한국외국어대학교
HANKUK UNIVERSITY OF FOREIGN STUDIES

Internet of Things (IoT) Systems

Week 10

Raspberry Pi Programming

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PIR Sensor:
Human Detection Sensor

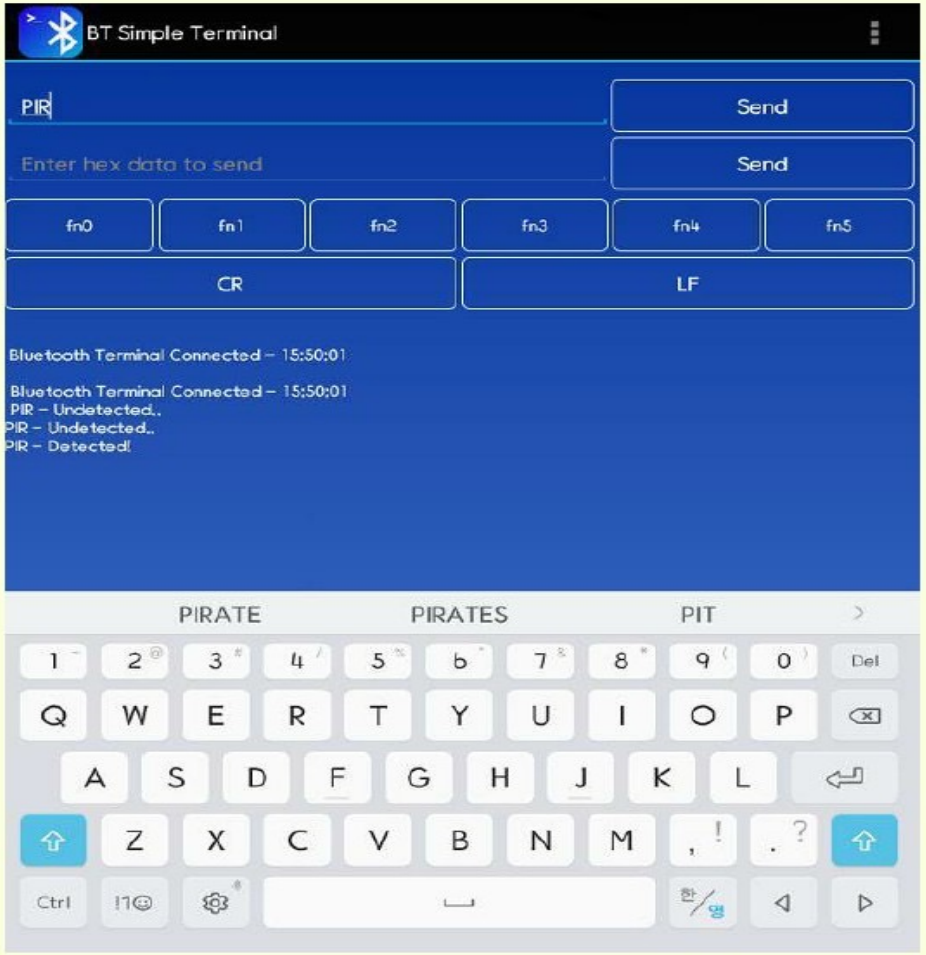
```c
#include "bt_master.h"
#include <unistd.h>
#include <wiringPi.h>
#include <string.h>
#include <stdio.h>

#define PIN 2

int main()
{
    int client = init_server();
    int pir;
    char *recv_message;
    char send_message[100]; // Separate buffer for outgoing message

    if (wiringPiSetup() == -1) return 1;

    pinMode(PIN, INPUT);

    while (1) {
        recv_message = read_server(client);
        if (recv_message == NULL) {
            printf("client disconnected\n");
            break;
        }

        if (strcmp(recv_message, "PIR") == 0) {
            pir = digitalRead(PIN);

            if (pir == HIGH) {
                strcpy(send_message, "PIR - Detected!\n");
            } else if (pir == LOW) {
                strcpy(send_message, "PIR - Undetected..\n");
            }

            write_server(client, send_message);
        }
    }

    return 0;
}
```

```
pi@raspberrypi:~/bt_comm $ gcc -o BT_PIR BT_PIR.c -lwiringPi -lbluetooth
```

