

EE300 - SUMMER PRACTICE REPORT

STUDENT NAME: ABDULLAH EMİR GÖĞÜSDERE STUDENT ID: 2443075

SP COMPANY: TÜBİTAK BİLGEM İLTAREN COMPANY DIVISION: ELECTRO-OPTICS TECHNOLOGIES

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SP SUPERVISOR: AHMET BAŞARAN

SP SUPERVISOR EMAIL: AHMET.BASARAN@TUBITAK.GOV.TR

SP SUPERVISOR APPROVE SIGN: _____



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The Description of the SP Company

Advanced Technologies Research Institute (İLTAREN) is an institute that conducts research in the field of Electronic Warfare (EH) in the Ankara campus of the Joint Electronic Warfare Support Command Barracks (MEHDESKOM) within the Informatics and Information Security Advanced Technologies Research Center (BİLGEM).



Figure 1. The hierarchy chart of İLTAREN

Advanced Technologies Research Institute (İLTAREN);

- Establishing infrastructures for test, measurement, analysis, and evaluation activities and carrying out these activities,
- Researching all types of software, hardware, and equipment in the field of electronic warfare, developing technologies and prototypes,
- Establishing methods and processes for the development and evaluation of electronic warfare techniques and tactics,
- It carries out the tasks of conducting scientific research in the relevant fields of activity.



Within İLTAREN, systems and infrastructures, including modeling and simulation software for decision support, are developed to assess the performance of various systems operating in radio frequency (RF), infrared (IR), and optical bands under varied environmental conditions.

In addition to software development research, lab structures are also created, including electronic warfare system prototypes and simulators with hardware components for these systems.

Systems for measurement, testing, and evaluation that operate in both laboratory and open-air settings are also being created to carry out all these procedures methodically using delicate and in-depth models backed by scientific evidence.

Approximately 500 employees work in İLTAREN. However, the information regarding how many engineers, technicians, administrators, and other employees work in İLTAREN is confidential.

In Figure 2, the Electro-Optics Technologies division where I worked in the company can be seen in the organization chart of İLTAREN.

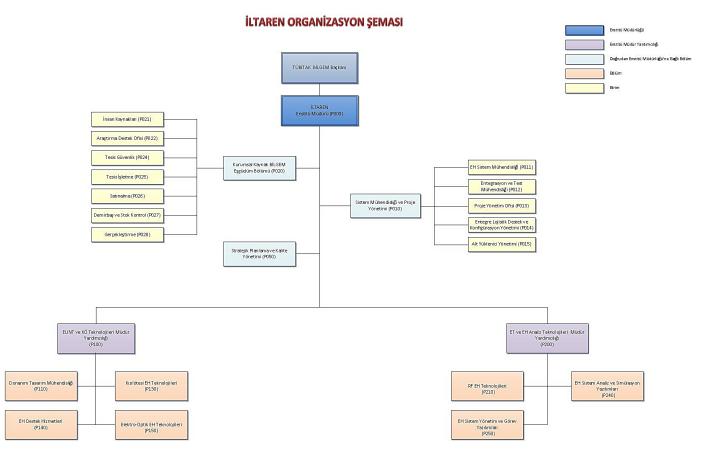


Figure 2. The organization chart of İLTAREN

08.01.2021



A Brief History of the Company

The General Staff, Communication Electronics, and Information Systems Presidency (Gnkur. MEBS. Presidency) and TÜBİTAK came to an agreement on November 4, 1999, to work together to meet the needs of the Turkish Armed Forces (TSK) with scientific methods to have an effective defense capability, particularly by using electronic warfare technologies. To establish the Advanced Technologies Research Institute (İLTAREN), affiliated with TÜBİTAK, which will carry out the activities of determining the needs, producing original designs to satisfy the requirements, and developing methods, processes, and systems, a protocol defining the principles of cooperation was signed.

With this protocol, it is envisaged that İLTAREN's mission and vision, task analysis, organizational structure, and the preparation of the future master plan will be completed in cooperation, and the establishment of the institute is going to be completed.

In the TÜBİTAK Presidency building, İLTAREN was founded in its initial temporary site, and its core staff was assembled in 2000. With the signing of the second protocol on February 1, 2002, it was determined that the İLTAREN group will continue its operations under the framework of the National Electronics and Cryptology Research Institute (UEKAE).

The construction of the İLTAREN building, which was started on January 16, 2006, was completed on August 13, 2007. The İLTAREN building, where infrastructure works have been carried out since September 2007, was built by the Prime Minister, Mr. Recep Tayyip ERDOĞAN, and Chief of General Staff Gen.

Introduction

I began my summer practice in TÜBİTAK BİLGEM İLTAREN on 25th July 2022. I spent the first day of SP with the orientation program about the facilities working under TÜBİTAK BİLGEM, information security, and work safety. Afterward, we were designated to the company's associated department named Electro-Optics Technologies. After the designation, I was assigned by my supervisor to work on a project about the blind restoration of atmospherically degraded images [1]. After lots of researching and reading papers, articles, and examples, I managed to complete all the parts of the project. Moreover, I participated in seminars by TÜBİTAK during SP, which are

- Introduction of UEKAE (National Electronics and Cryptology Research Institute)
- Introduction of İLTAREN and Electronic Warfare
- Introduction of YTE (Software Technologies Research Institute) and Software Engineering Introduction Training
- Introduction of BTE (Institute of Information Technologies) and Artificial Intelligence



The Project

The first week

In the first week, I was expected to learn a basic understanding of the project. In other words, the first week was spent most of the time understanding the concepts of the project. Therefore, firstly, I try to grasp the main problem and solution of the project. The problem is the distortions of the blur, intensity scintillations, and spatio-temporal movements in the image caused by the atmospheric degradation sources such as aerosols and turbulence. In Figure 3, an example of an atmospherically degraded image is given.

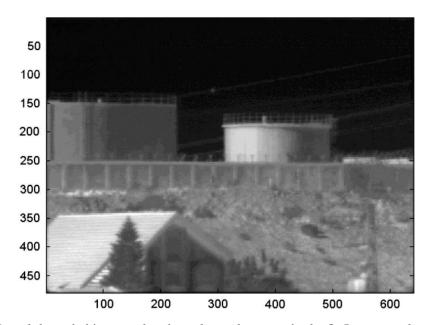


Figure 3. A real degraded image taken by a thermal camera in the 3–5 μm wavelength range [1]

Besides, it is vital to know that the technique for the restoration of atmospherically blurred images formulates the degraded image G(u, v) as a convolution between the degradation function H(u, v) (i.e., the atmospheric point spread function (PSF)) and the raw image F(u, v) in the spatial domain [1].

$$G(u,v) = H(u,v) * F(u,v)$$

(1)

As a result, the solution is to recover from the distortions in the image using specific techniques such as a simple deconvolution method named Wiener filtering, which can be utilized in this case.

