## The Twig Book

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#### The Twig Book

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## Chapter 1

## Introduction

Welcome to the documentation for Twig, the flexible, fast, and secure template engine for PHP.

Twig is both designer and developer friendly by sticking to PHP's principles and adding functionality useful for templating environments.

The key-features are...

- *Fast*: Twig compiles templates down to plain optimized PHP code. The overhead compared to regular PHP code was reduced to the very minimum.
- *Secure*: Twig has a sandbox mode to evaluate untrusted template code. This allows Twig to be used as a template language for applications where users may modify the template design.
- *Flexible*: Twig is powered by a flexible lexer and parser. This allows the developer to define their own custom tags and filters, and to create their own DSL.

Twig is used by many Open-Source projects like Symfony, Drupal8, eZPublish, phpBB, Matomo, OroCRM; and many frameworks have support for it as well like Slim, Yii, Laravel, and Codeigniter — just to name a few.

## **Prerequisites**

Twig needs at least **PHP 7.0.0** to run.

#### Installation

The recommended way to install Twig is via Composer:

```
Listing 1-1 1 composer require "twig/twig:^2.0"
```

## **Basic API Usage**

This section gives you a brief introduction to the PHP API for Twig.

Twig uses a loader (\Twig\Loader\ArrayLoader) to locate templates, and an environment (\Twig\Environment) to store its configuration.

The **render()** method loads the template passed as a first argument and renders it with the variables passed as a second argument.

As templates are generally stored on the filesystem, Twig also comes with a filesystem loader:

# Chapter 2 **Installation**

Install Composer<sup>1</sup> and run the following command to get the latest version:

Listing 2-1 1 composer require "twig/twig:^2.0"

## Chapter 3

# Twig for Template Designers

This document describes the syntax and semantics of the template engine and will be most useful as reference to those creating Twig templates.

## **Synopsis**

A template is a regular text file. It can generate any text-based format (HTML, XML, CSV, LaTeX, etc.). It doesn't have a specific extension, .html or .xml are just fine.

A template contains **variables** or **expressions**, which get replaced with values when the template is evaluated, and **tags**, which control the template's logic.

Below is a minimal template that illustrates a few basics. We will cover further details later on:

```
1 <!DOCTYPE html>
2 <html>
      <head>
         <title>My Webpage</title>
      </head>
         {% for item in navigation %}
9
             <a href="{{ item.href }}">{{ item.caption }}</a>
          {% endfor %}
10
11
          12
          <h1>My Webpage</h1>
13
          {{ a variable }}
15
      </body>
16 </html>
```

There are two kinds of delimiters:  $\{\% \dots \%\}$  and  $\{\{ \dots \}\}$ . The first one is used to execute statements such as for-loops, the latter outputs the result of an expression.

## **IDEs Integration**

Many IDEs support syntax highlighting and auto-completion for Twig:

- *Textmate* via the *Twig bundle*<sup>1</sup>
- *Vim* via the *Jinja syntax plugin*<sup>2</sup> or the *vim-twig plugin*<sup>3</sup>
- *Netbeans* via the *Twig syntax plugin*<sup>4</sup> (until 7.1, native as of 7.2)
- *PhpStorm* (native as of 2.1)
- Eclipse via the Twig plugin<sup>5</sup>
- Sublime Text via the Twig bundle<sup>6</sup>
- GtkSourceView via the Twig language definition<sup>7</sup> (used by gedit and other projects)
- Coda and SubEthaEdit via the Twig syntax mode<sup>8</sup>
- Coda 2 via the other Twig syntax mode<sup>9</sup>
- Komodo and Komodo Edit via the Twig highlight/syntax check mode
- Notepad++ via the Notepad++ Twig Highlighter<sup>10</sup>
- Emacs via web-mode.el<sup>11</sup>
- Atom via the PHP-twig for atom<sup>12</sup>
- Visual Studio Code via the Twig pack<sup>13</sup>

Also, *TwigFiddle*<sup>14</sup> is an online service that allows you to execute Twig templates from a browser; it supports all versions of Twig.

#### **Variables**

The application passes variables to the templates for manipulation in the template. Variables may have attributes or elements you can access, too. The visual representation of a variable depends heavily on the application providing it.

Use a dot (•) to access attributes of a variable (methods or properties of a PHP object, or items of a PHP array):

Listing 3-2 1 {{ foo.bar }}





It's important to know that the curly braces are *not* part of the variable but the print statement. When accessing variables inside tags, don't put the braces around them.



- https://github.com/Anomareh/PHP-Twig.tmbundle
- 2. http://jinja.pocoo.org/docs/integration/#vim
- 3. https://github.com/lumiliet/vim-twig
- 4. http://plugins.netbeans.org/plugin/37069/php-twig
- 5. https://github.com/pulse00/Twig-Eclipse-Plugin
- 6. https://github.com/Anomareh/PHP-Twig.tmbundle
- 7. https://github.com/gabrielcorpse/gedit-twig-template-language
- 8. https://github.com/bobthecow/Twig-HTML.mode
- 9. https://github.com/muxx/Twig-HTML.mode
- $10. \ \ \texttt{https://github.com/Banane9/notepadplusplus-twig}$
- 11. http://web-mode.org/
- 12. https://github.com/reesef/php-twig
- 13. https://marketplace.visualstudio.com/items?itemName=bajdzis.vscode-twig-pack
- 14. https://twigfiddle.com/



#### **Implementation**

For convenience's sake **foo.bar** does the following things on the PHP layer:

- check if foo is an array and bar a valid element;
- if not, and if foo is an object, check that bar is a valid property;
- if not, and if foo is an object, check that bar is a valid method (even if bar is the constructor use \_\_construct() instead);
- if not, and if foo is an object, check that getBar is a valid method;
- if not, and if foo is an object, check that isBar is a valid method;
- if not, and if foo is an object, check that hasBar is a valid method;
- if not, return a null value.

Twig also supports a specific syntax for accessing items on PHP arrays, foo['bar']:

- check if foo is an array and bar a valid element;
- if not, return a null value.

If a variable or attribute does not exist, you will receive a **null** value when the **strict\_variables** option is set to **false**; alternatively, if **strict\_variables** is set, Twig will throw an error (see environment options).





If you want to access a dynamic attribute of a variable, use the attribute function instead.

The **attribute** function is also useful when the attribute contains special characters (like - that would be interpreted as the minus operator):

```
Listing 3-3 1 {# equivalent to the non-working foo.data-foo #} 2 {{ attribute(foo, 'data-foo') }}
```

#### **Global Variables**

The following variables are always available in templates:

- \_self: references the current template name;
- \_context: references the current context;
- \_charset: references the current charset.

#### **Setting Variables**

You can assign values to variables inside code blocks. Assignments use the set tag:

```
Listing 3-4 1 {% set foo = 'foo' %}
2 {% set foo = [1, 2] %}
3 {% set foo = {'foo': 'bar'} %}
```

#### **Filters**

Variables can be modified by **filters**. Filters are separated from the variable by a pipe symbol (|). Multiple filters can be chained. The output of one filter is applied to the next.

The following example removes all HTML tags from the name and title-cases it:

```
Listing 3-5
1 {{ name | striptags | title }}
```

Filters that accept arguments have parentheses around the arguments. This example joins the elements of a list by commas:

```
Listing 3-6 1 {{ list|join(', ') }}
```

To apply a filter on a section of code, wrap it with the apply tag:

```
Listing 3-7
1 {% apply upper %}
2 This text becomes uppercase
3 {% endapply %}
```

Go to the filters page to learn more about built-in filters.





The apply tag was introduced in Twig 2.9; use the filter tag with previous versions.

## **Functions**

Functions can be called to generate content. Functions are called by their name followed by parentheses (()) and may have arguments.

For instance, the range function returns a list containing an arithmetic progression of integers:

```
Listing 3-8 1 {% for i in range(0, 3) %}
2 {{ i }},
3 {% endfor %}
```

Go to the functions page to learn more about the built-in functions.

## **Named Arguments**

```
Listing 3-9 1 {% for i in range(low=1, high=10, step=2) %}
2 {{ i }},
3 {% endfor %}
```

Using named arguments makes your templates more explicit about the meaning of the values you pass as arguments:

```
Listing 3-10 1 {{ data|convert_encoding('UTF-8', 'iso-2022-jp') }}
```

```
2
3 {# versus #}
4
5 {{ data|convert_encoding(from='iso-2022-jp', to='UTF-8') }}
```

Named arguments also allow you to skip some arguments for which you don't want to change the default value:

```
Listing 3-11 1 {# the first argument is the date format, which defaults to the global date format if null is passed #}
2 {{ "now"|date(null, "Europe/Paris") }}
3
4 {# or skip the format value by using a named argument for the time zone #}
5 {{ "now"|date(timezone="Europe/Paris") }}
```

You can also use both positional and named arguments in one call, in which case positional arguments must always come before named arguments:

```
Listing 3-12 1 {{ "now" | date('d/m/Y H:i', timezone="Europe/Paris") }}
```





Each function and filter documentation page has a section where the names of all arguments are listed when supported.

## **Control Structure**

A control structure refers to all those things that control the flow of a program - conditionals (i.e. if/elseif/else), for-loops, as well as things like blocks. Control structures appear inside {% ... %} blocks.

For example, to display a list of users provided in a variable called **users**, use the for tag:

The if tag can be used to test an expression:

Go to the tags page to learn more about the built-in tags.

#### **Comments**

To comment-out part of a line in a template, use the comment syntax {# ... #}. This is useful for debugging or to add information for other template designers or yourself:

```
Listing 3-15 1 {# note: disabled template because we no longer use this 2 {% for user in users %} 3 ... 4 {% endfor %}
```

## **Including other Templates**

The include function is useful to include a template and return the rendered content of that template into the current one:

```
Listing 3-16 1 {{ include('sidebar.html') }}
```

By default, included templates have access to the same context as the template which includes them. This means that any variable defined in the main template will be available in the included template too:

```
Listing 3-17 1 {% for box in boxes %}
2 {{ include('render_box.html') }}
3 {% endfor %}
```

The included template **render** box.html is able to access the box variable.

The name of the template depends on the template loader. For instance, the \Twig\Loader\FilesystemLoader allows you to access other templates by giving the filename. You can access templates in subdirectories with a slash:

```
Listing 3-18 1 {{ include('sections/articles/sidebar.html') }}
```

This behavior depends on the application embedding Twig.

## **Template Inheritance**

The most powerful part of Twig is template inheritance. Template inheritance allows you to build a base "skeleton" template that contains all the common elements of your site and defines **blocks** that child templates can override.

It's easier to understand the concept by starting with an example.

Let's define a base template, **base.html**, which defines an HTML skeleton document that might be used for a two-column page:

```
12 {% block footer %}
13 © Copyright 2011 by <a href="http://domain.invalid/">you</a>.
14 {% endblock %}
15 </div>
16 </body>
17 </html>
```

In this example, the block tags define four blocks that child templates can fill in. All the **block** tag does is to tell the template engine that a child template may override those portions of the template.

A child template might look like this:

```
{% extends "base.html" %}
   {% block title %}Index{% endblock %}
3
    {% block head %}
       {{ parent() }}
       <style type="text/css">
          .important { color: #336699; }
8
       </style>
9
  {% endblock %}
10 {% block content %}
11
       <h1>Index</h1>
12
       13
          Welcome to my awesome homepage.
14
       15 {% endblock %}
```

The extends tag is the key here. It tells the template engine that this template "extends" another template. When the template system evaluates this template, first it locates the parent. The extends tag should be the first tag in the template.

Note that since the child template doesn't define the **footer** block, the value from the parent template is used instead.

It's possible to render the contents of the parent block by using the parent function. This gives back the results of the parent block:





The documentation page for the extends tag describes more advanced features like block nesting, scope, dynamic inheritance, and conditional inheritance.





Twig also supports multiple inheritance via "horizontal reuse" with the help of the use tag.

## **HTML Escaping**

When generating HTML from templates, there's always a risk that a variable will include characters that affect the resulting HTML. There are two approaches: manually escaping each variable or automatically escaping everything by default.

Twig supports both, automatic escaping is enabled by default.

The automatic escaping strategy can be configured via the autoescape option and defaults to html.

#### **Working with Manual Escaping**

If manual escaping is enabled, it is **your** responsibility to escape variables if needed. What to escape? Any variable that comes from an untrusted source.

Escaping works by using the escape or **e** filter:

```
Listing 3-22 1 {{ user.username | e }}
```

By default, the **escape** filter uses the **html** strategy, but depending on the escaping context, you might want to explicitly use an other strategy:

```
Listing 3-23 1 {{ user.username|e('js')}}
2 {{ user.username|e('css')}}
3 {{ user.username|e('url')}}
4 {{ user.username|e('html_attr')}}
```

#### Working with Automatic Escaping

Whether automatic escaping is enabled or not, you can mark a section of a template to be escaped or not by using the autoescape tag:

```
Listing 3-24 1 {% autoescape %}
2 Everything will be automatically escaped in this block (using the HTML strategy)
3 {% endautoescape %}
```

By default, auto-escaping uses the **html** escaping strategy. If you output variables in other contexts, you need to explicitly escape them with the appropriate escaping strategy:

## **Escaping**

It is sometimes desirable or even necessary to have Twig ignore parts it would otherwise handle as variables or blocks. For example if the default syntax is used and you want to use  $\{\{\}\}$  as raw string in the template and not start a variable you have to use a trick.

The easiest way is to output the variable delimiter ( $\{\{\}\}$ ) by using a variable expression:

```
Listing 3-26 1 {{ '{{{'}}}}
```

For bigger sections it makes sense to mark a block verbatim.

#### Macros

Macros are comparable with functions in regular programming languages. They are useful to reuse HTML fragments to not repeat yourself. They are described in the macro tag documentation.

## **Expressions**

Twig allows expressions everywhere.





The operator precedence is as follows, with the lowest-precedence operators listed first: **?:** (ternary operator), b-and, b-xor, b-or, or, and, ==, !=, <=>, <, >, >=, <=, in, matches, starts with, ends with, .., +, -,  $\sim$ , \*, /, //, %, is (tests), \*\*, ??, | (filters), [], and .:

#### Literals

The simplest form of expressions are literals. Literals are representations for PHP types such as strings, numbers, and arrays. The following literals exist:

- "Hello World": Everything between two double or single quotes is a string. They are useful whenever you need a string in the template (for example as arguments to function calls, filters or just to extend or include a template). A string can contain a delimiter if it is preceded by a backslash (\) -- like in 'It\'s good'. If the string contains a backslash (e.g. 'c:\Program Files') escape it by doubling it (e.g. 'c:\\Program Files').
- 42 / 42.23: Integers and floating point numbers are created by writing the number down. If a dot is present the number is a float, otherwise an integer.
- ["foo", "bar"]: Arrays are defined by a sequence of expressions separated by a comma (,) and wrapped with squared brackets ([]).
- {"foo": "bar"}: Hashes are defined by a list of keys and values separated by a comma (,) and wrapped with curly braces ({}):

```
12 { (foo): 'foo', (1 + 1): 'bar', (foo ~ 'b'): 'baz' }
```

- true / false: true represents the true value, false represents the false value.
- null: null represents no specific value. This is the value returned when a variable does not exist. none is an alias for null.

Arrays and hashes can be nested:

```
Listing 3-29 1 {% set foo = [1, {"foo": "bar"}] %}
```





Using double-quoted or single-quoted strings has no impact on performance but string interpolation is only supported in double-quoted strings.

#### Math

Twig allows you to do math in templates; the following operators are supported:

- +: Adds two numbers together (the operands are casted to numbers). {{ 1 + 1 }} is 2.
- -: Subtracts the second number from the first one. {{ 3 2 }} is 1.
- /: Divides two numbers. The returned value will be a floating point number. {{ 1 / 2 }} is {{ 0.5 }}.
- %: Calculates the remainder of an integer division. {{ 11 % 7 }} is 4.
- //: Divides two numbers and returns the floored integer result. {{ 20 // 7 }} is 2, {{ -20 // 7 }} is -3 (this is just syntactic sugar for the round filter).
- \*: Multiplies the left operand with the right one. {{ 2 \* 2 }} would return 4.
- \*\*: Raises the left operand to the power of the right operand. {{ 2 \*\* 3 }} would return 8.

#### Logic

You can combine multiple expressions with the following operators:

- and: Returns true if the left and the right operands are both true.
- or: Returns true if the left or the right operand is true.
- not: Negates a statement.
- (expr): Groups an expression.





Twig also supports bitwise operators (**b-and**, **b-xor**, and **b-or**).





Operators are case sensitive.

#### **Comparisons**

The following comparison operators are supported in any expression: ==, !=,  $\langle$ ,  $\rangle$ ,  $\rangle=$ , and  $\langle=$ .

You can also check if a string **starts** with or **ends** with another string:

```
Listing 3-30 1 {% if 'Fabien' starts with 'F' %} 2 {% endif %} 3 4 {% if 'Fabien' ends with 'n' %} 5 {% endif %}
```





For complex string comparisons, the matches operator allows you to use regular expressions<sup>15</sup>:

```
1 {% if phone matches '/^[\\d\\.]+$/' %}
2 {% endif %}
```

#### **Containment Operator**

The **in** operator performs containment test. It returns **true** if the left operand is contained in the right:

```
Listing 3-32 1 {# returns true #}
2
3 {{ 1 in [1, 2, 3] }}
4
5 {{ 'cd' in 'abcde' }}
```





You can use this filter to perform a containment test on strings, arrays, or objects implementing the **Traversable** interface.

To perform a negative test, use the **not in** operator:

#### **Test Operator**

The **is** operator performs tests. Tests can be used to test a variable against a common expression. The right operand is name of the test:

```
Listing 3-34 1 {# find out if a variable is odd #}
2
3 {{ name is odd }}
```

Tests can accept arguments too:

```
Listing 3-35 1 {% if post.status is constant('Post::PUBLISHED') %}
```

Tests can be negated by using the **is not** operator:

```
Listing 3-36 1 {% if post.status is not constant('Post::PUBLISHED') %}
2 3 {# is equivalent to #}
4 {% if not (post.status is constant('Post::PUBLISHED')) %}
```

Go to the tests page to learn more about the built-in tests.

