

Classical Encryption Techniques

Dr. Ruba Al Omari

EECS 3481 – Applied Cryptography

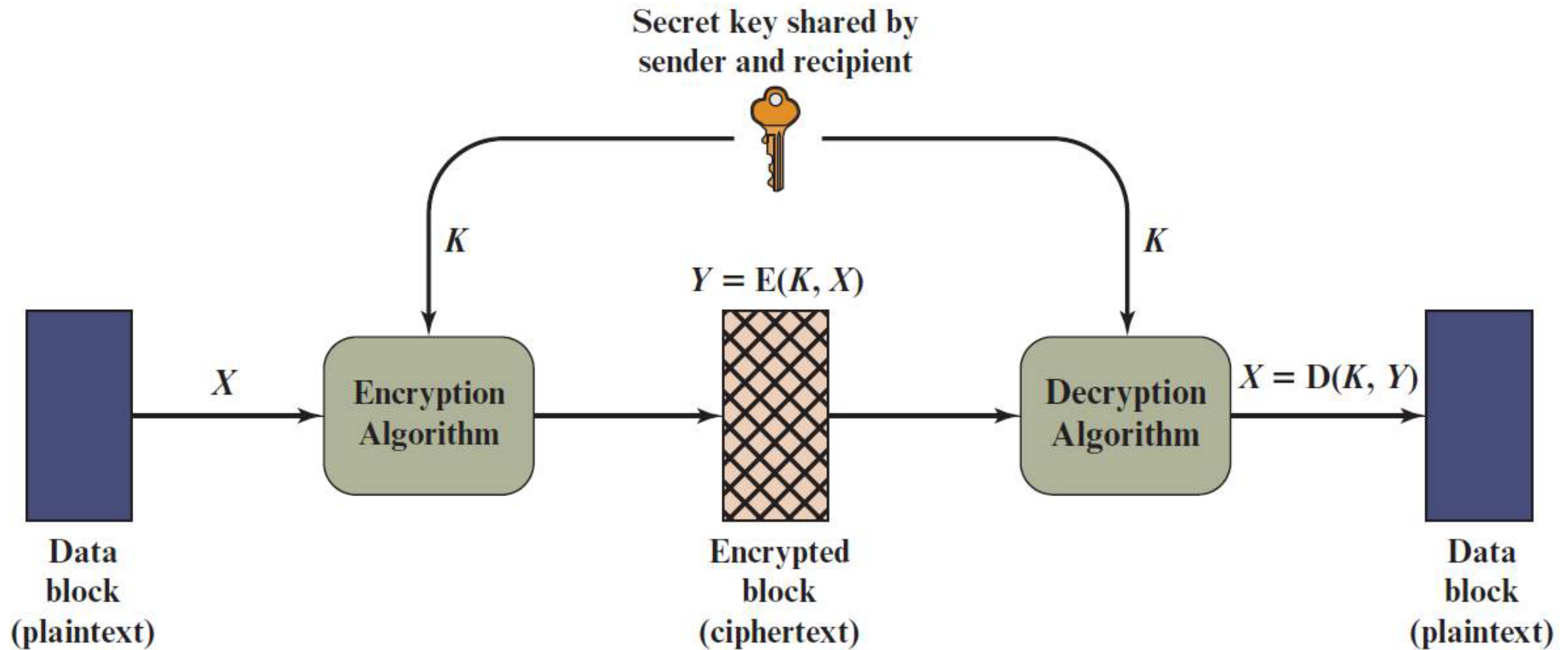
Topics

- Symmetric Cipher Model
- Substitution Techniques
- Transposition Techniques

Topics

- Symmetric Cipher Model
- Substitution Techniques
- Transposition Techniques

Symmetric Cipher Model

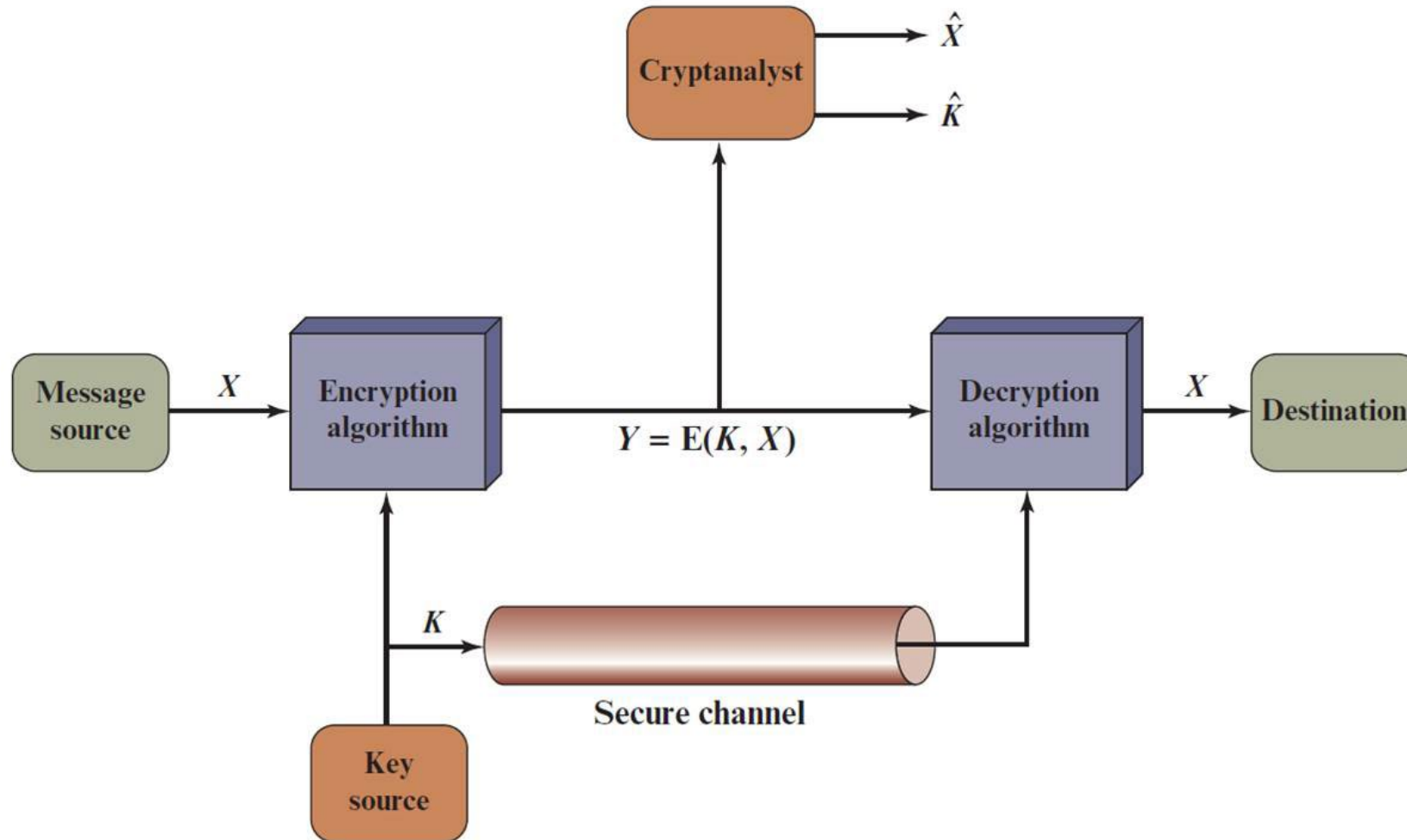


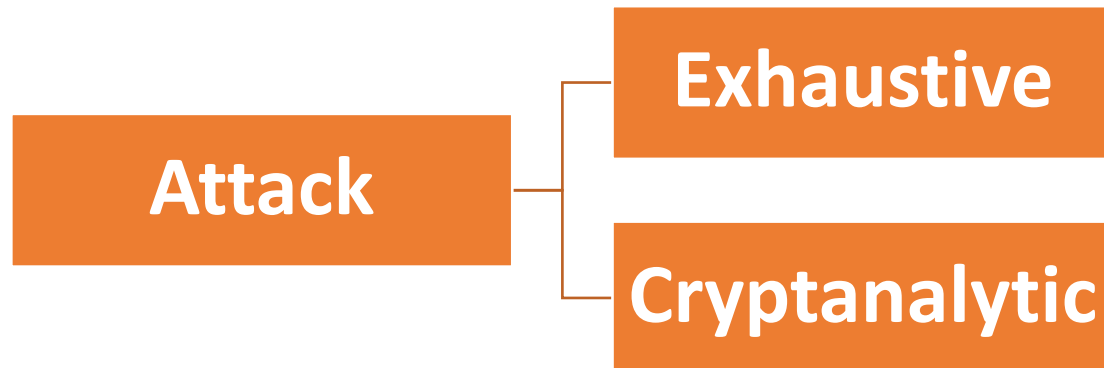
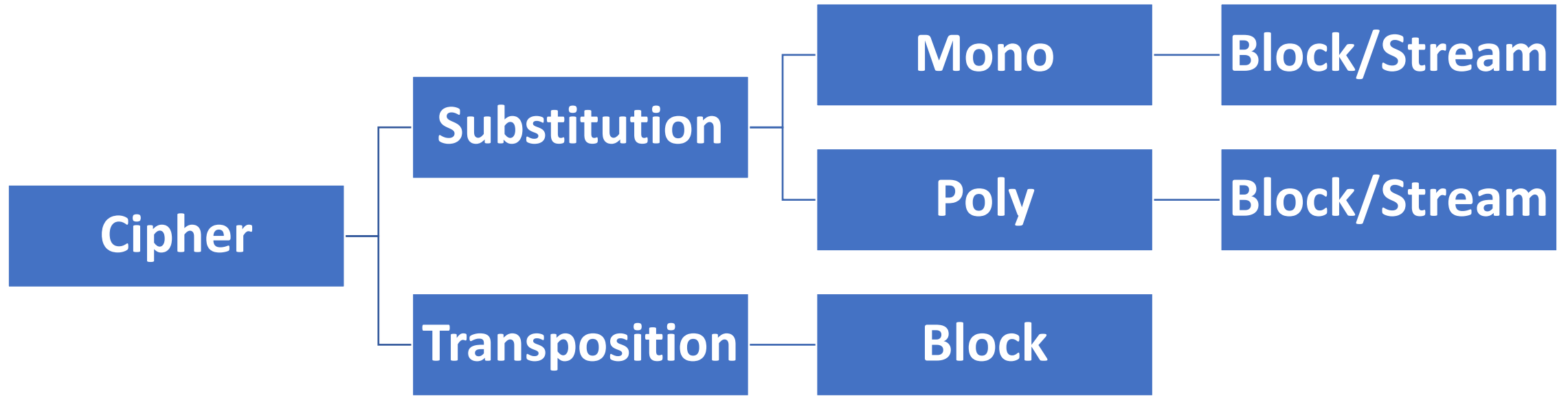
Symmetric Cipher Model

- There are two requirements for secure use of conventional encryption:
 1. **A strong encryption algorithm:** The opponent should be unable to decrypt ciphertext or discover the key even if they have a number of ciphertexts/plaintexts pairs.
 2. Sender and receiver must have **obtained copies of the secret key in a secure fashion** and must keep the key secure.
 - We do not need to keep the algorithm secret; we need to keep only the key secret.

