#### Writing Your First Web API Tests

#### **Review Web API and HTTP basics**

#### Overview

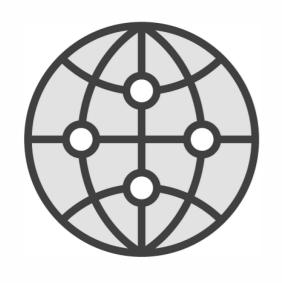


Create Web API tests using Java 11 HttpClient

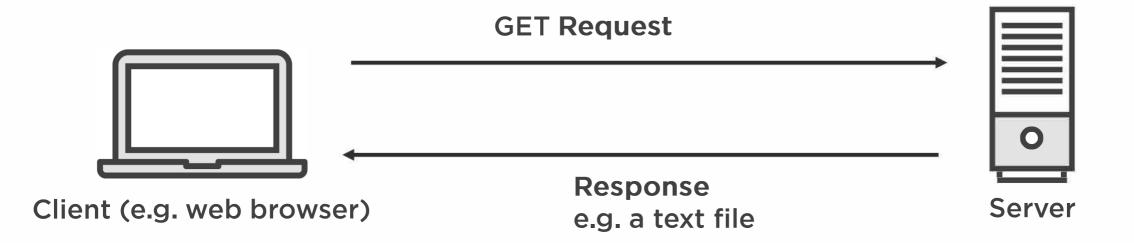
Refactor and improve

**Explore an alternative solution** 

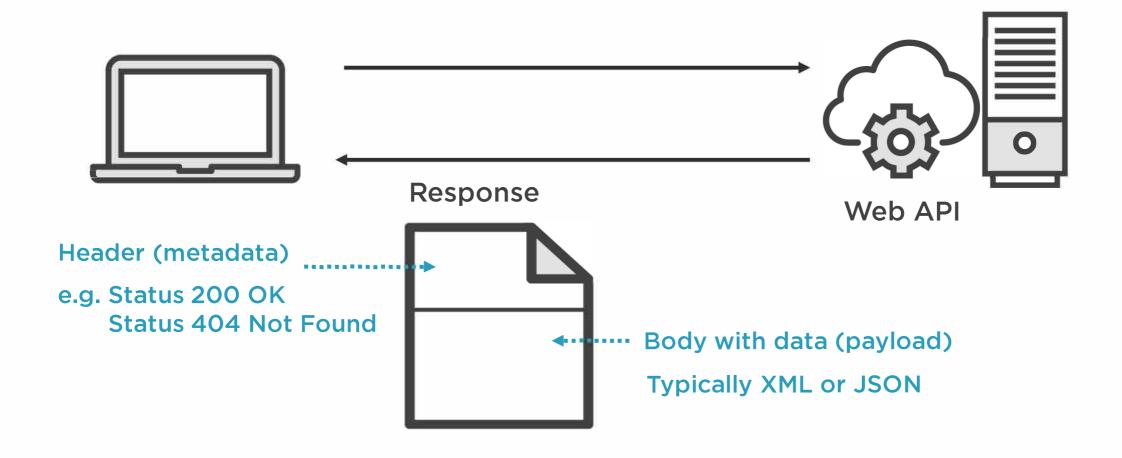
#### Web API and HTTP Refresher



## HTTP is the foundation of data communication for the World Wide Web

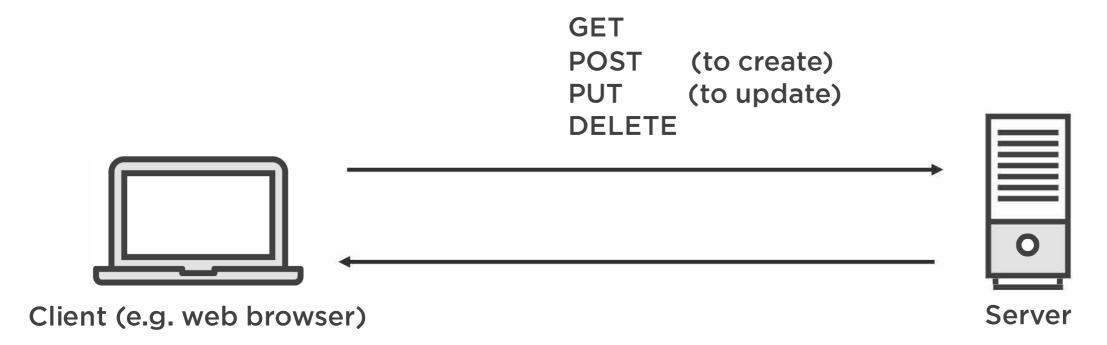


https://api.github.com
https://api.github.com/users/{user}
https://api.github.com/users/{user}/repos



```
****************
<root>
 <login>somename</login>
 <id>12345</id>
 <followers>14</followers>
</root>
                                login: "somename",
                                id: 12345,
                                followers: 14,
```

#### Other widespread HTTP methods:



#### Web API Test Scenarios



Send a GET to a valid endpoint and verify headers

Send a POST without authorization and verify that it gets rejected (headers)

Send a GET to a valid endpoint and verify the body

#### Java 11 HttpClient Overview

#### **HttpClient**

send

sendAsync

newBuilder

....

