

# 1-1. Face Detection

주제	
0. Introduction	강의 커리큘럼 소개
1. Face Recognition	1-1. Face Recognition 이론 소개
	1-2. Face Detection - 대표 모델 및 코드 소개
	1-3. [실습1] Dlib 및 Retina Face 코드 구현
	1-4. Face Alignment - 대표 모델 및 코드 소개
	1-5. [실습2] 황금비율 계산
	1-6. Face Recognition - 대표 모델 및 코드 소개
	1-7. [실습3] 그룹 가수 사진에서 각각 멤버 인식하기
2. Object Detection	2-1. Object Detection 이론 소개
	2-2. 대표 모델 - Yolov8 소개
	2-3. [실습1] 마스크 착용 유무 프로젝트
	2-4. [실습2] Tensor-RT 기반의 Yolov8, 표지판 신호등 검출
	2-5. 대표 모델 - Complex-Yolov4
	2-6. [실습3] Lidar Data 기반의 차량 Detection

# RetinaFace

# RetinaFace: Single-stage Dense Face Localisation in the Wild

Jiankang Deng<sup>\* 1,2,4</sup>

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Jinke Yu<sup>2</sup>

Irene Kotsia<sup>3</sup>

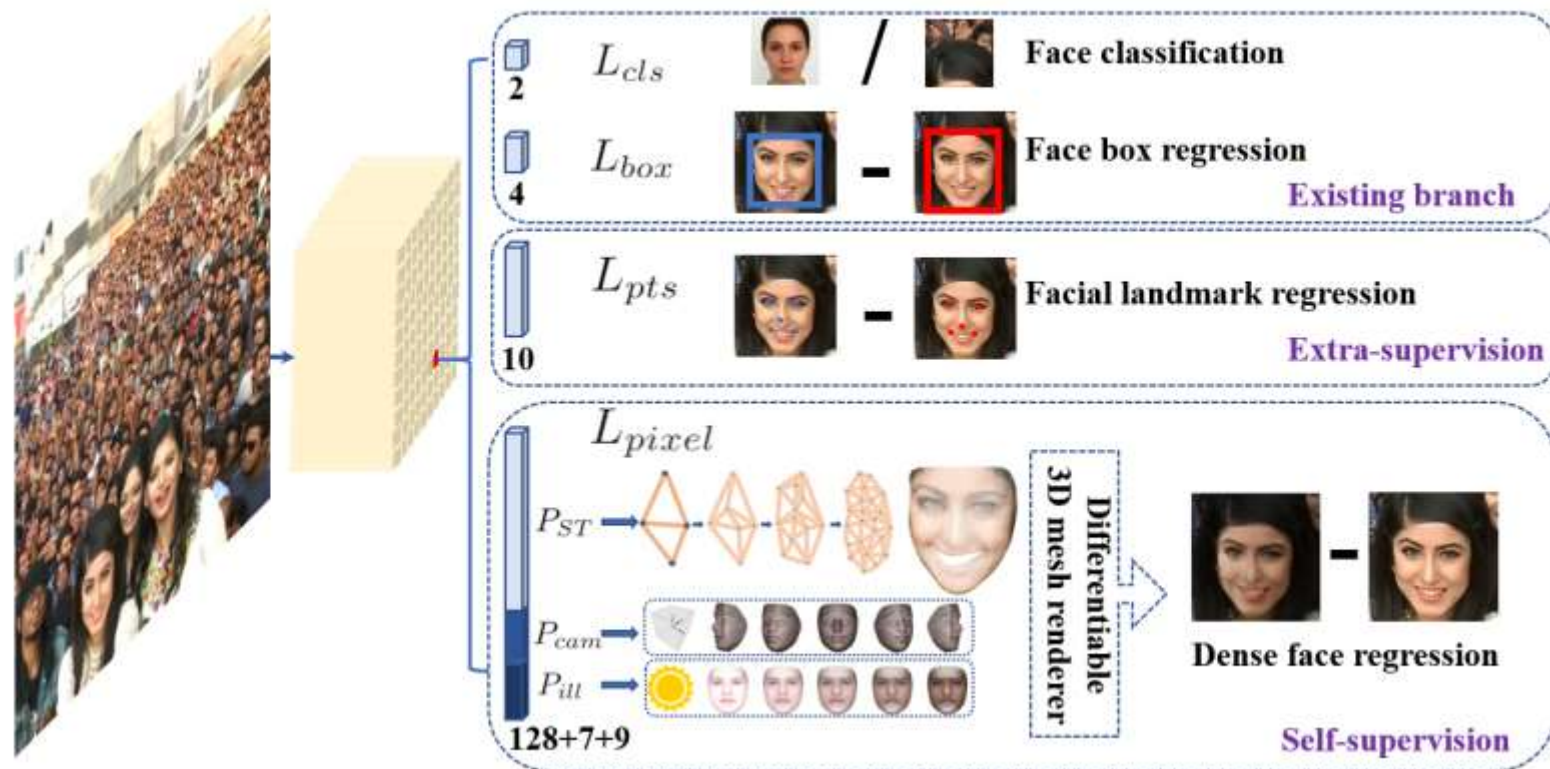
Stefanos Zafeiriou<sup>1,4</sup>

<sup>1</sup>Imperial College London

<sup>2</sup>InsightFace

<sup>3</sup>Middlesex University London

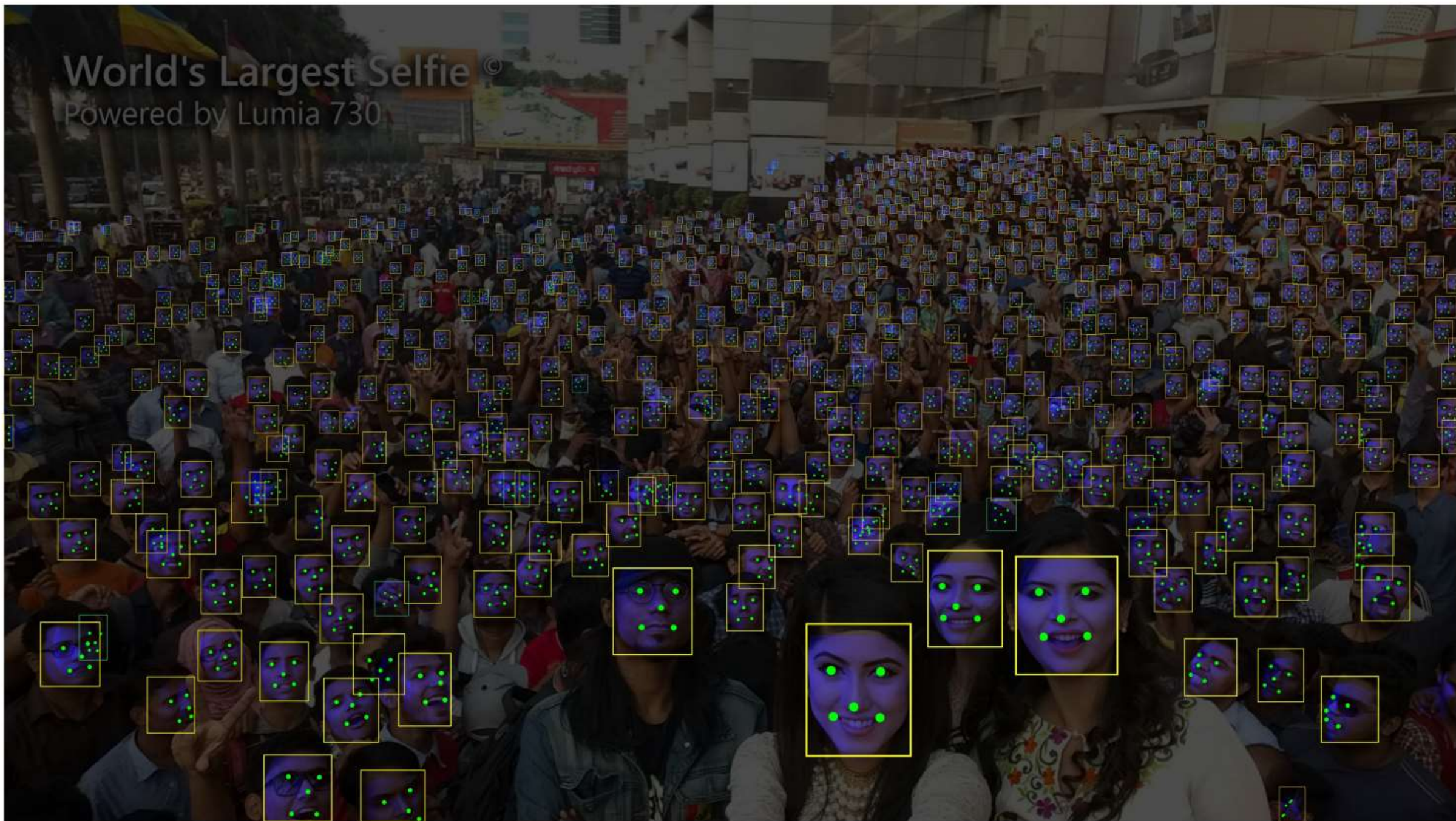
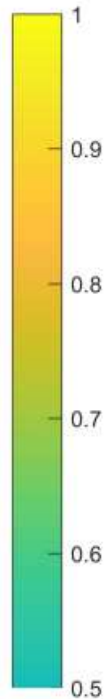
<sup>4</sup>FaceSoft





# World's Largest Selfie ©

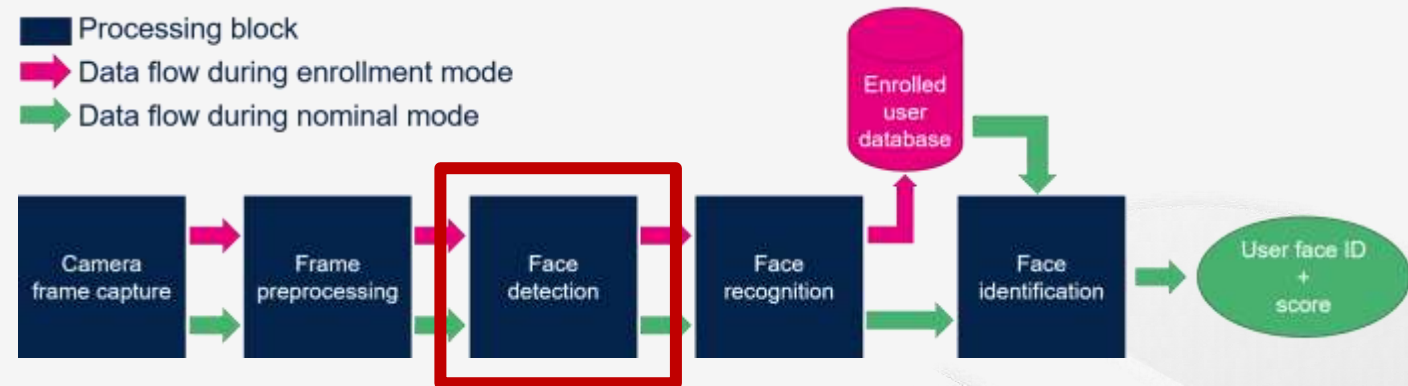
Powered by Lumia 730





# Face Detection이란?

The most basic task on Face Recognition is of course, "Face Detecting". Before anything, you must "capture" a face in order to recognize it, when compared with a new face captured on future.



