YERAI ZAMORANO

Human-Computer Interaction and Design Master Student

CONTACT

https://yeraizamorano.com
yeraizamorano@gmail.com

LANGUAGES

Spanish
Native Speaker

English
Certificate in Advance English - C1
University of Cambridge

Japanese
Beginner Level
Genki Japanese and Culture School

SKILLS

Design

User Research	Rapid Prototyping
UI Design	Usability Testing
Wireframing	Design Thinking

Coding

Java	JavaScript
HTML	Arduino
CSS	Android

Tools

Sketch	InVision
Figma	Photoshop
Balsamiq	Adobe XD

COURSES

Course in DSLR Photography
Nottingham Trent University
United Kingdom

Course in Fashion Design
Nottingham Trent University
United Kingdom

AWARDS

Excellence Scholarship
EIT Digital Master School

EXPERIENCE

JUL 20 – OCT 20
UX/UI Consultant
I redesigned the complete user experience and user interface of uduX's music streaming platform. The project began with an in-depth analysis of the product and ended with the addition of new critical functionalities to the service.
Groove Platforms | Nigeria

FEB 19 – JUN 19
UX/UI Design Intern
I collaborated with a multidisciplinary team to come up with innovative mobile solutions for Santander UK, taking part in the development of both low and high fidelity prototypes, user research, and testing. I also designed multiple newsletters and the landing page of one of the projects.
VIPERA | Spain

EDUCATION

SEP 18 – TODAY
Master EIT Digital in Human Computer Interaction and Design
Two-years double degree Master program about the study, design, development, and evaluation of user interfaces and interactive systems. Second-year's specialisation in Mobile and Ubiquitous Interaction.
KTH Royal Institute of Technology | Sweden

FEB 17 – JUN 17
Erasmus+ Mobility
Carried out my Final Degree Project "Design and development of an application service to visualize facial expressions recorded by a wearable device" at the Interactive Media Lab.
Keio University | Japan

SEP 16 – FEB 17
Erasmus Mobility
Six months of mobility following both Undergraduate and Master units such as Interactive devices, Character and Set Design and Animation Production.
University of Bristol | United Kingdom

SEP 13 – JUN 18
Bachelor Degree in Computer Engineering
Four-year program following courses such as Software Engineering, Distributed Systems, Computer Networks, Service-Oriented Computing, Artificial Intelligence, and Human-Computer Interaction.
Polytechnic University of Madrid | Spain