#### HttpRequest

uri

headers

method

newBuilder

100

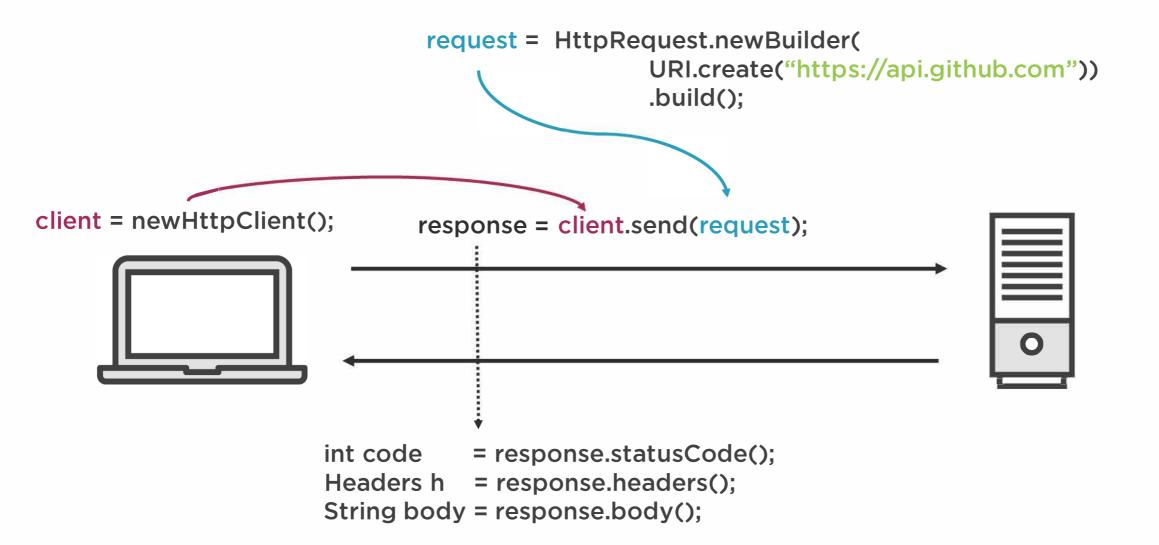
#### HttpResponse

headers

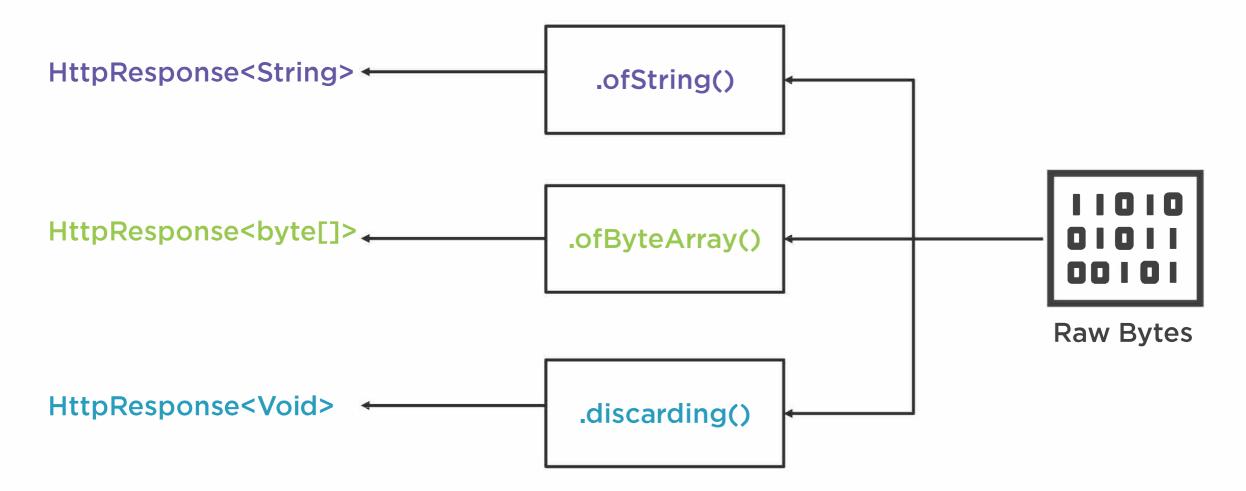
statusCode

body

.