## References

[https://wiki.st.com/stm32mpu/wiki/TFLite\\_Cpp\\_face\\_recognition](https://wiki.st.com/stm32mpu/wiki/TFLite_Cpp_face_recognition)

# CONTENT

01

**Introduction**

02

**Related  
Works**

03

**Proposed**

04

**Experimental  
Results**

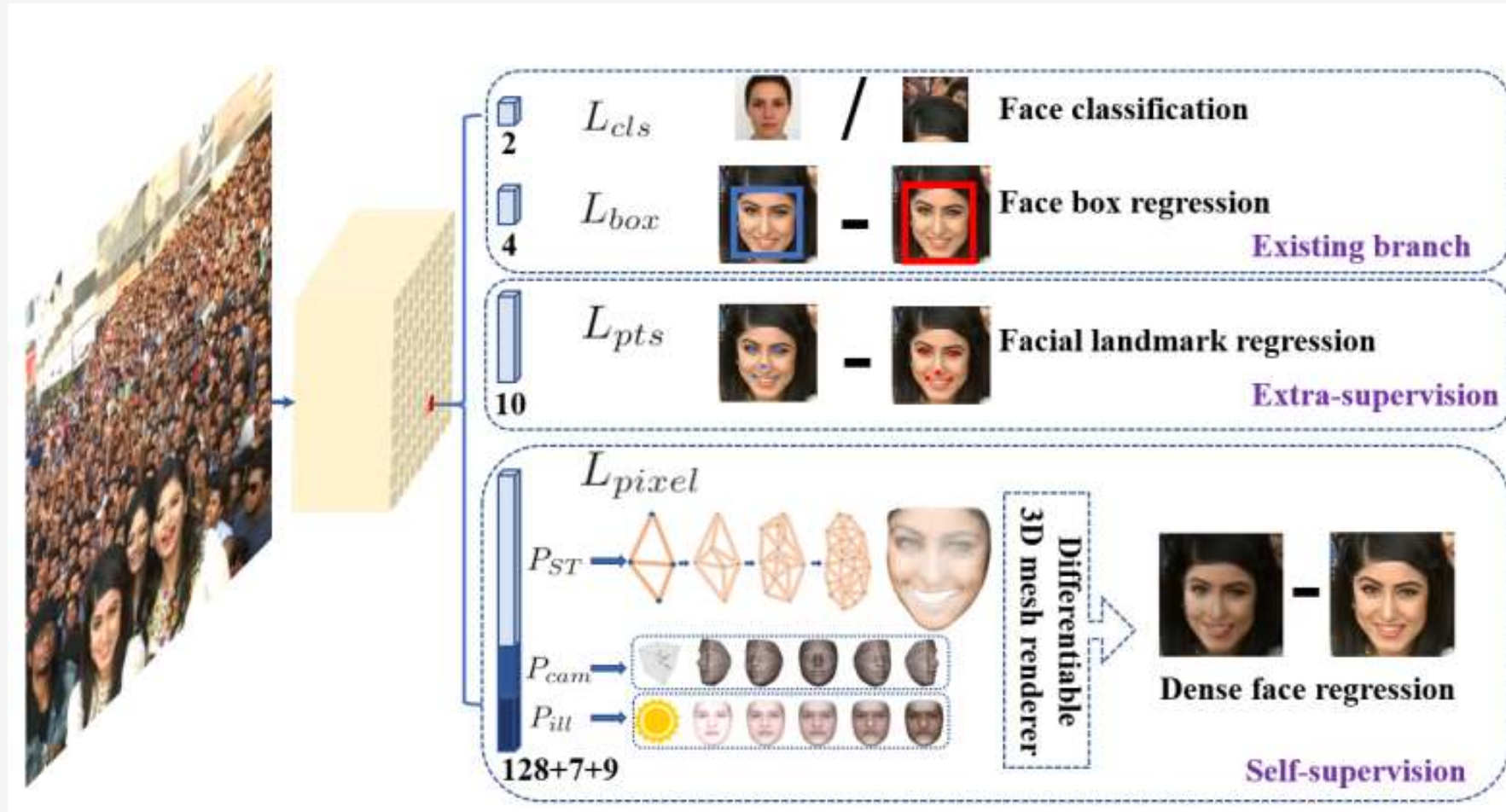
05

**Conclusion**

# Introduction



# RetinaFace



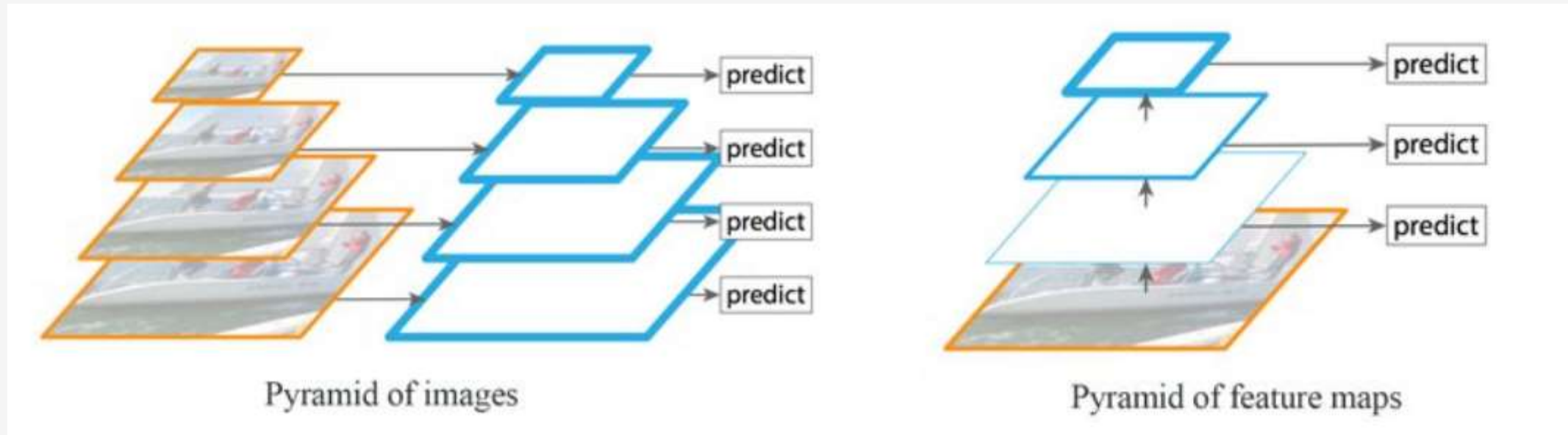
Multi-task learning

# Main Contributions

- Based on a *single-stage* design, we propose a novel pixel-wise face localisation method named RetinaFace, which employs a *multi-task learning* strategy to simultaneously predict face score, face box, five facial landmarks, and 3D position and correspondence of each facial pixel.
- On the WIDER FACE hard subset, RetinaFace outperforms the AP of *the state of the art two-stage method* (ISRN [67]) by 1.1% (AP equal to 91.4%).
- On the IJB-C dataset, RetinaFace helps to *improve ArcFace's verification accuracy* (with TAR equal to 89.59% when FAR=1e-6). This indicates that better face localisation can significantly improve face recognition.
- By employing light-weight backbone networks, RetinaFace can run real-time on a *single CPU core for a VGA-resolution image*.
- *Extra annotations* and code have been released to facilitate future research.