#### Other Operators

The following operators don't fit into any of the other categories:

- |: Applies a filter.
- . .: Creates a sequence based on the operand before and after the operator (this is syntactic sugar for the range function):

```
Listing 3-37 1 {{ 1..5 }}
2
3 {# equivalent to #}
4 {{ range(1, 5) }}
```

Note that you must use parentheses when combining it with the filter operator due to the operator precedence rules:

```
Listing 3-38 1 (1..5)|join(', ')
```

- ~: Converts all operands into strings and concatenates them. {{ "Hello " ~ name ~ "!" }} would return (assuming name is 'John') Hello John!.
- ., []: Gets an attribute of a variable.
- ?:: The ternary operator:

• ??: The null-coalescing operator:

```
Listing 3-40 1 {# returns the value of foo if it is defined and not null, 'no' otherwise #} 2 {{ foo ?? 'no' }}
```

#### String Interpolation

String interpolation (**#{expression}**) allows any valid expression to appear within a *double-quoted string*. The result of evaluating that expression is inserted into the string:

```
Listing 3-41 1 {{ "foo #{bar} baz" }}
2 {{ "foo #{1 + 2} baz" }}
```

## **Whitespace Control**

New in version 2.8: Tag level Line whitespace control was added in Twig 2.8.

The first newline after a template tag is removed automatically (like in PHP). Whitespace is not further modified by the template engine, so each whitespace (spaces, tabs, newlines etc.) is returned unchanged.

You can also control whitespace on a per tag level. By using the whitespace control modifiers on your tags, you can trim leading and or trailing whitespace.

Twig supports two modifiers:

- Whitespace trimming via the modifier: Removes all whitespace (including newlines);
- *Line whitespace trimming* via the ~ modifier: Removes all whitespace (excluding newlines). Using this modifier on the right disables the default removal of the first newline inherited from PHP.

The modifiers can be used on either side of the tags like in {%- or -%} and they consume all whitespace for that side of the tag. It is possible to use the modifiers on one side of a tag or on both sides:

```
{% set value = 'no spaces' %}
Listing 3-42
       2 {#- No leading/trailing whitespace -#}
         {%- if true -%}
           {{- value -}}
         {%- endif -%}
         {# output 'no spaces' #}
       9
          {{ value }} 
         {# outputs '\n no spaces ' #}
       10
       11
       12 12 <
            {{- value }} 
       13
       14 {# outputs 'no spaces
                              ' #}
       15
       16
           17
       18 {# outputs '\nno spaces
```





In addition to the whitespace modifiers, Twig also has a **spaceless** filter that removes whitespace **between HTML tags**:

The apply tag was introduced in Twig 2.9; use the filter tag with previous versions.

## **Extensions**

Twig can be extended. If you want to create your own extensions, read the Creating an Extension chapter.

## Chapter 4

# Twig for Developers

This chapter describes the API to Twig and not the template language. It will be most useful as reference to those implementing the template interface to the application and not those who are creating Twig templates.

#### **Basics**

Twig uses a central object called the **environment** (of class \Twig\Environment). Instances of this class are used to store the configuration and extensions, and are used to load templates.

Most applications create one **\Twig\Environment** object on application initialization and use that to load templates. In some cases, it might be useful to have multiple environments side by side, with different configurations.

The typical way to configure Twig to load templates for an application looks roughly like this:

This creates a template environment with a default configuration and a loader that looks up templates in the /path/to/templates/ directory. Different loaders are available and you can also write your own if you want to load templates from a database or other resources.





Notice that the second argument of the environment is an array of options. The **cache** option is a compilation cache directory, where Twig caches the compiled templates to avoid the parsing phase for sub-sequent requests. It is very different from the cache you might want to add for the evaluated templates. For such a need, you can use any available PHP cache library.

## Rendering Templates

To load a template from a Twig environment, call the **load()** method which returns a **\Twig\ TemplateWrapper** instance:

```
string 4.2 $template = $twig->load('index.html');
```

To render the template with some variables, call the render() method:

```
Listing 4-3 echo $template->render(['the' => 'variables', 'go' => 'here']);
```





The display() method is a shortcut to output the rendered template.

You can also load and render the template in one fell swoop:

```
Listing 4-4 echo $twig->render('index.html', ['the' => 'variables', 'go' => 'here']);
```

If a template defines blocks, they can be rendered individually via the **renderBlock()** call:

```
Listing 4-5 echo $template->renderBlock('block_name', ['the' => 'variables', 'go' => 'here']);
```

## **Environment Options**

When creating a new \Twig\Environment instance, you can pass an array of options as the constructor second argument:

The following options are available:

debug boolean

When set to true, the generated templates have a \_\_toString() method that you can use to display the generated nodes (default to false).

charset string (defaults to utf-8)

The charset used by the templates.

base template class string (defaults to \Twig\Template)

The base template class to use for generated templates.

cache string or false

An absolute path where to store the compiled templates, or false to disable caching (which is the

default).

#### • auto reload boolean

When developing with Twig, it's useful to recompile the template whenever the source code changes. If you don't provide a value for the auto\_reload option, it will be determined automatically based on the debug value.

#### • strict\_variables boolean

If set to false, Twig will silently ignore invalid variables (variables and or attributes/methods that do not exist) and replace them with a null value. When set to true, Twig throws an exception instead (default to false).

#### • autoescape string

Sets the default auto-escaping strategy (name, html, js, css, url, html\_attr, or a PHP callback that takes the template "filename" and returns the escaping strategy to use -- the callback cannot be a function name to avoid collision with built-in escaping strategies); set it to false to disable auto-escaping. The name escaping strategy determines the escaping strategy to use for a template based on the template filename extension (this strategy does not incur any overhead at runtime as auto-escaping is done at compilation time.)

#### • optimizations integer

A flag that indicates which optimizations to apply (default to -1 -- all optimizations are enabled; set it to 0 to disable).

#### Loaders

Loaders are responsible for loading templates from a resource such as the file system.

#### **Compilation Cache**

All template loaders can cache the compiled templates on the filesystem for future reuse. It speeds up Twig a lot as templates are only compiled once; and the performance boost is even larger if you use a PHP accelerator such as OPCache. See the **cache** and **auto\_reload** options of **\Twig\Environment** above for more information.

#### **Built-in Loaders**

Here is a list of the built-in loaders:

\Twig\Loader\FilesystemLoader

**\Twig\Loader\FilesystemLoader** loads templates from the file system. This loader can find templates in folders on the file system and is the preferred way to load them:

```
sisting 4-7 $loader = new \Twig\Loader\FilesystemLoader($templateDir);
```

It can also look for templates in an array of directories:

```
$\text{limit of Strong of Stron
```

With such a configuration, Twig will first look for templates in **\$templateDir1** and if they do not exist, it will fallback to look for them in the **\$templateDir2**.

You can add or prepend paths via the addPath() and prependPath() methods:

```
$loader->addPath($templateDir3);
sloader->prependPath($templateDir4);
```

The filesystem loader also supports namespaced templates. This allows to group your templates under different namespaces which have their own template paths.

When using the **setPaths()**, addPath(), and **prependPath()** methods, specify the namespace as the second argument (when not specified, these methods act on the "main" namespace):

```
_{Listing~4\text{-}10}~~ \verb| \$loader-> addPath(\$templateDir, 'admin');
```

Namespaced templates can be accessed via the special @namespace name/template path notation:

```
Listing 4-11 $twig->render('@admin/index.html', []);
```

**\Twig\Loader\FilesystemLoader** support absolute and relative paths. Using relative paths is preferred as it makes the cache keys independent of the project root directory (for instance, it allows warming the cache from a build server where the directory might be different from the one used on production servers):





When not passing the root path as a second argument, Twig uses **getcwd()** for relative paths.

\Twig\Loader\ArrayLoader

**\Twig\Loader\ArrayLoader** loads a template from a PHP array. It is passed an array of strings bound to template names:

This loader is very useful for unit testing. It can also be used for small projects where storing all templates in a single PHP file might make sense.





When using the **Array** loader with a cache mechanism, you should know that a new cache key is generated each time a template content "changes" (the cache key being the source code of the template). If you don't want to see your cache grows out of control, you need to take care of clearing the old cache file by yourself.

\Twig\Loader\ChainLoader

**\Twig\Loader\ChainLoader** delegates the loading of templates to other loaders:

When looking for a template, Twig tries each loader in turn and returns as soon as the template is found. When rendering the index.html template from the above example, Twig will load it with \$loader2 but the base.html template will be loaded from \$loader1.





You can also add loaders via the addLoader() method.

#### Create your own Loader

All loaders implement the \Twig\Loader\LoaderInterface:

```
interface \Twig\Loader\LoaderInterface
Listing 4-15
                   * Returns the source context for a given template logical name.
          4
          6
                  * @param string $name The template logical name
          7
          8
                  * @return \Twig\Source
         10
                  * @throws \Twig\Error\LoaderError When $name is not found
         11
                 public function getSourceContext($name);
         12
         13
         14
                  * Gets the cache key to use for the cache for a given template name.
         16
         17
                  * @param string $name The name of the template to load
         18
         19
                  * @return string The cache key
         20
         21
                  * @throws \Twig\Error\LoaderError When $name is not found
                 public function getCacheKey($name);
         23
         24
         25
                  * Returns true if the template is still fresh.
         26
         27
                  * @param string
                                    $name The template name
         28
         29
                   st @param timestamp \ time The last modification time of the cached template
         30
         31
                                    true if the template is fresh, false otherwise
         32
                  * @throws \Twig\Error\LoaderError When $name is not found
         34
         35
                 public function isFresh($name, $time);
```

The isFresh() method must return true if the current cached template is still fresh, given the last modification time, or false otherwise.

The getSourceContext() method must return an instance of \Twig\Source.

## **Using Extensions**

Twig extensions are packages that add new features to Twig. Register an extension via the addExtension() method:

Listing 4.16 \$twig->addExtension(new \Twig\Extension\SandboxExtension());

Twig comes bundled with the following extensions:

- TwigExtensionCoreExtension: Defines all the core features of Twig.
- TwigExtensionDebugExtension: Defines the dump function to help debug template variables.
- TwigExtensionEscaperExtension: Adds automatic output-escaping and the possibility to escape/unescape blocks of code.
- TwigExtensionSandboxExtension: Adds a sandbox mode to the default Twig environment, making it safe to evaluate untrusted code.
- TwigExtensionProfilerExtension: Enabled the built-in Twig profiler.
- TwigExtensionOptimizerExtension: Optimizes the node tree before compilation.
- TwigExtensionStringLoaderExtension: Defined the template\_from\_string function to allow loading templates from string in a template.

The Core, Escaper, and Optimizer extensions are registered by default.

### **Built-in Extensions**

This section describes the features added by the built-in extensions.





Read the chapter about extending Twig to learn how to create your own extensions.

#### **Core Extension**

The **core** extension defines all the core features of Twig:

- Tags;
- Filters;
- Functions;
- Tests.

#### **Escaper Extension**

The **escaper** extension adds automatic output escaping to Twig. It defines a tag, **autoescape**, and a filter, **raw**.

When creating the escaper extension, you can switch on or off the global output escaping strategy:

```
Listing 4-17 $escaper = new \Twig\Extension\EscaperExtension('html');
$twig->addExtension($escaper);
```

If set to html, all variables in templates are escaped (using the html escaping strategy), except those using the raw filter:

```
_{\textit{Listing 4-18}} \ 1 \ \ \{\{\ \mathsf{article.to\_html} \ \mathsf{raw}\ \}\}
```

You can also change the escaping mode locally by using the **autoescape** tag:

```
Listing 4-19 1 {% autoescape 'html' %}
2 {{ var }}
3 {{ var |raw }} {# var won't be escaped #}
4 {{ var |escape }} {# var won't be double-escaped #}
5 {% endautoescape %}
```





The **autoescape** tag has no effect on included files.

The escaping rules are implemented as follows:

• Literals (integers, booleans, arrays, ...) used in the template directly as variables or filter arguments are never automatically escaped:

```
Listing 4-20 1 {{ "Twig<br />" }} {# won't be escaped #}
2
3 {% set text = "Twig<br />" %}
4 {{ text }} {# will be escaped #}
```

• Expressions which the result is always a literal or a variable marked safe are never automatically escaped:

• Objects with a \_\_toString method are converted to strings and escaped. You can mark some classes and/or interfaces as being safe for some strategies via EscaperExtension::addSafeClass():

• Escaping is applied before printing, after any other filter is applied:

```
Listing 4-23 1 {{ var | upper }} {# is equivalent to {{ var | upper | escape }} #}
```

• The *raw* filter should only be used at the end of the filter chain:

```
Listing 4-24 1 {{ var|raw|upper }} {# will be escaped #}
2 3 {{ var|upper|raw }} {# won't be escaped #}
```

Automatic escaping is not applied if the last filter in the chain is marked safe for the current context
 (e.g. html or js). escape and escape('html') are marked safe for HTML, escape('js') is
 marked safe for JavaScript, raw is marked safe for everything.

```
Listing 4-25 1 {% autoescape 'js' %}
2 {{ var|escape('html') }} {# will be escaped for HTML and JavaScript #}
3 {{ var }} {# will be escaped for JavaScript #}
4 {{ var|escape('js') }} {# won't be double-escaped #}
5 {% endautoescape %}
```





Note that autoescaping has some limitations as escaping is applied on expressions after evaluation. For instance, when working with concatenation, {{ foo|raw ~ bar }} won't give the expected result as escaping is applied on the result of the concatenation, not on the individual variables (so, the raw filter won't have any effect here).

#### Sandbox Extension

The **sandbox** extension can be used to evaluate untrusted code. Access to unsafe attributes and methods is prohibited. The sandbox security is managed by a policy instance. By default, Twig comes with one policy class: **\Twig\Sandbox\SecurityPolicy**. This class allows you to white-list some tags, filters, properties, and methods:

With the previous configuration, the security policy will only allow usage of the if tag, and the upper filter. Moreover, the templates will only be able to call the getTitle() and getBody() methods on Article objects, and the title and body public properties. Everything else won't be allowed and will generate a \Twig\Sandbox\SecurityError exception.

The policy object is the first argument of the sandbox constructor:

```
Listing 4-27 $sandbox = new \Twig\Extension\SandboxExtension($policy);
$twig->addExtension($sandbox);
```

By default, the sandbox mode is disabled and should be enabled when including untrusted template code by using the **sandbox** tag:

```
Listing 4-28 1 {% sandbox %}
2 {% include 'user.html' %}
3 {% endsandbox %}
```

You can sandbox all templates by passing true as the second argument of the extension constructor:

```
Listing 4-29 $sandbox = new \Twig\Extension\SandboxExtension($policy, true);
```

#### **Profiler Extension**

The **profiler** extension enables a profiler for Twig templates; it should only be used on your development machines as it adds some overhead:

A profile contains information about time and memory consumption for template, block, and macro

You can also dump the data in a *Blackfire.io*<sup>1</sup> compatible format:

```
$\text{$\text{dumper} = new \Twig\Profiler\Dumper\BlackfireDumper();} file_put_contents('/path/to/profile.prof', $\text{dumper->dump($profile));} \]
Liploid the profile to vieweline it (exects a free account? first).
```

Upload the profile to visualize it (create a *free account*<sup>2</sup> first):

```
Listing 4-32 1 blackfire --slot=7 upload /path/to/profile.prof
```

#### **Optimizer Extension**

The **optimizer** extension optimizes the node tree before compilation:

```
Listing 4-33  $twig->addExtension(new \Twig\Extension\OptimizerExtension());
```

By default, all optimizations are turned on. You can select the ones you want to enable by passing them

```
    https://blackfire.io/
```

<sup>2.</sup> https://blackfire.io/signup?utm\_source=twig&utm\_medium=doc&utm\_campaign=profiler

to the constructor:

I istino 4-3

\$optimizer = new \Twig\Extension\OptimizerExtension(\Twig\NodeVisitor\OptimizerNodeVisitor::OPTIMIZE\_FOR);

\$twig->addExtension(\$optimizer);

Twig supports the following optimizations:

- \Twig\NodeVisitor\OptimizerNodeVisitor::OPTIMIZE\_ALL, enables all optimizations (this is the default value).
- \Twig\NodeVisitor\OptimizerNodeVisitor::OPTIMIZE\_NONE, disables all optimizations. This reduces the compilation time, but it can increase the execution time and the consumed memory.
- \Twig\NodeVisitor\OptimizerNodeVisitor::OPTIMIZE\_FOR, optimizes the for tag by removing the loop variable creation whenever possible.
- \Twig\NodeVisitor\OptimizerNodeVisitor::OPTIMIZE\_RAW\_FILTER, removes the raw filter whenever possible.
- \Twig\NodeVisitor\OptimizerNodeVisitor::OPTIMIZE\_VAR\_ACCESS, simplifies the creation and access of variables in the compiled templates whenever possible.

## **Exceptions**

Twig can throw exceptions:

- \Twig\Error\Error: The base exception for all errors.
- \Twig\Error\SyntaxError: Thrown to tell the user that there is a problem with the template syntax.
- \Twig\Error\RuntimeError: Thrown when an error occurs at runtime (when a filter does not exist for instance).
- \Twig\Error\LoaderError: Thrown when an error occurs during template loading.
- \Twig\Sandbox\SecurityError: Thrown when an unallowed tag, filter, or method is called in a sandboxed template.

# Chapter 5 **Extending Twig**

Twig can be extended in many ways; you can add extra tags, filters, tests, operators, global variables, and functions. You can even extend the parser itself with node visitors.





The first section of this chapter describes how to extend Twig. If you want to reuse your changes in different projects or if you want to share them with others, you should then create an extension as described in the following section.





When extending Twig without creating an extension, Twig won't be able to recompile your templates when the PHP code is updated. To see your changes in real-time, either disable template caching or package your code into an extension (see the next section of this chapter).

Before extending Twig, you must understand the differences between all the different possible extension points and when to use them.

First, remember that Twig has two main language constructs:

- {{ }}: used to print the result of an expression evaluation;
- {% %}: used to execute statements.

To understand why Twig exposes so many extension points, let's see how to implement a *Lorem ipsum* generator (it needs to know the number of words to generate).

You can use a **lipsum** tag:

```
Listing 5-1 1 {% lipsum 40 %}
```

That works, but using a tag for **lipsum** is not a good idea for at least three main reasons:

- lipsum is not a language construct;
- The tag outputs something;
- The tag is not flexible as you cannot use it in an expression:

```
Listing 5-2 1 {{ 'some text' ~ {% lipsum 40 %} ~ 'some more text' }}
```

In fact, you rarely need to create tags; and that's good news because tags are the most complex extension point.

Now, let's use a **lipsum** *filter*:

```
Listing 5-3 1 {{ 40|lipsum }}
```

Again, it works. But a filter should transform the passed value to something else. Here, we use the value to indicate the number of words to generate (so, 40 is an argument of the filter, not the value we want to transform).