However, the main challenge is the need for reliable knowledge of the H(u, v) since in most practical situations this data is not likely known. Typically, the only available data is the taken image itself. The process of image deconvolution, in this case, is called blind restoration or blind deconvolution [1]. To acquire information from the PSF, one can also use LSF (Line Spread Function).



Line Spread Function (LSF)

The profile of a line image (a function of one variable) is the line spread function (LSF). It is made from the summation of a line of overlapping PSFs. The point spread function (PSF) is defined as the response of an imaging system to a point object or source. If the system is isotropic (i.e., the system has the same physical properties in all directions), the LSF is not dependent on the orientation. In this case, the LSF holds all the information that the PSF does [2]. Figure 4 demonstrates the relationship between the PSF and the LSF for an imaging process.

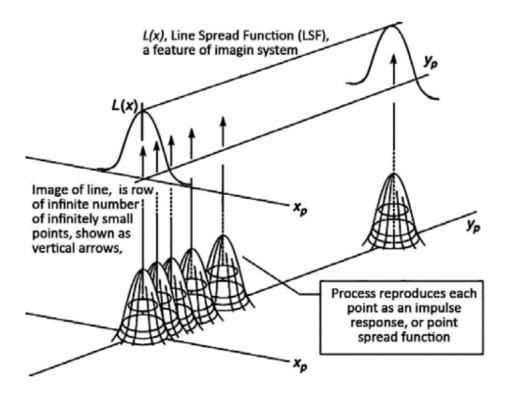


Figure 4. the LSF as a sum of PSFs along a line [2]

Consequently, to estimate (the atmospheric point spread function (PSF) in the spatial domain), we should find the LSF of the best step edge and take the FFT of the LSF, which is called MTF (Modulation Transfer Function). In the following pages, it is going to be explained what the best step edge is and how it is found in the image. Also, in this project, I am not tasked with finding the best step edge automatically. Therefore, I had to choose the best step edge manually.



Modulation Transfer Function (MTF)

The MTF of an imaging tool such as a lens measures the capability to transmit contrast at a specific resolution from the entity to the image [3]. In other words, MTF is a technique to possess contrast and resolution into only one feature. For the sake of simplicity, it should be enough to think of MTF as the Fourier transform of the LSF (Line Spread Function). Moreover, it should be known that as line spacing drops, the frequency increases, on the test target (Figure 5), it becomes more problematic for the imaging tool to transmit this drop on contrast efficiently; thus, the MTF decreases [3]. This occasion is shown in Figure 6.

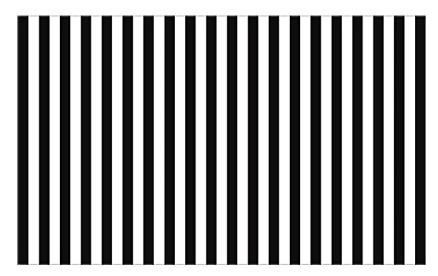


Figure 5. The test target

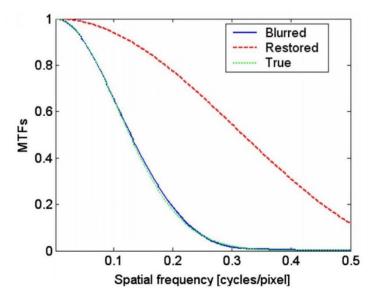


Figure 6. A comparison graph between the extracted MTFs before and after restoration and the true MTF [1]



Another concept that should be known is the best step edge. Most of the features of the image are extracted from the region where the best step edge is located.

The best step-edge

A step-edge includes a transition between two grey levels. By canny edge detection, sharp grey-level transitions in the image are located. Then, we search for a long high-contrast straight edge that is homogenous on both sides. A long edge will allow averaging over a large area to reduce noise artifacts. A high-contrast edge is desired since it yields a better SNR (Signal to Noise Ratio) in the LSF calculation. An example of the best step edge region in an image is given in Figure 7.

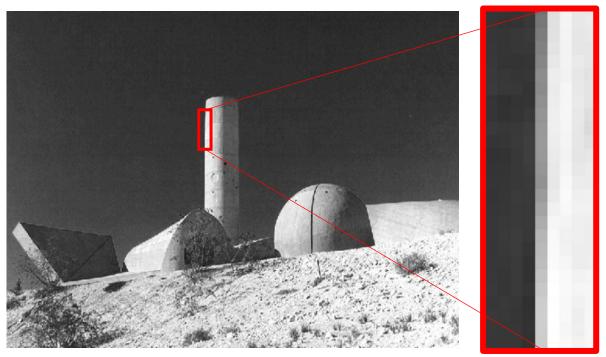


Figure 7. The best step-edge region [1]

As stated before, I am not assigned to find the best step edge automatically in this project. Hence, I always select the best step edge manually.

After picking the best step edge, the edge spread function (ESF) must be calculated to find the line spread function (LSF).

Edge Spread Function (ESF)

The edge spread function (ESF) is the image response to a high contrast edge. The derivative of the ESF becomes the line spread function (LSF), which is the image response to a high contrast line. The process of calculating the ESF starts with selecting an appropriate line profile, as shown in Figure 8. After picking a reference point, the distance of line profile pixels from the reference point is measured



and saved with their gray levels (i.e., intensities). The obtained data is then sorted for better plotting on the graph. In Figure 8, here is an illustration of the ESF.

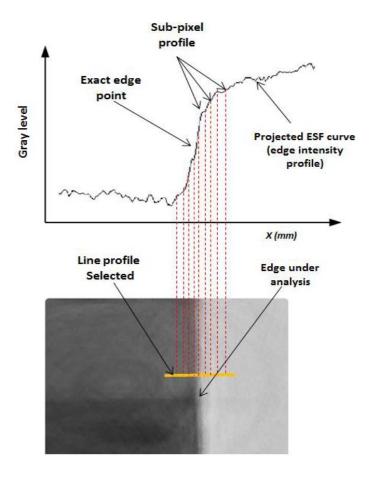


Figure 8. The calculation of the ESF [6]

Lastly, the rest part of the project is the restoration process. As stated earlier, Wiener filtering is a typical example of a simple deconvolution method to restore the image. Hence, the wiener filter is used for the restoration process.

