

# Game Theory

2160685 문제

So,

$S_b^*(t)$

$S_f^*(t)$

$S_f^*(t)$

So,

ban

1. T

2. T

3. T

4. F

5. F

← discount rate infinite year

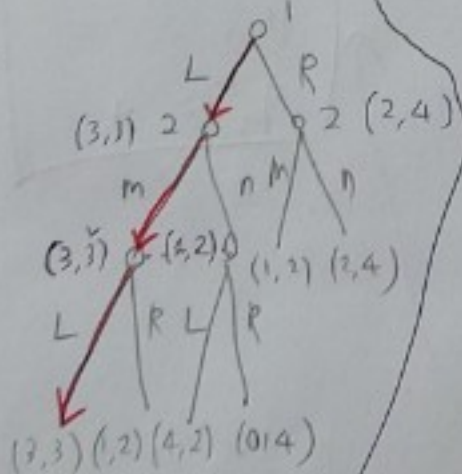
6. payoff matrix is like this

	mm	mn	nm	nn
LL	3, 3	3, 3	4, 2	4, 2
LR	1, 2	1, 2	0, 4	0, 4
RL	1, 2	2, 4	1, 2	2, 4
RR	1, 2	2, 4	1, 2	2, 4

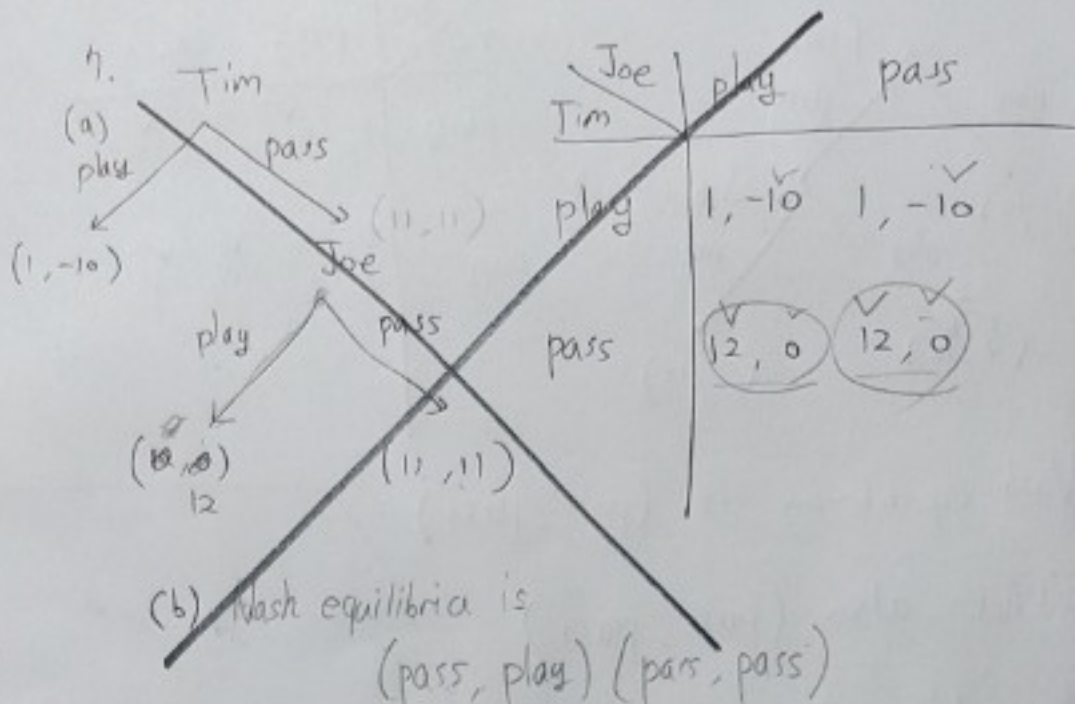
Nash equilibria is

$(LL, mm), (LL, mn)$

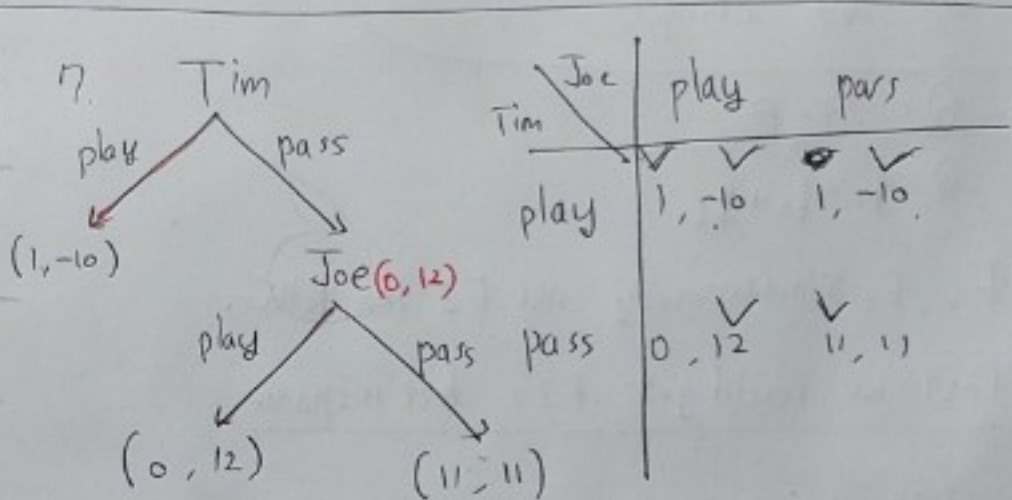
