

Yernar Aldabergenov

Serbia

 yernar.aa@gmail.com

 [linkedin.com/in/yernaraldabergenov](https://www.linkedin.com/in/yernaraldabergenov)

Experience

Software Engineer

Luxoft

Aug 2021 - Present (9 months +)

Participation in the development of the Autonomous Driving Car using C++.

Unreal Engine Trainer

BITLAB

Sep 2021 - Feb 2022 (6 months)

Taught Unreal Engine for Game Development;

Developed course curriculum and materials.

Back-End Developer

InFin-IT Solution

Jan 2021 - Oct 2021 (10 months)

Development of microservices with Java and Golang

Gameplay Programmer

Singularity Lab

May 2019 - Mar 2020 (11 months)

Developed mobile(IOS, android) games with Unreal Engine 4;

Developed VR(Oculus, Vive) games/projects with Unreal Engine 4;

All the development in C++/Blueprints.

Software Engineer

KazNITU

May 2018 - Jun 2019 (1 year 2 months)

Developed desktop applications with Qt;

All the development in C++ using Qt Widgets.

Education

International Information Technologies University

Bachelor of Engineering - BE, Computer Science

2017 - 2021