# Related Works

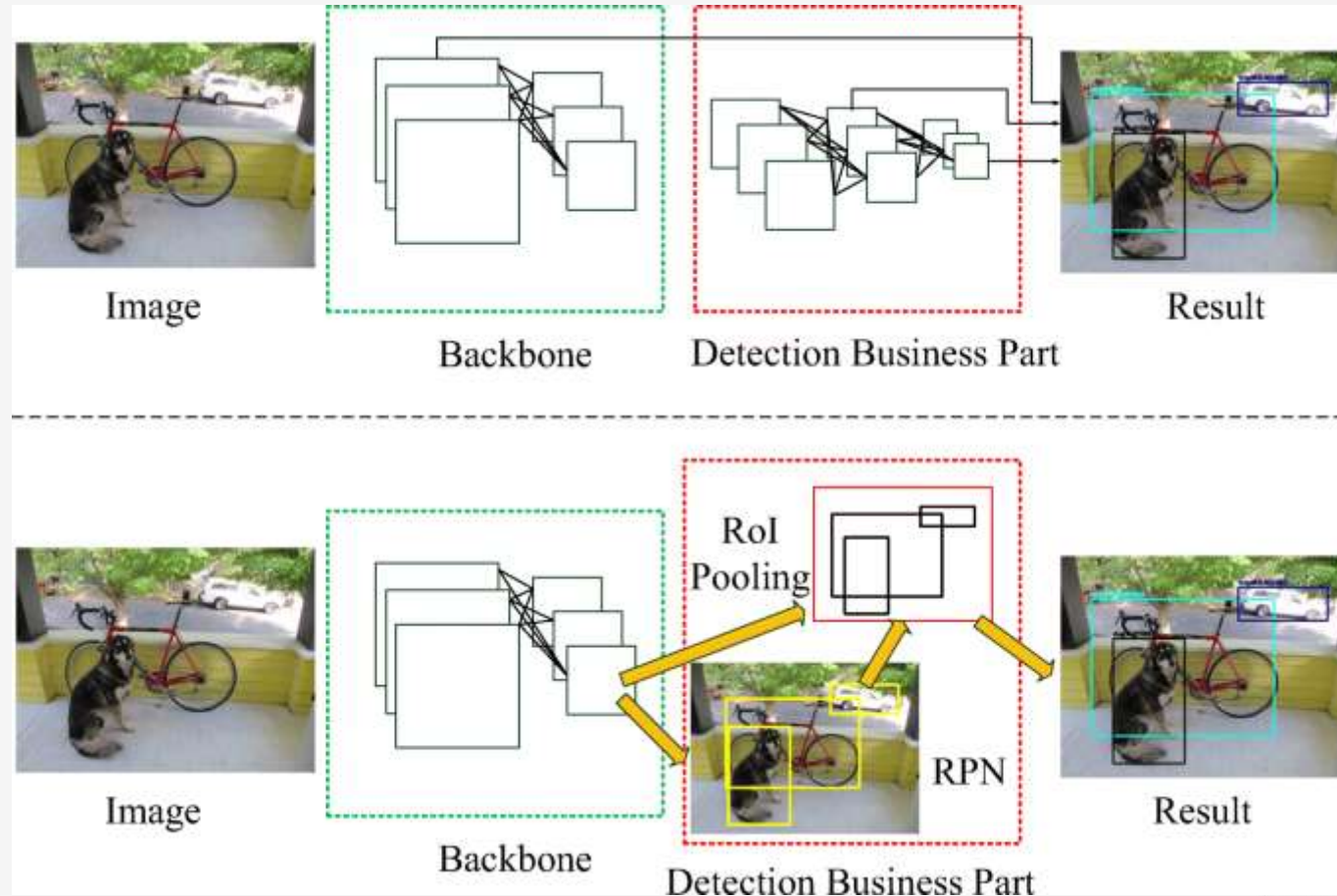
# Image Pyramid vs Feature Pyramid



References  
<https://wikidocs.net/162976>



# Two-stage vs Single-stage

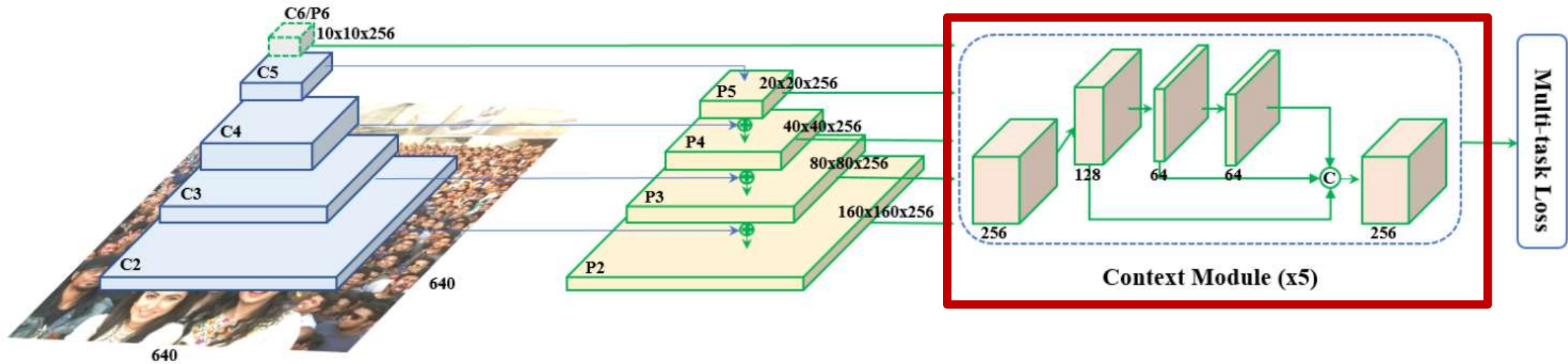


## References

<https://link.springer.com/article/10.1007/s11042-019-07898-2>

# Context Modeling

To enhance the model's contextual reasoning power for capturing tiny faces



# Context Modeling

To enhance the model's contextual reasoning power for capturing tiny faces

## Deformable convolutions

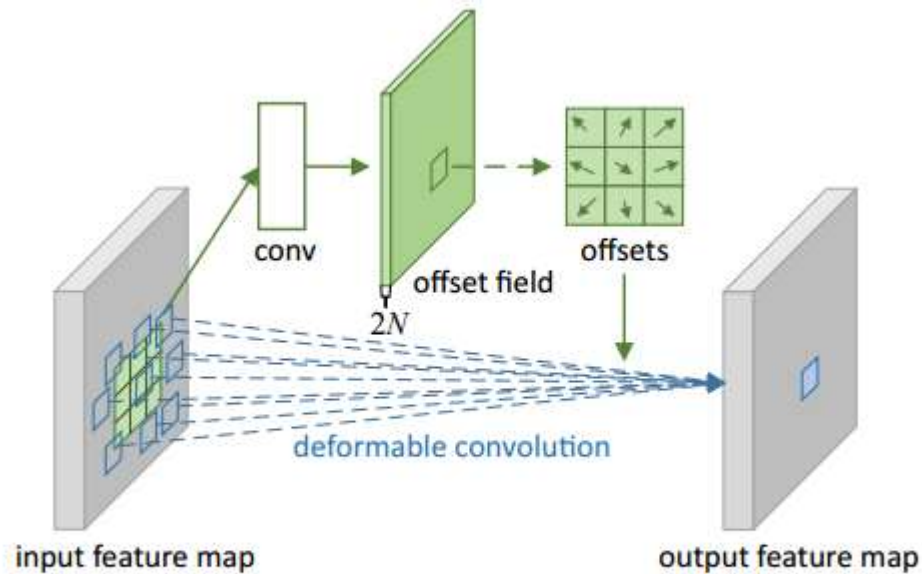
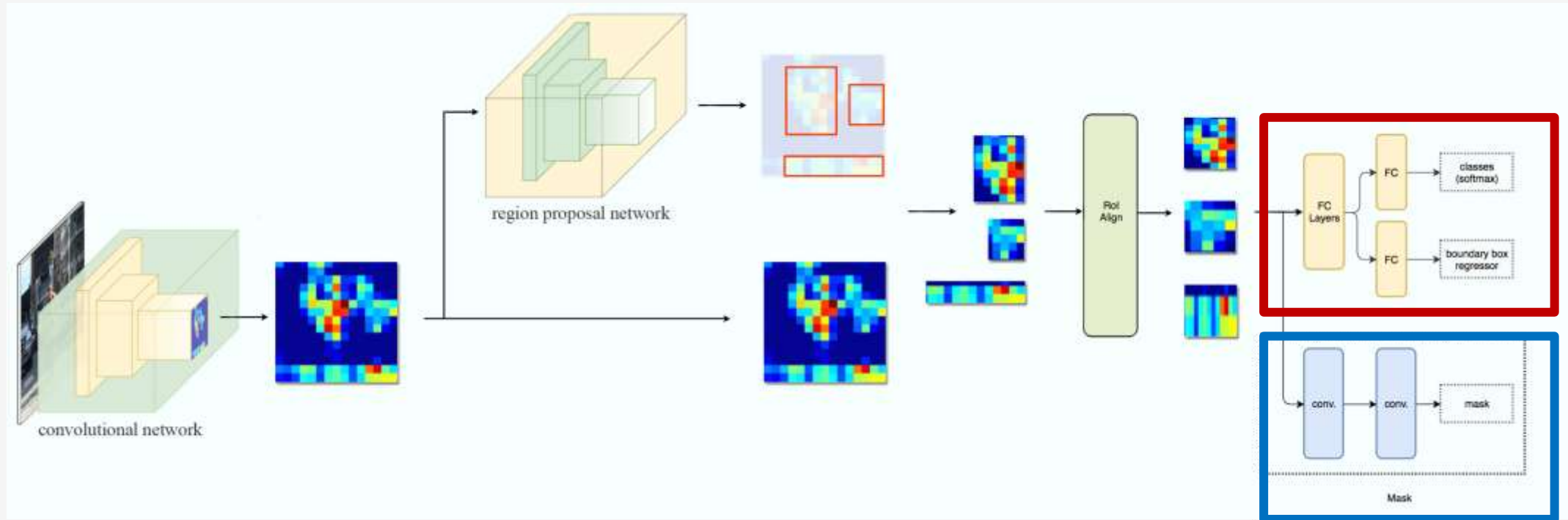


Figure 2: Illustration of  $3 \times 3$  deformable convolution.

