

EE595 - Final Project

Team11

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- ❖ **PART1 (Trajectory Tracking)**

- ❖ **PART2 (Mobile Bodyguard)**

- **motion recognition**
- **voice recognition**

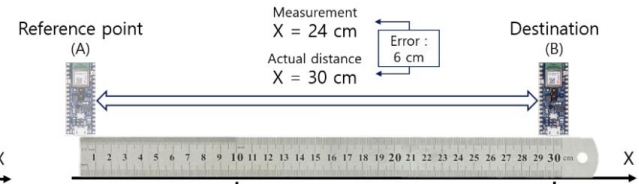
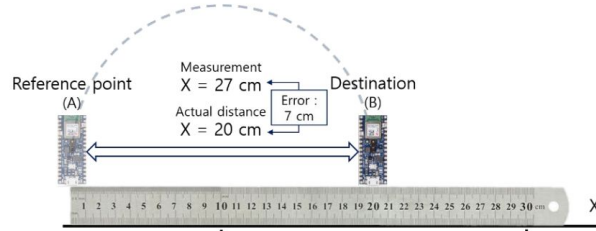
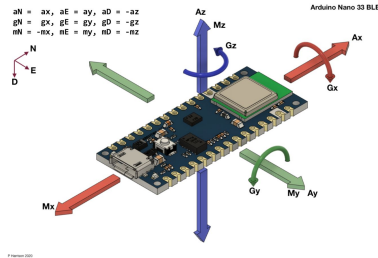
Part 1

Trajectory Tracking

PART1

Algorithm for Trajectory Tracking

1. Calculate the angle(roll, pitch, yaw) of Arduino
-using **Kalman Filter** and **Complementary Filter**
2. Remove roll, pitch, yaw value to get accelerations with the absolute axis
3. Double integral to compute location
4. Considered the y-axis distance as the final trajectory



PART1

Kalman Filter and Complementary Filter

Kalman Filter

- Use to fuse measured values from various noisy sensors
- Applied when the measured value of an object includes a probabilistic error

```
IMU.readGyroscope(gyroX, gyroY, gyroZ);
IMU.readAcceleration(accX, accY, accZ);

double dt = (double)(micros() - timer) / 1000000; // Calculate delta time

accXangle = (atan2(accY, accZ) * PI) * RAD_TO_DEG;
accYangle = (atan2(accX, accZ) * PI) * RAD_TO_DEG;
double gyroXrate = gyroX / 131.0; // Convert to deg/s
double gyroYrate = gyroY / 131.0; // Convert to deg/s

gyroXangle += gyroXrate * dt; // Calculate gyro angle without any filter
gyroYangle += gyroYrate * dt;

kalAngleX = kalmanX.getAngle(accXangle, gyroXrate, dt); // Calculate the angle using a Kalman filter
kalAngleY = kalmanY.getAngle(accYangle, gyroYrate, dt);
rotate_z = rotate_z + gyroZ * dt * RAD_TO_DEG;
```

Complementary filter

- gyroscope : drift occurs in the low frequency
- accelerometer : noise is generated in the high frequency
- Filter that complements each other.

```
IMU.readAcceleration(ax, ay, az);
angleAcX = atan(ay / sqrt(pow(ax, 2) + pow(az, 2))) / (2*PI/360);
angleAcY = atan(-ax / sqrt(pow(ay, 2) + pow(az, 2))) / (2*PI/360);
```

```
IMU.readGyroscope(gx, gy, gz);
gx = -gx; // X axis reverse
rotate_x = rotate_x + (gx - averGyX) * microTime_delta / 1000000;
rotate_y = rotate_y + (gy - averGyY) * microTime_delta / 1000000;
rotate_z = rotate_z + (gz - averGyZ) * microTime_delta / 1000000;
```

```
double angleTmpX = filtered_angle_x + rotate_x * microTime_delta / 1000000;
double angleTmpY = filtered_angle_y + rotate_y * microTime_delta / 1000000;
double angleTmpZ = filtered_angle_z + rotate_z * microTime_delta / 1000000;
```

```
const float ALPHA = 0.96;
filtered_angle_x = ALPHA * angleTmpX + (1.0 - ALPHA) * angleAcX;
filtered_angle_y = ALPHA * angleTmpY + (1.0 - ALPHA) * angleAcY;
filtered_angle_z = rotate_z;
```

