + c_2(n-1) + c_3(n-1) + c_4 \left(\frac{n(n+1)}{2} - 1 \right) + c_5 \left(\frac{n(n-1)}{2} - 1 \right) +$$

$$c_6 \left(\frac{n(n-1)}{2} - 1 \right) + c_7(n-1)$$

$$= \left(\frac{c_4}{2} + \frac{c_5}{2} + \frac{c_6}{2} \right) n^2 + \left(c_1 + c_2 + c_3 - \left(\frac{c_4}{2} + \frac{c_5}{2} + \frac{c_6}{2} \right) + c_7 \right) n - (c_1 + c_3 + c_4 + c_7)$$





INSERTION-SORT (A, n) \triangleright A[1 . . n]

```

1  for j  $\leftarrow$  2 to n
2      do key  $\leftarrow$  A[j ]
3          i  $\leftarrow$  j - 1
4          while i > 0 and A[i] > key
5              do A[i + 1]  $\leftarrow$  A[i]
6                  i  $\leftarrow$  i - 1
7          A[i + 1] = key

```

cost

times

c_1

$n-1$

c_2

$n-1$

c_3

$n-1$

c_4

$\sum_{j=2}^n t_j$

c_5

$\sum_{j=2}^n (t_j - 1)$

c_6

$\sum_{j=2}^n (t_j - 1)$

c_7

$n - 1$

$$T(n) = c_1(n-1) + c_2(n-1) + c_3(n-1) + c_4 \sum_{j=2}^n t_j + c_5 \sum_{j=2}^n (t_j - 1) + c_6 \sum_{j=2}^n (t_j - 1) + c_7(n-1)$$

Worst-case: The array is in reverse sorted order.

- Can express $T(n)$ as $an^2 + bn + c$ for constants a, b, c
- $T(n)$ is a quadratic function of n . $\Rightarrow T(n) = \Theta(n^2)$





Order of Growth

We will only consider order of growth of running time:

- We can ignore the **lower-order terms**, since they are relatively insignificant for very large n .
- We can also ignore **leading term's constant coefficients**, since they are not as important for the rate of growth in computational efficiency for very large n .
- For the insertion-sort algorithm, we just said that best case was **linear to n** and worst/average case **quadratic to n** .





Designing Algorithms

- **We discussed insertion sort**
 - **Can we design better than n^2 sorting algorithms?**
 - **We will do so using one of the most powerful algorithm design techniques.**





Divide - and - Conquer

- To solve problem P :
 - **Divide** P into smaller problems P_1, P_2, \dots, P_k .
 - **Conquer** by solving the (smaller) subproblems recursively.
 - **Combine** the solutions to P_1, P_2, \dots, P_k into the solution for P .





Merge-Sort Algorithm

- Using divide-and-conquer, we can obtain a merge-sort algorithm
 - **Divide**: Divide the n elements into two subsequences of $n/2$ elements each.
 - **Conquer**: Sort the two subsequences recursively.
 - **Combine**: Merge the two sorted subsequences to produce the sorted answer.





Merge-Sort (A, p, r)

- **INPUT:** a sequence of n numbers stored in array A
- **OUTPUT:** an ordered sequence of n numbers

MERGE-SORT (A, p, r)

1 if $p < r$

2 then $q \leftarrow \lfloor (p + r) / 2 \rfloor$

3 MERGE-SORT(A, p, q)

4 MERGE-SORT($A, q + 1, r$)

5 MERGE(A, p, q, r)





Merge (A, p, q, r)

MERGE (A, p, q, r)

```
1   $n_1 \leftarrow q - p + 1$ 
2   $n_2 \leftarrow r - q$ 
3  create arrays  $L[1..n_1 + 1]$  and  $R[1..n_2 + 1]$ 
4  for  $i \leftarrow 1$  to  $n_1$ 
5      do  $L[i] \leftarrow A[p + i - 1]$ 
6  for  $j \leftarrow 1$  to  $n_2$ 
7      do  $R[j] \leftarrow A[q + j]$ 
8   $L[n_1 + 1] \leftarrow \infty$ 
9   $L[n_2 + 1] \leftarrow \infty$ 
10  $i \leftarrow 1$ 
11  $j \leftarrow 1$ 
12 for  $k \leftarrow p$  to  $r$ 
13     do if  $L[i] \leq R[j]$ 
14         then  $A[k] \leftarrow L[i]$ 
15              $i \leftarrow i + 1$ 
16         else  $A[k] \leftarrow R[j]$ 
17              $j \leftarrow j + 1$ 
```