#### BodyHandler



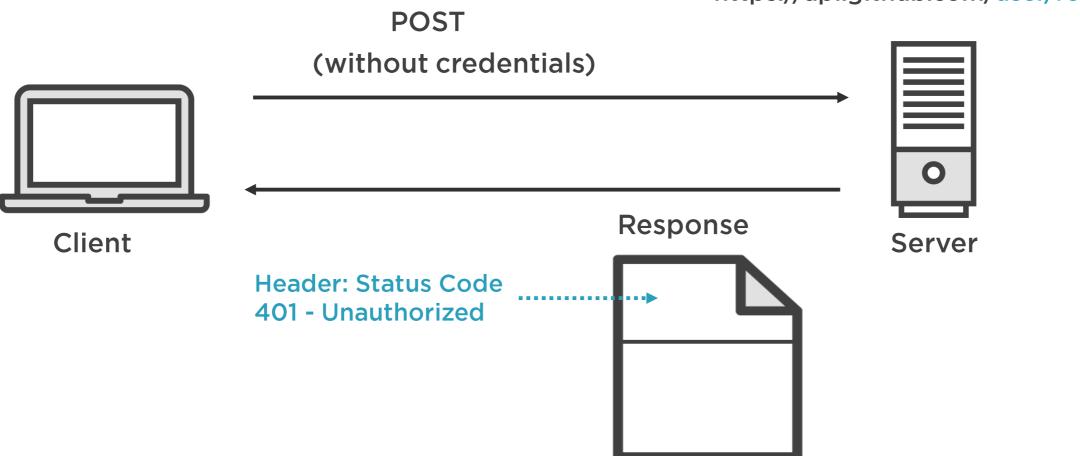
#### JUnit 5

```
@ParameterizedTest
@CsvSource({"A,1", "B, 2"})
void someTest(String input, String output) {
    String exp = doSomething(input);
    assertEquals(exp, output);
}
```