(b) Tree is like



SPNE =  $(LL, mn)$



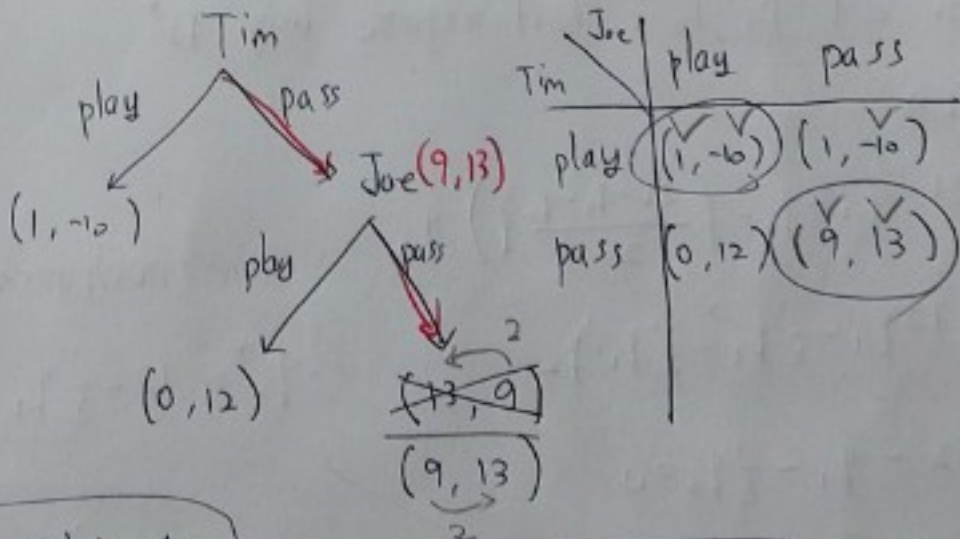
(b) Nash equilibria is  $(pass, play), (pass, pass)$



(b) Nash equilibrium is  $(play, play)$

SPNE is also  $(play, play)$

(c) consider the condition game change like this



Nash equilibria are

$(play, play)$

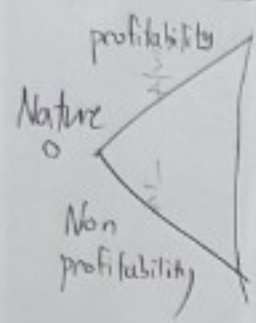
$(pass, pass)$

and SPNE is  $(pass, pass)$

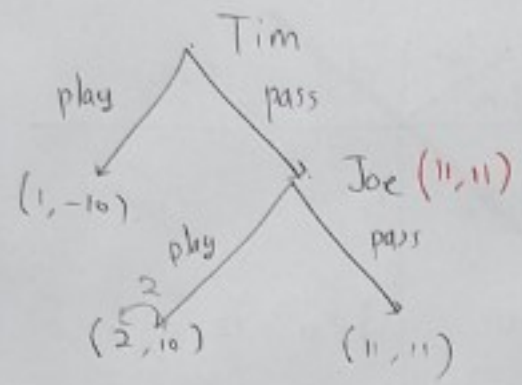
So, Equilibrium Change.