20 12

13 11

7 9

2 1





Merging two sorted arrays

20 12

13 11

7 9

2

1



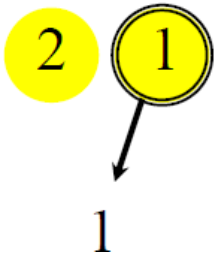


Merging two sorted arrays

20 12

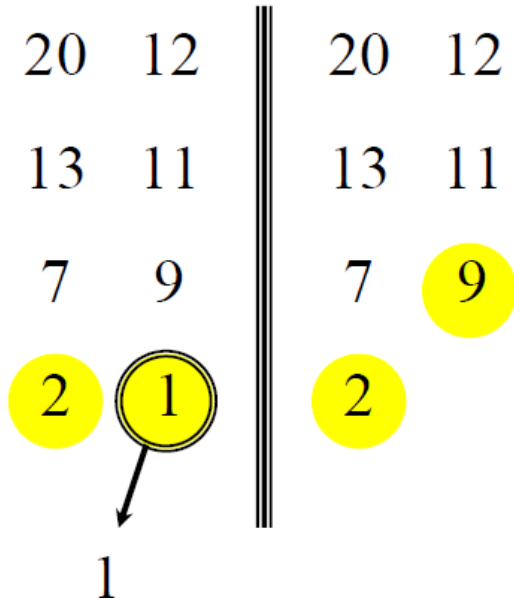
13 11

7 9



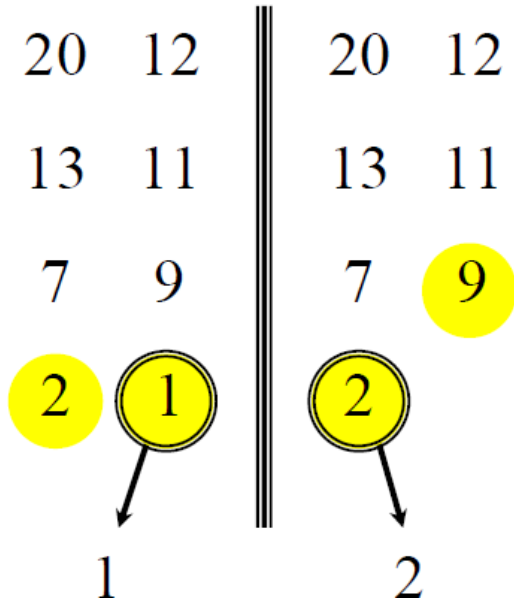


Merging two sorted arrays



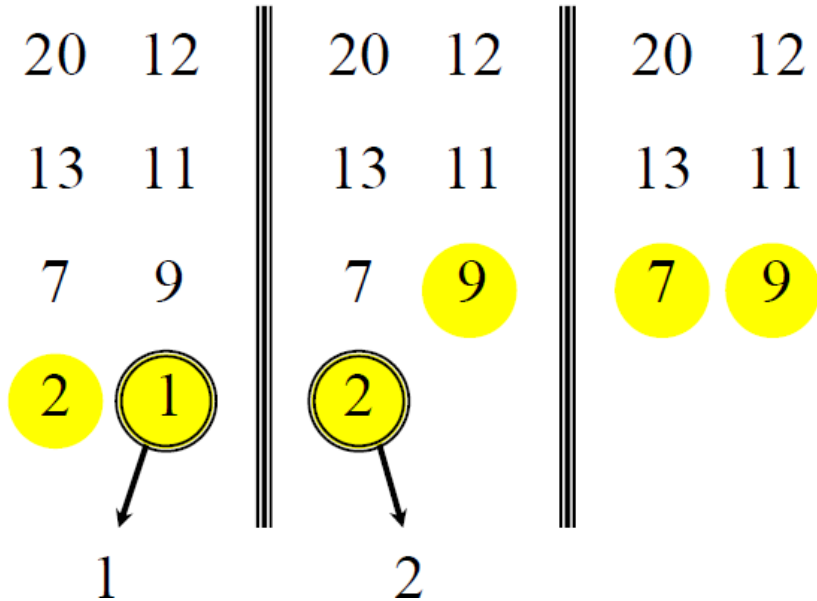


Merging two sorted arrays



