# Yeonji Kim

# work experience \_\_\_\_

## UI Design Intern | University of Michigan

Sep 2021 - Present | Ann Arbor, MI

- Improving the design system of 1Cademy, a web application for researchers to deliver consistent designs and set clear guidelines for designers and developers.
- Building 43 icons for both light and dark themes, unifying colors, and modifying 20+ UI components with detailed documentation of guidelines.

## Product Management Intern | LINE Corp

Jun 2021 – Aug 2021 | Gyeonggi-do, Korea

- Suggested targeting segments to drive the product with rich recommendations of LINE Gift products, collaborating with product managers and data scientists.
- Analyzed content and user data using SQL and Python in LINE, a global messenger app, to understand the behaviors of customers in Japan, Taiwan, and Thailand.

## **UX Design Intern | Duotone**

Apr 2021 - Jun 2021 | Seoul, Korea

- Defined visual concepts and strategies of 4 clients coming from entertainment and electronics industries with their websites, targeting global customers and users.
- Created information architecture and high-fidelity mockups, with design workshops to explore solutions with methods including card sorting and heuristic evaluation.

### **Product Manager | Gooroomee**

Jul 2020 - Apr 2021 | Seoul, Korea

- Led an end-to-end product development cycle of a new video interview software utilized by 2K+ interviewees, that accommodated specific business needs while communicating with cross-functional teams using Jira and Confluence.
- Spearheaded initial features, layouts, and user flows of a live course application and delivered product functionality to stakeholders—features included live classes and a content management system that focused on enhancing students' understanding.

### **HCI Researcher | Ewha Womans University**

Feb 2019 - Oct 2019 | Seoul, Korea

- Led user research on evaluating the effectiveness of an assistance web application tool that helps end-users to build their own personalized ML model.
- Integrated qualitative and quantitative analytics of user data to identify the effectiveness of the tool and potential barriers for non-experts in using the tool.

# projects

### Be\_com | UX Designer & Developer

Jun 2020 - Sep 2020 | Seoul, Korea

- Designed and implemented a digital platform for students to encourage social interactions during the pandemic through a mood tracking feature with a machine learning technique using Python, HTML/CSS, and JavaScript.
- Surveyed 23 teachers and 30 students to understand user needs in academicrelated social platforms, and synthesized insights into prototypes.

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### education -

## **University of Michigan**

Expected Apr 2023 | Ann Arbor, MI M.S. Information
UX Design and Research

#### **Ewha Womans University**

Feb 2020 | Seoul, Korea B.Eng. Computer Science & Engineering B.A. Digital Humanities

#### skills

#### Design

UX/UI Design, Storyboarding, Personas, Wireframes, Prototyping, Journey Maps, Design System, Interaction Design

#### Research

User Interview, Usability Testing, Competitive Analysis, Contextual Inquiry, Data Analytics, Heuristic Evaluation

#### **Tools**

Figma, Sketch, Adobe Creative Suite, InVision, PowerPoint, Keynote, Excel

#### **Programming**

HTML5/CSS3, JavaScript, Python, SQL, Unity, Django, Ruby on Rails, C, Java, Git

# publications -

**Yeonji Kim\***, Kyungyeon Lee\*, Uran Oh. Understanding Interactive and Explainable Feedback for Supporting Non-Experts with Data Preparation for Building a Deep Learning Model. The International Journal of Advanced Smart Convergence, 9(2), 90-104. \*co-first authors

**Yeonji Kim**. (2020). Design of Personalized Machine Learning System for End-Users. ATE, VOL.10.