9. (a)



(d) game change like this



		Joe	
		play	pass
Tim	play	1, -10	1, -10
	pass	2, 10	11, 11

(b)

First Let's  
Bank's be  
 $P(t_p | t)$   
then let's

Nash equilibrium is (pass, pass)  
SPNE also (pass, pass)  
So NE changes.

i) Picks  
 $E(U_b(L, S$

$$8. Q = 24 - P$$

$$Q = q_1 + q_2 + q_3$$

$F_1, F_2$  simultaneously and  $F_3$  then follow.

So, first we could get  $F_3$ 's best response.

ii) Picks  
 $E(U_b(NL, S_i$

$$\pi_3 : (24 - q_1 - q_2 - q_3) \cdot q_3 \Rightarrow 24q_3 - q_1q_3 - q_2q_3 - q_3^2$$

$$\Rightarrow 24 - q_1 - q_2 - 2q_3 = 0$$

$$\therefore q_3^* = \frac{24 - q_1 - q_2}{2}$$

How about  
Firm's best  
And he

then get  $F_1, F_2$ 's best response using  $q_3^*$

$$\pi_1 \Rightarrow$$

$$(24 - q_1 - q_2 - \frac{24 - q_1 - q_2}{2}) \cdot q_1$$

$$12q_1 - \frac{1}{2}q_1^2 - \frac{1}{2}q_1q_2$$

$$12 - q_1 - \frac{1}{2}q_2 = 0$$

$$q_1^* = 12 - \frac{1}{2}q_2$$

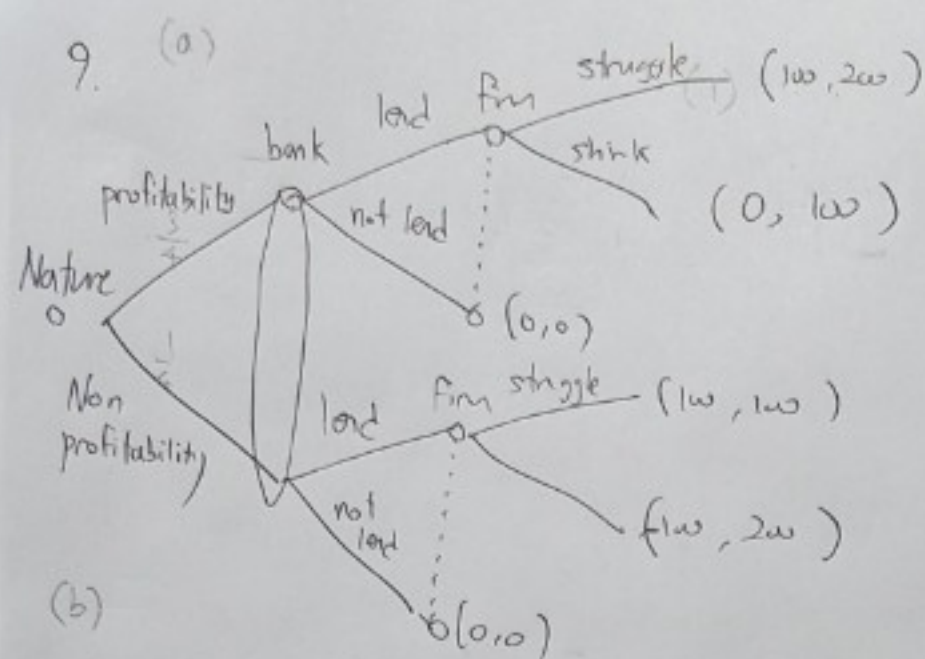
Same mechanism

$$q_2^* = 12 - \frac{1}{2}q_1$$

So, solve this equation,

$$\boxed{q_1^* = q_2^* = 8.}$$

$$\text{then } q_3^* = 4$$



(b)

First let's see bank case.