Wiener filter

The Wiener filter is an MSE (Mean squared error) optimal stationary linear filter for images corrupted by blurring and noise. Calculating the Wiener filter requests that the noise and signal processes are 2nd order stationery [4]. Here is the formula for the Wiener filter used in this project.

$$Wiener(u,v) = \frac{1}{H(u,v)} \frac{|H(u,v)|^2}{|H(u,v)|^2 + \gamma}$$

(2)



In Eq. (2), γ is the ratio between the spectra of the noise and the original image, H(u, v) is the MTF, and u and v are the spatial frequency coordinates. Later, the obtained Wiener filter is multiplied by the FFT of the degraded image G(u, v), and the inverse FFT of the outcome is taken.

$$\hat{f}(m,n) = \mathcal{F}^{-1}(G(u,v) * Wiener(u,v))$$

where $\hat{f}(m, n)$ is the restored image.

In summary, in my first week of SP, I tried to plan the steps of the project by skimming and researching the related articles, papers, and reports. Then, I came up with a procedure for the project about the blind restoration of atmospherically degraded images.

- 1. Find the best step-edge region in the degraded image
- 2. Calculate the ESF of the best step-edge region
- 3. Regulate the ESF data to reduce noise
- 4. Differentiate the ESF data to acquire the LSF
- 5. Take the FFT of the LSF to obtain the MTF
- 6. Substitute the MTF data into the Wiener filter
- 7. Multiply the FFT of the degraded image with the obtained Wiener filter
- 8. Take the inverse FFT of the outcome
- 9. Restore the image using the acquired result

In Figure 9, here is the illustration of the summary for the restoration of the atmospherically degraded images.

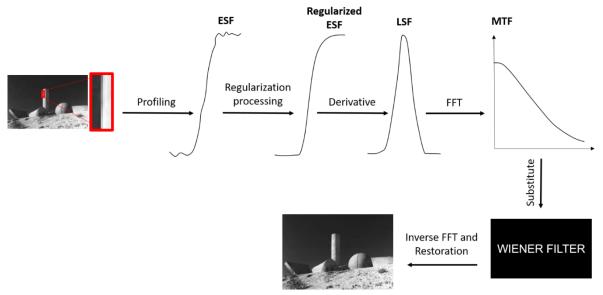


Figure 9. The planned steps of the project



The second week

In the second week of SP, I searched for papers and examples to learn how to obtain and regulate the ESF data from the best step-edge region using MATLAB. As I read the articles and examples, I found new techniques for noise reduction and getting more data from the image. Therefore, I decided to apply these techniques to the ESF process. The one used for getting more data from the image is named "the slanted-edge method."

The slanted-edge method

Firstly, the projection line is defined as a line that crosses the edge line by 90 degrees. Then, the x-axis of the coordinate system for the method becomes the projection line, and the y-axis becomes the line where the edge is located. The method works best when the angle of the edge is between 3-5 degrees. Afterward, along the edge, the pixels' x-coordinates are determined concerning the new coordinate system and saved to an array with their gray levels (intensities). The resulted data is the ESF. Next, the array is sorted regard to their x-coordinates from smallest to largest for plotting the ESF data. The advantage of this method is that the projection of the pixels onto the axis is not overlapping since the reference line for measuring distance is not vertical; thus, there are much more distinct data. In Figure 10, here is a comparison between the straight-edge method and the slanted-edge method.

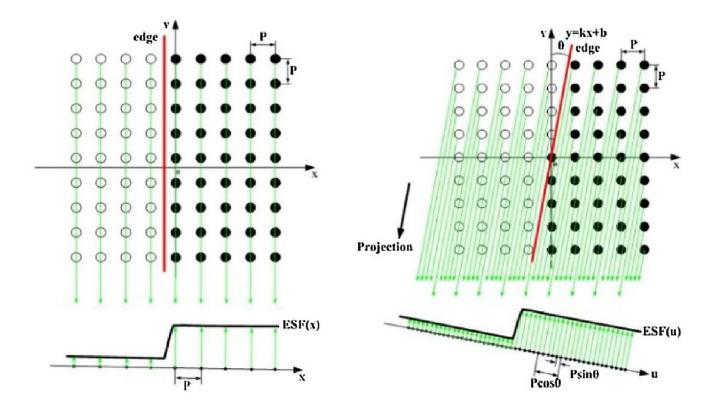


Figure 10. The comparison between the straight-edge method, and the slanted-edge method [5]



Also, the ones intended for noise reduction are named "the binning method" and "the curve fitting method."

The binning method

First, the size of the bins should be selected between 0.03 and 0.15 since it provides a good trade-off between sampling uniformity and noise, especially 0.1 subpixel bin spacing. After that, the values are distributed to the bins according to their gray levels. In other words, a histogram regarding their gray values is created. Lastly, the means of the bins become the noise reduced ESF data.

The curve fitting method

In this method, I used the polyfit() function in MATLAB to fit the raw ESF data into a 9th-degree polynomial equation since my supervisor advised me to do that.

Here is the plot of the ESF that used the slanted-edge method, the binning method, and the curve fitting method in Figure 11.

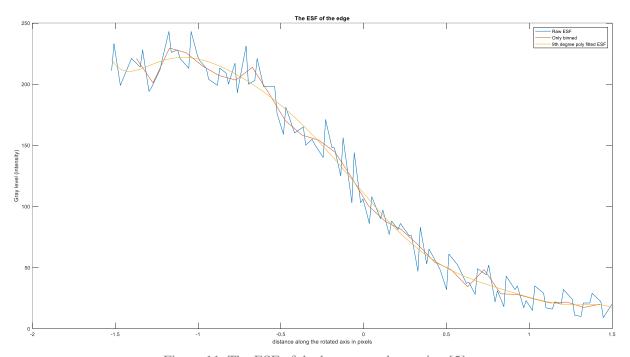


Figure 11. The ESF of the best step-edge region [5]