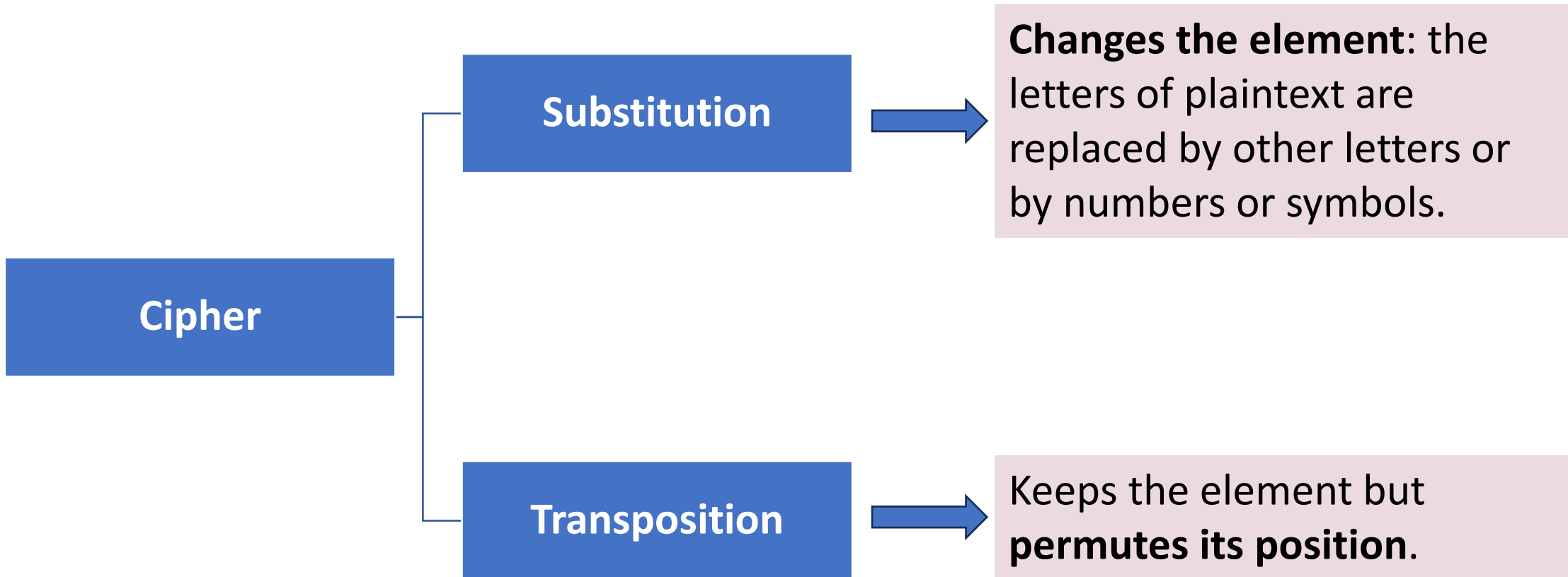


Symmetric Cryptosystem

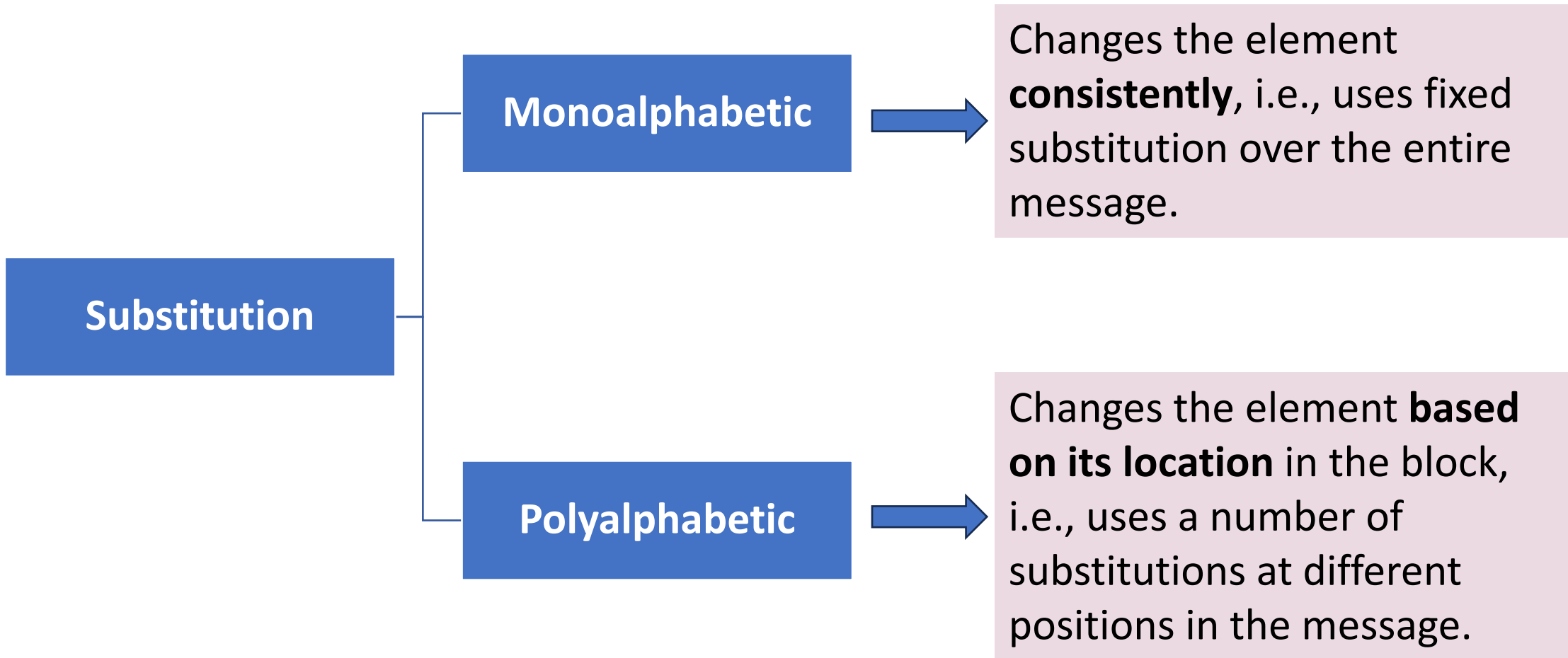




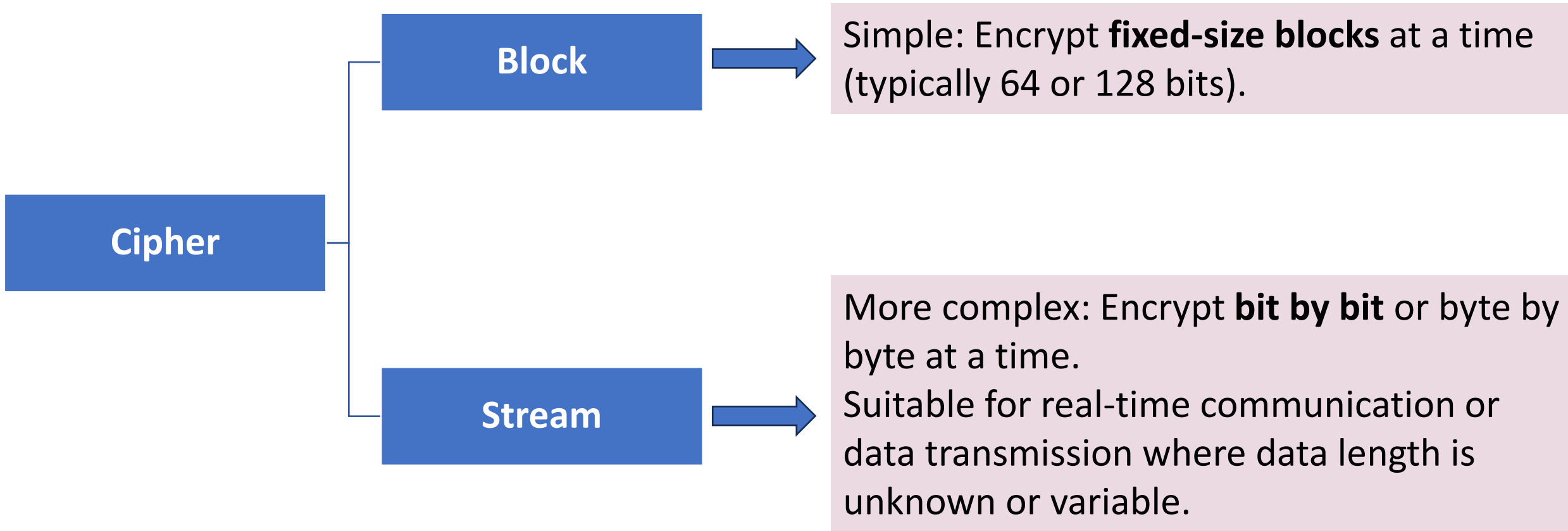
Cipher Techniques



Substitution Techniques

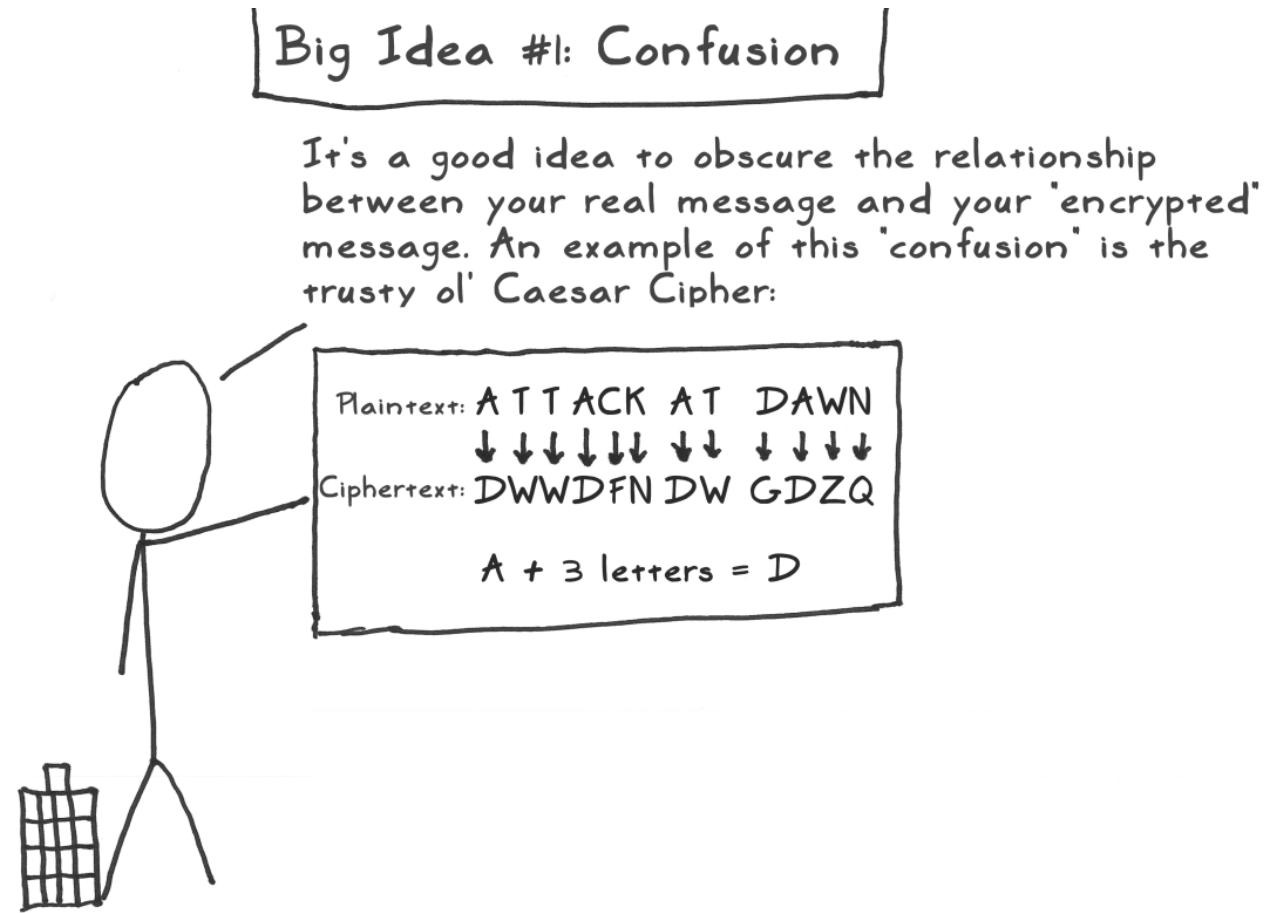


Block vs. Stream



Confusion

- **Confusion** **hides patterns** between plaintext and ciphertext, making it hard for attackers to guess the key or gain information about the plaintext from the ciphertext.



