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06/21/21

Summary

There were two software testing techniques I used, the first one I probably would be using dynamic testing where I tested all of the code that I ran. Secondly Static testing I was able to test without an actual code execution. In each deployment my intensions were to test as much as I can and as best as I can. Then there are actual testing where that’s considered like dynamic testing where codes were tested to test for functionality this is where you as a user are able to input some stuff to make sure everything is good. There were a ton of software techniques I didn’t use, like there are things such as functional testing which I don’t think I use, accessibility testing, etc. Functional testing is a way to validate what it is you’re developing, in some ways I didn’t do this to a full extent however it’s still can be done

When I tested the software that I worked on I expected there to be some minor issues which is to be expected. I think that for most developers it’s tough to understand that developing application is one thing but then testing your code is another. The complexity of the code just depends on the level of skill that you may have. Bias is most certainly something that most developers need to manage. I feel like after developing something you have this tunnel vision that anything you’ve done is good. However, from other perspective it might not be, so a bias is definitely something to consider and not to take things personally.