For more details, here is some of the MATLAB code I wrote for the slanted-edge part. Also, I benefited from the Slant Edge Script [5] written by Patrick Granton on September 2, 2010.

```
pixel_subdivision = 0.1;
% try to keep pixel_subdivision between 0.03 -> 0.15
% since it provides a good trade-off between sampling uniformity and noise,
% especially 0.1 subpixel bin spacing.
```



```
bin_pad = 0.0001;
% It adds a small space to include all values to the histogram
% of edge spread distances.
% transforming the coordinates to the new coordinate system
transformed_angle_radians = -(pi/2 - abs(angle_radians))*(angle_radians > 0) + ...
    (pi/2 - abs(angle_radians))*(angle_radians < 0);</pre>
transformed_edge_position = [x_column_pos*cos(transformed_angle_radians) +
y_row_pos*sin(transformed_angle_radians),...
                     x column pos*-sin(transformed angle radians) +
y row pos*cos(transformed angle radians)];
% offsetting and sorting the values regard to their x-coordinates
mean_trans_edge_position = mean(transformed_edge_position(:,1));
sorted_edge_position_plus_value = sortrows(cat(2, transformed_edge_position(:,1)-
mean trans edge position, double(values)));
array_positions_of_edge = sorted_edge_position_plus_value(:,1);
array_values_of_edge = sorted_edge_position_plus_value(:,2);
%%% BINNING THE ESF %%%
% Determine bin spacing
topEdge = max(array_positions_of_edge) + bin_pad + pixel_subdivision;
botEdge = min(array positions of edge) - bin pad;
binEdges = botEdge:pixel_subdivision:topEdge;
numBins = length(binEdges) - 1;
binPositions = binEdges(1:end-1) + 1/2*pixel subdivision;
binMean = zeros(1,length(numBins)); % preallocation
% enumarating the values according to their bins
which_bin = discretize(array_positions_of_edge, binEdges);
for i = 1:numBins
    flagBinMembers = (which bin == i);
    binMembers = array_values_of_edge(flagBinMembers);
    binMean(i) = mean(binMembers);
end
ESF raw = sorted edge position plus value(:,2);
xESF raw = sorted edge position plus value(:,1);
ESF bin = binMean(2:numBins - 1); % Eliminate first, second and last array
position
xESF_bin = binPositions(2:numBins - 1); % same as above comment
% removing NaN values
ESF bin nonan = ESF bin(logical(1-isnan(ESF bin)));
xESF_bin_nonan = xESF_bin(logical(1-isnan(ESF_bin)));
% filling the missing data
ESF_bin = interp1(xESF_bin_nonan,ESF_bin_nonan,xESF_bin,'pchip');
xESF bin = xESF bin nonan;
% fitting the ESF
fit_ESF_P = polyfit(xESF_raw,ESF_raw,9);
fit_xESF = linspace(min(xESF_raw), max(xESF_raw), length(xESF_raw));
fit ESF = polyval(fit ESF P, fit xESF);
```



The third week

In the third week of SP, I continued to code to attain the LSF and MTF of the regulated ESF using MATLAB. In addition, with the help of my supervisor, I also regulated the LSF using Hamming window to obtain a better MTF in terms of data uniqueness.

To obtain the LSF, I need to take the derivative of the ESF data. To do that, I use the diff() function of MATLAB. Here is the code that I wrote for the differentiation of the ESF data.

```
% Differentiating the ESF to get LSF
LSF_raw = abs(diff(ESF_raw));
LSF_bin = abs(diff(ESF_bin));
LSF = abs(diff(fit_ESF));

% Removing the last element since diff() outputs in the one difference size of
% original array
xLSF_raw = xESF_raw(1:end-1);
xLSF_bin = xESF_bin(1:end-1);
xLSF = fit_xESF(1:end-1);
```

Then, I choose two points to define a region in the LSF data to apply the Hamming window method. Next, I multiply the hamming numbers with the values in the defined region.

```
% Choosing two points to determine the region for applying the Hamming window
f = figure("Name", "Binned LSF");
plot(xLSF_bin,LSF_bin);
[px,~] = getpts(f);
x1 = find(xLSF_bin > px(1)-0.1 & xLSF_bin < px(1)+0.1);
x2 = find(xLSF_bin > px(2)-0.1 & xLSF_bin < px(2)+0.1);
close(f);

temp = LSF_bin; % To save the original binned ESF data

% Applying hamming window method to the LSF that uses binned ESF
LSF_hamming = LSF_bin(x1:x2);
LSF_hamming = LSF_hamming .* hamming(length(LSF_hamming))';
LSF_ham = LSF_bin;
LSF_ham(x1:x2) = LSF_hamming;
LSF_bin = temp;

Later, I normalize the LSF not to possess big numbers in the MTF.</pre>
```

```
% Normalize the LSF
LSF = LSF/sum(LSF);
LSF_raw = LSF_raw/sum(LSF_raw);
LSF_bin = LSF_bin/sum(LSF_bin);
LSF_ham = LSF_ham/sum(LSF_ham);
```



Here is the plot of the LSF that used the raw ESF, the binned ESF, the hamming window, and the fitted ESF in Figure 12.

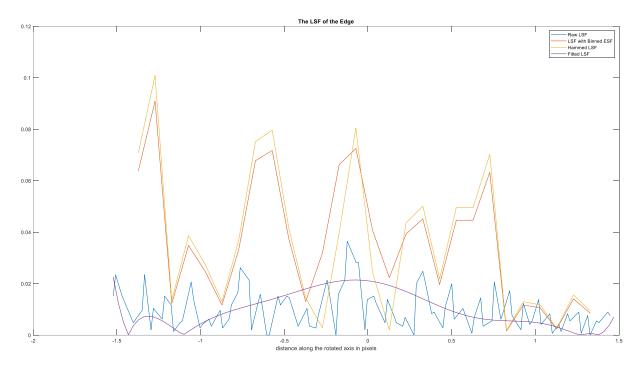


Figure 12. The LSF of the edge

To acquire the MTF, I need to take the FFT (Fast-Fourier Transform) of the LSF data. To do that, I use the fft() function of MATLAB. First, I defined the sampling of the FFT, and chose the sampling number N as 4096 to create smooth data.

```
N = 4096; % sample number

% generate the frequency axis
if mod(N,2)==0
    q = -N/2:N/2-1; % N even
else
    q = -(N-1)/2:(N-1)/2; % N odd
end

% Convert the spatial domain to frequency domain
Fs = 1/(pixel_subdivision*isotropicpixelspacing); % sampling rate in samples/mm
freq = q*Fs/N;

%%% Generating the MTF %%%
MTF_raw = abs(fftshift(fft(LSF_raw,N)))/max(max(abs(fftshift(fft(LSF_raw,N))));
MTF_bin = abs(fftshift(fft(LSF_bin,N)))/max(max(abs(fftshift(fft(LSF_bin,N))));
MTF_ham = abs(fftshift(fft(LSF_ham,N)))/max(max(abs(fftshift(fft(LSF_ham,N)))));
MTF = abs(fftshift(fft(LSF,N)))/max(max(abs(fftshift(fft(LSF,N)))));
```



Here is the plot of the MTF that used the raw LSF, the binned ESF, the hammed LSF, and the fitted ESF in Figure 13.