Diffusion

- **Diffusion** **spreads the influence** of individual plaintext elements across the entire ciphertext, through rearranging the bits or bytes of the plaintext in a complex and systematic manner.

Big Idea #2: Diffusion

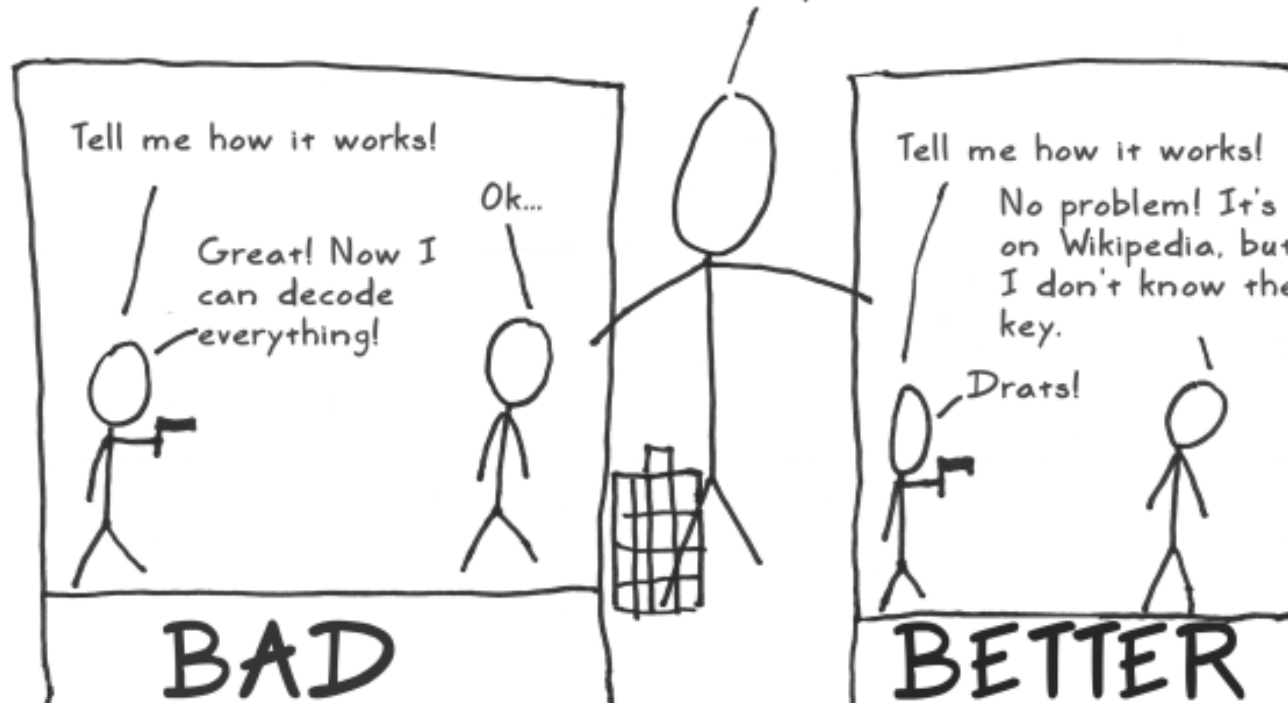
It's also a good idea to spread out the message. An example of this "diffusion" is a simple column transposition:



Secrecy Only in the Key

Big Idea #3: Secrecy Only in the Key

After thousands of years, we learned that it's a bad idea to assume that no one knows how your method works. Someone will eventually find that out.



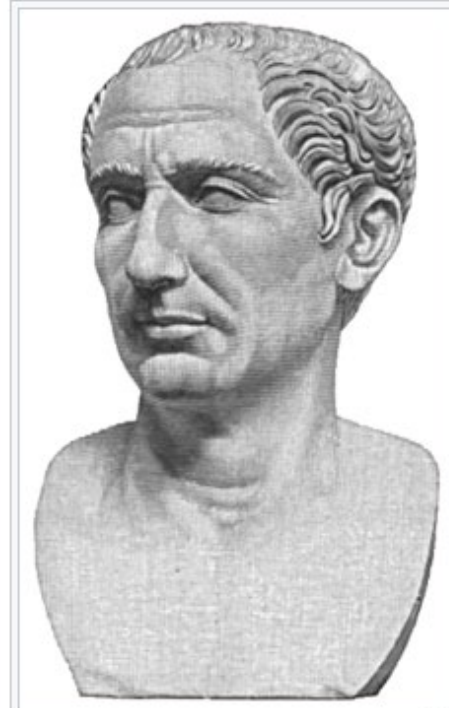
Topics

- Symmetric Cipher Model
- Substitution Techniques
- Transposition Techniques

Classical Ciphers

- Caesar Cipher
- Monoalphabetic Ciphers
- Affine Caesar
- Playfair Cipher
- Hill Cipher
- Polyalphabetic Ciphers
 - Vigenère Cipher
 - Vernam Cipher
- One-Time Pad

Caesar Cipher



The Caesar cipher is named for [Julius Caesar](#), who used an alphabet where decrypting would shift three letters to the left.

Caesar Cipher

- *Symmetric, Substitution, Mono-Alphabetic*
- Involves replacing each letter of the alphabet with the letter standing **three** places further down the alphabet.

The Key is **3**

meet	me	after	the	party
PHHW	PH	DIWHU	WKH	SDUWB

Plaintext

Ciphertext

A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20	21	22	23	24	25

Caesar Encryption

- Can define transformation by listing all possibilities:

```
plain:  a b c d e f g h i j k l m n o p q r s t u v w x y z
cipher: D E F G H I J K L M N O P Q R S T U V W X Y Z A B C
```

- Mathematically give each letter a number

a	b	c	d	e	f	g	h	i	j	k	l	m
0	1	2	3	4	5	6	7	8	9	10	11	12

n	o	p	q	r	s	t	u	v	w	x	y	z
13	14	15	16	17	18	19	20	21	22	23	24	25

Caesar Encryption Algorithm

1. Read the plaintext file into an array of bytes *pt*
2. Clean *pt* keeping only letters
3. Shift: $ct[i] = [pt[i] + key] \% 26$
4. Write the ciphertext array *ct* to a file.

The key of this code shift is: three
THE KEY OF THIS CODE SHIFT IS THREE
THEKEYOFTHISCODESHIFTISTHREE
WKHNHBRIWKLVFRGHVKLIWLWVKUHH

Caesar Encryption Algorithm

- Algorithm can be expressed as:

$$C = E(3, p) = (p + 3) \bmod (26)$$

- A shift may be of any amount, so that the general Caesar algorithm is:

$$C = E(k, p) = (p + k) \bmod 26$$

- Where k takes on a value in the range **1** to **25**



Caesar Decryption Algorithm

1. Read the ciphertext file into an array of bytes *ct*
2. Un-Shift: $pt[i] = [(ct[i] - key) \bmod 26]$
3. Write the ciphertext array *pt* to a file.

- The decryption algorithm is simply:

$$p = D(k, C) = (C - k) \bmod 26$$



Caesar Exhaustive Attack

- The encryption and decryption algorithms are known.
- Try every possible key in the key space.
- How big is the key space?
 - There are only 25 keys to try.
- But how do you recognize success?
 - The language of the plaintext is known and easily recognizable.

Caesar Exhaustive Attack

KEY	PHHW	PH	DIWHU	WKH	WRJD	SDUWB
1	oggv	og	chvgt	vjg	vqic	rectva
2	nffu	nf	bqufs	uif	uphb	qbsuz
3	meet	me	after	the	toga	party
4	ldds	ld	zesdq	sgd	snfz	ozqsx
5	kccr	kc	ydrpc	rhc	rmey	nyprw
6	jbbq	jb	xcqbo	geb	qldx	mxoqv
7	iaap	ia	wbpan	pda	pkcw	lwnpu
8	hzzo	hz	vaozm	ocz	objv	kvmot
9	gyyn	gy	uznyl	nby	niau	julns
10	fxxm	fx	tymxk	max	mhzt	itkmr
11	ewwl	ew	sxlwj	lzw	lgys	hsjlg
12	dvvk	dv	rwkvi	kyv	kfxr	grikp
13	cujj	cu	qvjuh	jxu	jewq	fghjo
14	btti	bt	puirg	iwt	idvp	epgin
15	assh	as	othsf	hvs	hcuo	dofhm
16	zrrg	zr	nsgrc	gur	gbtn	cnegl
17	yqqf	yq	mrfqd	ftq	fasm	bmdfk
18	xppe	xp	lqepc	esp	ezrl	alcej
19	wood	wo	kpdob	dro	dyqk	zkbdi
20	vnnc	vn	jocna	cqn	cxpj	yjach
21	ummb	um	inbmz	bpm	bwoi	xizbg
22	tlla	tl	hmaly	aol	avnh	whyaf
23	skkz	sk	glzcx	znk	zumg	vgxze
24	rjjy	rj	fkyjw	ymj	ytlf	ufwyd
25	qiix	qi	ejxiv	xli	xske	tevxc

- Can you enlarge the key space?
 - Yes, can make it $26!$ ($\approx 10^{26} \approx 2^{88}$)
 \Rightarrow monoalphabetic ciphers.

Monoalphabetic Cipher

Can you enlarge the key space?

- **Permutation** of a finite set of elements S is an ordered sequence of all the elements of S , with each element appearing **exactly once**.
- If $S = \{a, b, c\}$, how many permutations are there? What are they?
 - 6
 - abc, acb, bac, bca, cab, cba
- In general, there are $n!$ permutations of a set of n elements.
 - 1st element can be chosen in one of n ways, the 2nd in $n - 1$ ways, the 3rd in $n - 2$ ways, etc...

Monoalphabetic Cipher

```
plain:  a b c d e f g h i j k l m n o p q r s t u v w x y z  
cipher: D E F G H I J K L M N O P Q R S T U V W X Y Z A B C
```

- If the “cipher” line can be any permutation of the 26 alphabetic characters, then there are $26!$ or greater than 4×10^{26} **possible keys** (403,291,461,126,605,635,584,000,000)
- *Monoalphabetic substitution* cipher: A **single** cipher alphabet (mapping from plain alphabet to cipher alphabet) is used per message.

Key Terminology /1 - Keyspace

- **Key space K** (or **keyspace**), the **set** of possible keys. Examples:
 - What is the keyspace for **Caesar**?
 - **Caesar K** is the **set** of all permutations of the alphabet, one substitution for each letter (based on the **shift** value).
 - What is the keyspace for **Monoalphabetic**?
 - **Monoalphabetic K** is the **set** of all permutations of the alphabet, with **arbitrary** substitution for each letter.



Key Terminology /2 – Keyspace Size

- **Key space size** $\|K\|$, the **number** of possible keys or elements (an integer) in the K set. Examples:
 - What is the keyspace size for **Caesar**?
 - **Caesar** $\|K\| = 25$
 - What is the keyspace for **Monoalphabetic**?
 - **Monoalphabetic** $\|K\| = 26! =$
403,291,461,126,605,635,584,000,000



Key Terminology /3 – Key Length

- In modern ciphers, we work in bits and the **key length** is determined by the number of bits of the key (e.g., AES with a 128-bit key).
- Each bit of the key can take the values **0** or **1**, independently.
- The number of possible keys for ***n*** -bit key is **2^n** .