Part 2

Mobile Bodyguard

Function

Emergency situation



detect emergency
situation



Function

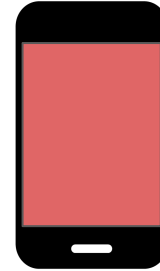
Emergency situation



detect emergency
situation



send signal (BLE)



Define Emergency Situation

How can we define an emergency situation?



**Situation 1 :
Only Motion**



**Situation 2 :
Voice**

Define Emergency Situation

How can we define an emergency situation?

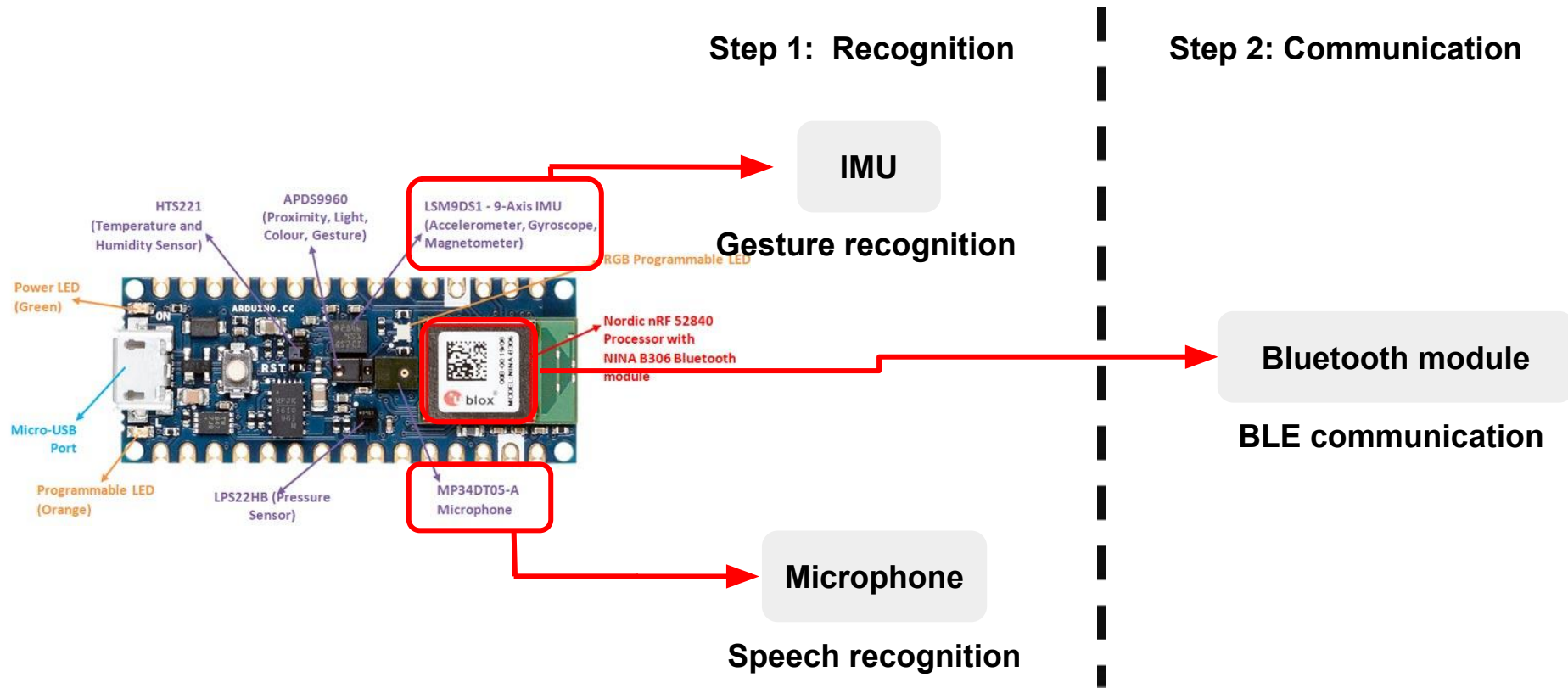


Situation 1:
Motion Recognition



Situation 2:
Voice Recognition

Implementation Overview



Situation 1

❖ Motion Recognition

- Define the gesture to trigger
- Train the model with 3 gestures (using colab).
 - features : 3 gyro + 3 accelerometer
 - gestures : **shake**, rotate, hands-up

aX	aY	aZ	gX	gY	gZ
-0.645	1.072	0.799	8.606	-43.335	-180.603
-0.378	0.896	1.103	59.631	-72.144	-270.325
-0.271	0.682	1.434	55.115	-73.181	-310.547
-0.317	0.355	1.257	28.748	-28.809	-322.998
-0.252	0.031	1.053	8.24	10.315	-308.167



**Situation 1 :
Only Motion**

Situation 1

❖ Motion Recognition

- Define the gesture to trigger
- Train the model with 3 gestures (using colab).
 - features : 3 gyro + 3 accelerometer
 - gestures : **shake**, rotate, hands-up

punch: 0.000000

Challenge 1 : It is difficult to distinguish it from other moving motions.

2

Situation 1

❖ Solution: avoid misrecognition with normal behavior.

- Set the number of gesture to trigger

=> avoid false positive.

```
punch: 0.000001  
rotate: 0.000149  
shake: 0.999850  
4
```

```
