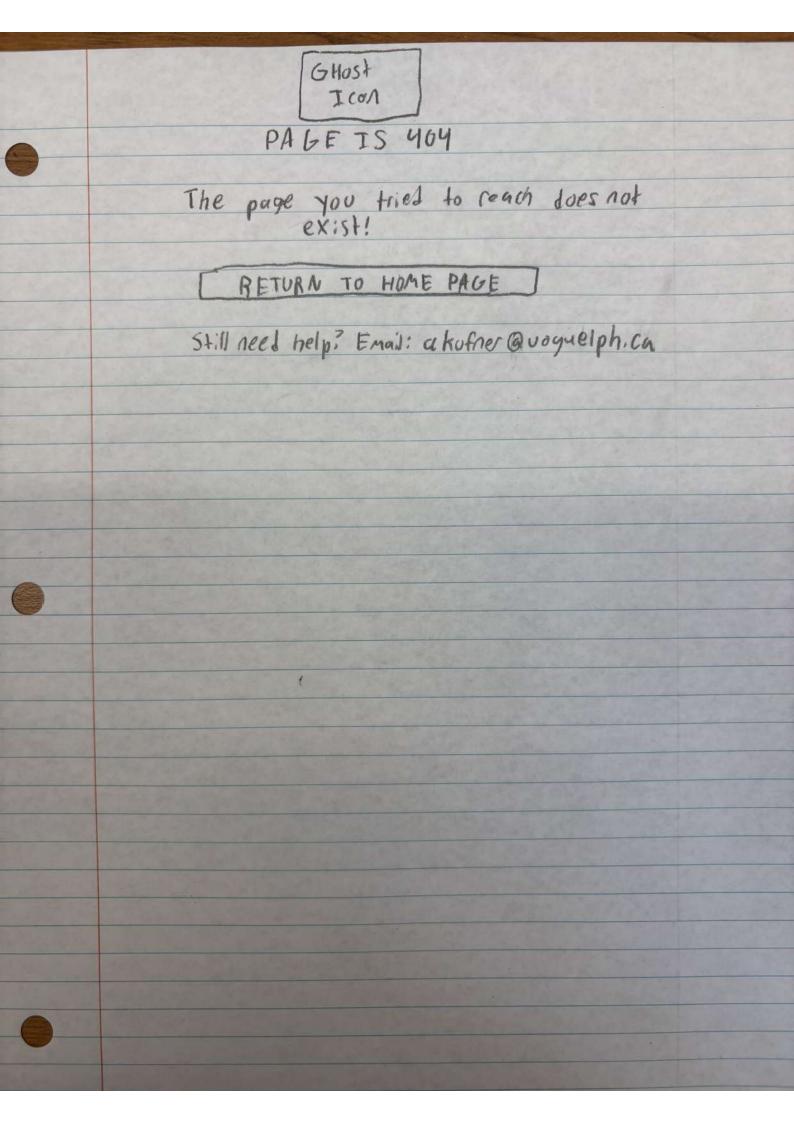


Bubor Ican Introduction [HOME ] INTRO GAMEPLAY MY LEVELS Levelo igif of Level 0 - Explanation gif of Level 0 solution ~ Explantion ~ Leve 1-7 Repeat above Structure Ready! Your mext content

Keke ICON TNTRO GAMEPIAY MY LEVELS HUME - Explantion -World 1 - gif of world de Favourite Level From World 1 gif of level -Why I like it ~ world 2-10 Repeat above content

ME ICON My Levels GAMEPLAY MY LEUELS INTRO HOME - Explanation -LIST OF MYLEVELS · LEJEI A · Level B · Level C Level A LRJEI A code gif of Level A ~ solution~ LevelB Level B code gif of Level B - Solution ~ Level C Level 6 gif of Level C - solution



Key Design Components · Repeated Baba Is You themed tile background. · Navigation bottons look like buttons from the game, (Blue/Pink) · Links to websites are pink. · website uses verdana font for general text. · website uses Baba Is You fout for header and section text. · All website assets are gifs to provide a similar aesthetic to the video game. · Text and objects from the game references in general text use their game sprites to limit confusion between Text and Objects · Level images are clickable and outlined in blue that changes to pink. · General background color is off-Black (8,8,8). · Texted is spaced out to ensure consistant vertical spacing when including in-text images,