Key Terminology /4 – Key Length

- **Key length** (or key size) n in bit, the base 2-logarithm of the keyspace size:

K has $\|K\| = 2^n$ keys and

$$n = \log_2(\|K\|)$$

Where n is the key length in bit, and K is the keyspace.

- What is the key length for **Caesar**?

- **Caesar**, $n = \log_2(25) = \frac{\log(25)}{\log(2)} = 4.6 \text{ bit}$

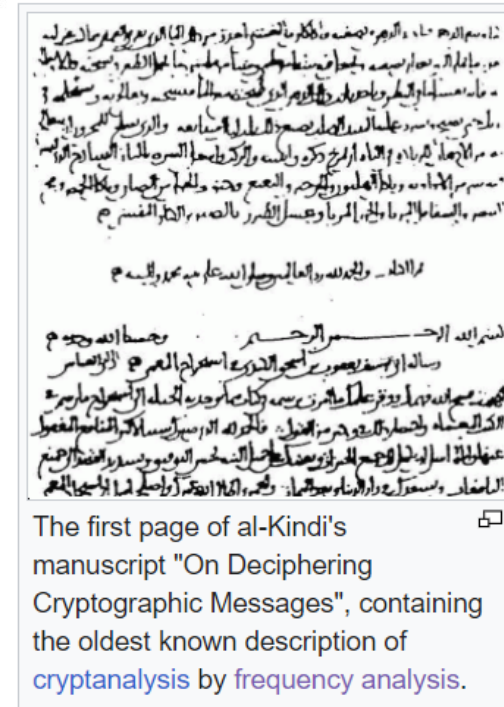
- What is the key length for **Monoalphabetic**?

- **Monoalphabetic**, $n = \log_2(26!) = \frac{\log(26!)}{\log(2)} = 88 \text{ bit}$

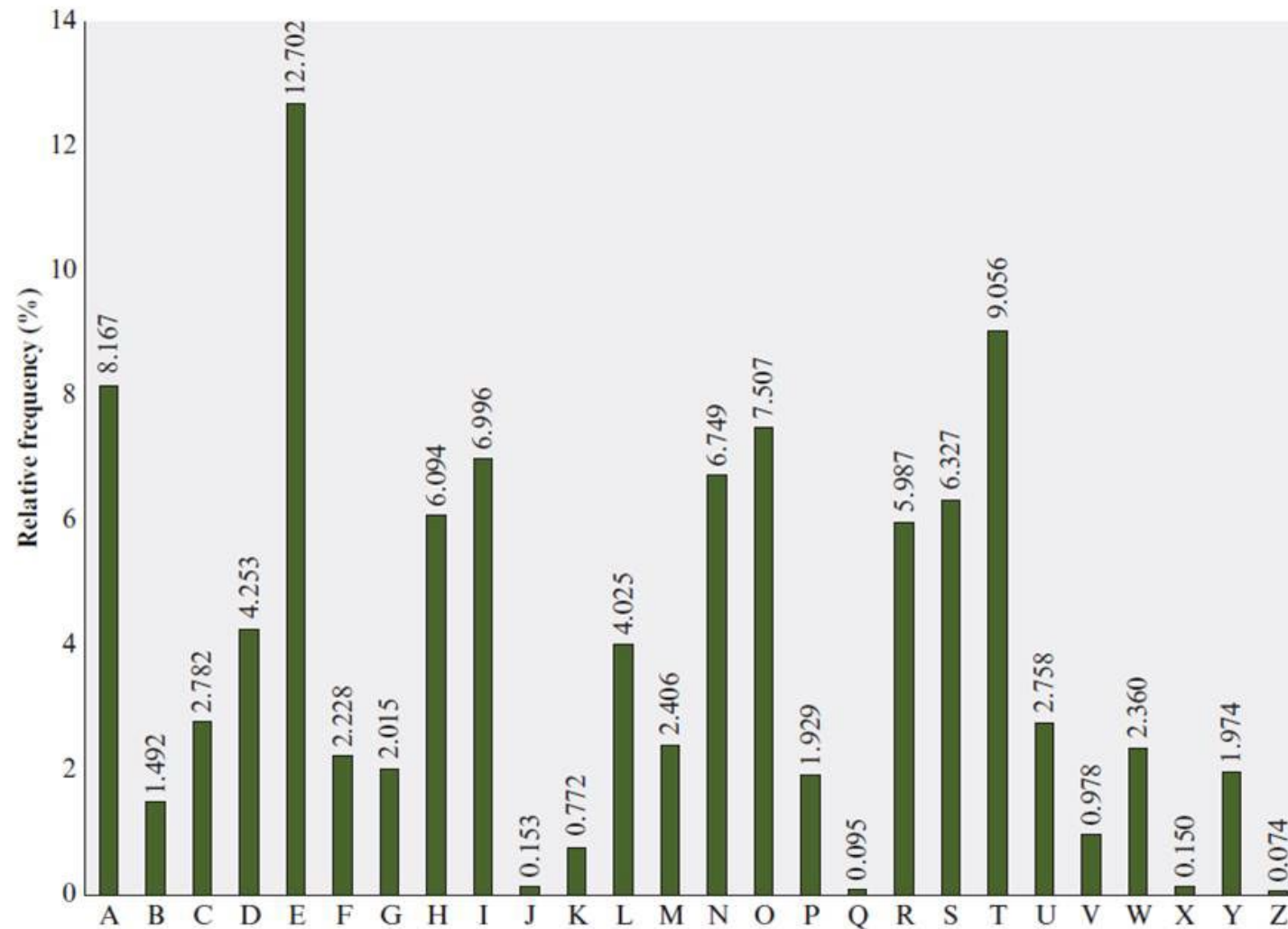


Monoalphabetic Cryptanalytic Attack

- Plaintext has certain patterns (regularities)
 - A **Crib** such as: Date, From, GET, Dear ...
 - Language **Statistics** such as N-Gram Frequencies.
- Do they die hard (survive the encryption)?
 - Compute the letter frequencies in ciphertext;
 - The largest is probably the shifted 'E' (or 'T');
 - Subtract to find the key.



Relative Frequency of Letters in English Text



E	12.7%	<div></div>
T	9.1%	<div></div>
A	8.2%	<div></div>
O	7.5%	<div></div>
I	7.0%	<div></div>
N	6.7%	<div></div>
S	6.3%	<div></div>
H	6.1%	<div></div>
R	6.0%	<div></div>
D	4.3%	<div></div>
L	4.0%	<div></div>
C	2.8%	<div></div>
U	2.8%	<div></div>
M	2.4%	<div></div>
W	2.4%	<div></div>
F	2.2%	<div></div>
G	2.0%	<div></div>
Y	2.0%	<div></div>
P	1.9%	<div></div>
B	1.5%	<div></div>
V	0.98%	<div></div>
K	0.77%	<div></div>
X	0.15%	<div></div>
J	0.15%	<div></div>
Q	0.095%	<div></div>
Z	0.074%	<div></div>

Left Figure Source: Cryptography and Network Security, 8th Edition, by William Stallings

Right figure Source: https://en.wikipedia.org/wiki/Letter_frequency

Monoalphabetic Cryptanalytic Attack Example

Cipher Text

UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDBMETSXAI Z
VUEPHZHMDZSHZOWSFPAPDTSVPQUZWYMXUZUHSX
EPYEPOPDZSZUFPOMBZWPFPUPZHMDJUDTMOHMQ

Letters
Frequency

P 13.33	H 5.83	F 3.33	B 1.67	C 0.00
Z 11.67	D 5.00	W 3.33	G 1.67	K 0.00
S 8.33	E 5.00	Q 2.50	Y 1.67	L 0.00
U 8.33	V 4.17	T 2.50	I 0.83	N 0.00
O 7.50	X 4.17	A 1.67	J 0.83	R 0.00
M 6.67				

Monoalphabetic Cryptanalytic Attack Example

P 13.33	H 5.83	F 3.33	B 1.67	C 0.00
Z 11.67	D 5.00	W 3.33	G 1.67	K 0.00
S 8.33	E 5.00	Q 2.50	Y 1.67	L 0.00
U 8.33	V 4.17	T 2.50	I 0.83	N 0.00
O 7.50	X 4.17	A 1.67	J 0.83	R 0.00
M 6.67				

E	12.7%	<div></div>
T	9.1%	<div></div>
A	8.2%	<div></div>
O	7.5%	<div></div>
I	7.0%	<div></div>
N	6.7%	<div></div>
S	6.3%	<div></div>
H	6.1%	<div></div>
R	6.0%	<div></div>
D	4.3%	<div></div>
L	4.0%	<div></div>
C	2.8%	<div></div>
U	2.8%	<div></div>
M	2.4%	<div></div>
W	2.4%	<div></div>
F	2.2%	<div></div>
G	2.0%	<div></div>
Y	2.0%	<div></div>
P	1.9%	<div></div>
B	1.5%	<div></div>
V	0.98%	<div></div>
K	0.77%	<div></div>
X	0.15%	<div></div>
J	0.15%	<div></div>
Q	0.095%	<div></div>
Z	0.074%	<div></div>























Monoalphabetic Cryptanalytic Attack Example

P 13.33	H 5.83	F 3.33	B 1.67	C 0.00
Z 11.67	D 5.00	W 3.33	G 1.67	K 0.00
S 8.33	E 5.00	Q 2.50	Y 1.67	L 0.00
U 8.33	V 4.17	T 2.50	I 0.83	N 0.00
O 7.50	X 4.17	A 1.67	J 0.83	R 0.00
M 6.67				

E	12.7%	<div></div>
T	9.1%	<div></div>
A	8.2%	<div></div>
O	7.5%	<div></div>
I	7.0%	<div></div>
N	6.7%	<div></div>
S	6.3%	<div></div>
H	6.1%	<div></div>
R	6.0%	<div></div>
D	4.3%	<div></div>
L	4.0%	<div></div>
C	2.8%	<div></div>
U	2.8%	<div></div>
M	2.4%	<div></div>
W	2.4%	<div></div>
F	2.2%	<div></div>
G	2.0%	<div></div>
Y	2.0%	<div></div>
P	1.9%	<div></div>
B	1.5%	<div></div>
V	0.98%	<div></div>
K	0.77%	<div></div>
X	0.15%	<div></div>
J	0.15%	<div></div>
Q	0.095%	<div></div>
Z	0.074%	<div></div>

Monoalphabetic Cryptanalytic Attack Example

P 13.33	H 5.83	F 3.33	B 1.67	C 0.00
Z 11.67	D 5.00	W 3.33	G 1.67	K 0.00
S 8.33	E 5.00	Q 2.50	Y 1.67	L 0.00
U 8.33	V 4.17	T 2.50	I 0.83	N 0.00
O 7.50	X 4.17	A 1.67	J 0.83	R 0.00
M 6.67				

E	12.7%	
T	9.1%	
A	8.2%	
O	7.5%	
I	7.0%	
N	6.7%	
S	6.3%	
H	6.1%	
R	6.0%	
D	4.3%	
L	4.0%	
C	2.8%	
U	2.8%	
M	2.4%	
W	2.4%	
F	2.2%	
G	2.0%	
Y	2.0%	
P	1.9%	
B	1.5%	
V	0.98%	
K	0.77%	
X	0.15%	
J	0.15%	
Q	0.095%	
Z	0.074%	

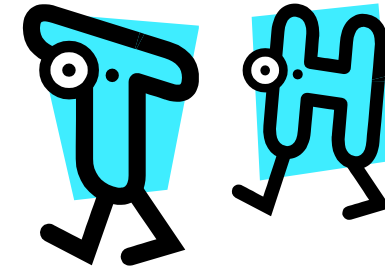
Frequency of Other Letters in English Text

- **Monogram:**

- **E** (13%), **T** (9%), **A** (8%); O, N, R, I, S H (6%), L (4%); F, C, M, U, G, Y, P, W (3%); B, V, K (1%)

- **Digram (or bigram)**

- Two-letter combination
- Most common is **TH**, **HE**, **IN**, ER, AN, RE, ...