Next, let's use a **lipsum** *function*:

```
Listing 5-4 1 {{ lipsum(40) }}
```

Here we go. For this specific example, the creation of a function is the extension point to use. And you can use it anywhere an expression is accepted:

```
Listing 5-5 1 {{ 'some text' ~ lipsum(40) ~ 'some more text' }}
2
3 {% set lipsum = lipsum(40) %}
```

Lastly, you can also use a *global* object with a method able to generate lorem ipsum text:

```
Listing 5-6 1 {{ text.lipsum(40) }}
```

As a rule of thumb, use functions for frequently used features and global objects for everything else. Keep in mind the following when you want to extend Twig:

What?	Implementation difficulty?	How often?	When?
macro	simple	frequent	Content generation
global	simple	frequent	Helper object
function	simple	frequent	Content generation
filter	simple	frequent	Value transformation
tag	complex	rare	DSL language construct
test	simple	rare	Boolean decision
operator	simple	rare	Values transformation

### **Globals**

A global variable is like any other template variable, except that it's available in all templates and macros:

```
$twig = new \Twig\Environment($loader);
$twig->addGlobal('text', new Text());
```

You can then use the **text** variable anywhere in a template:

```
Listing 5-8 1 {{ text.lipsum(40) }}
```

#### **Filters**

Creating a filter consists of associating a name with a PHP callable:

The first argument passed to the **\Twig\TwigFilter** constructor is the name of the filter you will use in templates and the second one is the PHP callable to associate with it.

Then, add the filter to the Twig environment:

And here is how to use it in a template:

```
Listing 5-11 1 {{ 'Twig' | rot13 }}
2
3 {# will output Gjvt #}
```

When called by Twig, the PHP callable receives the left side of the filter (before the pipe |) as the first argument and the extra arguments passed to the filter (within parentheses ()) as extra arguments.

For instance, the following code:

```
Listing 5-12 1 {{ 'TWIG'|lower }}
2 {{ now|date('d/m/Y') }}
```

is compiled to something like the following:

The \Twig\TwigFilter class takes an array of options as its last argument:

```
Listing 5-14 $filter = new \Twig\TwigFilter('rot13', 'str_rot13', $options);
```

#### **Environment-aware Filters**

If you want to access the current environment instance in your filter, set the needs environment

option to true; Twig will pass the current environment as the first argument to the filter call:

#### **Context-aware Filters**

If you want to access the current context in your filter, set the needs\_context option to true; Twig will pass the current context as the first argument to the filter call (or the second one if needs environment is also set to true):

#### **Automatic Escaping**

If automatic escaping is enabled, the output of the filter may be escaped before printing. If your filter acts as an escaper (or explicitly outputs HTML or JavaScript code), you will want the raw output to be printed. In such a case, set the **is** safe option:

```
Listing 5-17 $filter = new \Twig\TwigFilter('nl2br', 'nl2br', ['is_safe' => ['html']]);
```

Some filters may need to work on input that is already escaped or safe, for example when adding (safe) HTML tags to originally unsafe output. In such a case, set the <code>pre\_escape</code> option to escape the input data before it is run through your filter:

```
Listing 5-18 $filter = new \Twig\TwigFilter('somefilter', 'somefilter', ['pre_escape' => 'html', 'is_safe' => ['html']]);
```

#### **Variadic Filters**

When a filter should accept an arbitrary number of arguments, set the **is\_variadic** option to **true**; Twig will pass the extra arguments as the last argument to the filter call as an array:

Be warned that named arguments passed to a variadic filter cannot be checked for validity as they will automatically end up in the option array.

#### **Dynamic Filters**

A filter name containing the special \* character is a dynamic filter and the \* part will match any string:

The following filters are matched by the above defined dynamic filter:

- product\_path
- category\_path

A dynamic filter can define more than one dynamic parts:

The filter receives all dynamic part values before the normal filter arguments, but after the environment and the context. For instance, a call to 'foo' |a\_path\_b() will result in the following arguments to be passed to the filter: ('a', 'b', 'foo').

### **Deprecated Filters**

You can mark a filter as being deprecated by setting the **deprecated** option to **true**. You can also give an alternative filter that replaces the deprecated one when that makes sense:

When a filter is deprecated, Twig emits a deprecation notice when compiling a template using it. See Displaying Deprecation Notices for more information.

### **Functions**

Functions are defined in the exact same way as filters, but you need to create an instance of \Twig\TwigFunction:

Functions support the same features as filters, except for the pre\_escape and preserves\_safety options.

### Tests

Tests are defined in the exact same way as filters and functions, but you need to create an instance of \Twig\TwigTest:

Tests allow you to create custom application specific logic for evaluating boolean conditions. As a simple example, let's create a Twig test that checks if objects are 'red':

```
if (isset($value->paint) && $value->paint == 'red') {
    return true;
}
return false;
}
stwig->addTest($test);
```

Test functions must always return true/false.

When creating tests you can use the **node\_class** option to provide custom test compilation. This is useful if your test can be compiled into PHP primitives. This is used by many of the tests built into Twig:

```
$twig = new \Twig\Environment($loader);
Listing 5-26
             $test = new \Twig\TwigTest(
                  'odd',
                 ['node class' => \Twig\Node\Expression\Test\OddTest::class]);
             $twig->addTest($test);
             class Twig Node_Expression_Test_Odd extends \Twig\Node\Expression\TestExpression
          8
          9
                 public function compile(\Twig\Compiler $compiler)
         10
                     $compiler
         13
                         ->raw('(')
         14
                         ->subcompile($this->getNode('node'))
                         ->raw(' % 2 == 1')
                         ->raw(')')
         16
         17
         18
                 }
         19 }
```

The above example shows how you can create tests that use a node class. The node class has access to one sub-node called **node**. This sub-node contains the value that is being tested. When the **odd** filter is used in code such as:

```
Listing 5-27 1 {% if my_value is odd %}
```

The **node** sub-node will contain an expression of **my\_value**. Node-based tests also have access to the **arguments** node. This node will contain the various other arguments that have been provided to your test.

New in version 2.6: Dynamic tests support was added in Twig 2.6.

If you want to pass a variable number of positional or named arguments to the test, set the **is variadic** option to **true**. Tests support dynamic names (see dynamic filters for the syntax).

### Tags

One of the most exciting features of a template engine like Twig is the possibility to define new **language constructs**. This is also the most complex feature as you need to understand how Twig's internals work. Most of the time though, a tag is not needed:

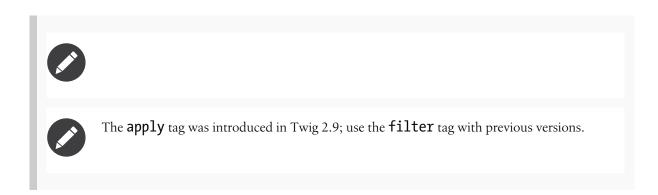
- If your tag generates some output, use a **function** instead.
- If your tag modifies some content and returns it, use a **filter** instead.
   For instance, if you want to create a tag that converts a Markdown formatted text to HTML, create a markdown filter instead:

Listing 5-28

```
1 {{ '**markdown** text'|markdown }}
```

If you want use this filter on large amounts of text, wrap it with the apply tag:

```
Listing 5-29 1 {% apply markdown %}
2 Title
3 =====
4
5 Much better than creating a tag as you can **compose** filters.
6 {% endapply %}
```



• If your tag does not output anything, but only exists because of a side effect, create a **function** that returns nothing and call it via the filter tag.

For instance, if you want to create a tag that logs text, create a **log** function instead and call it via the do tag:

```
Listing 5-30 1 {% do log('Log some things') %}
```

If you still want to create a tag for a new language construct, great!

Let's create a **set** tag that allows the definition of simple variables from within a template. The tag can be used like follows:

```
Listing 5-31 1 {% set name = "value" %}
2
3 {{ name }}
4
5 {# should output value #}
```





The **set** tag is part of the Core extension and as such is always available. The built-in version is slightly more powerful and supports multiple assignments by default.

Three steps are needed to define a new tag:

- Defining a Token Parser class (responsible for parsing the template code);
- Defining a Node class (responsible for converting the parsed code to PHP);
- Registering the tag.

### Registering a new tag

Add a tag by calling the **addTokenParser** method on the **\Twig\Environment** instance:

### **Defining a Token Parser**

Now, let's see the actual code of this class:

```
class Project Set TokenParser extends \Twig\TokenParser\AbstractTokenParser
        public function parse(\Twig\Token $token)
            $parser = $this->parser;
            $stream = $parser->getStream();
8
            $name = $stream->expect(\Twig\Token::NAME_TYPE)->getValue();
9
            $stream->expect(\Twig\Token::OPERATOR_TYPE, '=');
10
            $value = $parser->getExpressionParser()->parseExpression();
11
            $stream->expect(\Twig\Token::BLOCK_END_TYPE);
13
            return new Project_Set_Node($name, $value, $token->getLine(), $this->getTag());
14
15
        public function getTag()
16
17
18
            return 'set';
19
```

The getTag() method must return the tag we want to parse, here set.

The parse() method is invoked whenever the parser encounters a set tag. It should return a \Twig\ Node\Node instance that represents the node (the Project\_Set\_Node calls creating is explained in the next section).

The parsing process is simplified thanks to a bunch of methods you can call from the token stream (\$this->parser->getStream()):

- getCurrent(): Gets the current token in the stream.
- next(): Moves to the next token in the stream, but returns the old one.
- test(\$type), test(\$value) or test(\$type, \$value): Determines whether the current token is of a particular type or value (or both). The value may be an array of several possible values.
- expect(\$type[, \$value[, \$message]]): If the current token isn't of the given type/value a syntax error is thrown. Otherwise, if the type and value are correct, the token is returned and the stream moves to the next token.
- look(): Looks at the next token without consuming it.

Parsing expressions is done by calling the parseExpression() like we did for the set tag.





Reading the existing **TokenParser** classes is the best way to learn all the nitty-gritty details of the parsing process.

### **Defining a Node**

The Project\_Set\_Node class itself is quite short:

The compiler implements a fluid interface and provides methods that helps the developer generate beautiful and readable PHP code:

- subcompile(): Compiles a node.
- raw(): Writes the given string as is.
- write(): Writes the given string by adding indentation at the beginning of each line.
- string(): Writes a quoted string.
- repr(): Writes a PHP representation of a given value (see \Twig\Node\ForNode for a usage example).
- addDebugInfo(): Adds the line of the original template file related to the current node as a comment.
- indent(): Indents the generated code (see \Twig\Node\BlockNode for a usage example).
- outdent(): Outdents the generated code (see \Twig\Node\BlockNode for a usage example).

### **Creating an Extension**

The main motivation for writing an extension is to move often used code into a reusable class like adding support for internationalization. An extension can define tags, filters, tests, operators, functions, and node visitors.

Most of the time, it is useful to create a single extension for your project, to host all the specific tags and filters you want to add to Twig.





When packaging your code into an extension, Twig is smart enough to recompile your templates whenever you make a change to it (when **auto reload** is enabled).

An extension is a class that implements the following interface:

```
7
8
        public function getTokenParsers();
9
10
         * Returns the node visitor instances to add to the existing list.
11
13
         * @return \Twig\NodeVisitor\NodeVisitorInterface[]
14
        public function getNodeVisitors();
15
16
17
         * Returns a list of filters to add to the existing list.
18
19
         * @return \Twig\TwigFilter[]
21
22
        public function getFilters();
24
25
         * Returns a list of tests to add to the existing list.
26
         * @return \Twig\TwigTest[]
27
28
29
        public function getTests();
30
31
         * Returns a list of functions to add to the existing list.
33
         * @return \Twig\TwigFunction[]
34
35
        public function getFunctions();
36
37
38
         * Returns a list of operators to add to the existing list.
39
40
         * @return array<array> First array of unary operators, second array of binary operators
41
42
43
        public function getOperators();
44
```

To keep your extension class clean and lean, inherit from the built-in \Twig\Extension\
AbstractExtension class instead of implementing the interface as it provides empty implementations for all methods:

```
class Project_Twig_Extension extends TwigExtensionAbstractExtension { }
```

This extension does nothing for now. We will customize it in the next sections.

You can save your extension anywhere on the filesystem, as all extensions must be registered explicitly to be available in your templates.

You can register an extension by using the addExtension() method on your main Environment object:





The Twig core extensions are great examples of how extensions work.

### Globals

Global variables can be registered in an extension via the **getGlobals()** method:

#### **Functions**

Functions can be registered in an extension via the **getFunctions()** method:

#### **Filters**

To add a filter to an extension, you need to override the **getFilters()** method. This method must return an array of filters to add to the Twig environment:

### Tags

Adding a tag in an extension can be done by overriding the **getTokenParsers()** method. This method must return an array of tags to add to the Twig environment:

```
Listing 5-40 1 class Project_Twig_Extension extends \Twig\Extension\AbstractExtension
2 {
3     public function getTokenParsers()
4     {
5         return [new Project_Set_TokenParser()];
6 }
```

```
7
8 // ...
9 }
```

In the above code, we have added a single new tag, defined by the Project\_Set\_TokenParser class. The Project\_Set\_TokenParser class is responsible for parsing the tag and compiling it to PHP.

#### **Operators**

The **getOperators()** methods lets you add new operators. Here is how to add the !, ||, and && operators:

#### **Tests**

The getTests() method lets you add new test functions:

#### **Definition vs Runtime**

Twig filters, functions, and tests runtime implementations can be defined as any valid PHP callable:

- **functions/static methods**: Simple to implement and fast (used by all Twig core extensions); but it is hard for the runtime to depend on external objects;
- **closures**: Simple to implement;
- **object methods**: More flexible and required if your runtime code depends on external objects.

The simplest way to use methods is to define them on the extension itself:

```
Listing 5-43 1 class Project_Twig_Extension extends \Twig\Extension\AbstractExtension
```

```
2
3
        private $rot13Provider;
4
5
        public function __construct($rot13Provider)
6
            $this->rot13Provider = $rot13Provider;
8
9
        public function getFunctions()
11
            return [
                new \Twig\TwigFunction('rot13', [$this, 'rot13']),
13
14
17
        public function rot13($value)
18
19
            return $this->rot13Provider->rot13($value);
20
21
```

This is very convenient but not recommended as it makes template compilation depend on runtime dependencies even if they are not needed (think for instance as a dependency that connects to a database engine).

You can decouple the extension definitions from their runtime implementations by registering a \Twig\RuntimeLoader\RuntimeLoaderInterface instance on the environment that knows how to instantiate such runtime classes (runtime classes must be autoload-able):

```
class RuntimeLoader implements \Twig\RuntimeLoader\RuntimeLoaderInterface
Listing 5-44
                 public function load($class)
          4
                      // implement the logic to create an instance of $class
                     // and inject its dependencies
                     // most of the time, it means using your dependency injection container
          8
                     if ('Project_Twig_RuntimeExtension' === $class) {
          9
                         return new $class(new Rot13Provider());
                     } else {
         11
                         // ...
         12
         13
         14 }
         15
         16 $twig->addRuntimeLoader(new RuntimeLoader());
```





Twig comes with a PSR-11 compatible runtime loader (\Twig\RuntimeLoader\ ContainerRuntimeLoader).

It is now possible to move the runtime logic to a new **Project\_Twig\_RuntimeExtension** class and use it directly in the extension:

```
$this->rot13Provider = $rot13Provider;
8
9
10
        public function rot13($value)
11
            return $this->rot13Provider->rot13($value);
13
14 }
15
   class Project_Twig_Extension extends \Twig\Extension\AbstractExtension
16
17
        public function getFunctions()
18
19
            return [
21
                new \Twig\TwigFunction('rot13', ['Project_Twig_RuntimeExtension', 'rot13']),
22
                new \Twig\TwigFunction('rot13', 'Project_Twig_RuntimeExtension::rot13'),
25
26 }
```

### **Testing an Extension**

#### **Functional Tests**

You can create functional tests for extensions by creating the following file structure in your test directory:

```
Listing 5-46

1 Fixtures/
2 filters/
3 foo.test
4 bar.test
5 functions/
6 foo.test
7 bar.test
8 tags/
9 foo.test
10 bar.test
11 IntegrationTest.php
```

The **IntegrationTest.php** file should look like this:

```
class Project_Tests_IntegrationTest extends \Twig\Test\IntegrationTestCase
Listing 5-47
          3
                  public function getExtensions()
                      return [
                          new Project_Twig_Extension1(),
                          new Project_Twig_Extension2(),
          8
          9
         10
                 public function getFixturesDir()
         11
                      return __DIR__.'/Fixtures/';
         13
         14
         15
```

Fixtures examples can be found within the Twig repository *tests/Twig/Fixtures*<sup>1</sup> directory.

https://github.com/twigphp/Twig/tree/2.x/tests/Fixtures

Node Tests
Testing the node visitors can be complex, so extend your test cases from $\texttt{`Twig`Node^2'}$ directory. Examples can be found in the Twig repository $tests/Twig/Node^2'$ directory.

 $2. \ \, \texttt{https://github.com/twigphp/Twig/tree/2.x/tests/Node}$ 

### Twig Internals

Twig is very extensible and you can hack it. Keep in mind that you should probably try to create an extension before hacking the core, as most features and enhancements can be handled with extensions. This chapter is also useful for people who want to understand how Twig works under the hood.

### How does Twig work?

The rendering of a Twig template can be summarized into four key steps:

- Load the template: If the template is already compiled, load it and go to the evaluation step, otherwise:
  - First, the **lexer** tokenizes the template source code into small pieces for easier processing;
  - Then, the **parser** converts the token stream into a meaningful tree of nodes (the Abstract Syntax Tree);
  - Finally, the *compiler* transforms the AST into PHP code.
- **Evaluate** the template: It means calling the display() method of the compiled template and passing it the context.

### The Lexer

The lexer tokenizes a template source code into a token stream (each token is an instance of \Twig\Token, and the stream is an instance of \Twig\TokenStream). The default lexer recognizes 13 different token types:

- \Twig\Token::BLOCK\_START\_TYPE, \Twig\Token::BLOCK\_END\_TYPE: Delimiters for blocks ({% %})
- \Twig\Token::VAR START TYPE, \Twig\Token::VAR END TYPE: Delimiters for variables ({{ }})
- \Twig\Token::TEXT\_TYPE: A text outside an expression;
- \Twig\Token::NAME TYPE: A name in an expression;
- \Twig\Token::NUMBER\_TYPE: A number in an expression;
- \Twig\Token::STRING\_TYPE: A string in an expression;
- \Twig\Token::OPERATOR\_TYPE: An operator;

- \Twig\Token::PUNCTUATION\_TYPE: A punctuation sign;
- \Twig\Token::INTERPOLATION\_START\_TYPE, \Twig\Token::INTERPOLATION\_END\_TYPE: Delimiters for string interpolation;
- \Twig\Token::EOF\_TYPE: Ends of template.

You can manually convert a source code into a token stream by calling the tokenize() method of an environment:

As the stream has a \_\_toString() method, you can have a textual representation of it by echoing the object:

```
Listing 6-2 echo $stream."\n";
```

Here is the output for the Hello {{ name }} template:





The default lexer (\Twig\Lexer) can be changed by calling the setLexer() method:

```
$twig->setLexer($lexer);
```

### The Parser

The parser converts the token stream into an AST (Abstract Syntax Tree), or a node tree (an instance of \Twig\Node\ModuleNode). The core extension defines the basic nodes like: for, if, ... and the expression nodes.