[Figure 4-33] Compiling BT_PIR.c

```
pi@raspberrypi:~/bt_comm $ gcc -o BT_PIR BT_PIR.c -lwiringPi -lbluetooth
pi@raspberrypi:~/bt_comm $ sudo ./BT_PIR
Registering UUID 00001101-0000-1000-8000-00805f9b34fb
socket() returned 4
bind() on channel 3 returned 0
listen() returned 0
calling accept()
accept() returned 5
accepted connection from F4:42:8F:38:BD:5C

Bluetooth Terminal Connected - 15:50:01

Bluetooth Terminal Connected - 15:50:01

Bluetooth Terminal Connected - 15:50:01

PIR
PIR
PIR - Undetected..

PIR
PIR
PIR - Undetected..

PIR
PIR
PIR - Detected!
```

[Figure 4-34] The Screen of Raspberry Pi



[Figure 4-35] The Screen of Android

Sound Sensor

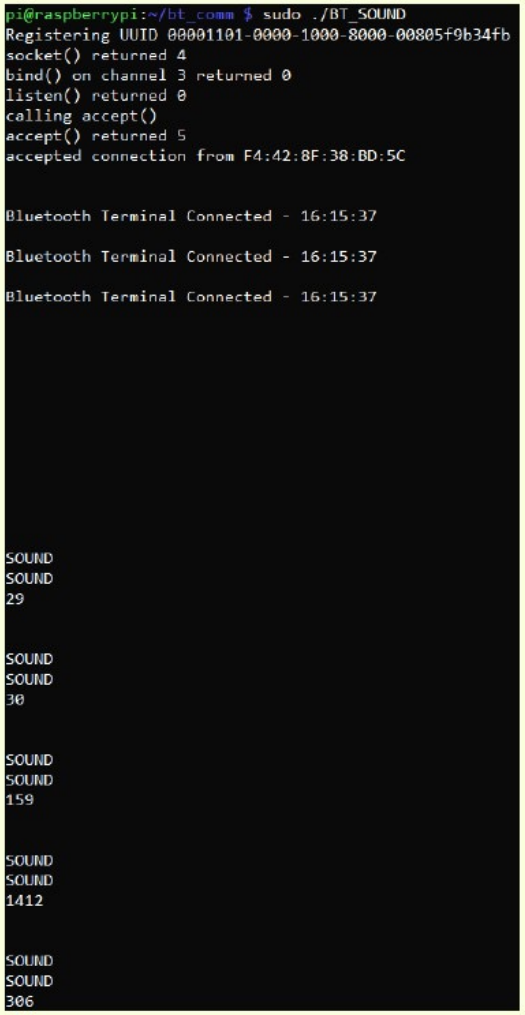
```
1   #include "bt_master.h"
2   #include <unistd.h>
3   #include <wiringPi.h>
4
5   #define SPI_CH 0
6   #define ADC_CH 2
7   #define ADC_CS 29
8   #define SPI_SPEED 500000
9
10  int main()
11  {
12          int client = init_server();
13          int adcValue = 0;
14          char *recv_message;
15          unsigned char buf[3];
16
17          if(wiringPiSetup() == -1) return 1;
18          if(wiringPiSPISetup() == -1) return -1;
19
20          pinMode(ADC_CS,OUTPUT);
21
```

