Energy Efficient Project 1 Leo Lei and Yu Lim

1. Design Decisions

We implemented a write-through cache policy, or when we write we update both L1 and L2 caches. We assume writing to DRAM from L2 cache eviction is an asynchronous operation, and thus we don't increment the global clock. We also decided not to add a dirty bit to the L2 cache: this doesn't affect correctness but does make it a bit less energy efficient if we're writing to DRAM something that is already up to date. This means that our simulator will have more writes to DRAM, contributing to slightly higher energy consumption than a dirty-bit implementation.

2. Table of Results

The full table can be found at the link:

https://docs.google.com/spreadsheets/d/1U3Bf9xLHm_Soe3t3I-DQGZxAp0p-9mnjAW_mKOCOy2I/edit?usp=sharing

Α	В	С	D	E	F	G	Н	1	J
	L2 Associativity	Total Time (ms)	Total Energy (mJ)	L1i Access	L1i Misses	L1i Energy (mJ)	L1d Access	L1d Misses	L1d Energy (mJ)
espresso	2	0.8224	2.8596	809368	1701	0.6136	191508	1002	0.4591
	4	0.8224	2.8596	809368	1701	0.6136	191508	1001	0.4591
	8	0.8224	2.8596	809368	1701	0.6136	191508	1002	0.4591
spice2g6	2	0.8955	3.163	784179	2607	0.6438	216221	793	0.5018
	4	0.8955	3.163	784179	2607	0.6438	216221	793	0.5018
	8	0.8955	3.163	784179	2607	0.6438	216221	793	0.5018
doduc	2	1.0732	4.8044	755193	4219	0.7254	245816	2816	0.5981
	4	1.0732	4.8044	755193	4219	0.7254	245816	2816	0.5981
	8	1.0732	4.0844	755193	4219	0.7254	245816	2816	0.5981
li	2	1.055	3.8353	742254	2382	0.7131	258874	4827	0.5922
	4	1.055	3.8353	742254	2382	0.7131	258874	4827	0.5922
	8	1.055	3.8353	742254	2382	0.7131	258874	4827	0.5922
eqntott	2	0.9459	3.4281	769759	217	0.6653	232495	2056	0.531
	4	0.9458	3.4281	769759	217	0.6653	232495	2056	0.531
	8	0.9458	3.4281	769759	217	0.6653	232495	2056	0.531
compress	2		6.1254	721216	123	0.9248	280174	12869	0.8146
	4	1.4889	6.1249	721216	123	0.9248	280174	12869	0.8145
	8	1.4889	6.1249	721216	123	0.9248	280174	12869	0.8145
mdljdp2	2	0.8672	3.1322	768543	1120	0.6258	232995	1437	0.4919
	4	0.8672	3.1322	768543	1120	0.6258	232995	1437	0.4919
	8	0.8672	3.1322	768543	1120	0.6258	232995	1437	0.4919
wave5	2	0.7578	2.6116	827600	465	0.5858	172446	369	0.422
	4	0.7578	2.6116	827600	465	0.5858	172446	369	0.422
	8	0.7578	2.6116	827600	465	0.5858	172446	369	0.422