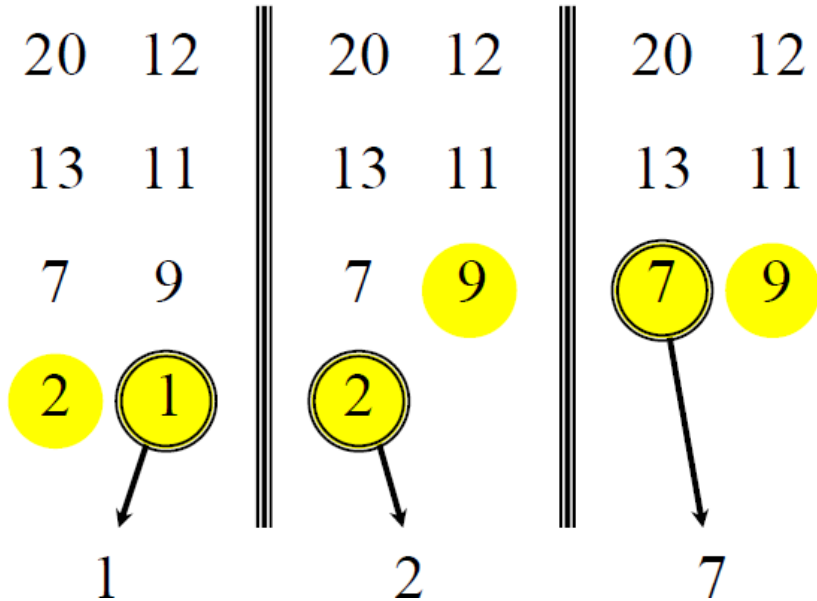


Merging two sorted arrays



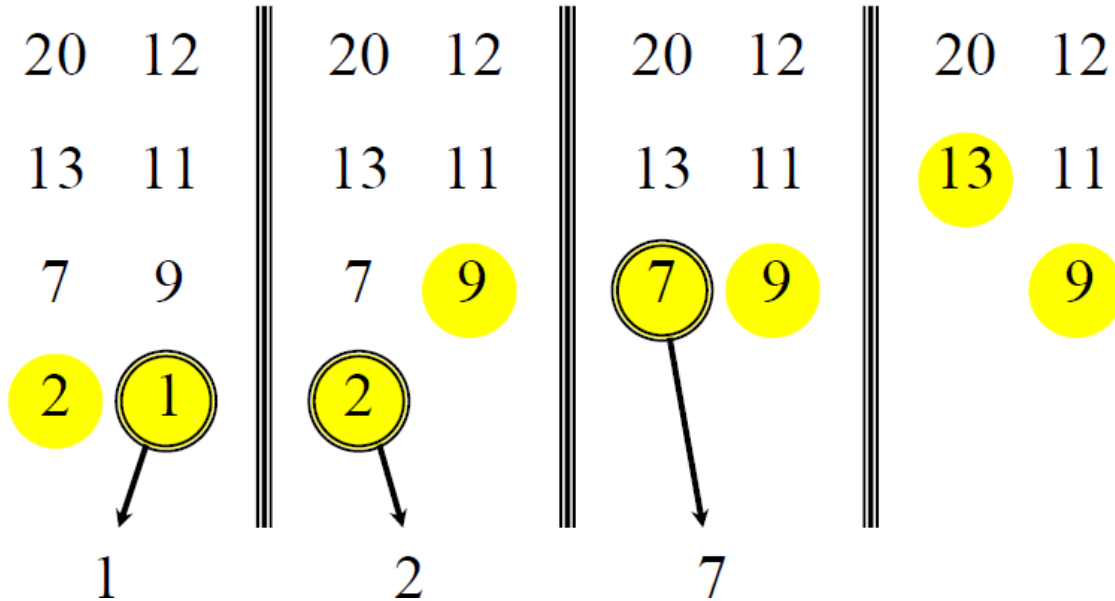


Merging two sorted arrays



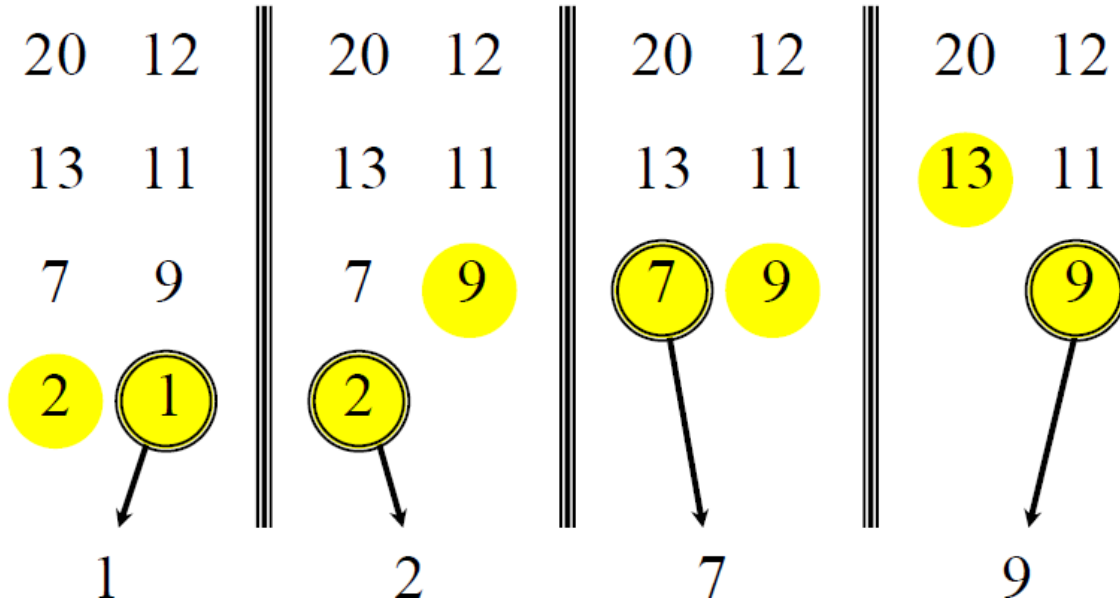


Merging two sorted arrays



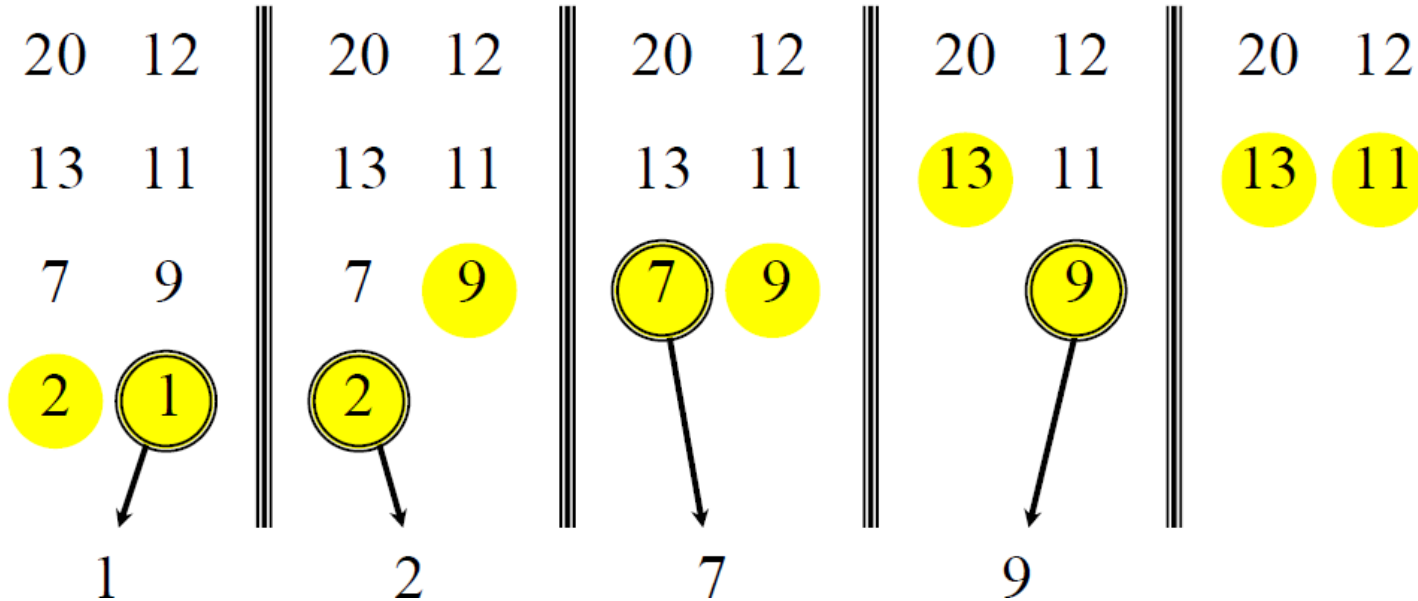


Merging two sorted arrays



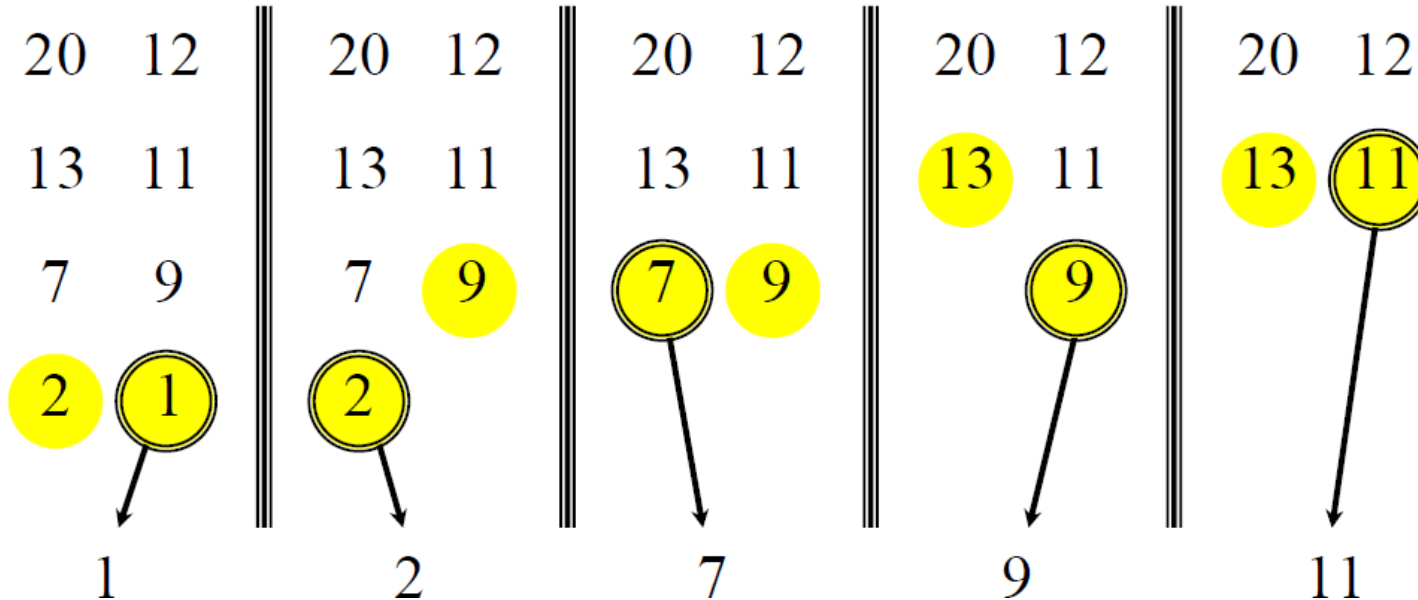


