

Note: Centers can pick any activity from the component given below, one activity per day. On each day children must be given a 30 min break in between the curriculum. Centers can plan the schedule accordingly. Refer to sample schedule given under Summer Camp Guidelines.

BRAIN QUEST - Memory and Concentration:

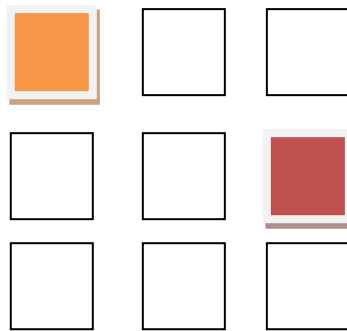
Activity	Description	Materials Needed
Right brain, left brain- open close. & Memory game.	Activity 1: Right brain, left brain- open close. <ul style="list-style-type: none"> Teacher shall instruct students to close their ring finger, middle finger and thumb as shown as in the video. To start off with the close fingers in both their hands. Then when their right hand fingers are closed their left hand fingers should be open and vice versa. The students then should do the alternating fast. 	1. Paper 2. Paint 3. Brush































Activity 2:














Memory game.













- Teacher shall cut squares of paper and paint it with different colors on one side.
- Arrange the cards in the form of a grid with the colored parts facing down.
- Students shall take turns turning them over in pairs and attempting to find the matching one.
- If a player finds two of the same card, she keeps the match.
- The player with the most matches at the end of the game is the winner.












     	<p>Soft Toys/Puppets & Color Salt Trays</p>	<p>Activity 1:</p> <p>Teacher shall show five soft toys or puppets quickly and ask students to remember the name of the toys as you tell them.</p> <ol style="list-style-type: none"> 1. Tell the name of the different toys or puppets. 2. Hide the toys or puppets and show only four out of five. 3. Ask them to guess which toy or puppet is missing. 4. Continue until you show only one toy or puppet. 5. Teacher shall make it fun for the students and reward them with star stickers. <p>Activity 2:</p> <p>Color Salt Trays:</p> <ul style="list-style-type: none"> • Teacher shall add food color to the rock salt and place it in a flat tray to dry a day before. • Once dry, hide different shapes or shells in salt. • Provide students with magnifying glasses to look and search for the objects you have hidden in the salt. <p>Outcome:</p> <p>When Magnifying glass is used, the focus at the given point increases. So finding items in the tray using the magnifying glass will enable students to focus for a longer period of time and find the objects.</p>	<ol style="list-style-type: none"> 1. Five soft toys or Puppets 2. Rock Salt 3. Tray 4. Food color 5. Magnifying Glass 	    
 	<p>Hidden Sketch Pens & Hidden Items</p>	<p>Activity 1:</p> <ul style="list-style-type: none"> • Show five sketch pens to the students. • Now hide the sketch pens and ask the students to guess the five colors. <p>Activity 2:</p> <ul style="list-style-type: none"> • Line up the common set of items and then get 	<ol style="list-style-type: none"> 1. Five different colored sketch pens. 2. Few common items <ul style="list-style-type: none"> • Chalk • Crayon 	 









 		<p>students to close their eyes. Example- chalk, crayon, paint, brush, puzzle, block, bead, pen etc.</p> <ul style="list-style-type: none"> • Take away one of the items away and ask them to open their eyes and tell you which item you have taken away. • Continue this by taking away one item at a time and have students recall what is missing. • Reward the students with star stickers 	<ul style="list-style-type: none"> • Paint • Puzzle • Block • Bead • Pen • Brush etc., 	 
  	<p>Missing Numbers & Creating Pattern</p>	<p>Missing Numbers:</p> <p>Teacher has to count numbers, it doesn't matter what the sequence is, but there must be missing numbers from time to time.</p> <p>For instance: "ten, eleven, twelve, fourteen, fifteen..."</p> <p>Students should call out the number you missed as soon as they realize it – thirteen, in this case.</p> <p>Creating Pattern:</p> <ul style="list-style-type: none"> • Start your pattern by placing a few objects in a sequence. • For example, car-peg-car-peg or fork-spoon-fork-spoon or Book-pen-Book-pen or boy-Girl-Boy-Girl or Black-White-Black-white etc • Rearrange the pattern. • Then ask students to recreate the pattern you presented. 	<p>-</p>	   
	<p>Hot Air Balloon &</p>	<p>Hot Air Balloon</p> <p>Sitting in a comfortable cross-legged position, start by cupping your hands round your mouth. Take a deep</p>	<p>-</p>	

