

Master of Applied Computing COMP 8547 Advanced Computing Concepts – Summer 2024

Assignment 3

Task 5: Page Ranking Using Frequency Count and Boyer-Moore Algorithm

Technical Report

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Introduction

The task involves developing a page ranking system that utilizes the Boyer-Moore algorithm to efficiently count keyword occurrences in multiple web pages. The goal is to rank these pages based on the frequency of these keywords, providing a sorted list that prioritizes pages most relevant to the search criteria.

Use the Boyer-Moore algorithm to count the occurrences of the keyword in each web page.

The Assignment3_BoyerMoore class implements the Boyer-Moore algorithm as shown in Figure 1. It takes a keyword string as input and provides a method to count its occurrences within another text string. This algorithm offers efficient searching by utilizing character mismatches to skip unnecessary comparisons.

```
🚜 Assignment3_BoyerMoore.j... 🗴 🛂 Assignment3_Main.java
                                                      Assignment3_PageRankCal...
                                                                                    Lab09_Task3_Yesha.txt
                                                                                                            Lab09_Task1_Yesha.
    import java.util.Arrays;
         private final int RADIX_yesha; // ASCII character set size
         private int[] rightmostOccurrences_yesha; // array to store rightmost character occurrences in the pattern
        private char[] pattern vesha; // pattern stored as character array
private String patternString yesha; // pattern stored as string
         public Assignment3_BoyerMoore(String pattern_yesha) {
             this.RADIX_yesha = 256; // size of ASCII character set
             this.patternString_yesha = pattern_yesha;
             rightmostOccurrences_yesha = new int[RADIX_yesha];
             Arrays.fill(rightmostOccurrences_yesha, -1); // Initialize all elements to -1
             for (int index_yesha = 0; index_yesha < pattern_yesha.length(); index_yesha++) {</pre>
                  rightmostOccurrences_yesha[pattern_yesha.charAt(index_yesha)] = index_yesha;
29
30●
             int patternLength_yesha = patternString_yesha.length();
             int textLength_yesha = text_yesha.length();
             int skip_yesha;
```

Figure 1: Assignment3_BoyerMoore

Rank the pages based on the frequency count.

The Assignment3_PageRankCalculator class takes a list of file names (representing web pages) and keywords as shown in Figure 2. It iterates through each file:



- Reads the content of the file.
- Uses the Assignment3_BoyerMoore class to count the occurrences of each keyword in the file content.
- Stores the keyword and its frequency count for the current file.

The Assignment3_Main class manages user interaction and program flow as shown in Figure 3:

- Prompts the user to enter keywords separated by commas.
- Processes the input and creates a list of keywords.
- Creates an instance of Assignment3_PageRankCalculator and calls its methods to process files and calculate rankings.
- Displays the ranked list of files based on the keyword frequencies.
- Asks the user if they want to analyze another set of keywords

```
■ Assignment3_Main.java
■ Assignment3_PageRankCal... × ■ Lab09_Task3_Yesha.txt
य Assignment3_BoyerMoore.j...
                                                                                                                         Lab09_Task1_Yesha.java
    package assignment3;
  3●import java.io.BufferedReader;
4 import java.io.FileReader;
             java.io.IOException;
  6 import java.util.*;
         private List<Map.Entry<String, Integer>> pageRankEntries_yesha; // List to store page rank entries
         public Assignment3_PageRankCalculator() {
    this.pageRankEntries_yesha = new ArrayList<>(); // Initialize list to store page rank entries
              pageRankEntries_yesha.clear();
              Map<String, Integer> totalKeywordCounts_yesha = new HashMap<>();
               for (String fileName_yesha : fileNames_yesha) {
                    int totalOccurrences_yesha = 0;
                   try (BufferedReader reader yesha = new BufferedReader(new FileReader(fileName_yesha))) {
   StringBuilder contentBuilder_yesha = new StringBuilder();
   String line_yesha;
                        // Read and concatenate each line of the file
while ((line_yesha = reader_yesha.readLine()) != null) {
                             contentBuilder_yesha.append(line_yesha).append("
                        String fileContent_yesha = contentBuilder_yesha.toString().toLowerCase(); // Convert content to lowercase
```

Figure 2: Assignment3_PageRankCalculator.java



```
Assignment3_BoyerMoorej...

D Assignment3_PageRankCal...

D Lab09_Task3_Yesha.bxt

Lab09_Task1_Yesha.bxt

Lab09_Task3_Yesha.bxt

Lab09_Task3_Yesha.bxt

Lab09_Task1_Yesha.bxt

Lab09_Ta
```

Figure 3: Assignment3_Main.java

Output

Figure 4: Output



- Each time the program prompts the user to enter keywords separated by commas. These keywords are used to rank the files based on the total occurrences of these keywords in each file as shown in Figure 4.
- For each set of keywords entered, the program calculates how many times each keyword appears in each file using the Boyer-Moore algorithm. It then ranks the files from highest to lowest total occurrences of the keywords.
- The program asks if the user wants to continue checking rankings (yes or y) or stop (no or n). This loop continues until the user decides to stop.

Conclusion

This program demonstrates a simple page ranking approach using keyword frequency and the Boyer-Moore algorithm. The Boyer-Moore algorithm showcases a technique for speeding up search operations within large text files. This program helped me in understanding more complex ranking systems.