# Mini Project 1: predicting logic errors of digital circuits

**Background**: We are all computer engineers and we design circuits. However, as human, we make mistakes, which can lead to erroneous circuits. For example, an erroneous multiplier may compute 3 \* 3 = 8.9 rather than 9. So, can we answer these question: will there be errors for 2 \* 3? 1000 \* 999? Any arbitrary number X \* Y? In other words, can we predict the errors of multipliers for a given input pair?

**Method**: Fortunately, when speaking about prediction, we have a powerful tool called machine learning. Using machine learning, we can train a predictive model that can predict the logic errors for multipliers. You can use the Scikit learn library for doing this. Note that Sk-learn library contains many useful internal functions such as accuracy\_score(), precision\_score(), recall\_score(), etc.

**Training data and labels**: For every machine learning problem, we need to identify three things:

what is input variable, what is output label, and what should be the ML method?

Input variable: Binary vector. Example:  $1000\ 0001 \rightarrow \{1,0,0,0,0,0,0,1\}$ 

Output label: Each bit position. Example: TFTFTTFF  $\rightarrow$  {0, 1, 0, 1, 0, 0, 1, 1}

ML method: Your choice! While we only studies three ML methods now (logistic regression, decision tree, and random forest), I would not limit your choices here. You are free to use any methods.

## A glance at the training data:

Training data: 1001000001010010 0100111100011000

Here, each 1 or 0 represent a bit, i.e., a binary value

Training label: 0000000001111000100001000100000 Here, each 1 or 0 represent correct/erroneous (T/F)

We have 150,000 training data and 50,000 testing data.

Training data: <a href="https://www.dropbox.com/s/n2m6dzkvmyu33ii/training\_data?dl=0">https://www.dropbox.com/s/n2m6dzkvmyu33ii/training\_data?dl=0</a>
Training label: <a href="https://www.dropbox.com/s/8njlz6urqjbc1y6/training\_label?dl=0">https://www.dropbox.com/s/8njlz6urqjbc1y6/training\_label?dl=0</a>
Testing label: <a href="https://www.dropbox.com/s/h700siqb5tn9q7w/testing\_data?dl=0">https://www.dropbox.com/s/h700siqb5tn9q7w/testing\_data?dl=0</a>
Testing label: <a href="https://www.dropbox.com/s/ueympowbsrqq5ot/testing\_label?dl=0">https://www.dropbox.com/s/ueympowbsrqq5ot/testing\_label?dl=0</a>

For each multiplier, we have 32 output bits, so we need to establish 32 machine learning models. That is,  $f(data) \rightarrow bit_0$ ,  $f(data) \rightarrow bit_1$ , ...,  $f(data) \rightarrow bit_3$ . Once you select a model, you will use this model for all (32) bit positions.

### Your delivery:

- 1. Your source code.
- 2. A report, including at least how you design your classifier, what is your final mean accuracy/precision/recall for all bit positions, running time, your running output screenshot.
- 3. Both code and report sent to xjiao@villanova.edu and dma2@villanova.edu.

### Grading:

- 1. Your program quality (executable/readable): 50 points
- 2. Your report quality (clear/organization/necessary components): 30 points
- 3. Your ranking based on mean accuracy for all bits: 20 points. First get 20, second get 19, third one get 18, ..., last one get 12.

### Deadline:

- 1. By Oct.25, 11:59pm.
- 2. Send your report and python code to xjiao@villanova.edu and dma2@villanova.edu.