You can manually convert a token stream into a node tree by calling the parse() method of an environment:

```
Listing 6-5 $nodes = $twig->parse($stream);
```

Echoing the node object gives you a nice representation of the tree:

```
Listing 6-6 echo $nodes."\n";
```

Here is the output for the Hello {{ name }} template:





The default parser (\Twig\TokenParser\AbstractTokenParser) can be changed by calling the setParser() method:

Listing 6-8 \$twig->setParser(\$parser);

### The Compiler

The last step is done by the compiler. It takes a node tree as an input and generates PHP code usable for runtime execution of the template.

You can manually compile a node tree to PHP code with the compile() method of an environment:

```
style= stwig->compile($nodes);
```

The generated template for a **Hello {{ name }}** template reads as follows (the actual output can differ depending on the version of Twig you are using):





The default compiler (\Twig\Compiler) can be changed by calling the setCompiler() method:

\$twig->setCompiler(\$compiler);

# Chapter 7 Deprecated Features

This document lists deprecated features in Twig 2.x. Deprecated features are kept for backward compatibility and removed in the next major release (a feature that was deprecated in Twig 2.x is removed in Twig 3.0).

### PSR-0

• PSR-0 classes are deprecated in favor of namespaced ones since Twig 2.7.

### **Inheritance**

• Defining a "block" definition in a non-capturing block in a child template is deprecated since Twig 2.5.0. In Twig 3.0, it will throw a Twig\Error\SyntaxError exception. It does not work anyway, so most projects won't need to do anything to upgrade.

### **Errors**

• Passing a string as the \$source argument on \Twig\Error\Error / Twig\Error\Error constructor is deprecated since Twig 2.6.1. Pass an instance of Twig\Source instead.

### Tags

- The spaceless tag is deprecated in Twig 2.7. Use the spaceless filter instead or {% apply spaceless %} (the Twig\Node\SpacelessNode and Twig\TokenParser\SpacelessTokenParser classes are also deprecated).
- Using the spaceless tag at the root level of a child template is deprecated in Twig 2.5.0. This does not work as one would expect it to work anyway. In Twig 3.0, it will throw a Twig\Error\SyntaxError exception.

- The filter tag is deprecated in Twig 2.9. Use the apply tag instead (the Twig\TokenParser\ FilterTokenParser classes is also deprecated).
- Adding an if condition on a for tag is deprecated in Twig 2.10. Use a filter filter or an "if" condition inside the "for" body instead (if your condition depends on a variable updated inside the loop)

### **Final Classes**

The following classes are marked as **@final** in Twig 2 and will be final in 3.0:

- Twig\Node\ModuleNode
- Twig\TwigFilter
- Twig\TwigFunction
- Twig\TwigTest
- Twig\Profiler\Profile

### **Parser**

• As of Twig 2.7, the \Twig\Parser::isReservedMacroName() / Twig\Parser function is deprecated and will be removed in Twig 3.0. It always returns false anyway as Twig 2 does not have any reserved macro names.

### **Environment**

- As of Twig 2.7, the base\_template\_class option on Twig\Environment is deprecated and will be removed in Twig 3.0.
- As of Twig 2.7, the Twig\Environment::getBaseTemplateClass() and Twig\Environment::setBaseTemplateClass() methods are deprecated and will be removed in Twig 3.0.
- As of Twig 2.7, the Twig\Environment::getTemplateClass() is marked as being internal and should not be used.
- As of Twig 2.7, passing a Twig\Template instance to the Twig\Environment::load() and Twig\Environment::resolveTemplate() is deprecated.
- Depending on the input, Twig\Environment::resolveTemplate() can return a Twig\Template or a Twig\TemplateWrapper instance. In Twig 3.0, this method will **always** return a Twig\TemplateWrapper instance. You should only rely on the methods of this class if you want to be forward-compatible.

### Interfaces

- As of Twig 2.7, the empty Twig\Loader\ExistsLoaderInterface interface is deprecated and will be removed in Twig 3.0.
- As of Twig 2.7, the Twig\Extension\InitRuntimeInterface interface is deprecated and will be removed in Twig 3.0.

### **Extensions**

• As of Twig 2.11, the Twig\Extension\CoreExtension::setEscaper() and Twig\Extension\CoreExtension::getEscapers() are deprecated. Use the same methods on Twig\Extension\EscaperExtension instead.

### Miscellaneous

- As of Twig 2.7, the Twig\_SimpleFilter, Twig\_SimpleFunction, and Twig\_SimpleTest empty classes are deprecated and will be removed in Twig 3.0. Use Twig\TwigFilter, Twig\TwigFunction, and Twig\TwigTest respectively.
- As of Twig 2.8.2, all usage of Twig\Loader\FilesystemLoader::findTemplate() check for a null return value (same meaning as returning false). If you are overidding Twig\Loader\FilesystemLoader::findTemplate(), you must return null instead of false to be compatible with Twig 3.0.

### Recipes

### **Displaying Deprecation Notices**

Deprecated features generate deprecation notices (via a call to the trigger\_error() PHP function). By default, they are silenced and never displayed nor logged.

To remove all deprecated feature usages from your templates, write and run a script along the lines of the following:

```
Listing 8-1 1 require_once __DIR__.'/vendor/autoload.php';
2 3 $twig = create_your_twig_env();
4 5 $deprecations = new \Twig\Util\DeprecationCollector($twig);
6 7 print_r($deprecations->collectDir(__DIR__.'/templates'));
```

The **collectDir()** method compiles all templates found in a directory, catches deprecation notices, and return them.





If your templates are not stored on the filesystem, use the collect() method instead. collect() takes a Traversable which must return template names as keys and template contents as values (as done by \Twig\Util\TemplateDirIterator).

However, this code won't find all deprecations (like using deprecated some Twig classes). To catch all notices, register a custom error handler like the one below:

Note that most deprecation notices are triggered during **compilation**, so they won't be generated when templates are already cached.





If you want to manage the deprecation notices from your PHPUnit tests, have a look at the *symfony/phpunit-bridge*<sup>1</sup> package, which eases the process.

### Making a Layout conditional

Working with Ajax means that the same content is sometimes displayed as is, and sometimes decorated with a layout. As Twig layout template names can be any valid expression, you can pass a variable that evaluates to **true** when the request is made via Ajax and choose the layout accordingly:

```
Listing 8-3 1 {% extends request.ajax ? "base_ajax.html" : "base.html" %}
2 3 {% block content %}
4 This is the content to be displayed.
5 {% endblock %}
```

### Making an Include dynamic

When including a template, its name does not need to be a string. For instance, the name can depend on the value of a variable:

```
Listing 8-4 1 {% include var ~ '_foo.html' %}
```

If var evaluates to index, the index foo.html template will be rendered.

As a matter of fact, the template name can be any valid expression, such as the following:

```
Listing 8-5
1 {% include var | default('index') ~ '_foo.html' %}
```

### Overriding a Template that also extends itself

A template can be customized in two different ways:

- *Inheritance*: A template *extends* a parent template and overrides some blocks;
- Replacement: If you use the filesystem loader, Twig loads the first template it finds in a list of

https://github.com/symfony/phpunit-bridge

configured directories; a template found in a directory *replaces* another one from a directory further in the list.

But how do you combine both: *replace* a template that also extends itself (aka a template in a directory further in the list)?

Let's say that your templates are loaded from both .../templates/mysite and .../templates/default in this order. The page.twig template, stored in .../templates/default reads as follows:

```
Listing 8-6 1 {# page.twig #}
2 {% extends "layout.twig" %}
3
4 {% block content %}
5 {% endblock %}
```

You can replace this template by putting a file with the same name in .../templates/mysite. And if you want to extend the original template, you might be tempted to write the following:

```
Listing 8-7 1 {# page.twig in .../templates/mysite #}
2 {% extends "page.twig" %} {# from .../templates/default #}
```

However, this will not work as Twig will always load the template from .../templates/mysite.

It turns out it is possible to get this to work, by adding a directory right at the end of your template directories, which is the parent of all of the other directories: .../templates in our case. This has the effect of making every template file within our system uniquely addressable. Most of the time you will use the "normal" paths, but in the special case of wanting to extend a template with an overriding version of itself we can reference its parent's full, unambiguous template path in the extends tag:

```
Listing 8-8 1 {# page.twig in .../templates/mysite #}
2 {% extends "default/page.twig" %} {# from .../templates #}
```





This recipe was inspired by the following Django wiki page: https://code.djangoproject.com/wiki/ExtendingTemplates

### **Customizing the Syntax**

Twig allows some syntax customization for the block delimiters. It's **not** recommended to use this feature as templates will be tied with your custom syntax. But for specific projects, it can make sense to change the defaults.

To change the block delimiters, you need to create your own lexer object:

```
9 $twig->setLexer($lexer);
```

Here are some configuration example that simulates some other template engines syntax:

### **Using dynamic Object Properties**

When Twig encounters a variable like **article.title**, it tries to find a **title** public property in the **article** object.

It also works if the property does not exist but is rather defined dynamically thanks to the magic **\_\_get()** method; you need to also implement the **\_\_isset()** magic method like shown in the following snippet of code:

```
Listing 8-11 1 class Article
          3
                 public function __get($name)
                     if ('title' == $name) {
                         return 'The title';
          9
                     // throw some kind of error
         10
         11
                 public function __isset($name)
         12
         13
                     if ('title' == $name) {
         14
         15
                         return true;
         16
         17
         18
                     return false;
         19
         20 }
```

### Accessing the parent Context in Nested Loops

Sometimes, when using nested loops, you need to access the parent context. The parent context is always accessible via the **loop.parent** variable. For instance, if you have the following template data:

```
Listing 8-12 1 $data = [
2 'topics' => [
3 'topic1' => ['Message 1 of topic 1', 'Message 2 of topic 1'],
4 'topic2' => ['Message 1 of topic 2', 'Message 2 of topic 2'],
5 ],
6 ];
```

And the following template to display all messages in all topics:

The output will be similar to:

```
Listing 8-14 1 * 1: topic1
2 - 1.1: The message 1 of topic 1
3 - 1.2: The message 2 of topic 1
4 * 2: topic2
5 - 2.1: The message 1 of topic 2
6 - 2.2: The message 2 of topic 2
```

In the inner loop, the **loop.parent** variable is used to access the outer context. So, the index of the current **topic** defined in the outer for loop is accessible via the **loop.parent.loop.index** variable.

### Defining undefined Functions and Filters on the Fly

When a function (or a filter) is not defined, Twig defaults to throw a TwigErrorSyntaxError exception. However, it can also call a *callback*<sup>2</sup> (any valid PHP callable) which should return a function (or a filter).

For filters, register callbacks with registerUndefinedFilterCallback(). For functions, use registerUndefinedFunctionCallback():

```
Listing 8-15 1  // auto-register all native PHP functions as Twig functions
2  // don't try this at home as it's not secure at all!
3  $twig->registerUndefinedFunctionCallback(function ($name) {
4          if (function_exists($name)) {
5             return new \Twig\TwigFunction($name, $name);
6      }
7
8      return false;
9  });
```

If the callable is not able to return a valid function (or filter), it must return false.

If you register more than one callback, Twig will call them in turn until one does not return false.



2. https://secure.php.net/manual/en/function.is-callable.php



As the resolution of functions and filters is done during compilation, there is no overhead when registering these callbacks.

### Validating the Template Syntax

When template code is provided by a third-party (through a web interface for instance), it might be interesting to validate the template syntax before saving it. If the template code is stored in a *\$template* variable, here is how you can do it:

If you iterate over a set of files, you can pass the filename to the **tokenize()** method to get the filename in the exception message:





This method won't catch any sandbox policy violations because the policy is enforced during template rendering (as Twig needs the context for some checks like allowed methods on objects).

### Refreshing modified Templates when OPcache or APC is enabled

When using OPcache with opcache.validate\_timestamps set to 0 or APC with apc.stat set to 0 and Twig cache enabled, clearing the template cache won't update the cache.

To get around this, force Twig to invalidate the bytecode cache:

### Reusing a stateful Node Visitor

When attaching a visitor to a **\Twig\Environment** instance, Twig uses it to visit *all* templates it compiles. If you need to keep some state information around, you probably want to reset it when visiting a new template.

This can be achieved with the following code:

### Using a Database to store Templates

If you are developing a CMS, templates are usually stored in a database. This recipe gives you a simple PDO template loader you can use as a starting point for your own.

First, let's create a temporary in-memory SQLite3 database to work with:

We have created a simple **templates** table that hosts two templates: **base.twig** and **index.twig**. Now, let's define a loader able to use this database:

```
19
        public function exists($name)
20
             return $name === $this->getValue('name', $name);
23
24
        public function getCacheKey($name)
25
26
            return $name:
28
29
        public function isFresh($name, $time)
30
             if (false === $lastModified = $this->getValue('last_modified', $name)) {
                return false;
34
35
            return $lastModified <= $time;</pre>
36
37
38
        protected function getValue($column, $name)
             $sth = $this->dbh->prepare('SELECT '.$column.' FROM templates WHERE name = :name');
40
41
            $sth->execute([':name' => (string) $name]);
42
            return $sth->fetchColumn();
43
44
45
```

Finally, here is an example on how you can use it:

```
$\text{listing 8-22} $\langle \text{loader = new DatabaseTwigLoader($dbh);} $\text{twig = new \Twig\Environment($loader);} $\text{echo $twig->render('index.twig', ['name' => 'Fabien']);}$
```

### **Using different Template Sources**

This recipe is the continuation of the previous one. Even if you store the contributed templates in a database, you might want to keep the original/base templates on the filesystem. When templates can be loaded from different sources, you need to use the \Twig\Loader\ChainLoader loader.

As you can see in the previous recipe, we reference the template in the exact same way as we would have done it with a regular filesystem loader. This is the key to be able to mix and match templates coming from the database, the filesystem, or any other loader for that matter: the template name should be a logical name, and not the path from the filesystem:

Now that the **base.twig** templates is defined in an array loader, you can remove it from the database, and everything else will still work as before.

### Loading a Template from a String

From a template, you can load a template stored in a string via the template\_from\_string function

(via the \Twig\Extension\StringLoaderExtension extension):

```
Listing 8-24 1 {{ include(template_from_string("Hello {{ name }}}")) }}
```

From PHP, it's also possible to load a template stored in a string via \Twig\Environment::createTemplate():

### Using Twig and AngularJS in the same Templates

Mixing different template syntaxes in the same file is not a recommended practice as both AngularJS and Twig use the same delimiters in their syntax: {{ and }}.

Still, if you want to use AngularJS and Twig in the same template, there are two ways to make it work depending on the amount of AngularJS you need to include in your templates:

- Escaping the AngularJS delimiters by wrapping AngularJS sections with the {% verbatim %} tag or by escaping each delimiter via {{ '{{'}}} and {{ '}}};
- Changing the delimiters of one of the template engines (depending on which engine you introduced last):
  - For AngularJS, change the interpolation tags using the **interpolateProvider** service, for instance at the module initialization time:

• For Twig, change the delimiters via the tag variable Lexer option:

```
Listing 8-27 1 $env->setLexer(new \Twig\Lexer($env, [
2 'tag_variable' => ['{[', ']}'],
```

### **Coding Standards**

When writing Twig templates, we recommend you to follow these official coding standards:

• Put one (and only one) space after the start of a delimiter (\{\{\}, \{\%\}, and \{\#\}) and before the end of a delimiter (\{\}, \\\\}\});

```
Listing 9-1 1 {{ foo }}
2 {# comment #}
3 {% if foo %}{% endif %}
```

When using the whitespace control character, do not put any spaces between it and the delimiter:

```
Listing 9-2 1 {{- foo -}}
2 {#- comment -#}
3 {%- if foo -%}{%- endif -%}
```

• Put one (and only one) space before and after the following operators: comparison operators (==, !=, <, >, >=, <=), math operators (+, -, /, \*, %, //, \*\*), logic operators (not, and, or), ~, is, in, and the ternary operator (?:):

• Put one (and only one) space after the : sign in hashes and , in arrays and hashes:

```
Listing 9-4 1 {{ [1, 2, 3] }}
2 {{ {'foo': 'bar'} }}
```

• Do not put any spaces after an opening parenthesis and before a closing parenthesis in expressions:

```
Listing 9-5 1 {{ 1 + (2 * 3) }}
```

• Do not put any spaces before and after string delimiters:

• Do not put any spaces before and after the following operators: |, •, ••, []:

• Do not put any spaces before and after the parenthesis used for filter and function calls:

• Do not put any spaces before and after the opening and the closing of arrays and hashes:

```
Listing 9-9 1 {{ [1, 2, 3] }}
2 {{ {'foo': 'bar'} }}
```

• Use lower cased and underscored variable names:

```
Listing 9-10 1 {% set foo = 'foo' %}
2 {% set foo_bar = 'foo' %}
```

• Indent your code inside tags (use the same indentation as the one used for the target language of the rendered template):

```
Listing 9-11 1 {% block foo %}
2 {% if true %}
3 true
4 {% endif %}
5 {% endblock %}
```

# apply

*New in version* 2.9: The **apply** tag was added in Twig 2.9.

The apply tag allows you to apply Twig filters on a block of template data:

```
Listing 10-1 1 {% apply upper %}
2 This text becomes uppercase
3 {% endapply %}
```

You can also chain filters and pass arguments to them:

# autoescape

Whether automatic escaping is enabled or not, you can mark a section of a template to be escaped or not by using the **autoescape** tag:

```
{% autoescape %}
Listing 11-1
                 Everything will be automatically escaped in this block
                 using the HTML strategy
             {% endautoescape %}
            {% autoescape 'html' %}
                 Everything will be automatically escaped in this block
         8
                 using the HTML strategy
         9
            {% endautoescape %}
         10
         11 {% autoescape 'js' %}
                 Everything will be automatically escaped in this block
                 using the js escaping strategy
         13
         14 {% endautoescape %}
         15
         16 {% autoescape false %}
                 Everything will be outputted as is in this block
         17
            {% endautoescape %}
```

When automatic escaping is enabled everything is escaped by default except for values explicitly marked as safe. Those can be marked in the template by using the raw filter:

```
Listing 11-2 1 {% autoescape %}
2 {{ safe_value|raw }}
3 {% endautoescape %}
```

Functions returning template data (like macros and parent) always return safe markup.





Twig is smart enough to not escape an already escaped value by the escape filter.





Twig does not escape static expressions:

```
1  {% set hello = "<strong>Hello</strong>" %}
2  {{ hello }}
3  {{ "<strong>world</strong>" }}
```

Will be rendered "<strong>Hello</strong> world".





