> windows: load Chandle Load AD (antext 200) window adoltventlister preparation . lood" Create background (0) Y: maber \_canvas reale Ly: number handle daw positions cell Bachgrana Load Aur jedes Element Crc2. save Dattern/ (canvasitanostlemen) eine for schleife im Angahl zur geneneren Crd. Franslate Create patters get Context X= Mah randam mit Breite 1 Create ellipse strokestylo set background Gotate (Math. randon) y=Math.random preparation & für positionen create middle Create puceus with arc & Graw Background Aufruf der (Pill canvas) Gred restore positions AD 0 -x=number -X:number -X:number - X-number - y: number create - 1: number -y-number create create Particle orona Antibody Cro2. save ETEZ Save Crc2.save Erch.save Creditions ate Crez. trons late Create first 1>33 reate and create ellipse (create forti) rotate console (Hoth cardon) Cill ellipse Stroke Style Fc2: font Crc2. dant, K" & line Width ellipse (DX7) 4 Cres. arce 1128 Cr (2.15+010) (totate) Aillstyle & Strokestyle Eredirestore create arms Create circle ercl.restore (1+D) 0 (Cre2-restore)