

Yernar Aldabergenov

Almaty, Kazakhstan



yernar.aa@gmail.com



+77064007075



[linkedin.com/in/yernaraldabergenov](https://www.linkedin.com/in/yernaraldabergenov)



<https://yernar.github.io>

Experience



Back-End Developer

InFin-IT Solution

Apr 2021 - Present (7 months +)

Development of microservices with Java Spring.



Graphics Programming Intern

Alstron telecom

Jan 2021 - Apr 2021 (4 months)

Developed 2D Interactive Maps with OpenGL API.



Gameplay Programmer

Singularity Lab

May 2019 - Mar 2020 (11 months)

Developed mobile(IOS, android) games with Unreal Engine 4;

Developed VR(Oculus, Vive) games/projects with Unreal Engine 4;

All the development in C++/Blueprints.



Software Engineer

KazNITU

Jul 2018 - Jun 2019 (1 year)

Developed desktop applications with Qt;

All the development in C++ using Qt Widgets.



Software Engineering Intern

KazCyberSystems

May 2018 - Jul 2018 (3 months)

Developed PHP extensions(modules in C) with PECL;

Developed TCP based network-client application;

All the development in C.

Education



International Information Technologies University

Bachelor of Engineering - BE, Computer Science

2017 - 2021