### References

<https://paperswithcode.com/method/deformable-convolution>

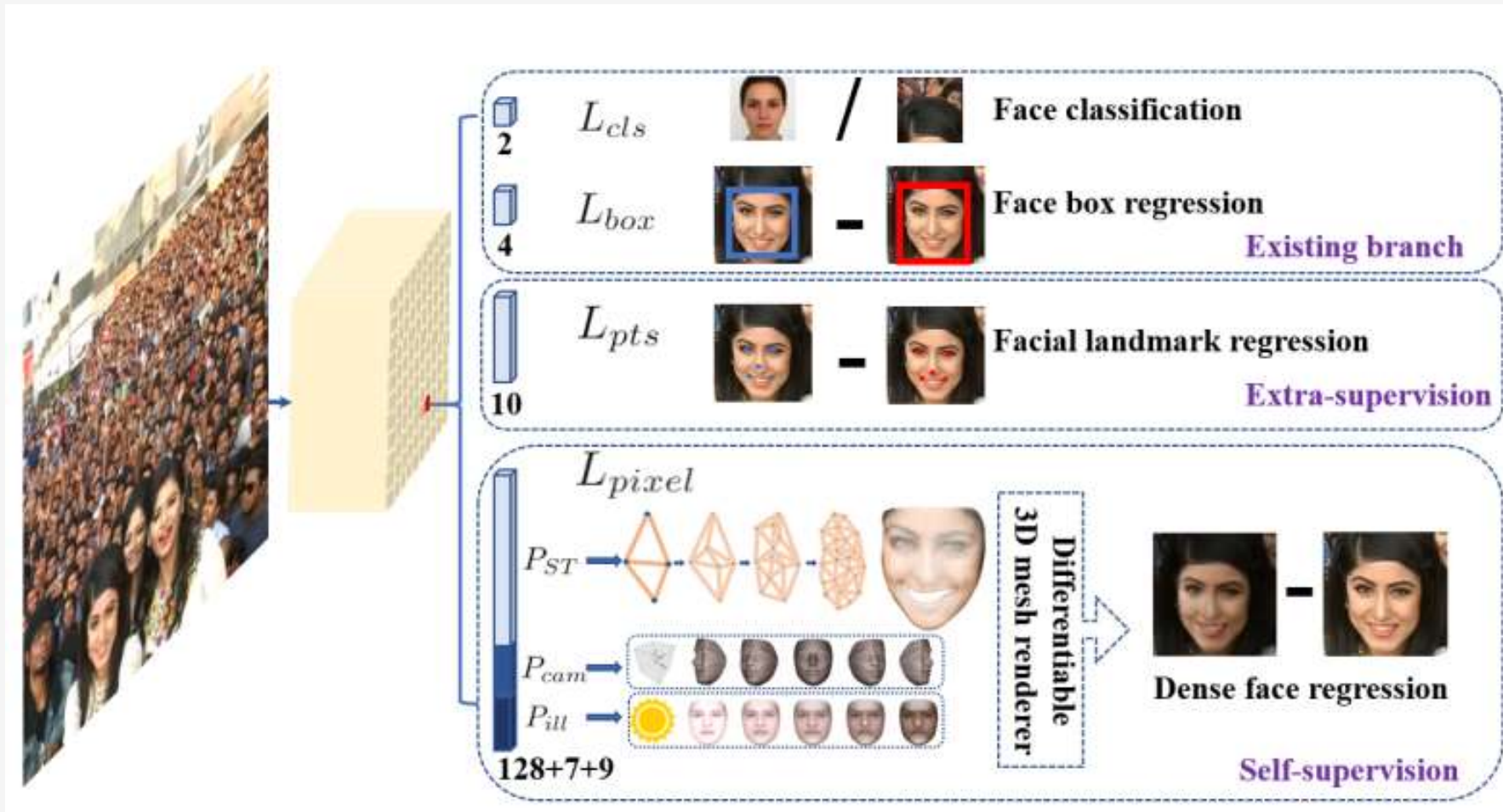
# Multi-task Learning



References  
<https://herbwood.tistory.com/20>

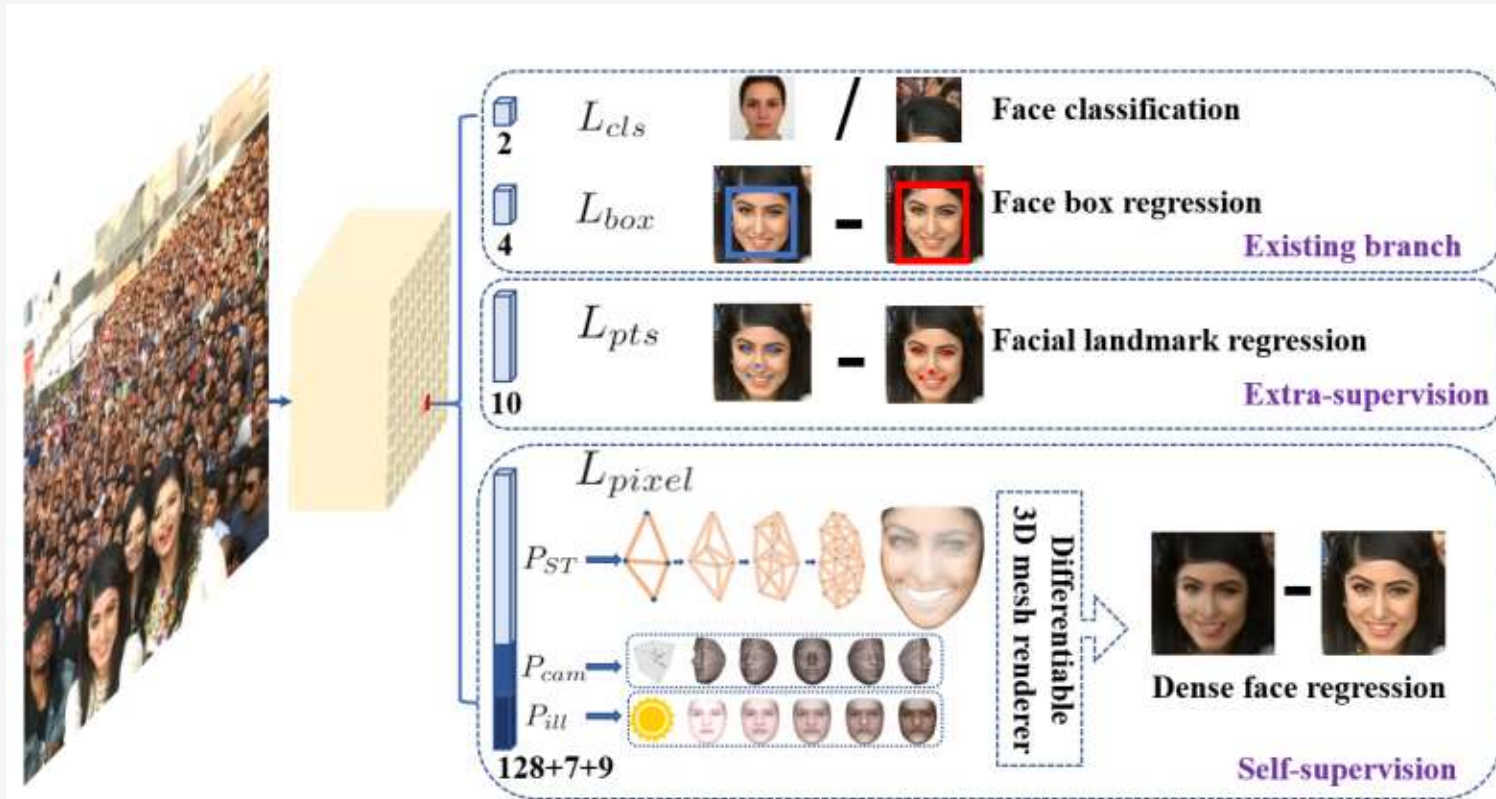


# Multi-task Learning



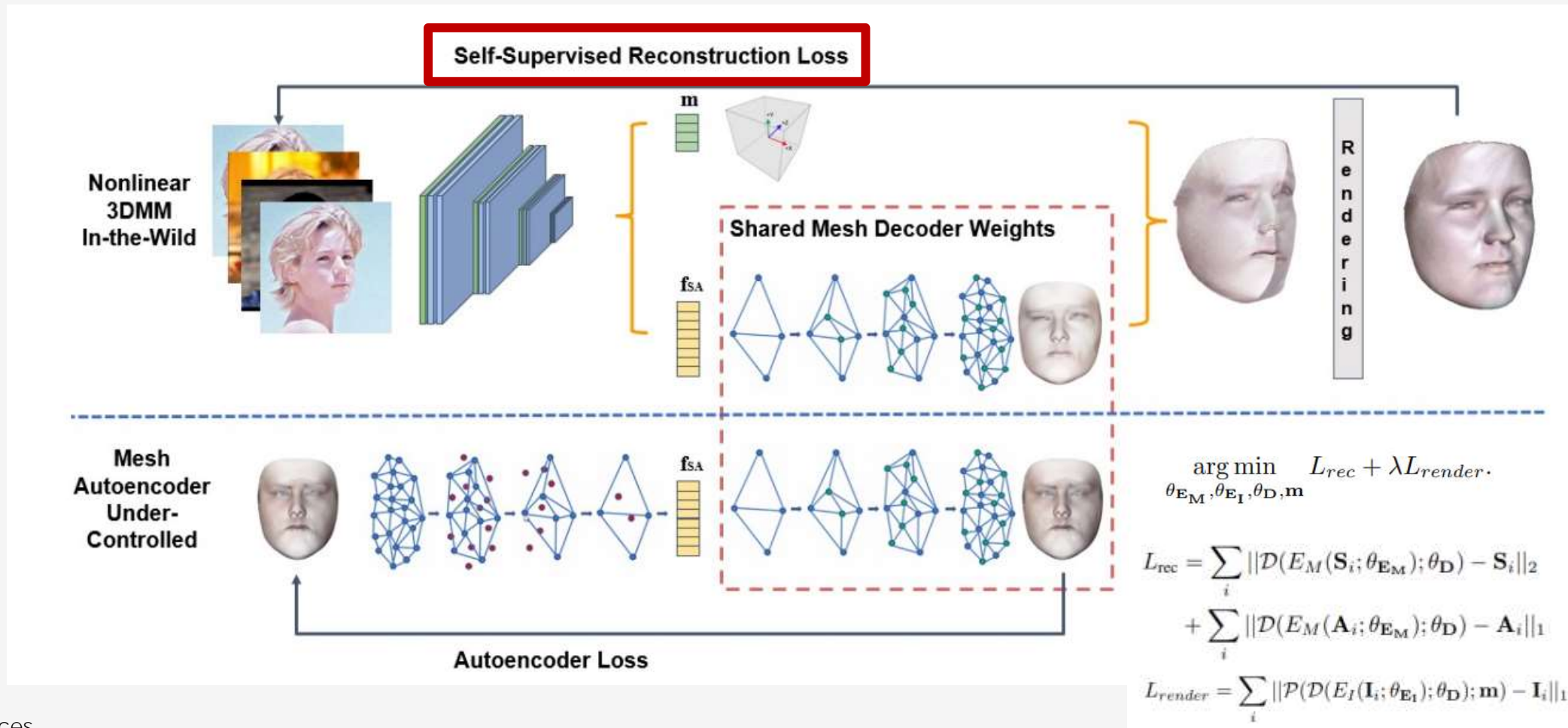
# Proposed

# Multi-task Loss



$$L = L_{cls}(p_i, p_i^*) + \lambda_1 p_i^* L_{box}(t_i, t_i^*) + \lambda_2 p_i^* L_{pts}(l_i, l_i^*) + \lambda_3 p_i^* L_{pixel}.$$