punch: 0.000001  
rotate: 0.000162  
shake: 0.999837  
5
```

Shake detection

- Set the reset time

=> detect only continuous 5 shaking.

```
punch: 0.000004  
rotate: 0.000044  
shake: 0.999952  
3
```

time out

```
punch: 0.000005  
rotate: 0.000034  
shake: 0.999961  
1
```

Situation 2

❖ Voice Recognition

- Define the voice to trigger
- Train the model with 3 voices (using colab)
 - features : rms(root mean square) of PDM datas
 - voices : **help**, ok, no.

mic
627.696
685.159
782.087
712.867
749.908
706.754



**Situation 2 :
Voice**

Situation 2

- ❖ Voice Recognition
 - Define the voice to trigger
 - Train the model with 3 voices (using colab)
 - features : rms(root mean square) of PDM datas
 - voices : **help**, ok, no.



Challenge 2 : misrecognition may occur even in model with very high accuracy

Situation 2

- ❖ Solution: using additional recognition
 - Voice + Motion
 - add **hands up** motion
 - after voice activation, recognize the motion.

=> more robust recognition.



Situation 2

- ❖ Solution: using additional recognition
 - Set the time window

=> detect only voice + motion.

```
// voice detection and hands-up
if (voice_detected && max_num == 0 && max_value > 0.9){
    emergency_detected = true;
    voice_detected = false;
}
```

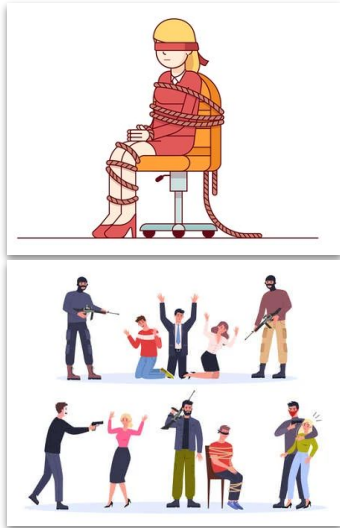
```
voice detection
Predicting the word:
Label 0 = 0.993017
Label 1 = 0.006983
Word detected: help

hands-up 0.999382
rotate: 0.000000
shake: 0.000618
0

emergency detection (voice + motion)
```