Α			В	K		L	M			N		0
		L2 Asso	ciativity	L2 Acces	s L2 N	Misses L	2 Energy	(mJ)	DRAN	Access	DRAM	Energy (mJ)
espress	so		2	624	33	798	0.	.9966		824		0.7903
			4	624	33	798	0.	.9966		824		0.7903
			8	624	33	798	0.	.9967		824		0.7903
spice2g	3 6		2	766	67	976	1	.1326		1044		0.8848
			4	766	67	976	1	.1326		1044		0.8848
			8	766	67	976		.1326		1044		0.8848
doduc			2	980		2578		1.392		3122		1.369
			4	980		2578		1.392		3122		1.369
			8	980		2578		1.392		3122		1.369
li			2	1079		1320		1.432		1566		1.0995
п		4		1079		1320					1.0995	
			8	1079		1320		1.43		1566		1.0995
eqntott			2	810		1595	1	.1947		1735		1.037
oquioti			4	810		1595		.1947		1735		1.037
			8	810		1595		.1947		1735		1.037
compre	220		2	1572		5553		.0441		7010		2.3419
compre	,33		4	1572		5552		.0441		7018		2.3416
			8	1572		5552		0.441		7008		2.3416
mdlidna	2		2	654		1421						0.9656
mdljdp2			4	654		1421	1.0488 1.0489					
			8	654		1421		.0489		1668		0.9656
WOVOE			2			743		.0469		784		0.7325
wave5				489								
			4	489		743		.8713		784		0.7325
			8	489	00	743	U.	.8713		784		0.7325
Α		В	С		D	E	F	_	G	Н	1	J
wave5	L2 A	ssociativity 2		ms) Total Er 578	ergy (mJ) 2.6116				ergy (mJ) 0.5858		L1d Misses 369	L1d Energy (mJ) 0.422
		4		578	2.6116				0.5858	172446	369	
		8		578	2.6116				0.5858	172446	369	
tomcatv		2		219 521	7.0929 7.0849	61554 61554			0.9148 0.9144	384462 384462	10321 10321	
		8		209	7.084				0.9143	384462	10321	
ora		2		953	2.7377				0.5976	200251	232	
		8		953 953	2.7377 2.7377				0.5976 0.5976	200251 200251	232 232	
gcc		2	1.0	735	4.084	77951	5 12708		0.7317	221471	5497	0.5921
		4		795	4.06				0.7304	221471	5497	
su2cor		2		708 763	4.0586 4.5328				0.7304 0.7725	221471 262915	5497 3135	
ouzoo.		4		763	4.5328				0.7725	262915	3135	
		8		763	4.5328				0.7725	262915	3135	
hydro2d		2		171 202	5.406 5.2639	74868 74868			0.7957 0.7882	251439 251439	11935 11935	
		8		197	5.217				0.7857	251439	11935	
nasa7		2		084	3.8736				0.7049	197074	2875	
		4		084	3.8736				0.7049	197074	2875	
fonos		8		084	3.8736				0.7049	197074	2875	
fpppp		2		997 995	4.156 4.1541				0.725 0.7249	299522 299522	5375 5375	
		8		995	4.1541				0.7249	299522	5375	

Α	В	К	L	М	N	0	
	L2 Associativity	L2 Access	L2 Misses	L2 Energy (mJ)	DRAM Access	DRAM Energy (mJ)	
wave5	2	48965	743	0.8713	784	0.7325	
	4	48965	743	0.8713	784	0.7325	
	8	48965	743	0.8713	784	0.7325	
tomcatv	2	132105	8534	1.9317	13014	3.3893	
	4	132105	8517	1.9311	12980	3.3829	
	8	132105	8515	1.931	12976	3.3821	
ora	2	59542	542	0.9582	605	0.7343	
	4	59542	542	0.9582	605	0.7343	
	8	59542	542	0.9582	605	0.7343	
gcc	2	97584	2511	1.3965	3084	1.3637	
	4	97584	2460	1.3944	2982	1.344	
	8	97584	2457	1.3943	2976	1.3432	
su2cor	2	117751	2918	1.5779	3588	1.5286	
	4	117751	2918	1.5779	3588	1.5286	
	8	117751	2918	1.5779	3588	1.5286	
hydro2d	2	92379	5951	1.478	8923	2.4608	
	4	92379	5649	1.4657	8319	2.3461	
	8	92379	5549	1.4616	8119	2.3081	
nasa7	2	79890	2971	1.2386	3496	1.3767	
	4	79890	2971	1.2386	3496	1.3767	
	8	79890	2971	1.2386	3496	1.3767	
fpppp	2	107522	2209	1.4673	2797	1.339	
	4	107522	2205	1.4671	2789	1.3375	
	8	107522	2205	1.4671	2789	1.3375	

3. Comment on how L2 set associativity affects the system from the above table

Overall, the varying associativity levels (2, 4, 8) did not significantly impact the energy consumption for most workloads. For the workloads that saw a change in energy consumption between different associativity levels, generally less energy was consumed at higher associativity levels. For instance with the tomcat instruction set we can see a slight decrease in DRAM access and energy with a higher cache association. This could be attributed to the fact that larger sets could potentially mean less line eviction and thus less of a need to go to DRAM from L2.

4.

Our code is included in this zip file. It can also be found at the *GitHub link*: https://github.com/yellowfish15/cache-sim-ee