# homework1

January 29, 2019

# 1 Homework 1 - Berkeley STAT 157

Handout 1/22/2017, due 1/29/2017 by 4pm in Git by committing to your repository. Please ensure that you add the TA Git account to your repository.

- 1. Write all code in the notebook.
- 2. Write all text in the notebook. You can use MathJax to insert math or generic Markdown to insert figures (it's unlikely you'll need the latter).
- 3. Execute the notebook and save the results.
- 4. To be safe, print the notebook as PDF and add it to the repository, too. Your repository should contain two files: homework1.ipynb and homework1.pdf.

The TA will return the corrected and annotated homework back to you via Git (please give rythei access to your repository).

```
In [11]: from mxnet import ndarray as nd
    import numpy as np
    import mxnet as mx
    from mxnet import nd
    from mxnet.gluon import nn
```

### 1.1 1. Speedtest for vectorization

Your goal is to measure the speed of linear algebra operations for different levels of vectorization. You need to use wait\_to\_read() on the output to ensure that the result is computed completely, since NDArray uses asynchronous computation. Please see http://beta.mxnet.io/api/ndarray/\_autogen/mxnet.ndarray.NDArray.wait\_to\_read.html for details.

- 1. Construct two matrices A and B with Gaussian random entries of size  $4096 \times 4096$ .
- 2. Compute C = AB using matrix-matrix operations and report the time.
- 3. Compute C = AB, treating A as a matrix but computing the result for each column of B one at a time. Report the time.
- 4. Compute C = AB, treating A and B as collections of vectors. Report the time.
- 5. Bonus question what changes if you execute this on a GPU?
- 1. Construct two new 4096\*4096 matrices, called A and B.

2. Compute C = AB using matrix-matrix operations and report the time.

#### 2.11325740814209

3. Compute C = AB treating A as a matrix but computing the result for each column of B one at a time.

```
In [4]: tic = time.time()
    C = nd.zeros((4096, 4096))
    D = B.T
    for i in range(0, 4096):
        C[i] = nd.dot(A, D[i])
    C = C.T
    C.wait_to_read()
    print(time.time() - tic)
```

46.52561640739441

4. Compute C = AB treating A and B as collections of vectors. Report the time.

1832.019658088684

#### 1.2 2. Semidefinite Matrices

Assume that  $A \in \mathbb{R}^{m \times n}$  is an arbitrary matrix and that  $D \in \mathbb{R}^{n \times n}$  is a diagonal matrix with nonnegative entries.

- 1. Prove that  $B = ADA^{\top}$  is a positive semidefinite matrix.
- 2. When would it be useful to work with *B* and when is it better to use *A* and *D*?

1. **Proof** To show  $B = ADA^T$  is a positive semidefinite matrix, we must take an arbitrary vector  $z \in \mathbb{R}^n$ , such that  $z^TBz$  are non-negative.

Since we know that  $A \in \mathbb{R}^{m \times n}$  is an arbitrary matrix, and we know that  $z^T B z = z^T A D A^T z$ , it is easily to see that  $(A^T z)^T = z^T A$ , where  $A^T z \in \mathbb{R}^n$  is also an arbitrary vector.

Let  $C = A^T z$ , then  $C^T = z^{T}A$ , we have  $z^T B z = z^T A D A^T z = C^T D C$ , where  $C \in \mathbb{R}^n$ .

Since 
$$C^TDC = \begin{bmatrix} c_1 & c_2 & c_3 & \dots & c_n \end{bmatrix} \begin{bmatrix} d_{11} & 0 & 0 & \dots & 0 \\ 0 & d_{22} & 0 & \dots & 0 \\ \dots & & & & & \\ 0 & 0 & 0 & \dots & d_{nn} \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \\ \dots \\ c_n \end{bmatrix} = c_1^2 d_{11} + c_2^2 d_{22} + \dots + c_n^2 d_{nn}^2 + c_n^2 d_{nn}^2 + c_n^2 d_{nn}^2 + \dots + c_n$$

 $c_n^2 d_{nn}$ .

Each term of the result  $c_i^2 d_{ii} \ge 0$ , so  $c_1^2 d_{11} + c_2^2 d_{22} + \cdots + c_n^2 d_{nn} \ge 0$ .

Thus  $z^TBz \ge 0$  is true for arbitrary  $z \in \mathbb{R}^n$ , B is a positive semidefinite matrix.

2. It is useful to use B when we want to store the result for future calculation, but it is easier to use A and D when we want to calculate  $z^TBz$ , and we can use the stored A to get  $C = A^Tz$ , then we can get  $C^T$ , so it is easier to calculate  $C^TDC$ .

