

include/geometry/point2d.hpp

```
graph BT; A[src/point2d.cpp] --> B[include/geometry/point2d.hpp]; C[test/unit/point2d.cpp] --> B;
```

A diagram illustrating file dependencies. At the top is a gray rectangular box containing the text 'include/geometry/point2d.hpp'. Below this box are two white rectangular boxes. The left box contains 'src/point2d.cpp' and the right box contains 'test/unit/point2d.cpp'. Two blue arrows point from the top-right corner of the left box and the top-left corner of the right box towards the bottom edge of the top gray box, indicating that both source files include the header file.

src/point2d.cpp

test/unit/point2d.cpp