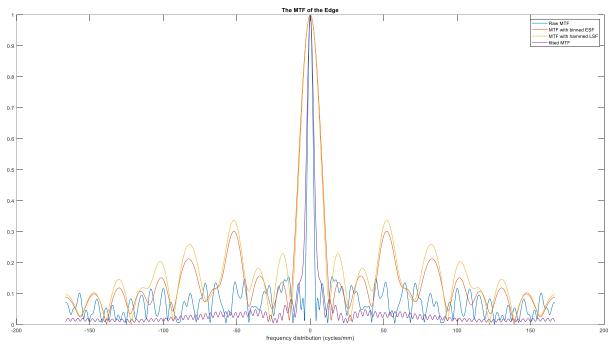


Figure 13. The MTF of the edge

In addition, here is the plot of the MTF that zoomed to the center frequency in Figure 14.

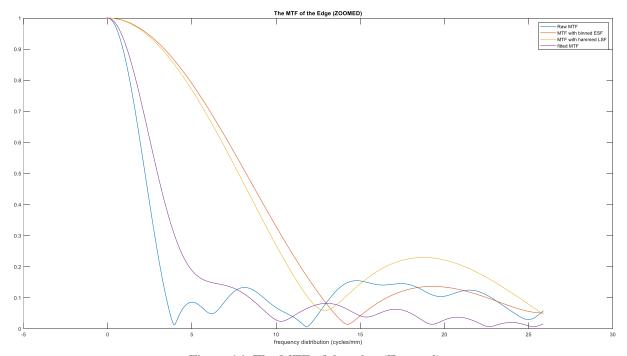


Figure 14. The MTF of the edge (Zoomed)



The fourth week

In the fourth week of SP, I began to code the restoration part of the project, which is taking the FFT of the degraded image and the MTF, then taking the inverse FFT of the multiplication of those two results using MATLAB. Here is a code for restoring the image by the Wiener filter.

```
gamma = 0.052; % manually selected

% Getting rid of the symmetric part of the MTF
shortaxis = round(length(MTF)/2):round(length(MTF)/2)+img_col-1;
MTF = MTF(shortaxis);

magnitude_MTF = MTF.*conj(MTF);
wiener = magnitude_MTF./(magnitude_MTF + gamma)./MTF;

% Applying the wiener filter to the all rows of the image
F = fftshift(fft2(image_full));
restored_image = ifft2(ifftshift(F.*wiener));
restored_image = sqrt(restored_image.*conj(restored_image));

min_value = double(min(min(image_full_raw)));
max_value = double(max(max(image_full_raw)));
restored_image = uint8(rescale(restored_image,min_value,max_value));
```

The restored images using Wiener filters with different MTFs are given in Figure 15-16-17-18. The MTFs used are named "Raw MTF" which uses raw ESF, no regularized LSF; "MTF with binned ESF" which uses binned ESF, no regularized LSF; "MTF with hammed LSF" which uses binned ESF, hammed LSF; "fitted MTF1" which uses fitted ESF, no regularized LSF. Additionally, the MTFs of the restored images are shown in Figure 19 for testing purposes.

Original Image



Restored Image using 'Raw MTF'



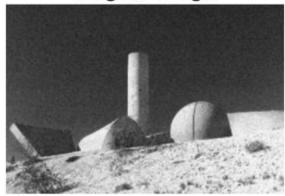
Figure 15. The Original Image vs. Restored Image using "Raw MTF"

¹ "fitted" word in "fitted MTF" does not mean that a curve fitting is applied to the MTF. It is for abbreviation purposes.



Original Image

Restored Image using 'MTF with binned ESF'



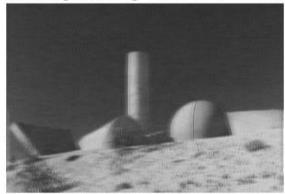
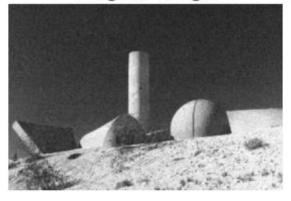


Figure 16. The Original Image vs. Restored Image using "MTF with binned ESF"

Original Image

Restored Image using 'MTF with hammed LSF'



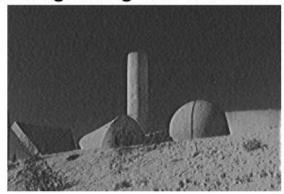
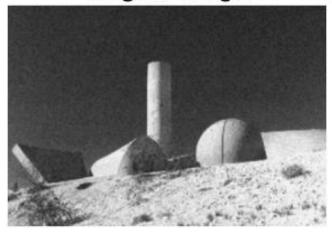


Figure 17. The Original Image vs. Restored Image using "MTF with hammed LSF"

Original Image

Restored Image using 'fitted MTF'



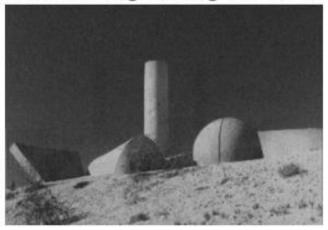


Figure 18. The Original Image vs. Restored Image using "fitted MTF"



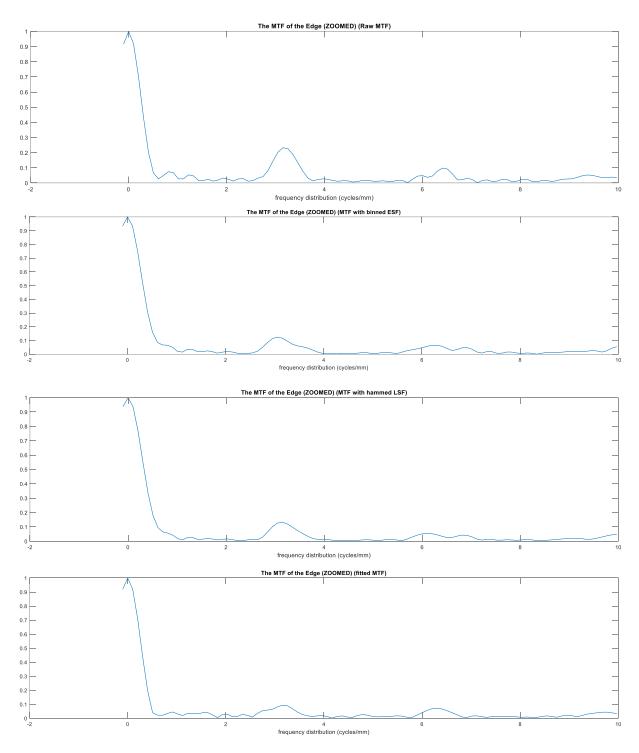


Figure 19. The MTF plots of all Wiener filters

There is not much of a difference between the MTF plots. The best ones in terms of the number of data that is not close to zero are the "MTF with hammed LSF" and "MTF with binned ESF" since they give much detail at higher spatial frequency. As you can see, the restored image using "MTF with hammed LSF" is the best-looking picture regarding image degradations.



