

Yusuf ErenUtku

Computer Engineer - Android Developer

about

20.08.1992

Istanbul, Turkey

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[Web Site](#)

[Linkedin](#)

language

english (good)

turkish (native)

education

2011–2015 **Bachelor's Degree**, Selcuk University Engineering Faculty
Computer Engineering - Graduation Date: 05.06.2015

Alaaddin Keykubat Campus, Konya

experience

full-time

2015–Now **ING BANK Turkey**

Operation and Technology Center, Istanbul

Developing [ING Mobile Banking Application](#) as Software Engineer in Android Developer Team. Familiar with scrum and agile methodologies.

internship

2013–2014 **HAVELSAN**

Main Compound, Ankara

HvBS, Software Developer at GIS department. Java.

2012–2013 **Kodobur Game and Education Technologies**

METU Teknokent, Ankara

Game Developer. Unity3D. C#.

honor & award

Nov 2015 **First Place @ Startup Weekend Denizli**

Doga Therman Hotel, Denizli

With the team I meet there, we developed a project for the farmers. The was designed to take data instantly from the sensors located in fields through cloud. We were in the *first place*. [Related news](#)

Dec 2015 **Jury Special Prize @ Hurriyet Hackathon**

Koc University Incubation Center , Istanbul

We developed a mobile application for Hurriyet Emlak in 42 hours. The Application was able to broadcast live between users. This application received *jury special* prize. [Project Page](#)

Nov 2015 **Eighth Place @ ING Bank Hackathon**

ING Bank, Istanbul

CashING Android Application that we developed in 45,5 hours with 5 team members ended up ING Bank Hackathon *8th place* in 43 projects. [Project Page](#)

Oct 2015 **Regional Honor Prize - Third Place @ Masters of Code Istanbul Hackathon**

Koc University Incubation

Center , Istanbul

Master of Cities ended up the first-ever MasterCard Masters of Code hackathon with *3rd place*. We developed Master of Cities Android Application in 24 hours with 5 team members. [Project Page](#)

Jan 2014 **Fourth Place @ Global Game Jam Ege**

Izmir University of Economics, Izmir

Arrest, awarded *4th place* at the Global Game Jam(GGJ) Ege 48 hours hackathon. [Link to Department's Congratulations](#)

project

Mar 2015 **ING Mobile**

ING Bank, Istanbul

ING Bank Mobile Banking Application [Google Play](#)

Sep 2015	Song of Cave	Bahcesehir University, Istanbul
	Within Global Game Jam 2016 we developed Song of Cave game in 48 hours. The main feature of the game is it is played by voice. Unity 3D and C# script language were used. Project page	
Sep 2015	Turkcell Gelecegi Yazanlar Android Application	Turkcell Gelecegi Yazanlar, Istanbul
	Android Application for Turkcell Gelecegi Yazanlar platform (which has 45000 subscribers) was prepared by a team of 7 people from Gelecegi Yazanlar Campus Ambassadors in 4 weeks. Google Play Store Link	
Jul 2015	MIT Scratch Educational Video Series	Turkcell Gelecegi Yazanlar, Istanbul
	As a team of Gelecegi Yazanlar Campus Ambassadors, 78 Turkish educational video series and exams for MIT Scratch platform were prepared. Project Link	
Jun 2015	MIT App Inventor Educational Video Series	Turkcell Gelecegi Yazanlar, Istanbul
	As a team of Gelecegi Yazanlar Campus Ambassadors, 122 Turkish educational video series and exams for MIT App Inventor platform were prepared. Project Link	
2014-2015	Thesis	Selcuk University, Konya
	"Beverage Can, Beverage Bottle Recognition and Collection System", Matlab, Arduino, Servo. Image Processing	
2014-2015 S	Identification of Three-Dimensional Objects	Selcuk University, Konya
	Pattern Recognition class project. Matlab. Artificial Neural Networks. Image Processing. Project Link	
May 2014	Balance	Izmir Institute of Technology, Izmir
	TTNET Build-up Game Development 48 hours marathon. Project Link	
2013-2014 A	Optical Character Recognition	Selçuk Üniversitesi, Konya
	Artificial Intelligence class project. Java. Artificial Neural Networks. Project Link	

programming

Android, Java, C#, Unity3D, Git, Matlab, Arduino, Assembly, SQL, C, HTML, CSS, XML

certificate

[Android 401-301-201-101](#), [Cisco Cybersecurity](#), [Windows Phone 201-101](#)

event

2015	(Course) Android	Samsung-Habitat, Istanbul
	I took 72 hours of Android training in 'Bilisim Mücütleri' program that supported by Samsung and Habitat.	
2014-2015	Organization Leader	Selcuk University, Konya
	Global Game Jam Selçuk '15 – Free Software Day – Turkcell Android Course	
2015	(Course) Akademik Bilisim	Anadolu University, Eskisehir
	Web Application Development with Python and Django. +40 hours of training	
2014	(Course) Linux Summer Camp	Abant İzzet Baysal University, Bolu
	Application Development with Ruby on Rails. 105 hours of training, Project Link	

reference

Murat Yener Android Developer at Intel Corporation & Google Developer Expert, +18054082454, murat@gdgistanbul.com

Mehmet Aca, Turkcell Product Manager, +905309563161, mehmet.aca@turkcell.com.tr

Associate Prof. Harun Uguz, Academician at Selcuk University, +905335821401, harun_uguz@selcuk.edu.tr

members of

[GDG Istanbul](#), [Campus Ambassador at Turkcell Gelecegi Yazanlar](#), Selçuk IEEE Chairman of Computer Society
2014-2015, BİLMÄK'16 Executive Council Member, Member of Linux Users Association