

## PROFESSIONAL EXPERIENCE

### Indie Games Startup | Remote

#### Part-time Programmer | January 2024 – April 2024

- Created player and game manager scripts for an action-strategy prototype game.
- Refactored code to organize and clean-up existing scripts.
- Established a GitHub repository to collaborate with other programmers working on the project.
- Used Trello to organize tasks and collaborate with other programmers.

#### Indie Unity Programmer and Game Designer | May 2023 - October 2023

- Crafted a comprehensive project design document for milestone tracking and organization.
- Designed and implemented a prototype using Unity's primitive game objects.
- Scripted in C# to define the game loop, AI, animation, and input systems.
- Conducted troubleshooting and debugging for seamless gameplay experience.
- Developed a graphical user interface to enhance user experience in mobile devices.
- Established a [GitHub](#) repository for source control.
- Successfully published the first commercial free-to-play title on [Itch.io](#) and [Google Play Store](#)

### Smithsonian's Museum Conservation Institute | Remote

#### Extended Reality Technologies Fellow | Nov 2020 - Nov 2021

- Formulated a design plan for multiple Extended Reality (XR) applications using Unity Technologies.
  - Developed XR application prototypes for conservators, integrating scientific and computational imaging also available in my [portfolio website](#).
  - Scripted in C# to establish application parameters.
  - Created a workshop curriculum (canceled due to COVID-19) teaching underrepresented youth object-oriented programming, Unity Technologies, and 3-D reconstruction techniques.
  - Results submitted for publishing in a scientific journal.
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## Preservation Planning Experience

### City of Lake Worth Beach | Lake Worth Beach, FL

#### Preservation Planner | April 2022 - Present

- Review site plans, architectural plans, and surveys to preserve character-defining features of residential structures in the six historic districts of Lake Worth Beach.
- Assess new construction and additions for architectural compatibility in historic districts, ensuring compliance with land development regulations.
- Present cases to the Historic Resources Preservation Board, facilitating solutions for contentious applications.
- Host meetings with clients to ensure effective communication.

### National Center for Preservation Technology and Training / National Park Service | Natchitoches, LA

#### Laser Scanning | Dec 2021 - March 2022

- Conducted laser scanning, Matterport, and Theta scanning of historic landscapes and slave cabins in Louisiana.
- Registered scans in Faro Scene & Leica Register 360, ensuring accuracy.
- Cleaned data in Recap Pro to create point clouds for documentation and presentation.

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## SKILLS

- **Programming:** Object-oriented programming (C#, JavaScript)  
**Frontend:** JavaScript, React, CSS, HTML, Axios  
**Backend:** Node.js, Express, Nodemon, Mongoose, Thunder Client, MongoDB Atlas  
**Source Control:** [Git](#), Git Bash  
**Game Development:** Unity engine (prototyping, releasing final products on Google Play Store and Itch.io)  
**Extended Reality (XR):** Designing and developing XR applications for research  
**Documentation:** Writing comprehensive design documents  
**Technical Proficiency:** Laser-scanning and Recap Pro, Building Information Modeling (Autodesk Revit), Autodesk AutoCAD, ArcGIS Desktop and Pro  
**Planning:** City and historic preservation planning  
**Languages:** Fluent in French and Amharic
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## EDUCATION

**Full Stack Developer** | Certified Color Labs | April 2024 – September 2024

**Certified Unity User Programmer** | Certiport, West Palm Beach, FL | Sept 2023 - Present

**Certified Autodesk Revit User** | Certiport, Gainesville, FL | May 2021 - Present

**MHP in Historic Preservation, Laser-scanning and Virtual Reality** | University of Florida, Gainesville, FL |  
Aug 2018 – Dec 2020 | GPA: 3.94

**M.A. in Anthropology, Cultural Heritage Management, Certificate in Historic Preservation** | University  
of Florida, Gainesville, FL | Aug 2011 – Dec 2013

**B.A. in Business Administration, Minor in Anthropology** | Truman State University, Kirksville, MO | Aug  
2005 – May 2010