Emergency Alert

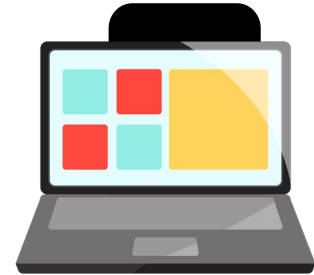
Emergency situation



automatically detect
emergency situation



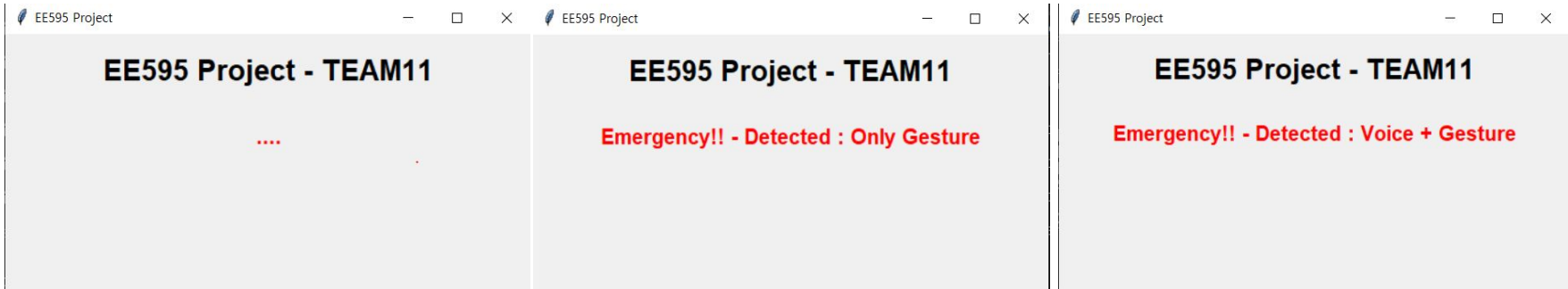
send signal (BLE)



Emergency Alert using BLE

Emergency Alert

- ❖ Emergency Alert - BLE
 - Using BLE communication
 - Characteristics with “Notify”
 - Sending emergency situations and received data information



Normally

**Detected Emergency
Situation 1:
Motion Recognition**

**Detected Emergency
Situation 2:
Voice + Motion Recognition**

Performance

❖ Accuracy of Gesture recognition

- repeat 50 times (shake, other gestures)
- gesture : **shake**, hands up
- shake
 - Precision = 89%
 - Recall = 96%
 - Accuracy = 92%

		answer	
		shake	other gestures
result	shake	48(TP)	6(FP)
	other gestures	2(FN)	44(TN)

Performance

❖ Accuracy of Voice recognition

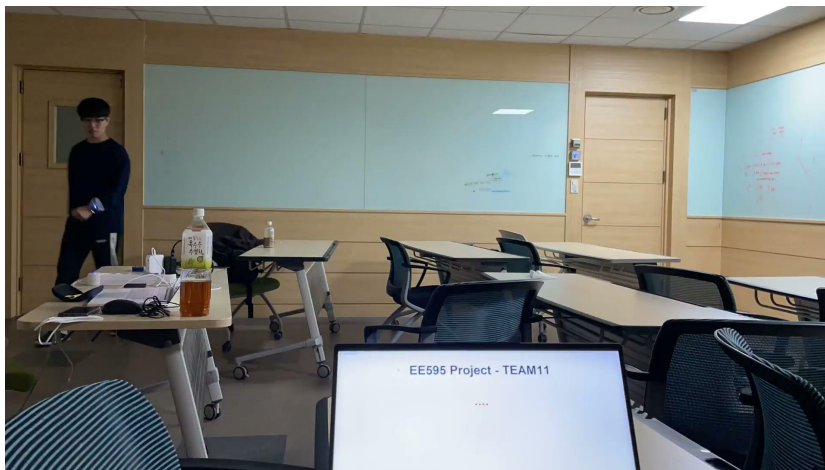
- repeat 50 times (help, other voices)
- voice : **help**
- help
 - Precision = 97%
 - Recall = 88%
 - Accuracy = 93%

		answer	
		help	other voices
result	help	44(TP)	1(FP)
	other voices	6(FN)	49(TN)