Bank's belief like this to firm's type.

$$P(t_p | t_b) = \frac{3}{4}, \quad P(t_{np} | t_b) = \frac{1}{4} \quad \text{and his type is only } t_b$$

then let's see.

i) Picks 'L',

$$\begin{aligned} E(U_b(L, S_F^*) | t_b) &= U_b(L, S_F^*(t_p) | t_b) \times P(t_p | t_b) \\ &\quad + U_b(L, S_F^*(t_{np}) | t_b) \times P(t_{np} | t_b) \\ &= 100 \times \frac{3}{4} + (-100) \times \frac{1}{4} \Rightarrow \frac{200}{4} \Rightarrow \boxed{50} \end{aligned}$$

ii) Picks 'NL',

$$\begin{aligned} E(U_b(NL, S_F^*) | t_b) &= U_b(NL, S_F^*(t_p) | t_b) \times P(t_p | t_b) \\ &\quad + U_b(NL, S_F^*(t_{np}) | t_b) \times P(t_{np} | t_b) \\ &= 0 \times \frac{3}{4} + 0 \times \frac{1}{4} \Rightarrow \boxed{0} \end{aligned}$$

So, bank's best response is 'L'

How about Firms,

Firm's belief is like this,  $P(t_b | t_p) = P(t_b | t_{np}) = 1$

And he has two type  $t_p, t_{np}$ .

i) type  $t_p$ ,

① pick T

$$E(U_F(T, S_b^*) | t_p) = U_F(T, S_b^*(t_b) | t_p) \times 1 = 200$$

② pick S

$$E(U_F(S, S_b^*) | t_p) = U_F(S, S_b^*(t_b) | t_p) \times 1 = 100$$

ii) type  $t_{np}$

① pick T

$$E(U_F(T, S_b^*) | t_{np}) = U_F(T, S_b^*(t_b) | t_{np}) \times 1 = 200$$

✓

= 100

$$E(U_F(S, S_b^*) | t_{np}) = U_F(S, S_b^*(t_b) | t_{np}) \times 1 = 100$$

= 200.



So, BNE is like this,

$$\begin{aligned} S_b^*(t_b) &= L \text{ (Lead)} \\ S_f^*(t_f) &= T \text{ (struggle)} \\ S_f^*(t_{up}) &= S \text{ (shirk)} \end{aligned}$$

So, if profitable project is chosen,  
bank's BNE is L, and firm's

BNE is T. So, we can verify that  
note like this flow.

10.

$$(a) V_c = 6 + 6 \cdot \delta + \dots = \frac{6}{1-\delta}$$

$$V_D = 4 + 4 \cdot \delta + \dots = \frac{4}{1-\delta}$$

if history is C, payoff matrix is like this,

2 \ 1	C	D
C	$\underline{6 + \delta \cdot V_c}$ $6 + \delta \cdot V_c$	$\underline{2 + \delta \cdot V_D}$ $8 + \delta \cdot V_D$
D	$\underline{8 + \delta \cdot V_D}$ $2 + \delta \cdot V_D$	$\underline{4 + \delta \cdot V_D}$ $4 + \delta \cdot V_D$

If to pass single deviation test with grim trigger strategy,

$$\boxed{6 + \delta \cdot V_c \geq 8 + \delta \cdot V_D} \text{ and } \cancel{2 + \delta \cdot V_D}$$

$$\boxed{\therefore \frac{1}{2} \leq \delta < 1}$$

$$6 + \delta \cdot \frac{6}{1-\delta} \geq 8 + \delta \cdot \frac{4}{1-\delta}$$

$$2 \cdot \delta \geq 2 - 2\delta$$

$$4\delta \geq 2$$

$$\delta \geq \frac{1}{2}$$

We need this  
condition

$$\frac{2\delta}{1-\delta} \geq 2$$

(b) history, D payoff is like this,

<div style="display: inline-block; text-align: center;"> <math>\begin{array}{c c} 2 &amp; \\ \hline 1 &amp; \end{array}</math> </div>		C	D
		C	D
C		$6 + \delta \cdot V_D, 6 + \delta \cdot V_D$	$2 + \delta \cdot V_D, 8 + \delta \cdot V_D$
D		$8 + \delta \cdot V_D, 2 + \delta \cdot V_D$	$4 + \delta \cdot V_D, 4 + \delta \cdot V_D$

in this case, already pick (D,D) without any condition in  $\delta$ .

So, this could be pass single deviation test.

(c) So, Finally this grim & trigger strategy is  
could be stay in (C,C) when  $\frac{1}{2} \leq \delta < 1$ .

And this could be pass single deviation test because they  
both players do not have incentive to choose D  
because C is more beneficial.

So, these strategies could pass single deviation test.