Merging two sorted arrays



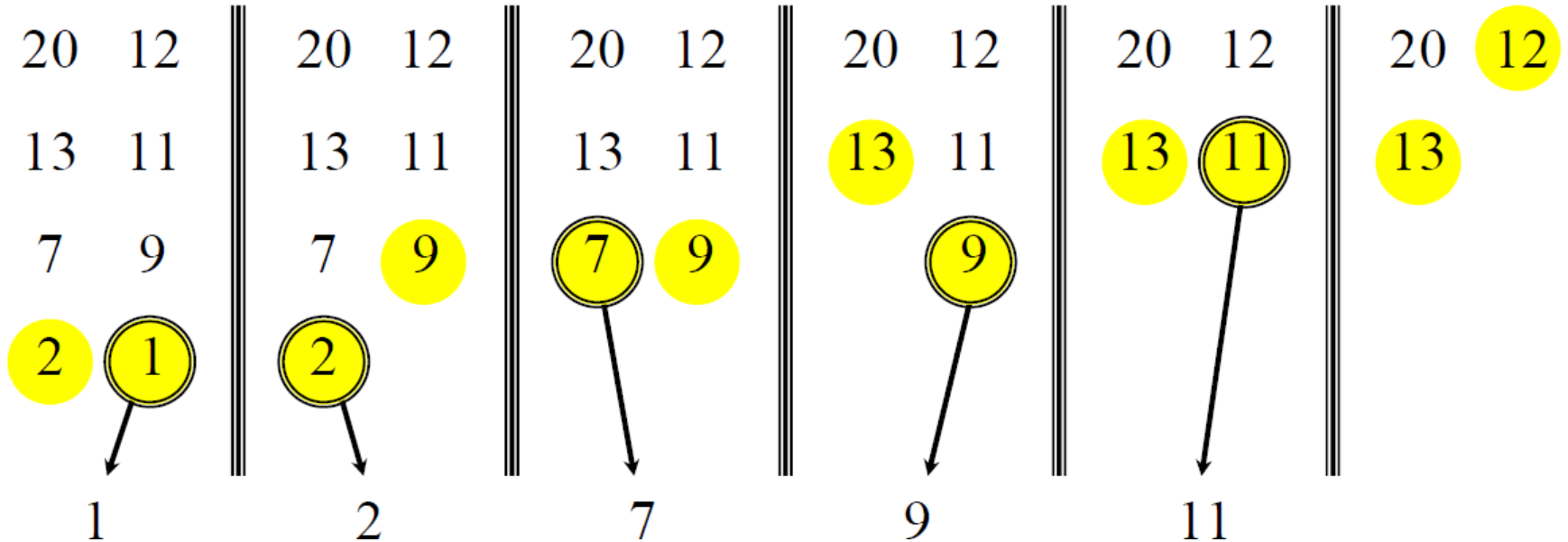


Merging two sorted arrays



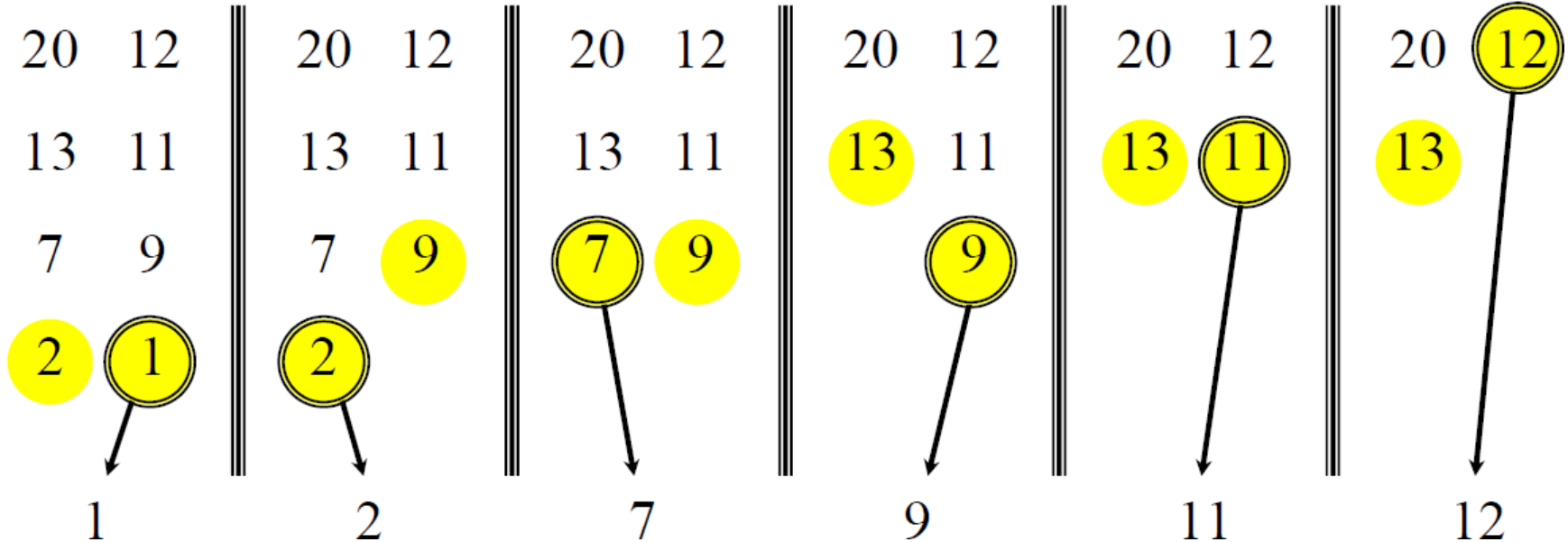


Merging two sorted arrays



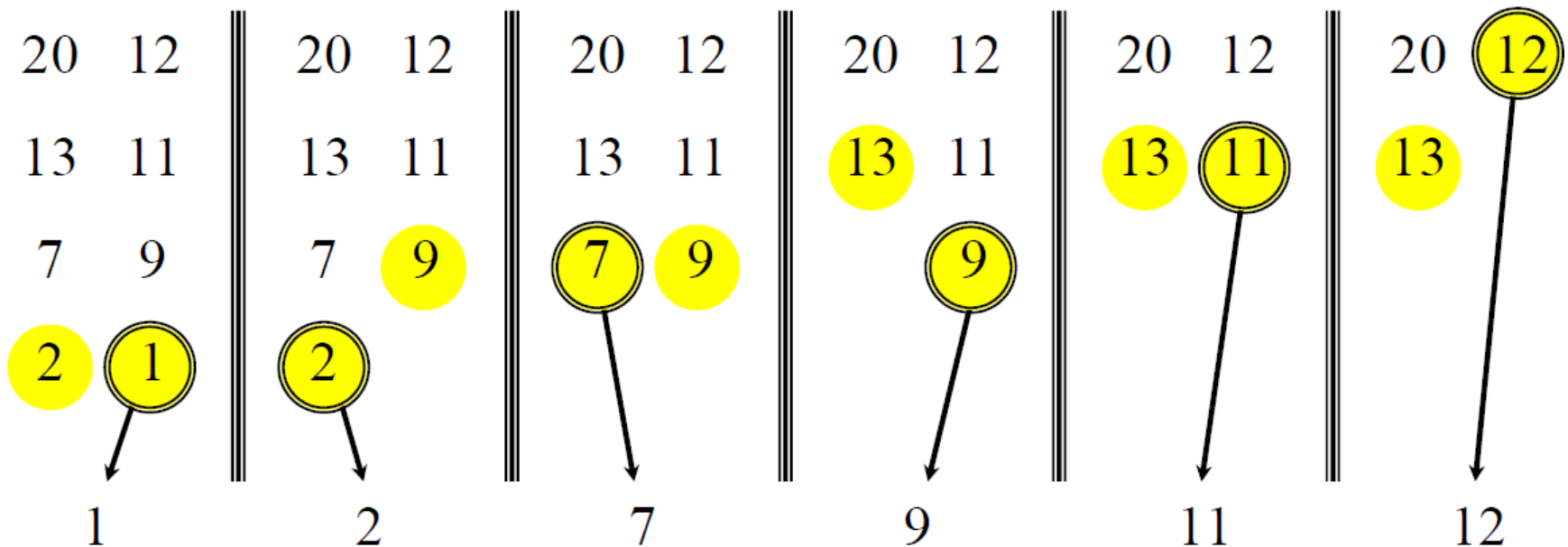


Merging two sorted arrays





Merging two sorted arrays



Time = $\Theta(n)$ to merge a total of n elements (linear time).