Conclusions

In TÜBİTAK BİLGEM İLTAREN, I learned lots of technical knowledge about the theory and the use of MATLAB regarding image processing.

In the first week, I understood the basic concepts of the project. Such as, the MTF of an image can keep contrast and resolution in one data so that one can restore a picture utilizing a Wiener filter with the help of MTF. In the second week, I tried to obtain and regulate the ESF data from the best step-edge region with the slanted edge and binning method. In the third week, I tried to acquire the LSF and MTF of the regulated ESF and regulated the LSF using Hamming window to obtain a better MTF in terms of data uniqueness. Lastly, in the fourth week, I completed the restoration part of the project: taking the FFT of the degraded image and the MTF, then taking the inverse FFT of the multiplication of those two results using MATLAB.

Apart from technical knowledge, I did not gain considerable experience in leadership or teamwork since I was the only intern in that department.

About the company's quality and work discipline are not excellent or poor. The seminars were sufficiently prepared; however, the voice quality of the microphone was so poor that there was no word that could be comprehendible, and there was no progress on this occasion. Also, the number of employees who could set an example regarding working time discipline was few in the company.

I recommend this company if you are going to work in a software division. Although the company mainly focuses on the hardware area, the hardware team barely pays attention to interns.



References

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Appendix

The Project Code

```
Restoration Image Script
 File: restore image script.m
 Written by: Abdullah Emir Gogusdere,
 August 19, 2022
 Contact e-mail, abdullah.gogusdere@metu.edu.tr
% This script benefits from the "Slant Edge Script" by Patrick Granton.
% For more details, refer to the reference at the end of the file.
close all; clearvars;
isotropicpixelspacing = 0.03;
% isotropic detector pixel spacing in mm, (i.e. pixel pitch).
% set this value to your detector
pixel subdivision = 0.08;
% try to keep pixel subdivision between 0.03 -> 0.15
% since it provides a good trade-off between sampling uniformity and noise,
% especially 0.1 subpixel bin spacing.
bin pad = 0.0001;
% It adds a small space to include all values to the histogram
% of edge spread distances.
boundplusminus = 4;
% boundplusminus is a variable that is used to crop a small section of the
% edge in order to used to find the subpixel interpolated edge position.
boundplusminus extra = 1;
% boundplusminus extra incorperates addition pixel values near the edge to
% include in the binned histogram.
image path = "test image.JPG";
[fPath, fName, fExt] = fileparts(image path);
switch lower(fExt)
  case '.tif'
    image = imread(image_path);
    image = image(:,:,1:3);
    image = rgb2gray(image);
    For noise testing
응
      image = imnoise(image, 'gaussian');
     image = imgaussfilt(image, 2);
    image full = image;
    image_full_raw = image;
  case {'.jpg','.png'}
    image = rgb2gray(imread(image path));
     For noise testing
    image = imnoise(image, 'gaussian');
    image = imgaussfilt(image, 2);
    image full = image;
    image full raw = image;
  otherwise
    error('Unexpected file extension: %s', fExt);
end
```



```
% For selecting the best step-edge region interactively.
% figure("Name", "Select a rectangular region, and double click on it.");
% [image, rect] = imcrop(image);
% rect
rect = [434.5100 203.5100 15.9800 132.9800];
crop col leftpoint = round(rect(1)); crop row leftpoint = round(rect(2));
crop_collength = round(rect(3)); crop_rowlength = round(rect(4));
image = image_full(crop_row_leftpoint:crop_row_leftpoint+crop_rowlength...
    ,crop_col_leftpoint:crop_col_leftpoint+crop_collength);
[img rowlength, img_columnlength] = size(image);
level = graythresh(image); % Determining the threshold of the canny edge
detector
% Detect edge and orientation
BW edge raw = edge(double(image), 'canny', level);
% Locate edge positions
[y row pos, x column pos] = find(BW edge raw==1);
% Fit edge positions
P = polyfit(x column pos, y row pos, 1); % mx + b = y
% determine rough edge angle to determine orientation
angle radians = atan(P(1));
if abs(angle radians) > pi/4 % i.e. edge is vertical
    start row = boundplusminus extra;
    end row = img rowlength - boundplusminus extra;
    BW mask = false(img rowlength,img columnlength);
   roi = zeros(end row-start row+1, 3);
    counter = 1;
    for i = start row:end row
        [BW y row, BW x col] = find(BW edge raw(i,:)==1);
        index start = min(BW x col)-boundplusminus;
        index end = max(BW x col)+boundplusminus;
        if index start <= 0</pre>
            index start = 1;
        if index end > img columnlength
            index end = img columnlength;
        end
        BW mask(i,index start:index end) = 1;
        roi(counter,:) = [i,index start,index end];
        counter = counter + 1;
    end
    [y row pos, x column pos, values] = find(image.*uint8(BW mask));
else % the edge is horizontal
   start col = boundplusminus extra;
    end col = img columnlength - boundplusminus extra;
```



```
BW mask = false(img rowlength,img columnlength);
    roi = zeros(end col-start col+1, 3);
    counter = 1;
    for i = start col:end col
        [BW y row, BW x col] = find(BW edge raw(:,i)==1);
        index start = min(BW y row)-boundplusminus;
        index_end = max(BW_y_row)+boundplusminus;
        if index start <= 0</pre>
            index_start = 1;
        end
        if index_end > img_rowlength
            index end = img rowlength;
        end
