# Bilateral method 분석 C언어.ver

염지현

#### CafeInterior

| Meth<br>od    | FHD | Bicubic | FSRCNN | Bilateral            | UHD |
|---------------|-----|---------|--------|----------------------|-----|
| lmage         |     |         |        |                      |     |
| PSNR<br>(RGB) | _   | 37.77   | 35.46  | 37.61                | _   |
| Time<br>(초)   | _   |         |        | 300초<br>(Bicubic 제외) | _   |

## Village

| Meth<br>od    | FHD | Bicubic | FSRCNN | Bilateral            | UHD |
|---------------|-----|---------|--------|----------------------|-----|
| lmage         |     |         |        |                      |     |
| PSNR<br>(RGB) | _   | 37.23   | 34.06  | 36.77                | _   |
| Time<br>(초)   | -   |         |        | 300초<br>(Bicubic 제외) | -   |

### PolyTown

| Meth<br>od    | FHD | Bicubic | FSRCNN | Bilateral            | UHD |
|---------------|-----|---------|--------|----------------------|-----|
| Image         |     |         |        |                      |     |
| PSNR<br>(RGB) | _   | 38.36   | 35.29  | 38.37                | _   |
| Time<br>(초)   | -   |         |        | 300초<br>(Bicubic 제외) | _   |

#### museum

| Meth<br>od    | FHD | Bicubic | FSRCNN | Bilateral            | UHD |
|---------------|-----|---------|--------|----------------------|-----|
| Image         |     |         |        |                      |     |
| PSNR<br>(RGB) | -   | 40.8    | 36.4   | 40.91                | _   |
| Time<br>(초)   | -   |         |        | 300초<br>(Bicubic 제외) | _   |

```
Efloat distance(int x, int y, int i, int j) {
    return float(sqrt(pow(x - i, 2) + pow(y - j, 2)));

Edouble gaussian(float x, double sigma) {
    return exp(-(pow(x, 2)) / (2 * pow(sigma, 2))) / sqrt((2 * CV_PI * pow(sigma, 2)));
}
```

```
⊟void applyBilateralFilter(Mat source, Mat filteredlmage, int x, int y, int diameter, double sigmal, double sigmaS) {
     double iFiltered = 0;
     double wP = 0;
     int neighbor_x = 0;
     int neighbor_y = 0;
     int half = diameter / 2;
     for (int i = 0; i < diameter; i++) {
          for (int j = 0; j < diameter; j++) {
             neighbor_x = x - (half - i);
             neighbor_y = y - (half - j);
             double gi = gaussian(source.at<uchar>(neighbor_x, neighbor_y) - source.at<uchar>(x, y), sigmal);
             double gs = gaussian(distance(x, y, neighbor_x, neighbor_y), sigmaS);
             double w = gi * gs;
             iFiltered = iFiltered + source.at<uchar>(neighbor_x, neighbor_y) * w;
             wP = wP + w;
      iFiltered = iFiltered / wP;
     filtered[mage.at<double>(x, y) = iFiltered;
```

```
■Mat bilateralFilterOwn(Mat source, int diameter, double sigmal, double sigmaS) {
     clock_t s = clock();
     Mat filteredImage = Mat::zeros(source.rows, source.cols, CV_64F);
     int width = source.cols;
     int height = source.rows;
     for (int i = 2; i < height - 2; i++) {
         for (int j = 2; j < width - 2; j++) {
             applyBilateralFilter(source, filteredImage, i, j, diameter, sigmal, sigmaS);
     printf("time: %.3f\n", (float)(clock() - s) / CLOCKS_PER_SEC);
     return filteredImage;
```

```
□ int Bilateral(char* input_path, char* save_path, char* img_name) {
     Mat src;
     Mat label;
     vector<Mat> bgr_images(3);
     vector<Mat> r_bgr_images(3);
     vector<Mat> cvr_bgr_images(3);
     vector<Mat> label_bgr_images(3);
     printf("%s₩n", input_path);
     src = imread(input_path, 1);
     split(src, bgr_images);
     printf("%d, %d, %d₩n", src.cols, src.rows, src.channels());
     if (!src.data)
         printf("No image data ₩n");
         return -1;
     // 구현 filter 사용
     Mat filteredBlue = bilateralFilterOwn(bgr_images[0], 5, 12.0, 16.0);
     Mat filteredGreen = bilateralFilterOwn(bgr_images[1], 5, 12.0, 16.0); [}
     Mat filteredRed = bilateralFilterOwn(bgr_images[2], 5, 12.0, 16.0);
     r_bgr_images[2] = filteredRed;
     r_bgr_images[1] = filteredGreen;
     r_bgr_images[0] = filteredBlue;
```

```
Mat filteredlmageOwn_bgr;
merge(r_bgr_images, filteredImageOwn_bgr);
char png_name[30];
int k = 0;
while (img_name[k] != '.') {
    png_name[k] = img_name[k];
    k++;
png_name[k] = 'W0';
strcat(save_path, png_name);
strcat(save_path, ".png");
imwrite(save_path, filteredlmage0wn_bgr);
printf("save path: %s\mathbf{m}", save_path);
return 0;
```

```
貝int main(int argc, char** argv) {
     for (int i = 0; i < 5; i++) {
         char input_path[300] = "D:/연구실/SR(202109-202212)/sample_bilateral_kernel5/PolyTown/org_result/result_";
         char save_path[300] = "D:/연구실/SR(202109-202212)/sample_bilateral_kernel5/PolyTown/bilateral_result/";
         char img_name[50] = "SR_Train_spp32_camera";
         // museum
         char input_path[300] = "D:/연구실/SR(202109-202212)/sample_bilateral_kernel5/museum/org_result/result_";
         char save_path[300] = "D:/연구실/SR(202109-202212)/sample_bilateral_kernel5/museum/bilateral_result/";
         char img_name[50] = "museum-01_spp_1_";
         char num[10];
         sprintf(num, "%d", i);
         strcat(img_name, num);
         strcat(input_path, strcat(img_name, ".bmp"));
         Bilateral(input_path, save_path,img_name);
```