Name: Huang Cuiting Hw08 - Graphs

# Homework 8 - Graphs

## Problem 1:

What is the big-Oh space complexity of an adjacency list? Justify your answer.

#### **ANS**

Assume that the number of vertices of a graph is n, and there are e edges in it. For an adjacency list, the big-Oh space complexity is O(n + e).

We use the adjacency list to represent a graph, which means each node in the graph are stored in a Double Linked List, and for each node storing a list of its neighbors

First for each node of graph, the big-Oh space complexity is O(n). Then,

for undirected graph every edge is stored in DLL for twice, while for directed graph every edge is stored in DLL for once.

The largest number of edges is 2E, which  $\Rightarrow E$ . Thus, for a graph representing by an adjacency list, the big-Oh space complexity is O(n + e).

## Problem 2:

What is the big-Oh space complexity of an adjacency matrix? Justify your answer.

## **ANS**

For each vertex, it takes n blocks of space, and its adjacency matrix takes  $n^2$  blocks of space to represent all of the relationships given.

Therefore, given n nodes, the total space required by the adjacency matrix is  $n^2 + n$ . The space complexity in Big-O is  $O(n^2)$ .

Notice that undirected adjacency matrix is symmetrical, one of its diagonals from left top to right bottom is always zero, so it takes  $\frac{n(n-1)}{2}$  blocks of space to represent all of the relationships given. The Big-O is also  $O(n^2)$ .

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### Problem 3:

What is the big-Oh time complexity for searching an entire graph using *depth-first search* (DFS)? Does the representation of the graph make a difference? Justify your answer.

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#### **ANS**

Assume that the number of vertices of a graph is *n*, and there are *e* edges in it.

When traversing the graph using DFS, for each node we only invoke the DFS function once. It is because once a node has already been visited and marked, we won't search from it again. For each node *x*, we consider all other nodes *y* which *x* has directed-edges in to.

If the representation of the graph is an adjacency list, the big-Oh time complexity for searching an entire graph is O(n + e)

If the representation of the graph is an adjacency matrix, the big-Oh time complexity for searching an entire graph is  $O(n^2)$ 

#### Problem 4:

What is the big-Oh time complexity for searching an entire graph using *breadth-first search* (BFS)? Does the representation of the graph make a difference? Justify your answer.

#### **ANS**

Assume that the number of vertices of a graph is *n*, and there are *e* edges in it.

BFS is a procedure that borrows queues for storage, looking up hierarchically. When traversing the graph using BFS, we will only push each node in the queue for once. For each node x, we consider all other nodes y which x has directed-edges in to, once a node has already been visited and marked, we won't search from it again.

The BFS have a different order for visiting nodes with DFS, it will access to points close to the starting point first. So the big-Oh time complexity is same as DFS.

If the representation of the graph is an adjacency list, the big-Oh time complexity for searching an entire graph is O(n + e)

If the representation of the graph is an adjacency matrix, the big-Oh time complexity for searching an entire graph is  $O(n^2)$