### 1.3 3. MXNet on GPUs

- 1. Install GPU drivers (if needed)
- 2. Install MXNet on a GPU instance
- 3. Display !nvidia-smi
- 4. Create a  $2 \times 2$  matrix on the GPU and print it. See http://d2l.ai/chapter\_deep-learning-computation/use-gpu.html for details.

In [5]: !nvidia-smi

Tue Jan 29 20:09:05 2019 +----+ Driver Version: 387.26 l-----+ Persistence-M| Bus-Id Disp.A | Volatile Uncorr. ECC | | Fan Temp Perf Pwr:Usage/Cap| Memory-Usage | GPU-Util Compute M. | |-----O Tesla K80 Off | 00000000:00:1E.0 Off | 50C PO 59W / 149W | OMiB / 11439MiB | 99% Default | | Processes: GPU Memory | PID Type Process name Usage No running processes found

# 1.4 4. NDArray and NumPy

Your goal is to measure the speed penalty between MXNet Gluon and Python when converting data between both. We are going to do this as follows:

- 1. Create two Gaussian random matrices A, B of size  $4096 \times 4096$  in NDArray.
- 2. Compute a vector  $\mathbf{c} \in \mathbb{R}^{4096}$  where  $c_i = ||AB_i||^2$  where  $\mathbf{c}$  is a **NumPy** vector.

To see the difference in speed due to Python perform the following two experiments and measure the time:

- 1. Compute  $||AB_{i\cdot}||^2$  one at a time and assign its outcome to  $\mathbf{c}_i$  directly.
- 2. Use an intermediate storage vector **d** in NDArray for assignments and copy to NumPy at the end.

59.10517883300781

# 1.5 5. Memory efficient computation

We want to compute  $C \leftarrow A \cdot B + C$ , where A, B and C are all matrices. Implement this in the most memory efficient manner. Pay attention to the following two things:

- 1. Do not allocate new memory for the new value of *C*.
- 2. Do not allocate new memory for intermediate results if possible.

```
In [9]: A = nd.random.normal(0, 1, shape = (4096, 4096))
       B = nd.random.normal(0, 1, shape = (4096, 4096))
       C = nd.zeros((4096, 4096))
       A = nd.dot(A, B.T)
       C = A + C
       С
Out [9]:
        [[-46.71145]
                        -45.413414
                                      -31.004791 ...
                                                        50.940186
          106.2559
                       -172.54005
         [ -6.4245415 -12.3445835
                                      -63.299656
                                                   . . .
                                                         9.028375
                        -7.109889 ]
           -1.4529381
         [ 66.85704
                       -34.95294
                                                        51.894375
                                      138.59096
         -169.08273
                        -66.29572
                                    ]
         [ 29.455101
                       148.26987
                                       48.858917
                                                   ... -49.052483
          -99.60325
                        -78.30951
                                    ]
         [-101.75108
                      -74.69542
                                       50.57899
                                                        49.34268
          -45.483482
                        22.58878
         [ -1.4139974
                         24.427887
                                       49.047188 ... 70.21543
           -0.81529427 -56.932446
        <NDArray 4096x4096 @cpu(0)>
```

### 1.6 6. Broadcast Operations

In order to perform polynomial fitting we want to compute a design matrix A with

$$A_{ij} = x_i^j$$

Our goal is to implement this **without a single for loop** entirely using vectorization and broadcast. Here  $1 \le j \le 20$  and  $x = \{-10, -9.9, \dots 10\}$ . Implement code that generates such a matrix.

```
In [10]: x = nd.arange(201)
    x = x/10 - 10
    x = x.repeat(20)
    x = x.reshape((201, 20))

y = nd.arange(20)
    y = y + 1
    y = y.repeat(201)
    y = y.reshape((20, 201))
```

```
y = y.T
A = x ** y
```

#### Out[10]:

```
[[-1.0000000e+01 1.0000000e+02 -1.0000000e+03 ... 9.9999998e+17 -1.0000000e+19 1.0000000e+20]
[-9.8999996e+00 9.8009995e+01 -9.7029895e+02 ... 8.3451338e+17 -8.2616820e+18 8.1790647e+19]
[-9.8000002e+00 9.6040001e+01 -9.4119208e+02 ... 6.9513558e+17 -6.8123289e+18 6.6760824e+19]
...
[ 9.7999992e+00 9.6039986e+01 9.4119177e+02 ... 6.9513434e+17 6.8123162e+18 6.6760692e+19]
[ 9.8999996e+00 9.8009995e+01 9.7029895e+02 ... 8.3451338e+17 8.2616820e+18 8.1790647e+19]
[ 1.0000000e+01 1.0000000e+02 1.0000000e+03 ... 9.9999998e+17 1.0000000e+19 1.0000000e+20]]
<NDArray 201x20 @cpu(0)>
```