        BW mask(index start:index end,i) = 1;
        roi(counter,:) = [index start,index end,i];
        counter = counter + 1;
    end
    % Locate edge positions
    [y row pos, x column pos, values] = find(image.*uint8(BW mask));
    % Fit edge positions
    P = polyfit(x_column_pos,y_row_pos,1);
    angle radians = atan(P(1));
end
% Visualizing the area going to be processed
figure;
subplot (1,2,1);
imshow(image);
title ("The image of the edge")
subplot (1,2,2);
imshow(uint8(BW_mask)*255);
title ("the edge area going to be processed")
% transforming the coordinates to the new coordinate system
transformed angle radians = -(pi/2 - abs(angle radians))*(angle radians >
0) + ...
    (pi/2 - abs(angle radians)) * (angle radians < 0);
\label{transformed_edge_position} \textbf{= [}x\_column\_pos*cos(transformed angle radians) \textbf{ +}
y row pos*sin(transformed angle radians),...
                     x column pos*-sin(transformed angle radians) +
y row pos*cos(transformed angle radians)];
% offsetting and sorting the values regard to their x-coordinates
mean trans edge position = mean(transformed edge position(:,1));
sorted edge position plus value = sortrows(cat(2,
transformed edge position(:,1)-mean trans edge position, double(values)));
array positions of edge = sorted edge position plus value(:,1);
array values of edge = sorted edge position plus value(:,^{2});
% Determine bin spacing
topEdge = max(array positions of edge) + bin pad + pixel subdivision;
botEdge = min(array_positions_of_edge) - bin_pad;
binEdges = botEdge:pixel subdivision:topEdge;
numBins = length(binEdges) - 1;
binPositions = binEdges(1:end-1) + 1/2*pixel subdivision;
binMean = zeros(1,length(numBins)); % preallocation
```



```
% enumarating the values according to their bins
which bin = discretize(array positions of edge, binEdges);
for i = 1:numBins
   flagBinMembers = (which bin == i);
   binMembers = array values of edge(flagBinMembers);
   binMean(i) = mean(binMembers);
end
ESF_raw = sorted_edge_position_plus_value(:,2);
xESF_raw = sorted_edge_position_plus_value(:,1);
ESF bin = binMean(2:numBins - 1); % Eliminate first, second and last array
position
xESF bin = binPositions (2:numBins - 1); % same as above comment
% removing NaN values
ESF bin nonan = ESF bin(logical(1-isnan(ESF bin)));
xESF bin nonan = xESF bin(logical(1-isnan(ESF bin)));
% filling the missing data
xESF bin = xESF bin nonan;
ESF bin = interp1(xESF bin nonan, ESF bin nonan, xESF bin, 'pchip');
fit_ESF_P = polyfit(xESF_raw,ESF_raw,9);
fit_xESF = linspace(min(xESF_raw), max(xESF_raw), length(xESF_raw));
fit ESF = polyval(fit ESF P, fit xESF);
figure;
plot(xESF raw, ESF raw, xESF bin, ESF bin, fit xESF, fit ESF);
title('The Binned ESF of the edge')
xlabel('distance along the rotated axis in pixels')
ylabel('Gray level (intensity)')
legend("Raw ESF", "Only binned", "9th degree poly fitted ESF")
% Differentiating the ESF to get LSF
LSF raw = abs(diff(ESF raw));
LSF bin = abs(diff(ESF bin));
LSF = abs(diff(fit ESF));
% Removing the last element since diff() outputs in the one difference size
of
% original array
xLSF raw = xESF raw(1:end-1);
xLSF bin = xESF bin(1:end-1);
xLSF = fit xESF(1:end-1);
% Choosing two points to determine the region for applying the Hamming
f = figure ("Name", "Select two points on the graph of the Binned LSF");
plot(xLSF bin,LSF bin);
[px,~] = getpts(f);
x1 = find(xLSF bin > px(1)-0.1 & xLSF bin < px(1)+0.1);
x2 = find(xLSF_bin > px(2)-0.1 & xLSF_bin < px(2)+0.1);
close(f);
```



```
temp = LSF bin; % To save the original binned ESF data
% Applying hamming window method to the LSF that uses binned ESF
LSF hamming = LSF bin(x1:x2);
LSF hamming = LSF hamming .* hamming(length(LSF hamming))';
LSF ham = LSF bin;
LSF ham(x1:x2) = LSF hamming;
LSF_bin = temp;
% Normalize the LSF
LSF = LSF/sum(LSF);
LSF_raw = LSF_raw/sum(LSF_raw);
LSF_bin = LSF_bin/sum(LSF_bin);
LSF ham = LSF ham/sum(LSF ham);
figure;
plot(xLSF_raw,LSF_raw,...
xLSF_bin,LSF_bin,...
    xLSF bin, LSF ham, ...
    xLSF,LSF);
title('The LSF of the Edge')
legend('Raw LSF', 'LSF with Binned ESF', 'Hammed LSF', 'Fitted LSF')
xlabel ('distance along the rotated axis in pixels')
N = 4096; % sample number
% generate the frequency axis
if mod(N,2) == 0
   q = -N/2:N/2-1; % N even
else
    q = -(N-1)/2:(N-1)/2; % N odd
end
% Convert the spatial domain to frequency domain
Fs = 1/(pixel subdivision*isotropicpixelspacing); % sampling rate in
samples per mm
freq = q*Fs/N;
%%% Generating the MTF %%%
(abs(fftshift(fft(LSF raw,N)))/max(max(abs(fftshift(fft(LSF raw,N)))))));
abs(fftshift(fft(LSF bin,N)))/max(max(abs(fftshift(fft(LSF bin,N)))));
abs(fftshift(fft(LSF ham,N)))/max(max(abs(fftshift(fft(LSF ham,N)))));
MTF = abs(fftshift(fft(LSF,N)))/max(max(abs(fftshift(fft(LSF,N)))));
all MTF = [MTF raw;MTF bin;MTF ham;MTF];
str MTF = ["Raw MTF", "MTF with binned ESF", "MTF with hammed LSF", "fitted
MTF"];
figure;
plot(freq,MTF raw,freq,MTF bin,freq,MTF ham,freq,MTF);
title('The MTF of the Edge')
```



```
legend ('Raw MTF', 'MTF with binned ESF', 'MTF with hammed LSF', 'fitted
MTF')
xlabel('frequency distribution (cycles/mm)')
[~, img col] = size(image full);
figure;
shortaxis = round(length(MTF)/^2)+1:round(length(MTF)/^2)+img col;
plot(freq(shortaxis),MTF raw(shortaxis),freq(shortaxis),MTF bin(shortaxis),
   freq(shortaxis),MTF ham(shortaxis),freq(shortaxis),MTF(shortaxis));
title('The MTF of the Edge (ZOOMED)')
legend ('Raw MTF', 'MTF with binned ESF', 'MTF with hammed LSF', 'fitted
MTF')
xlabel('frequency distribution (cycles/mm)')
gamma = 0.052; % manually selected
image array = [];
figure;
imshow(image_full_raw);
title ("Original Image")
for i=1:size(all MTF,1)
   image full = image full raw; % Resetting image full