# Dense Regression Branch



References  
<https://arxiv.org/pdf/1904.03525.pdf>



# Experimental Results

# Dataset

32,203 Images, 393,703 face boxes

## WIDER FACE: Results

Multimedia Laboratory, Department of Information Engineering, The Chinese University of Hong Kong

HOME

RESULTS

Scale



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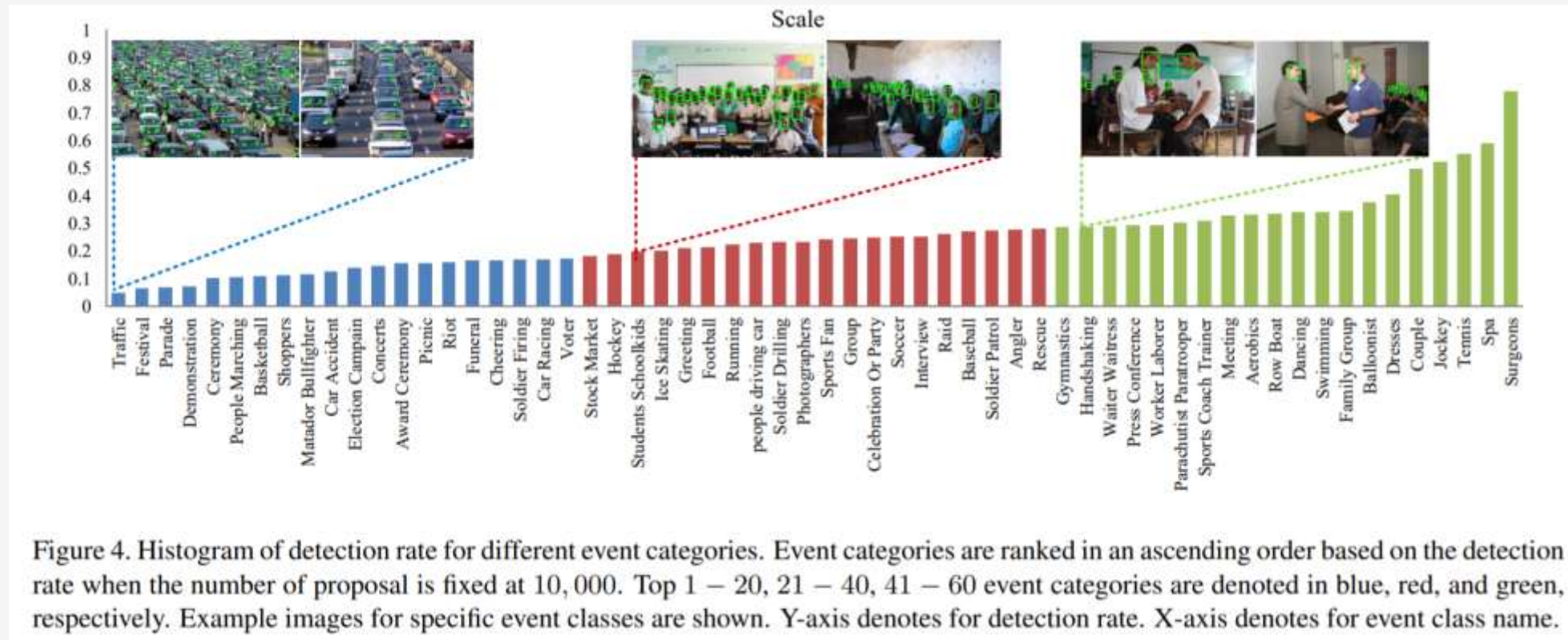


References

[http://shuoyang1213.me/WIDERFACE/WiderFace\\_Results.html](http://shuoyang1213.me/WIDERFACE/WiderFace_Results.html)

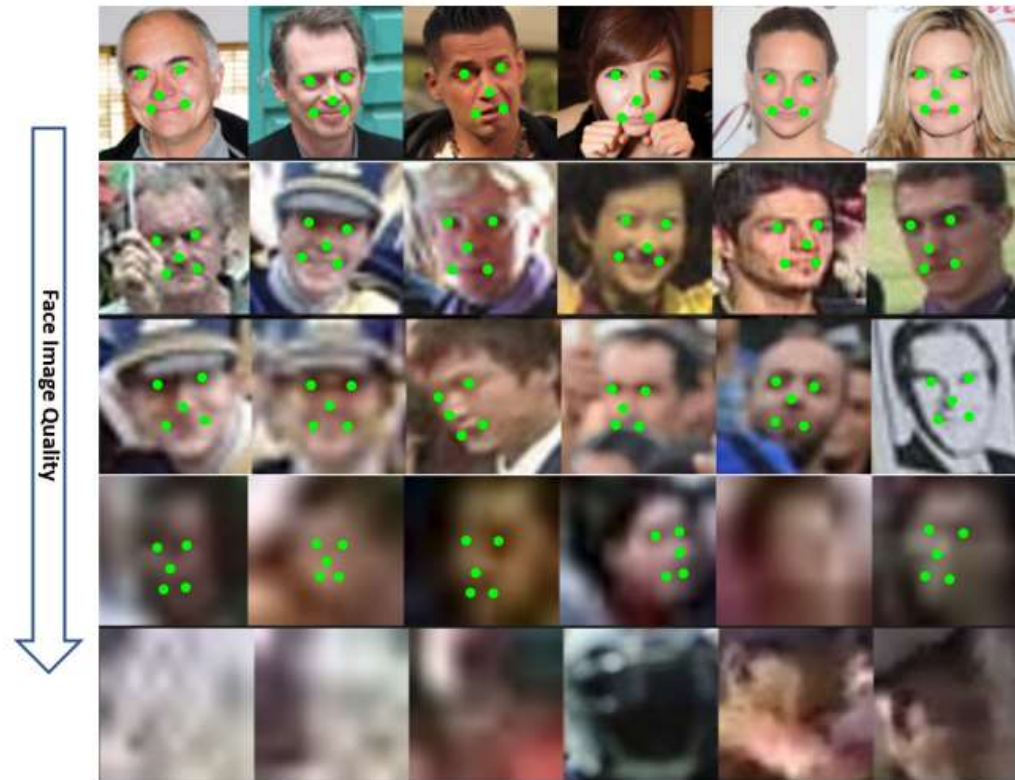
# Dataset

Based on the detection rate of **EdgeBox**, three levels of difficulty (i.e. Easy, Medium and Hard)





# Dataset – Extra annotation



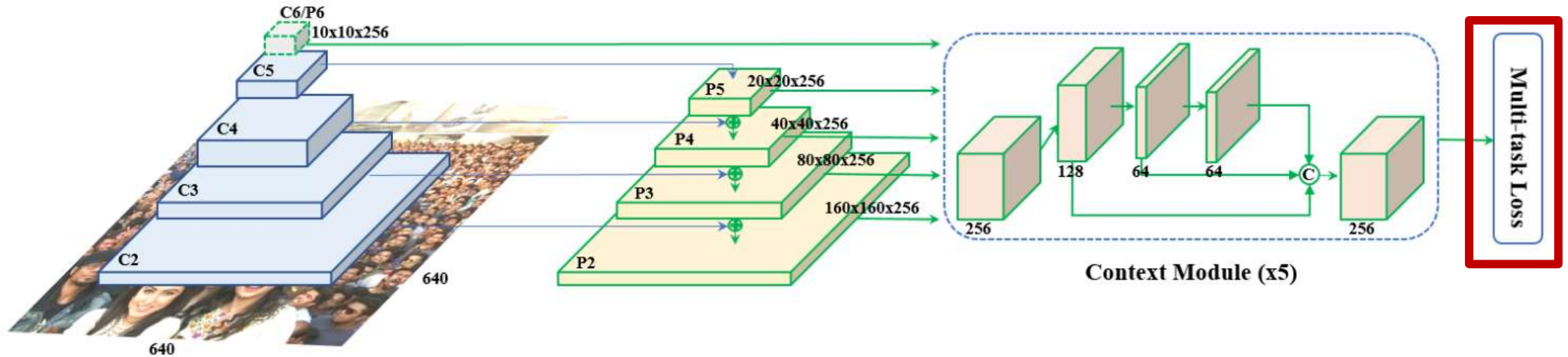
Level	Face Number	Criterion
1	4,127	indisputable 68 landmarks [44]
2	12,636	annotatable 68 landmarks [44]
3	38,140	indisputable 5 landmarks
4	50,024	annotatable 5 landmarks
5	94,095	distinguish by context

Figure 4. We add extra annotations of five facial landmarks on faces that can be annotated (we call them “annotatable”) from the WIDER FACE training and validation sets.