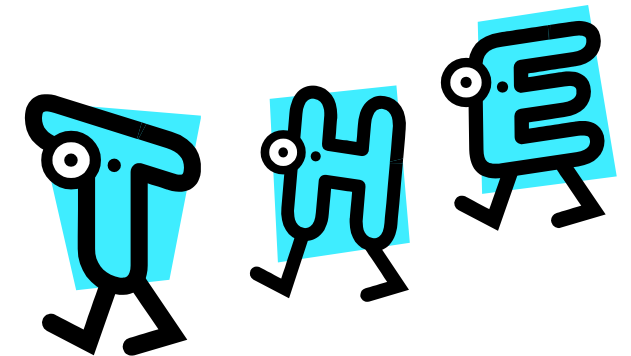


- **Same-letter Digram**

- **LL**, **EE**, **SS**, OO, TT, FF, ...

- **Trigram**

- Three-letter combination
- Most frequent is **THE**, **AND**, **ING**, ENT, ION, HER, ...



Monoalphabetic Cryptanalytic Attack

Example

- In our ciphertext, the most common digram is ZW, which appears three times.
- So we make the correspondence of Z with t and W with h.

UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDBMET SXAIZ
t a e e te a that e e a a

VUEPHZHMDSHZOWSFPAPPDTSVPQUZWYMXUZUHSX
e t ta t ha e ee a e th t a

EPYEPOPDZSZUFPOMBZWPFPUPZHMDJUDTMOHMQ
e e e tat e the t

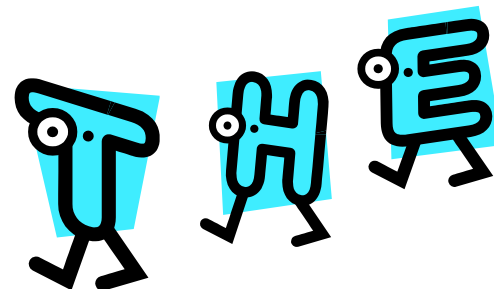
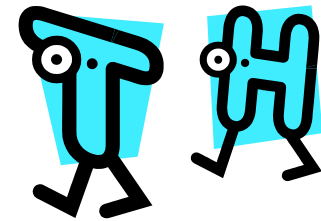
Monoalphabetic Cryptanalytic Attack Example

UZQSOVUOHXMOPVGPOZPEVSGZWSZOPFPESXUDBMETSXAIZ
VUEPHZHMDZSHZOWSFPAPDTSVPQUZWYMXUZHUSX
EPYEPOPDZSZUFPOMBZWPFPUPZHMDJUDTMOHMQ

it was disclosed yesterday that several informal but
direct contacts have been made with political
representatives of the viet cong in moscow

Obliterating Patterns

- Monoalphabetic ciphers are **easy to break** because they reflect the frequency data of the original alphabet.
- To defeat the cryptanalyst, we must prevent PT's patterns from appearing in CT; i.e. make CT as random as possible—maximize its entropy.
- How about these attempts:
 - Compose two ciphers (**Affine**)
 - Encrypt multiple letters of plaintext
 - Encrypt in blocks (**Playfair**, **Hill**)
 - Use multiple cipher alphabets
 - Different mappings for same PT letter (**Vigenère**, **Vernam**)



Affine Cipher

Affine Cipher

- A symmetric product cipher

$c \equiv \alpha p + \beta \pmod{26}$ where $\alpha \in [1, 25]$ and $\beta \in [0, 25]$

- Encryption Example

$Key = (\alpha, \beta) = (3, 5)$, if \mathbf{P} ="CS", what is \mathbf{C} ?

- \mathbf{P} ="CS" leads to \mathbf{C} ="LH"

- Decryption function

$$p \equiv (c - \beta) / \alpha \pmod{26}$$

A	0
B	1
C	2
D	3
E	4
F	5
G	6
H	7
I	8
J	9
K	10
L	11
M	12
N	13
O	14
P	15
Q	16
R	17
S	18
T	19
U	20
V	21
W	22
X	23
Y	24
Z	25

Affine Cipher

- Decryption Example

For encryption key (3,5), if **C**="EM", what is **P**=?

$$c \equiv \alpha p + \beta \pmod{26}$$

$$c \equiv 3p + 5 \pmod{26}$$

$$c - 5 \equiv 3p \pmod{26}$$

- We don't want fractions, we want to replace **3 (mod 26)** by 1

$$9(c - 5) \equiv 9 \cdot 3p \equiv p \pmod{26}$$

- C**="EM", leads to **P**="RL"

A	0
B	1
C	2
D	3
E	4
F	5
G	6
H	7
I	8
J	9
K	10
L	11
M	12
N	13
O	14
P	15
Q	16
R	17
S	18
T	19
U	20
V	21
W	22
X	23
Y	24
Z	25

Affine Cryptanalytic Attacks

- Are there any limitations on the value of β in $c \equiv \alpha p + \beta \pmod{26}$?
 - No

Affine Cryptanalytic Attacks

- Determine which values of α are not allowed.
 - 2, 4, 6, 8, 10, 12, 13, 14, 16, 18, 20, 22, 24. Why?
 - α and 26 should be relatively prime (i.e., $\gcd(\alpha, 26)=1$), Why?
 - To enable us to find a value to multiply $(c - \beta) \equiv p\alpha \pmod{26}$ equation with that will result in an $\alpha \pmod{26} = 1$, so we can find p
 - We call that value the Modular Multiplicative Inverse.
 - Any value of α larger than 25 is equivalent to $\alpha \pmod{26}$.

Affine Cryptanalytic Attacks

- Known Ciphertext ... frequency based.
- Example: A ciphertext has been generated with an affine cipher. The most frequent letter of the ciphertext is “**B**,” and the second most frequent letter of the ciphertext is “**U**.” Break this code.
 1. Assume that the most frequent plaintext letter is **e** and the second most frequent letter is **t**.
 2. **e** = 4; **B** = 1; **t** = 19; **U** = 20.
 3. **1** = (**4** a + b) mod 26
 4. **20** = (**19** a + b) mod 26
 5. $19 = 15a \bmod 26$. By trial and error, we solve: **a** = 3.
 6. Then $1 = (12 + b) \bmod 26$. By observation, **b** = 15.

A	0
B	1
C	2
D	3
E	4
F	5
G	6
H	7
I	8
J	9
K	10
L	11
M	12
N	13
O	14
P	15
Q	16
R	17
S	18
T	19
U	20
V	21
W	22
X	23
Y	24
Z	25

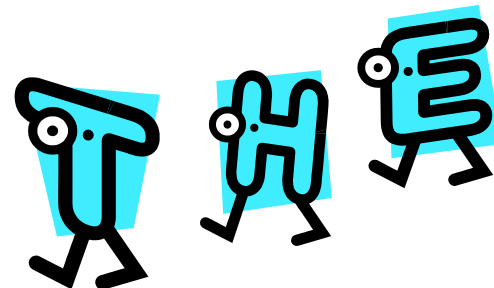
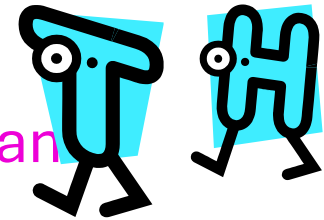
Affine Cryptanalytic Attacks

- Known Ciphertext ... frequency based.
- Known Plaintext Attack ... how many pairs?
 - $12 \times 26 = 312$
 - Why 12? And why 26?
 - Allowable α and β , what are these values?
- What if we pick α that doesn't have an inverse?

Playfair Cipher

Recall - Obliterating Patterns

- To defeat the cryptanalyst, we must prevent PT's patterns from appearing in CT; i.e. make CT as random as possible—maximize its entropy.
- How about these attempts:
 - Compose two ciphers (Affine)
 - Encrypt multiple letters of plaintext
 - Encrypt in blocks (Playfair, Hill)
 - Use multiple cipher alphabets
 - Different mappings for same PT letter (Vigenère, Vernam)



Playfair Cipher

- Treats digrams in the plaintext as single units and translates these units into ciphertext digrams.
- Based on the use of a 5×5 matrix of letters constructed using a keyword.



The Playfair system was invented by [Charles Wheatstone](#), who first described it in 1854.



[Lord Playfair](#), who heavily promoted its use.

Playfair Key Matrix

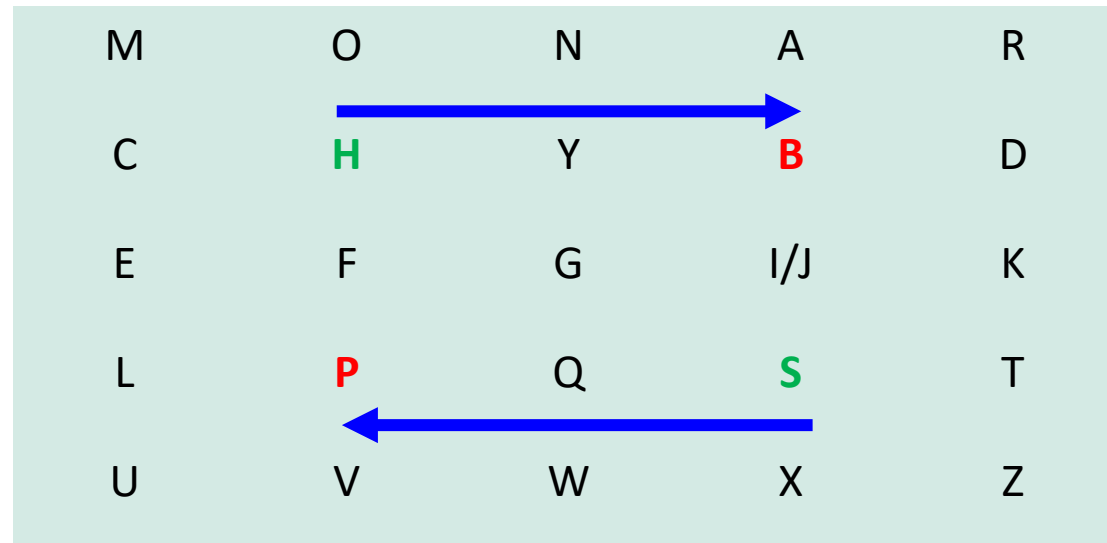
- Fill in letters of keyword from left to right and from top to bottom, then fill in the remainder of the matrix with the remaining letters in alphabetic order
- What is the keyword in the matrix below?

M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

Playfair Rules /1

- Plaintext is encrypted two letters at a time, according to the following rules:
 - Each plaintext letter in a pair is replaced by the letter that lies in its own **row** and the **column** occupied by the other plaintext letter. (**hs** → **BP**, **ea** → **IM** (or **JM**)).

M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z



The diagram illustrates the Playfair cipher grid, a 5x5 matrix of letters. The letters are arranged alphabetically, with 'I' and 'J' sharing the same position. The grid is as follows:

M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

Two blue arrows illustrate the encryption rule: one arrow points from the column of 'H' to the letter 'B' in the same row, and another arrow points from the column of 'P' to the letter 'S' in the same row.


