

# YEN HUNG LIN

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hello@yenhunglin.com

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## SKILLS

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### Computer Programs

Sketch  
Invision  
-  
After Effects  
-  
Photoshop  
Illustrator  
InDesign  
-  
PTC Creo  
Keyshot

### Languages

Mandarin Chinese  
Taiwanese  
English

### Shop Skills

Band saw  
Bridgeport mill  
Drill press  
Laser cutter  
Miter saw  
Painting  
Sanding  
Vacuum forming

### Scripting Languages

HTML  
CSS  
JavaScript

### Other

Package model making  
ID Sketching

## SELECTED RECOMMENDATIONS

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### Heidi Bullock // Chief Marketing Officer at Tealium

I feel very fortunate to have worked with Jeff. He is incredibly talented and can take a high level marketing concept and breath life into it. Jeff is also a unique talent because he is outstanding at UX as well, so companies can have a cohesive feel across external marketing and product. Jeff is thoughtful and responds well to feedback. He is someone I would hire again!

### Tim Kennedy // Graphic design + Packaging Manager at Speck Products

When Jeff joined our team at HTC San Francisco he started out in a blazing glory, and continued to shine for the duration of his time with us at HTC. Jeff's deft design skills and capable know how brought much needed support to our design team. While Jeff is a talented fellow, he's open-minded and has a willingness to explore new areas of design. Jeff has a genuine nature about him and is a kind, well-spoken man of many talents. I'd look forward to working with him again in the future!

To see my full resume, please visit my [LinkedIn](#).

## SELECTED EXPERIENCES

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### Engagio // San Mateo, CA

#### 2018-Present, UI, Visual Designer

Working with the marketing team, product team, and engineer team on defining the brand voice, generating marketing materials, and creating the best experience for the next generation account based marketing software.

### MOCACARE // SF, CA + Taipei, Taiwan

#### 2017-2018, UI/UX, Visual Designer

Working with the industrial design team and the product design team to locate user needs and to explore various solutions. Projects included MOCACARE hardware, packaging, and app.

### HTC // SF, CA + Taipei, Taiwan

#### 2014-2015, Visual, Package Designer

Working with the industrial and packaging team on packaging, animation, UI, and graphic design. Also accompanied designers to factories, met with vendors for study of new materials, and built a good work relationship with vendors.

### San Francisco Art Institute // SF, CA

#### 2014, Graphic Design Intern

In charge of weekly event poster designs, gallery show invitation designs, school publications, and school event photo documentation.

### CCA Sputnik Design Studio // SF, CA

#### 2013, Graphic Designer

In charge of Phase Forward: First Year Exhibition 2013, CCA 2013 Annual Fashion Show, Upstart: CCA Commencement Events 2013, CCA Fashion Design Promotion Fall 2013, and CCA President's Letter Fall 2013.

## EDUCATION

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### California College of the Arts

2013, BFA in Graphic Design