Sound Sensor

```
22          while(1) {
23
24          recv_message = read_server(client);
25
26          if ( recv_message == NULL ){
27              printf("client disconnected\n");
28              break;
29          }
30          if(strcmp(recv_message,"SOUND") == 0){
31              buf[0] = 0x06 | ((ADC_CH & 0x04)>>2);
32              buf[1] = ((ADC_CH & 0x03)<<6);
33              buf[2] = 0x00;
34              digitalWrite(ADC_CS,0);
35              wiringPiSPIDataRW(SPI_CH,buf,3);
36              buf[1] = 0x0F & buf[1];
37              adcValue = (buf[1] << 8) | buf[2];
38              digitalWrite(ADC_CS,1);
39              sprintf(recv_message, "%d\n", adcValue);
40          }
41          write_server(client, recv_message);
42      }
43  }
```

```
pi@raspberrypi:~/bt_comm $ gcc -o BT_SOUND BT_SOUND.c -lwiringPi -lbluetooth
```

[Figure 4-37] Compiling BT_SOUND.c



[Figure 4-38] The Screen of Raspberry Pi

[Figure 4-39] The Screen of Android

DC Motor

```c
#include "bt_master.h"
#include <unistd.h>
#include <wiringPi.h>

#define PIN 26

int main()
{
        int client = init_server();

        char *recv_message;

        if(wiringPiSetup() == -1) return 1;

        pinMode(PIN,OUTPUT);

        while(1){

        recv_message = read_server(client);
        if ( recv_message == NULL ){
            printf("client disconnected\n");
            break;
        }
        if(strcmp(recv_message,"DCMON") == 0){
           digitalWrite(PIN,HIGH);
           strcpy(recv_message, "DC Motor ON!\n");
        }else if(strcmp(recv_message, "DCMOFF") == 0){
           digitalWrite(PIN,LOW);
           strcpy(recv_message, "DC Motor OFF!\n");
        }
        write_server(client, recv_message);
    }
}
```

```
pi@raspberrypi:~/bt_comm $ gcc -o BT_DCM BT_DCM.c -lwiringPi -lbluetooth
```

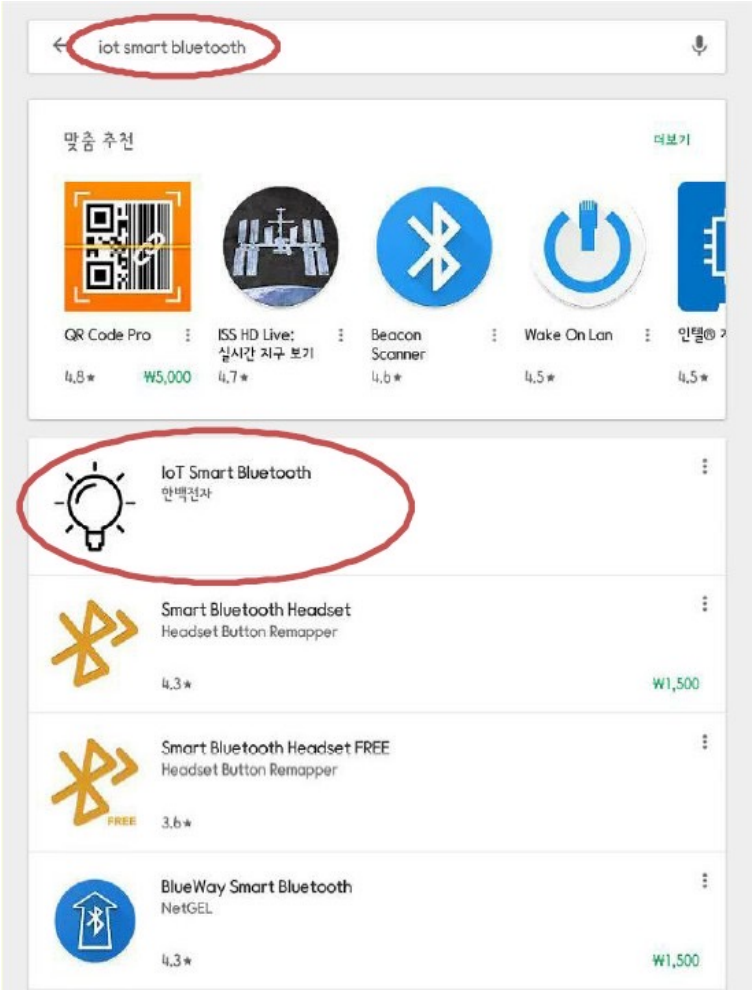
[Figure 4-45] Compiling BT_DCM.c

```
pi@raspberrypi:~/bt_comm $ sudo ./BT_DCM
Registering UUID 00001101-0000-1000-8000-00805f9b34fb
socket() returned 4
bind() on channel 3 returned 0
listen() returned 0
calling accept()
accept() returned 5
accepted connection from F4:42:8F:38:BD:5C


Bluetooth Terminal Connected - 16:54:45


Bluetooth Terminal Connected - 16:54:45


Bluetooth Terminal Connected - 16:54:45


DCMON
DCMON
DC Motor ON!


DCMOFF
DCMOFF
DC Motor OFF!
```