Playfair Rules /2

- **Repeating** plaintext letters that are in the same pair are separated with a filler letter, such as x. (balloon → ba lx lo on).

M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

Playfair Rules /3


- Two plaintext letters that fall in the **same row** of the matrix are each replaced by the letter **to the right**, with the 1st element of the row circularly following the last. (**ar** → **RM**).



M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

Playfair Rules /4

- Two plaintext letters that fall in the **same column** are each replaced by the letter **beneath**, with the top element of the column circularly following the last. (**mu** → **CM**).



M	O	N	A	R
C	H	Y	B	D
E	F	G	I/J	K
L	P	Q	S	T
U	V	W	X	Z

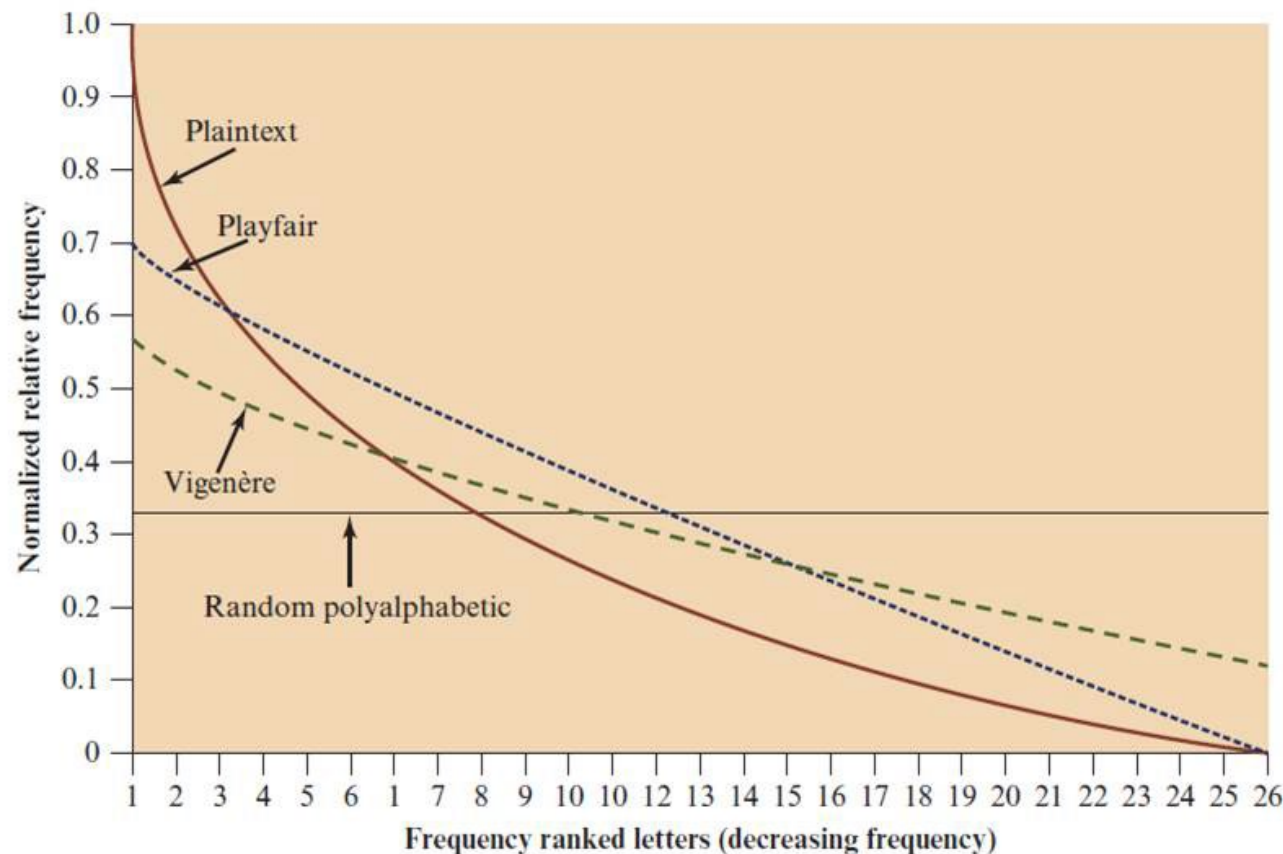
Playfair Cipher

- The Playfair cipher is a **great advance over simple monoalphabetic** ciphers.
 - There are only 26 letters, but there are $26 * 26 = 676$ digrams, so identification of individual digrams is more difficult.
- The Playfair cipher is **relatively easy to break**, because it still leaves much of the structure of the plaintext language intact.

P	L	A	Y	F
I	R	E	X	M
B	C	D	G	H
K	N	O	Q	S
T	U	V	W	Z

Relative Frequency of Occurrence of Letters

- Playfair cipher has a flatter distribution than does plaintext, but nevertheless, it reveals plenty of structure for a cryptanalyst to work with.




Hill Cipher

Hill Cipher

- Developed by the mathematician Lester Hill in 1929.
- **Strength**: Completely **hides single-letter** frequencies:
 - The use of a larger matrix hides more frequency information.
 - A 3 x 3 Hill cipher hides not only single-letter but also **two-letter frequency** information.

Dr.
Lester S. Hill



Lester S. Hill on May 16, 1956

Born	Lester Sanders Hill ^[1] January 18, 1891 New York City
Died	January 9, 1961 (aged 69) ^{[2][3]} Bronxville, New York ^[2]
Nationality	American
Occupation(s)	mathematician and cryptographer
Known for	the Hill cipher (1929)
Notable work	Cryptography in an Algebraic Alphabet (1929) ^[4]

Multiplicative Inverse

$$A * A^{-1} = 1 \text{ or } A * \frac{1}{A} = 1$$

- Examples:

- $7 * 7^{-1} = 1$

- $2 * 2^{-1} = 1$

- $12 * 12^{-1} = 1$

- $10 * 10^{-1} = 1$

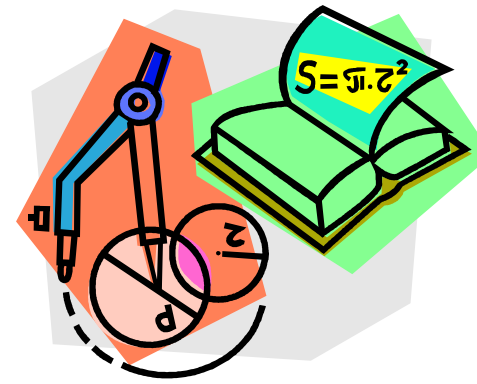
Modular Multiplicative Inverse

- Multiplicative Inverse under mode m

$$A * A^{-1} \equiv 1 \pmod{m}$$

- Examples where $m = 5$:

- $7 * ? \equiv 1 \pmod{5}$
- $2 * ? \equiv 1 \pmod{5}$
- $12 * ? \equiv 1 \pmod{5}$
- $10 * ? \equiv 1 \pmod{5}$
- $0 * ? \equiv 1 \pmod{5}$



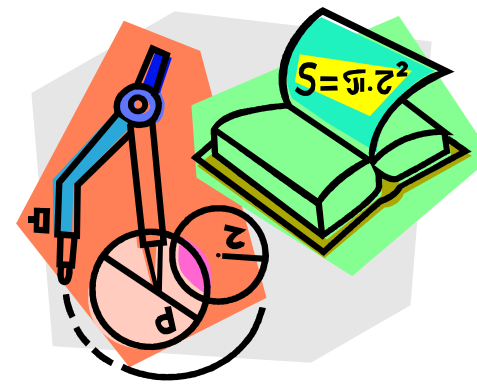
Modular Multiplicative Inverse

- Multiplicative Inverse under mode m

$$A * A^{-1} \equiv 1 \pmod{m}$$

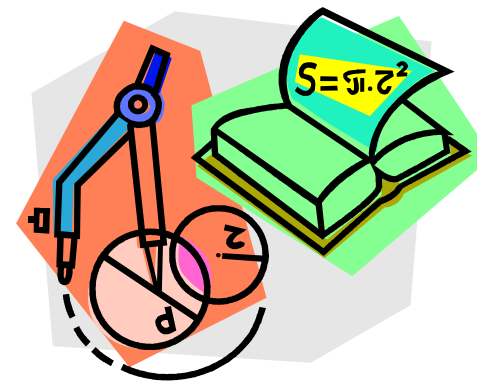
- Examples where $m = 5$:

- $7 * 3 \equiv 1 \pmod{5}$
- $2 * 3 \equiv 1 \pmod{5}$
- $12 * 3 \equiv 1 \pmod{5}$
- $10 * ? \equiv 1 \pmod{5}$ (there is no modular multiplicative inverse for this integer, why?)
- $0 * ? \equiv 1 \pmod{5}$ (Zero has no modular multiplicative inverse)



Modular Multiplicative Inverse

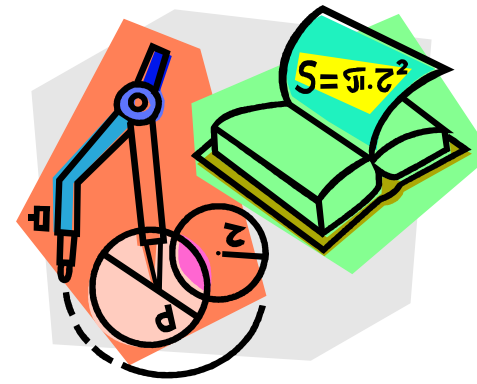
- Is the Multiplicative Inverse of **2 (mod 5)** the same as the Multiplicative Inverse of **2 (mod 7)** ?
- $2 * 3 \equiv 1 \pmod{5}$
- $2 * 4 \equiv 1 \pmod{7}$



Modular Multiplicative Inverse

- Can you manually calculate the Multiplicative Inverse for **4563210789** (*mod* 7) ?
- How about the Multiplicative Inverse of

$$\begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix} (\text{mod } 26)$$

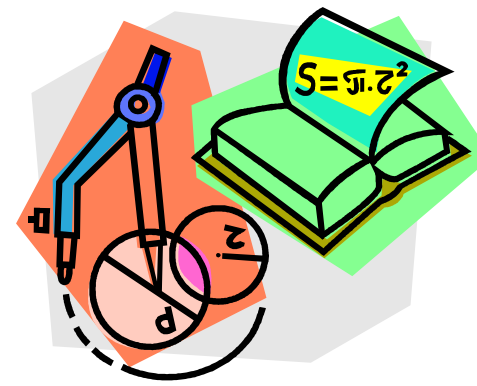


Modular Multiplicative Inverse

- The modular multiplicative inverse of an integer a modulo m is an integer b such that

$$ab \equiv 1 \pmod{m}$$

- It may be denoted as a^{-1} , where the fact that the inversion is m -modular is implicit.
- The multiplicative inverse of a modulo m exists if and only if a and m are **coprime** (i.e., if $\gcd(a, m) = 1$).

