

Lab 5 - Proofs

In this lab, we are going to work to become comfortable with the CLRS notation and answering basic problems about algorithmic performance and correctness

Problem 1: Insertion Sort, Descending order

Using CLRS's notation, rewrite pseudocode for Insertion Sort so that it sorts in descending order:

There is an array $A[1 \dots n]$

The number n of elements in A is denoted by $A.length$.

INSERTION-SORT(A)

for $j = 2$ **to** $A.length$

$Key = A[j]$

// Insert $A[j]$ into the sorted reverse $A[j-1 \dots 1]$

$i = j - 1$

While $i > 0$ and $A[i] < key$

$A[i+1] = A[i]$

$i = i - 1$

$A[i + 1] = key$

Problem 2: Linear Search pseudocode

We're going to define the searching problem in CLRS terms.

Input: A sequence of n numbers $A = \langle a_1, a_2, \dots, a_n \rangle$

Output: An index i such that $v = A[i]$ or the special value NIL if v does not appear in A .

Write pseudocode in CLRS style for linear search, which scans through the sequence, looking for v . Using a loop invariant, prove that your algorithm is correct. Make sure that your loop invariant fulfills the three necessary properties.

Linear search(A)

Pseudocode

for $i = 1$ to $A.length$

if $A[i] == v$

return i

return NIL

A loop invariant

1) Invariant: we have traversed $i-1$ elements of array A . The subarray $A = [1 \dots i-1]$ does not contain the target value v .

2) Initialization: Before the first iteration of the loop, $i = 1$ and the subarray $A = [1 \dots i-1]$ is empty.

3) Maintenance: For each iteration of the loop, we check $A[i]$ is not the target number, showing that each iteration maintains the loop invariant.

4) Termination: If we terminate the loop with returning index i , it is when we already find an element $A[i]$ equals to the value v . In this case, our algorithm is correct.

If we terminate the loop without returning index i , which means there is not an element of $A[1 \dots n]$ equals to the value v . And we return NIL as required. Hence, the algorithm is correct.

Problem 3: Selection Sort

In CLRS notation, write pseudo for selection sort. Assume that selection sort works this way: It sorts n numbers stored in array A by first finding the smallest element of A and exchanging it with the first element in A . Then it finds the second smallest item in A and exchanges it with the second item in A . It continues for the first $n-1$ elements in A .

Write pseudocode for selection sort.

SELECTION-SORT(A)

Function Swap(a, b)

temp = a

$a = b$

$b = \text{temp}$

for $i = 1$ **to** $A.\text{length} - 1$

key = i

for $j = i + 1$ **to** $A.\text{length}$

If $A[j] < A[\text{key}]$

key = j //record the index of minimum

Swap $A[\text{key}]$ and $A[i]$

What loop invariant does this algorithm maintain?

ANS Invariant: At the start of each iteration of the for loop, the $A[1 \dots i-1]$ we have traversed has $i-1$ elements in sequence.

Why does it need to run for only the first $n-1$ elements, instead of for all n elements?

ANS At the first iteration, we take the first item i to be the smallest one, and then comparing it with the rest element of the array. After $n-1$ elements have been sorted. The last one element is the biggest one, so we do not need to run for all n elements.

Bonus: Problem 4: Why we never consider best case

How can we modify any sorting algorithm to have a good best case running time, returning a definitely sorted array in $O(n)$? Remember that, in the best case, you can assume the data is in the most beneficial format that you need for your solution to work.

ANS

We can define a *flag* in for loop of the sort algorithm, and initialize the value of *flag equals to 0* (which means *true*). Also under the swap function line, we evaluate the *flag equals to 1* (which means *false*).

If we have a sequence array, the swap function will never be operated, and the flag will still equals $O(\text{true})$.

Add the statement *if flag = 0*, break the for loop. The big-Oh complexity of best case is $O(n)$.