The chapter Twig for Developers gives more information about when and how automatic escaping is applied.

# block

Blocks are used for inheritance and act as placeholders and replacements at the same time. They are documented in detail in the documentation for the extends tag.

Block names should consist of alphanumeric characters, and underscores. Dashes are not permitted.

block, parent, use, extends

# deprecated

*New in version 2.6*: The **deprecated** tag was added in Twig 2.6.

Twig generates a deprecation notice (via a call to the **trigger\_error()** PHP function) where the **deprecated** tag is used in a template:

Also you can deprecate a block in the following way:

Note that by default, the deprecation notices are silenced and never displayed nor logged. See Displaying Deprecation Notices to learn how to handle them.

## do

The do tag works exactly like the regular variable expression ( $\{\{\ldots\}\}$ ) just that it doesn't print anything:

```
Listing 14-1 1 {% do 1 + 2 %}
```

### embed

The **embed** tag combines the behaviour of include and extends. It allows you to include another template's contents, just like **include** does. But it also allows you to override any block defined inside the included template, like when extending a template.

Think of an embedded template as a "micro layout skeleton".

```
Listing 15-1

1 {% embed "teasers_skeleton.twig" %}

2 {# These blocks are defined in "teasers_skeleton.twig" #}

3 {# and we override them right here: #}

4 {% block left_teaser %}

5 Some content for the left teaser box

6 {% endblock %}

7 {% block right_teaser %}

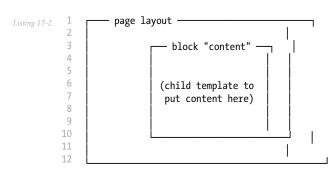
8 Some content for the right teaser box

9 {% endblock %}

10 {% endembed %}
```

The **embed** tag takes the idea of template inheritance to the level of content fragments. While template inheritance allows for "document skeletons", which are filled with life by child templates, the **embed** tag allows you to create "skeletons" for smaller units of content and re-use and fill them anywhere you like.

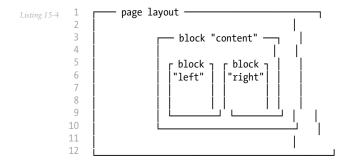
Since the use case may not be obvious, let's look at a simplified example. Imagine a base template shared by multiple HTML pages, defining a single block named "content":



Some pages ("foo" and "bar") share the same content structure - two vertically stacked boxes:

```
| Description |
```

While other pages ("boom" and "baz") share a different content structure - two boxes side by side:



Without the embed tag, you have two ways to design your templates:

- Create two "intermediate" base templates that extend the master layout template: one with vertically stacked boxes to be used by the "foo" and "bar" pages and another one with side-by-side boxes for the "boom" and "baz" pages.
- Embed the markup for the top/bottom and left/right boxes into each page template directly.

These two solutions do not scale well because they each have a major drawback:

- The first solution may indeed work for this simplified example. But imagine we add a sidebar, which may again contain different, recurring structures of content. Now we would need to create intermediate base templates for all occurring combinations of content structure and sidebar structure... and so on.
- The second solution involves duplication of common code with all its negative consequences: any change involves finding and editing all affected copies of the structure, correctness has to be verified for each copy, copies may go out of sync by careless modifications etc.

In such a situation, the **embed** tag comes in handy. The common layout code can live in a single base template, and the two different content structures, let's call them "micro layouts" go into separate templates which are embedded as necessary:

Page template foo.twig:

```
13 {% endblock %}
```

And here is the code for vertical\_boxes\_skeleton.twig:

The goal of the vertical\_boxes\_skeleton.twig template being to factor out the HTML markup for the boxes.

The **embed** tag takes the exact same arguments as the **include** tag:





As embedded templates do not have "names", auto-escaping strategies based on the template name won't work as expected if you change the context (for instance, if you embed a CSS/JavaScript template into an HTML one). In that case, explicitly set the default auto-escaping strategy with the **autoescape** tag.

include

### extends

The **extends** tag can be used to extend a template from another one.





Like PHP, Twig does not support multiple inheritance. So you can only have one extends tag called per rendering. However, Twig supports horizontal reuse.

Let's define a base template, base.html, which defines a simple HTML skeleton document:

```
<!DOCTYPE html>
1
   <html>
            {% block head %}
                <link rel="stylesheet" href="style.css" />
                <title>{% block title %}{% endblock %} - My Webpage</title>
6
7
            {% endblock %}
8
       </head>
9
       <body>
            <div id="content">{% block content %}{% endblock %}</div>
10
11
           <div id="footer">
12
               {% block footer %}
13
                   © Copyright 2011 by <a href="http://domain.invalid/">you</a>.
14
                {% endblock %}
15
            </div>
16
        </body>
```

In this example, the block tags define four blocks that child templates can fill in.

All the **block** tag does is to tell the template engine that a child template may override those portions of the template.

#### **Child Template**

A child template might look like this:

```
1 {% extends "base.html" %}
Listing 16-2
            {% block title %}Index{% endblock %}
           {% block head %}
               {{ parent() }}
                <style type="text/css">
                   .important { color: #336699; }
               </style>
         8
           {% endblock %}
         9
        10 {% block content %}
        11
               <h1>Index</h1>
        12
                13
                  Welcome on my awesome homepage.
        14
        15 {% endblock %}
```

The **extends** tag is the key here. It tells the template engine that this template "extends" another template. When the template system evaluates this template, first it locates the parent. The extends tag should be the first tag in the template.

Note that since the child template doesn't define the **footer** block, the value from the parent template is used instead.

You can't define multiple **block** tags with the same name in the same template. This limitation exists because a block tag works in "both" directions. That is, a block tag doesn't just provide a hole to fill - it also defines the content that fills the hole in the *parent*. If there were two similarly-named **block** tags in a template, that template's parent wouldn't know which one of the blocks' content to use.

If you want to print a block multiple times you can however use the **block** function:

```
Listing 16-3 1 <title>{% block title %}{% endblock %}</title>
2 <h1>{{ block('title') }}</h1>
3 {% block body %}{% endblock %}
```

#### Parent Blocks

It's possible to render the contents of the parent block by using the parent function. This gives back the results of the parent block:

#### Named Block End-Tags

Twig allows you to put the name of the block after the end tag for better readability (the name after the **endblock** word must match the block name):

```
Listing 16-5 1 {% block sidebar %}
2 {% block inner_sidebar %}
3 ...
```

```
4      {% endblock inner_sidebar %}
5      {% endblock sidebar %}
```

#### **Block Nesting and Scope**

Blocks can be nested for more complex layouts. Per default, blocks have access to variables from outer scopes:

#### **Block Shortcuts**

For blocks with little content, it's possible to use a shortcut syntax. The following constructs do the same thing:

#### **Dynamic Inheritance**

Twig supports dynamic inheritance by using a variable as the base template:

```
Listing 16-9 1 {% extends some_var %}
```

If the variable evaluates to a **\Twig\Template** or a **\Twig\TemplateWrapper** instance, Twig will use it as the parent template:

You can also provide a list of templates that are checked for existence. The first template that exists will be used as a parent:

```
Listing 16-11 1 {% extends ['layout.html', 'base_layout.html'] %}
```

#### **Conditional Inheritance**

As the template name for the parent can be any valid Twig expression, it's possible to make the inheritance mechanism conditional:

Listing 16-12

```
1 {% extends standalone ? "minimum.html" : "base.html" %}
```

In this example, the template will extend the "minimum.html" layout template if the **standalone** variable evaluates to **true**, and "base.html" otherwise.

#### How do blocks work?

A block provides a way to change how a certain part of a template is rendered but it does not interfere in any way with the logic around it.

Let's take the following example to illustrate how a block works and more importantly, how it does not work:

```
Listing 16-13 1 {# base.twig #}

3 {% for post in posts %}
4 {% block post %}
5 <h1>{{ post.title }}</h1>
6 {{ post.body }}
7 {% endblock %}
8 {% endfor %}
```

If you render this template, the result would be exactly the same with or without the **block** tag. The **block** inside the **for** loop is just a way to make it overridable by a child template:

Now, when rendering the child template, the loop is going to use the block defined in the child template instead of the one defined in the base one; the executed template is then equivalent to the following one:

Let's take another example: a block included within an **if** statement:

Contrary to what you might think, this template does not define a block conditionally; it just makes overridable by a child template the output of what will be rendered when the condition is **true**.

If you want the output to be displayed conditionally, use the following instead:

block, block, parent, use

# Chapter 17 filter





As of Twig 2.9, you should use the **apply** tag instead which does the same thing except that the wrapped template data is not scoped.

Filter sections allow you to apply regular Twig filters on a block of template data. Just wrap the code in the special **filter** section:

```
Listing 17-1 1 {% filter upper %}
2 This text becomes uppercase
3 {% endfilter %}
```

You can also chain filters and pass arguments to them:

## flush

The **flush** tag tells Twig to flush the output buffer:

Listing 18-1 1 {% flush %}





Internally, Twig uses the PHP *flush*<sup>1</sup> function.

### for

Loop over each item in a sequence. For example, to display a list of users provided in a variable called **users**:





A sequence can be either an array or an object implementing the **Traversable** interface.

If you do need to iterate over a sequence of numbers, you can use the . . operator:

```
Listing 19-2 1 {% for i in 0..10 %}
2 * {{ i }}
3 {% endfor %}
```

The above snippet of code would print all numbers from 0 to 10.

It can be also useful with letters:

```
Listing 19-3 1 {% for letter in 'a'...'z' %}
2 * {{ letter }}
3 {% endfor %}
```

The .. operator can take any expression at both sides:

Listing 19-4

```
1  {% for letter in 'a'|upper..'z'|upper %}
2            * {{ letter }}
3  {% endfor %}
```

### The loop variable

Inside of a for loop block you can access some special variables:

Variable	Description
loop.index	The current iteration of the loop. (1 indexed)
loop.index0	The current iteration of the loop. (0 indexed)
loop.revindex	The number of iterations from the end of the loop (1 indexed)
loop.revindex0	The number of iterations from the end of the loop (0 indexed)
loop.first	True if first iteration
loop.last	True if last iteration
loop.length	The number of items in the sequence
loop.parent	The parent context

```
Listing 19-5 1 {% for user in users %}
2 {{ loop.index }} - {{ user.username }}
3 {% endfor %}
```





The loop.length, loop.revindex, loop.revindex0, and loop.last variables are only available for PHP arrays, or objects that implement the Countable interface. They are also not available when looping with a condition.

#### Adding a condition





As of Twig 2.10, use the filter filter instead, or an **if** condition inside the **for** body (if your condition depends on a variable updated inside the loop and you are not using the **loop** variable).

Unlike in PHP, it's not possible to **break** or **continue** in a loop. You can however filter the sequence during iteration which allows you to skip items. The following example skips all the users which are not active:

The advantage is that the special loop variable will count correctly thus not counting the users not iterated over. Keep in mind that properties like loop.last will not be defined when using loop conditions.





Using the loop variable within the condition is not recommended as it will probably not be doing what you expect it to. For instance, adding a condition like loop.index > 4 won't work as the index is only incremented when the condition is true (so the condition will never match).

#### The else Clause

If no iteration took place because the sequence was empty, you can render a replacement block by using else:

```
Listing 19-7 1 
    2 {% for user in users %}
    3 4 {% else %}
    5 4 {% endfor %}
    7
```

#### **Iterating over Keys**

By default, a loop iterates over the values of the sequence. You can iterate on keys by using the **keys** filter:

```
Listing 19-8 1 <h1>Members</h1>
2 
3 {% for key in users | keys %}
4 4 5 {% endfor %}
6
```

### **Iterating over Keys and Values**

You can also access both keys and values:

### Iterating over a Subset

You might want to iterate over a subset of values. This can be achieved using the slice filter:

# from

The **from** tag imports macro names into the current namespace. The tag is documented in detail in the documentation for the macro tag.

### if

The **if** statement in Twig is comparable with the if statements of PHP.

In the simplest form you can use it to test if an expression evaluates to true:

You can also test if an array is not empty:





If you want to test if the variable is defined, use if users is defined instead.

You can also use **not** to check for values that evaluate to **false**:

```
Listing 21-3 1 {% if not user.subscribed %}
2 you are not subscribed to our mailing list.
3 {% endif %}
```

For multiple conditions, and and or can be used:

```
Listing 21-4 1 {% if temperature > 18 and temperature < 27 %}
```

For multiple branches **elseif** and **else** can be used like in PHP. You can use more complex **expressions** there too:





The rules to determine if an expression is **true** or **false** are the same as in PHP; here are the edge cases rules:

Value	Boolean evaluation
empty string	false
numeric zero	false
NAN (Not A Number)	true
INF (Infinity)	true
whitespace-only string	true
string "0" or '0'	false
empty array	false
null	false
non-empty array	true
object	true

# import

The **import** tag imports macro names in a local variable. The tag is documented in detail in the documentation for the macro tag.

### include

The **include** statement includes a template and returns the rendered content of that file:

```
{% include 'header.html' %}
       Body
3 {% include 'footer.html' %}
```





As of Twig 1.12, it is recommended to use the include function instead as it provides the same features with a bit more flexibility:

- The include function is semantically more "correct" (including a template outputs its rendered contents in the current scope; a tag should not display anything);
- The include function is more "composable":

```
{# Store a rendered template in a variable #}
Listing 23-2
              {% set content %}
                 {% include 'template.html' %}
             {% endset %}
              {# vs #}
          6 {% set content = include('template.html') %}
          8 {# Filter a rendered template #}
             {% filter upper %}
    {% include 'template.html' %}
          10
          11 {% endfilter %}
          13 {{ include('template.html')|upper }}
```

• The include function does not impose any specific order for arguments thanks to named arguments.

Included templates have access to the variables of the active context.

If you are using the filesystem loader, the templates are looked for in the paths defined by it.

You can add additional variables by passing them after the with keyword:

```
Listing 23-3 1 {# template.html will have access to the variables from the current context and the additional ones provided #}
2 {% include 'template.html' with {'foo': 'bar'} %}
3
4 {% set vars = {'foo': 'bar'} %}
5 {% include 'template.html' with vars %}
```

You can disable access to the context by appending the **only** keyword:

```
Listing 23-4 1 {# only the foo variable will be accessible #}
2 {% include 'template.html' with {'foo': 'bar'} only %}

Listing 23-5 1 {# no variables will be accessible #}
2 {% include 'template.html' only %}
```





When including a template created by an end user, you should consider sandboxing it. More information in the Twig for Developers chapter and in the sandbox tag documentation.

The template name can be any valid Twig expression:

```
Listing 23-6 1 {% include some_var %}
2 {% include ajax ? 'ajax.html' : 'not_ajax.html' %}
```

And if the expression evaluates to a **\Twig\Template** or a **\Twig\TemplateWrapper** instance, Twig will use it directly:

You can mark an include with **ignore missing** in which case Twig will ignore the statement if the template to be included does not exist. It has to be placed just after the template name. Here some valid examples:

```
Listing 23-8 1 {% include 'sidebar.html' ignore missing %}
2 {% include 'sidebar.html' ignore missing with {'foo': 'bar'} %}
3 {% include 'sidebar.html' ignore missing only %}
```

You can also provide a list of templates that are checked for existence before inclusion. The first template that exists will be included:

```
Listing 23-9 1 {% include ['page_detailed.html', 'page.html'] %}
```

If **ignore missing** is given, it will fall back to rendering nothing if none of the templates exist, otherwise it will throw an exception.

### macro

Macros are comparable with functions in regular programming languages. They are useful to reuse template fragments to not repeat yourself.

Macros are defined in regular templates.

Imagine having a generic helper template that define how to render HTML forms via macros (called forms.html):

Each macro argument can have a default value (here text is the default value for type if not provided in the call).

Macros differ from native PHP functions in a few ways:

- Arguments of a macro are always optional.
- If extra positional arguments are passed to a macro, they end up in the special varargs variable as a list of values.

But as with PHP functions, macros don't have access to the current template variables.





You can pass the whole context as an argument by using the special **\_context** variable.

#### **Importing Macros**

There are two ways to import macros. You can import the complete template containing the macros into a local variable (via the **import** tag) or only import specific macros from the template (via the **from** tag).

To import all macros from a template into a local variable, use the **import** tag:

```
Listing 24-2 1 {% import "forms.html" as forms %}
```

The above **import** call imports the **forms.html** file (which can contain only macros, or a template and some macros), and import the macros as items of the **forms** local variable.

The macros can then be called at will in the *current* template:

```
Listing 24-3 1 {{ forms.input('username') }}
2 {{ forms.input('password', null, 'password') }}
```

Alternatively you can import names from the template into the current namespace via the **from** tag:





When macro usages and definitions are in the same template, you don't need to import the macros as they are automatically available under the special \_self variable:

Auto-import is only available as of Twig 2.11. For older versions, import macros using the special **\_self** variable for the template name:





Before Twig 2.11, when you want to use a macro in another macro from the same file, you need to import it locally:

#### **Macros Scoping**

*New in version 2.11*: The scoping rules described in this paragraph are implemented as of Twig 2.11.

The scoping rules are the same whether you imported macros via import or from.

Imported macros are always **local** to the current template. It means that macros are available in all blocks and other macros defined in the current template, but they are not available in included templates or child templates; you need to explicitly re-import macros in each template.

When calling **import** or **from** from a **block** tag, the imported macros are only defined in the current block and they override macros defined at the template level with the same names.

When calling **import** or **from** from a **macro** tag, the imported macros are only defined in the current macro and they override macros defined at the template level with the same names.





Before Twig 2.11, it was possible to use macros imported in a block in a "sub-block". When upgrading to 2.11, you need to either move the import in the global scope or reimport the macros explicitly in the "sub-blocks".

#### Checking if a Macro is defined

New in version 2.11: Support for the **defined** test on macros was added in Twig 2.11.

You can check if a macro is defined via the defined test:

```
Listing 24-8

1 {% import "macros.twig" as macros %}

2 {% from "macros.twig" import hello %}

4 {% if macros.hello is defined -%}

OK

7 {% endif %}

8 {% if hello is defined -%}

OK

11 {% endif %}
```

### Named Macro End-Tags

Twig allows you to put the name of the macro after the end tag for better readability (the name after the **endmacro** word must match the macro name):

```
Listing 24-9 1 {% macro input() %}
2 ...
3 {% endmacro input %}
```

## sandbox

The **sandbox** tag can be used to enable the sandboxing mode for an included template, when sandboxing is not enabled globally for the Twig environment:

```
Listing 25-1 1 {% sandbox %} 2 {% include 'user.html' %} 3 {% endsandbox %}
```



The **sandbox** tag is only available when the sandbox extension is enabled (see the Twig for Developers chapter).