Performance

Performance Evaluation

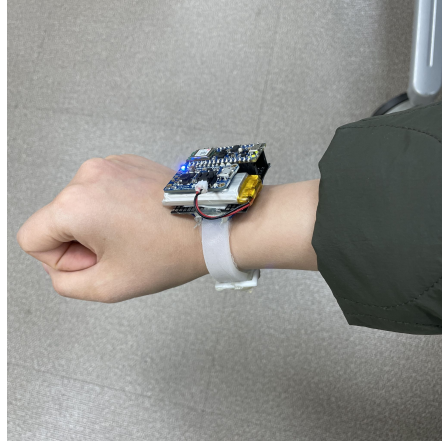
- ❖ Testing Scenario : Wear our device for 10 minutes and perform daily activities
 - ex) Talking with friends, Walking



- ❖ Result : Emergency situations were not detected in daily life
 - Our Emergency detection algorithm is robust enough in daily life.

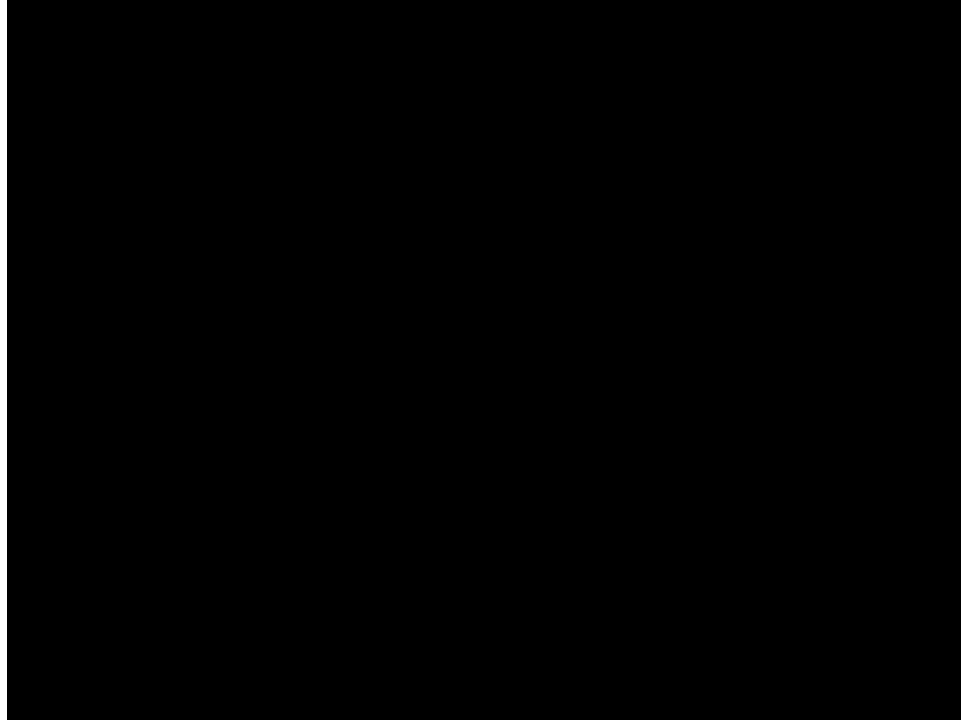
Demo

- ❖ We made the device can be worn on the wrist.
 - Consist of Power Boost, Battery and Arduino



Demo

Situation 1



Usefulness & Novelty

❖ Usefulness

- Can detect **two dangerous situations** successfully.
 - voice recognition accuracy: 93%
 - motion recognition accuracy: 92%
- it is not detected in a normal situations.
- **No need** additional equipments.

❖ Novelty

- **First service** in dangerous situations, unlike accident situations such as fall detection.

Thank you!

Q&A