   %%%% Preparing the wiener filter %%%%
   MTF = all MTF(i,:);
   % Getting rid of the symmetric part of the MTF
   shortaxis = round(length(MTF)/^2)+1:round(length(MTF)/^2)+img col;
   MTF = MTF(shortaxis);
   magnitude MTF = MTF.*conj(MTF);
   wiener = magnitude MTF./(magnitude MTF + gamma)./MTF;
   % Applying the wiener filter to the all rows of the image
   F = fftshift(fft2(image full));
   restored image = ifft2(ifftshift(F.*wiener));
   restored image = sqrt(restored image.*conj(restored image));
   min value = double(min(min(image full raw)));
   max value = double(max(max(image full raw)));
   restored image = uint8(rescale(restored image,min value,max value));
   image full = restored image;
   image array = cat(3,image_array,image_full);
```



```
%%%% Measuring the MTF of the restored images %%%%
all MTF reconstructed = zeros(size(image array,3),N);
for x=1:size(image array,3)
    image full = image array(:,:,x);
    image =
\verb|image_full(crop_row_leftpoint:crop_row_leftpoint+crop_rowlength...|
        ,crop_col_leftpoint:crop_col_leftpoint+crop_collength);
    [img rowlength, img columnlength] = size(image);
    level = graythresh(image); % Determine the threshold of the canny edge
detector
    % Detect edge and orientation
    BW edge raw = edge (double (image), 'canny', level);
    % Locate edge positions
    [y row pos, x column pos] = find(BW edge raw==1);
    % Fit edge positions
    P = polyfit(x column pos, y row pos, 1); % mx + b = y
    % determine rough edge angle to determine orientation
    angle radians = atan(P(1));
    if abs(angle radians) > pi/4 % i.e. edge is vertical
        start row = boundplusminus extra;
        end row = img rowlength - boundplusminus extra;
        BW mask = false(img rowlength,img columnlength);
        roi = zeros(end row-start row+1, 3);
        counter = 1;
        for i = start_row:end_row
            [BW y row, BW x col] = find(BW edge raw(i,:)==1);
            index start = min(BW x col)-boundplusminus;
            index end = max(BW x col)+boundplusminus;
            if index start <= 0</pre>
                index start = 1;
            end
            if index end > img columnlength
                index end = img columnlength;
            end
            BW mask(i,index start:index end) = 1;
            roi(counter,:) = [i,index start,index end];
            counter = counter + 1;
        [y row pos, x column pos, values] = find(image.*uint8(BW mask));
    else % the edge is horizontal
        start col = boundplusminus extra;
        end col = img columnlength - boundplusminus extra;
        BW mask = false(img rowlength,img columnlength);
```



```
roi = zeros(end col-start col+1, 3);
       counter = 1;
       for i = start col:end col
           [BW y row, BW x col] = find(BW edge raw(:,i)==1);
           index start = min(BW y row)-boundplusminus;
           index_end = max(BW_y_row)+boundplusminus;
           if index start <= 0</pre>
               index start = 1;
           end
           if index_end > img_rowlength
               index end = img rowlength;
           end
           BW mask(index start:index end,i) = 1;
           roi(counter,:) = [index start,index end,i];
           counter = counter + 1;
       end
       % Locate edge positions
       [y row pos, x column pos, values] = find(image.*uint8(BW mask));
       % Fit edge positions
       P = polyfit(x_column_pos,y_row_pos,1);
       angle radians = atan(P(1));
   end
   % transforming the coordinates to the new coordinate system
   transformed angle radians = -(pi/2 - abs(angle radians))*(angle radians)
       (pi/2 - abs(angle radians))*(angle radians < 0);</pre>
   transformed edge position =
[x_column_pos*cos(transformed_angle_radians) +
y row pos*sin(transformed angle radians),...
                       x column pos*-sin(transformed angle radians) +
y row pos*cos(transformed angle radians)];
   % offsetting and sorting the values regard to their x-coordinates
   mean_trans_edge_position = mean(transformed_edge_position(:,1));
   sorted_edge_position_plus_value = sortrows(cat(2,
transformed_edge_position(:,1)-mean_trans_edge_position, double(values)));
   array positions of edge = sorted edge position plus value(:,1);
   array_values_of_edge = sorted edge position plus value(:,2);
   ESF raw = sorted edge position plus value(:,2);
   xESF raw = sorted edge position plus value(:,1);
% Differentiating the ESF to get LSF
   LSF raw = abs(diff(ESF raw));
   % Removing the last element since diff() outputs in the one difference
size of
   % original array
   xLSF raw = xESF raw(1:end-1);
   % Normalize the LSF
   LSF raw = LSF raw/sum(LSF raw);
```



```
%%% Generating the MTF %%%
   MTF raw =
(abs(fftshift(fft(LSF raw,N)))/max(max(abs(fftshift(fft(LSF raw,N)))))));
   all MTF reconstructed(x,:) = MTF raw;
end
%%% Plotting the reconstructed images with their MTFs %%%%
[~, img col] = size(image full);
shortaxis = round(length(MTF raw)/2)+1:round(length(MTF raw)/2)+100;
for i=1:size(all MTF reconstructed,1)
   figure;
   subplot(1,2,1);
   imshow(image full raw);
   title ("Original Image")
   subplot (1,2,2);
   imshow(image array(:,:,i));
   title(sprintf("Restored Image using '%s'", str MTF(i)))
for i=1:size(all MTF reconstructed,1)
   figure;
   plot(freq(shortaxis),all MTF reconstructed(i,shortaxis));
   title(sprintf('The MTF of the Edge (ZOOMED) (%s)',str MTF(i)))
   xlabel('frequency distribution (cycles/mm)')
end
응 {
Reference:
P. Granton, "Slant Edge Script," MathWorks, 2 September 2010.
[Online]. Available: https://www.mathworks.com/matlabcentral/mlc-downloads
/downloads/submissions/28631/versions/1/previews/MATHWORKS MTF/MTFscript.m
/index.html. [Accessed 19 August 2022].
응 }
```