The **sandbox** tag can only be used to sandbox an include tag and it cannot be used to sandbox a section of a template. The following example won't work:

```
Listing 25-2 1 {% sandbox %}
2 {% for i in 1..2 %}
3 {{ i }}
4 {% endfor %}
5 {% endsandbox %}
```

### set

Inside code blocks you can also assign values to variables. Assignments use the **set** tag and can have multiple targets.

Here is how you can assign the bar value to the foo variable:

```
Listing 26-1 1 {% set foo = 'bar' %}
```

After the **set** call, the **foo** variable is available in the template like any other ones:

```
Listing 26-2 1 {# displays bar #} 2 {{ foo }}
```

The assigned value can be any valid Twig expression:

```
Listing 26-3 1 {% set foo = [1, 2] %}
2 {% set foo = {'foo': 'bar'} %}
3 {% set foo = 'foo' ~ 'bar' %}
```

Several variables can be assigned in one block:

```
Listing 26-4 1 {% set foo, bar = 'foo', 'bar' %}
2
3 {# is equivalent to #}
4
5 {% set foo = 'foo' %}
6 {% set bar = 'bar' %}
```

The **set** tag can also be used to 'capture' chunks of text:





If you enable automatic output escaping, Twig will only consider the content to be safe when capturing chunks of text.





Note that loops are scoped in Twig; therefore a variable declared inside a **for** loop is not accessible outside the loop itself:

If you want to access the variable, just declare it before the loop:

# Chapter 27 spaceless





As of Twig 1.38, use the spaceless filter instead.

Use the **spaceless** tag to remove whitespace *between HTML tags*, not whitespace within HTML tags or whitespace in plain text:

This tag is not meant to "optimize" the size of the generated HTML content but merely to avoid extra whitespace between HTML tags to avoid browser rendering quirks under some circumstances.





If you want to optimize the size of the generated HTML content, gzip compress the output instead.





If you want to create a tag that actually removes all extra whitespace in an HTML string, be warned that this is not as easy as it seems to be (think of **textarea** or **pre** tags for instance). Using a third-party library like Tidy is probably a better idea.





For more information on whitespace control, read the dedicated section of the documentation and learn how you can also use the whitespace control modifier on your tags.

### use





Horizontal reuse is an advanced Twig feature that is hardly ever needed in regular templates. It is mainly used by projects that need to make template blocks reusable without using inheritance.

Template inheritance is one of the most powerful features of Twig but it is limited to single inheritance; a template can only extend one other template. This limitation makes template inheritance simple to understand and easy to debug:

```
Listing 28-1 1 {% extends "base.html" %}
2
3 {% block title %}{% endblock %}
4 {% block content %}{% endblock %}
```

Horizontal reuse is a way to achieve the same goal as multiple inheritance, but without the associated complexity:

```
Listing 28-2 1 {% extends "base.html" %}
2
3 {% use "blocks.html" %}
4
5 {% block title %}{% endblock %}
6 {% block content %}{% endblock %}
```

The **use** statement tells Twig to import the blocks defined in **blocks.html** into the current template (it's like macros, but for blocks):

```
Listing 28-3 1 {# blocks.html #}
2 3 {% block sidebar %}{% endblock %}
```

In this example, the use statement imports the sidebar block into the main template. The code is

mostly equivalent to the following one (the imported blocks are not outputted automatically):





The **use** tag only imports a template if it does not extend another template, if it does not define macros, and if the body is empty. But it can *use* other templates.





Because **use** statements are resolved independently of the context passed to the template, the template reference cannot be an expression.

The main template can also override any imported block. If the template already defines the **sidebar** block, then the one defined in **blocks.html** is ignored. To avoid name conflicts, you can rename imported blocks:

The parent() function automatically determines the correct inheritance tree, so it can be used when overriding a block defined in an imported template:

In this example, parent() will correctly call the sidebar block from the blocks.html template.





Renaming allows you to simulate inheritance by calling the "parent" block:





You can use as many **use** statements as you want in any given template. If two imported templates define the same block, the latest one wins.

### verbatim

The **verbatim** tag marks sections as being raw text that should not be parsed. For example to put Twig syntax as example into a template you can use this snippet:

### with

Use the with tag to create a new inner scope. Variables set within this scope are not visible outside of the scope:

```
Listing 30-1 1 {% with %}
2 {% set foo = 42 %}
3 {{ foo }} {# foo is 42 here #}
4 {% endwith %}
5 foo is not visible here any longer
```

Instead of defining variables at the beginning of the scope, you can pass a hash of variables you want to define in the **with** tag; the previous example is equivalent to the following one:

By default, the inner scope has access to the outer scope context; you can disable this behavior by appending the **only** keyword:

```
Listing 30-3 1 {% set bar = 'bar' %}
2 {% with { foo: 42 } only %}
3 {# only foo is defined #}
4 {# bar is not defined #}
5 {% endwith %}
```

## abs

The **abs** filter returns the absolute value.





Internally, Twig uses the PHP  $abs^1$  function.

<sup>1.</sup> https://secure.php.net/abs

### batch

The **batch** filter "batches" items by returning a list of lists with the given number of items. A second parameter can be provided and used to fill in missing items:

The above example will be rendered as:

```
3
    a
    b
5
    c
6
  d
8
9
    e
10
    f
11
  12
13
    g
    No item
14
15
    No item
  16
17
```

### **Arguments**

• size: The size of the batch; fractional numbers will be rounded up

- fill: Used to fill in missing itemspreserve\_keys: Whether to preserve keys or not

# Chapter 33 capitalize

The **capitalize** filter capitalizes a value. The first character will be uppercase, all others lowercase:

```
Listing 33-1 1 {{ 'my first car' | capitalize }}
2
3 {# outputs 'My first car' #}
```

# column

New in version 2.8: The column filter was added in Twig 2.8.

The **column** filter returns the values from a single column in the input array.





Internally, Twig uses the PHP *array\_column*<sup>1</sup> function.

### **Arguments**

• name: The column name to extract

<sup>1.</sup> https://secure.php.net/array\_column

# convert\_encoding

The **convert\_encoding** filter converts a string from one encoding to another. The first argument is the expected output charset and the second one is the input charset:

Listing 35-1 1 {{ data convert\_encoding('UTF-8', 'iso-2022-jp') }}





This filter relies on the  $iconv^1$  extension.

### **Arguments**

- to: The output charset
- from: The input charset

# country\_name

New in version 2.12: The country\_name filter was added in Twig 2.12.

The **country\_name** filter returns the country name given its ISO-3166 two-letter code:

```
Listing 36-1 1 {# France #}
2 {{ 'FR' | country_name }}
```

By default, the filter uses the current locale. You can pass it explicitly:

```
Listing 36-2 1 {# États-Unis #}
2 {{ 'US'|country_name('fr') }}
```





The **country\_name** filter is part of the **IntlExtension** which is not installed by default. Install it first:

```
Listing 36-3 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 36-4 USE Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

#### **Arguments**

• locale: The locale

# currency\_name

*New in version* 2.12: The **currency\_name** filter was added in Twig 2.12.

The **currency\_name** filter returns the currency name given its three-letter code:

```
Listing 37-1 1 {# Euro #}
2 {{ 'EUR'|currency_name }}
3
4 {# Japanese Yen #}
5 {{ 'JPY'|currency_name }}
```

By default, the filter uses the current locale. You can pass it explicitly:

```
Listing 37-2 1 {# yen japonais #}
2 {{ 'JPY'|currency_name('fr_FR') }}
```





The **currency\_name** filter is part of the **IntlExtension** which is not installed by default. Install it first:

```
Listing 37-3 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 37-4 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

# Arguments

• locale: The locale

# currency\_symbol

*New in version* 2.12: The **currency\_symbol** filter was added in Twig 2.12.

The **currency\_symbol** filter returns the currency symbol given its three-letter code:

```
Listing 38-1 1 {# € #}
2 {{ 'EUR' | currency_symbol }}
3
4 {# ¥ #}
5 {{ 'JPY' | currency_symbol }}
```

By default, the filter uses the current locale. You can pass it explicitly:

```
Listing 38-2 1 {# \display #}
2 {{ 'JPY' | currency_symbol('fr') }}
```





The currency\_symbol filter is part of the IntlExtension which is not installed by default. Install it first:

```
Listing 38-3 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 38-4 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

# Arguments

• locale: The locale

# data\_uri

New in version 2.12: The data\_uri filter was added in Twig 2.12.

The data\_uri filter generates a URL using the data scheme as defined in RFC 2397:





The data\_uri filter is part of the HtmlExtension which is not installed by default. Install it first:

1 \$ composer req twig/html-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 39-3 use Twig\Extra\Html\HtmlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new HtmlExtension());
```





The filter does not perform any length validation on purpose (limits depends on the usage context), validation should be done before calling this filter.

# Arguments

• mime: The mime type

• parameters: An array of parameters

# date

The date filter formats a date to a given format:

```
Listing 40-1 1 {{ post.published_at | date("m/d/Y") }}
```

The format specifier is the same as supported by *date*<sup>1</sup>, except when the filtered data is of type *DateInterval*<sup>2</sup>, when the format must conform to *DateInterval::format*<sup>3</sup> instead.

The date filter accepts strings (it must be in a format supported by the *strtotime*<sup>4</sup> function), *DateTime*<sup>5</sup> instances, or *DateInterval*<sup>6</sup> instances. For instance, to display the current date, filter the word "now":

```
Listing 40-2 1 {{ "now" | date("m/d/Y") }}
```

To escape words and characters in the date format use \\\ in front of each character:

```
Listing 40-3 1 {{ post.published_at|date("F jS \\a\\t g:ia") }}
```

If the value passed to the date filter is null, it will return the current date by default. If an empty string is desired instead of the current date, use a ternary operator:

```
Listing 40-4 1 {{ post.published_at is empty ? "" : post.published_at | date("m/d/Y") }}
```

If no format is provided, Twig will use the default one: F j, Y H:i. This default can be changed by calling the **setDateFormat()** method on the **core** extension instance. The first argument is the default format for dates and the second one is the default format for date intervals:

- 1. https://secure.php.net/date
- 2. https://secure.php.net/DateInterval
- 3. https://secure.php.net/DateInterval.format
- 4. https://secure.php.net/strtotime
- 5. https://secure.php.net/DateTime
- 6. https://secure.php.net/DateInterval

#### **Timezone**

By default, the date is displayed by applying the default timezone (the one specified in php.ini or declared in Twig -- see below), but you can override it by explicitly specifying a timezone:

```
Listing 40-6 1 {{ post.published_at | date("m/d/Y", "Europe/Paris") }}
```

If the date is already a DateTime object, and if you want to keep its current timezone, pass false as the timezone value:

```
Listing 40-7 1 {{ post.published_at | date("m/d/Y", false) }}
```

The default timezone can also be set globally by calling **setTimezone()**:

### **Arguments**

format: The date formattimezone: The date timezone

# Chapter 41 date\_modify

The date\_modify filter modifies a date with a given modifier string:

```
_{\textit{Listing 41-1}} \ 1 \ \{ \{ \ \mathsf{post.published\_at|date\_modify("+1 \ day")|date("m/d/Y")} \ \} \}
```

The date\_modify filter accepts strings (it must be in a format supported by the *strtotime*<sup>1</sup> function) or *DateTime*<sup>2</sup> instances. You can combine it with the date filter for formatting.

### **Arguments**

• modifier: The modifier

<sup>1.</sup> https://secure.php.net/strtotime

<sup>2.</sup> https://secure.php.net/DateTime

# default

The **default** filter returns the passed default value if the value is undefined or empty, otherwise the value of the variable:

```
Listing 42-1 1 {{ var|default('var is not defined') }}
2 3 {{ var.foo|default('foo item on var is not defined') }}
5 {{ var['foo']|default('foo item on var is not defined') }}
6 7 {{ ''|default('passed var is empty') }}
```

When using the **default** filter on an expression that uses variables in some method calls, be sure to use the **default** filter whenever a variable can be undefined:

```
Listing 42-2 1 {{ var.method(foo|default('foo'))|default('foo') }}
```





Read the documentation for the defined and empty tests to learn more about their semantics.

#### **Arguments**

• default: The default value

# escape

The **escape** filter escapes a string using strategies that depend on the context.

By default, it uses the HTML escaping strategy:

For convenience, the **e** filter is defined as an alias:

The **escape** filter can also be used in other contexts than HTML thanks to an optional argument which defines the escaping strategy to use:

And here is how to escape variables included in JavaScript code:

```
Listing 43-4 1 {{ user.username | escape('js') }} 2 {{ user.username | e('js') }}
```

The **escape** filter supports the following escaping strategies for HTML documents:

- html: escapes a string for the **HTML body** context.
- js: escapes a string for the **JavaScript** context.
- css: escapes a string for the **CSS** context. CSS escaping can be applied to any string being inserted into CSS and escapes everything except alphanumerics.
- url: escapes a string for the **URI or parameter** contexts. This should not be used to escape an entire URI; only a subcomponent being inserted.
- html\_attr: escapes a string for the **HTML attribute** context.

Note that doing contextual escaping in HTML documents is hard and choosing the right escaping strategy depends on a lot of factors. Please, read related documentation like *the OWASP prevention cheat sheet*<sup>1</sup> to learn more about this topic.





Internally, **escape** uses the PHP native *htmlspecialchars*<sup>2</sup> function for the HTML escaping strategy.





When using automatic escaping, Twig tries to not double-escape a variable when the automatic escaping strategy is the same as the one applied by the escape filter; but that does not work when using a variable as the escaping strategy:

When using a variable as the escaping strategy, you should disable automatic escaping:

#### **Custom Escapers**

You can define custom escapers by calling the **setEscaper()** method on the **core** extension instance. The first argument is the escaper name (to be used in the **escape** call) and the second one must be a valid PHP callable:

When called by Twig, the callable receives the Twig environment instance, the string to escape, and the charset.



<sup>1.</sup> https://github.com/OWASP/CheatSheetSeries/blob/master/cheatsheets/Cross\_Site\_Scripting\_Prevention\_Cheat\_Sheet.md

<sup>2.</sup> https://secure.php.net/htmlspecialchars



Built-in escapers cannot be overridden mainly because they should be considered as the final implementation and also for better performance.

# **Arguments**

strategy: The escaping strategy charset: The string charset

# filter

New in version 1.41: The **filter** filter was added in Twig 1.41 and 2.10.

The **filter** filter filters elements of a sequence or a mapping using an arrow function. The arrow function receives the value of the sequence or mapping:

```
Listing 44-1 1 {% set sizes = [34, 36, 38, 40, 42] %}
2
3 {{ sizes|filter(v => v > 38)|join(', ') }}
4 {# output 40, 42 #}
```

Combined with the for tag, it allows to filter the items to iterate over:

```
Listing 44-2 1 {% for v in sizes|filter(v => v > 38) -%}
2 {{ v }}
3 {% endfor %}
4 {# output 40 42 #}
```

It also works with mappings:

The arrow function also receives the key as a second argument:

```
Listing 44-4 1 {% for k, v in sizes|filter((v, k) => v > 38 and k != "x1") -%}
2 {{ k }} = {{ v }}
3 {% endfor %}
4 {# output 1 = 40 #}
```

Note that the arrow function has access to the current context.

# Arguments

- array: The sequence or mappingarrow: The arrow function

# first

The **first** filter returns the first "element" of a sequence, a mapping, or a string:

```
Listing 45-1 1 {{ [1, 2, 3, 4]|first }}
2 {# outputs 1 #}
3
4 {{ a: 1, b: 2, c: 3, d: 4 }|first }}
5 {# outputs 1 #}
6
7 {{ '1234'|first }}
8 {# outputs 1 #}
```





It also works with objects implementing the *Traversable*<sup>1</sup> interface.

<sup>1.</sup> https://secure.php.net/manual/en/class.traversable.php

# format

The **format** filter formats a given string by replacing the placeholders (placeholders follows the *sprintf*<sup>1</sup> notation):

```
Listing 46-1 1 {{ "I like %s and %s."|format(foo, "bar") }}
2
3 {# outputs I like foo and bar
4 if the foo parameter equals to the foo string. #}
```

replace

# format\_currency

*New in version* 2.12: The **format\_currency** filter was added in Twig 2.12.

The **format\_currency** filter formats a number as a currency:

```
Listing 47-1 1 {# €1,000,000.00 #}
2 {{ '1000000'|format_currency('EUR') }}
```

You can pass attributes to tweak the output:

```
Listing 47-2 1 {# €12.34 #}
2 {{ '12.345'|format_currency('EUR', {rounding_mode: 'floor'}) }}
3
4 {# €1,000,000.0000 #}
5 {{ '1000000'|format_currency('EUR', {fraction_digit: 4}) }}
```

#### The list of supported options:

- grouping\_used;
- decimal\_always\_shown;
- max\_integer\_digit;
- min\_integer\_digit;
- integer\_digit;
- max\_fraction\_digit;
- min\_fraction\_digit;
- fraction\_digit;
- multiplier;
- grouping\_size;
- rounding mode;
- rounding\_increment;
- format\_width;
- padding\_position;
- secondary\_grouping\_size;
- significant\_digits\_used;
- min\_significant\_digits\_used;
- max\_significant\_digits\_used;

• lenient\_parse.

