

## experience

### UX/UI Designer

JUL 20 TO OCT 20 @ Groove Platforms

Redesigned the user experience and interface of Groove's music streaming platform for both desktop and mobile.

### UX/UI Designer

FEB 19 TO JUN 19 @ Vipera

Collaborated with a multidisciplinary team to come up with innovative mobile solutions for Santander UK. I took part in the research, prototyping and testing.

## education

### EIT Master in Human-Computer Interaction and Design

SEP 18 TO DEC 20 @ KTH Royal Institute of Technology

Double degree Master program in Stockholm and Madrid, where I learned about the study, design, development, and evaluation of user interfaces and interactive systems. Second-year's specialisation in Mobile and Ubiquitous Interaction.

### Bachelor Degree in Computer Engineering

SEP 13 TO JUN 18 @ Polytechnic University of Madrid

Learned about Software Engineering, Computer Networks, Web Development, Human-Computer Interaction, and AI.

### Erasmus Mobility in the UK @ Bristol University

Learned about Interactive Devices, Character and Set Design, and Animation Production.

### Erasmus + Mobility in Japan @ Keio University

Carried out my Final Degree Project at the Interactive Media Lab.

## skills

End-to-end Product Design	Storyboarding	Adobe XD
UX/UI Design	Task Flows	inVision
Visual Design	Animation	Photoshop
User Research & Testing	Figma	HTML/CSS
Interaction Design	Sketch	Javascript

## languages

Spanish	English	Japanese
Native	Professional (C1)	Beginner (A1)