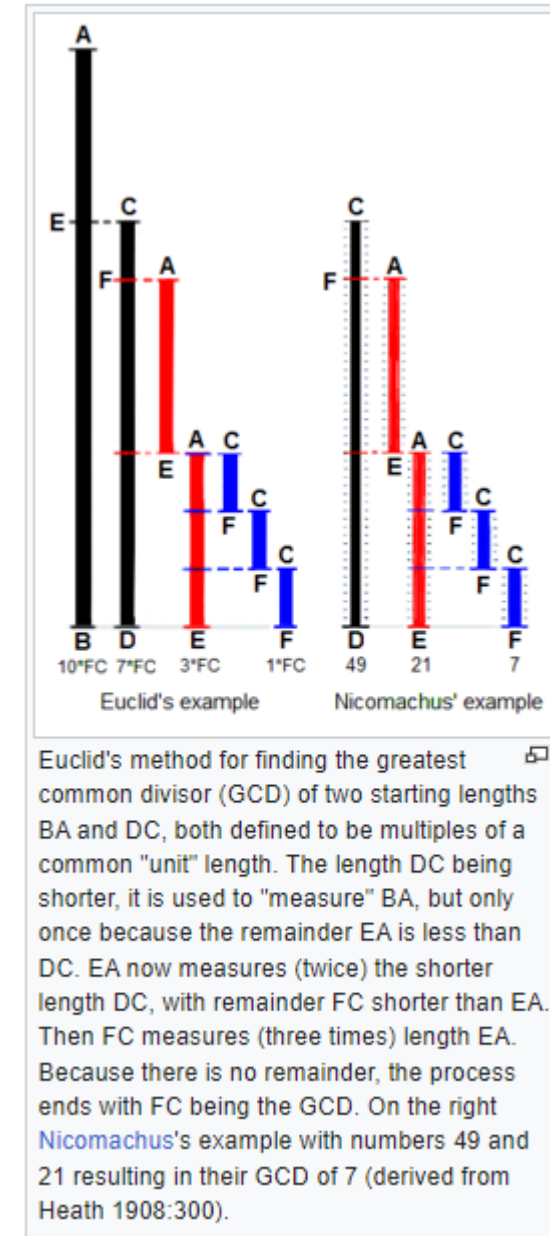


Modular Multiplicative Inverse

- The modular multiplicative inverse of a modulo m can be found with the **Extended Euclidean algorithm**.

- **Euclid [300 BC]**

Euclid's algorithm, is an efficient method for computing the greatest common divisor (GCD) of two integers (numbers).



The Extended Euclidean Algorithm

- Bézout [1730 AD]

If a, b are co-prime integers, there exists integers x, y such that: $ax + by = 1$.

- Euclid [300 BC]

His extended algorithm allows us to find x and y

Working with modulus a , $y = 1/b$, Similarly, if we choose b as modulus then $x = 1/a$

$$by \equiv 1 \pmod{a}$$

$$ax \equiv 1 \pmod{b}$$

Étienne Bézout	
	
Born	31 March 1730 Nemours, Seine-et-Marne
Died	27 September 1783 (aged 53) Avon, Île-de-France
Nationality	French
Known for	Bézout's theorem Bézout's identity Bézout matrix Bézout domain
Parents	Pierre Bézout (father) Jeanne-Hélène Filz (mother)
	Scientific career
Fields	Mathematics
Institutions	French Academy of Sciences

Matrix Modular Inverse Calculator

- <https://www.dcode.fr/matrix-inverse>

Hill Cipher Algorithm

- Encryption Algorithm

$C = PK \bmod 26$ where K is an $n \times n$ matrix

- Must be able to invert the key matrix \rightarrow
 $GCD(\det([K]), 26) = 1$.

- Key Characteristics:

- No more P-C positional correspondence
- The K-C relationship is complex

$$(c_1 \ c_2 \ c_3) = (p_1 \ p_2 \ p_3) \begin{pmatrix} k_{11} & k_{12} & k_{13} \\ k_{21} & k_{22} & k_{23} \\ k_{31} & k_{32} & k_{33} \end{pmatrix} \bmod 26$$

$$\mathbf{C} = \mathbf{PK} \bmod 26$$

Hill Cipher Encryption Example

- Use the encryption key below to encrypt a plaintext that is “paymoremoney”

$$K = \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix}$$

Hill Cipher Encryption Example

- The first three letters of the “paymoremoney” are represented by the vector (15 0 24).
- $C = PK \bmod 26 = (15\ 0\ 24) K = \begin{pmatrix} 303 & 303 & 531 \\ 17 & 17 & 11 \end{pmatrix} \bmod 26 = RRL$

$$\blacksquare (((15*17)+(0*21)+(24*2)), ((15*17)+(0*18)+(24*2)), ((15*5)+(0*21)+(24*19)))$$

a	b	c	d	e	f	g	h	i	j	k	l	m
0	1	2	3	4	5	6	7	8	9	10	11	12

n	o	p	q	r	s	t	u	v	w	x	y	z
13	14	15	16	17	18	19	20	21	22	23	24	25

$$K = \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix}$$

paymoremoney = RRLMWBKASPDH

Hill Cipher Decryption - Exercise

- Decrypt cipher text = “RRLMWBKASPDH” using the key provided earlier.
- Decryption requires using the inverse of the matrix K.

$$C = E(K, P) = PK \bmod 26$$

$$P = D(K, C) = CK^{-1} \bmod 26 = PKK^{-1} = P$$

$$K = \begin{pmatrix} 17 & 17 & 5 \\ 21 & 18 & 21 \\ 2 & 2 & 19 \end{pmatrix} \quad K^{-1} = \begin{pmatrix} 4 & 9 & 15 \\ 15 & 17 & 6 \\ 24 & 0 & 17 \end{pmatrix}$$

Hill Cipher KPA Attack

- Plaintext “**hill**cipher” was encrypted using a 2x2 Hill cipher to produce the ciphertext **HCRZSSXNSP**. Find the key.

$$\mathbf{C} = \mathbf{PK} \bmod 26$$

$$\mathbf{P} = \mathbf{CK}^{-1} \bmod 26$$

$$\mathbf{K} = \mathbf{P}^{-1}\mathbf{C} \bmod 26$$

$$\begin{pmatrix} 7 & 2 \\ 17 & 25 \end{pmatrix} = \begin{pmatrix} 7 & 8 \\ 11 & 11 \end{pmatrix} \mathbf{K} \bmod 26$$

$$\begin{pmatrix} 7 & 8 \\ 11 & 11 \end{pmatrix}^{-1} \bmod 26 = \begin{pmatrix} 25 & 22 \\ 1 & 23 \end{pmatrix}$$

$$\mathbf{K} = \begin{pmatrix} 25 & 22 \\ 1 & 23 \end{pmatrix} \begin{pmatrix} 7 & 2 \\ 17 & 25 \end{pmatrix} = \begin{pmatrix} 549 & 600 \\ 398 & 577 \end{pmatrix} \bmod 26 = \begin{pmatrix} 3 & 2 \\ 8 & 5 \end{pmatrix}$$

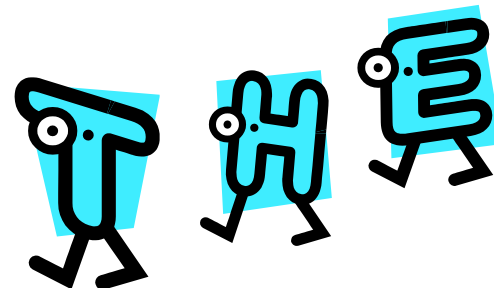
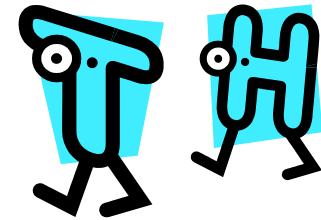
Hill Cipher - Exercise

- Eve mounts a CPA (Chosen-Plaintext Attack) with P="DONT", intercepts C="ELN^I". Find the 2x2 Hill's key
 - To verify your answer: $k = \begin{pmatrix} 10 & 9 \\ 13 & 23 \end{pmatrix}$
- Repeat with P="DONT", C="ELN^K".
 - To verify your answer: $k = \begin{pmatrix} 10 & 19 \\ 13 & 19 \end{pmatrix}$
- *One letter change in C changed a **column** in K.*

Polyalphabetic Ciphers

Recall - Obliterating Patterns

- To defeat the cryptanalyst, we must prevent PT's patterns from appearing in CT; i.e. make CT as random as possible—maximize its entropy.
- How about these attempts:
 - Compose two ciphers (Affine)
 - Encrypt multiple letters of plaintext
 - Encrypt in blocks (Playfair, Hill)
 - Use multiple cipher alphabets
 - Different mappings for same PT letter (Vigenère, Vernam)



Polyalphabetic Ciphers

- Another way to improve on the simple monoalphabetic technique is to use different monoalphabetic substitutions as one proceeds through the plaintext message.
- Polyalphabetic Ciphers:
 - Vigenère Cipher.
 - Vernam Cipher.

Vigenère Cipher

Vigenère Cipher

- This cipher was invented in 1586 by [Blaise de Vigenère](#).
- The best known, and one of the simplest, polyalphabetic ciphers.
- To encrypt a message, a key is needed that is as long as the message.
 - Usually, the key is a repeating keyword.

Blaise de Vigenere



Born April 5, 1523
[Saint-Pourcain-sur-Sioule](#)

Died February 19, 1596 (aged 72)
[Paris](#)

Nationality French

Occupation(s) diplomat, cryptographer, alchemist

Vigenère Cipher

- Assume a sequence of plaintext letter $P = P_0, P_1, P_2, \dots, P_{n-1}$ and a key consisting of the sequence of letters $k = k_0, k_1, k_2, \dots, k_{m-1}$ where typically $m < n$. The ciphertext $C = C_0, C_1, C_2, \dots, C_{n-1}$ as:

$$C = (P_0 + k_0) \bmod 26, (P_1 + k_1) \bmod 26, \dots, (P_{m-1} + k_{m-1}) \bmod 26, \dots, (P_m + k_0) \bmod 26, (P_{m+1} + k_1) \bmod 26, \dots, (P_{2m-1} + k_{m-1}) \bmod 26, \dots$$

- A Polyalphabetic substitution cipher

$$C_i = E(K, P) = (p_i + k_{i \bmod m}) \bmod 26$$
$$P_i = D(K, C) = (C_i - k_{i \bmod m}) \bmod 26$$

Vigenère Cipher Example

Plaintext	w	e	a	r	e	d	i	s	c	o	v	e	r	e	d	s	a	v	e	y	o	u	r	s	e	l	f
Key	d	e	c	e	p	t	i	v	e	d	e	c	e	p	t	i	v	e	d	e	c	e	p	t	i	v	e
Ciphertext	Z	I	C	V	T	W	Q	N	G	R	Z	G	V	T	W	A	V	Z	H	C	Q	Y	G	L	M	G	J

key	3	4	2	4	15	19	8	21	4	3	4	2	4	15
plaintext	22	4	0	17	4	3	8	18	2	14	21	4	17	4
ciphertext	25	8	2	21	19	22	16	13	6	17	25	6	21	19

key	19	8	21	4	3	4	2	4	15	19	8	21	4
plaintext	3	18	0	21	4	24	14	20	17	18	4	11	5
ciphertext	22	0	21	25	7	2	16	24	6	11	12	6	9

Vigenère Cipher

- **Strength:** There are multiple ciphertext letters for each plaintext letter, one for each unique letter of the keyword.
 - Letter frequency information is obscured.

Plaintext	w	e	a	r	e	d	i	s	c	o	v	e	r	e	d	s	a	v	e	y	o	u	r	s	e	l	f
Key	d	e	c	e	p	t	i	v	e	d	e	c	e	p	t	i	v	e	d	e	c	e	p	t	i	v	e
Ciphertext	Z	I	C	V	T	W	Q	N	G	R	Z	G	V	T	W	A	V	Z	H	C	Q	Y	G	L	M	G	J

Vigenère Cipher Attack

Plaintext	w	e	a	r	e	d	i	s	c	o	v	e	r	e	d	s	a	v	e	y	o	u	r	s	e	l	f
Key	d	e	c	e	p	t	i	v	e	d	e	c	e	p	t	i	v	e	d	e	c	e	p	t	i	v	e
Ciphertext	Z	I	C	V	T	W	Q	N	G	R	Z	G	V	T	W	A	V	Z	H	C	Q	Y	G	L	M	G	J

- Exhaustive Attack: $= 26^{|k|} \approx 2^{5|k|} \rightarrow \text{hopeless!}$
- Cryptanalysis
 - Characters that are $|K|$ apart are shifted equally!
 - \rightarrow Can answer: is the key of a given length?