  	<p>Flower Breath</p>	<p>breath in through your nose and slowly start to blow out through your mouth, growing your hands outwards in time with your exhale as if you are blowing up an enormous hot air balloon. Once your balloon is as big as it can be (and you've finished your exhale), breath normally as you sway gently from side to side admiring your big beautiful hot air balloon as it soars through the sky. This long deep exhalation as you blow up your hot air balloon has a relaxing effect and the image is incredibly vivid for student' imaginations.</p> <p>Flower Breath: Imagine smelling a beautiful flower, breathe in through the nose and out the mouth, releasing any tension. Stop and smell the roses, daffodils, daisies or any other flower they like. This is a simple way to connect student to their breath and how it helps them to feel.</p>		   
  	<p>Forest</p>	<p>Explain to the students that theme for the memory game is Forest.</p> <ul style="list-style-type: none"> • Teacher must tell the name of five animals like lion, tiger, giraffe, rabbit, and rhinoceros. • Ask the kids to repeat the names of the same animals. • Tell the name of four flowers and the name of one bird. Ask the kids to identify the odd word. For example, you can tell jasmine, rose, sparrow, hibiscus, and lily. The students have to identify the odd one of sparrow. <p>Few other combinations:</p> <p>Car, bus, cycle, ant, train – answer is ant</p>	<p>-</p>	  

	<p>Red, blue ,rubber, white, black – answer is rubber</p> <p>Laugh, cry, walk, sad, happy – answer is walk</p> <p>Activity 2:</p> <p>The Ants Go Marching One By One- Action song</p>		
	<p>Lyrics:</p> <p>The ants go marching one by one hurrah hurrah The ants go marching two by two hurrah hurrah The ants go marching three by three The little one stops to climb a tree</p>		
	<p>And they all go marching Down to the ground To get out of the rain</p> <p>BOOM BOOMBOOMBOOM BOOMBOOMBOOMBOOM</p>		
	<p>The ants go marching four by four hurrah hurrah The ants go marching five by five hurrah hurrah The ants go marching six by six The little one stops to pick up sticks</p>		
	<p>And they all go marching Down to the ground To get out of the rain (lower self to ground while singing lower and lower)</p> <p>BOOM BOOMBOOMBOOM BOOMBOOMBOOMBOOM</p>		
			

		<p>The ants go marching seven by seven hurrah hurrah The ants go marching eight by eight hurrah hurrah The ants go marching nine by nine The little one stops to check the time</p> <p>And they all go marching Down to the ground To get out of the rain</p> <p>BOOM BOOMBOOMBOOM BOOMBOOMBOOMBOOM</p> <p>The ants go marching ten by ten The little one stops to say THE END</p> <p>And they all go marching Down to the ground To get out of the rain</p> <p>BOOM BOOMBOOMBOOM BOOMBOOMBOOMBOOM</p> <p>Teachers shall refer to the video for the song and sing it for students. Encourage them to sing it along with the teacher using the actions.</p>		     
	<p>Puzzle Play</p>	<p>Activity 1:</p> <ul style="list-style-type: none"> • Ask students to tell four objects that are red in color. • Ask them to tell four objects that are black in color. Similarly, ask all the students to tell different objects in different colors. 	<p>Puzzle</p>	



  		<p>For example, for red color students can say:</p> <p>Blood, apple, pomegranate, red ink.</p> <p>Activity 2:</p> <p>Puzzle play.</p> <ul style="list-style-type: none"> Place 3 different puzzle boards. (Puzzles from the toy inventory) Mix up all the pieces of the puzzle and put them in a bowl. Let students work in Pairs. 3 pairs can work at the same time. Set a time limit of 3 minutes for each pair. Let the students fix the pieces. The pair that fixes the maximum number of pieces is the winner. <p>Encourage every student to participate.</p>		   
	<p>Memory Game</p>	<ul style="list-style-type: none"> Ask the students to tell the numbers from 10 to 1 or 5 to 1 or mention few vegetables/fruits/colors/names and encourage students to say it in reverse order. Give each student a chance. 	<p>-</p>	