

# YERO SCHUTTE

## PERSONAL INFORMATION

Date of Birth: 18 July 1990  
Birth Place: Rotterdam  
Nationality: Dutch

## PROFESSIONAL EXPERIENCE

- |                          |  |
|--------------------------|--|
| nov 2017 –<br>march 2019 | <b>Junior Software Engineer at Yieldr</b><br>Mostly front-end work in a Scrum environment for the marketing team:<br><ol style="list-style-type: none"><li>1. I helped construct and maintain the company blog site using the Ghost publishing platform.</li><li>2. Rebuilt and maintained the company group website.</li><li>3. Helped design and create our airline-hub website in Angular which provides information on existing airlines.</li><li>4. Started working on the design-system for the company.</li></ol> |
| january 2013-<br>present | <b>Freelance Composer/Sound Designer</b> <ul style="list-style-type: none"><li>• You can see my work on my <a href="#">website</a></li><li>• Composer for several award-winning short films, such as "Wacht Nacht" which played at the Nederlands Film Festival.</li><li>• Soundtrack for 'Fru' an Xbox One Kinect game that came out in 2016.</li></ul>   |

## EDUCATION

- |                             |   |
|-----------------------------|---|
| jun 2017 - sep 2017         | NYCDA, Amsterdam, The Netherlands<br><b>Fullstack Development Intensive</b><br><i>NodeJS, JavaScript, HTML, CSS, jQuery, Pug, Express, Sequelize</i>  |
| august 2012-<br>august 2013 | Breda University of Applied Sciences, Breda, The Netherlands<br><b>Master in Media Innovation, Communication and Media Studies</b><br><i>Development of media; Media theory; Business models; Media technology; Communication studies</i> |

## SKILLS

- | Front-end   | Back-end   | Personal  |
|---|--|---|
| <ul style="list-style-type: none"><li>• JavaScript</li><li>• HTML 5</li><li>• CSS 3</li><li>• Angular 7</li><li>• VueJS</li><li>• jQuery</li><li>• Handlebars</li><li>• Pug</li><li>• Zurb Foundation</li></ul> | <ul style="list-style-type: none"><li>• NodeJS</li><li>• Express</li><li>• PostgreSQL</li><li>• Metalsmith</li><li>• Docker (basic)</li><li>• Kubernetes (basic)</li></ul> | <ul style="list-style-type: none"><li>• Scrum/Agile proficient</li><li>• Team player</li><li>• Quick learner</li><li>• Ambitious to grow</li><li>• Sociable and open</li><li>• Calm in stressful situations</li></ul> |

### Language Proficiency

English	native
Nederlands	limited working proficiency
French	professional proficiency
Spanish	elementary proficiency

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