[Figure 4-46] The Screen of Raspberry Pi

[Figure 4-47] The Screen of Android

Bluetooth IoT System

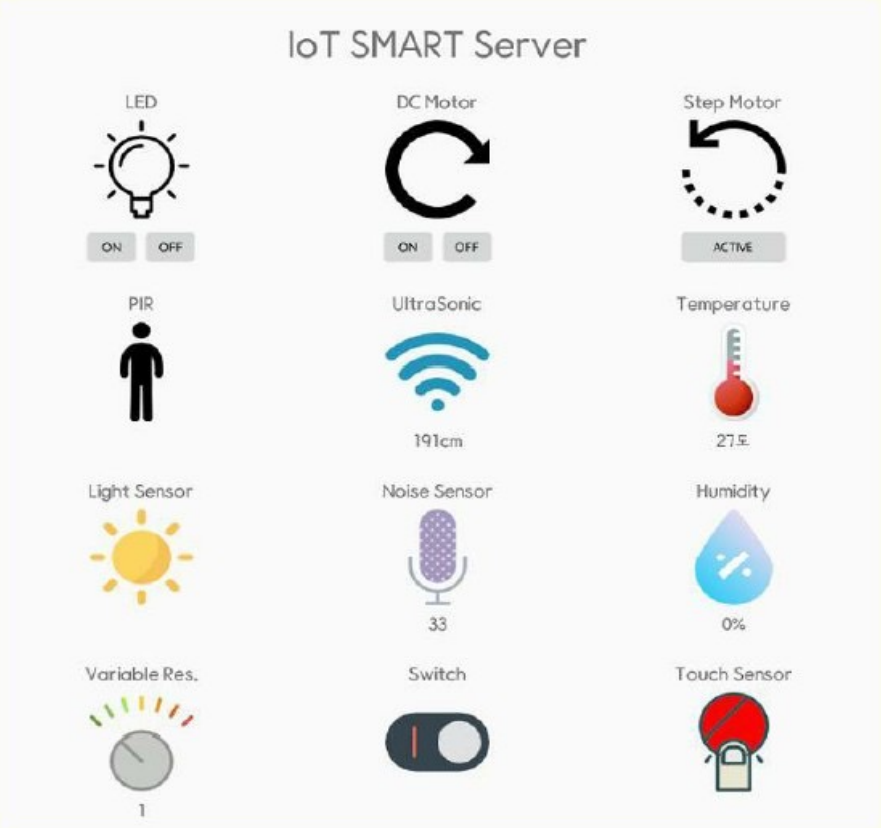


```
pi@raspberrypi:~/bt_comm $ gcc -o BT_IoT BT_IoT.c -lwiringPi -lbluetooth -lm
```

[Figure 4-152] Compiling BT_IoT.c

```
TEMP
TEMP
27

HUMI
HUMI
-1

SOUND
SOUND
30

VR
VR
1

MERC
MERC
Y

TILT
TILT
Y

FLAME
FLAME
N

REED
REED
N
```

[Figure 4-153] The Screen of Raspberry Pi



[Figure 4-154] The Screen of Android

Any Questions!