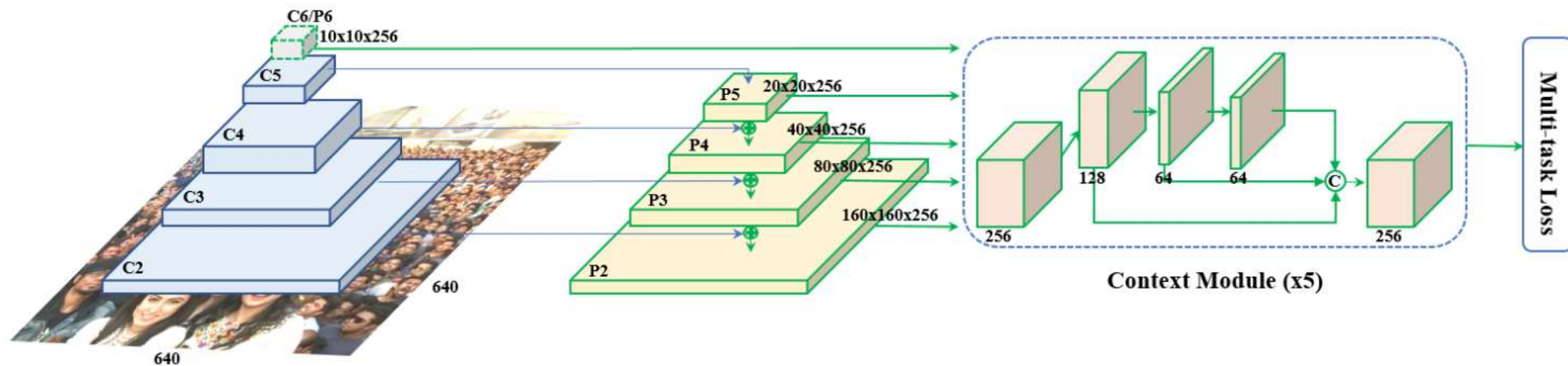


# Implementation Details

Positive anchor에만 적용



# Implementation Details



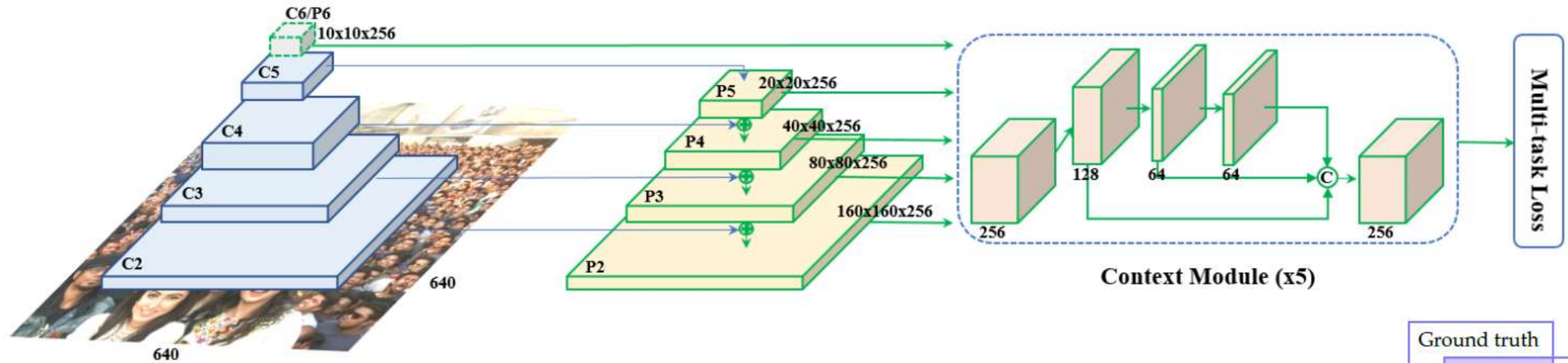
## Anchor Setting

Scale step  $2^{\frac{1}{3}}$  & aspect ratio 1

Ex. image size at  $640 \times 640$ ,  
the anchors can cover scales from  $16 \times 16$  to  $406 \times 406$   
102,300 anchors, and 75% of these anchors are from P2

Feature Pyramid	Stride	Anchor
$P_2$ ( $160 \times 160 \times 256$ )	4	16, 20.16, 25.40
$P_3$ ( $80 \times 80 \times 256$ )	8	32, 40.32, 50.80
$P_4$ ( $40 \times 40 \times 256$ )	16	64, 80.63, 101.59
$P_5$ ( $20 \times 20 \times 256$ )	32	128, 161.26, 203.19
$P_6$ ( $10 \times 10 \times 256$ )	64	256, 322.54, 406.37

# Implementation Details



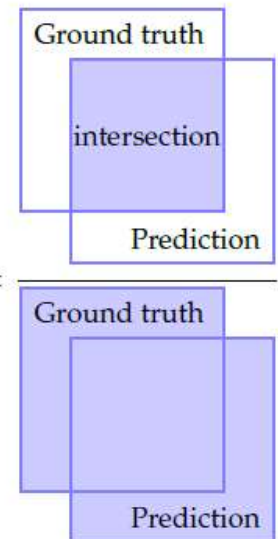
## Anchor Setting

IoU (Intersection of Union)

IoU > 0.5 : anchors are matched

IoU < 0.3 : background (Not used training)

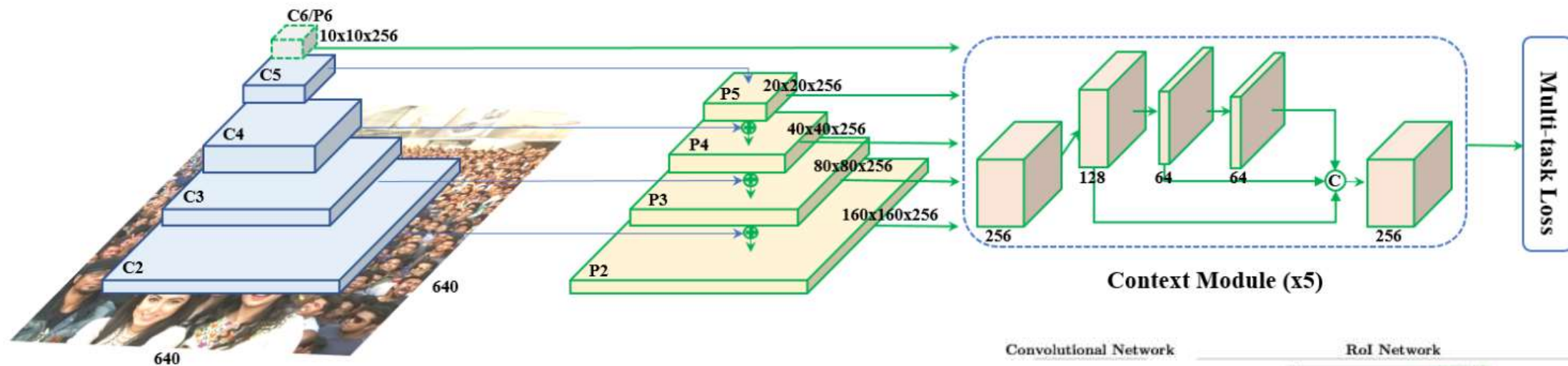
$$IoU = \frac{\text{area of overlap}}{\text{area of union}}$$



References

<https://tex.stackexchange.com/questions/637812/drawing-intersection-over-union-in-equation>

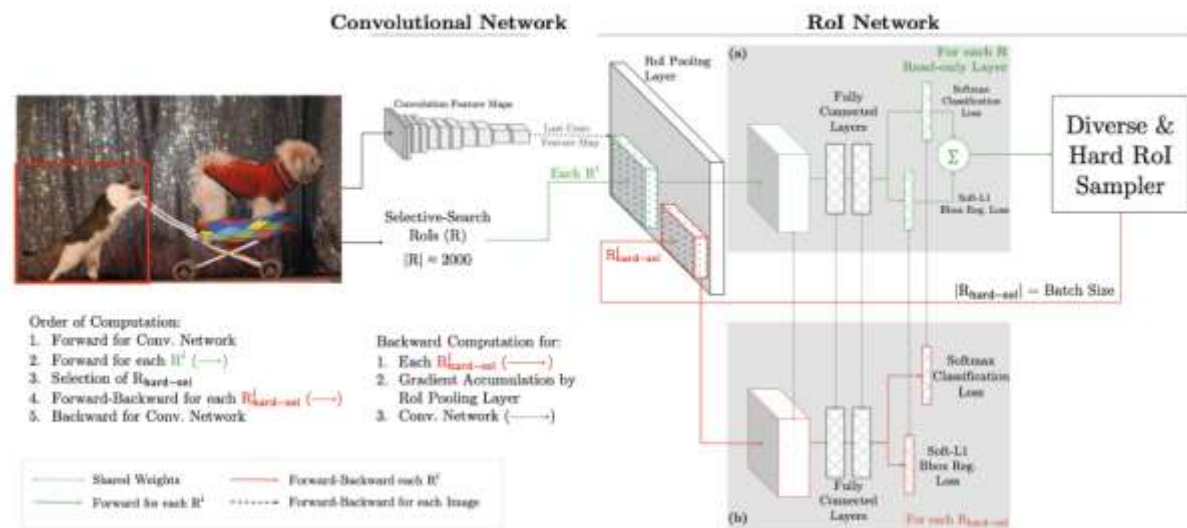
## Implementation Details



## Anchor Setting

## OHEM (Online Hard Example Mining)

Positive : Negative = 3:1



## References

<https://arxiv.org/pdf/1604.03540.pdf>

# Implementation Details

## Data augmentation

- \* Random crop
- \* Horizontal flip
- \* Photo-metric color distortion

## Training

- Optimizer : SGD
- Momentum : 0.9
- Weight decay :  $5e-4$
- Batch size :  $8 \times 4$
- Learning rate : 0.001
- Epochs : 80
- GPU : NVIDIA Tesla P40 (24GB) \* 4

## Testing

- Flip
- Multi-scale :  
[500, 800, 1100, 1400, 1700]
- IoU : 0.4



# Ablation Study

Method	Easy	Medium	Hard	mAP [33]
FPN+Context	95.532	95.134	90.714	50.842
+DCN	96.349	95.833	91.286	51.522
+ $L_{pts}$	96.467	96.075	91.694	52.297
+ $L_{pixel}$	96.413	95.864	91.276	51.492
+ $L_{pts} + L_{pixel}$	<b>96.942</b>	<b>96.175</b>	<b>91.857</b>	<b>52.318</b>

# Verification Performance (%)

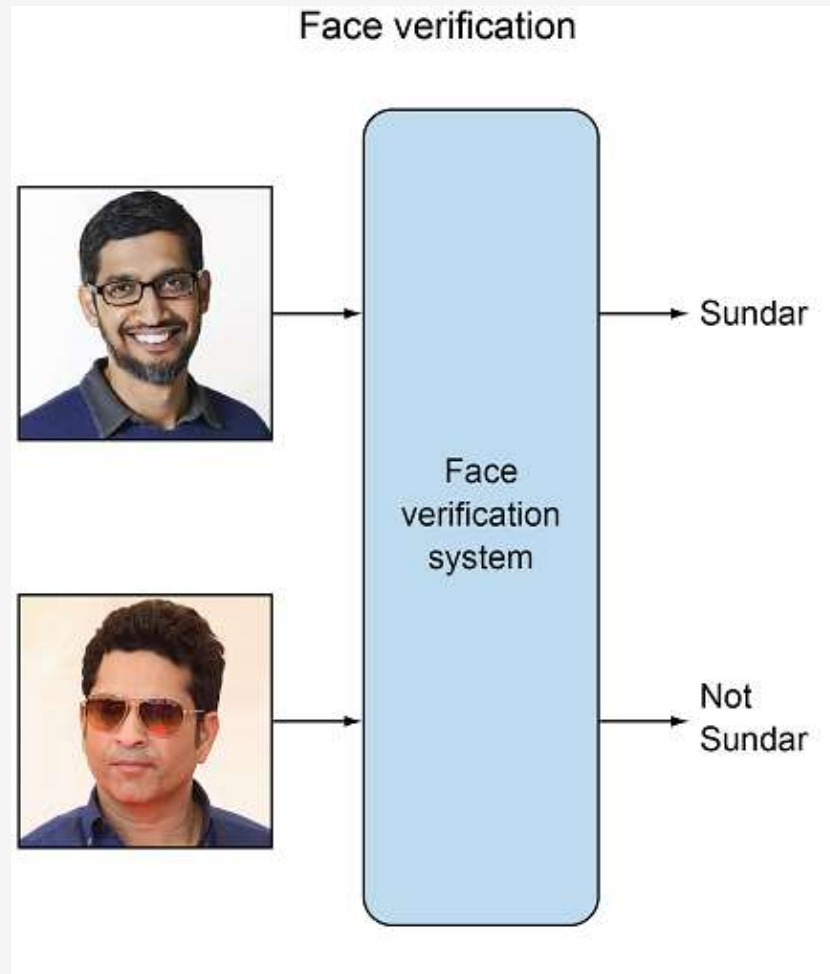
Methods	LFW	CFP-FP	AgeDB-30
MTCNN+ArcFace [11]	99.83	98.37	98.15
RetinaFace+ArcFace	<b>99.86</b>	<b>99.49</b>	<b>98.60</b>

Table 4. Verification performance (%) of different methods on LFW, CFP-FP and AgeDB-30.