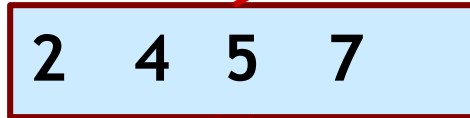




Action of Merge Sort



merge



merge

merge

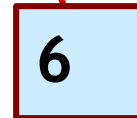
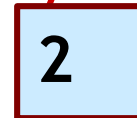
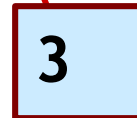
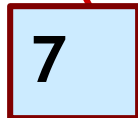
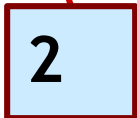
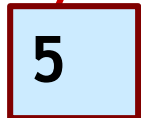


merge

merge

merge

merge



Initial
Sequence





Analyzing Merge-Sort

- **How long does merge-sort take?**
 - Bottleneck = merging (and copying).
 - >> merging two files of size $n/2$ requires n comparisons
 - $T(n)$ = comparisons to merge sort n elements.
 - >> to make analysis cleaner, assume n is a power of 2

$$T(n) = \begin{cases} \Theta(1) & \text{if } n = 1 \\ \underbrace{2T(n/2)}_{\text{Sorting both halves}} + \underbrace{\Theta(n)}_{\text{merging}} & \text{otherwise} \end{cases}$$

- **Claim.** $T(n) = n \log_2 n$
 - Note: same number of comparisons for ANY file.
 - >> even already sorted





Recursion tree

Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.

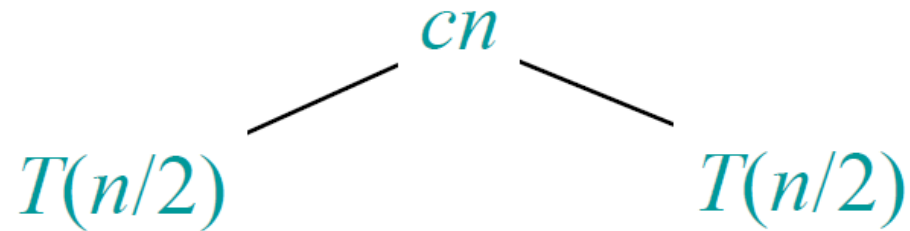
$$T(n)$$





Recursion tree

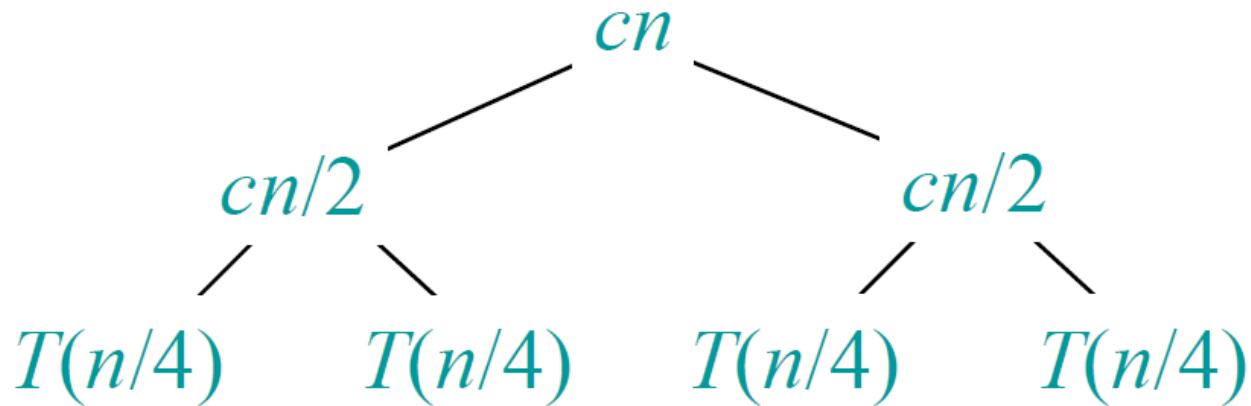
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

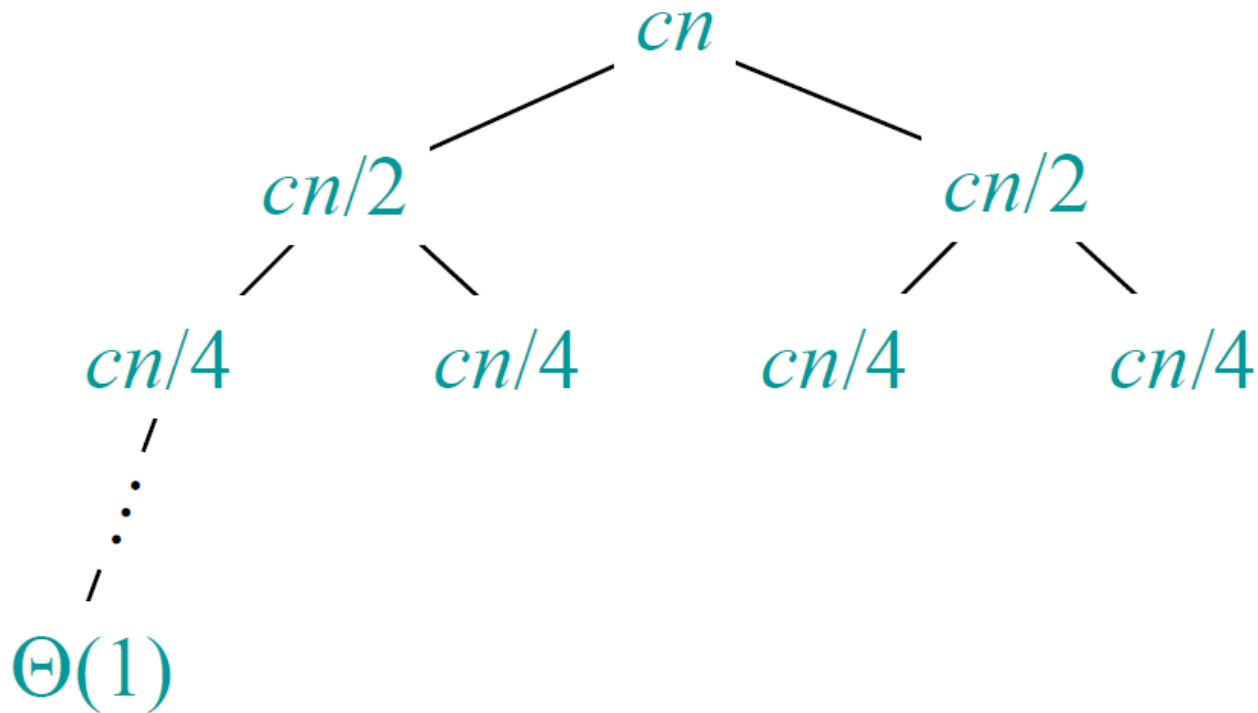
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