Vigenère Autokey System

- A keyword is concatenated with the plaintext itself to provide a running key.
- Example:

key: **deceptivewarediscoveredsav**
plaintext: **warediscoveredsaveyourself**
Ciphertext **ZICVTWQNGKZEIIGASXSTSLVWLA**

		Plaintext																									
Key		A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
	A	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z
	B	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A
	C	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B
	D	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C
	E	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D
	F	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E
	G	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F
	H	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G
	I	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H
	J	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I
	K	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J
	L	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K
	M	M	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L
	N	N	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M
	O	O	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N
	P	P	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O
	Q	Q	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P
	R	R	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q
	S	S	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R
	T	T	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S
	U	U	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
	V	V	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U
	W	W	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V
	X	X	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W
	Y	Y	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X
	Z	Z	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T	U	V	W	X	Y

Vigenere Square can be used for encryption and decryption

Vigenère Autokey System Cryptanalytics

- Vulnerable to cryptanalysis:
 - The key and the plaintext share the same frequency distribution of letters.
 - A statistical technique can be applied.
- **Defense**: Choose a keyword that is as long as the plaintext and has no statistical relationship to it.

Vernam Cipher

Vernam Cipher

- In Vernam cipher, we choose a **keyword** that is **as long as the plaintext** and has no statistical relationship to it.
- The system was introduced by an AT&T engineer named Gilbert Vernam in 1918.
- His system works on binary data (bits) rather than letters.

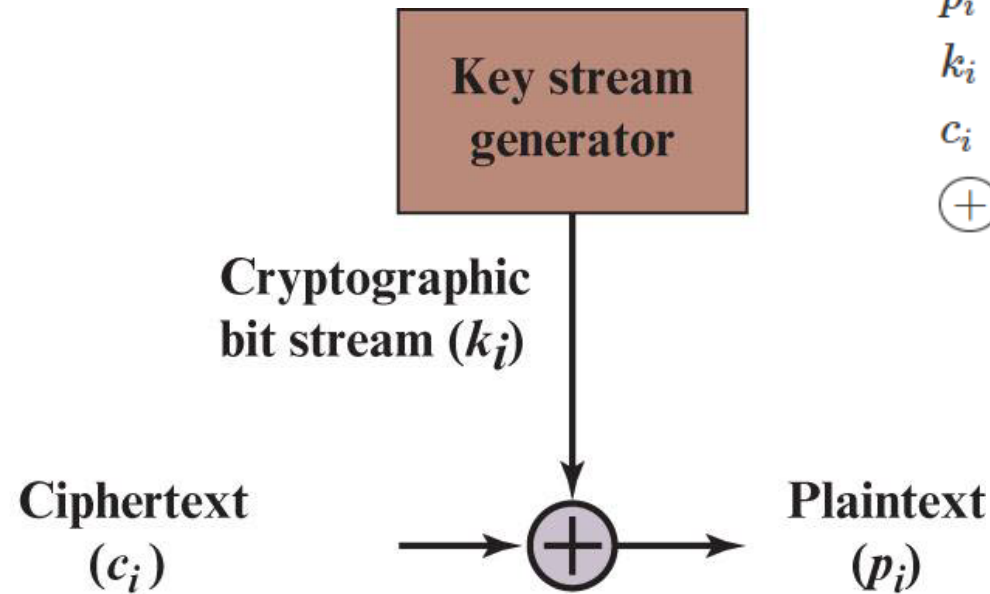
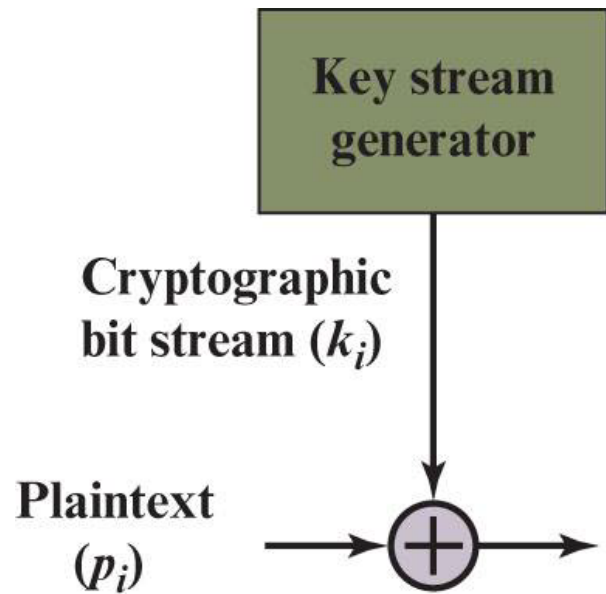


Gilbert Vernam

Born	April 3, 1890
Died	February 7, 1960 (aged 69)
Nationality	American
Alma mater	Worcester Polytechnic Institute
Occupation	Cryptographer

Vernam Cipher

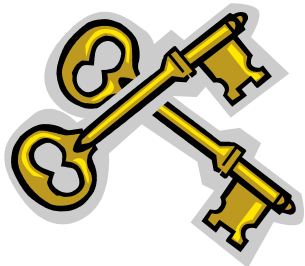
$$c_i = p_i \oplus k_i$$
$$p_i = c_i \oplus k_i$$



p_i = i th binary digit of plaintext
 k_i = i th binary digit of key
 c_i = i th binary digit of ciphertext
 \oplus = exclusive-or (XOR) operation

Vernam Cipher Attack

- Although such a scheme, with a long key, presents formidable cryptanalytic difficulties, it can be broken with:
 - Sufficient ciphertext.
 - The use of known or probable plaintext sequences, or both.



One-Time Pad

One-Time Pad (OTP)

- Improvement to Vernam cipher proposed by an Army Signal Corp officer, Joseph Mauborgne
- Use a **random key** that is **as long as the message** so that the key need not be repeated.
- Key is used to encrypt and decrypt a single message and then is **discarded**.
- Each new message requires a new key of the same length as the new message.



OTP Definition

- Definition
 1. $|K| = |P|$
 2. K is random
 3. $c = E(k, p) = k \oplus p$ (bitwise ^)
 4. K never re-used (hence the O in OTP)

OTP Examples

ciphertext:

ANKYODKYUREPFJBYOJDSPLREYIUNOFDOIUERFPLUYTS

key: pxlmvmsydofoyrvzwc tnlebnecvgdupahfzzlmnyih

plaintext: mr mustard with the candlestick in the hall

ciphertext:

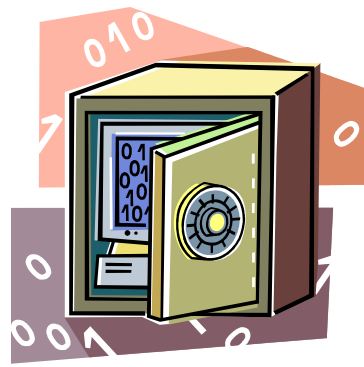
ANKYODKYUREPFJBYOJDSPLREYIUNOFDOIUERFPLUYTS

key: pftgpmiydgaxgoufhklllmhsqdqogtewbqfgyovuhwt

plaintext: miss scarlet with the knife in the library

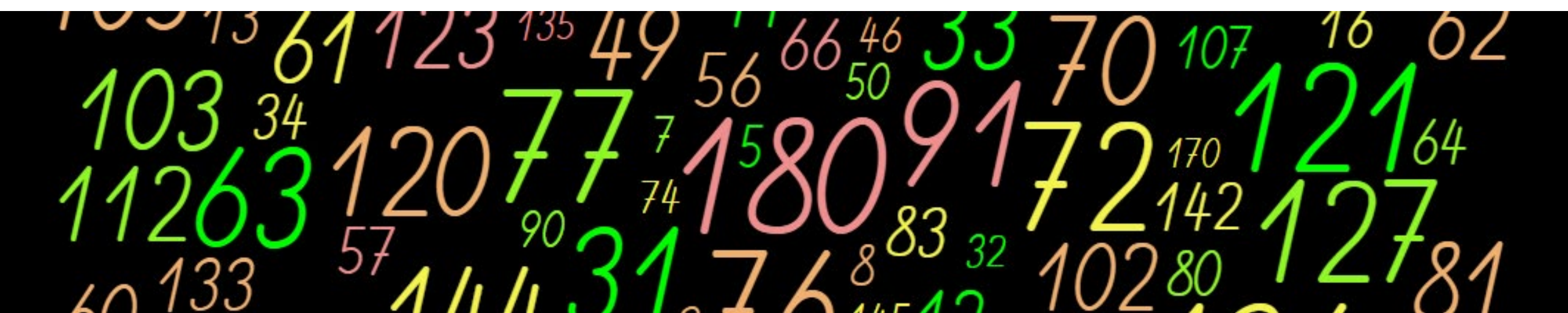
OTP Perfect Secrecy

- Scheme is unbreakable
 - Produces random output that bears no statistical relationship to the plaintext.
 - Because the ciphertext contains no information whatsoever about the plaintext, there is simply no way to break the code.
- It boasts **perfect secrecy**
 - Thwarts *exhaustive* attacks even if Eve had *infinite* classical or quantum computing power!



OTP Difficulties

- Mammoth key distribution problem:
 - For every message to be sent, a key of equal length is needed by both sender and receiver.



Topics

- Symmetric Cipher Model
- Substitution Techniques
- Transposition Techniques

Transposition Techniques

- **Transposition cipher** performs some sort of permutation on the plaintext letters
 - Rail Fence Cipher
 - Row Transposition Cipher



Rail Fence Cipher

- Plaintext is written down as a sequence of diagonals and then read off as a sequence of rows
- To encipher the message “meet me after the toga party” with a rail fence of depth 2, we would write:

```
m e m a t r h t g p r y  
e t e f e t e o a a t
```

Encrypted

```
MEMATRHTGPRYETEFETEOAAT
```



Rail Fence Cipher Attack

- A pure transposition cipher is trivial to cryptanalyze, because it has the same letter frequencies as the original plaintext.
- Exhaustive: Try all possible numbers of key length on the known ciphertext (start with 2 and increment).
- Known / Chosen Plaintext: Trivial to find the key.

Row Transposition Cipher

- Write the message in a rectangle, row by row, and read the message off, column by column, but **permute the order of the columns**.
- The order of the columns then becomes the key to the algorithm.

Key: **4 3 1 2 5 6 7**

Plaintext: **a t t a c k p**
 o s t p o n e
 d u n t i l t
 w o a m x y z

Ciphertext: **TTNAAPTMTSUOAODWCOIXKNLYPETZ**

Row Transposition Cipher – Double Encrypt

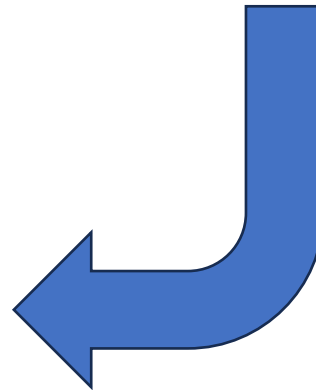
Key: 4 3 1 2 5 6 7

Plaintext: a t t a c k p
o s t p o n e
d u n t i l t
w o a m x y z

Ciphertext: T T N A A P T M T S U O A O D W C O I X K N L Y P E T Z

Key: 4 3 1 2 5 6 7

Input: t t n a a p t
m t s u o a o
d w c o i x k
n l y p e t z



Output: N S C Y A U O P T T W L T M D N A O I E P A X T T O K Z

Today's Topics

- Symmetric Cipher Model
- Substitution Techniques
- Transposition Techniques