By default, the filter uses the current locale. You can pass it explicitly:

```
Listing 47-3 1 {# 1.000.000,00 € #}
2 {{ '1000000'|format_currency('EUR', locale='de') }}
```





The **format\_currency** filter is part of the **IntlExtension** which is not installed by default. Install it first:

```
Listing 47-4 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 47-5 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

### **Arguments**

• locale: The locale

• attrs: A map of attributes

# format date

*New in version* 2.12: The **format\_date** filter was added in Twig 2.12.

The **format\_date** filter formats a date. It behaves in the exact same way as the **format\_datetime** filter, but without the time.





The **format\_date** filter is part of the **IntlExtension** which is not installed by default. Install it first:

Listing 48-1 1 \$ composer req twig/intl-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

Listing 48-2 use Twig\Extra\Intl\IntlExtension;

\$twig = new \Twig\Environment(...);
\$twig->addExtension(new IntlExtension());

### **Arguments**

• locale: The locale

dateFormat: The date formatpattern: A date time pattern

# format\_datetime

New in version 2.12: The **format\_datetime** filter was added in Twig 2.12.

The **format** datetime filter formats a date time:

public function formatDateTime(Environment \$env, \$date, ?string \$dateFormat = 'medium', ?string \$timeFormat = 'medium', string \$pattern = ", \$timezone = null, string \$calendar = 'gregorian', string \$locale = null): string

```
Listing 49-1 1 {# Aug 7, 2019, 11:39:12 PM #} 2 {{ '2019-08-07 23:39:12'|format_datetime() }}
```

You can tweak the output for the date part and the time part:

```
Listing 49-2 1 {# 23:39 #}
2 {{ '2019-08-07 23:39:12'|format_datetime('none', 'short', locale='fr') }}
3
4 {# 07/08/2019 #}
5 {{ '2019-08-07 23:39:12'|format_datetime('short', 'none', locale='fr') }}
6
7 {# mercredi 7 août 2019 23:39:12 UTC #}
8 {{ '2019-08-07 23:39:12'|format_datetime('full', 'full', locale='fr') }}
```

Supported values are: none, short, medium, long, and full.

For greater flexiblity, you can even define your own pattern:

```
Listing 49-3 1 {# 11 oclock PM, GMT #}
2 {{ '2019-08-07 23:39:12'|format_datetime(pattern="hh 'oclock' a, zzzz") }}
```

By default, the filter uses the current locale. You can pass it explicitly:

```
Listing 49-4 1 {# 7 août 2019 23:39:12 #}
2 {{ '2019-08-07 23:39:12'|format_datetime(locale='fr') }}
```





The **format\_datetime** filter is part of the **IntlExtension** which is not installed by default. Install it first:

Listing 49-5 1 \$ composer req twig/intl-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 49-6 use Twig\Extra\Intl\IntlExtension;
$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

### **Arguments**

• locale: The locale

dateFormat: The date formattimeFormat: The time formatpattern: A date time pattern

# format\_number

New in version 2.12: The format\_number filter was added in Twig 2.12.

The **format\_number** filter formats a number:

```
Listing 50-1 1 {{ '12.345'|format_number }}
```

You can pass attributes to tweak the output:

#### The list of supported options:

- grouping\_used;
- decimal\_always\_shown;
- max\_integer\_digit;
- min\_integer\_digit;
- integer\_digit;
- max\_fraction\_digit;
- min\_fraction\_digit;
- fraction\_digit;
- multiplier;
- grouping\_size;
- rounding\_mode;
- rounding\_increment;
- format\_width;
- padding\_position;
- secondary\_grouping\_size;
- significant\_digits\_used;
- min\_significant\_digits\_used;
- max\_significant\_digits\_used;
- lenient\_parse.

Besides plain numbers, the filter can also format numbers in various styles:

```
Listing 50-3 1 {# 1,234% #}
2 {{ '12.345'|format_number(style='percent') }}
3
4 {# twelve point three four five #}
5 {{ '12.345'|format_number(style='spellout') }}
6
7 {# 12 sec. #}
8 {{ '12'|format_duration_number }}
```

The list of supported styles:

- decimal;
- currency;
- percent;
- scientific;
- spellout;
- ordinal;
- duration

As a shortcut, you can use the **format\_\*\_number** filters by replacing \*with a style:

```
Listing 50-4 1 {# 1,234% #}
2 {{ '12.345'|format_percent_number }}
3
4 {# twelve point three four five #}
5 {{ '12.345'|format_spellout_number }}
```

You can pass attributes to tweak the output:

```
Listing 50-5 1 {# €12.34 #}
2 {{ '12.345'|format_number('EUR', {rounding_mode: 'floor'}) }}
3
4 {# €1,000,000.0000 #}
5 {{ '1000000'|format_number('EUR', {fraction_digit: 4}) }}
```

By default, the filter uses the current locale. You can pass it explicitly:





The **format\_number** filter is part of the **IntlExtension** which is not installed by default. Install it first:

```
Listing 50-7 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 50-8 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

# Arguments

• locale: The locale

• attrs: A map of attributes

• style: The style of the number output

# format time

New in version 2.12: The **format\_time** filter was added in Twig 2.12.

The **format\_time** filter formats a time. It behaves in the exact same way as the **format\_datetime** filter, but without the date.





The **format\_time** filter is part of the **IntlExtension** which is not installed by default. Install it first:

Listing 51-1 1 \$ composer req twig/intl-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 51-2 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

### **Arguments**

• locale: The locale

timeFormat: The time formatpattern: A date time pattern

# html\_to\_markdown

New in version 2.12: The html\_to\_markdown filter was added in Twig 2.12.

The html\_to\_markdown filter converts a block of HTML to Markdown:

You can also add some options by passing them as an argument to the filter:





The options are the ones provided by the league/html-to-markdown package.

You can also use the filter on an included file:

```
Listing 52-3 1 {{ include('some_template.html.twig')|html_to_markdown }}
```





The markdown\_to\_html filter is part of the MarkdownExtension which is not installed by default. Install it first:

Listing 52-4 1 \$ composer req twig/markdown-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

Listing 52-5 use Twig\Extra\Markdown\MarkdownMarkdownExtension;

\$twig = new \Twig\Environment(...);
\$twig->addExtension(new MarkdownExtension());

If you are not using Symfony, you must also register the extension runtime:

# inline\_css

*New in version 2.12:* The **inline\_css** filter was added in Twig 2.12.

The inline\_css filter inline CSS styles in HTML documents:

```
{% apply inline_css %}
Listing 53-1
               <html>
                  <head>
                      <style>
                        p { color: red; }
                       </style>
                 </head>
                  <body>
         8
         9
                      Hello CSS!
                   </body>
        10
        11
              </html>
        12 {% endapply %}
```

You can also add some stylesheets by passing them as arguments to the filter:

Styles loaded via the filter override the styles defined in the <style> tag of the HTML document.

You can also use the filter on an included file:

Note that the CSS inliner works on an entire HTML document, not a fragment.





The inline\_css filter is part of the CssInlinerExtension which is not installed by default. Install it first:

Listing 53-4 1 \$ composer req twig/cssinliner-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

Listing 53-5 use Twig\Extra\CssInliner\CssInlinerExtension;

\$twig = new \Twig\Environment(...);
\$twig->addExtension(new CssInlinerExtension());

# chapter 54 inky\_to\_html

New in version 2.12: The inky\_to\_html filter was added in Twig 2.12.

The inky\_to\_html filter processes an inky email template<sup>1</sup>:

You can also use the filter on an included file:

```
Listing 54-2 1 {{ include('some_template.inky.twig')|inky_to_html }}
```





The inky\_to\_html filter is part of the InkyExtension which is not installed by default. Install it first:

```
Listing 54-3 1 $ composer req twig/inky-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 54-4 use Twig\Extra\Inky\InkyExtension;
$twig = new \Twig\Environment(...);
$twig->addExtension(new InkyExtension());
```

<sup>1.</sup> https://github.com/zurb/inky

# join

*New in version 2.6.1:* The **and** argument was added in Twig 2.6.1.

The **join** filter returns a string which is the concatenation of the items of a sequence:

```
Listing 55-1 1 {{ [1, 2, 3]|join }}
2 {# returns 123 #}
```

The separator between elements is an empty string per default, but you can define it with the optional first parameter:

```
Listing 55-2 1 {{ [1, 2, 3]|join('|') }} 2 {# outputs 1/2/3 #}
```

A second parameter can also be provided that will be the separator used between the last two items of the sequence:

```
Listing 55-3 1 {{ [1, 2, 3]|join(', ', ' and ') }}
2 {# outputs 1, 2 and 3 #}
```

### **Arguments**

- glue: The separator
- and: The separator for the last pair of input items

# json\_encode

The <code>json\_encode</code> filter returns the JSON representation of a value:

```
Listing 56-1 1 {{ data | json_encode() }}
```





Internally, Twig uses the PHP *json\_encode*<sup>1</sup> function.

#### **Arguments**

• options: A bitmask of *json\_encode options*<sup>2</sup>: {{ data|json\_encode(constant('JSON\_PRETTY\_PRINT')) }}. Combine constants using bitwise operators: {{ data|json\_encode(constant('JSON\_PRETTY\_PRINT') b-or constant('JSON\_HEX\_QUOT')) }}

<sup>1.</sup> https://secure.php.net/json\_encode

<sup>2.</sup> https://secure.php.net/manual/en/json.constants.php

# keys

The **keys** filter returns the keys of an array. It is useful when you want to iterate over the keys of an array:

```
Listing 57-1 1 {% for key in array | keys %} 2 ... 3 {% endfor %}
```

# language\_name

*New in version* 2.12: The language\_name filter was added in Twig 2.12.

The language\_name filter returns the language name given its two-letter code:

```
Listing 58-1 1 {# German #}
2 {{ 'de' |language_name }}
```

By default, the filter uses the current locale. You can pass it explicitly:





The language\_name filter is part of the IntlExtension which is not installed by default. Install it first:

```
Listing 58-3 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 58-4 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

## Arguments

• locale: The locale

# last

The last filter returns the last "element" of a sequence, a mapping, or a string:

```
Listing 59-1 1 {{ [1, 2, 3, 4]|last }}
2 {# outputs 4 #}
3
4 {{ a: 1, b: 2, c: 3, d: 4 }|last }}
5 {# outputs 4 #}
6
7 {{ '1234'|last }}
8 {# outputs 4 #}
```





It also works with objects implementing the *Traversable*<sup>1</sup> interface.

<sup>1.</sup> https://secure.php.net/manual/en/class.traversable.php

# length

New in version 2.3: Support for the \_\_toString() magic method has been added in Twig 2.3.

The **length** filter returns the number of items of a sequence or mapping, or the length of a string.

For objects that implement the **Countable** interface, **length** will use the return value of the **count()** method.

For objects that implement the \_\_toString() magic method (and not Countable), it will return the length of the string provided by that method.

For objects that implement the **IteratorAggregate** interface, **length** will use the return value of the **iterator\_count()** method.

```
Listing 60-1 1 {% if users | length > 10 %}
2 ...
3 {% endif %}
```

# locale\_name

*New in version* 2.12: The **locale\_name** filter was added in Twig 2.12.

The locale\_name filter returns the locale name given its two-letter code:

```
Listing 61-1 1 {# German #}
2 {{ 'de' |locale_name }}
```

By default, the filter uses the current locale. You can pass it explicitly:

```
Listing 61-2 1 {# allemand #}
2 {{ 'de'|locale_name('fr') }}
3
4 {# français (Canada) #}
5 {{ 'fr_CA'|locale_name('fr_FR') }}
```





The locale\_name filter is part of the IntlExtension which is not installed by default. Install it first:

Listing 61-3 1 \$ composer req twig/intl-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 61-4 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

## Arguments

• locale: The locale

# lower

The **lower** filter converts a value to lowercase:

# map

*New in version 1.41:* The map filter was added in Twig 1.41 and 2.10.

The **map** filter applies an arrow function to the elements of a sequence or a mapping. The arrow function receives the value of the sequence or mapping:

The arrow function also receives the key as a second argument:

Note that the arrow function has access to the current context.

#### **Arguments**

• arrow: The arrow function

# markdown\_to\_html

New in version 2.12: The markdown\_to\_html filter was added in Twig 2.12.

The markdown\_to\_html filter converts a block of Markdown to HTML:

```
Listing 64-1 1 {% apply markdown_to_html %}
2  Title
3  ======
4
5  Hello!
6  {% endapply %}
```

Note that you can indent the Markdown content as leading whitespaces will be removed consistently before conversion:

You can also use the filter on an included file:

```
Listing 64-3 1 {{ include('some_template.markdown.twig')|markdown_to_html }}
```





The markdown\_to\_html filter is part of the MarkdownExtension which is not installed by default. Install it first:

Listing 64-4 1 \$ composer req twig/markdown-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

Listing 64-5 use Twig\Extra\Markdown\MarkdownMarkdownExtension;
\$twig = new \Twig\Environment(...);
\$twig->addExtension(new MarkdownExtension());

If you are not using Symfony, you must also register the extension runtime:

# merge

The merge filter merges an array with another array:

New values are added at the end of the existing ones.

The merge filter also works on hashes:

For hashes, the merging process occurs on the keys: if the key does not already exist, it is added but if the key already exists, its value is overridden.





If you want to ensure that some values are defined in an array (by given default values), reverse the two elements in the call:





Internally, Twig uses the PHP <code>array\_merge^1</code> function. It supports Traversable objects by transforming those to arrays.

<sup>1.</sup> https://secure.php.net/array\_merge

# nl2br

The nl2br filter inserts HTML line breaks before all newlines in a string:





The nl2br filter pre-escapes the input before applying the transformation.

# number\_format

The number\_format filter formats numbers. It is a wrapper around PHP's number\_format¹ function:

```
Listing 67-1 1 {{ 200.35 | number_format }}
```

You can control the number of decimal places, decimal point, and thousands separator using the additional arguments:

```
Listing 67-2 1 {{ 9800.333 | number_format(2, '.', ',') }}
```

To format negative numbers or math calculation, wrap the previous statement with parentheses (needed because of Twig's precedence of operators:

```
Listing 67-3 1 {{ -9800.333 | number_format(2, '.', ',') }} {# outputs : -9 #}
2 {{ (-9800.333) | number_format(2, '.', ',') }} {# outputs : -9,800.33 #}
3 {{ 1 + 0.2 | number_format(2) }} {# outputs : 1.2 #}
4 {{ (1 + 0.2) | number_format(2) }} {# outputs : 1.20 #}
```

If no formatting options are provided then Twig will use the default formatting options of:

- 0 decimal places.
- . as the decimal point.
- , as the thousands separator.

These defaults can be changed through the core extension:

The defaults set for number\_format can be over-ridden upon each call using the additional parameters.

<sup>1.</sup> https://secure.php.net/number\_format

#### **Arguments**

- decimal: The number of decimal points to display
- decimal\_point: The character(s) to use for the decimal point
- thousand\_sep: The character(s) to use for the thousands separator

#### raw

The **raw** filter marks the value as being "safe", which means that in an environment with automatic escaping enabled this variable will not be escaped if **raw** is the last filter applied to it:

```
Listing 68-1 1 {% autoescape %}
2 {{ var | raw }} {# var won't be escaped #}
3 {% endautoescape %}
```





#### This note only applies to Twig before versions 1.39 and 2.8.

Be careful when using the **raw** filter inside expressions:

The first ternary statement is not escaped: **hello** is marked as being safe and Twig does not escape static values (see escape). In the second ternary statement, even if **hello** is marked as safe, **hola** remains unsafe and so is the whole expression. The third ternary statement is marked as safe and the result is not escaped.

# reduce

*New in version 1.41*: The **reduce** filter was added in Twig 1.41 and 2.10.

The **reduce** filter iteratively reduces a sequence or a mapping to a single value using an arrow function, so as to reduce it to a single value. The arrow function receives the return value of the previous iteration and the current value of the sequence or mapping:

```
Listing 69-1 1 {% set numbers = [1, 2, 3] %}
2
3 {{ numbers|reduce((carry, v) => carry + v) }}
4 {# output 6 #}
```

The **reduce** filter takes an **initial** value as a second argument:

```
Listing 69-2 1 {{ numbers | reduce((carry, v) => carry + v, 10) }} 2 {# output 16 #}
```

Note that the arrow function has access to the current context.

#### **Arguments**

- arrow: The arrow function
- initial: The initial value

# replace

The **replace** filter formats a given string by replacing the placeholders (placeholders are free-form):

#### **Arguments**

• from: The placeholder values

format

### reverse

The **reverse** filter reverses a sequence, a mapping, or a string:

```
Listing 71-1 1 {% for user in users | reverse %}
2 ...
3 {% endfor %}
4
5 {{ '1234' | reverse }}
6
7 {# outputs 4321 #}
```





For sequences and mappings, numeric keys are not preserved. To reverse them as well, pass **true** as an argument to the **reverse** filter:





It also works with objects implementing the *Traversable*<sup>1</sup> interface.

### Arguments

• preserve\_keys: Preserve keys when reversing a mapping or a sequence.

## round

The **round** filter rounds a number to a given precision:

```
Listing 72-1 1 {{ 42.55 | round }}
2 {# outputs 43 #}
3
4 {{ 42.55 | round(1, 'floor') }}
5 {# outputs 42.5 #}
```

The **round** filter takes two optional arguments; the first one specifies the precision (default is **0**) and the second the rounding method (default is **common**):

- common rounds either up or down (rounds the value up to precision decimal places away from zero, when it is half way there -- making 1.5 into 2 and -1.5 into -2);
- ceil always rounds up;
- floor always rounds down.





The // operator is equivalent to |round(0, 'floor').

#### **Arguments**

- precision: The rounding precision
- method: The rounding method

## slice

The **slice** filter extracts a slice of a sequence, a mapping, or a string:

You can use any valid expression for both the start and the length:

```
Listing 73-2 1 {% for i in [1, 2, 3, 4, 5]|slice(start, length) %}
2 {# ... #}
3 {% endfor %}
```

As syntactic sugar, you can also use the [] notation:

```
Listing 73-3

1 {% for i in [1, 2, 3, 4, 5][start:length] %}

2 {# ... #}

3 {% endfor %}

4

5 {{ '12345'[1:2] }} {# will display "23" #}

6

7 {# you can omit the first argument -- which is the same as 0 #}

8 {{ '12345'[:2] }} {# will display "12" #}

10 {# you can omit the last argument -- which will select everything till the end #}

11 {{ '12345'[2:] }} {# will display "345" #}
```

The **slice** filter works as the *array\_slice*<sup>1</sup> PHP function for arrays and *mb\_substr*<sup>2</sup> for strings with a fallback to *substr*<sup>3</sup>.

If the start is non-negative, the sequence will start at that start in the variable. If start is negative, the sequence will start that far from the end of the variable.

```
1. https://secure.php.net/array_slice
```

<sup>2.</sup> https://secure.php.net/mb-substr

<sup>3.</sup> https://secure.php.net/substr

If length is given and is positive, then the sequence will have up to that many elements in it. If the variable is shorter than the length, then only the available variable elements will be present. If length is given and is negative then the sequence will stop that many elements from the end of the variable. If it is omitted, then the sequence will have everything from offset up until the end of the variable.





It also works with objects implementing the *Traversable*<sup>4</sup> interface.

#### **Arguments**

- start: The start of the slice
- length: The size of the slice
- preserve\_keys: Whether to preserve key or not (when the input is an array)

<sup>4.</sup> https://secure.php.net/manual/en/class.traversable.php

## sort

*New in version 2.12:* The **arrow** argument was added in Twig 2.12.

The **sort** filter sorts an array:

```
Listing 74-1 1 {% for user in users | sort %}
2 ...
3 {% endfor %}
```





Internally, Twig uses the PHP *asort*<sup>1</sup> function to maintain index association. It supports Traversable objects by transforming those to arrays.

You can pass an arrow function to sort the array:

Note the usage of the *spaceship*<sup>2</sup> operator to simplify the comparison.

<sup>1.</sup> https://secure.php.net/asort

<sup>2.</sup> https://www.php.net/manual/en/language.operators.comparison.php

## Arguments

• arrow: An arrow function

# spaceless

*New in version 1.38*: The **spaceless** filter was added in Twig 1.38.

Use the **spaceless** filter to remove whitespace *between HTML tags*, not whitespace within HTML tags or whitespace in plain text:

You can combine **spaceless** with the **apply** tag to apply the transformation on large amounts of HTML:





The apply tag was introduced in Twig 2.9; use the filter tag with previous versions.

This tag is not meant to "optimize" the size of the generated HTML content but merely to avoid extra whitespace between HTML tags to avoid browser rendering quirks under some circumstances.





As the filter uses a regular expression behind the scenes, its performance is directly related to the text size you are working on (remember that filters are executed at runtime).





If you want to optimize the size of the generated HTML content, gzip compress the output instead.





If you want to create a tag that actually removes all extra whitespace in an HTML string, be warned that this is not as easy as it seems to be (think of **textarea** or **pre** tags for instance). Using a third-party library like Tidy is probably a better idea.





For more information on whitespace control, read the dedicated section of the documentation and learn how you can also use the whitespace control modifier on your tags.

# split

The **split** filter splits a string by the given delimiter and returns a list of strings:

```
Listing 76-1 1 {% set foo = "one, two, three" | split(',') %}
2 {# foo contains ['one', 'two', 'three'] #}
```

You can also pass a **limit** argument:

- If limit is positive, the returned array will contain a maximum of limit elements with the last element containing the rest of string;
- If limit is negative, all components except the last -limit are returned;
- If limit is zero, then this is treated as 1.