Backbones	VGA	HD	4K
ResNet-152 (GPU)	75.1	443.2	1742
MobileNet-0.25 (GPU)	1.4	6.1	25.6
MobileNet-0.25 (CPU-m)	5.5	50.3	-
MobileNet-0.25 (CPU-1)	17.2	130.4	-
MobileNet-0.25 (ARM)	61.2	434.3	-

Table 5. Inference time (ms) of RetinaFace with different backbones (ResNet-152 and MobileNet-0.25) on different input sizes (VGA@640x480, HD@1920x1080 and 4K@4096x2160). “CPU-1” and “CPU-m” denote single-thread and multi-thread test on the Intel i7-6700K CPU, respectively. “GPU” refers to the NVIDIA Tesla P40 GPU and “ARM” platform is RK3399(A72x2).

# Face Verification



## References

<http://lacienciadelcafe.com.ar/kids-jbl-headphones/parka-arm%C3%A9-de-l//iproov-on-twitter-what-s-the-difference-between-face-pp-24027720>

# Verification Performance (%)

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# Conclusion

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- *We manually annotate **five facial landmarks** on the WIDER FACE dataset and observe significant improvement in hard face detection with the assistance of this extra supervision signal.*
- *We further add a **self-supervised** mesh decoder branch for predicting a pixel-wise 3D shape face information in parallel with the existing supervised branches.*
- *On the WIDER FACE hard test set, RetinaFace outperforms the **state of the art** average precision (AP) by 1.1% (achieving AP equal to 91.4%).*
- *On the IJB-C test set, RetinaFace enables state of the art methods (ArcFace) **to improve** their results in **face verification** (TAR=89.59% for FAR=1e-6).*
- *By employing light-weight backbone networks, RetinaFace can run real-time on a **single CPU core for a VGA-resolution image**.*

# [Practice 1] Face Detection

## CONTENT

01

**실습 소개**

02

**데이터셋**

03

**실습 환경 설정**

04

**실습 튜토리얼**

05

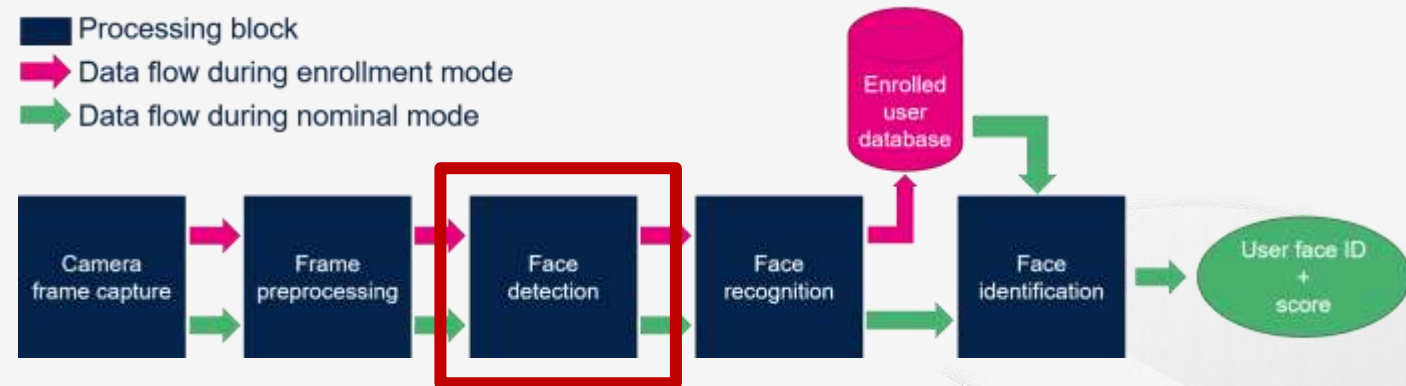
**실습 결과**



# 실습 소개

# Face Detection이란?

The most basic task on Face Recognition is of course, "Face Detecting". Before anything, you must "capture" a face in order to recognize it, when compared with a new face captured on future.



## References

[https://wiki.st.com/stm32mpu/wiki/TFLite\\_Cpp\\_face\\_recognition](https://wiki.st.com/stm32mpu/wiki/TFLite_Cpp_face_recognition)

## [실습1] Face Detection

1) Dlib 라이브러리 2) RetinaFace 모델 이용하여 얼굴 검출하기



# 데이터셋



# 데이터셋 소개

## WIDER FACE: Results

Multimedia Laboratory, Department of Information Engineering, The Chinese University of Hong Kong

HOME

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Illumination



References

[http://shuoyang1213.me/WIDERFACE/WiderFace\\_Results.html](http://shuoyang1213.me/WIDERFACE/WiderFace_Results.html)

# 데이터셋 소개

Paper : <http://shuoyang1213.me/WIDERFACE/support/paper.pdf>

얼굴 검출 벤치마크 데이터셋

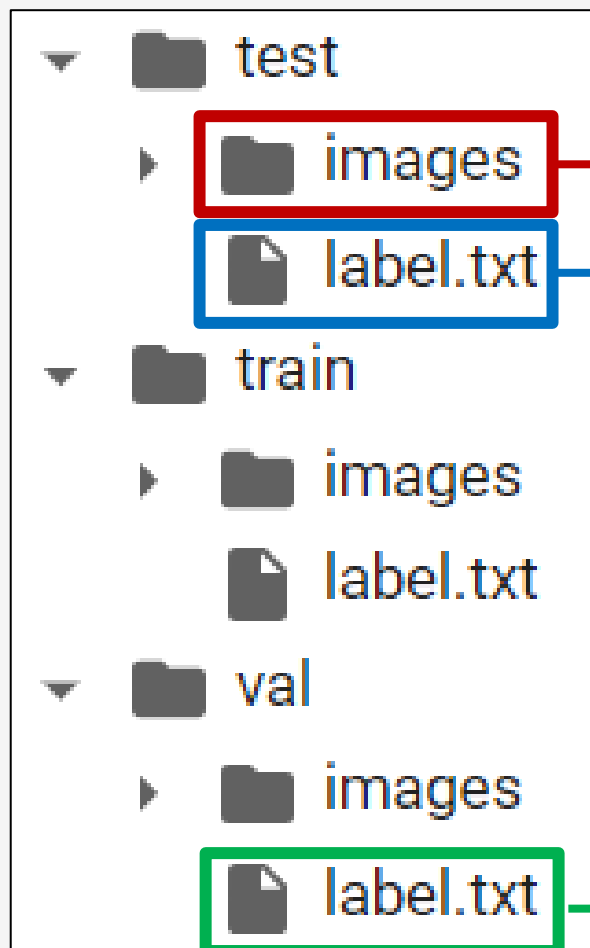
32,203개의 이미지, 393,703개의 얼굴

항목	이미지 수
Train	12880
Validation	3226
test	16097

References

[https://www.tensorflow.org/datasets/catalog/wider\\_face?hl=ko](https://www.tensorflow.org/datasets/catalog/wider_face?hl=ko)

## 데이터셋 구조



- ▶ 0-Parade
- ▶ 1-Handshaking
- ▶ 10-People\_Marching
- ▶ 11-Meeting
- ▶ 12-Group
- ▶ 13-Interview
- ▶ 14-Traffic
- ▶ 15-Stock\_Market
- ▶ 16-Award\_Ceremony

```
# 0--Parade/0_Parade_marchingband_1_737.jpg
# 0--Parade/0_Parade_marchingband_1_494.jpg
# 0--Parade/0_Parade_Parade_0_338.jpg
# 0--Parade/0_Parade_marchingband_1_533.jpg
# 0--Parade/0_Parade_marchingband_1_62.jpg
# 0--Parade/0_Parade_marchingband_1_184.jpg
# 0--Parade/0_Parade_marchingband_1_120.jpg
```

```
# 0--Parade/0_Parade_Parade_0_194.jpg
111 425 122 127
209 347 70 103
368 252 89 133
555 282 89 100
707 252 92 133
```

# 실습 환경 설정

# Dlib 실습 준비

## Dlib 이란

- 오픈 소스 라이브러리
- Dlib is a modern C++ toolkit containing machine learning algorithms and tools for creating complex software in C++ to solve real world problems.
- Python 3.8부터는 pip가 아닌 다른 방법으로 설치 필요

## Dlib 설치

- ~ python 3.7  
pip install dlib
- Python 3.8 ~  
git install

References  
<http://dlib.net/>





# RetinaFace

Git clone [https://github.com/biubug6/Pytorch\\_Retinaface.git](https://github.com/biubug6/Pytorch_Retinaface.git)

pip install torch==1.7.1+cu110 torchvision==0.8.2+cu110 -f [https://download.pytorch.org/whl/torch\\_stable.html](https://download.pytorch.org/whl/torch_stable.html)