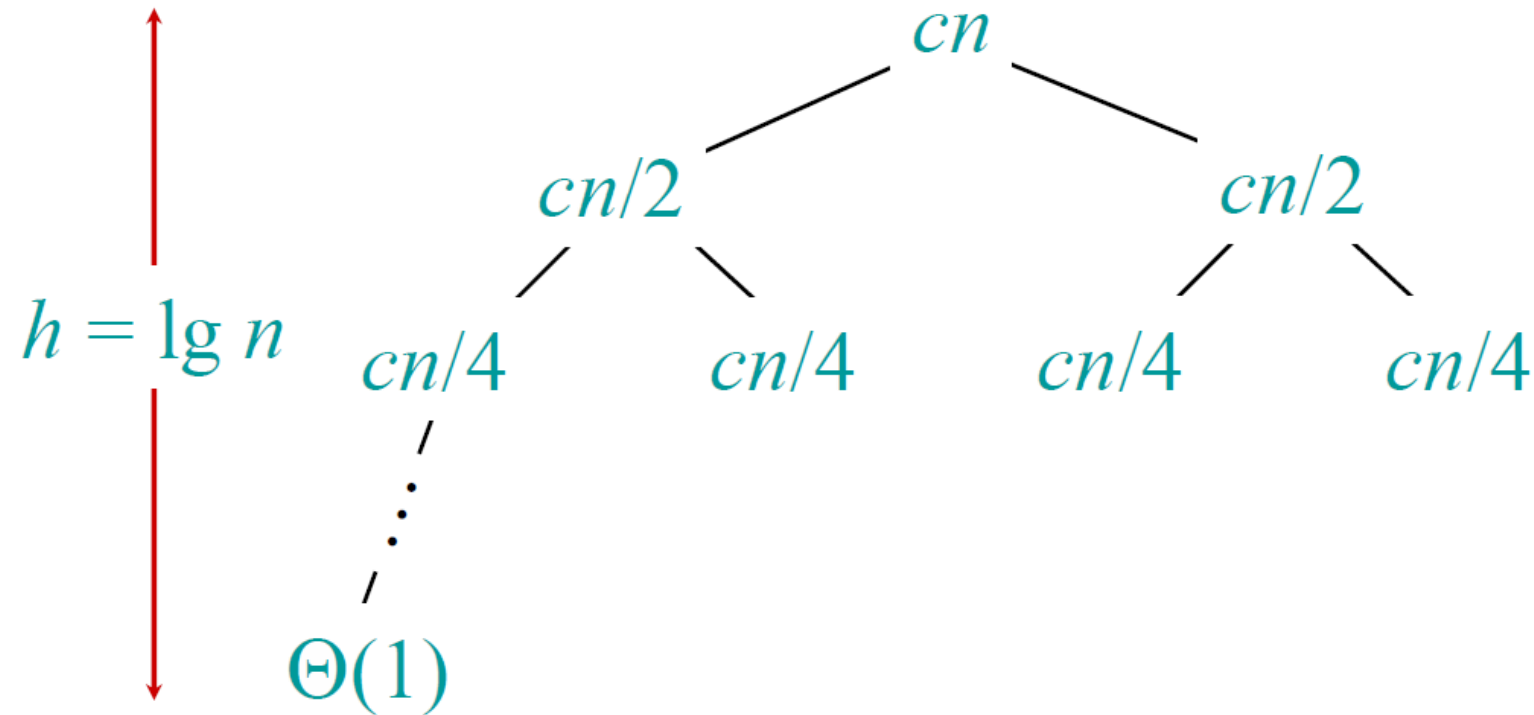
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

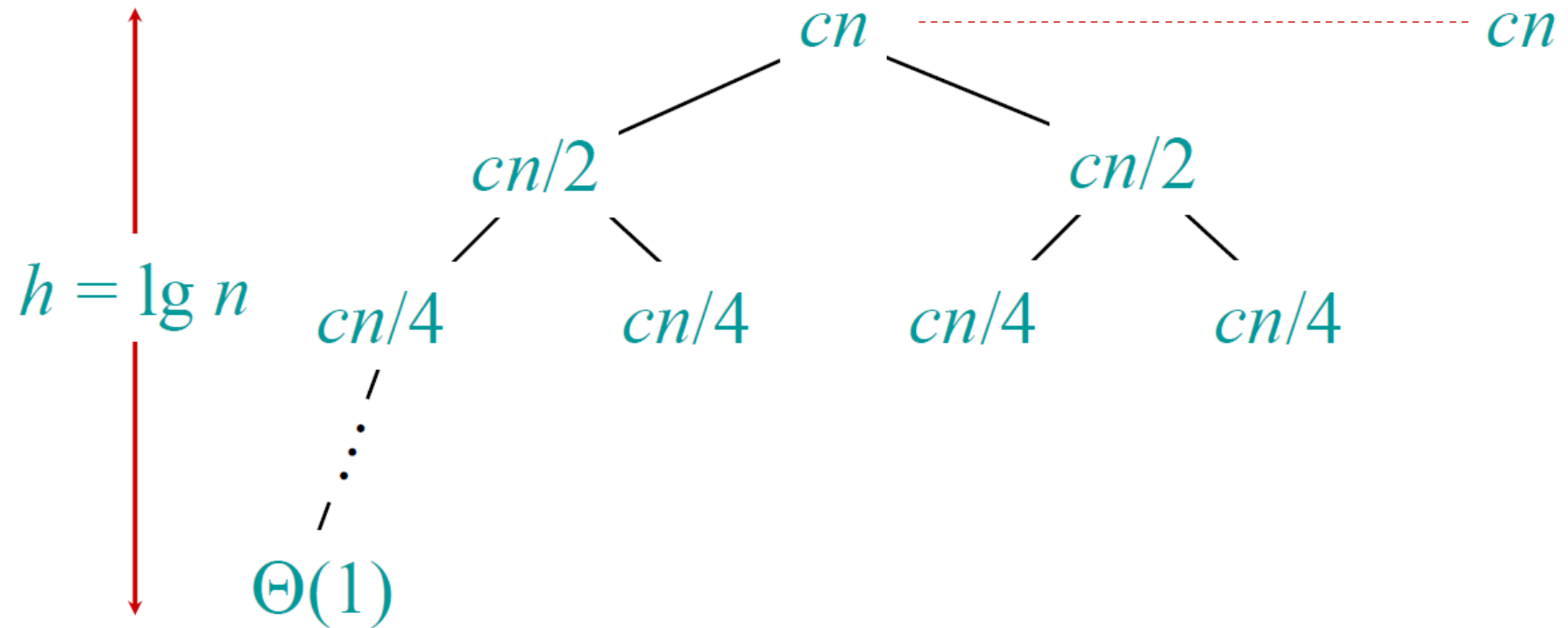
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

