

Introduction to Machine Learning Supervised Learning

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Model fitting

Definition

Definition of a model

The goal of the supervised learning approach is to learn a **mapping** from inputs \mathbf{x} to outputs \mathbf{y} , given a *labeled set* of input-output pairs:

$$\mathcal{D} = \left\{ (\mathbf{x}_i, y_i) \right\}_{i=1}^n,$$

where:

- D is the training set.
- n is the number of training examples.
- **x**_i: Each training example is a vector of numbers called *features*, *attributes*, *covariates*, or *explanatory variables*:
 - They are usually stored on an $n \times p$ design matrix.
 - Their structure may be more complex, such as an image, a text, a sequence, a graph, ...
- *y_i* is the **response variable**:
 - It can be a categorical or nominal variable from a finite set.
 - Or a real-valued scalar.

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Definition of a model

As we know the real value of y_i , it is possible to compare the prediction with the observable and therefore compute **error metrics**.

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Classification

Definition of a model

When the response variable y_i is categorical, the problem is known as **classification** (or pattern recognition).

- detecting if an e-mail is ham or spam
- recognizing parts of speech (verbs, subject, pronouns, etc.)
- face detection on an image
- market segmentation

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Regression

Definition of a model

When the response variable y_i is a real-valued scalar, the problem is known as **regression**.

- predict the wage of an individual
- predict the value of a financial asset
- predict the temperature at any location in a building

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Definition of a model

With supervised learning problems, we assume that there exists a relationship between the input variables x and the output variable *y*:

$$y = f(x) + \epsilon$$

where f is a fixed but unknown function of the predictors, and ϵ is a random error term.

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Mispecification Bias

- Let's consider a quite general model: $y = f(X) + \varepsilon$.
- Assume that X is fixed.
- The expected (squared) prediction error, or EPE, is equal to :

$$E(y - \hat{y})^{2} = E[f(X) + \varepsilon - \hat{f}(X)]^{2}$$

$$= \underbrace{E[f(X) - \hat{f}(X)]^{2}}_{\text{Reducible}} + \underbrace{Var(\varepsilon)}_{\text{Irreducible}}$$

- The focus of Machine Learning is to estimate f with the aim of minimizing the reducible error.
- Reducible error = $[Bias(\hat{f}(X))]^2 + Var(\hat{f}(X))$.

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Assuming that the data are generated by a specific model, or that the model is correctly specified (i.e. $f(x) = \hat{f}(x)$),

remains to assume that the (misspecification) bias is zero:

$$Bias(\hat{f}) = 0$$
$$E[f(X) - \hat{f}(X)]^2 = 0$$

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We are interested in estimating the function f, for two main reasons:

- to **predict** the value of y for some inputs that may nor be available.
- to estimate the **impact** of X on y i.e., for *inference* purposes.

Estimating f 0000



If we are interested in estimating *f* for prediction purposes:

- we want to get $\hat{y} = \hat{f}(x)$ where \hat{f} is the estimation of f
- we may not be interested that much in the exact form of \hat{f} and may view it as a black box... as long as it gets accurate predictions

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When we are interested in estimating the mapping from x to y for inference purposes, we want to know how variations in the inputs x affect the output y.

In that case, we may want to know what are the important predictors among x that can explain the variations of the response.

Besides, we may want to know more about the relationship between predictors and the response:

- what is the magnitude?
- what is the sign of the relationship?
- is it linear? non-linear?

2025 Jaylet (KBTU) Intro ML 11/21 There is therefore a trade-off between prediction accuracy and model interpretability.

Estimating f

Depending on the goal of the estimation, one might prefer giving-up some accuracy and turn to more restrictive model to get more interpretable results.

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Definition

A **Cost function**¹ measures the performance of a machine learning model for given data.

It quantifies the error between predicted and expected values and present that error in the form of a single real number.

It is often denoted as:

$$\mathcal{L}(\mathcal{D})$$
,

where :
$$D = \{(x_i, y_i)\}_{i=1}^n$$

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¹Also called **Loss function**

Regression Loss functions

Mean Squared Error (MSE) =
$$\frac{1}{n} \sum_{i=1}^{n} (y_i - \hat{y}_i)^2$$
 (1)

Mean Absolute Error (MAE) =
$$\frac{1}{n} \sum_{i=1}^{n} |y_i - \hat{y}_i|$$
 (2)

R-squared
$$(R^2) = 1 - \frac{\sum_{i=1}^{n} (y_i - \hat{y}_i)^2}{\sum_{i=1}^{n} (y_i - \bar{y})^2}$$
 (3)

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Cost function

Binary Classification Loss functions

Misclassification Rate:

$$\mathcal{L}(\theta) = \frac{1}{n} \sum_{i=1}^{n} \mathbb{I}(y_i \neq \hat{y}_i)$$
 (4)

Binary Cross Entropy Loss:

$$\mathcal{L}(\theta) = -\frac{1}{n} \sum_{i=1}^{n} \left[y_i \log(\hat{y}_i) + (1 - y_i) \log(1 - \hat{y}_i) \right]$$
 (5)

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Cross entropy Loss:

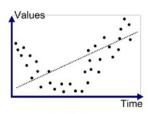
$$\mathcal{L}(\theta) = -\sum_{i=1}^{N} y_i \log(\hat{y}_i)$$
 (6)

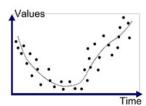
Binary Cross Entropy Loss:

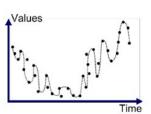
$$\mathcal{L}(\theta) = -\frac{1}{n} \sum_{i=1}^{n} \sum_{k=1}^{K} y_{ik} \log(\hat{y}_{ik}).$$
 (7)

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Model Selection

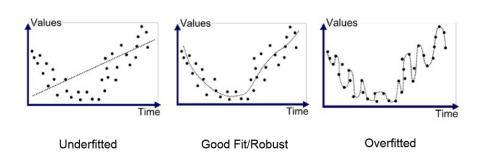






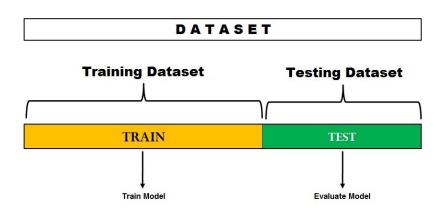
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Model Selection



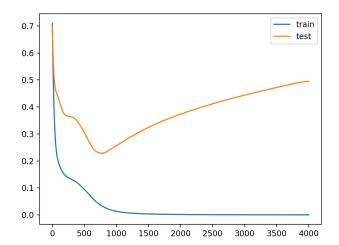
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Data split



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Train and test Loss



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