#### TestNG

```
@DataProvider
Object[][] myInputProvider() {
    return new Object[][] {
        {"val1"},
        {"val2"},
        {"val3"}};}
@Test(dataProvider="myInputProvider")
void verifyX(String param1){
    doStuff(param1);
```

https://api.github.com/user/repos



#### Testing the Response Body

The quick way

String parsing

The right way

**Object Mapping** 

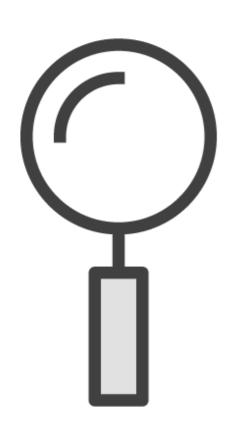


## String parsing is unstable, error-prone and difficult to maintain



#### Unmarshalling Your code class User { login: "somename", Mapping library String login; id: 12345, followers: 14, int id; int followers; Marshalling

#### HTTP Body Testing



#### We already have a course on Object Mapping in the context of Web API testing:

- Getting Started with Web API Test Automation in Java

#### Exploring Alternatives

What we've chosen

JUnit 5

Selenium

Java 11 HttpClient

**Alternatives** 

**TestNG** 

Other UI tools

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Pre-Java 8

Apache HttpClient

Java 8+
okHttp
RestAssured

Java 11

HttpClient (native)

#### RestAssured

```
given().
    param("k1", "v1").

when().
    post("/somewhere").

then().
    body(containsString("OK"))
```

# If RestAssured is so great, why learn other technologies?



#### RestAssured vs. DIY

Pros

Cons

Fast to get started with

Easy to use

Keeps your knowledge superficial



#### I can write automated tests for Web APIs

don't use d in our

Great! But we don't use RestAssured in our project

....



### Knowledge of tools and libraries can only take you so far

(and they are not a substitute for development skills)

#### Try out Yourself



Send a GET with plain http

Send HEAD, OPTIONS and other methods

- Use .method() on the Builder

Generate a GitHub Web Token (manually) and POST something

Send a DELETE

#### Further Study and Materials



#### Courses:

- Java Fundamentals: HttpClient

#### **Dummy Web Services:**

- http://dummy.restapiexample.com/
- https://jsonplaceholder.typicode.com/

#### Summary



#### HTTP and Web API recap:

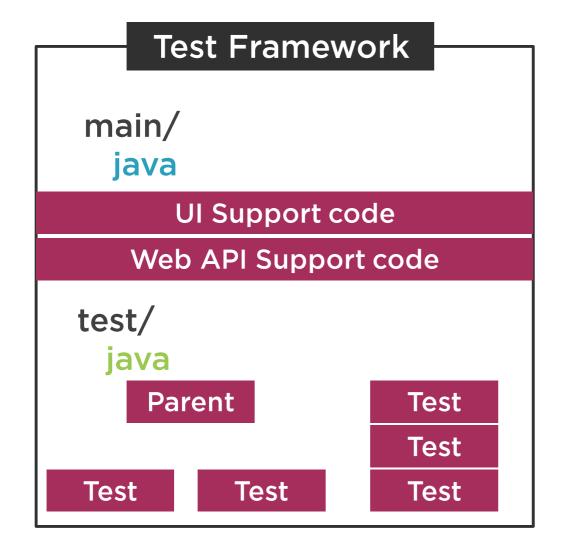
- Client/Server, Request/Response
- HTTP Methods, Header and Body
- Payload, JSON

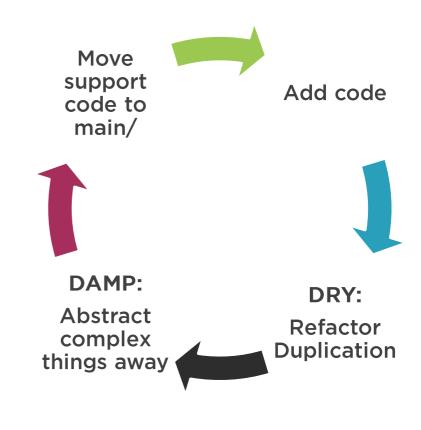
Testing - status codes, header values, body content

Developed support code under main:

- POJOs and BodyHandler for unmarshalling

Explored and evaluated an alternative solution





Up next: Scaling to a multi-module framework