## **MONIKERS**

A dumb party game that respects your intelligence.

4-20 players 30-45 minutes

HOW TO PLAY

Divide a group into 2 roughly even teams.

Deal 8 cards to each player. Each player secretly chooses 5 to include in the game. Shuffle those cards into a single deck and put away the cards that weren't chosen.

Randomly decide which team goes first. A person from that team has 60 seconds to get their team to guess as many names as possible from the deck by giving clues about each person's identity (see rules below for how to do this).

Skipping is allowed and highly encouraged.

Teams keep the cards they got correct for scoring. Reshuffle all skipped cards into the deck after each person's turn.

Teams take turns giving clues. Each player must take a turn as the clue giver before any teammates repeats the role.

The game has 3 rounds. A round ends when all cards have been guessed correctly. Teams tally up their score for that round, shuffle all the cards back together, and begin the next round (using the exactly same cards as before).

Each round has a restriction for how players are allowed to give clues:

ROUND 1 Use ANY WORDS except the name itself, including other card text

## PLAYTEST COPY

The published version of Monikers will have 400-500 cards, shorter clue text, illustrated clues, updated points, and more.

ROUND 2 Use only ONE WORD

ROUND 3 NO LANGUAGE allowed, only physical gestures and imitations

The team with the highest total score after all 3 rounds is the winner.

FAQ

Q: This guy totally did a robot voice for the Stephen Hawking clue. Is that allowed?

It's up to you guys about how strict to be, but you should probably let anything funny or clever slide.

Q: Can we add our own names?

Sure! The last page in this PDF is a blank template to create your own. Let us know when you come up with any great ones.

Q: Are there any house rules?

We're working on some, including some rules for a co-operative version. In the meantime, feel free to experiment with other ways to play. If you do, let us know how they go!

Q: Where can I buy the print edition?

www.monikersgame.com