1. Create a basic calculator using HTML, CSS, and JavaScript with the functionally of add, Subtract, multiply and divide.

```
<!DOCTYPE html>
<html lang="en">
<head>
 <style>
   *{
     padding: 0;
     margin: 0;
     font-family: 'poppins', sans-serif;
   }
   body{
     background-color: #495250;
    display: grid;
     height: 100vh;
     place-items: center;
   }
   .main{
     width: 400px;
     height: 450px;
     background-color: white;
     position: absolute;
     border: 5px solid black;
     border-radius: 6px;
   }
   .main input[type='text'] {
    width: 88%;
     position: relative;
```

height: 80px;

```
top: 5px;
   text-align: right;
   padding: 3px 6px;
   outline: none;
   font-size: 40px;
   border: 5px solid black;
   display: flex;
   margin: auto;
   border-radius: 6px;
   color: black;
 }
 .btn input[type='button']{
   width:90px;
   padding: 2px;
   margin: 2px 0px;
   position: relative;
   left: 13px;
   top: 20px;
   height: 60px;
   cursor: pointer;
   font-size: 18px;
   transition: 0.5s;
   background-color: #495250;
   border-radius: 6px;
   color: white;
 }
 .btn input[type='button']:hover{
   background-color: black;
   color: white;
 }
</style>
```

```
<script>
   function Solve(val) {
     var v = document.getElementById('res');
     v.value += val;
   }
   function Result() {
     var num1 = document.getElementById('res').value;
     var num2 = eval(num1);
     document.getElementById('res').value = num2;
   }
   function Clear() {
     var inp = document.getElementById('res');
     inp.value = ";
   }
   function Back() {
     var ev = document.getElementById('res');
     ev.value = ev.value.slice(0,-1);
   }
 </script>
 <title>Calulator</title>
</head>
<body>
 <div class="main">
   <input type="text" id = 'res'>
   <div class="btn">
     <input type="button" value = 'C' onclick = "Clear()">
     <input type="button" value = '%' onclick = "Solve('%')">
     <input type="button" value = '\leftarrow' onclick ="Back('\leftarrow')">
     <input type="button" value = '/' onclick = "Solve('/')">
     <br>
     <input type="button" value = '7' onclick = "Solve('7')">
```

```
<input type="button" value = '8' onclick = "Solve('8')">
     <input type="button" value = '9' onclick = "Solve('9')">
     <input type="button" value = 'x' onclick = "Solve('*')">
     <br>
     <input type="button" value = '4' onclick = "Solve('4')">
     <input type="button" value = '5' onclick = "Solve('5')">
     <input type="button" value = '6' onclick = "Solve('6')">
     <input type="button" value = '-' onclick = "Solve('-')">
     <br>
     <input type="button" value = '1' onclick = "Solve('1')">
     <input type="button" value = '2' onclick = "Solve('2')">
     <input type="button" value = '3' onclick = "Solve('3')">
     <input type="button" value = '+' onclick = "Solve('+')">
     <br>
     <input type="button" value = '00'onclick = "Solve('00')">
     <input type="button" value = '0' onclick = "Solve('0')">
     <input type="button" value = '.' onclick = "Solve('.')">
     <input type="button" value = '=' onclick = "Result()">
   </div>
 </div>
 <script src = 'Calc.js' ></script>
</body>
</html>
```