### seancye.com

# seanye24@gmail.com

(626) 755-8693

Sean Ye

GitHub: seanye24

LinkedIn: <a href="mailto:seancye">seancye</a>

**Work Experience** 

#### **SDE Intern**

#### **Amazon**

### **GitHub** | Jun 2021 - Sep 2021

- Designed and lead the development of a **Python** testing framework for **OpenSearch's** (Amazon Elasticsearch) **k**-**NN** plugin
- **Automated** the benchmarking and detection of performance regressions in the plugin's **CI/CD** workflow, preventing potential production bugs and enabling faster/robust development
- Leveraged **OO** and strong abstractions to maintain simplicity and extensibility while efficiently processing millions of documents per test
- Utilized **Docker/Compose** for test isolation and automated deployment; **EC2** instances for scalability

### **Lead Front End Developer**

### **Hollr Technologies**

#### **Summer 2020 - Present**

- Developed **Chrome extension** at a startup facilitating users in streamlining the sharing of products with others such as Amazon, Netflix, Youtube
- Used React TypeScript on the frontend and Firebase/Firestore to manage user settings and endorsements

#### **Front End Developer**

#### ACM UCSD

#### Fall 2020 - Present

- Helped maintain membership portal with **React TypeScript** for over 1000+ users
- Collaborated in a **Agile** team of 7 with designers and backend engineers

# **Projects**

#### Path Maze Visualizer

# **Website** | **GitHub** | **Summer 2020**

- Built **React** application to visualize different pathfinding and maze generation algorithms
- Implemented 10 different algorithms, including **Dijkstra**, A\* Search, Kruskal, Prim, etc.
- Utilized in a class of 100+ to help learn and build intuition on algorithms

#### **Todo List**

## Website | GitHub | Spring 2020

- Built full stack web app for storing and managing todos with user authentication and a RESTful Todo API
- Used **React** on the frontend with an emphasis on **Material Design** (Material-UI)
- Used Node.js / Express for API requests and MongoDB for persisting data

#### Generals.io Bot

# **GitHub** | Summer 2020

- Built **Node.js** bot to play Generals.io, a fast-paced multiplayer strategy game
- Became the **number one** ranked bot in the 2020 season in 3 weeks

## **Education**

### University of California, San Diego

La Jolla, CA

### Sep 2019 - Expected Jun 2023

- B.S. in Computer Science, GPA: 3.9, Major GPA: 4.0, Tau Beta Pi
- Relevant Coursework: Software Engineering, Advanced Data Structures, Design & Analysis of Algorithms, Theory of Computation, Computer Organization & Systems Programming

### Honors

- National Merit Finalist
- Warren Honor Society
- National AP Scholar

# **Technical Skills**

**Languages:** JavaScript/TypeScript (ES6) • Python • C/C++ • Java • HTML5/CSS3 • Bash • SQL **Tools / Frameworks:** AWS • Docker • Firebase • Git • React.js • Node.js • MongoDB • Qt • Linux