```
Listing 76-2 1 {% set foo = "one, two, three, four, five" | split(',', 3) %} 2 {# foo contains ['one', 'two', 'three, four, five'] #}
```

If the **delimiter** is an empty string, then value will be split by equal chunks. Length is set by the **limit** argument (one character by default).

```
Listing 76-3 1 {% set foo = "123"|split('') %}
2 {# foo contains ['1', '2', '3'] #}
3
4 {% set bar = "aabbcc"|split('', 2) %}
5 {# bar contains ['aa', 'bb', 'cc'] #}
```





Internally, Twig uses the PHP *explode*<sup>1</sup> or *str\_split*<sup>2</sup> (if delimiter is empty) functions for string splitting.

<sup>1.</sup> https://secure.php.net/explode

### Arguments

delimiter: The delimiterlimit: The limit argument

<sup>2.</sup> https://secure.php.net/str\_split

# striptags

The **striptags** filter strips SGML/XML tags and replace adjacent whitespace by one space:

```
Listing 77-1 1 {{ some_html|striptags }}
```

You can also provide tags which should not be stripped:

```
Listing 77-2 1 {{ some_html|striptags('<br>') }}
```

In this example, the  $\langle br/\rangle$ ,  $\langle br\rangle$ ,  $\langle p\rangle$ , and  $\langle p\rangle$  tags won't be removed from the string.





Internally, Twig uses the PHP *strip\_tags*<sup>1</sup> function.

#### **Arguments**

• allowable\_tags: Tags which should not be stripped

<sup>1.</sup> https://secure.php.net/strip\_tags

# timezone name

New in version 2.12: The timezone\_name filter was added in Twig 2.12.

The timezone\_name filter returns the timezone name given a timezone identifier:

```
Listing 78-1 1 {# Central European Time (Paris) #}
2 {{ 'Europe/Paris' | timezone_name }}
3
4 {# Pacific Time (Los Angeles) #}
5 {{ 'America/Los_Angeles' | timezone_name }}
```

By default, the filter uses the current locale. You can pass it explicitly:

```
Listing 78-2 1 {# heure du Pacifique nord-américain (Los Angeles) #} 2 {{ 'America/Los_Angeles'|timezone_name('fr')}}
```





The timezone\_name filter is part of the IntlExtension which is not installed by default. Install it first:

```
Listing 78-3 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 78-4 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

## Arguments

• locale: The locale

# title

The **title** filter returns a titlecased version of the value. Words will start with uppercase letters, all remaining characters are lowercase:

# trim

The trim filter strips whitespace (or other characters) from the beginning and end of a string:





Internally, Twig uses the PHP *trim*<sup>1</sup>, *ltrim*<sup>2</sup>, and *rtrim*<sup>3</sup> functions.

#### **Arguments**

- character\_mask: The characters to strip
- side: The default is to strip from the left and the right (both) sides, but left and right will strip from

<sup>1.</sup> https://secure.php.net/trim

<sup>2.</sup> https://secure.php.net/ltrim

<sup>3.</sup> https://secure.php.net/rtrim

either the left side or right side only

U

New in version 2.12.1: The **u** filter was added in Twig 2.12.1.

The  $\boldsymbol{u}$  filter wraps a text in a Unicode object (a Symfony UnicodeString instance) that exposes methods to "manipulate" the string.

Let's see some common use cases.

Wrapping a text to a given number of characters:

```
Listing 81-1 1 {{ 'Symfony String + Twig = <3' | u.wordwrap(5) }}
2 Symfony
3 String
4 +
5 Twig
6 = <3
```

#### Truncating a string:

```
Listing 81-2 1 {{ 'Lorem ipsum'|u.truncate(8) }}
2 Lorem ip
3
4 {{ 'Lorem ipsum'|u.truncate(8, '...') }}
5 Lorem...
```

Converting a string to *snake* case or *camelCase*:

```
Listing 81-3 1 {{ 'SymfonyStringWithTwig'|u.snake }}
2 symfony_string_with_twig
3
4 {{ 'symfony_string with twig'|u.camel.title }}
5 SymfonyStringWithTwig
```

You can also chain methods:

PDF brought to you by SensioLabs generated on November 19, 2019 For large strings manipulation, use the apply tag:

```
Listing 81-5 1 {% apply u.wordwrap(5) %}
2 Some large amount of text...
3 {% endapply %}
```





The **u** filter is part of the **StringExtension** which is not installed by default. Install it first:

1 \$ composer req twig/string-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explicitly on the Twig environment:

```
Listing 81-7 use Twig\Extra\String\StringExtension;
$twig = new \Twig\Environment(...);
$twig->addExtension(new StringExtension());
```

# upper

The **upper** filter converts a value to uppercase:

```
Listing 82-1 1 {{ 'welcome' | upper }}
2
3 {# outputs 'WELCOME' #}
```

# url\_encode

The url\_encode filter percent encodes a given string as URL segment or an array as query string:

```
Listing 83-1 1 {{ "path-seg*ment" | url_encode }}
2 {# outputs "path-seg%2Ament" #}
3
4 {{ "string with spaces" | url_encode }}
5 {# outputs "string%20with%20spaces" #}
6
7 {{ {'param': 'value', 'foo': 'bar'} | url_encode }}
8 {# outputs "param=value&foo=bar" #}
```





Internally, Twig uses the PHP rawurlencode.

## attribute

The attribute function can be used to access a "dynamic" attribute of a variable:

```
Listing 84-1 1 {{ attribute(object, method) }}
2 {{ attribute(object, method, arguments) }}
3 {{ attribute(array, item) }}
```

In addition, the **defined** test can check for the existence of a dynamic attribute:

```
Listing 84-2 1 {{ attribute(object, method) is defined ? 'Method exists' : 'Method does not exist' }}
```





The resolution algorithm is the same as the one used for the • notation, except that the item can be any valid expression.

## block

When a template uses inheritance and if you want to print a block multiple times, use the **block** function:

The **block** function can also be used to display one block from another template:

```
Listing 85-2 1 {{ block("title", "common_blocks.twig") }}
```

Use the **defined** test to check if a block exists in the context of the current template:

extends, parent

## constant

**constant** returns the constant value for a given string:

```
Listing 86-1 1 {{ some_date|date(constant('DATE_W3C')) }}
2 {{ constant('Namespace\Classname::CONSTANT_NAME') }}
```

You can read constants from object instances as well:

```
Listing 86-2 1 {{ constant('RSS', date) }}
```

Use the **defined** test to check if a constant is defined:

```
Listing 86-3 1 {% if constant('SOME_CONST') is defined %} 2 ... 3 {% endif %}
```

# cycle

The **cycle** function cycles on an array of values:

```
Listing 87-1 1 {% set start_year = date() | date('Y') %}
2 {% set end_year = start_year + 5 %}
3
4 {% for year in start_year..end_year %}
5 {{ cycle(['odd', 'even'], loop.index0) }}
6 {% endfor %}
```

The array can contain any number of values:

```
Listing 87-2 1 {% set fruits = ['apple', 'orange', 'citrus'] %}
2 3 {% for i in 0..10 %}
4 {{ cycle(fruits, i) }}
5 {% endfor %}
```

#### **Arguments**

• position: The cycle position

## date

Converts an argument to a date to allow date comparison:

The argument must be in one of PHP's supported date and time formats<sup>1</sup>.

You can pass a timezone as the second argument:

If no argument is passed, the function returns the current date:





You can set the default timezone globally by calling **setTimezone()** on the **core** extension instance:

<sup>1.</sup> https://secure.php.net/manual/en/datetime.formats.php

#### Arguments

• date: The date

• timezone: The timezone

# dump

The **dump** function dumps information about a template variable. This is mostly useful to debug a template that does not behave as expected by introspecting its variables:

```
Listing 89-1 1 {{ dump(user) }}
```





The **dump** function is not available by default. You must add the **\Twig\Extension\ DebugExtension** extension explicitly when creating your Twig environment:

Even when enabled, the **dump** function won't display anything if the **debug** option on the environment is not enabled (to avoid leaking debug information on a production server).

In an HTML context, wrap the output with a **pre** tag to make it easier to read:





Using a **pre** tag is not needed when *XDebug*<sup>1</sup> is enabled and **html\_errors** is **on**; as a bonus, the output is also nicer with XDebug enabled.

You can debug several variables by passing them as additional arguments:

```
Listing 89-4 1 {{ dump(user, categories) }}
```

If you don't pass any value, all variables from the current context are dumped:

```
Listing 89-5 1 {{ dump() }}
```





Internally, Twig uses the PHP var\_dump<sup>2</sup> function.

#### **Arguments**

• context: The context to dump

<sup>1.</sup> https://xdebug.org/docs/display

<sup>2.</sup> https://secure.php.net/var\_dump

# html\_classes

*New in version 2.12:* The html\_classes function was added in Twig 2.12.

The html\_classes function returns a string by conditionally joining class names together:





The html\_classes function is part of the HtmlExtension which is not installed by default. Install it first:

Listing 90-2 1 \$ composer req twig/html-extra

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 90-3 use Twig\Extra\Html\HtmlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new HtmlExtension());
```

## include

The **include** function returns the rendered content of a template:

```
Listing 91-1 1 {{ include('template.html') }}
2 {{ include(some_var) }}
```

Included templates have access to the variables of the active context.

If you are using the filesystem loader, the templates are looked for in the paths defined by it.

The context is passed by default to the template but you can also pass additional variables:

```
Listing 91-2 1 {# template.html will have access to the variables from the current context and the additional ones provided #} 2 {{ include('template.html', {foo: 'bar'}) }}
```

You can disable access to the context by setting with context to false:

```
Listing 91-3 1 {# only the foo variable will be accessible #}
2 {{ include('template.html', {foo: 'bar'}, with_context = false) }}

Listing 91-4 1 {# no variables will be accessible #}
2 {{ include('template.html', with_context = false) }}
```

And if the expression evaluates to a **\Twig\Template** or a **\Twig\TemplateWrapper** instance, Twig will use it directly:

When you set the **ignore\_missing** flag, Twig will return an empty string if the template does not exist:

```
Listing 91-6 1 {{ include('sidebar.html', ignore_missing = true) }}
```

You can also provide a list of templates that are checked for existence before inclusion. The first template

that exists will be rendered:

```
Listing 91-7 1 {{ include(['page_detailed.html', 'page.html']) }}
```

If **ignore\_missing** is set, it will fall back to rendering nothing if none of the templates exist, otherwise it will throw an exception.

When including a template created by an end user, you should consider sandboxing it:

```
Listing 91-8 1 {{ include('page.html', sandboxed = true) }}
```

#### **Arguments**

- template: The template to render
- variables: The variables to pass to the template
- with\_context: Whether to pass the current context variables or not
- ignore\_missing: Whether to ignore missing templates or not
- sandboxed: Whether to sandbox the template or not

#### max

**max** returns the biggest value of a sequence or a set of values:

```
Listing 92-1 1 {{ max(1, 3, 2) }} 2 {{ max([1, 3, 2]) }}
```

When called with a mapping, max ignores keys and only compares values:

```
Listing 92-2 1 {{ max({2: "e", 1: "a", 3: "b", 5: "d", 4: "c"}) }} 2 {# returns "e" #}
```

## min

min returns the lowest value of a sequence or a set of values:

```
Listing 93-1 1 {{ min(1, 3, 2) }} 2 {{ min([1, 3, 2]) }}
```

When called with a mapping, min ignores keys and only compares values:

```
Listing 93-2 1 {{ min({2: "e", 3: "a", 1: "b", 5: "d", 4: "c"}) }}
2 {# returns "a" #}
```

# parent

When a template uses inheritance, it's possible to render the contents of the parent block when overriding a block by using the parent function:

The parent() call will return the content of the sidebar block as defined in the base.html template.

extends, block, block

## random

*New in version* 2.7: The "max" argument was added in Twig 2.7.

The **random** function returns a random value depending on the supplied parameter type:

- a random item from a sequence;
- a random character from a string;
- a random integer between 0 and the integer parameter (inclusive).
- a random integer between the integer parameter (when negative) and 0 (inclusive).
- a random integer between the first integer and the second integer parameter (inclusive).

```
Listing 95-1 1 {{ random(['apple', 'orange', 'citrus']) }} {# example output: orange #}
2 {{ random('ABC') }} {# example output: C #}
3 {{ random() }} {# example output: 15386094 (works as the native PHP mt_rand
4 function) #}
5 {{ random(5) }} {# example output: 3 #}
{{ random(50, 100) }} {# example output: 63 #}
```

#### **Arguments**

- values: The values
- max: The max value when values is an integer

# range

Returns a list containing an arithmetic progression of integers:

```
Listing 96-1 1 {% for i in range(0, 3) %}
2 {{ i }},
3 {% endfor %}
4
5 {# outputs 0, 1, 2, 3, #}
```

When step is given (as the third parameter), it specifies the increment (or decrement for negative values):

```
Listing 96-2 1 {% for i in range(0, 6, 2) %}
2 {{ i }},
3 {% endfor %}
4
5 {# outputs 0, 2, 4, 6, #}
```





Note that if the start is greater than the end, range assumes a step of -1:

The Twig built-in  $\cdot \cdot$  operator is just syntactic sugar for the range function (with a step of 1, or -1 if the start is greater than the end):

```
Listing 96-4 1 {% for i in 0..3 %}
2 {{ i }},
3 {% endfor %}
```





The **range** function works as the native PHP *range*<sup>1</sup> function.

#### Arguments

- low: The first value of the sequence.
- high: The highest possible value of the sequence.
- step: The increment between elements of the sequence.

#### source

The **source** function returns the content of a template without rendering it:

```
Listing 97-1 1 {{ source('template.html') }}
2 {{ source(some_var) }}
```

When you set the **ignore\_missing** flag, Twig will return an empty string if the template does not exist:

```
Listing 97-2 1 {{ source('template.html', ignore_missing = true) }}
```

The function uses the same template loaders as the ones used to include templates. So, if you are using the filesystem loader, the templates are looked for in the paths defined by it.

#### **Arguments**

- name: The name of the template to read
- ignore\_missing: Whether to ignore missing templates or not

# country\_timezones

New in version 2.12: The country\_timezones function was added in Twig 2.12.

The **country\_timezones** function returns the names of the timezones associated with a given country code:

```
Listing 98-1 1 {# Europe/Paris #}
2 {{ country_timezones('FR')|join(', ') }}
```





The **country\_timezones** function is part of the **IntlExtension** which is not installed by default. Install it first:

```
Listing 98-2 1 $ composer req twig/intl-extra
```

Then, use the twig/extra-bundle on Symfony projects or add the extension explictly on the Twig environment:

```
Listing 98-3 use Twig\Extra\Intl\IntlExtension;

$twig = new \Twig\Environment(...);
$twig->addExtension(new IntlExtension());
```

# template\_from\_string

*New in version* 2.8: The name argument was added in Twig 2.8.

The template\_from\_string function loads a template from a string:

```
Listing 99-1 1 {{ include(template_from_string("Hello {{ name }}")) }}
2 {{ include(template_from_string(page.template)) }}
```

To ease debugging, you can also give the template a name that will be part of any related error message:

```
Listing 99-2 1 {{ include(template_from_string(page.template, "template for page " ~ page.name)) }}
```





The template\_from\_string function is not available by default. You must add the \Twig\
Extension\StringLoaderExtension extension explicitly when creating your Twig
environment:





Even if you will probably always use the template\_from\_string function with the include function, you can use it with any tag or function that takes a template as an argument (like the embed or extends tags).

#### Arguments

• template: The template

• name: A name for the template

## constant

**constant** checks if a variable has the exact same value as a constant. You can use either global constants or class constants:

You can test constants from object instances as well:

## defined

**defined** checks if a variable is defined in the current context. This is very useful if you use the **strict\_variables** option:

```
Listing 101-1 1 {# defined works with variable names #}
    2 {% if foo is defined %}
    ...
    4 {% endif %}
    5
    6 {# and attributes on variables names #}
    7 {% if foo.bar is defined %}
    ...
    9 {% endif %}
    10
    11 {% if foo['bar'] is defined %}
    ...
    12    ...
    13 {% endif %}
```

When using the **defined** test on an expression that uses variables in some method calls, be sure that they are all defined first:

# Chapter 102 divisible by

**divisible** by checks if a variable is divisible by a number:

```
Listing 102-1 1 {% if loop.index is divisible by(3) %}
2 ...
3 {% endif %}
```

# empty

New in version 2.3: Support for the \_\_toString() magic method has been added in Twig 2.3.

**empty** checks if a variable is an empty string, an empty array, an empty hash, exactly **false**, or exactly **null**.

For objects that implement the **Countable** interface, **empty** will check the return value of the **count()** method

For objects that implement the \_\_toString() magic method (and not Countable), it will check if an empty string is returned.

```
Listing 103-1 1 {% if foo is empty %}
2 ...
3 {% endif %}
```

## even

**even** returns **true** if the given number is even:

```
Listing 104-1 1 \{\{ \text{ var is even } \}\} odd
```

# iterable

iterable checks if a variable is an array or a traversable object:

# null

null returns true if the variable is null:

```
_{\textit{Listing } 106-1} \ 1 \quad \{\{ \ \textit{var is null } \} \}
```





none is an alias for null.

# odd

odd returns true if the given number is odd:

```
Listing 107-1 1 {{ var is odd }}

even
```

## same as

**same** as checks if a variable is the same as another variable. This is the equivalent to === in PHP:

```
Listing 108-1 1 {% if foo.attribute is same as(false) %}
2 the foo attribute really is the 'false' PHP value
3 {% endif %}
```