# 실습 튜토리얼

## Dlib을 이용한 Face Detection 코드

```
import dlib
face_detector = dlib.get_frontal_face_detector()

test_img = cv2.imread(test_path)
img = np.float32(test_img)
face_detection = face_detector(test_img)

for f in face_detection:
    cv2.rectangle(test_img, (f.left(), f.top()), (f.right(), f.bottom()), (255,0,0), 2)
```

# RetinaFace

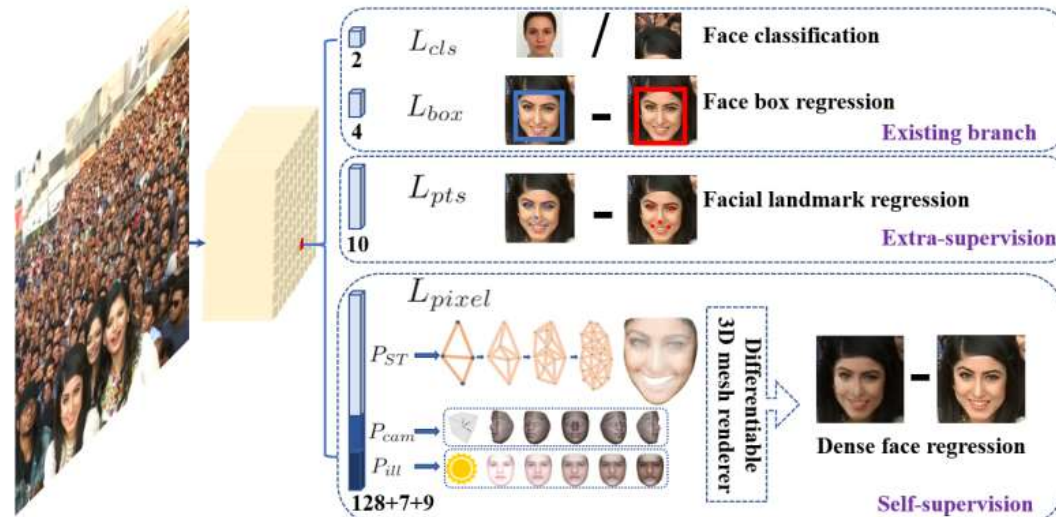
논문 : <https://arxiv.org/abs/1905.00641>

공식 Github : <https://github.com/deepinsight/insightface/tree/master/detection/retinaface>

Pytorch Github : [https://github.com/biubug6/Pytorch\\_Retinaface](https://github.com/biubug6/Pytorch_Retinaface)

## RetinaFace: Single-stage Dense Face Localisation in the Wild

Jiankang Deng <sup>\* 1,2,4</sup> Jia Guo <sup>\* 2</sup> Yuxiang Zhou <sup>1</sup>  
Jinke Yu <sup>2</sup> Irene Kotsia <sup>3</sup> Stefanos Zafeiriou <sup>1,4</sup>  
<sup>1</sup>Imperial College London <sup>2</sup>InsightFace <sup>3</sup>Middlesex University London <sup>4</sup>FaceSoft





# RetinaFace

## Training

```
!CUDA_VISIBLE_DEVICES=0 python train.py --network mobile0.25 --training_dataset  
/content/drive/MyDrive/dataset/face_detection/train/label.txt
```

## Inference

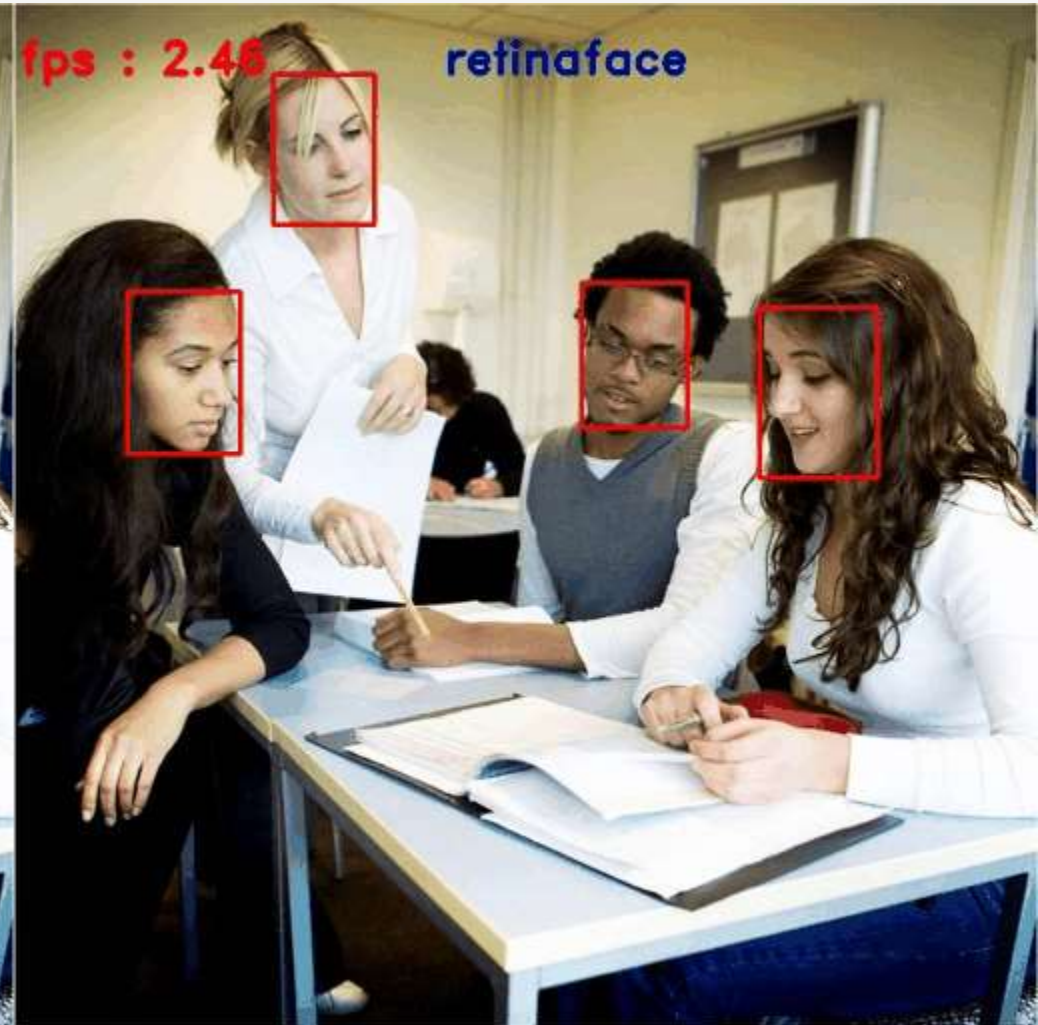
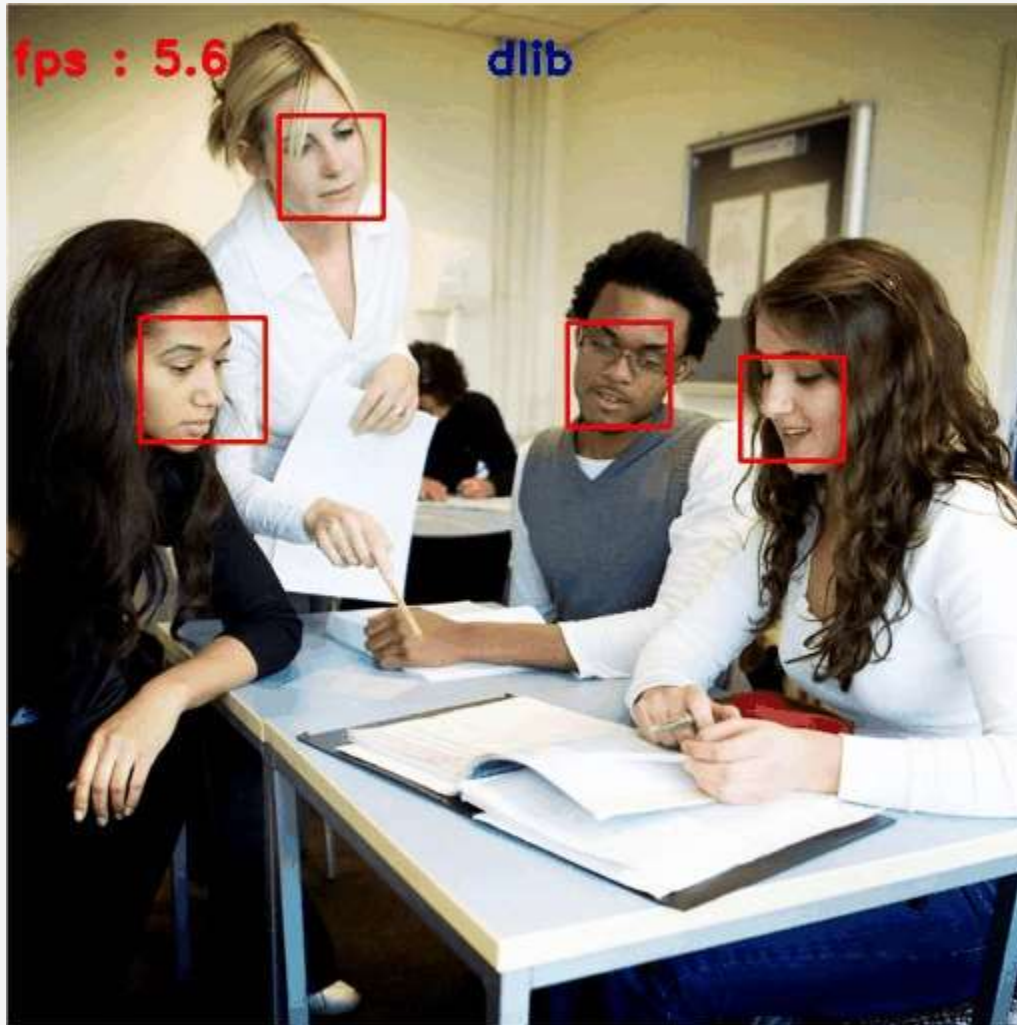
```
!python detect.py -m modelPath -cpu -s
```

87번째 줄 image\_path 변경 필요

## References

# 실습 결과

## 실행 결과



Thank You.