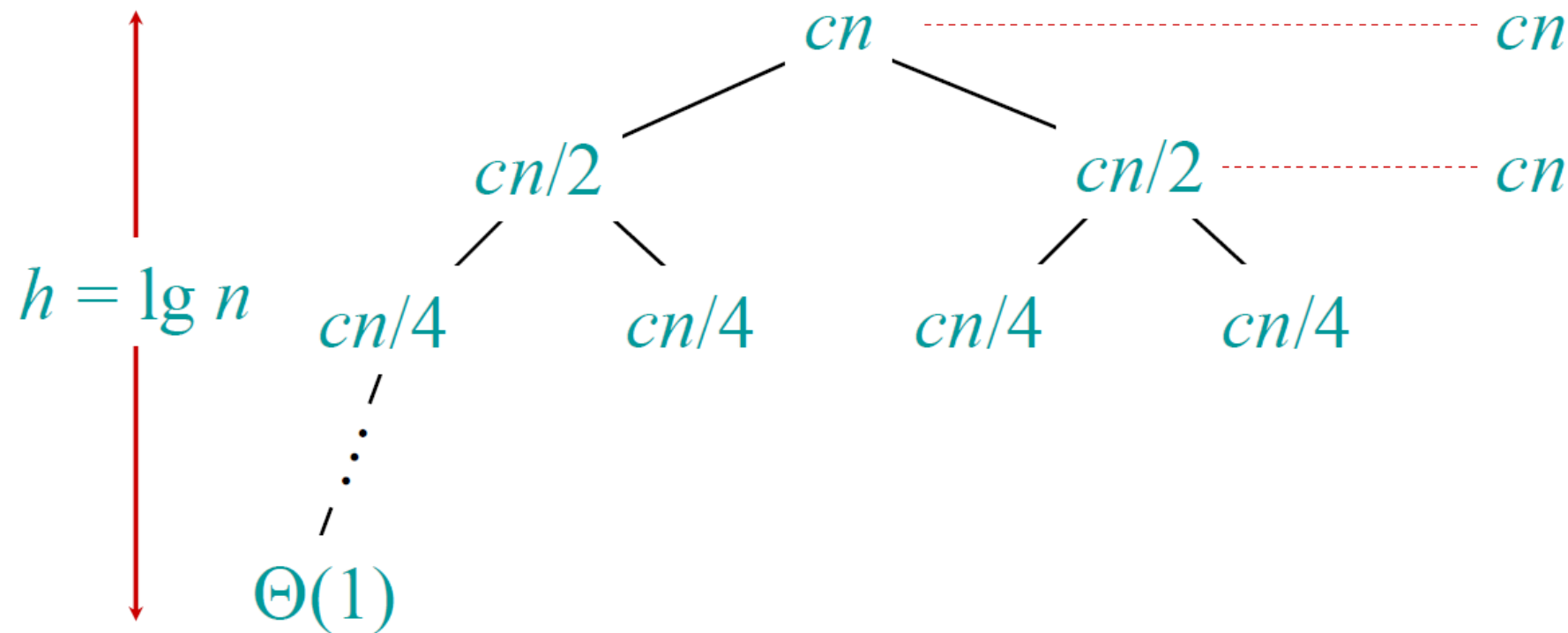
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

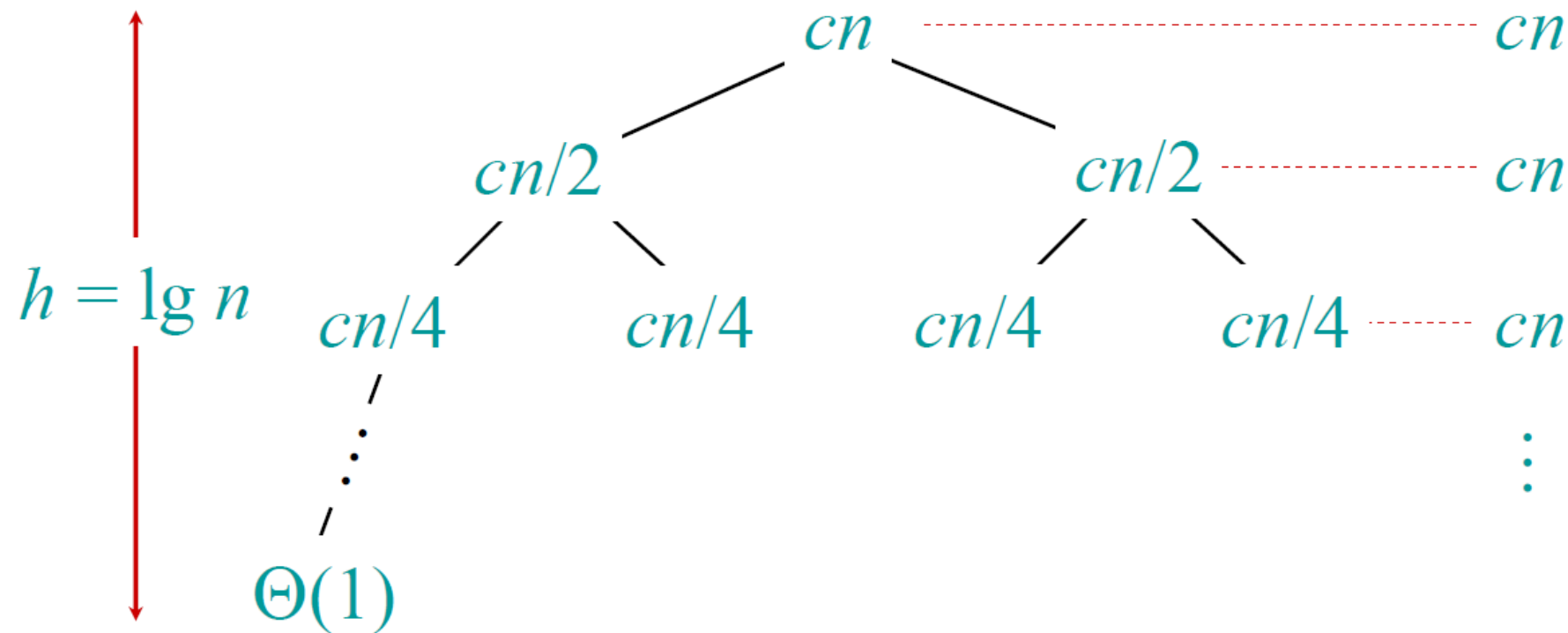
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

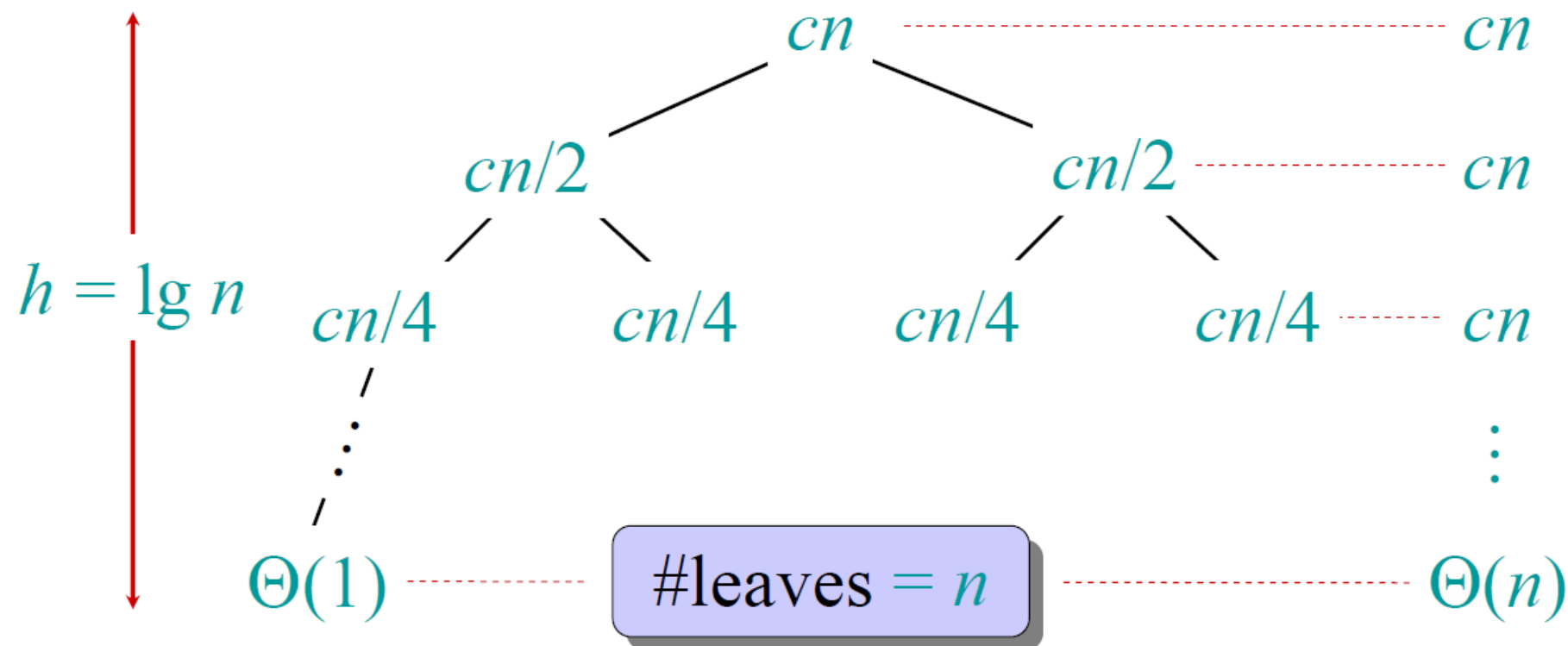
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

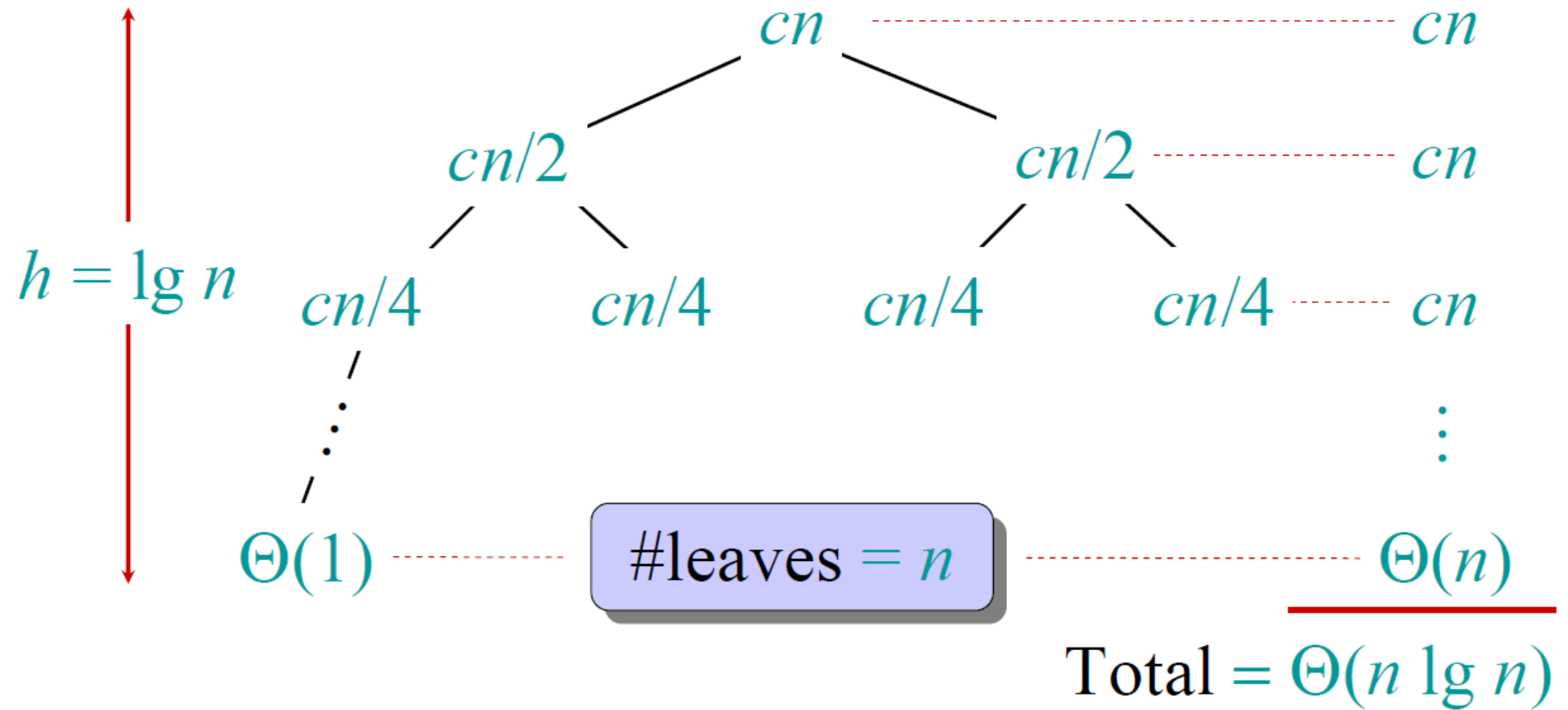
Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Recursion tree

Solve $T(n) = 2T(n/2) + cn$, where $c > 0$ is constant.





Conclusions

- $\Theta(n \lg n)$ grows more slowly than $\Theta(n^2)$
- Therefore, merge sort asymptotically beats insertion sort in the worstcase.
- In practice, merge sort beats insertion sort for $n > 30$.

